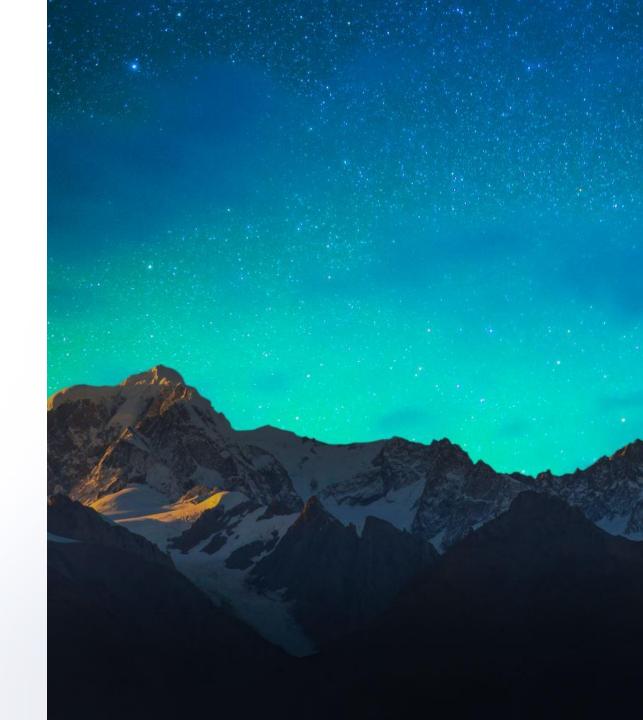


Computer Science Fundamentals

Hovag Abramian



Session II

Outline

We are going to learn about:

- Operating Systems
- Processes
- Networking

Learning Objectives

At the end of the session, you will be able to:

- Enumerate the responsibilities of operating systems
- Identify running processes
- Classify network protocols



Operating Systems, Responsibilities

Applications Operating System Hardware

- Abstraction
- Resource Management
- Multitasking
- Security
- User interface



Abstraction

Accounting application that helps you calculate income tax, needs to save and print documents.

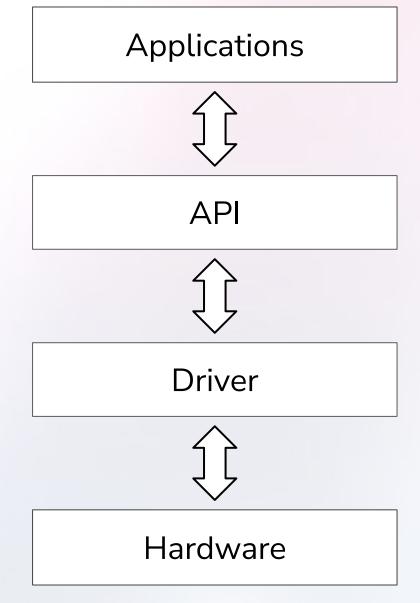
VS.

"Accounting" for the correct voltage through the right pin that regulates the motion mechanism for paper, for every printer model ever built.



Abstraction

- Accounting application asks OS to print a document for it.
- OS passes it along to the <u>device</u> <u>driver</u> for the printer.
- Device driver doesn't care about what it is printing, applications don't care about how it is printed.
- OS hides the complexities of hardware from user applications.





Resource Management

Accounting application that helps you calculate income tax, needs to work with large amounts of data that exceed the capacity of our RAM.

OS overcomes this limitation by storing RAM content in the HDD, and loading them back into the RAM when needed. All of this still "feels" like RAM from the program's point of view. (Paging)

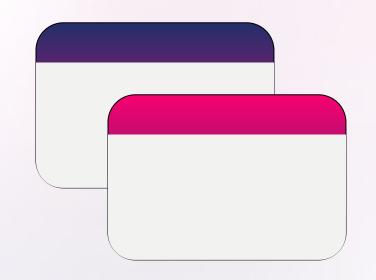


Multitasking

Each CPU core can run a single task at any given time.

Contemporary operating systems implement scheduling schemes that ensure all processes (a running program is called a <u>process</u>) get their share of CPU time, and achieve an "illusion" of <u>concurrency</u>.

Example: Listening to music as you work, while your memory resident anti-virus software protects your computer from malware attacks.





Multitasking - Multithreading

Each process may have more than one thread of execution and run "simultaneous" tasks within themselves. This is referred to as multithreading.

Multithreaded programs may also utilize multiple CPU cores.

Example: User interfaces that respond to clicks and other interactions while an intensive task is being performed.





Multitasking - Multi-core CPU

Running independent jobs on multiple CPU cores enhances the performance significantly.

There are limits on how fast and small a CPU core can get, due to production costs and physical phenomena, such as quantum tunneling. (Vertical scaling)

Adding CPU cores along with design solutions for division of labour, partially alleviates the situation. (Horizontal scaling)



Virtual Memory

Resource management becomes even more important with multiple processes running simultaneously.

OS allocates resources, such as RAM, to processes, prevents them from interfering with one another.

Processes are under the impression that they are the only one running on the system, and are unaware of how actual physical memory is being distributed among them. (Virtual memory)



Security

Especially important in multi-user environments.

