

# Applying the Migration-based Approach to Database Delivery

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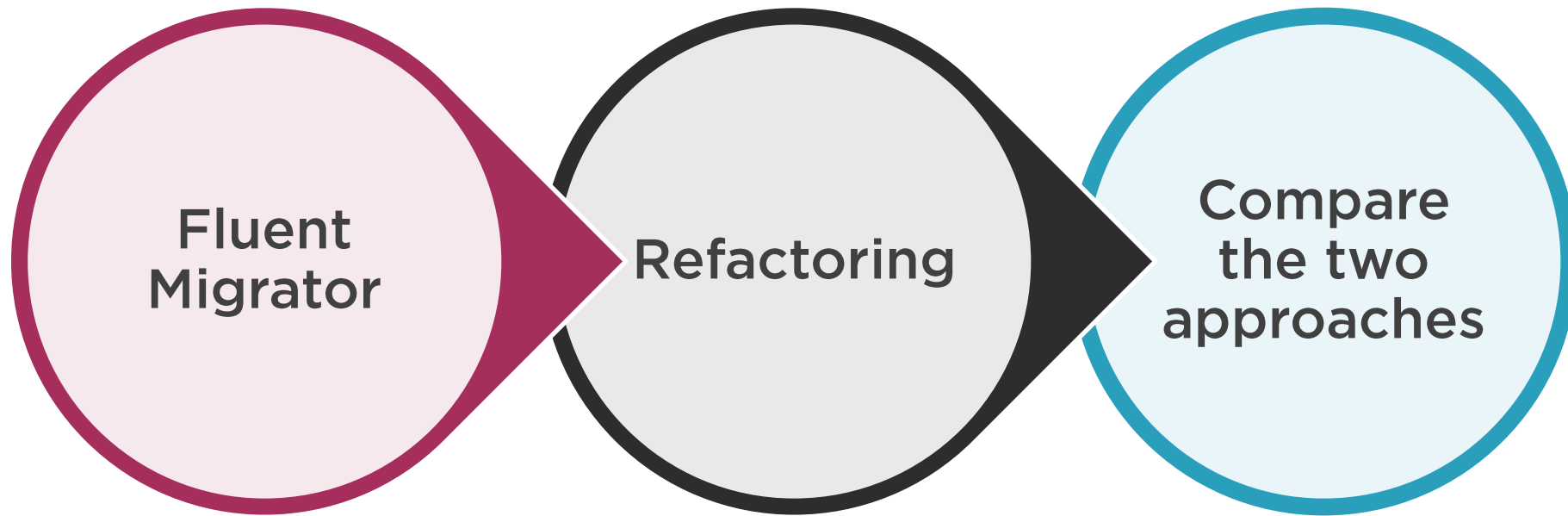
**Vladimir Khorikov**

PROGRAMMER

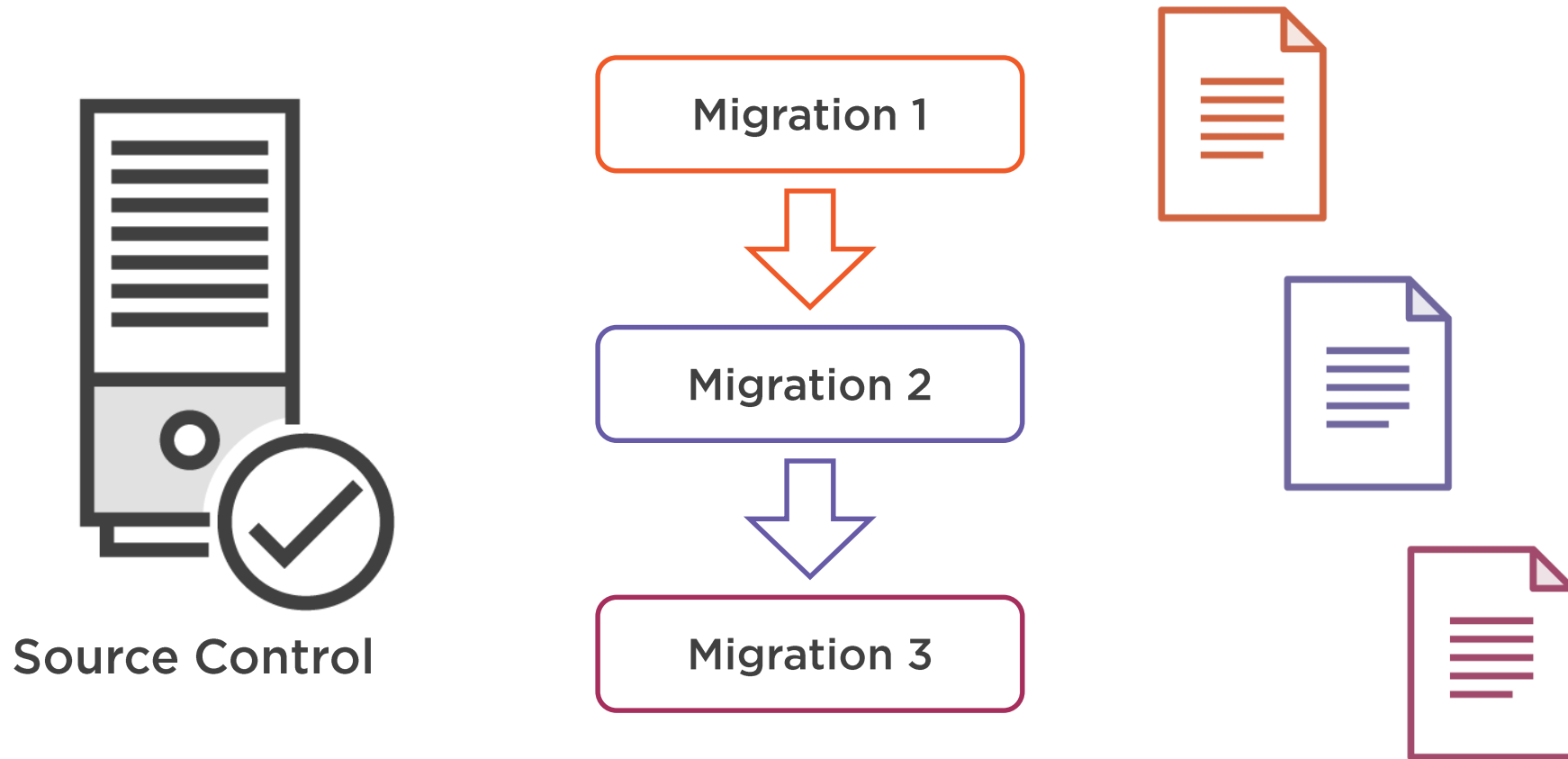
@vkhorikov [www.enterprisecraftsmanship.com](http://www.enterprisecraftsmanship.com)



