

REDUX - TOOLKIT



Redux Toolkit





The official, opinionated, batteries-included toolset for efficient Redux development

Installation

Using Create React App

```
# Redux + Plain JS template  
npx create-react-app my-app --template redux  
  
# Redux + TypeScript template  
npx create-react-app my-app --template redux-typescript
```

An existing App

```
# NPM  
npm install @reduxjs/toolkit
```

Create a Redux Store

app/store.js

```
import { configureStore } from '@reduxjs/toolkit'

export const store = configureStore({
  reducer: {},
})

// Infer the `RootState` and `AppDispatch` types from
export type RootState = ReturnType<typeof store.getState>
// Inferred type: {posts: PostsState, comments: CommentsState}
export type AppDispatch = typeof store.dispatch
```

Slice

```
import { createSlice } from '@reduxjs/toolkit'
import type { PayloadAction } from '@reduxjs/toolkit'

export interface CounterState {
  value: number
}

const initialState: CounterState = {
  value: 0,
}

export const counterSlice = createSlice({
  name: 'counter',
  initialState,
  reducers: {
    increment: (state) => {
      // Redux Toolkit allows us to write "mutating" logic in reducers. It
      // doesn't actually mutate the state because it uses the Immer library,
      // which detects changes to a "draft state" and produces a brand new
      // immutable state based off those changes
      state.value += 1
    },
    decrement: (state) => {
      state.value -= 1
    },
    incrementByAmount: (state, action: PayloadAction<number>) => {
      state.value += action.payload
    },
  },
})

// Action creators are generated for each case reducer function
export const { increment, decrement, incrementByAmount } = counterSlice.actions

export default counterSlice.reducer
```

Add Slice Reducers to the Store

app/store.js

```
import { configureStore } from '@reduxjs/toolkit'
import counterReducer from '../features/counter/counterSlice'

export const store = configureStore({
  reducer: {
    counter: counterReducer,
  },
})

// Infer the `RootState` and `AppDispatch` types from the store itself
export type RootState = ReturnType<typeof store.getState>
// Inferred type: {posts: PostsState, comments: CommentsState, users: UsersState}
export type AppDispatch = typeof store.dispatch
```

Using In React Component

```
import { decrement, increment } from './counterSlice'
```

```
<button  
  aria-label="Increment value"  
  onClick={() => dispatch(increment())}  
>  
  Increment  
</button>
```


Usage with Redux-Saga

```
const createStore = (): Store => {  
  const sagaMiddleware = createSagaMiddleware();  
  
  const store = configureStore( options: {  
    reducer: rootReducer,  
    middleware: getDefaultMiddleware =>  
      getDefaultMiddleware( options: {  
        thunk: false,  
        serializableCheck: false,  
      }).concat(sagaMiddleware),  
  });  
  sagaMiddleware.run(rootSaga);  
  
  return store;  
};  
  
export default createStore;
```

or

```
const createStore = (): Store => {  
  const sagaMiddleware = createSagaMiddleware();  
  
  const store = configureStore( options: {  
    reducer: rootReducer,  
    middleware: [sagaMiddleware],  
  });  
  sagaMiddleware.run(rootSaga);  
  
  return store;  
};  
  
export default createStore;
```


Usage with Redux-Saga

Actions

```
export const getUserByIdAction = createAction(  
  type: 'GET_USER_BY_ID',  
  prepareAction: (id: string) => ({  
    payload: { id },  
  }),  
);
```

```
export default function* saga() {  
  yield all( effects: [takeLatest(getUserByIdAction.type, getUserByIdSaga)] );  
}
```

Create Selector

```
import { createSelector } from '@reduxjs/toolkit';
```

```
export const getUserByIdSelector = (userId: string) =>  
  createSelector(  
    items: (state: RootState) => state,  
    items: state => state.users[userId] || {},  
  );
```

