Classification

Lecture 10

Classifiers

Covered so far

K-Nearest Neighbors

Perceptron

Logistic Regression

Fisher's Linear Discriminant

Linear Discriminant Analysis

Quadratic Discriminant Analysis

Naïve Bayes

Rely on a linear combination of weights and features: $\mathbf{w}^T \mathbf{x}$

Remember linear models?

Linear Regression

Linear Classification

Perceptron

Logistic Regression

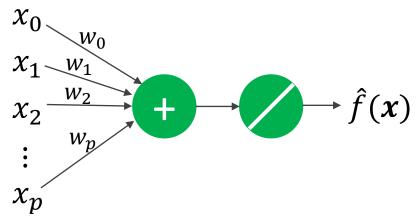
$$\hat{f}(\mathbf{x}) = \sum_{i=0}^{N} w_i x_i$$

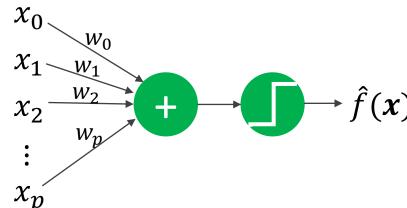
$$\hat{f}(\mathbf{x}) = \sum_{i=0}^{N} w_i x_i \qquad \qquad \hat{f}(\mathbf{x}) = sign\left(\sum_{i=0}^{N} w_i x_i\right) \qquad \qquad \hat{f}(\mathbf{x}) = \sigma\left(\sum_{i=0}^{N} w_i x_i\right)$$

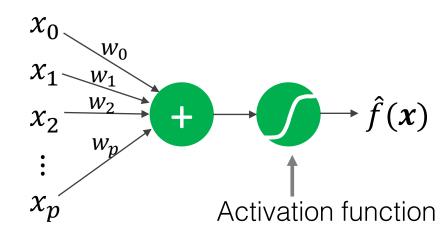
$$\hat{f}(\mathbf{x}) = \sigma\left(\sum_{i=0}^{N} w_i x_i\right)$$

$$sign(x) = \begin{cases} 1 & x > 0 \\ -1 & else \end{cases}$$

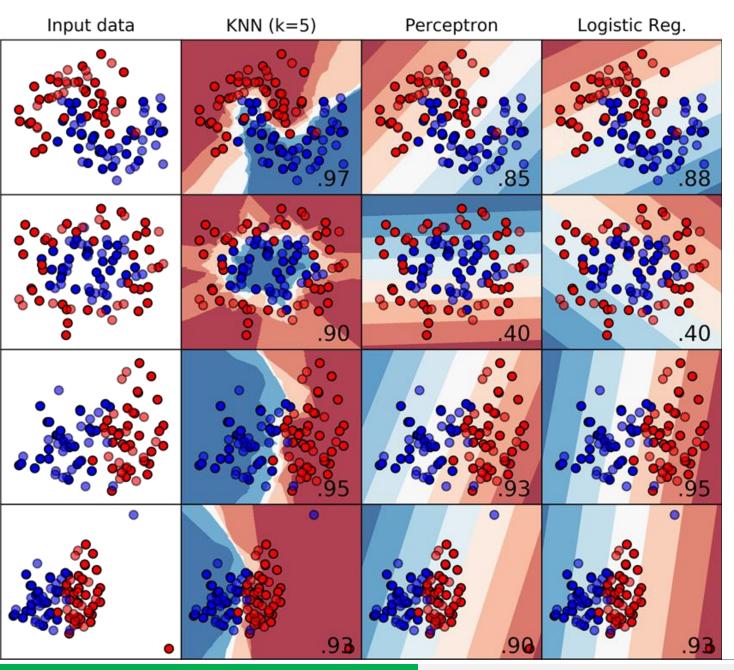
$$\sigma(x) = \frac{1}{1 + e^{-x}}$$







Source: Abu-Mostafa, Learning from Data, Caltech



Comparison of classifiers we've seen so far

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Projections

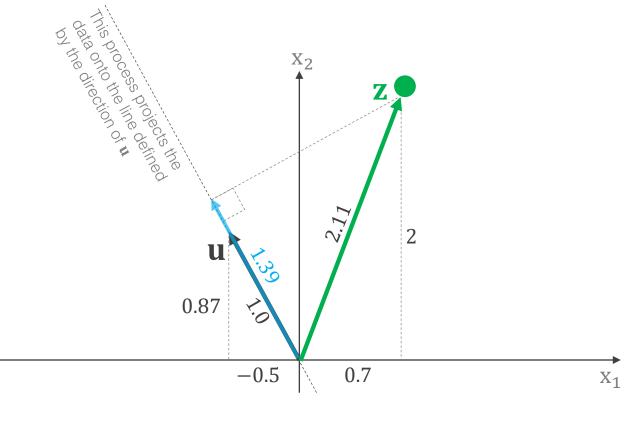
$$\mathbf{u}^{\mathrm{T}}\mathbf{z} = \begin{bmatrix} \mathbf{u}_1 & \mathbf{u}_2 \end{bmatrix} \begin{bmatrix} \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}$$
$$= \mathbf{u}_1 \ \mathbf{z}_1 + \mathbf{u}_2 \mathbf{z}_2$$