# Outline



# Introducing the Migration-based Approach



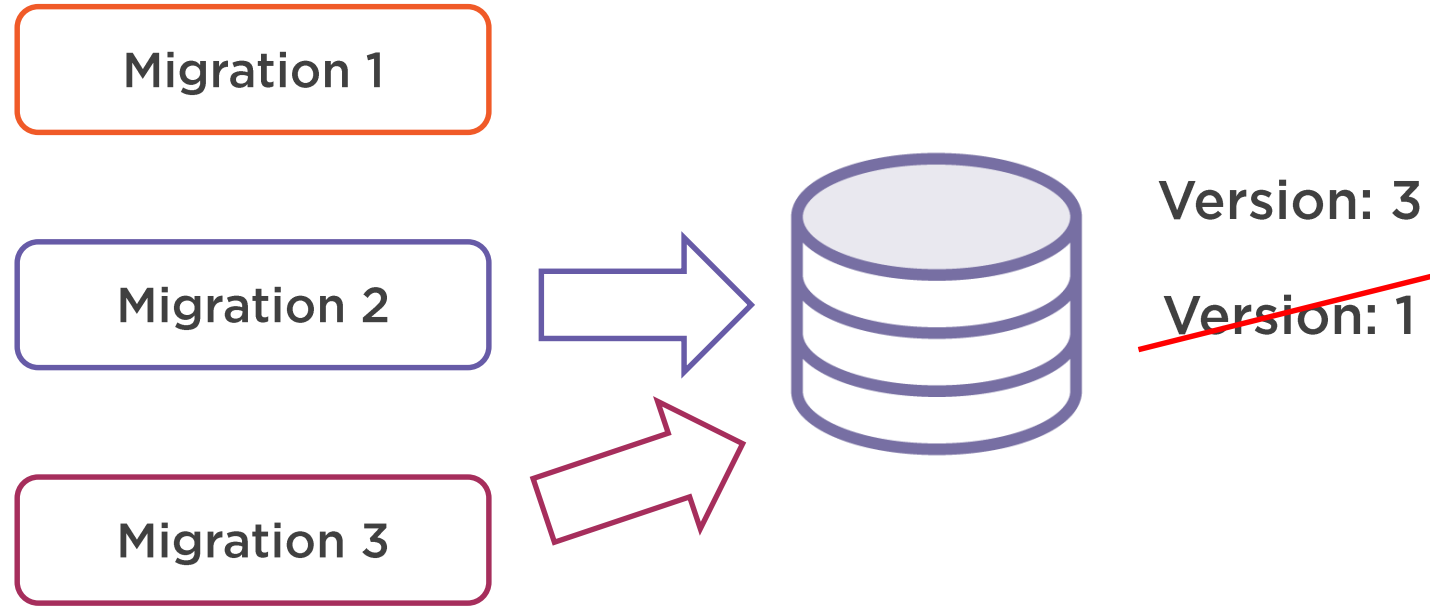
# Introducing the Migration-based Approach

01\_Initial.sql: `CREATE TABLE [dbo].[User] (  
 [UserID] BIGINT NULL PRIMARY KEY  
);`

02\_AddNameColumn.sql: `ALTER TABLE [User]  
ADD Name nvarchar(200) NULL`



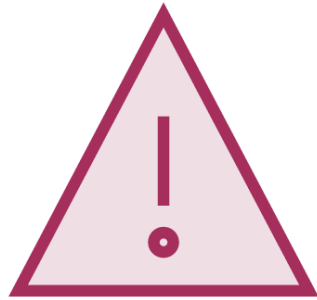
# Introducing the Migration-based Approach



**Great predictability**



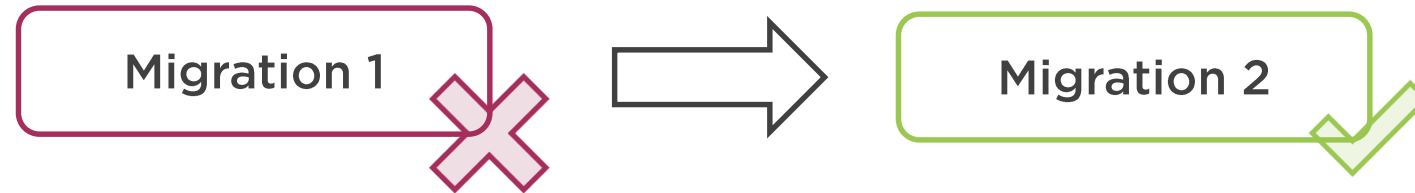
# Introducing the Migration-based Approach