OS enforces policies regarding their rights and privileges. Certain users may not run administrator utilities, change sensitive system settings, see or modify files that belong to others, etc.

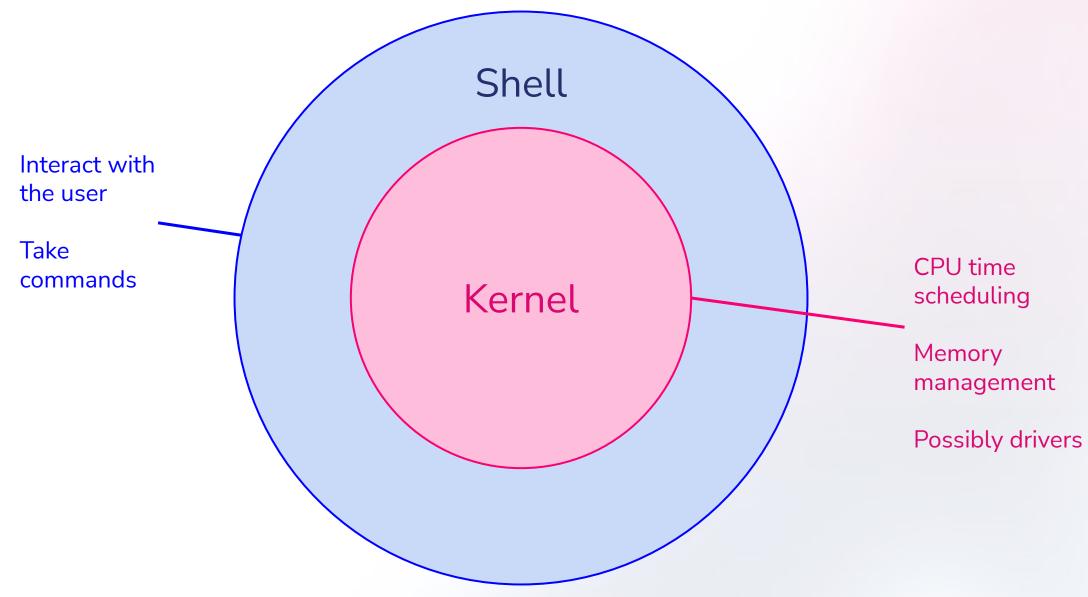


User Interface

- Command Line Interface (CLI) where users type commands. (MS-DOS)
- Graphical User Interface (GUI, also pronounced like gooey)
 where users are guided by visual cues interact with
 intuitive shapes using keyboards and later on, mice. More
 recent ones come with layers of "windows" stacked on top
 of one another. (Norton Commander, Windows)

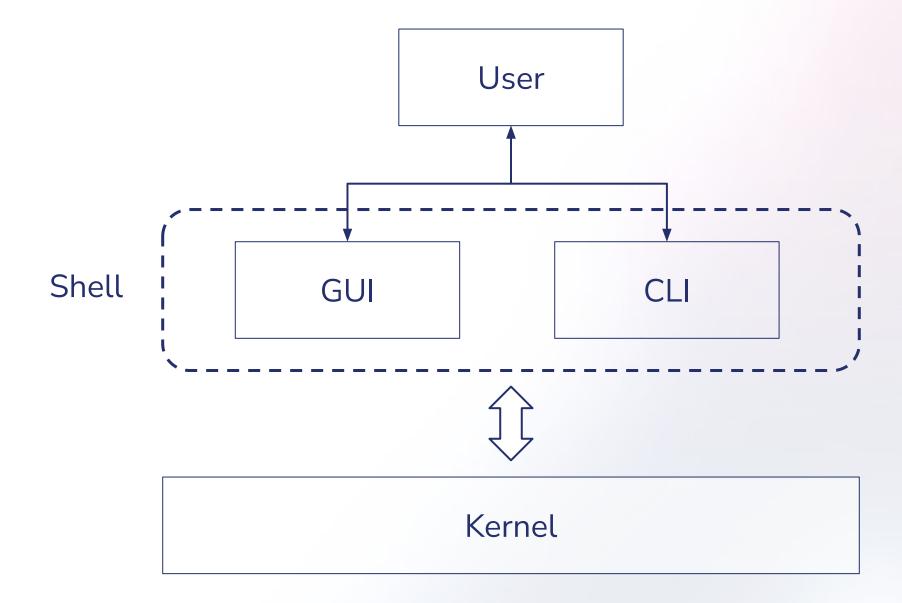


Kernel and Shell





Kernel and Shell





Interrupts

Interrupts are signals regarding events that require attention. They interrupt the job that CPU was working on so, they can be handled (by kernel or firmware).

- Hardware interrupts are caused by hardware events, such as a key being pressed by the user.
- <u>Software interrupts</u> are caused by programs making system calls or certain errors.

In essence, it's a value that is set in a register.



File System

Is the way files are organized and stored on a disk. Affects the maximum size of files and partitions, file name lengths, etc.

