

# Introduction to Microprocessors

Department of Computer Science and Engineering

BRAC University

Course ID: CSE 341

**Course Title: MICROPROCESSORS** 

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## Topics to be Covered

- Microprocessors and Microcontrollers
- Applications of microprocessors and microcontrollers
- Intel 8086 Microprocessor: Internal architecture, Register structure, Addressing modes, Instruction set etc.
- An overview of Intel 80186, 80286, 80386, 80486 and Pentium microprocessors
- □ RISC and CISC processors.
- Coprocessors.
- Assembly language programming



#### Recommended Texts

- Microprocessors and Interfacing: Programming and Hardware, by Douglas V. Hall
- Assembly Language Programming and Organization of the IBM PC, by Ytha Y. Yu, Charles Marut
- Microprocessor, architecture, programming & application with the 8085, by Ramesh Gaonkar
- The Intel Microprocessor, by Barry B. Bray
- ☐ Microprocessor and Microcomputer Based System Design, by Mohamed Rafiquzzaman

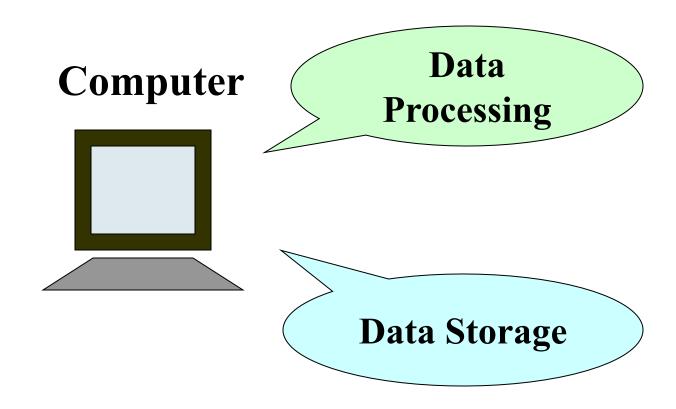


## Some tips before we begin

- Number Systems and their Conversion
- Basics of "Digital Logic Design"
- Basics of "Computer Architecture"
- Basic Programming

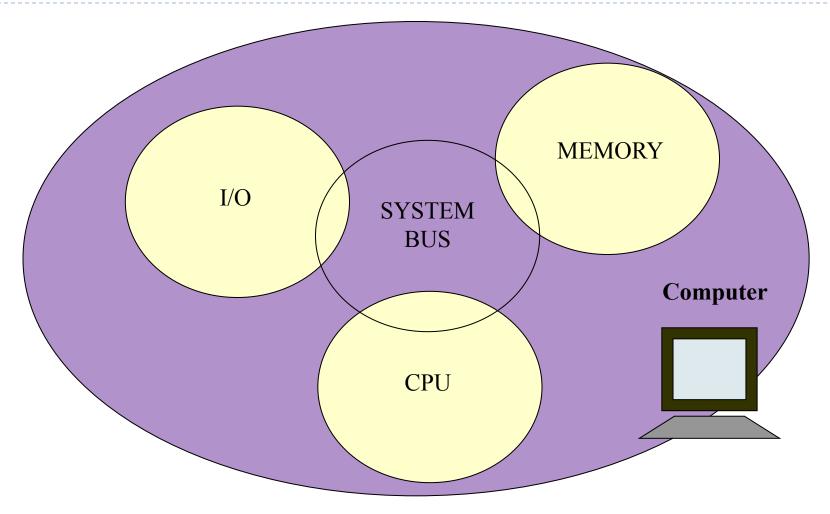


## Concept of Computer





## Major Components of Computer





## Central Processing Unit

- A central processing unit (CPU) is a description of a class of logic machines that can execute <u>computer</u> <u>programs</u>.
- The form, design and implementation of CPUs have changed dramatically since the earliest examples, but their fundamental operation has remained much the same.



### Central Processing Unit

To synchronize and control the overall operation of the CPU Control Unit & Instruction Decoder To perform the arithmetic and To decode instruction and logical pass the necessary control signals to operations within the CPU CU Arithmetic/Logic Unit A set of internal storage locations within the CPU To perform shift and rotate Registers operations that may either be arithmetic or logical in nature Control and Status Registers User-Variable Registers CSE – 341: Microprocessors

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#### So .. What is Microprocessor?

A microprocessor (abbreviated as  $\mu P$ ) is a Silicon Chip that contains an electronic central processing unit (CPU). In the world the word  $\mu P$  or CPU is now used interchangeably. It is made from miniaturized transistors and other circuit elements on a single semiconductor integrated circuit (IC).

The integration of the whole CPU onto a single **VLSI** Chip therefore greatly reduced the cost of processing capacity.

#### **Architectures of Microprocessors:**

- RISC (Reduced Instruction Set Computer)
- CISC (Complex Instruction Set Computer)
- Special-purpose designs: Microcontrollers, Digital Signal Processors (DSP) and Graphics Processing Units (GPU).