**Migrations must become  
immutable after deployment**



# Introducing the Migration-based Approach



Rolling forward

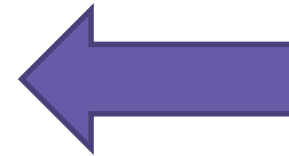


Change only in case  
of a data loss

# Introducing Fluent Migrator

```
[Migration(2)]
public class Initial : Migration {
    public override void Up() {
        Create.Table("User")
            .WithColumn("UserID").AsInt64().NotNullable().PrimaryKey()
            .WithColumn("Name").AsString(200).NotNullable();
    }

    public override void Down() {
        Delete.Table("User");
    }
}
```



Not for production



Easily readable

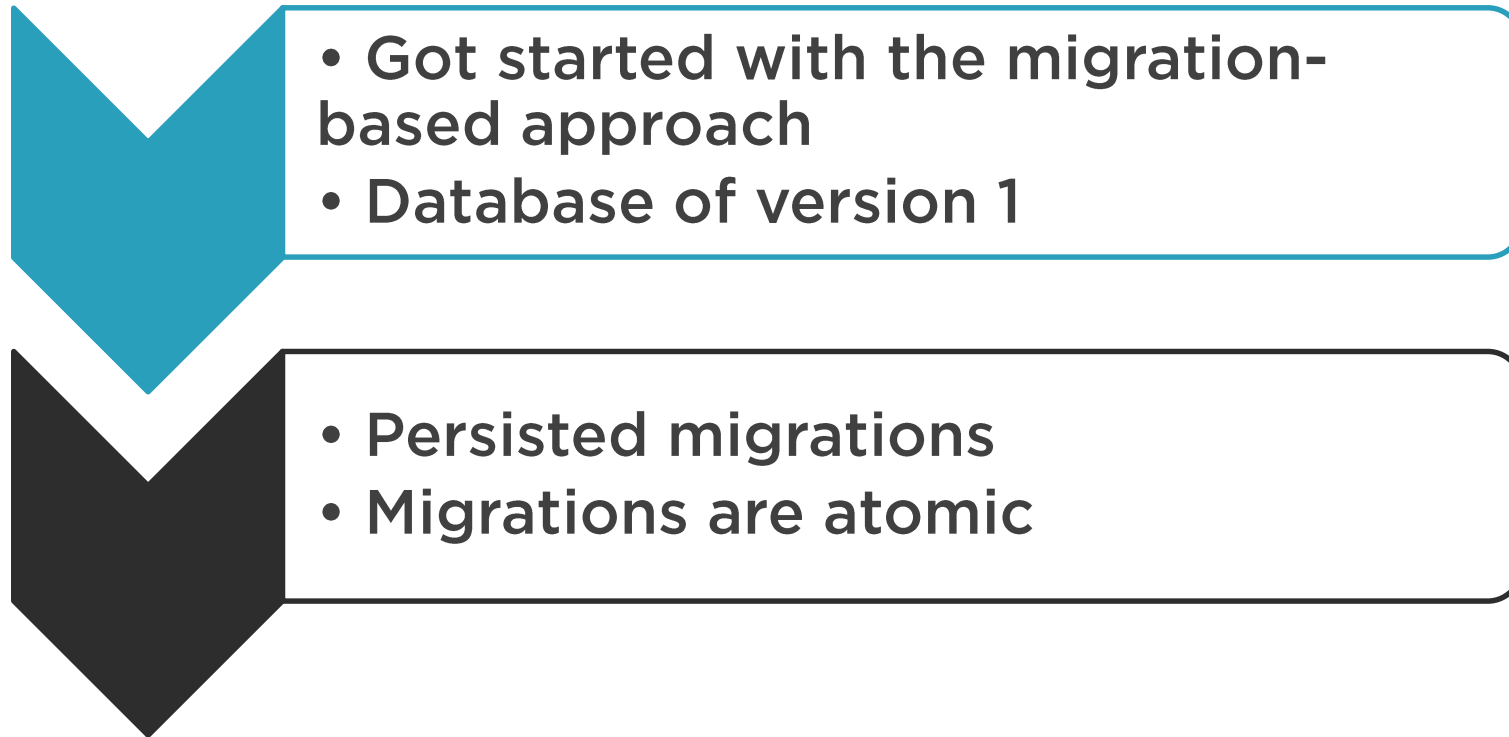


Strongly typed





# Recap: Creating an Initial Version



Entity Framework Code First Migrations



# Recap: Splitting the Name Column



## **No pre- and post-deployment steps**

All required steps are implemented in a single place



## **No need in the 2-step approach**

Can define any transition regardless of its complexity

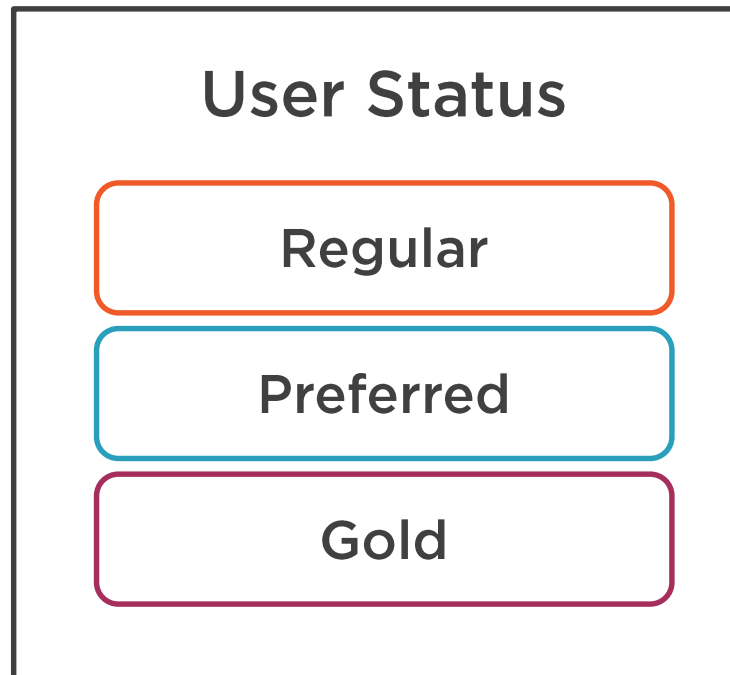


## **No need to track the production DB**

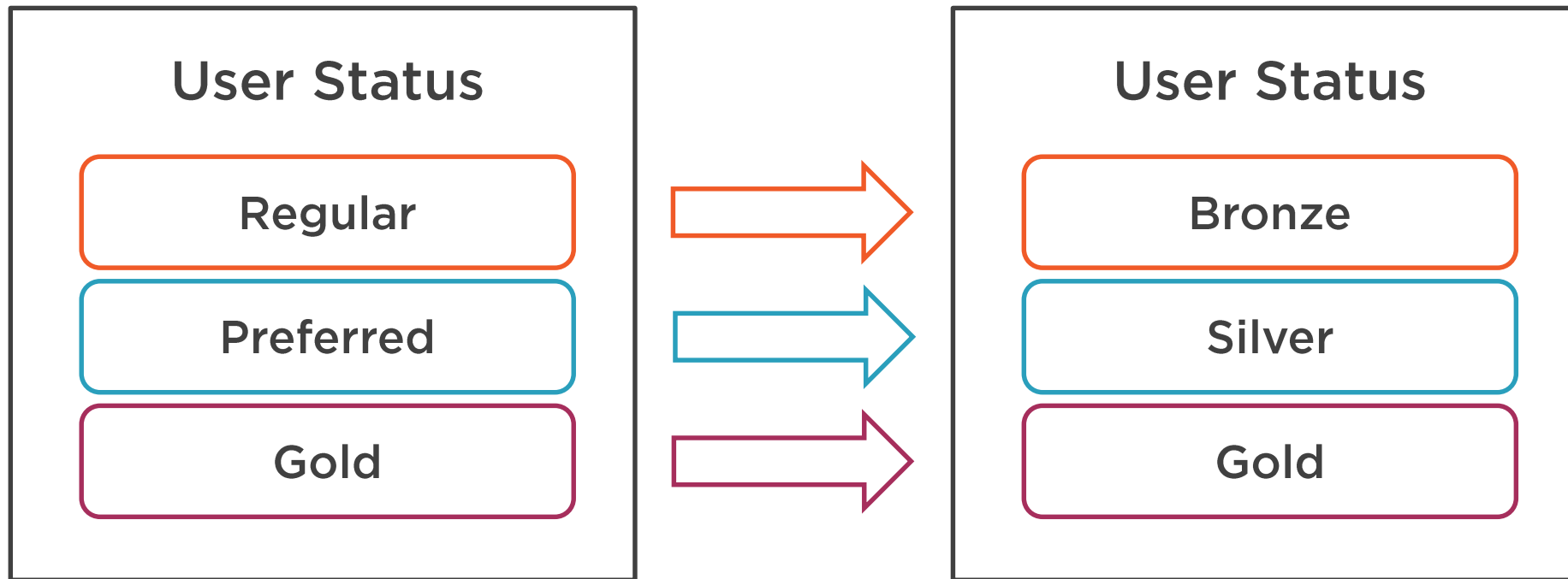
Can build up several migrations one after another