Examples:

- FAT (File allocation table) MS-DOS default
- FAT32 Used by Win95
- NTFS (NT file system) Used by WindowsNT and later on
 - by other versions
- ext4 Used by most Linux distros

https://en.wikipedia.org/wiki/File_system



Booting

- 1. Mainboard firmware starts running when the computer is powered on.
- 2. Power-on self test (POST) is performed. Success results in a motherboard beep.
- 3. <u>Master Boot Record</u> (MBR, <u>UEFI</u> on newer systems) is loaded, and starts to run, starts a secondary loader such as <u>LILO</u>(Linux Loader) or <u>GRUB</u>.
- 4. That bootloader then loads the kernel.
- 5. Kernel takes control and launches the shell.

https://uefi.org/



Terminology

• ROM (Read-only memory) is a chip where firmware is stored. Recent motherboards use flash memory and their firmware can be updated.

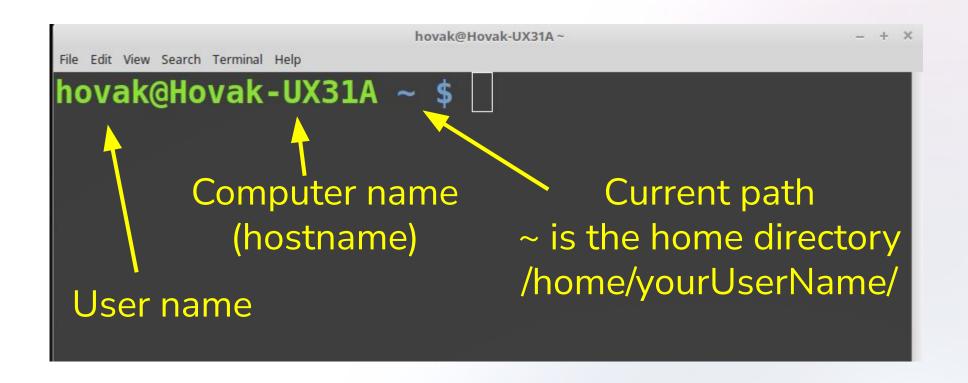
BIOS (Basic input output system)

 CMOS (Complementary metal-oxide-semiconductor, pronounced "see-moss")

For storing date/time, boot priorities, various settings. Powered by a battery.



Terminals (and terminal emulators) provide the user with a command line interface (CLI) to interact with the shell, namely Bash.





The general format for commands is as follows:

```
command --options input1 input2...
```

By convention, a command with a --help option displays a short guide that describes its usage and input parameters.

Similarly, --version options always display the version info of a command.

man somecommand on the other hand, displays a detailed manual for a command.



List of commands used during the class

```
apt-get man

cd mkdir

cp printenv

echo
find pwd

gnome-system-monitor rm

grep sudo

ls
```



Streams

> Write to file

```
>> Append to file
    Pipe output to another command
Wildcards in names
 Single character
    Any number of characters
[list] List of characters
Path
/ Root Directory .. Parent Directory
. Current Directory
```



```
hovak@Hovak-UX31A~
File Edit View Search Terminal Help
hovak@Hovak-UX31A ~ $ pwd
/home/hovak
hovak@Hovak-UX31A ~ $ cd Documents/
hovak@Hovak-UX31A ~/Documents $ ls
Copy of CS110w01-Number representations.pdf
CS110w02 - Number Representations (cont).pdf
CS110w03 - Hardware (cont) (1).pdf
CS110w04 - Operating Systems.pdf
Linux Installation Guide.pdf
OS (1).pdf
hovak@Hovak-UX31A ~/Documents $ pwd
/home/hovak/Documents
hovak@Hovak-UX31A ~/Documents $ cd ...
hovak@Hovak-UX31A ~ $ cd ...
hovak@Hovak-UX31A /home $ cd hovak/
hovak@Hovak-UX31A ~ $
```



The | symbol redirects the output of the first command into the next. grep searches its input for a given value. printenv prints all environment variables.

```
hovak@Hovak-UX31A~
File Edit View Search Terminal Help
novak@Hovak-UX31A ~ $ printenv |
                                        grep hy AM
   PAPER=
   MONETARY=
   NUMERIC=
   MEASUREMENT=hy AM
 _C NAME=
hovak@Hovak-UX31A ~ $
```



```
hovak@Hovak-UX31A ~
File Edit View Search Terminal Help
hovak@Hovak-UX31A ~ $ find . -name "*.pdf"
./Documents/Copy of CS110w01-Number representations.pdf
./Documents/CS110w02 - Number Representations (cont).pdf
./Documents/CS110w03 - Hardware (cont) (1).pdf
./Documents/Linux Installation Guide.pdf
./Documents/CS110w04 - Operating Systems.pdf
./Documents/OS (1).pdf
./Music/S0.pdf
./Music/OS.pdf
./Downloads/CS110w01 - History.pdf
./Downloads/CS110w03 - Hardware components (1).pdf
./Downloads/Computer Hardware.pdf
./Downloads/CS110w03 - Hardware (cont).pdf
./Downloads/CS110w02 - Number Representations.pdf
./Downloads/0S.pdf
./Downloads/CS110-HW01 (1).pdf
./Downloads/CS110-HW01.pdf
./Downloads/CS110w03 - Hardware components.pdf
./Downloads/CS110w01-Number representations.pdf
hovak@Hovak-UX31A ~ $ find . -name "*.pdf" >> ListOfSlides.txt
hovak@Hovak-UX31A ~ $
```



Printing the contents of the PATH environment variable. If a command is issued and is not present in the indicated directory, these locations are checked next.