This is an inner product, but assuming **u** is a unit vector computes this as the magnitude (length) of the projection of **z** onto **u**

$$=(-0.5)(0.7)+(0.87)(2)$$

$$= 1.39$$

Length (magnitude) of the projection of **z** onto **u**



This is valid because **u** is a unit vector (length is 1: $\|\mathbf{u}\|_2 = \sqrt{u_1^2 + u_2^2} = \sqrt{(-0.5)^2 + (0.87)^2} \cong 1$)

Notes on projections:

If \mathbf{u} was NOT a unit vector, the magnitude (length) of the projection of \mathbf{z} onto \mathbf{u} would be calculated by normalizing the result by the length of \mathbf{u} :

$$\frac{\mathbf{u}^T\mathbf{z}}{\mathbf{u}^T\mathbf{u}}$$

In our case above, $\mathbf{u}^T \mathbf{u} = 1$

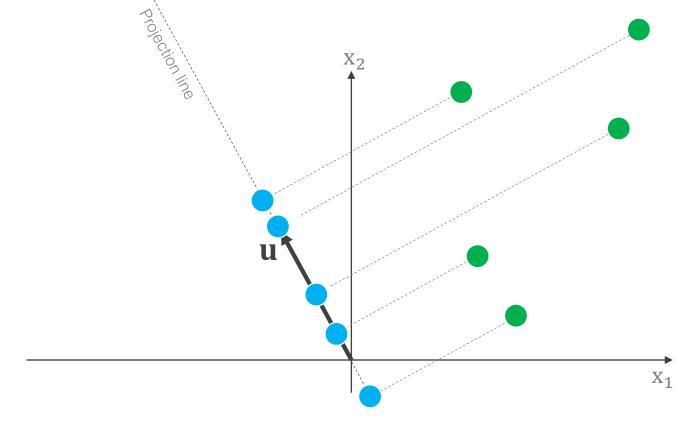
The vector projection of **z** onto **u** would multiply the length by the direction of **u**:

$$\operatorname{proj}_{\mathbf{u}}(\mathbf{z}) = \left(\frac{\mathbf{u}^{T}\mathbf{z}}{\mathbf{u}^{T}\mathbf{u}}\right) \frac{\mathbf{u}}{\mathbf{u}^{T}\mathbf{u}}$$

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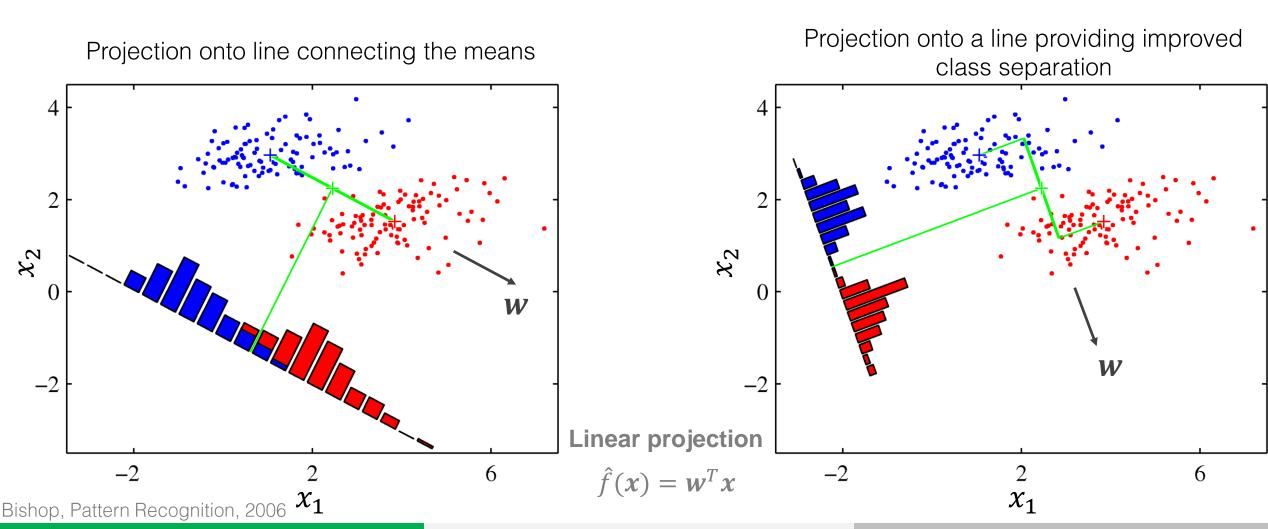
Projections

We could project any points in this space onto the line defined by the direction of unit vector **u**



Fisher's Linear Discriminant

Looks for the projection into the one dimension that "best" separates the classes



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Fisher's Linear Discriminant (FLD)

