



SORABELLA TOM

WEB DEVELOPER

ABOUT ME

Student at 42, passionate about code, especially Web development and System Programming. Looking for an internship or work-study.

TECH STACK

- JavaScript / TypeScript / HTML / CSS
- React, NextJS, Angular
- NestJS / ExpressJS
- PostgreSQL / MongoDB
- C / C++ / Rust
- Bash / Docker / Git / Postman / Figma
- French / English

LANGUAGES

- French - mother tongue
- English - B2

CONTACT

- +33 7 54 23 53 88
- [Portfolio](https://tsorabel.dev) (https://tsorabel.dev)
- [GitHub](#)
- tom.sorabella@gmail.com
- Boulevard Carnot, 06400 Cannes

EXPERIENCE

Full Stack Developer - intern

NousWork (August - September 2023)

- Frontend / Backend Functionality Development
Angular + ExpressJS + mongoDB

Tournament Manager

Nicecactus (2019 / 2022)

In charge of contributing to the company's growth by developing B2B & B2C projects :

- B2B tournament management for Pepsi co. / McDonald's / Danone / Crédit Agricole etc.
- B2C tournament management 800 tournaments / weeks.
- Management of a team of referees.
- Partnership / influencer / publisher relationship.

ÉDUCATION

42

IT Solutions Designer And Developer, **Ongoing**

-Imperative programming, Object-oriented programming, Algorithms, Graphical programming
-System programming, System and network administration, Security, Data and databases, Parallel programming

CFAI Montluçon

BTS MS - stopped after 1 year - 2018

Lycée Louis Gaston Roussillat

BAC Électrotechnique, Energie, Equipements communicants - 2017

SOME PROJECTS

ft_transcendence

Real-time pong tournament game

Build in NextJS(React) - NestJS and PostgreSQL.

This project includes: OAuth2 / Real time Chat / Matchmaking / Ranking system / User statistics and more

cub3D:

Raycasting project in C

cub3D is a first-person graphics project in which we create a game that resembles an old FPS, such as Wolfenstein 3D. To achieve this, we use C programming language and implement Raycasting, with a very minimalist graphics library called MinilibX (which renders pixel by pixel).

See more projects on my [portfolio](#)