Any command present in these directories can be invoked from anywhere.

```
hovak@Hovak-UX31A ~ $ echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/usr
/games:/usr/local/games
hovak@Hovak-UX31A ~ $
```



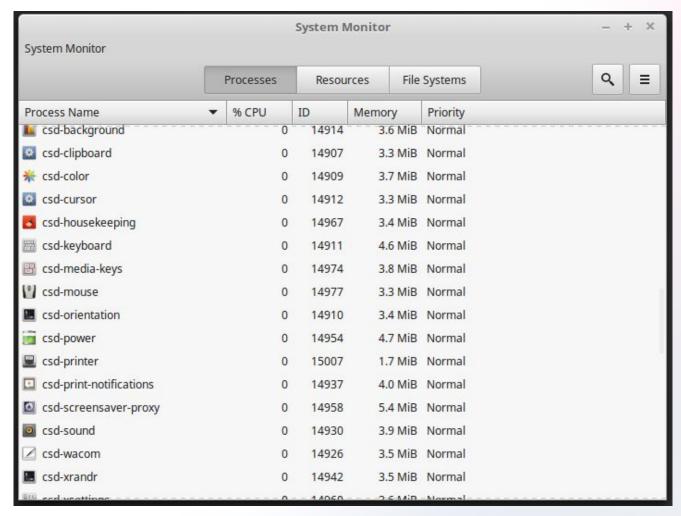
Bash Scripts

Bash commands can be written in bulk in a text file, and run at once. Particularly useful for automating repetitive jobs, possibly for a lot of computers.

```
#!/bin/bash
# long list of software I install on a fresh
system
apt-get install python
apt-get install virtualbox
apt-get install geary
echo "All done!"
```



gnome-system-monitor



Graphical task manager, showing running processes.



Compiler

"Compiler, Computer software that translates (compiles) source code written in a high-level language (e.g., C++) into a set of machine-language instructions that can be understood by a digital computer's CPU."

(Encyclopaedia Britannica, 2020)

```
Code code (code) {

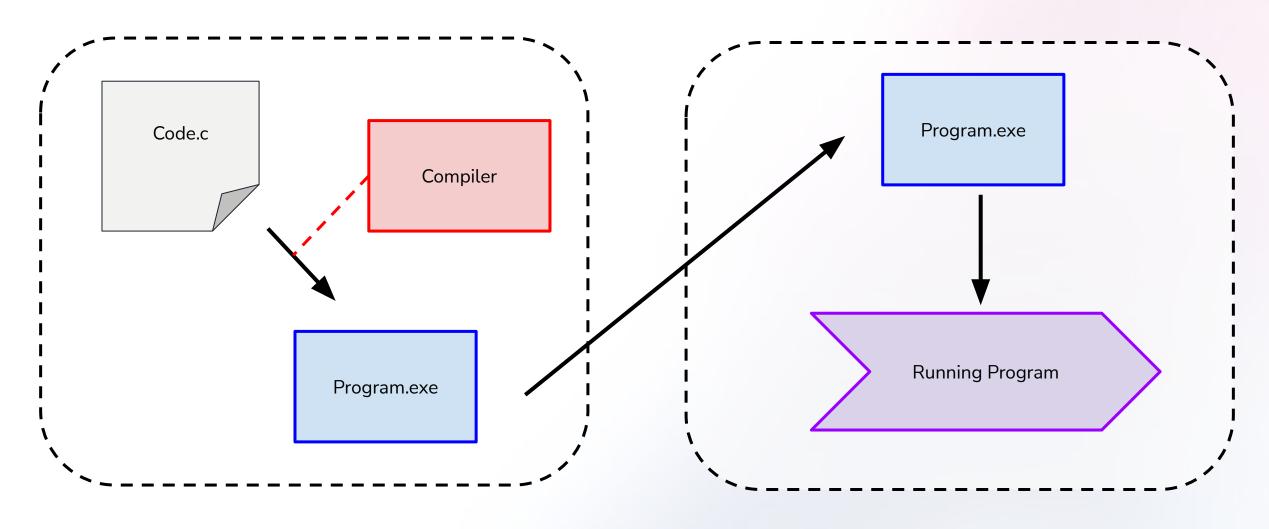
    More code(7 + 6);

    // comments

    human readable code()
}
```