Finds a projection into a lower dimension that "best" separates the classes

$$\hat{f}(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$$

Consider w is a unit vector of parameters

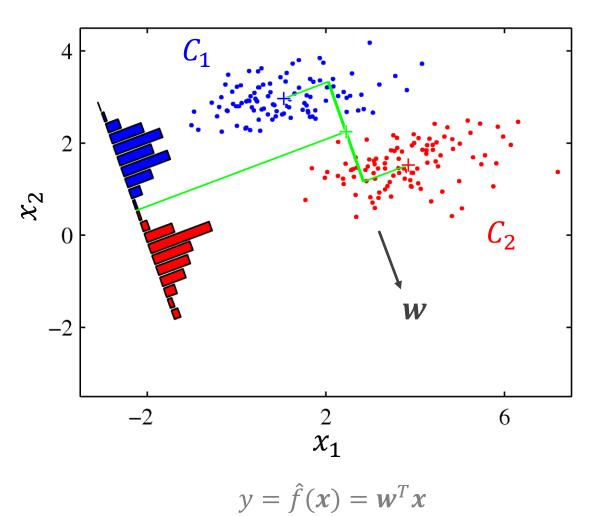
2 We then classify the data in this space

Similar to PCA, but accounts for class separability

Our decision rule becomes:

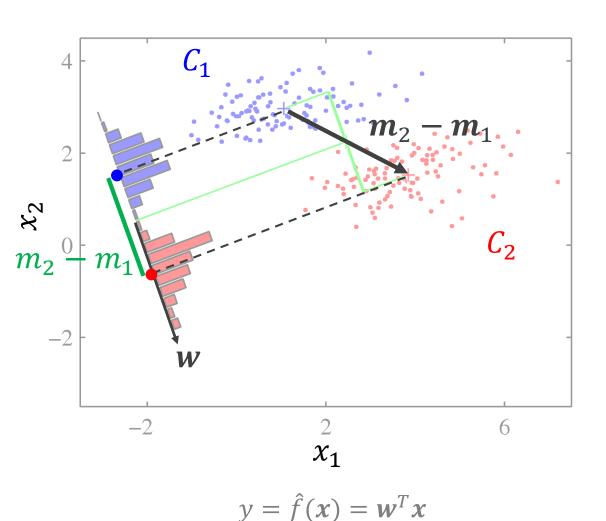
if
$$\hat{f}(x) = w^T x > \lambda_{thresh}$$
 Class 1 else Class 2

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Increase the distance between the **means**

Decrease the **variance** within each class



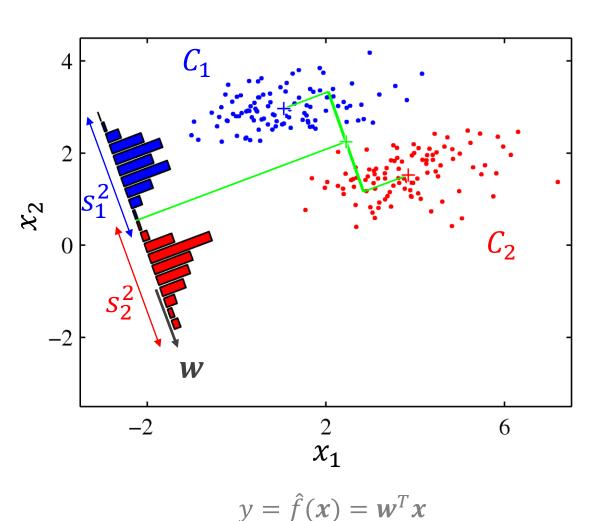
Increase the distance between the **means**

$$m{m}_1 = rac{1}{N_1} \sum_{i \in \pmb{C_1}} \pmb{x}_i \qquad m{m}_2 = rac{1}{N_2} \sum_{i \in \pmb{C_2}} \pmb{x}_i$$
mean of class 1 mean of class 2

The means projected onto \mathbf{w} : $m_k = \mathbf{w}^T \mathbf{m}_k$

The distance between the means:

$$\boldsymbol{m}_2 - \boldsymbol{m}_1 = \boldsymbol{w}^T (\boldsymbol{m}_2 - \boldsymbol{m}_1)$$



Decrease the **variance** within each class

The "scatter" of the **projected** data:

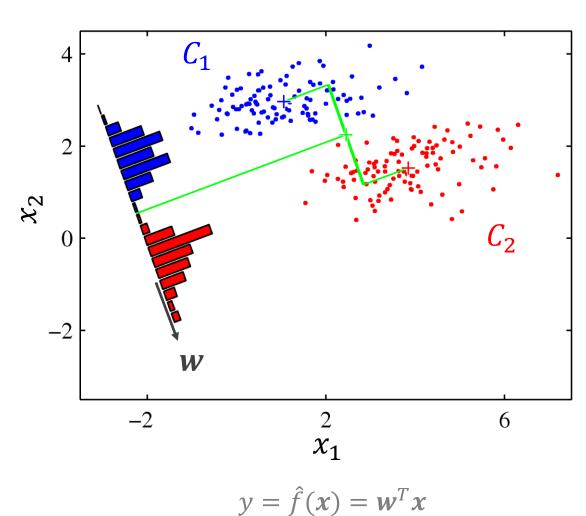
$$s_k^2 = \sum_{i \in C_k} (y_i - m_k)^2$$

where
$$m_k = \mathbf{w}^T \mathbf{m}_k$$

 $y_i = \mathbf{w}^T \mathbf{x}_i$

Therefore the total within-class scatter:

