# **Team Information**

Team ID	Group 30
Team Repo on GitHub	https://github.com/Azrael142857/COMP-3111-P
	roject-ATU

Name (Member 1)	SHU Tian
GitHub ID	Azrael142857
Email ID	tshu@connect.ust.hk
Dev Branch	dev-input
Task Assignment	INPUT

Name (Member 2)	ZHANG Juntao
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Dev Branch	dev-process
Task Assignment	PROCESS

Name (Member 3)	YANG Yuang
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Dev Branch ID	dev-output
Task Assignment	OUTPUT

Submitted by:	Yang Yuang	
Date of Submission:	2022 Nov 20	

# **Installation and Unit Testing (Important)**

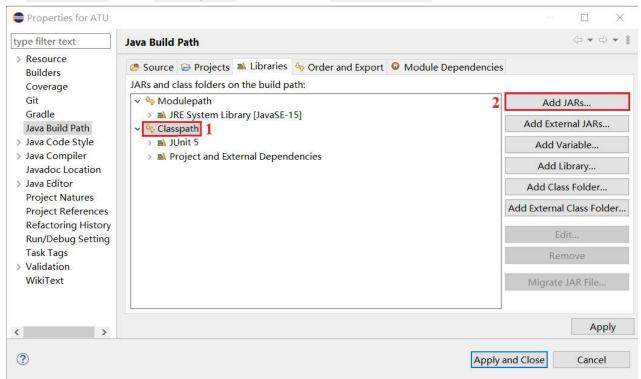
# Installation

This is a gradle project built with Java. JavaFX and OpenCSV APIs are used, but it is already included in <a href="build.gradle">build.gradle</a> and there's no need to install. To build the project, import the source code into Eclipse and click on <a href="Gradle Tasks">Gradle Tasks</a> -> application -> run.

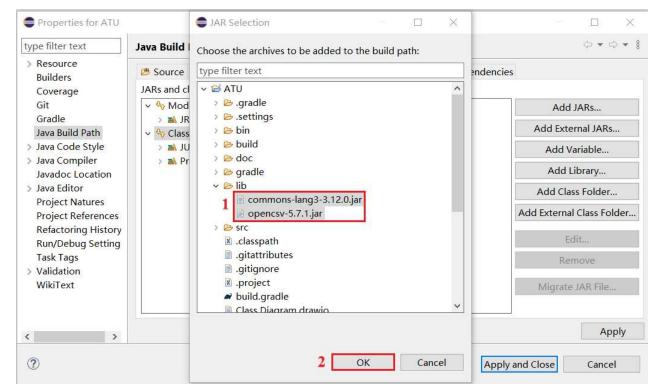
# **Unit Testing**

Due to compatibility issues, the project can't perform Unit Testing on Mac OS. As JavaFX and OpenCSV APIs are used, in order to perform Unit Testing, it is **required** to configure build path in Eclipse with following steps:

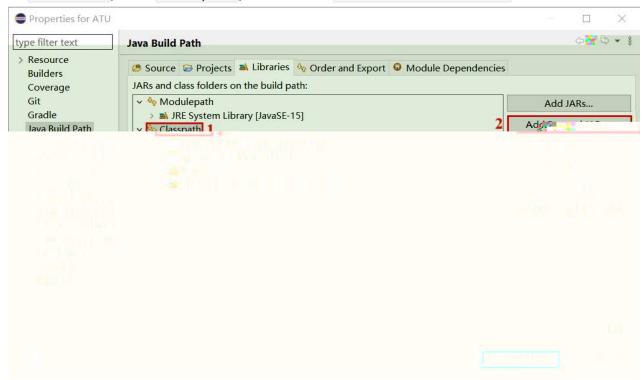
- Right click the project ATU in Project Explorer, then click Build Path -> Configure Build Path...
- In Libraries, click Classpath, then select Add JARs....



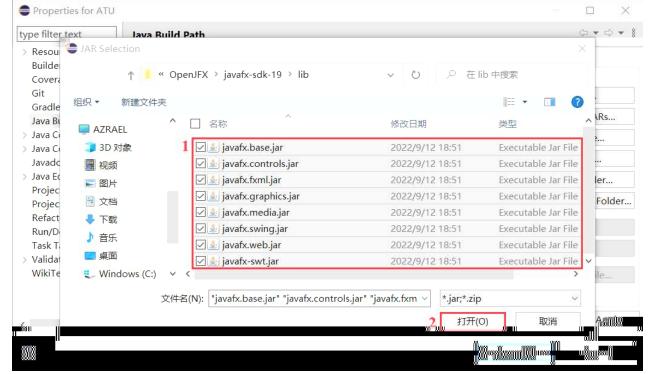
Browse ATU -> lib and select both commons-lang3-3.12.0.jar and opencsv 5.7.1.jar, then click "OK".



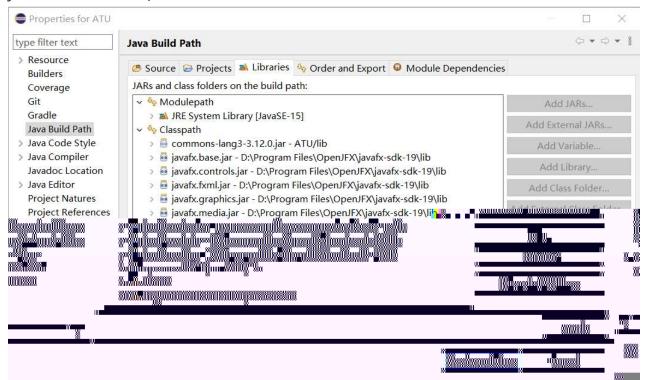
In Libraries, click Classpath, then select Add External JARs....



• Browse the location of JavaFX on the computer and select all the JARs under Tib folder, then click "OK".



After adding all the required JARs, the build path should be the same as below (10 JARs added in total).



# **Comp 3111 Project Report**

Group 30

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# **PART 1: Documentation – Project Management**

# 1.1. Team Meeting Minutes

## 1.1.1. Meeting Minute #1

# Minutes of the 1<sup>st</sup> Project Scrum Meeting Auto Teaming Up

Date: November 5, 2022

**Time:** 7:00 P.M.

Place: Library LG1 LC02

Attending: SHU Tian, ZHANG Juntao, YANG Yuang

**Recorder:** SHU Tian

# (1) Report on progress during the past week

Name	Tasks worked on in the past week	Total
		hours
SHU Tian	Studied the skeleton code provided and implemented a	9
	basic UI. Implemented InputHandler for the INPUT part.	
ZHANG Juntao	Studied the requirements of ATU Engine and come up with	2
	a sketch of the algorithm to be implemented.	
YANG Yuang	Looked into JavaFX Table View and interactive components.	2

# (2) Discussion of impediments and resolution

- SHU introduced the overall structure of the UI and controller.
- SHU demonstrated the problem related to dataset parsing, which was resolved using the CSV reader from OpenCSV API.

# (3) Goals for the coming week

Name	Tasks to be worked on in the coming week
SHU Tian	Implement unit tests for InputHandler.
ZHANG Juntao	Come up with a sketch implementation of the ATU Engine.
YANG Yuang	Work on the Table View UI for outputting teaming up report.

# (4) Meeting adjournment and next meeting

The meeting was adjourned at 8:00 P.M. The next meeting will be held on November 12 at 6:00 P.M. via ZOOM.

## 1.1.2. Meeting Minute #2

# Minutes of the 2<sup>nd</sup> Project Scrum Meeting Auto Teaming Up

Date: November 12, 2022

**Time:** 6:00 P.M.

Place: Online via ZOOM

Attending: SHU Tian, ZHANG Juntao, YANG Yuang

**Recorder:** SHU Tian

# (1) Report on progress during the past week

Name	Tasks worked on in the past week	Total
		hours
SHU Tian	Implemented unit test for InputHandler, Person, and	4
	Statistics classes. Fixed minor issues related to UI design.	
ZHANG Juntao	Completed Naïve implementation of ATU Engine and its	6
	unit tests. Implemented notification window.	
YANG Yuang	Worked on part of the Inquiry service and Report window.	6

# (2) Discussion of impediments and resolution

- SHU demonstrated the difficulties related to JUnit tests on JavaFX components. Most issues are resolved using JFXPanel and Threads.
- Some conflicts occurred on local git branches as the three of us made changes simultaneously. The conflicts are manually resolved and the complete version of the code is updated on GitHub.