Compiled Approach

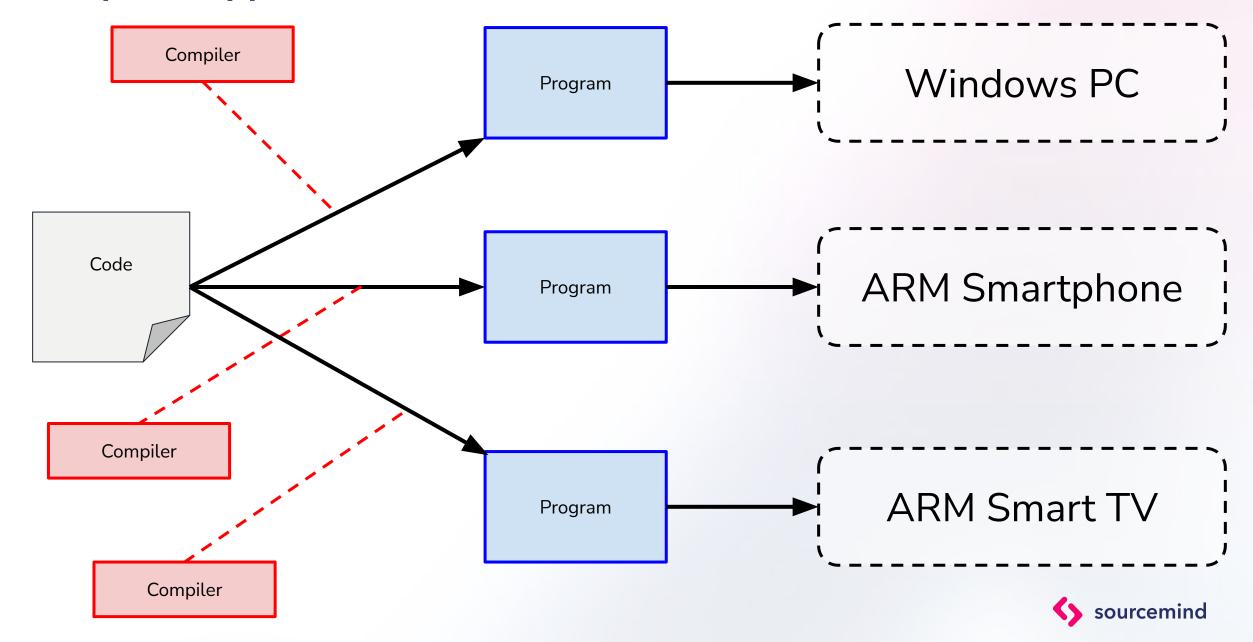


Development

Deployment



Compiled Approach



Interpreter

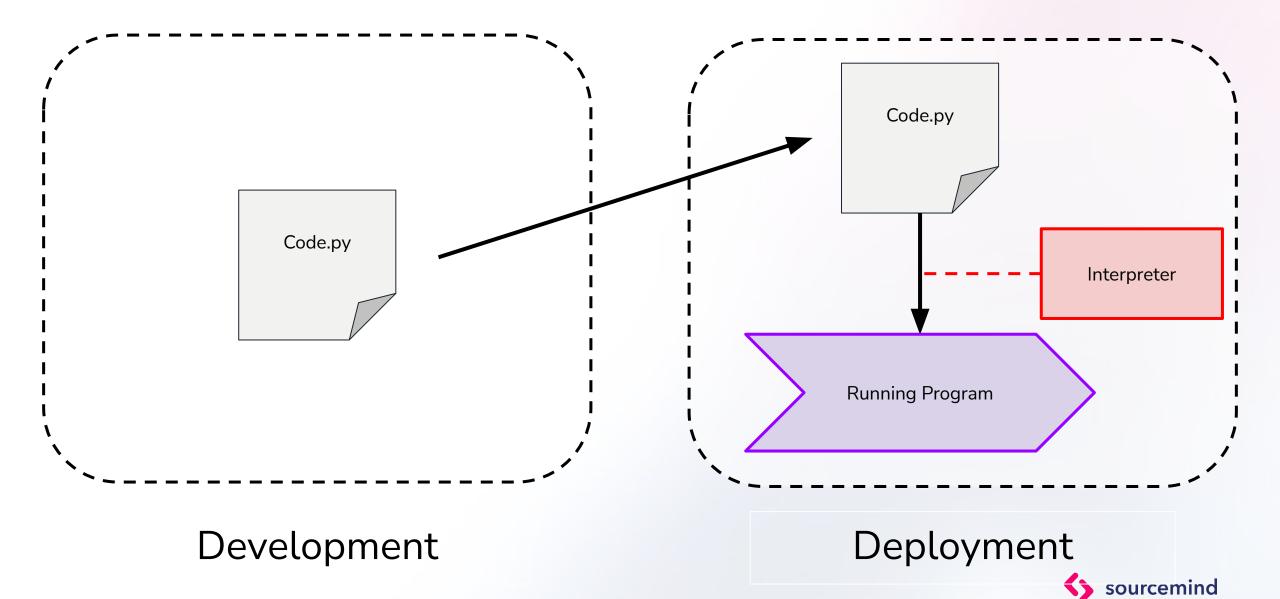
Interpreters translate given source code to machine code at runtime and therefore must be present on the target machine.

It is often said that languages like Python or Javascript are interpreted languages, but technically there is nothing inherent about the languages that make them interpreted or compiled.