$$S = s_1^2 + s_2^2$$



Increase the distance between the **means**

$$m_2 - m_1 = \boldsymbol{w}^T (\boldsymbol{m}_2 - \boldsymbol{m}_1)$$

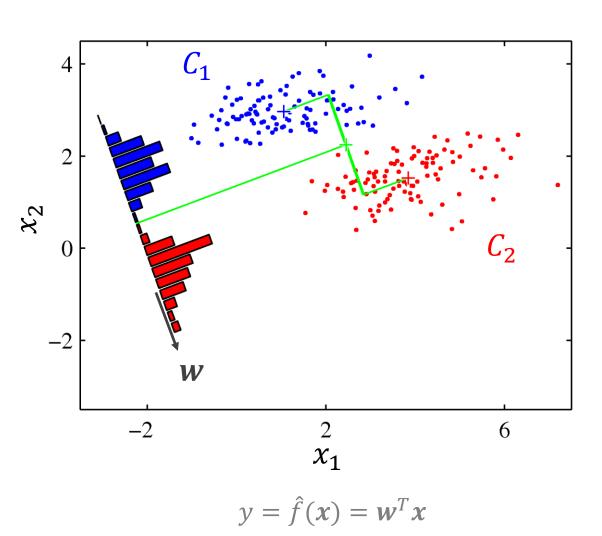
Decrease the variance within each class

$$S = s_1^2 + s_2^2$$

The Fisher criterion is then:

$$J(\mathbf{w}) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$

We want to maximize this and solve for w



We want to maximize this and solve for w

$$J(\mathbf{w}) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$
$$= \frac{\mathbf{w}^T \mathbf{S}_B \mathbf{w}}{\mathbf{w}^T \mathbf{S}_W \mathbf{w}} \quad \text{(see appendix slides for full derivation)}$$

Take the derivative (gradient), set it equal to zero, solve for **w** (see appendix slides for full derivation)

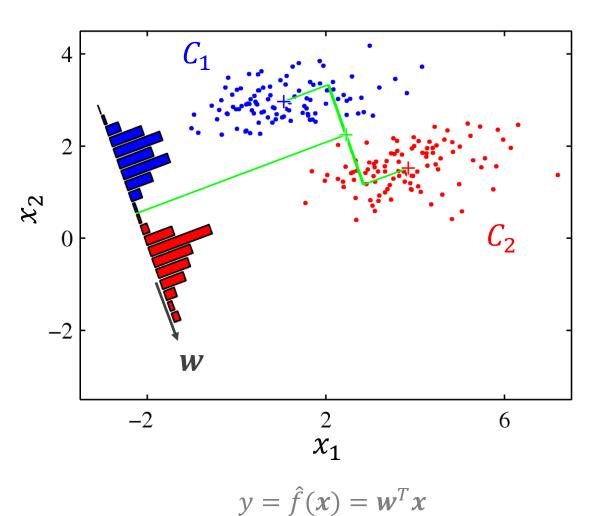
$$w \propto S_W^{-1}(m_2 - m_1)$$

 $w \propto (\Sigma_1 + \Sigma_2)^{-1} (m_2 - m_1)$

We use this to project the features into one dimension for classification, $\mathbf{w}^T \mathbf{x}$

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Fisher's Linear Discriminant



No assumptions about the distribution of the data and allows for different covariance matrices for each class

Only applicable for 2 classes

This is a **projection** into one dimension that can be used to construct a discriminant (a classifier)

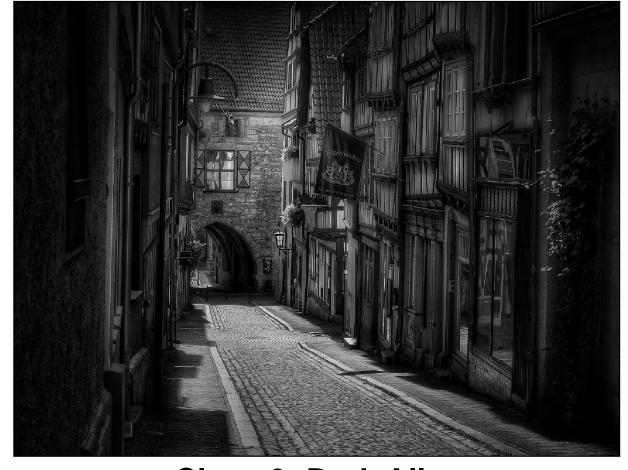
$$w \propto S_W^{-1}(m_2 - m_1)$$

 $w \propto (\Sigma_1 + \Sigma_2)^{-1} (m_2 - m_1)$

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Bayes rule in the context of classification





Class 1: Light Post

Class 0: Dark Alley

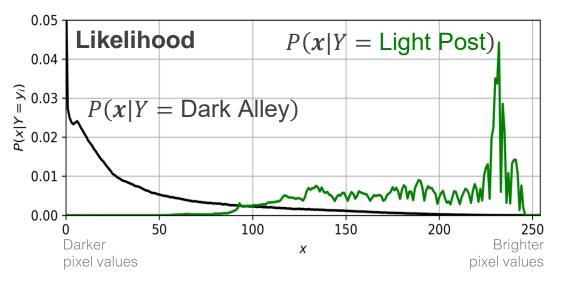
Randomly draw a pixel from either of the images:

$$x_i = 149$$

Darker pixel values are lower numbers (closer to 0), brighter pixels are higher numbers (closer to 255)

How do we determine which image it was most likely to have come from?