# (3) Goals for the coming week

Name	Tasks to be worked on in the coming week
SHU Tian	Refactor code and generate official documentation with Javadoc.
ZHANG Juntao	Update the implementation of ATU Engine to the enhanced version that
	meets the requirement of the honor track.
YANG Yuang	Keep working on Inquiry and Report tasks and implement unit tests.

# (4) Meeting adjournment and next meeting

The meeting was adjourned at 7:00 P.M. The next meeting will be hold on November 19 at 7:00 P.M. at Hall VII L6 Common Room

## 1.1.3. Meeting Minute #3

# Minutes of the 3<sup>rd</sup> Project Scrum Meeting Auto Teaming Up

Date: November 19, 2022

**Time:** 7:00 P.M.

Place: Hall VII L6 Common Room

Attending: SHU Tian, ZHANG Juntao, YANG Yuang

**Recorder:** SHU Tian

# (1) Report on progress during the past week

Name	Tasks worked on in the past week	Total
		hours
SHU Tian	Added "Team" column in the input table. Rewrote	3
	comments into the form of Javadoc and generate official	
	documentation for classes related to Input tasks.	
ZHANG Juntao	Implemented the enhanced version of ATU Engine and	8
	corresponding unit tests.	
YANG Yuang	Complete the Inquiry and Report functions for Output	8
	tasks and their unit tests.	

# (2) Discussion of impediments and resolution

- Encountered merge conflict on GitHub due to mistakes during pulling. Manually resolved the conflict during the meeting.
- YANG and ZHANG had some problems related to the requirement and grading of the project, which was then resolved by posting those problems on the Telegram group.
- Discussed the remaining paperwork do be done.

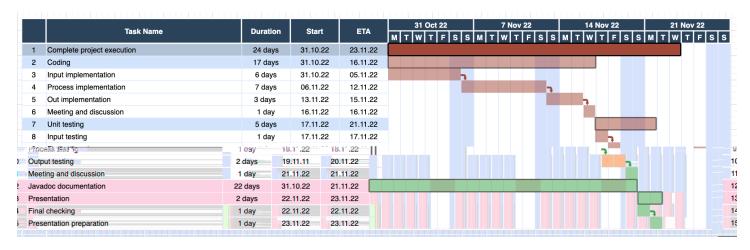
# (3) Goals for the coming week

Name	Tasks to be worked on in the coming week
SHU Tian	Final check of UI and documentation.
ZHANG Juntao	Generate official documentation for ATU Engine.
YANG Yuang	Double check all files to be uploaded for Activity 2.

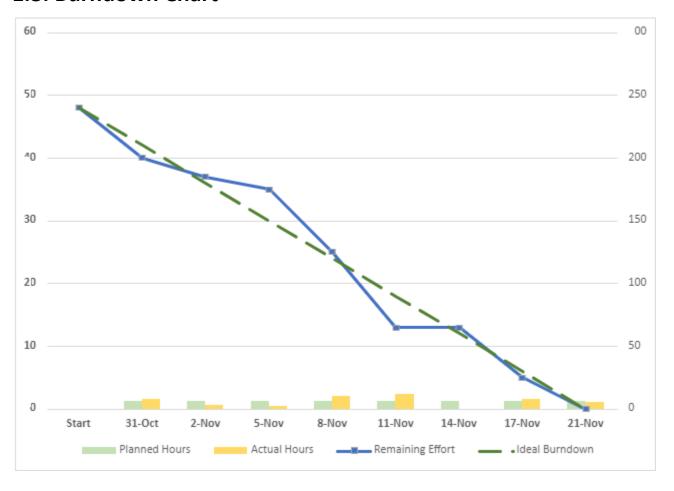
# (4) Meeting adjournment and next meeting

The meeting was adjourned at 8:30 P.M. No more meetings will be held as the only thing left is to check the documentation and manually double-check functional requirements.