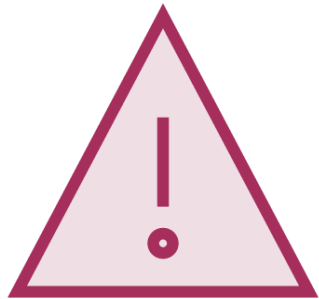
# Extracting the User Status Table



# Changing Reference Data

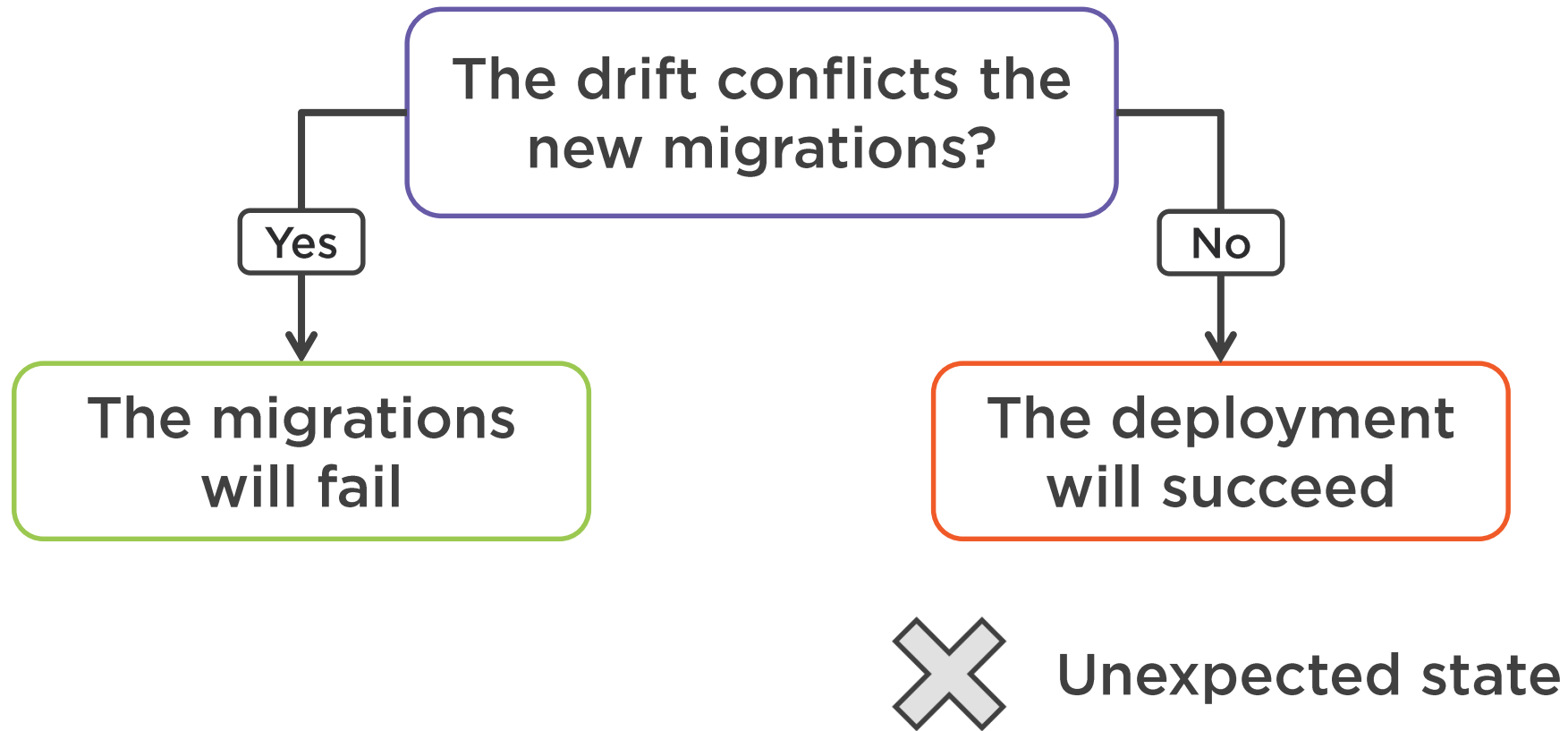


# Dealing with Database Drifts



**Create a migration for any  
schema or reference data  
change in the database**

# Dealing with Database Drifts



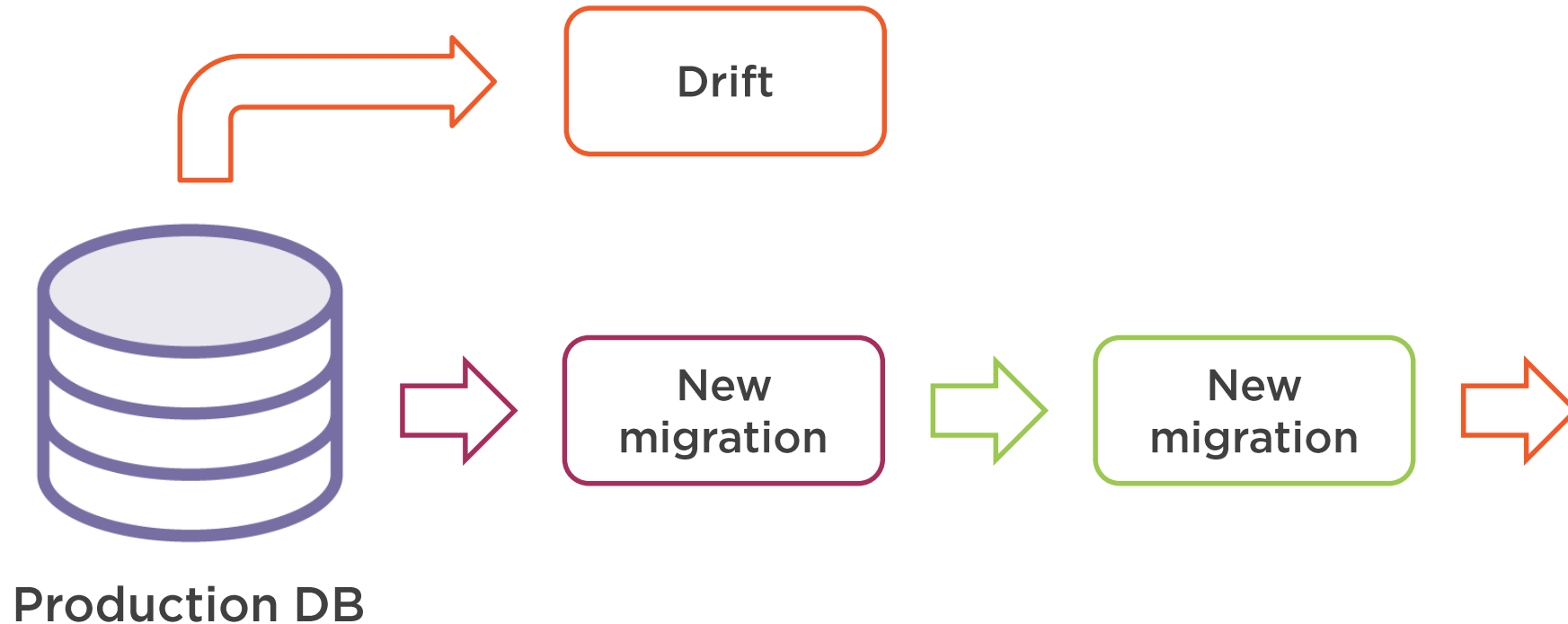
# Dealing with Database Drifts



**Always compare  
production and  