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Class 1: Light Post

 y_1

Class 0: Dark Alley

 y_0

Prior:
$$P(Y = y_i)$$

0.5

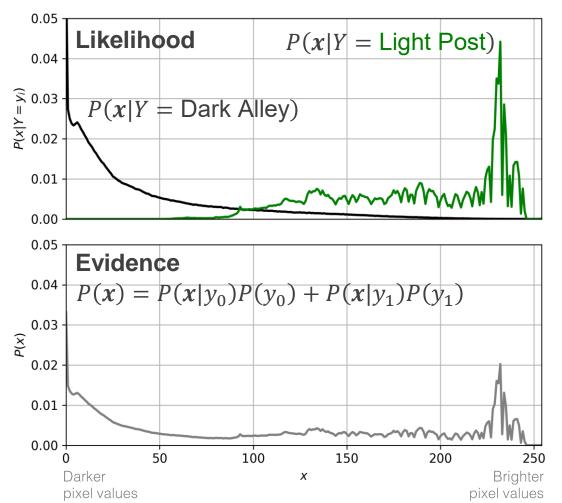
0.4

0.2

0.1

Dark Alley Light Post

Bayes' Rule
$$P(Y = y_i | x) = \frac{P(x | Y = y_i)P(Y = y_i)}{P(x) \text{ Evidence}}$$







Class 1: Light Post

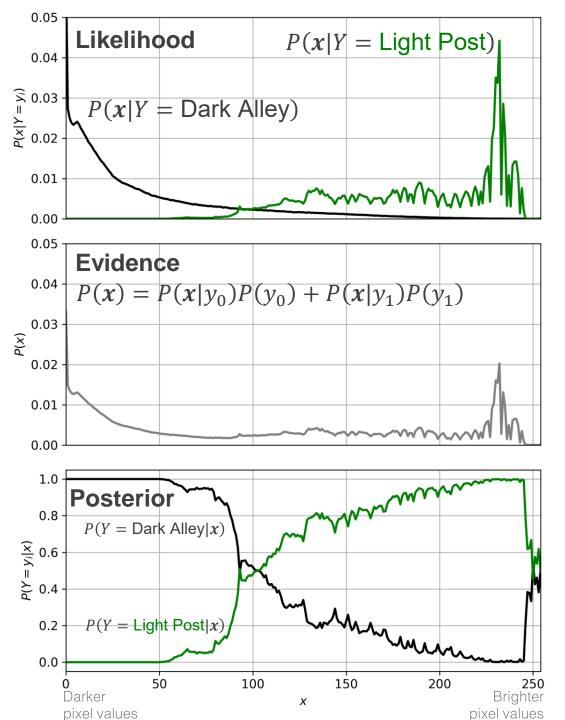
 y_1

Class 0: Dark Alley

 y_0

Prior: $P(Y = y_i)$ 0.5 0.4 6.0 (X 0.2 0.1 0.0 Dark Alley Light Post

Bayes' Rule
$$P(Y = y_i | x) = \frac{P(x | Y = y_i)P(Y = y_i)}{P(x)}$$
 Evidence





Class 1: Light Post

 y_1

Class 0: Dark Alley

Prior

Prior:
$$P(Y = y_i)$$

0.5

0.4

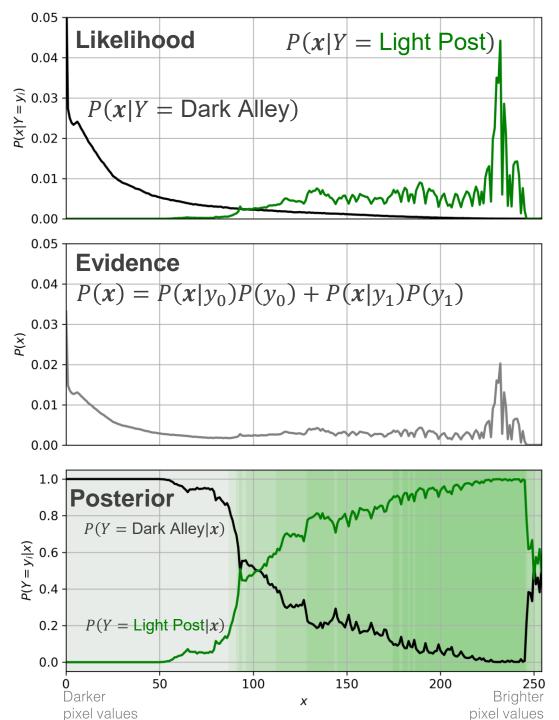
0.2

0.1

Dark Alley

Light Post

Posterior
$$P(Y = y_i | \mathbf{x}) = \frac{P(\mathbf{x} | Y = y_i)P(Y = y_i)}{P(\mathbf{x}) \text{ Evidence}}$$