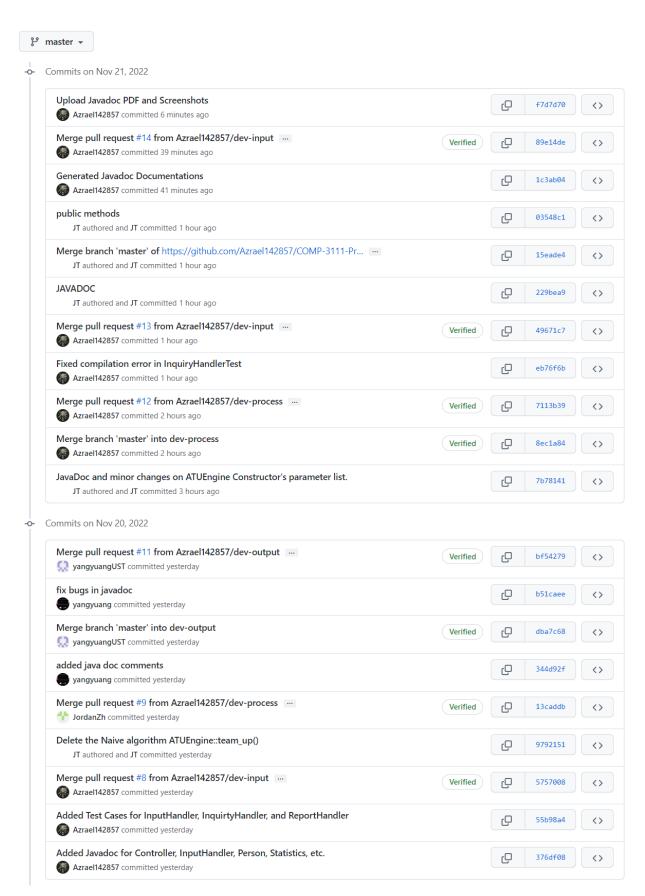
# 1.2. Gantt Chart

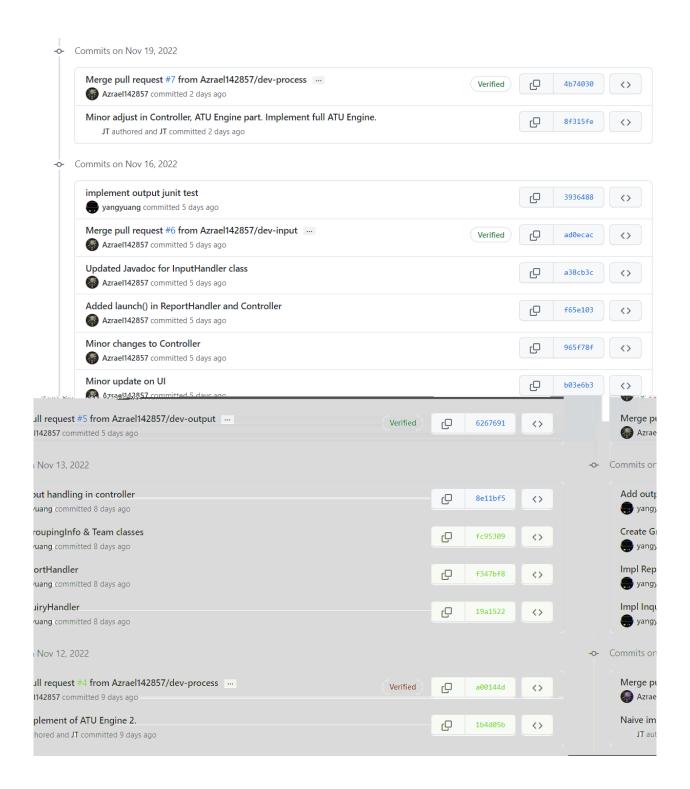


# 1.3. Burndown Chart



# 1.4. Representative Git commit log on GitHub





#### Generated Javadoc Documentations

#14 merged 1 hour ago

#### Fixed compilation error in InquiryHandlerTest

#13 merged 2 hours ago

#### JavaDoc and minor changes on ATUEngine Constructor's parameter list.

#12 merged 2 hours ago

#### Dev output

#11 merged yesterday

#### Delete the Naive algorithm ATUEngine::team\_up()

#9 merged yesterday

### Completed Javadoc for INPUT, updated unit test cases

#8 merged yesterday

#### Dev process

#7 merged 2 days ago

#### > Modified UI, Fixed Minor Bugs, and Created Javadoc for InputHandler

#6 merged 5 days ago

#### Dev output

#5 merged 5 days ago

#### Naive implement of ATU Engine 2.

#4 merged 9 days ago

#### Implemented Unit Tests for InputHandler [Major Update for INPUT]

#3 merged 16 days ago

#### ➢ Set up UI, Implement Input-Handler to Load & Process CSV Data [Major Update for INPUT]

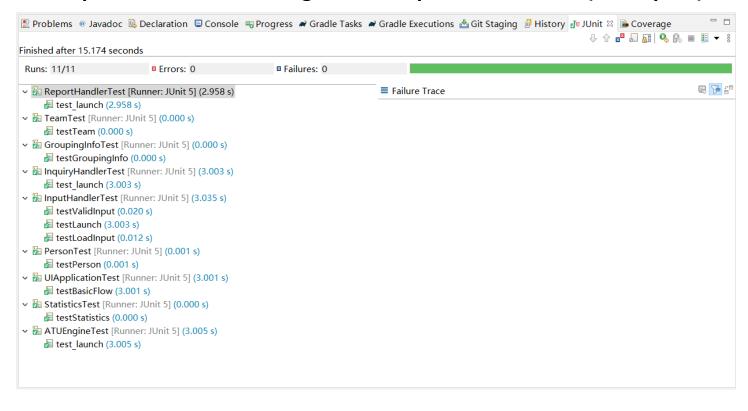
#2 merged 19 days ago

#### Pushed "StuPi.csv" for team sharing

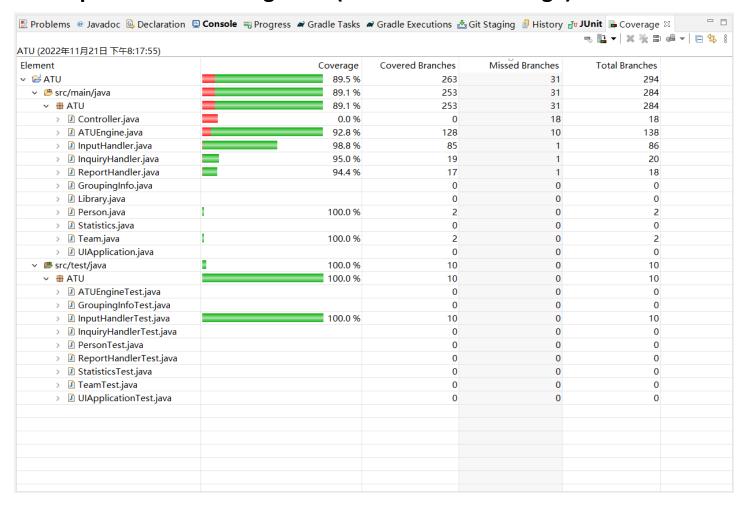
#1 merged 22 days ago

# **PART 2: Documentation – Implementation and Testing**

# 2.1. Report on the unit testing for the implemented tasks (100% pass)



# 2.2. Report on the coverage test (>65% branch coverage)



# 2.3. Documentation on the implemented tasks using JavaDoc

For better typesetting, as the JavaDoc documentation is quite long, this section is postponed to the end of this document.

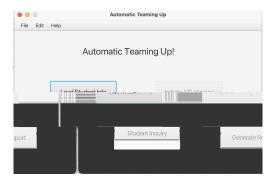
Please refer to "Part 4: Javadoc Documentation" starting from page 22 of the document.

# **PART 3: Program Execution and Screenshots**

## 3.1. Screenshots of INPUT

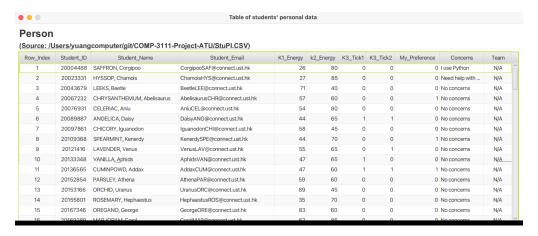
Input:

Click on "Load Student Info" button and load the dataset StuPI.CSV

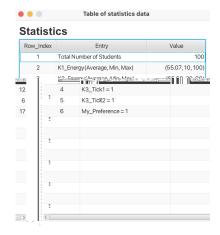


## Output:

1) Person table displaying all students' information



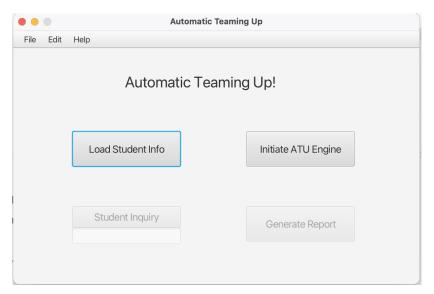
2) Statistics table displaying statistical values



# 3.2. Screenshots of PROCESS

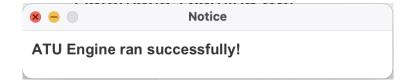
# Input:

click on "Initiate ATU Engine" button after loading dataset



# Output:

prompt message indicating the engine finishes processing



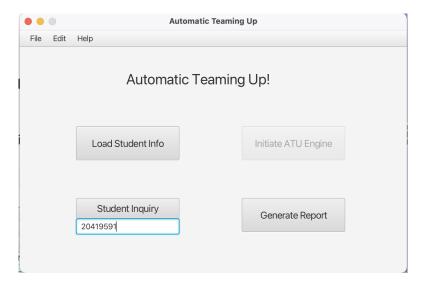
# 3.3. Screenshots of OUTPUT

## 3.3.1. Student Inquiry Service

#### 3.3.1.1 Inquiry via student ID

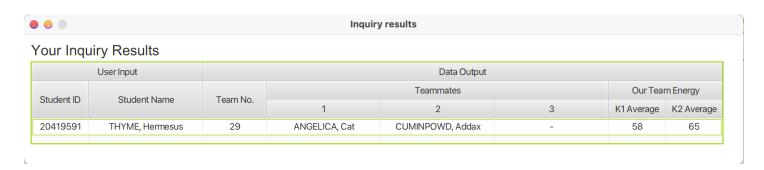
Input:

Input "20419591" in the text box and click on "Student Inquiry" button



## Output:

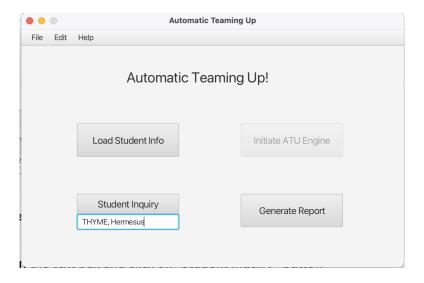
table displaying teaming up information of the student



#### 3.3.1.2 Inquiry via student name

Input:

Input "THYME, Hermesus" in the text box and click on "Student Inquiry" button



## Output:

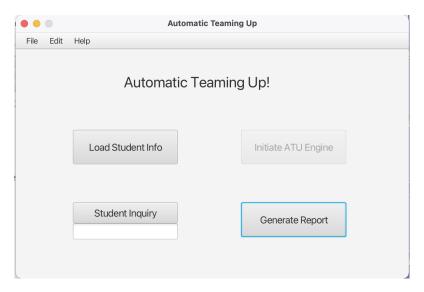
table displaying teaming up information of the student



## 3.3.2. Report

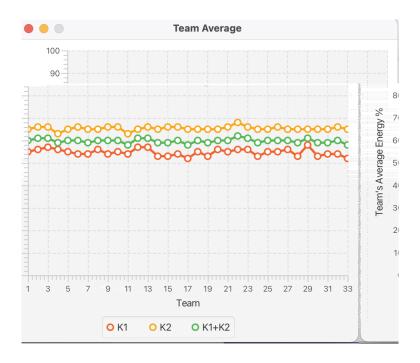
## Input:

click on "Generate Report" button after running ATU engine



# Output:

chart displaying the average energy values for all teams

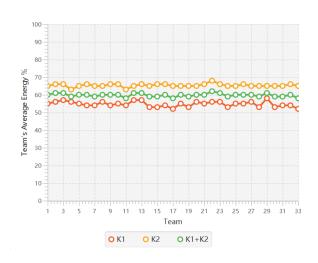


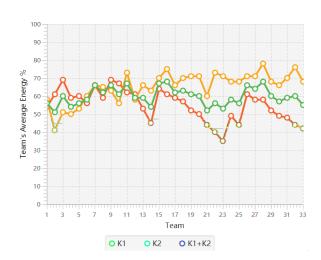
# 3.4. Presentation of Commendable Features

- Feature 1: Clustering & Greedy assign.
- Feature 2: Pairwise adjustments to lower down average K1 and K2 variance between each team.
- Feature 3: Pairwise adjustments to evenly distribute "K3\_tick" within a specific change in variance.
- Feature 4: Pairwise adjustments to evenly distribure "my\_preference" within a specific change in variance.