development databases**



# Non-conflicting Drift



**Make the drift-migration idempotent**

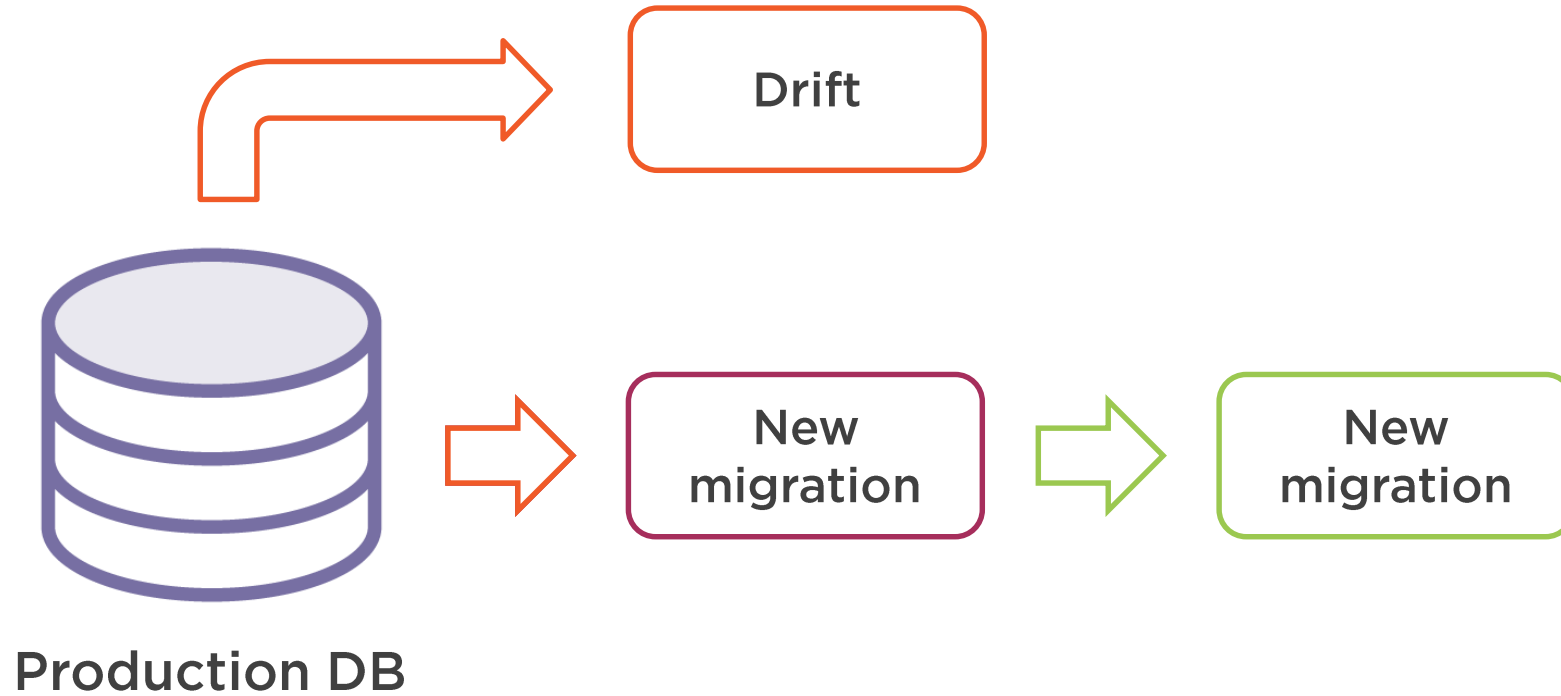


# Non-conflicting Drift

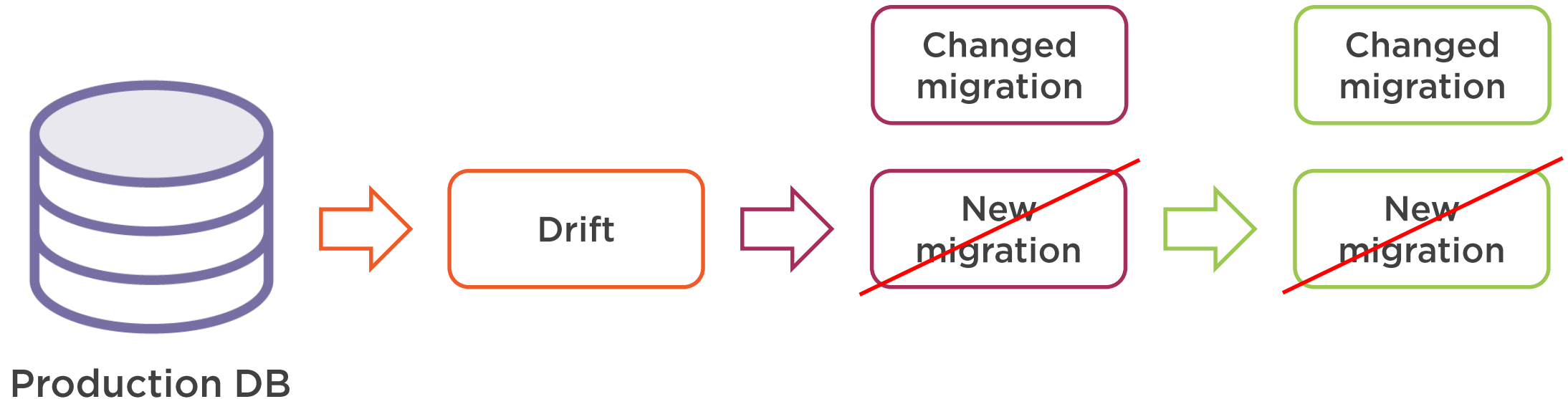
```
if (!Schema.Table("User").Index("IX_User_Email").Exists())
{
    Create.Index("IX_User_Email")
        .OnTable("User")
        .InSchema("dbo")
        .OnColumn("Email")
        .Unique();
}
```



