

## Step one : Precomputation

This is our precomputing formula:

$$S[i][j] = \sum_{r=1}^i \sum_{c=1}^j \text{grid}[r-1][c-1]$$

This is a  $(r+1, c+1)$  map, 0 is empty and 1 is obstacle, we just add a some 0 in  $r(0)$  and  $c(0)$  :

```
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0]
[0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
```

And this is an empty  $(r+1, c+1)$  map:

```
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
```

We start with a  $(r+1, c+1)$  matrix where we add +1 because the algorithm considers positions behind the current one. This ensures that indices  $r(0)$  and  $c(0)$  have the value 0.

We use the formula:

$$S[r][c] = S[r-1][c] + S[r][c-1] - S[r-1][c-1] + (1 \text{ or } 0)$$

Let's delve into the details:

- $S[r-1][c] = 6$
- $S[r][c-1] = 7$
- $S[r-1][c-1] = 5$

In our map, we have an obstacle at this position, so:

$$S[r][c] = 6 + 7 - 5 + 0 = 8$$

The general concept is to calculate how many obstacles we have already encountered behind our current position. We consider behind us as the leftward and upward directions, similar to a vector from the origin.

[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]
[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	S,	0,	0,	0,	0,	,	C,	,	0,	]				
[	0,	0,	0,	0,	0,	S,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]				
[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	S,	0,	0,	0,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]				
[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	S,	0,	0,	[X],	[0],	,	0,	]						
[	0,	0,	0,	0,	0,	R,	0,	0,	0,	R,	0,	0,	0,	0,	0,	0,	0,	0,	0,	[0],	{0},	,	0,	]						
[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	1,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]				
[	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]				
[	0,	0,	0,	0,	0,	0,	0,	1,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	1,	0,	0,	,	0,	,	0,	]				
[	0,	0,	0,	1,	0,	0,	0,	0,	0,	0,	1,	0,	0,	0,	0,	0,	0,	0,	0,	0,	0,	,	0,	,	0,	]				

[illegible]
$$S[r+k][c+k] - S[r+k][c] - S[r][c+k] + S[r][c]$$
$$0 - 0 - 0 + 0 = 0$$

So now we will look for the  $2 \times 2$  square.

[illegible]

This is the BSQ assuming the is not more than a 4\*4 solution

```

      HHHH      . . . . . 0 . . 0 .
      HHHH      . . . . .
      HHHH      . . . . . 0 . 0 .
      HHHH      . . . . . 0 . 0 .
      0 . 0      . . . . .
                        . 0 .
      . . . . .
      . . . . .
      . 0 . . . . . . . . . 0 .
      . 0 . . . . . 0 .

```

## More than one?

Again,  $k$  is the size of the square we are looking for.  $k$  is 1 plus our best solution.

To continue, let's take the step of looking for a 5x5 square. Suppose we assume we are at  $k = 5$ , but our best solution so far is a 4x4 square.

Now, we start again from the beginning, knowing that we are looking for a 5\*5 square. We will use the formula:

$$S[r+k][c+k] - S[r+k][c] - S[r][c+k] + S[r][c]$$

Now we have:

$$S[5][5] - S[5][0] - S[0][5] + S[0][0]$$

$$2 - 0 - 0 + 0 = 2 \neq 0$$

This is not a solution.

[illegible]

## Searching for a 5x5 Solution

Again, we try one step to the right, starting from the  $(0,1)$  position. If  $(0,0)$  is not a solution, we increment  $r$  by 1. If  $r(0)$  is not a solution, we move to  $c(1)$  and start from  $(0,1)$ .

In this case, we found a solution at  $(0,13)$ .

Let's calculate the function:

$$S[0 + 5][13 + 5] - S[0 + 5][13] - S[0][13 + 5] + S[0][13]$$

$$4 - 4 - 0 + 0 = 0$$

We found a solution for the 5\*5 square.

```
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, {0}, 0, 0, 0, 0, 0, [0], 0, 0, 0, 0, 0, 0, 0, 0, 0 ]
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 2, 2, 2 ]
[0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 3, 3, 3 ]
[0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 3, 3, 3, 3, 3, 3, 4, 4, 4 ]
[0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 1, 1, 1, 2, 2, 2, 2, 2, 2, 2, 3, 4, 4, 4, 4, 5, 6, 6, 6 ]
[0, 0, 0, 0, 0, 0, 2, 2, 2, 2, 3, 3, 3, 3, 3, [4], 4, 4, 4, 4, 4, [4], 4, 5, 6, 6, 6, 6, 7, 8, 8, 8 ]
[0, 0, 0, 0, 0, 0, 2, 2, 2, 2, 3, 3, 3, 3, 4, 4, 4, 5, 5, 5, 5, 5, 6, 7, 7, 7, 7, 8, 9, 9, 9 ]
[0, 0, 0, 0, 0, 0, 2, 2, 2, 2, 3, 3, 3, 3, 4, 4, 4, 5, 5, 5, 5, 5, 6, 7, 7, 7, 7, 8, 9, 9, 9 ]
[0, 0, 0, 0, 0, 0, 2, 2, 3, 3, 4, 4, 4, 4, 5, 5, 5, 6, 6, 6, 6, 6, 7, 8, 9, 9, 9, 10, 11, 11, 11]
[0, 0, 0, 1, 1, 3, 3, 4, 4, 5, 5, 6, 6, 7, 7, 7, 8, 8, 8, 8, 8, 9, 10, 11, 11, 12, 13, 13, 13]
```

## Searching for a 6x6 Solution

When we reach  $(r + 6, c + 6) = (y, x)$  without finding any solution, we know there is no square larger than 5x5. This is because any larger square than 6x6 would contain a 6x6 square.

With this method, we can find the first square in the top-left corner by trying to find it row by row, starting from the left.

**Note:** This algorithm provides an  $O(r, x)$  solution on the  $S_{\text{tab}}$ , but the  $S_{\text{tab}}$  is  $(r, c)$  sized, so we have:

$$\text{Stab size} = (y + 1, x + 1)$$

```
[S, X, X, X, X, X]
[X, H, H, H, H, H]
[X, H, H, H, H, H]
[X, H, H, H, H, H]
[X, H, H, H, H, H]
[X, H, H, H, H, H]
[X, H, H, H, H, H]
```

here S is the coordinate in  $S_{\text{tab}}$ , but we have a  $(-1, -1)$  vector translate to operate to come back in the map.

So the S position is the right position of the topside/leftside BSQ in the map.

## CQFD

## Bonus

## Generalized N-Dimensional Cumulative Sum Matrix

For an N-dimensional grid, the cumulative sum matrix  $S$  is defined as:

$$S[i_1][i_2][\dots][i_N] = \sum_{a_1=1}^{i_1} \sum_{a_2=1}^{i_2} \dots \sum_{a_N=1}^{i_N} \text{grid}[a_1 - 1][a_2 - 1][\dots][a_N - 1]$$

Where:

- $S[i_1][i_2][\dots][i_N]$  represents the cumulative sum of elements in the sub-grid from  $(1, 1, \dots, 1)$  to  $(i_1, i_2, \dots, i_N)$ .
- $\text{grid}[a_1 - 1][a_2 - 1][\dots][a_N - 1]$  is the value of the cell at position  $(a_1 - 1, a_2 - 1, \dots, a_N - 1)$  in the original grid.

The recursive formula for calculating  $S$  is:

$$S[i_1][i_2][\dots][i_N] = \text{grid}[i_1 - 1][i_2 - 1][\dots][i_N - 1] + \sum_{j=1}^N S[\dots, i_j - 1, \dots] - \sum_{1 \leq j < k \leq N} S[\dots, i_j - 1, \dots, i_k - 1, \dots] + \dots + (-1)^{N-1} S[i_1 -$$

## Obstacle Count in a Sub-Hypercube

For a sub-hypercube defined by its top-left corner  $(i_1, i_2, \dots, i_N)$  and side length  $d$ , the number of obstacles is:

$$\text{obstacle\_count} = S[i_1 + d][i_2 + d][\dots][i_N + d] - \sum_{j=1}^N S[\dots, i_j, \dots, i_j + d, \dots] + \sum_{1 \leq j < k \leq N} S[\dots, i_j, \dots, i_k, \dots, i_j + d, i_k + d, \dots] - \dots + ($$

Where:

- $S[i_1 + d][i_2 + d][\dots][i_N + d]$  is the cumulative sum up to the far corner of the sub-hypercube.
- The alternating sums and subtractions adjust for over-counted regions at the intersections of the sub-hypercube boundaries.