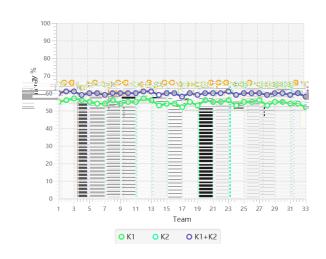
## Absence Comparasion

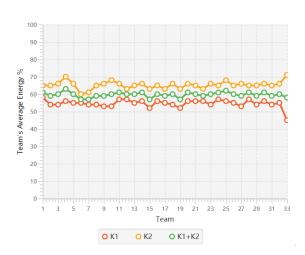
## A) Feature 1,2,3,4 / Naive sort



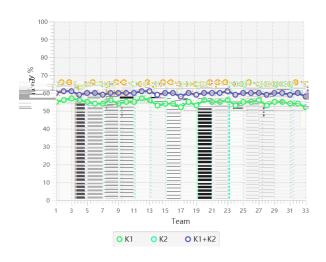


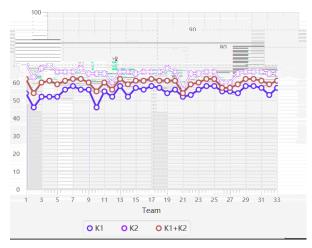
### B) With/Without Feature 1





# c) With/Without Feature 2





# D) With/Without Feature 3

Row_Index	Student_ID	Student_Name	Student_Email	K1_Energy	k2_Energy	K3_Tick1	K3_Tick2	My_Preference	Concerns	Team
86	20665944	PATTIPAN, Macaronie	MacaroniePAT@connect.ust.hk	53	50		1 (	0	No concerns	29
87	20419591	THYME, Hermesus	HermesusTHY@connect.ust.hk	67	8!	5 (	) (	0	No concerns	29
88	20136565	CUMINPOWD, Addax	AddaxCUM@connect.ust.hk	47	60	)	1 1	1	No concerns	29
89	20283263	ANGELICA, Cat	CatANG@connect.ust.hk	60	50	) (	) (	0	No concerns	30
90	20879263	JASMINE, Emily	EmilyJAS@connect.ust.hk	45	60	) (	) (	0	No concerns	30
91	20468854	LEEKS, Akita	AkitaLEE@connect.ust.hk	61	8!	5 (	) (	0	No concerns	30
86	20283263	ANGELICA, Cat	CatANG@connect.ust.hk	60	50	) (	) (	0	No concerns	29
87	20419591	THYME, Hermesus	HermesusTHY@connect.ust.hk	67	8!	5 (	) (	0	No concerns	29
88	20136565	CUMINPOWD, Addax	AddaxCUM@connect.ust.hk	47	60	)	1 1	1	No concerns	29
89	20665944	PATTIPAN, Macaronie	MacaroniePAT@connect.ust.hk	53	50	)	1 (	0	No concerns	30
90	20879263	JASMINE, Emily	EmilyJAS@connect.ust.hk	45	60	) (	) (	0	No concerns	30
91	20468854	LEEKS, Akita	AkitaLEE@connect.ust.hk	61	8!	5 (	) (	0	No concerns	30
00	205 40000	CITRUIC E	F . CITO							24

# E) With/Without Feature 4

Row_Index	Student_ID	Student_Name	Student_Email	K1_Energy	k2_Energy	K3_Tick1	K3_Tick2	My_Preference	Concerns	Team
38	20912449	HOREBOUND, Philis	PhilisHOR@connect.ust.hk	75	70	0	0 (		1 No concerns	13
39	20319288	CILANTRO, Ares	AresCIL@connect.ust.hk	61	7:	5	0 (	)	0 No concerns	13
40	20972736	PERUVIAN, Florestina	FlorestinaPER@connect.ust.hk	33	5.5	5	0	1	1 No concerns	13
41	20563934	ALLSPICE, Beta	BetaALL@connect.ust.hk	18	80	0	0 (	)	0 No concerns	14
42	20987847	JICAMA, Rinchenia	RincheniaJIC@connect.ust.hk	85	70	0	0 (	)	0 No concerns	14
43	20097861	CHICORY, Iguanodon	IguanodonCHI@connect.ust.hk	58	4!	5	0 (	)	0 No concerns	14
44	20558464	BAYLEAF, Civet	CivetBAY@connect.ust.hk	25	7!	5	0 (	)	0 No concerns	1
45	20399150	POPPY, Malasaura	MalasauraPOP@connect.ust.hk	61	5!	5	0 (	)	0 No concerns	1
46	20746350	SUNFLOWER, Giganotosaurus	GiganotosaurusSUN@connect.ust.hk	77	70	0	0 (	)	0 No concerns	1
38	20746350	SUNFLOWER, Giganotosaurus	GiganotosaurusSUN@connect.ust.hk	77	70	)	0 0		No concerns	13
39	20319288	CILANTRO, Ares	AresCIL@connect.ust.hk	61	75	5	) (	) (	) No concerns	13
40	20972736	PERUVIAN, Florestina	FlorestinaPER@connect.ust.hk	33	55	5	) 1		1 No concerns	13
41	20563934	ALLSPICE, Beta	BetaALL@connect.ust.hk	18	80	)	) (	) (	) No concerns	14
42	20987847	JICAMA, Rinchenia	RincheniaJIC@connect.ust.hk	85	70	)	) (	)	No concerns	14
43	20097861	CHICORY, Iguanodon	IguanodonCHI@connect.ust.hk	58	45	5	0 0	)	No concerns	14
44	20558464	BAYLEAF, Civet	CivetBAY@connect.ust.hk	25	75	5	0 0	)	No concerns	15
45	20399150	POPPY, Malasaura	MalasauraPOP@connect.ust.hk	61	55	5	0 0	) (	No concerns	15
46	20912449	HOREBOUND, Philis	PhilisHOR@connect.ust.hk	75	70		) (	1	1 No concerns	15

# PART 4: JavaDoc Documentation

package ATU	
	This class contains methods for manipulating an Person type ObservableList.
	Main controller for JavaFX UI components
	GroupingInfo: stores the grouping information needed when a students inquires
	InputHandler: load input and generate statistics.
	The InquiryHandler class handles inquiries from students, and it takes studentID or student name as a key, and outputs his/her grouping information
	Main class initiate the whole program.
	Person: store a single student's private info.
	The ReportHandle class handles the call to produce a report
	Statistics: store a single statistics' entry and value.
	Team: store a team's info.
	UI container to create and set the scene for main UI

## **Package**

# **Class ATUEngine**

ď

 $\begin{array}{ll} \text{public class ATUEngine} \\ \text{extends Object} \\ ^{\square} \end{array}$ 

This class contains methods for manipulating an Person type ObservableList. This class teams up the Person type objects in ObservableList by setting the groupNumber attribute through Person::setGroupNumber method.

The team up pro 1 aw st s m Uw s amr m M  $\,$ 

		Person::k2energy among groups
		should be close to the possible minimum value.  (3) The distribution of "1" in Person::k3tick1 and Person::k3tick2 should be even.  (4) The distribution of "1" in Person::myPefernce should be even. This method gives a final grouping result.
void	autoTeamUp()	The caller function of a sequence of functions to manipulate ATUEgine::person_data.
void	clusterRest(HashMap E <string e="" e,="" integer=""> studentid_to_Cluster)</string>	Clustering the remaining Points to the 2nd and 3rd cluster, so that the 3rd Cluster has low intra-cluster L2 distances (i.e., the 3rd cluster have Points close to the mean).
void	display(int type, String <sup>™</sup> message)	Prompt window showing error, warning, or notice message.
void	greedyAssign(ArrayList (ATU. ATUEngine. Point) groupList, int cluster, ATU. ATUEngine. Point original_mean, ATU. ATUEngine. Point target_mean, HashMap (String ), Integer (String )	Greedily assign Person in designated Cluster to each groups so that the resulted sum of K1, K2 energy is close to target_mean.  Group further from original_mean will be assigned first.
boolean	launch()	The interface for starting the Automatic Teaming Up process.
boolean	tryAndSwap(Person p1, Person p2, float loss_tolerance,	Swap 2 person from their groups if after swapping, the change of the sum

equals , getClass , hashCode , notify , notifyAll , toString , wait , wait , wait

# **Constructor Details**

# **ATUEngine**

public ATUEngine(javafx.collections.ObservableList<Person> person\_data)

Construct ATUEngine object and pass the ObservableList it needs to manipulate.