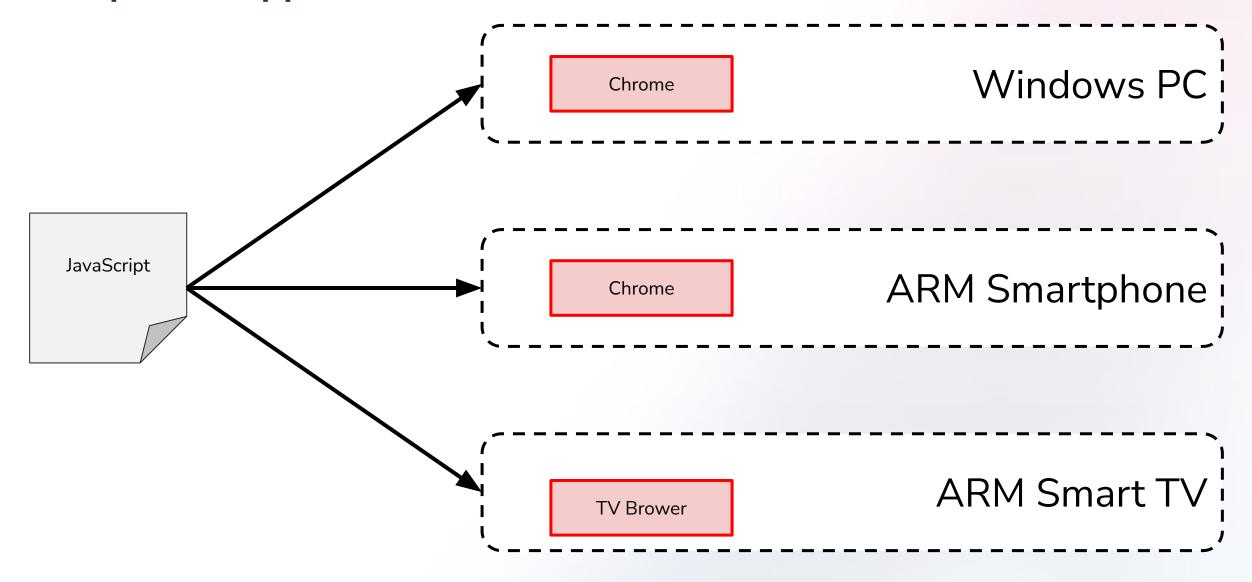
e.g. nothing prevents anyone to create a Python compiler or a C++ interpreter.