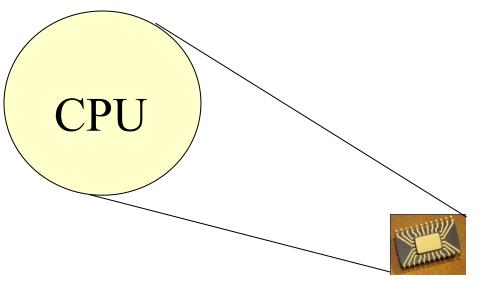


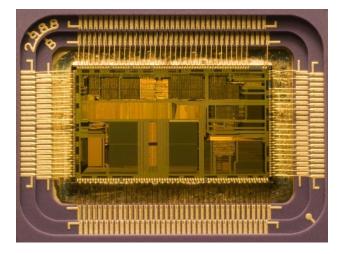
### Concept about Microprocessor

A microprocessor incorporates most or all of the functions of a <u>central processing unit (CPU)</u> on a single integrated circuit (IC).
Die of an Intel 80486DX2

microprocessor (actual size: 12×6.75 mm)

in its packaging







## List of Microprocessors

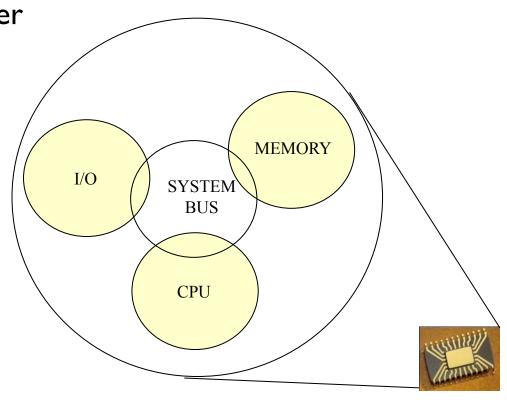
- 1971 Intel 4004, 1st single chip CPU, 4-bit processor, 46 instructions
- 1972 Intel 4040, enhanced 4004, 60 instructions
- **1972** Intel 8008, 8-bit μP
- 1972 Texas Instrument TMS 1000, 1st single μC, 4-bit
- 1974 Intel 8080, successor to the 8008, used in Altair 8800
- 1975 Motorola 6800, used MOS technology
- **1976** Intel 8085, updated 8080, +5V power supply
- **1976** Zilog Z80, improved 8080
- **1976** TITMS 9900, 1st 16-bit μP
- **1978** Zilog Z8000, Motorola 68000, 16-bit μP
- 1978 Intel 8086, 16-bit, IBM's choice...



### Microcontroller (μC)

Microcontroller is an IC dedicated to perform simpler tasks.

- A microcontroller is the integration of
  - Processor
  - ☐ Memory (RAM, ROM)
  - □ I/O ports





#### List of Microcontrollers

- **1972** Texas Instrument TMS 1000, 1st single μC, 4-bit
- **1976** Intel 8048, 8-bit μC, 1k ROM, 64b RAM, 27 I/O
- 1980 Intel 8051, 4k ROM, 128b RAM, 32 I/O, 2 16-bits timers

#### 1980s -

(MCS-51 family)

- Intel 8031, 8052, 8751, ...
- Atmel AT89C51, AT 89C1052/2051,...
- Dallas Semiconductor DS5000 series...
- -Philips, National Semiconductor, ...
- Freescale S32K MCU, Renesas RL 78G1F



#### Microprocessor System Vs Microcontroller System

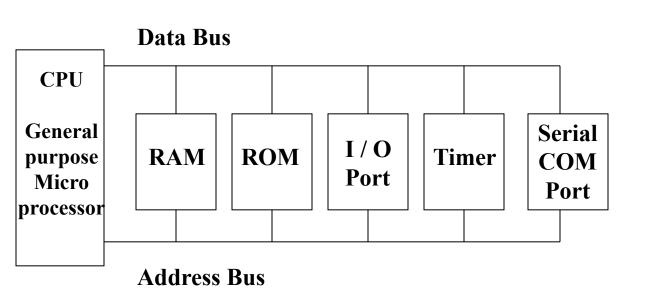
Microprocessor	Microcontroller	
Used where intensive processing is required	Used where task is fixed and predefined	
Only CPU is in the chip. Memory, I/O port are connected externally	CPU, Memory, I/O port – all are connected on the same single chip	
Higher Clock speed and external RAM used is also higher	Lower Clock speed and RAM used is also lower	
The program for the microprocessor can be changed for different applications.	The program for the microcontroller is fixed once it is designed	
Cost is comparatively higher	Cost is comparatively lower	
Power consumption is higher	Power consumption is lower	
Overall size of the system is large	Overall size of the system is smaller	
Applications include personal computers	Applications include washing machines, camera etc.	

## Food for thought

We know that your computer uses a microprocessor. But what about your keyboard?



#### Microprocessor System Vs Microcontroller System



CPU	RAM	ROM
I / O Port	Timer	Serial COM Port

**Microprocessor System** 

Microcontroller



### Assembly Language

#### Assembly language:

Assembly language is used in programming because it is difficult to program a microprocessor in its native machine language.

#### Assembler:

- An assembler is a program that converts assembly language into machine language.
- Assemblers are similar to compilers in that they produce executable code. However, assemblers are more simplistic.



### High level language vs Machine language

```
int a, b, c;
a = 83;
b = -2;
                     // high level language
c = a + b;
0010 0001 0000 0100
0001 0001 0000 0101
0011 0001 0000 0110
                            //machine language
0111 0000 0000 0001
0000 0000 0101 0011
```

1111 1111 1111 1110



## Example of Assembly Language

```
□ Add 2 with 3
```

mov cl, 3 : copy the value 3 in the internal register cl // so currently cl is holding the value 3

add cl, 2 : add the value 2 with the current value of cl // after adding 2, cl is now and store sum in cl holding the value 5

#### ■ Subtract 2 from 3

mov cl, 3: copy the value 3 in the internal register cl

holding the value 3

//so currently cl is

sub cl, 2 : sub the value 2 from the current value of cl //after subtracting 2, cl is now holding the value 1

mov, add, sub --- *opcodes or instructions* cl, 3, 2 ---- **operands** 



## Food for thought

Using cl register show assembly code for the following expression :

$$5 + 6 - 10$$

- □ mov cl, 5
- add cl, 6
- □ sub cl, 10