#### Parameters:

person data - an Person type ObservableList that needs to be manipulate.

#### Method Details

#### launch

```
public boolean launch()
```

The interface for starting the Automatic Teaming Up process. Person objects in the ObservableList will be manipulated upon calling this method.

#### Returns:

True if the manipulation is successful, else false.

## display

```
public void display(int type,
String message)
```

Prompt window showing error, warning, or notice message.

#### Parameters:

type - Message type. o for Error, 1 for Warning, 2 for notice

message - A string that describes the message to be shown in the prompt window.

#### clusterRest

```
public void clusterRest (HashMap <sup>™</sup> ⟨String <sup>™</sup>, Integer <sup>™</sup> > studentid_to_Cluster)
```

Clustering the remaining Points to the 2nd and 3rd cluster, so that the 3rd Cluster has low intracluster L2 distances (i.e., the 3rd cluster have Points close to the mean). Centroid Clustering is applied to the remaining Points.

#### Parameters:

studentid\_to\_Cluster - A hashMap maps student\_id to the Cluster he/she belongs to.

#### greedyAssign

```
public void greedyAssign(ArrayList <a href="ATU">ATUEngine</a>. Point > groupList, int cluster,

ATU. ATUEngine</a>. Point original_mean,

ATU. ATUEngine</a>. Point target_mean,

HashMap <a href="ATU">ATUEngine</a>. Point target_mean,
```

Greedily assign Person in designated Cluster to each groups so that the resulted sum of K1, K2 energy is close to target\_mean.

Group further from original\_mean will be assigned first.

#### Parameters:

groupList - Array of Points indicate the Group's (K1, K2) position,

cluster - Cluster number of the designated Cluster.

original\_mean - Average (K1, K2) point of Groups before the assignment of Person.

target\_mean - Average (K1, K2) point of Groups after the assignment of Person.

studentid\_to\_Cluster - A hashMap maps student\_id to the Cluster he/she belongs to.

## autoTeamUp

```
public void autoTeamUp()
```

The caller function of a sequence of functions to manipulate ATUEgine::person\_data. After this, all Person in ATUEngine::person\_data should be assigned to a group.

This method gives a preliminary grouping result.

#### tryAndSwap

```
public boolean tryAndSwap(Person p1,

Person p2,

float loss_tolerance,

ArrayList ATU. ATUEngine. Point> groupList)
```

Swap 2 person from their groups if after swapping, the change of the sum of K1, K2 variance is under the specific loss\_tolerance.

#### Parameters:

```
pl - Person 1.
```

p2 - Person 2.

loss\_tolerance - The specific tolerance.

groupList - Array of points indicating current groups's (K1, K2).

#### Returns:

True if swap is performed, else false.

#### adjust

```
public void adjust()
```

Adjust the team assignment so that:

When (1) Each team has at least one member with Person::k1energy greater or equals to the average K1\_energy over the entire ObservableList.

(2) The sum of variance of average Person::k1energy and Person::k2energy among groups should be close to the possible minimum value.

- (3) The distribution of "1" in Person::k3tick1 and Person::k3tick2 should be even.
- (4) The distribution of "1" in Person::myPefernce should be even. This method gives a final grouping result.

DUW\_U5[HY

# 7 ` U g g · 7 c b h f c ` ` Y f

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& R Q V W U X F W R U ' H W D L O V

7 c b h f c ` ` Y f

### OHWKRG 'HWDLOV

## LQLWLDOL]H

SXEOLFÔYRLGÔLQLWLDOL]H

6HW LQLWLDO VWDWHV RI 8, FRPSRQHQWV

#### LQSXW3UHVVHG

SXEOLFÔYRLGÔLQSXW3UHVVHG MDYDI[ HYHQW \$FWLRQ(YHQWÔHYHQ :KHQ /RDG EXWWRQ LV SUHVVHG LQLWLDWH ,QSXW+DQGOHU WR U 3DUDPHWHUV

HYHQWKH %XWWRQ3UHVV HYHQW RFFXUUHG

#### SURFHVV3UHVVHG

SXEOLFÔYRLGÔSURFHVV3UHVVHG MDYDI[ HYHQW \$FWLRQ(YHQWÔHY :KHQ (QJLQH EXWWRQ LV SUHVVHG LQLWLDWH \$78(QJLQH WR SUR 3DUDPHWHUV

HYHQWKH %XWWRQ3UHVV HYHQW RFFXUUHG

#### LQTXLU\3UHVVHG

SXEOLFÔYRLGÔLQTXLU\3UHVVHG MDYDI[ HYHQW \$FWLRQ(YHQWÔHYH :KHQ ,QTXLU\ EXWWRQ LV SUHVVHG LQLWLDWH ,QTXLU\+DQGOHU 3DUDPHWHUV

HYHQWKH %XWWRQ3UHVV HYHQW RFFXUUHG

3 D F N D\$J7H8

# &ODVV \*URXSLQJ,QIR

MDYD OD QJ 2EMHFW \$78 \*URXSLQJ,QIR

SXEOLF FODRWSLQJ,QIR H[WHQGM鬥FW

\*URXSLQJ,QIR VWRUHV WKH JURXSLQJ LQIRUPDWLRQ QHHGHG ZKHQ |

\$XWKRU

< DQJ < XDQJ

#### &RQVWUXFWRU 6XPPDU\

&RQVWUXFWRUV

&RQVWUXFWRU 'HVFULSWLRQ

\* URXSLQJ6, VQ URË Q V W X G H Q6WVBUL Ë Q B \ B Q D P W K H F R Q V W U X F W R U I R U \* U R 6 W U L Q W H D P B5 Q W H D P P B5 WW HU L Q J O W H D P P B5 WW HU L Q N \$ Y J S W U I
L O N \$ Y J

#### OHWKRG 6XPPDU\

6WUEQJ JHW7HDPPDWH

UIIWKKG	0 / F F D O (			
\$OO OHW	,QVWDQFH 0 &RQF	UHWH OHWKRGV		
ORGLILHU D	0 H W K R G	'HVFULSWLRQ		
LQW	JHW,QWHJHU. \$YJ	KHOSHU IXQFWLRQ WKH JHW LQ WKH WHDP DV DQ LQWHJI		
LQW	JHW,QWHJHU7HDP	KHOSHU IXQFWLRQ WR DFFH LQWHJHU IRUP	VV	WKH
6 W U 🖺 Q J	JHW. \$YJ	KHOSHU IXQFWLRQ WKH JHW LQ WKH WHDP	W	KH DY
6 W U <b>E</b> Q J	JHW. \$YJ	KHOSHU IXQFWLRQ WKH JHW LQ WKH WHDP	W	KH DY
6 W U 🖺 Q J	J H W 0 \ 1 D P H	KHOSHU IXQFWLRQ WR DFFH	VV	WKH
6 W U 🖺 Q J	JHW6WXGHQW,'	KHOSHU IXQFWLRQ WR DFFH	VV	WKH
6 W U <b>E</b> Q J	J H W 7 H D P P D W H	KHOSHU IXQFWLRQ WR JHW PDWH	WK	H QDI

KHOSHU IXQFWLRQ WR JHW WKH QDF

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j c]X
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#### OHWKRGV LQKHULWHG IURPMFOFD/WV MDYD ODQJ

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\*URXSLQJ,QIR

g h i XY b h S h XY 'g h i XY b h '= 8 'c Z 'h \ Y 'g h i XY b h 'a U\_] b [ 'h \ Y '] b a m S b 'U a 'Yh \ Y 'b U a Y 'c Z 'h \ Y 'g h i XY b h 'a U\_] b [ 'h \ Y '] b e i ] f m h Y U a 'S! b 'ch \ Y 'h Y U a 'b i a V Y f 'c Z 'h \ Y 'g h i XY b h fig 'h Y U a h Y U a 'a Uh 'Yh Y Y b U a Y 'c Z 'h \ Y 'g h i XY b h fig 'Z] f g h 'h Y U a 'a Uh Y h Y U a a 'Uh 'Yh Y Y b U a Y 'c Z 'h \ Y 'g h i XY b h fig 'g Y W c b X 'h Y U a 'a Uh Y