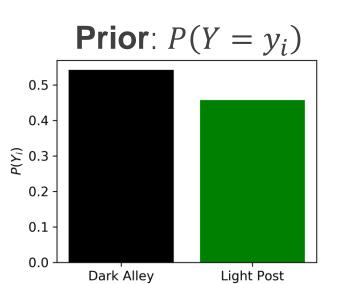


Class 1: Light Post

 y_1

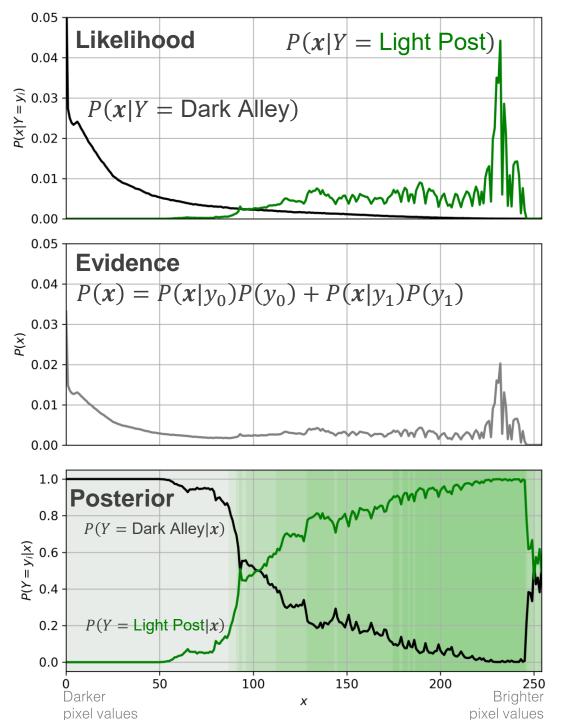
Class 0: Dark Alley

 y_0



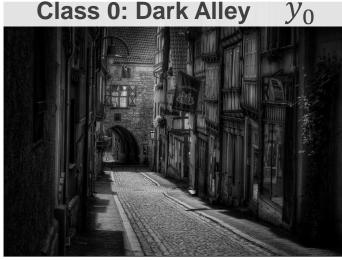
Decision rule:

If P(Y = Light Post|x) > P(Y = Dark Alley|x) then Light Post else Dark Alley

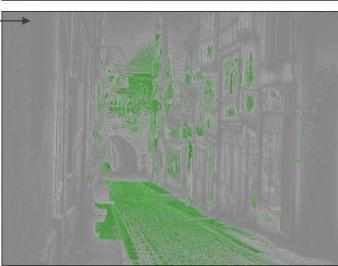




Class 1: Light Post



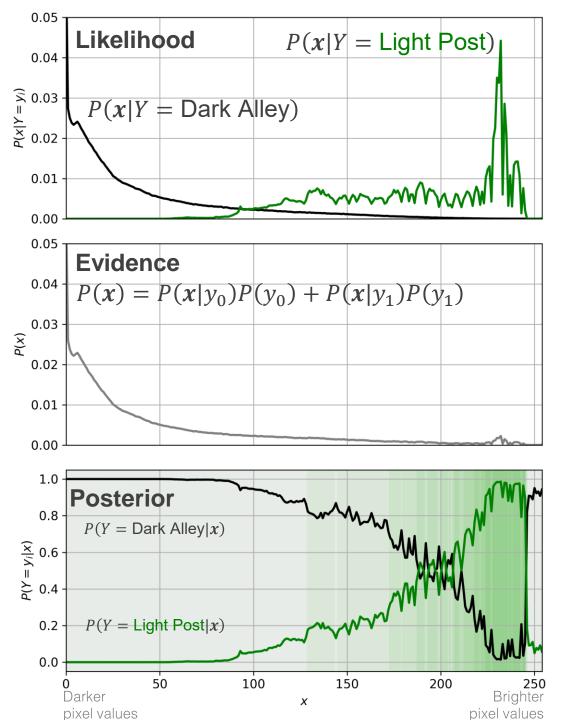




Classifying each of the individual pixels as being either from Light Post or Dark Alley results in classification above

Decision rule:

If P(Y = Light Post|x) > P(Y = Dark Alley|x) then Light Post else Dark Alley



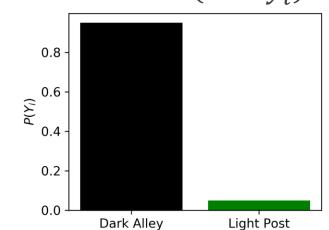


Class 1: Light Post

 y_1

Class 0: Dark Alley

Prior: $P(Y = y_i)$

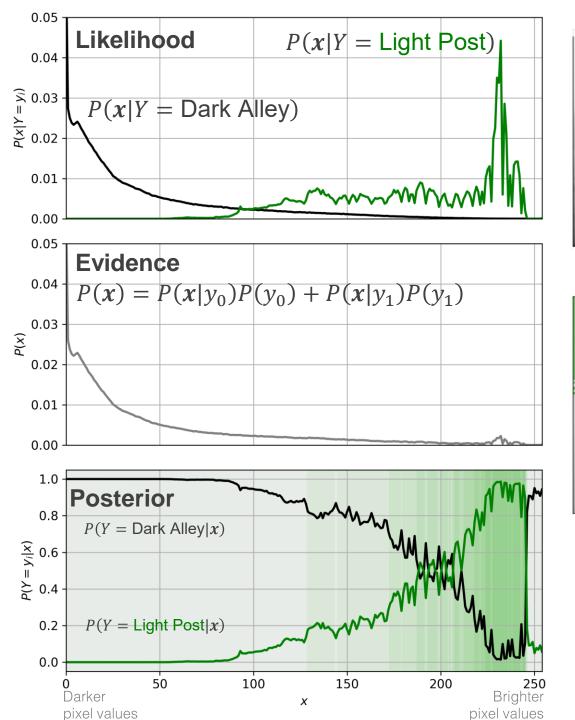


Let's assume we had reason to believe that the random sampling of pixels favored the **Dark Alley**

