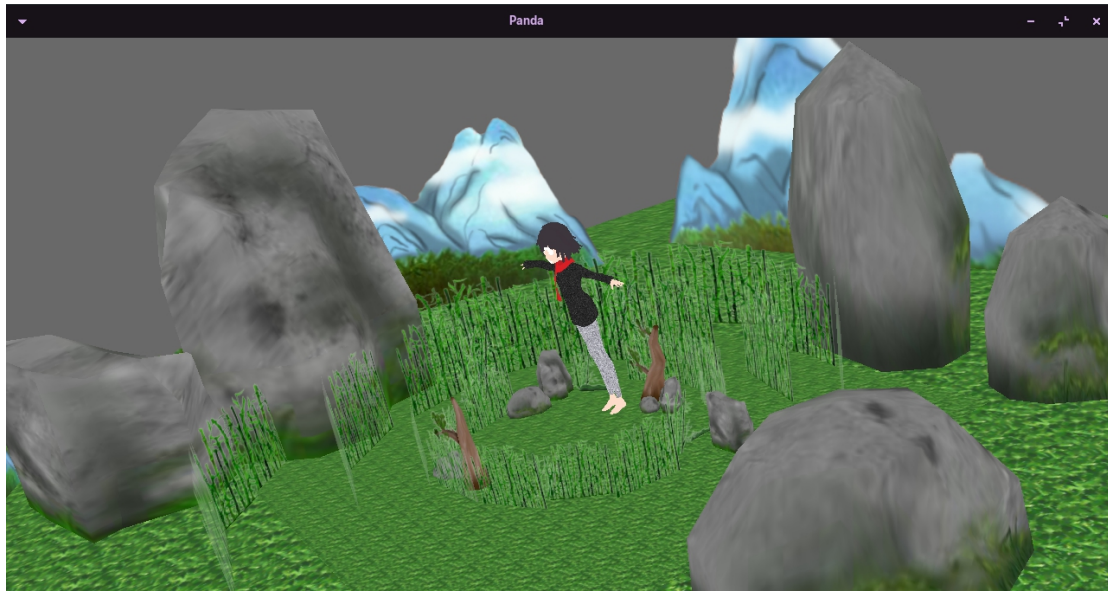


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NIM : V3920021

## Screenshot



## Code

```
maincopy.py - LatihanPanda3d - Visual Studio Code
File Edit Selection View Go Run Terminal Help
EXPLORER
  OPEN EDITORS
    main.py
    maincopy.py
  LATIHANPANDA3D
    > TEXTURE
    Girl.blend
    Girl.blend1
    Girl.egg
    untitled.egg
    > c
    Ingfo
    Mencoba
    Prak Game Dev
    > Tree
    22-trees_9_obj.zip
    34-cottage_textures.zip
    50-girl-blend.tar
    55z27frczh4-P911GT.rar
    Girl.egg
    Girl.fbx
    LatihanPanda3d.rar
    main.py
    maincopy.py
    tree.egg
  OUTLINE
Python 3.6.9 64-bit 0 0 0 Ln 4, Col 1 Spaces: 4 UTF-8 LF Python Prettier

maincopy.py > ...
1 from direct.showbase.ShowBase import ShowBase
2
3
4
5 class MyApp(ShowBase):
6     def __init__(self):
7         super().__init__()
8         # Load the environment model.
9         self.scene = self.loader.loadModel("models/environment")
10        # Reparent the model to render.
11        self.scene.reparentTo(self.render)
12        # Apply scale and position transforms on the model.
13        self.scene.setScale(0.25, 0.25, 0.25)
14        self.scene.setPos(-8, 42, 0)
15
16        self.girl = self.loader.load_model("Girl.fbx")
17        self.girl.reparentTo(self.render)
18        self.girl.setScale(0.25, 0.25, 0.25)
19        self.girl.setPos(-8, 15, 0)
20        self.girl.setHpr(0, 100, 0)
21
22 app = MyApp()
23 app.run()
```