Interpreted Approach



Interpreted Approach





Compiled Code

Difficult to reverse engineer

 Needs to be compiled for every platform

• Faster / Larger files

Interpreted Code

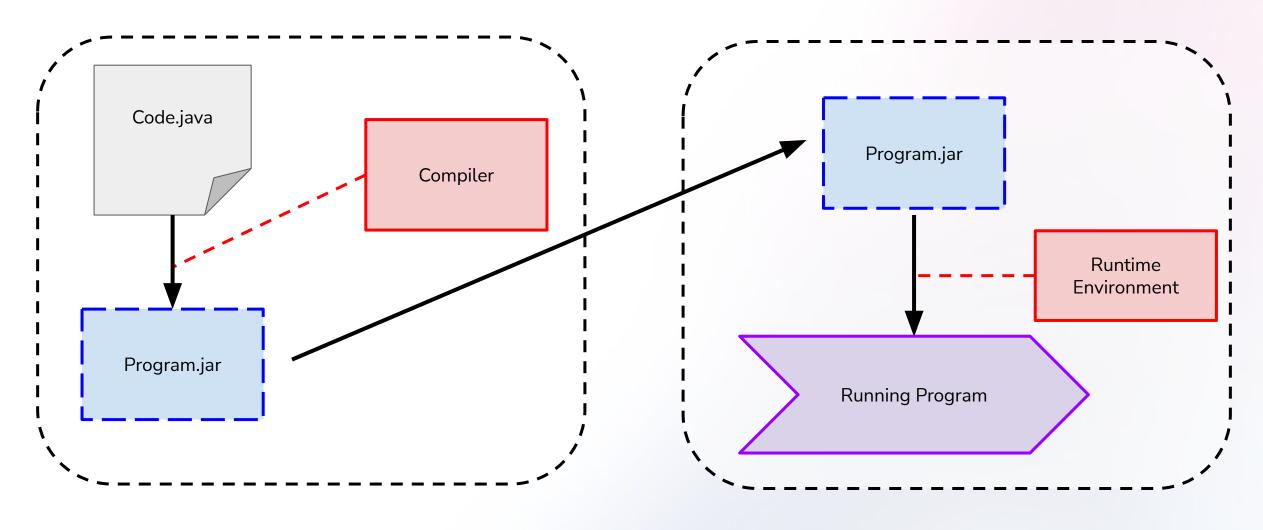
Easy to modify

 Needs an interpreter during runtime

Smaller file sizes / Slower



Mixed Approach

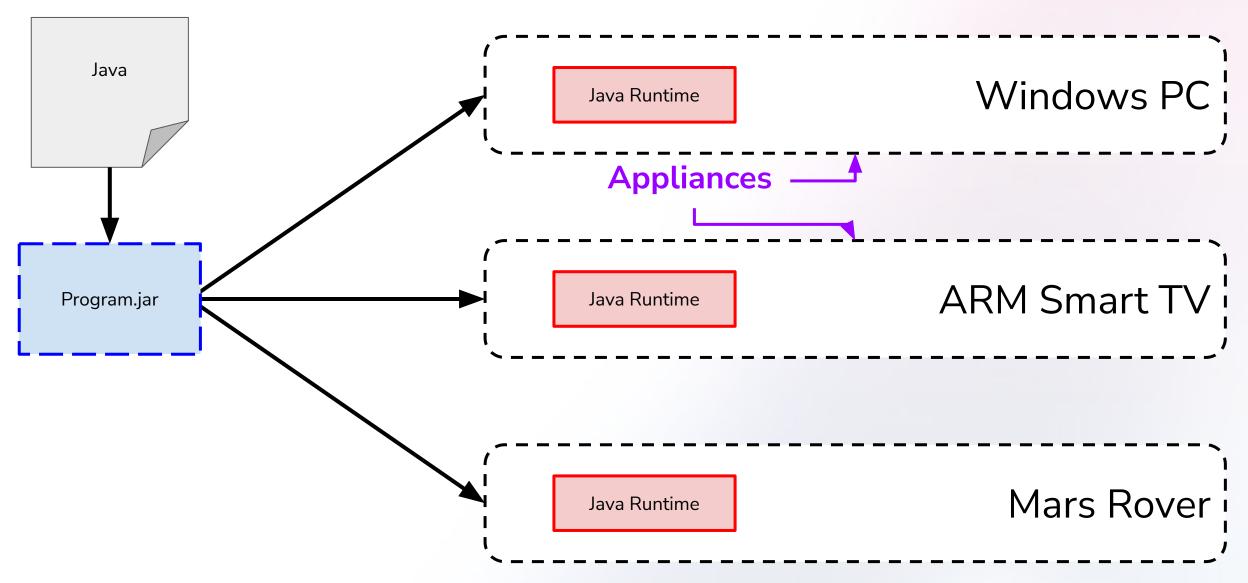


Development

Deployment



Java Runtime Environment





Virtual Machines

A virtual machine is a computer that is emulated by software. Their uses include:

- Running and testing operating systems
- Server virtualization and load distribution
- Malware analysis

It should be noted that Java Virtual Machine is a specification and actual JRE implementations might not contain an actual virtual machine. (JIT compilation)



Networks

"Computer networking refers to connected computing devices (such as laptops, desktops, servers, smartphones, and tablets) and an ever-expanding array of IoT devices (such as cameras, door locks, doorbells, refrigerators, audio/visual systems, thermostats, and various sensors) that communicate with one another." (Cisco, 2021)

These communications are facilitated by various protocols.

TCP/IP is the protocol suite on which the Internet relies.



Applications

TCP

IP

An email application does not concern itself with:

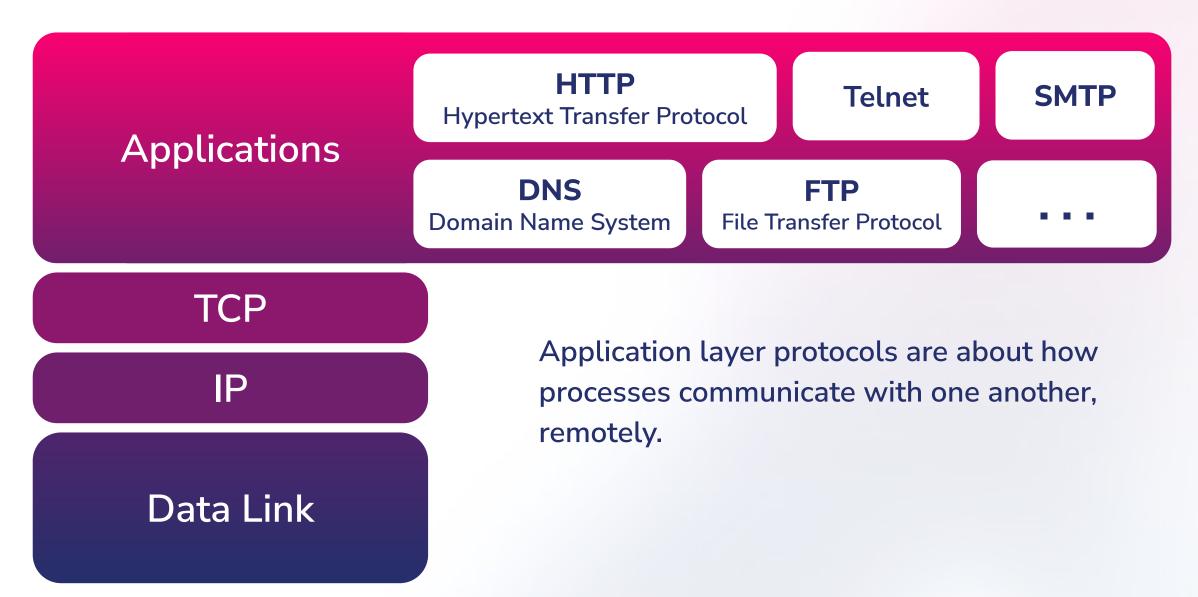
- Whether it is connected to the internet via
 WiFi, cellular data or satellite
- What routes the communication passes through

Data Link

Ethernet IEEE 802.3

Wifi IEEE 802.1







TCP (Transmission Control Protocol) Rearranges sent packets in the correct order at the **Applications** destination. Sends confirmation to the sender. TCP **TCP UDP IP UDP (User Datagram Protocol)** Is less "pedantic" than TCP. Used for loss-tolerant connections where speed is more important than Data Link reliability.