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 $g h f ] b [ `h \setminus Uh'] b X ] WUh Y g `h \setminus Y `ghi X Y b h fig `= 8$ 

#### VHW6WXGHQWLG

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 $\label{eq:continuous} $$ \ Y \ d \ Y \ Z \ i \ b \ Wh \ ] \ c \ b \ h \ c \ g \ Y \ h \ h \ Y \ g \ h \ i \ X \ Y \ b \ h \ fi \ g \ = 8 $$$   $$$ 3 \ D \ U \ D \ P \ H \ W \ H \ U \ V \ $$$ 

j U`! ` U ` g h f ] b [ ` h c ` g Y h ` h \ Y ` g h i X Y b h fi g ` = 8 ` h c ` V Y

#### JHW0\1DPH

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\ Y`dYf`ZibWh]cb`hc`UWWYgg`h\Y`ghiXYbhfig`bUaY 5HWXUQV

 $g\ h\ f\ ]\ b\ [\ \dot{}\ h\ \dot{}\ U\ h\ \dot{}\ ]\ b\ X\ ]\ WU\ h\ Y\ g\ h\ i\ X\ Y\ b\ h\ fi\ g\ \dot{}\ b\ U\ a\ Y$ 

#### VHW0\1DPH

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#### JHW7HDP1R

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#### JHW,QWHJHU7HDP1R

di V`] W ] bh [Yh=bhY[Yf HYUaBcflŁ

\Y`dYf'ZibWh]cb'hc'UWWYgg'h\Y'hYUa'biaVYf']b']bhY[Y 5HWXUQV

]  $bhY[Yf \cdot h \setminus Uh \cdot ]bX]WUhYg \cdot h \setminus Y \cdot hYUa \cdot biaVYf$ 

#### VHW7HDP1R

di V`] W j c] X g M h H Mj U da `Blc fl

\Y`dYf'ZibWh]cb'hc'gYh'h\Y'hYUa'biaVYf

3DUDPHWHUV
j U`! 'ghf]b['h\Uh']bX]WUhYg'h\Y'hYUa'biaVYf

#### JHW7HDPPDWH

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#### VHW7HDPPDWH

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#### JHW7HDPPDWH

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\ Y`dYf'ZibWh]cb'hc'[Yh'h\Y'bUaY'cZ'gYWcbX'hYUa'aUhY 5HWXUQV  $g\,h\,f\,\,]\,\,b\,[\,\,\dot{}\,\,h\,\,\backslash\,\,U\,h\,\,\dot{}\,\,]\,\,b\,X\,]\,\,WU\,h\,Y\,\,\dot{}\,\,h\,\,\backslash\,\,Y\,\,\dot{}\,\,g\,Y\,Wc\,\,b\,X\,\,\dot{}\,\,h\,Y\,U\,a\,\,\dot{}\,\,a\,U\,h\,Y\,fi\,g\,\,\dot{}\,\,b\,U\,a\,\,Y\,$ 

#### VHW7HDPPDWH

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\Y`dYf'ZibWh]cb'hc'gYh'h\Y'gYWcbX'hYUa'aUhYfig'bUaY

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#### JHW7HDPPDWH

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#### VHW7HDPPDWH

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\Y`dYf'ZibWh]cb'hc'gYh'h\Y'h\]fX'hYUa'aUhYfig'bUaY

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#### JHW. \$YJ

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U · g h f ] b [ · h \ U h · ] b X] WU h Y g · h \ Y · U j Y f U [ Y · ? & · Y b Y f [ m · ] b · h \ ·

#### JHW, QWHJHU. \$YJ

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\ Y` d Y f ` Z i b Wh ] c b ` h \ Y` [ Y h ` h \ Y` U j Y f U [ Y ` ? & ` Y b Y f [ m ` ] b ` h \ ` 5 H W X U Q V

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#### VHW. \$YJ

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 $j\ U^{\,}!\ '\ U^{\,}g\ h\ f\ ]\ b\ [\ '\ h\ \ U\ h\ '\ ]\ b\ X\ ]\ WU\ h\ Y\ g\ '\ h\ \ Y\ '\ U\ j\ Y\ f\ U\ [\ Y\ '\ ?\ \&\ '\ Y\ b\ Y\ f\ [\ m\ ]\$ 

#### JHW. \$YJ

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5 H W X U Q V

#### VHW. \$YJ

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# **Class InputHandler**

java.lang.Object<sup>™</sup> ATU.lnputHandler

public class InputHandler extends Object  $^{\mbox{\tiny $\mbox{\tiny }\mbox{\tiny }\mb$ 

InputHandler: load input and generate statistics.

#### Author:

SHU Tian

# Nested Classes Modifier and Type Class Class Description class InputHandler. RowIndexCellFactory < S, Helper class for creating row index. T>

Method Sumi	mary		
All Methods	Instance Methods	Concrete Methods	
Modifier and Typ	e Method		Description
void	display_	_error(int type)	Prompt window showing error message
void	display_ path)	_results(String┏️	Display tables of student info and statistics
void	generate	e_statistics()	Calculate statistics and store in stat_data
javafx. collecti	ons.Observak getPerso	ondata()	Helper function to return students' info
javafx. collecti	ons.Observak getState ▶	lata()	Helper function to return students' statistics
boolean	launch (F	file do file)	Read CSV and generate statistics
boolean	load_inp	out(File <sup>r</sup> file)	Read CSV file into person_data
boolean	validate	e_data()	Validate data by checking type and range

	inherited							
equals <mark>⊄</mark> ,	getClass <b>Ĕ</b> ,	hashCode <b>♂</b> ,	notify <sup>™</sup> ,	notifyAll <b>⊡</b> ,	toString <b>⊡</b> ,	wait≝,	wait≝,	wait₫

#### Parameters:

type - type of the error

#### launch

```
public boolean launch(File  file)
```

Read CSV and generate statistics

#### Parameters:

file - if not null, then open corresponding file; otherwise, prompt file dialog.

#### Returns:

a boolean, if file/info is invalid, then False; otherwise, True

# getPersondata

```
public javafx.collections.ObservableList<Person> getPersondata()
```

Helper function to return students' info

#### Returns:

a ObservableList, person\_data

# getStatdata

```
public javafx.collections.ObservableList<Statistics> getStatdata()
```

Helper function to return students' statistics

#### Returns:

a ObservableList, stat\_data

# **Class InquiryHandler**

java.lang.Object<sup>⊡</sup> ATU.InquiryHandler

public class InquiryHandler extends Object  $^{\ensuremath{\mathbb{Z}}}$ 

The InquiryHandler class handles inquiries from students, and it takes studentID or student name as a key, and outputs his/her grouping information

Since:

2022-11-20

Version:

1.0

**Author:** 

Yang Yuang

# Constructor Constructor InquiryHandler (javafx. collections. ObservableList<Person> person String key) This is the constructor for InquiryHandler person

All Methods	Instance Methods	Concre	te Methods
Modifier and Type	Method		Description
void	display(String┏	message)	Prompt window showing error message
void	display_results()		Display the grouping results for the inquiry
void	find_person()		This method is used to find the single person entry with the key provided, inside the all the student data
void	<pre>find_team_info()</pre>		find all the team information to be included in data output
boolean	launch()		Start the Inquiry

#### Methods inherited from class java.lang.Object<sup>™</sup>

equals<sup>L</sup>, getClass<sup>L</sup>, hashCode<sup>L</sup>, notify<sup>L</sup>, notifyAll<sup>L</sup>, toString<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>

#### InquiryHandler

public InquiryHandler(javafx.collections.ObservableList<Person> person\_data, String key)

This is the constructor for InquiryHandler

#### Parameters:

person data - This is the list of all student data

key - This is the key for the inquiry, it can either be a name or student ID

#### find\_person

public void find\_person()

This method is used to find the single person entry with the key provided, inside the all the student data

#### find\_team\_info

public void find\_team\_info()

find all the team information to be included in data output

#### launch

public boolean launch()

Start the Inquiry

#### Returns:

a boolean, if can find the person and its team info, return true. Otherwise return false.