# Conflicting Drift



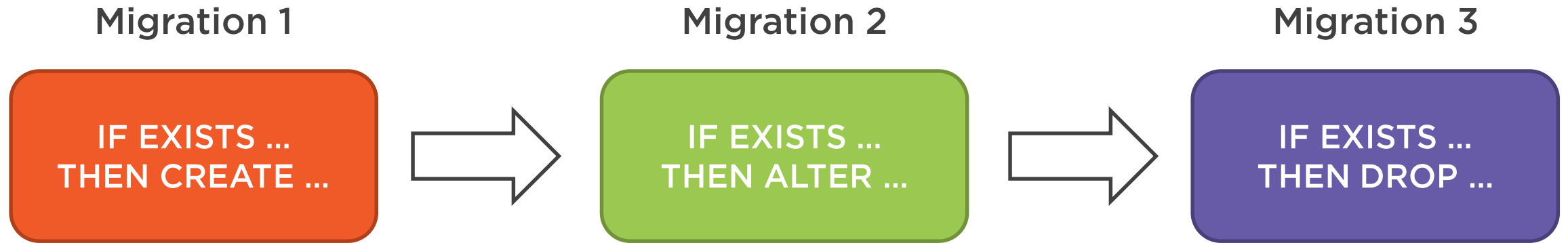
# Conflicting Drift



**Make sure everyone gets the updated migrations**



# Dealing with Database Drifts



**Make all migrations idempotent**



**Only if drifts are frequent**



# Handling Merge Conflicts



```
SELECT u.UserID, u.FirstName  
FROM dbo.[User] u
```



```
SELECT u.UserID, u.FirstName  
FROM dbo.[User] u
```

#6

```
ALTER PROCEDURE sp_SelectUsers  
... ADD u.Email
```

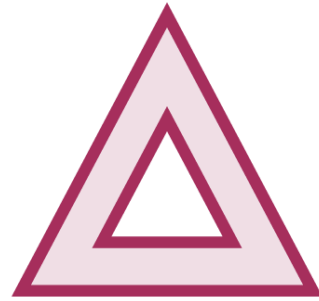
```
ALTER PROCEDURE sp_SelectUsers  
... ADD u.Status
```

#7

~~#6~~



# Handling Merge Conflicts



**Resolving conflicts is a tedious process**



**Create as few branches as possible**



**Conflicting tables are easier to spot**

# Enumerating Migrations: Numbers or Timestamps?

Numbers

vs

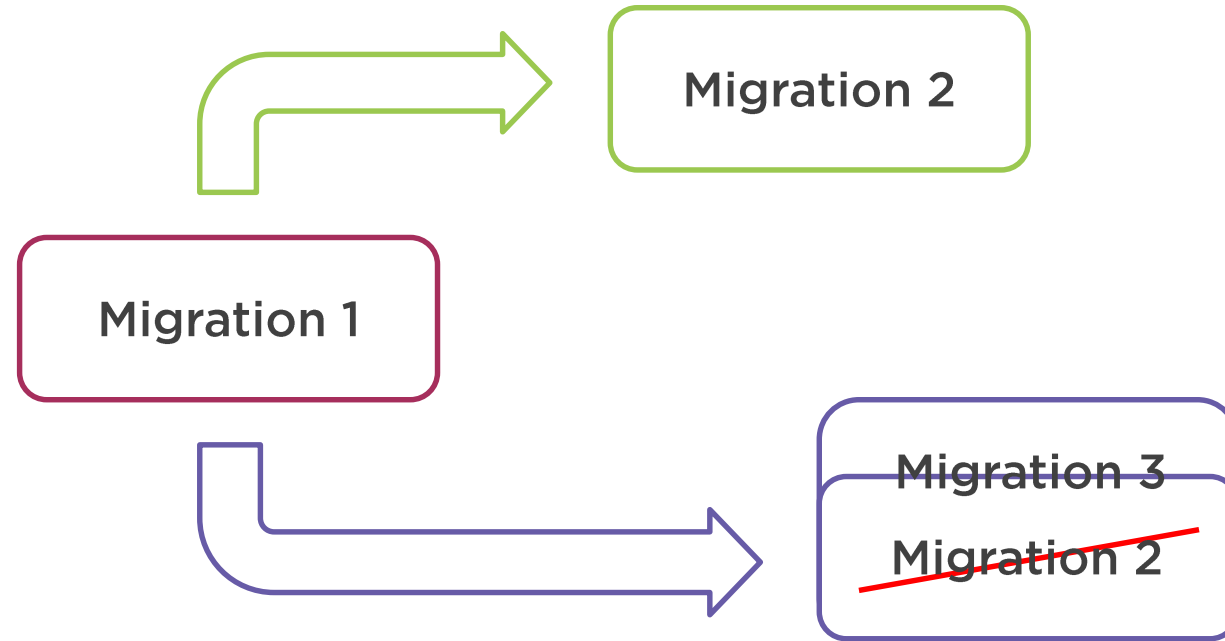
Timestamps

```
[Migration(1)]  
public class MyMigration  
{  
}
```

```
[Migration(201606010420)]  
// June, 1 2016 @ 4:20  
public class MyMigration  
{  
}
```