IPv4 is the most 32bit common. addresses. **Applications** TCP IP IPv4 IPv6 Data Link

IPv6 is 128 bits.



Open Systems Interconnection Model (OSI)

The OSI model is a conceptual model that classifies protocols.

Lower levels are closer to the hardware.

Application

Presentation

Session

Transport

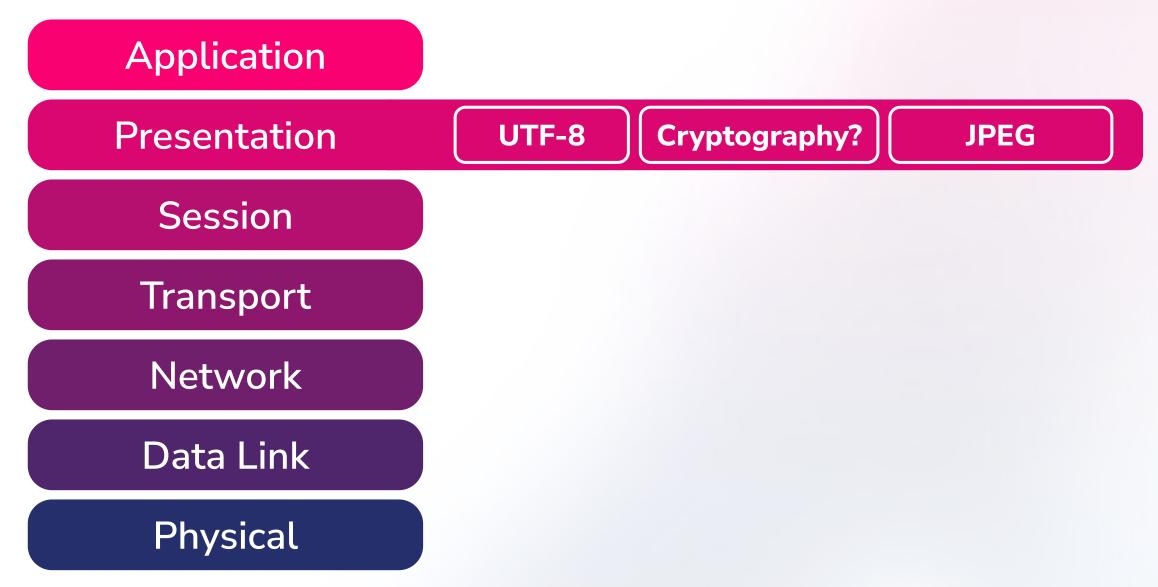
Network

Data Link

Physical



Open Systems Interconnection Model (OSI)





Open Systems Interconnection Model (OSI)

Application Presentation Session **PPTP** Transport Network Data Link Physical



OSI/TCP-IP Equivalency

Applications

TCP

IP

Data Link

Application

Presentation

Session

Transport

Network

Data Link

Physical



Domain Name Service (DNS)

"DNS, in full domain name system, network service that converts between World Wide Web "name" addresses and numeric Internet addresses."

(Encylopedia Britannica, 2021)

"The basic form of this structure is the name of a machine, followed by a top level domain (TLD), separated by dots (periods)."

(Encylopedia Britannica, 2021)



Hypertext Transfer Protocol (http)

"HTTP, in full HyperText Transfer Protocol, standard application-level protocol used for exchanging files on the World Wide Web. HTTP runs on top of the TCP/IP protocol. Web browsers are HTTP clients that send file requests to Web servers, which in turn handle the requests via an HTTP service."

(Encylopedia Britannica, 2021)

https://developer.mozilla.org/en-US/docs/Web/HTTP/Overview



Uniform Resource Locator (URL)

"URL, in full Uniform Resource Locator, address of a resource on the Internet, or of a file stored locally. The resource can be any type of file stored on a server, such as a Web page, a text file, a graphics file, or an application program. The address contains three elements: the type of protocol used to access the file (e.g., HTTP for a Web page, ftp for an FTP site); the domain name or IP address of the server where the file resides; and, optionally, the pathname to the file (i.e., description of the file's location). "

(Encylopedia Britannica, 2021)



Relative and Absolute Paths

- Absolute paths are in relation to the host system or the network.
 C:\Windows\system32.dll
- Relative paths are given with relation to the active directory.
 - A program can access a photo located in the same folder as itself.

 ./background.jpg
- Dot (.) indicates "here", two dots (..) indicate parent director.
- Windows paths denote directories with backslash \ whereas in UNIX based systems and the Internet, forward slash / is used.



Internet Topology

There are programs that map the topology of networks.
 One such program is traceroute and displays every node between two hosts.

 Physical map of underwater cables https://www.submarinecablemap.com/



Useful Links

Linux directory structure

https://www.tecmint.com/linux-directory-structure-and-important-files-paths-explained/

Bash terminal

https://www.youtube.com/watch?v=oxuRxtrO2Aq

List of important commands

https://www.howtogeek.com/412055/37-important-linux-commands-you-should-know/

List of commands your shell knows

https://unix.stackexchange.com/questions/94775/list-all-commands-that-a-shell-knows

Comprehensive bash reference

https://devdocs.io/bash/



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