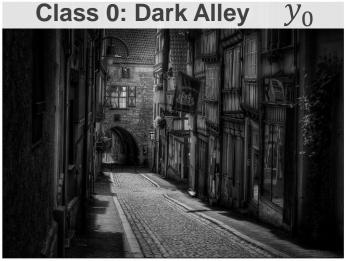
Posterior
$$P(Y = y_i | \mathbf{x}) = -$$

Likelihood Prior
$$P(x|Y = y_i)P(Y = y_i)$$

P(x) Evidence









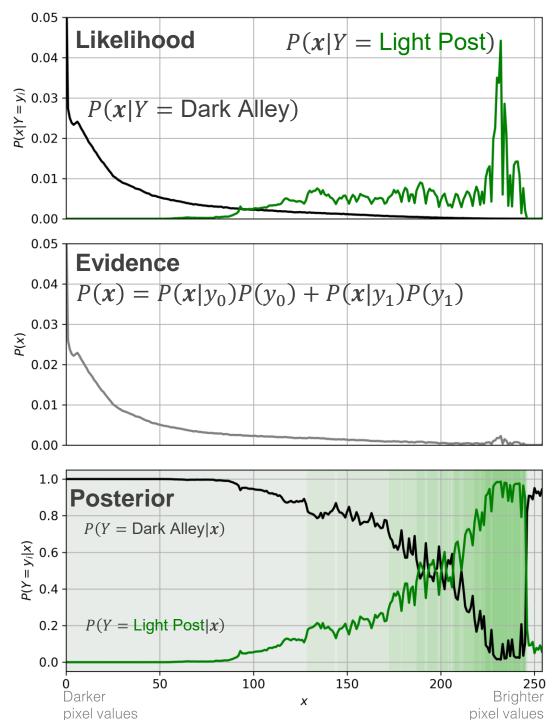


Prior: $P(Y = y_i)$ $\hat{\xi}_{0.4}$

Dark Alley

Light Post

Let's assume we had reason to believe that the random sampling of pixels favored the **Dark Alley**



Generative models model the likelihood

These can also be used to generate synthetic data

Posterior
$$P(Y = y_i | x) = \frac{P(x | Y = y_i)P(Y = y_i)}{P(x)}$$
Evidence

Discriminative models model the posterior

Or they just directly estimate labels without any probabilistic interpretation, $f(x) \rightarrow y$

Appendix (Derivations)

$$J(\mathbf{w}) = \frac{(m_2 - m_1)^2}{s_1^2 + s_2^2}$$

$$= \frac{\mathbf{w}^{T}(\mathbf{m}_{2} - \mathbf{m}_{1})(\mathbf{m}_{2} - \mathbf{m}_{1})^{T}\mathbf{w}}{\sum_{i \in C_{1}} (y_{n} - m_{k})^{2} + \sum_{i \in C_{2}} (y_{n} - m_{k})^{2}}$$

$$= \frac{w^{T}(m_{2} - m_{1})(m_{2} - m_{1})^{T}w}{\sum_{i \in C_{1}}(w^{T}x_{i} - w^{T}m_{1})^{2} + \sum_{i \in C_{2}}(w^{T}x_{i} - w^{T}m_{2})^{2}}$$

$$m_2 - m_1 = \mathbf{w}^T (\mathbf{m}_2 - \mathbf{m}_1)$$

$$s_k^2 = \sum_{i \in C_k} (y_n - m_k)^2$$

$$m_k = \mathbf{w}^T \mathbf{m}_k$$
$$y_k = \mathbf{w}^T \mathbf{x}_k$$

$$= \frac{w^T (m_2 - m_1)(m_2 - m_1)^T w}{w^T \left[\sum_{i \in C_1} (x_i - m_1)(x_i - m_1)^T + \sum_{i \in C_2} (x_i - m_2)(x_i - m_2)^T\right] w}$$

Factoring out the \mathbf{w} in denominator

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$$S_B = (m_2 - m_1)(m_2 - m_1)^T$$

$$J(w) = \frac{w^T(m_2 - m_1)(m_2 - m_1)^T w}{w^T[\sum_{i \in C_1} (x_i - m_1)(x_i - m_1)^T + \sum_{i \in C_2} (x_i - m_2)(x_i - m_2)^T] w}$$

$$S_W = \sum_{i \in C_1} (x_i - m_1)(x_i - m_1)^T + \sum_{i \in C_2} (x_i - m_2)(x_i - m_2)^T$$

$$= \mathbf{\Sigma}_1 + \mathbf{\Sigma}_2$$

 $= \Sigma_1 + \Sigma_2$ $\Sigma_i = \text{covariance matrix for class } i$

$$J(w) = \frac{w^T S_B w}{w^T S_W w}$$
 Generalized Raleigh Quotient

We want to maximize this and solve for w

Classification **Kyle Bradbury** Lecture 10

$$J(w) = \frac{w^T S_B w}{w^T S_W w}$$

 $J(w) = \frac{w' S_B w}{w^T S_W w}$ Take the derivative (gradient), set it equal to zero, solve for w