#### display

public void display(String message)

Prompt window showing error message

#### Parameters:

 ${\tt message}$  - the message to be shown on the error window

# display\_results

public void display\_results()

Display the grouping results for the inquiry

# **Class Library**

java.lang.Object<sup>™</sup> ATU.Library

public class Library extends Object™

Main class initiate the whole program.

# **Constructor Summary**

#### **Constructors**

Constructor

**Description** 

Library()

# **Method Summary**

**All Methods** 

**Static Methods** 

**Concrete Methods** 

Modifier and Type Method

Description

static void

main(String [ ] args) Initiate UIApplication and start the program

Methods inherited from class java.lang.Object<sup>™</sup>

equals<sup>L</sup>, getClass<sup>L</sup>, hashCode<sup>L</sup>, notify<sup>L</sup>, notifyAll<sup>L</sup>, toString<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>

#### **Constructor Details**

#### Library

public Library()

#### **Method Details**

#### main

public static void main(String [] args)

Initiate UIApplication and start the program

#### Parameters:

 ${\tt args}$  - arguments passed by compiler

# **Class Person**

java.lang.Object<sup>™</sup> ATU.Person

public class Person extends Object™

Person: store a single student's private info. All properties are stored with SimpleStringProperty. Helper functions (set/get) expect String parameter/return-value.

#### **Author:**

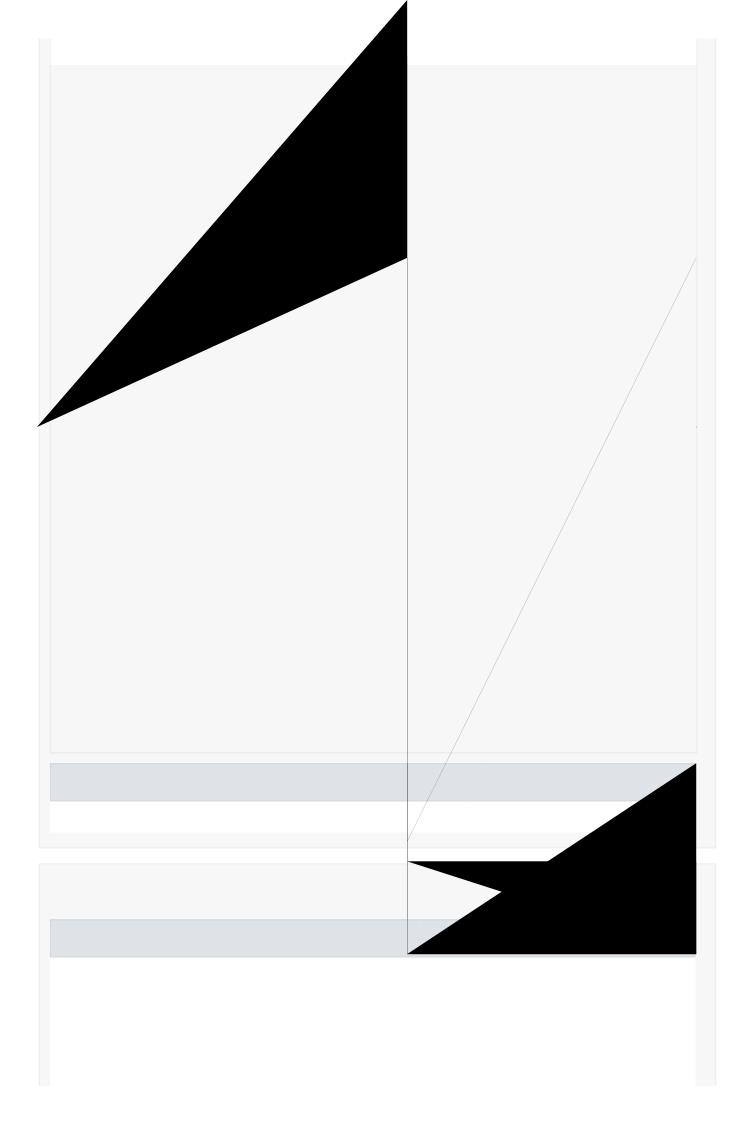
SHU Tian

# **Constructor Summary**

Constructors	
Constructor	Description
Person(String student_id, String student_name, String student_email, String k1_energy, String k2_energy, String k3_tick1, String k3_tick2, String my_preference, String concerns)	Construct a new Person object with given attribute values.

# **Method Summary**

All Methods	Instance Methods Concret	te Methods
Modifier and Type	Method	Description
String 2	getConcerns()	Helper function to get student's concerns
String <sup>r</sup>	getGroupNumber()	Helper function to get student's group number
int	<pre>getIntegerGroupNumber()</pre>	Helper function to get student's group number by integer
int	<pre>getIntegerKlenergy()</pre>	Helper function to get student's K1 Energy value by integer
int	getIntegerK2energy()	Helper function to get student's K2 Energy value by integer
String <sup>r</sup>	getK1energy()	Helper function to get student's K1 Energy value
String 2	getK2energy()	Helper function to get student's K2 Energy



```
public Person(String student_id,

String student_name,

String kl_energy,

String k2_energy,

String k3_tickl,

String k3_tick2,

String my_preference,

String concerns)
```

Construct a new Person object with given attribute values.

#### Parameters:

```
student_id - the student's ID number
student_name - the student's name
student_email - the student's email
k1_energy - the student's K1 Energy value
k2_energy - the student's K2 Energy value
k3_tick1 - O/1 value, whether "Is Creative" is selected
k3_tick2 - O/1 value, whether "Willing more workloads" is selected
my_preference - O/1 value, whether "Wanna be project leader" is selected
concerns - any student's comment
```

#### **Method Details**

#### getStudentid

```
public String™ getStudentid()
```

Helper function to get student ID

#### Returns:

a string indicating student ID

#### setStudentid

```
public void setStudentid(String val)
```

Helper function to set new student ID

#### Parameters:

val - a string of the new student ID

#### getStudentname

```
public String  getStudentname()
```

Helper function to get student name

#### Returns:

a string indicating student name

#### setStudentname

```
public void setStudentname(String val)
```

Helper function to set new student name

#### Parameters:

val - a string of the new student name

#### getStudentemail

```
public String  getStudentemail()
```

Helper function to get student's email

#### Returns:

a string indicating student's email

#### setStudentemail

```
public void setStudentemail(String val)
```

Helper function to set new email

#### Parameters:

val - a string of the new email

# getK1energy

```
public String detKlenergy()
```

Helper function to get student's K1 Energy value

#### Returns:

a string indicating student's K1 Energy value

# getIntegerK1energy

```
public int getIntegerKlenergy()
```

Helper function to get student's K1 Energy value by integer

#### Returns:

an integer indicating student's K1 Energy value

### setK1energy

```
public void setKlenergy(String val)
```

Helper function to set new K1 Energy value

#### Parameters:

val - a string of the new K1 Energy value

#### getK2energy

```
public String  getK2energy()
```

Helper function to get student's K2 Energy value

#### Returns:

a string indicating student's K2 Energy value

#### getIntegerK2energy

```
public int getIntegerK2energy()
```

Helper function to get student's K2 Energy value by integer

#### Returns:

an integer indicating student's K2 Energy value

#### setK2energy

```
public void setK2energy(String val)
```

Helper function to set new K2 Energy value

#### Parameters:

val - a string of the new K2 Energy value

#### getK3tick1

```
public String  getK3tick1()
```

Helper function to get student's K3 Tick1 value

#### Returns:

a string indicating student's K3 Tick1 value

#### setK3tick1

```
public void setK3tick1(String val)
```

Helper function to set new K3 Tick1 value

#### Parameters:

val - a string of the new K3 Tick1 value

#### getK3tick2

```
public String detK3tick2()
```

Helper function to get student's K3 Tick2 value

#### Returns:

a string indicating student's K3 Tick2 value

#### setK3tick2

```
public void setK3tick2(String val)
```

Helper function to set new K3 Tick2 value

#### Parameters:

val - a string of the new K3 Tick2 value

# getMypreference

```
public String  getMypreference()
```

Helper function to get student's My Preference value

#### Returns:

a string indicating student's My Preference value

#### setMypreference

```
public void setMypreference(String val)
```

Helper function to set new My Preference value

#### Parameters:

val - a string of the new My Preference value

#### getConcerns

```
public String detConcerns()
```

Helper function to get student's concerns

#### Returns:

a string indicating student's concerns

#### setConcerns

```
public void setConcerns(String val)
```

Helper function to set student's new concerns

#### Parameters:

val - a string of the student's new concerns

# getGroupNumber

```
public String detGroupNumber()
```

Helper function to get student's group number

#### Returns:

a string indicating student's group number. If no group is assigned yet, return "N/A".

