CHAPTER 1: THE DARK LATEX

MAIN SECTION

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

As you approach this template you get a sense that the blood and tears of many generations went into its making. A warm feeling welcomes you as you type your first words.

FUN WITH BOXES

EVEN MORE FUN!

THIS IS A COMMENT BOX!

A commentbox is a box for minimal highlighting of text. It lacks the ornamentation of paperbox, but it can handle being broken over a column.

WEAPON, +1, +2, or +3

Weapon (any), uncommon (+1), rare (+2), or very rare (+3)

Nulla malesuada porttitor diam. Donec felis erat, congue non, volutpat at, tincidunt tristique, libero. Vivamus viverra fermentum felis. Donec nonummy pellentesque ante. Phasellus adipiscing semper elit. Proin fermentum massa ac quam. Sed diam turpis, molestie vitae, placerat a, molestie nec, leo. Maecenas lacinia. Nam ipsum ligula, eleifend at, accumsan nec, suscipit a, ipsum. Morbi blandit ligula feugiat magna. Nunc eleifend consequat lorem. Sed lacinia nulla vitae enim. Pellentesque tincidunt purus vel magna.

BEHOLD, THE PAPERBOX!

The paperbox is used as a sidebar. It does not break over columns and is best used with a figure environment to float it to one corner of the page where the surrounding text can then flow around it.

Integer non enim. Praesent euismod nunc eu purus. Donec bibendum quam in tellus. Nullam cursus pulvinar lectus. Donec et mi. Nam vulputate metus eu enim. Vestibulum pellentesque felis eu massa.

NICE TABLE

Table head	Table head
Some value	Some value
Some value	Some value
Some value	Some value

MONSTER FOO

Small metasyntactic variable (goblinoid), neutral evil

Armor Class 12Hit Points 16 (3d8 + 3)Speed 50 ft

 STR
 DEX
 CON
 INT
 WIS
 CHA

 12 (+1)
 7 (-2)
 10 (+0)
 10 (+0)
 10 (+0)
 10 (+0)

Senses —

Languages Common Lisp, Erlang **Challenge** 0 (0 XP)

Monster-super-powers. This Monster has some serious superpowers!

ACTIONS

Generate text. This one can generate tremendous amounts of text! Though only when it wants to.

More actions. See, here he goes again! Yet more text.

SPELLS

BEAUTIFUL TYPESETTING

4th-level illusion

Casting Time: 1 action

Range: 5 feet

Components: S, M (ink and parchment, which

the spell consumes) **Duration:** Until dispelled

You are able to transform a written message of any length into a beautiful scroll. All creatures within range that can see the scroll must make a wisdom saving throw or be charmed by you until the spell ends.

While the creature is charmed by you, they cannot take their eyes off the scroll and cannot willingly move away from the scroll. Also, the targets can make a wisdom saving throw at the end of each of their turns. On a success, they are no longer charmed.

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

COLORS

This package provides several global color variables to style commentbox, quotebox, paperbox, and dndtable environments.

Color	Description
commentboxcolor	Controls commentbox
	background.
paperboxcolor	Controls paperbox
	background.
quoteboxcolor	Controls quotebox
	background.
tablecolor	Controls background of even
	dndtable rows.

See Table 1 for a list of accent colors that match the core books.

• Use \setthemecolor[<color>] to set

EXAMPLE

Nam dui ligula, fringilla a, euismod sodales, sollicitudin vel, wisi. Morbi auctor lorem non justo. Nam lacus libero, pretium at, lobortis vitae, ultricies et, tellus. Donec aliquet, tortor sed accumsan bibendum, erat ligula aliquet magna, vitae ornare odio metus a mi. Morbi ac orci et nisl hendrerit mollis. Suspendisse ut massa. Cras nec ante. Pellentesque a nulla. Cum sociis natoque penatibus et magnis dis parturient montes, nascetur ridiculus mus. Aliquam tincidunt urna. Nulla ullamcorper vestibulum turpis. Pellentesque cursus luctus mauris.

themecolor, commentcolor, paperboxcolor, and tablecolor to a specific color.

- Calling \setthemecolor without an argument sets those colors to the current themecolor.
- commentbox, dndtable, paperbox, and quoteboxcolor also accept an optional color argument to set the color for a single instance.

EXAMPLES

USING THEMECOLOR

\setthemecolor[PhbMauve]

#+NAME: Example
#+BEGIN_PAPERBOX
\lipsum[2]
#+END_PAPERBOX

\setthemecolor[PhbLightCyan]

#+HEADER: Example
#+ATTR_DND: :align cX
| *d8* | *Item*
| 1 | Small wooden button
| 2 | Red feather
| 3 | Human tooth
| 4 | Vial of green liquid
| 6 | Tasty biscuit
| 7 | Broken axe handle
| 8 | Tarnished silver locket

Table 1: Colors supported by this package

Color	Description
PhbLightGreen	Light green used in PHB Part 1
PhbLightCyan	Light cyan used in PHB Part 2
PhbMauve	Pale purple used in PHB Part 3
PhbTan	Light brown used in PHB appendix
DmgLavender	Pale purple used in DMG Part 1
DmgCoral	Orange-pink used in DMG Part 2
DmgSlateGray (DmgSlateGrey)	Blue-gray used in PHB Part 3
DmgLilac	Purple-gray used in DMG appendix

EXAMPLE

d8	Item
1	Small wooden button
2	Red feather
3	Human tooth
4	Vial of green liquid
6	Tasty biscuit
7	Broken axe handle
8	Tarnished silver locket

USING ELEMENT COLOR ARGUMENTS

d8	Item
1	Small wooden button
2	Red feather
3	Human tooth
4	Vial of green liquid
6	Tasty biscuit
7	Broken axe handle
8	Tarnished silver locket