Recall the quotient rule for differentiation:

$$f(x) = \frac{u(x)}{v(x)}$$

$$f(x) = \frac{u(x)}{v(x)} \qquad \frac{df}{dx} = \frac{u'v - uv'}{v^2}$$

Matrix derivatives of the form $x^T Ax$ with respect to \boldsymbol{x} are:

$$\frac{d\mathbf{x}^T A \mathbf{x}}{d\mathbf{x}} = \mathbf{x}^T (A + A^T)$$

If A is symmetric (as it is for our scatter matrices), then $\mathbf{A} = \mathbf{A}^T$, therefore:

$$x^T(A + A^T) = 2x^T A$$

Therefore, we can write:

$$\frac{dJ(w)}{dw} = \frac{(2w^T S_B)(w^T S_W w) - (w^T S_B w)(2w^T S_W)}{(w^T S_W w)^2} = 0$$
 We want to solve this for w

$$\frac{dJ(w)}{dw} = \frac{(2w^T S_B)(w^T S_W w) - (w^T S_B w)(2w^T S_W)}{(w^T S_W w)^2} = 0$$
 We want to solve this for w

Since the denominator will not approach infinity, only the numerator matters

$$(2\mathbf{w}^T \mathbf{S}_B)(\mathbf{w}^T \mathbf{S}_W \mathbf{w}) - (\mathbf{w}^T \mathbf{S}_B \mathbf{w})(2\mathbf{w}^T \mathbf{S}_W) = 0$$

$$(\mathbf{w}^{T}\mathbf{S}_{W}\mathbf{w})(\mathbf{w}^{T}\mathbf{S}_{B}) = (\mathbf{w}^{T}\mathbf{S}_{B}\mathbf{w})(\mathbf{w}^{T}\mathbf{S}_{W})$$

$$\alpha \qquad \beta \qquad [1 \times D][D \times D][D \times 1] \rightarrow \text{scalar}$$

These will only affect magnitude. We assume that w is of unit length, so we replace these with variables α and β .

$$\alpha \mathbf{w}^T \mathbf{S}_B = \beta \mathbf{w}^T \mathbf{S}_W$$

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$$\alpha \mathbf{w}^T \mathbf{S}_B = \beta \mathbf{w}^T \mathbf{S}_W$$

$$\alpha \mathbf{S}_B^T \mathbf{w} = \beta \mathbf{S}_W^T \mathbf{w}$$

$$\alpha \mathbf{S}_B \mathbf{w} = \beta \mathbf{S}_W \mathbf{w}$$

$$\alpha(\boldsymbol{m}_2 - \boldsymbol{m}_1)(\boldsymbol{m}_2 - \boldsymbol{m}_1)^T \boldsymbol{w} = \beta \boldsymbol{S}_W \boldsymbol{w}$$

scalar m_2-m_1 , call this γ

$$\alpha \gamma (\boldsymbol{m}_2 - \boldsymbol{m}_1) = \beta \boldsymbol{S}_W \boldsymbol{w}$$

Property of matrix transposition:

$$(\mathbf{A}\mathbf{B})^T = \mathbf{B}^T \mathbf{A}^T$$

The scatter matrices are symmetric:

$$S_B = S_B^T$$

$$S_W = S_W^T$$

Between-class scatter matrix:

$$S_B = (\boldsymbol{m}_2 - \boldsymbol{m}_1)(\boldsymbol{m}_2 - \boldsymbol{m}_1)^T$$

Aside: dimensionality reduction

Rearranging, this is an eigenvalue problem

$$S_W^{-1}S_Bw=\lambda w$$

For multiclass problems, we can use the eigenvalue of $\mathbf{S}_{W}^{-1}\mathbf{S}_{B}$, much like PCA to get projections into lower dimensional subspaces where the classes are well-separated

$$\alpha \gamma (\boldsymbol{m}_2 - \boldsymbol{m}_1) = \beta \boldsymbol{S}_W \boldsymbol{w}$$

Solving for w:

$$\mathbf{w} = \frac{\alpha \gamma}{\beta} \mathbf{S}_W^{-1} (\mathbf{m}_2 - \mathbf{m}_1)$$
 We only care about the direction of \mathbf{w}

$$\mathbf{w} \propto \mathbf{S}_W^{-1}(\mathbf{m}_2 - \mathbf{m}_1)$$

 $w \propto S_W^{-1}(m_2 - m_1)$ Note: if S_w is isotropic (proportional to the identity matrix, i.e. if $S_w = aI$), then this is just the difference between the means

$$\boldsymbol{w} \propto (\Sigma_1 + \Sigma_2)^{-1} (\boldsymbol{m}_2 - \boldsymbol{m}_1)$$