# getIntegerGroupNumber

```
public int getIntegerGroupNumber()
```

Helper function to get student's group number by integer

#### Returns:

an integer indicating student's group number If no group is assigned yet, return -1.

#### setGroupNumber

```
public void setGroupNumber(String val)
```

Helper function to set student's group number

#### Parameters:

val - a string of the student's group number

# **Class ReportHandler**

java.lang.Object<sup>™</sup> ATU.ReportHandler

public class ReportHandler extends Object™

The ReportHandle class handles the call to produce a report

Since:

2022-11-20

Version:

1.0

**Author:** 

Yang Yuang

# **Constructor Summary**

#### Constructors

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Constructor	Description
ReportHandler (javafx.collections.ObservableList <person></person>	Constructor, get person data list person_data)

# **Method Summary**

All Methods	Instance Methods	Concrete Methods
Modifier and Type	e Method	Description
void	CalculateTeamsInf	o () construct all the teams and their information
void	DisplayReport()	generate and display report on each team's average energy
void	hideReport()	Helper function to hide report stage
boolean	launch()	launch the report handler

# Methods inherited from class java.lang.Object <sup>™</sup>

equals<sup>L</sup>, getClass<sup>L</sup>, hashCode<sup>L</sup>, notify<sup>L</sup>, notifyAll<sup>L</sup>, toString<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>

#### **Constructor Details**

# ReportHandler

public ReportHandler(javafx.collections.ObservableList<Person> person\_data)

Constructor, get person data list

#### Parameters:

person\_data - the list of all student data

#### **Method Details**

#### **CalculateTeamsInfo**

public void CalculateTeamsInfo()

construct all the teams and their information

# **DisplayReport**

public void DisplayReport()

generate and display report on each team's average energy

# hideReport

public void hideReport()

Helper function to hide report stage

#### launch

public boolean launch()

launch the report handler

#### Returns:

a boolean, always true when the run is successful

**bd b** ATU

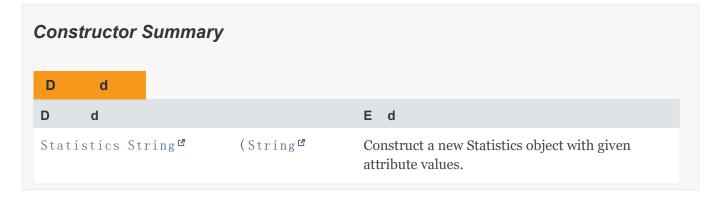
# Db Tb d

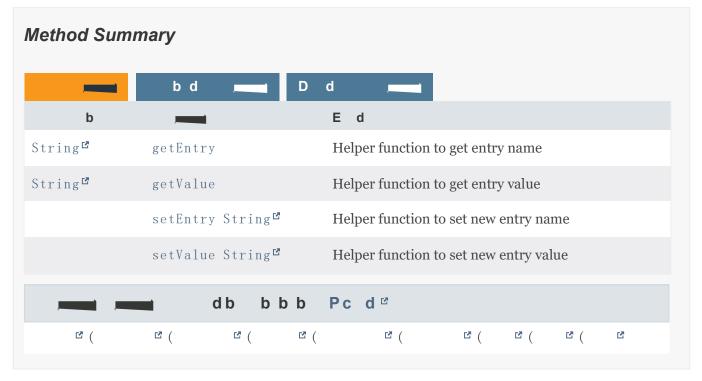
java.lang.Object<sup>™</sup> ATU.Statistics

```
( (Statistics (
```

Statistics: store a single statistics' entry and value. Entry and value are stored with SimpleStringProperty. Helper functions (set/get) expect String parameter/return-value.

SHU Tian





# Constructor Details T b d

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Construct a new Statistics object with given attribute values.

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- the name of the entry
- the value of the entry

#### **Method Details**

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Helper function to get entry name

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a string indicating the entry name

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Helper function to set new entry name

b b

- a string of the new entry name

b

ď

Helper function to get entry value

S

a string indicating the entry value

b

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Helper function to set new entry value

b b

- a string of the new entry value

# **Class Team**

java.lang.Object<sup>™</sup> ATU.Team

public class Team extends Object™

Team: store a team's info.

Author:

Yang Yuang

# **Constructor Summary**

#### **Constructors**

Constructor	Description
-------------	-------------

Team (int group\_number) Construct a new Team object with given group number.

# **Method Summary**

All Methods	Instance Methods Co	oncrete Methods
Modifier and Type	Method	Description
void	calculateTeamInfo()	helper function to calculate final group information
int	getEnergyAvg()	Helper function to access average K1 and K2 energy
int	getGroupNumber()	Helper function to access group number
int	getk1Avg()	Helper function to access average K1 energy
int	getk2Avg()	Helper function to access average K2 energy
int	getNumMembers()	Helper function to access the number of members within the group
void	setk1Avg(int val)	Helper function to modify average K1 energy
void	setk2Avg(int val)	Helper function to modify average K2 energy
void	setNumMembers(int va	Helper function to modify the number of members within a group

# Methods inherited from class java.lang.Object<sup>™</sup>

#### **Constructor Details**

#### **Team**

public Team(int group number)

Construct a new Team object with given group number.

#### Parameters:

group\_number - the index number of the group

#### **Method Details**

#### calculateTeamInfo

public void calculateTeamInfo()

helper function to calculate final group information

# getGroupNumber

public int getGroupNumber()

Helper function to access group number

#### Returns:

an integer indicating group number

#### getEnergyAvg

public int getEnergyAvg()

Helper function to access average K1 and K2 energy

#### Returns:

an integer indicating the the average value of energy of the team

#### getk1Avg

public int getklAvg()

Helper function to access average K1 energy

Returns:

an integer indicating average K1 energy

# setk1Avg

```
public void setklAvg(int val)
```

Helper function to modify average K1 energy

#### Parameters:

val - the value to set k1Avg to be

#### getk2Avg

```
public int getk2Avg()
```

Helper function to access average K2 energy

#### Returns:

an integer indicating average K2 energy

### setk2Avg

```
public void setk2Avg(int val)
```

Helper function to modify average K2 energy

#### Parameters:

val - the value to set k2Avg to be

#### getNumMembers

```
public int getNumMembers()
```

Helper function to access the number of members within the group

#### Returns:

an integer indicating number of members within the group

#### setNumMembers

```
public void setNumMembers(int val)
```

Helper function to modify the number of members within a group

#### Parameters:

val - the value to set the number of members to be

# **Class UIApplication**

java.lang.Object<sup>™</sup> javafx.application.Application ATU.UIApplication

public class UIApplication
extends javafx.application.Application

UI container to create and set the scene for main UI

#### Author:

SHU Tian

# **Nested Class Summary**

javafx. application. Application. Parameters

## Field Summary

Fields inherited from class javafx.application.Application

STYLESHEET\_CASPIAN, STYLESHEET\_MODENA

# **Constructor Summary**

#### **Constructors**

Constructor Description

UIApplication()

# **Method Summary**

All Methods	Static Methods	Instance Metho	ds	Concrete Methods	
Modifier and Type	Method		Desc	ription	
static void	run(String≝[]	arg)		ch the main stage and roonents	un UI
void	start(javafx.st	age.Stage stage)	Overi	ride start method in Jav	aFX

#### Methods inherited from class javafx.application.Application

getHostServices, getParameters, getUserAgentStylesheet, init, launch, launch, notifyPreloader, setUserAgentStylesheet, stop

# Methods inherited from class java.lang.Object<sup>™</sup>

equals<sup>L</sup>, getClass<sup>L</sup>, hashCode<sup>L</sup>, notify<sup>L</sup>, notifyAll<sup>L</sup>, toString<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>, wait<sup>L</sup>

#### Constructor Details

#### **UIApplication**

public UIApplication()

#### **Method Details**

#### start

Override start method in JavaFX Application to create scene on main stage

#### Specified by:

start in class javafx. application. Application

#### Throws:

Exception <sup>™</sup>

#### run

public static void run(String [ arg)

Launch the main stage and run UI components

#### Parameters:

arg - arguments passed by compiler