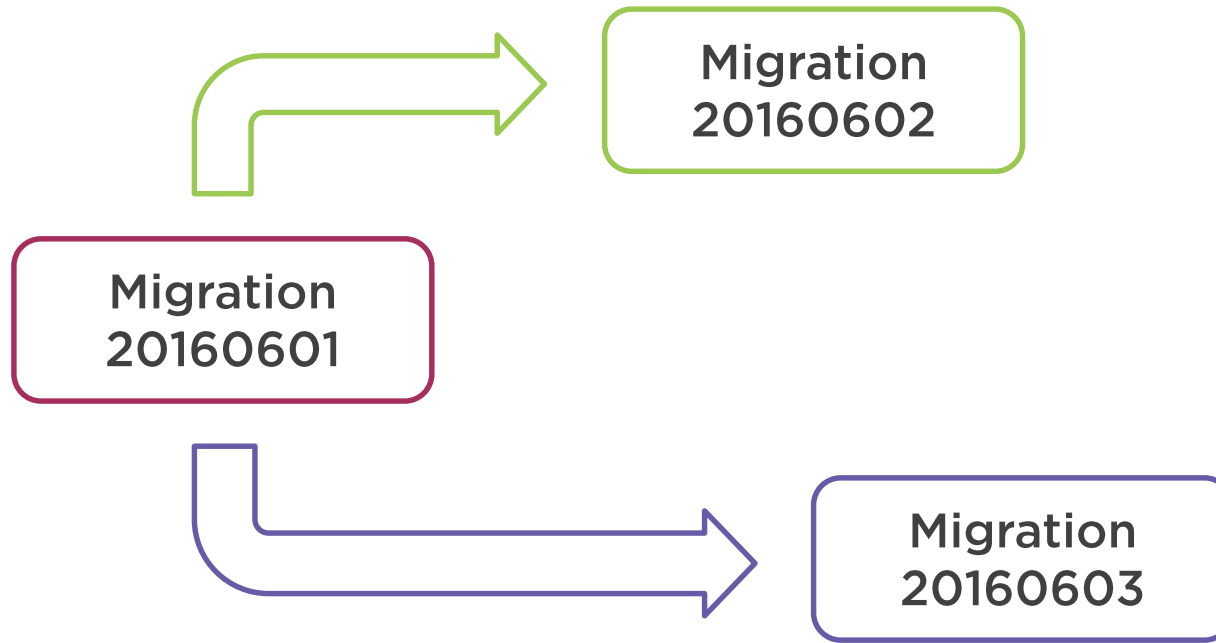


# Enumerating Migrations: Numbers or Timestamps?





# Enumerating Migrations: Numbers or Timestamps?



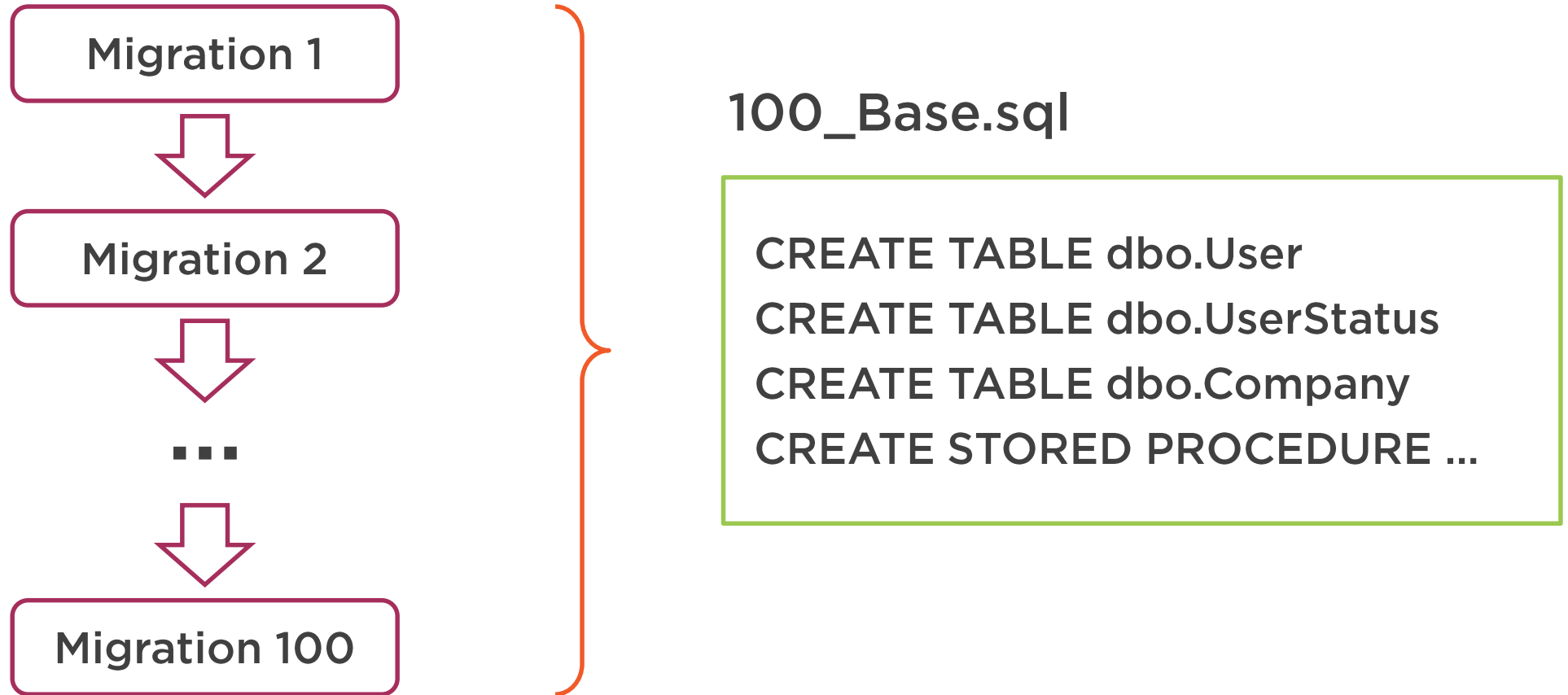
Stick to numbers instead



Numbers make a conflict explicit



# What to Do with Ever Increasing Number of Migrations?



# State-based vs. Migration-based Database Delivery

**State-based  
approach**



**Makes state explicit**

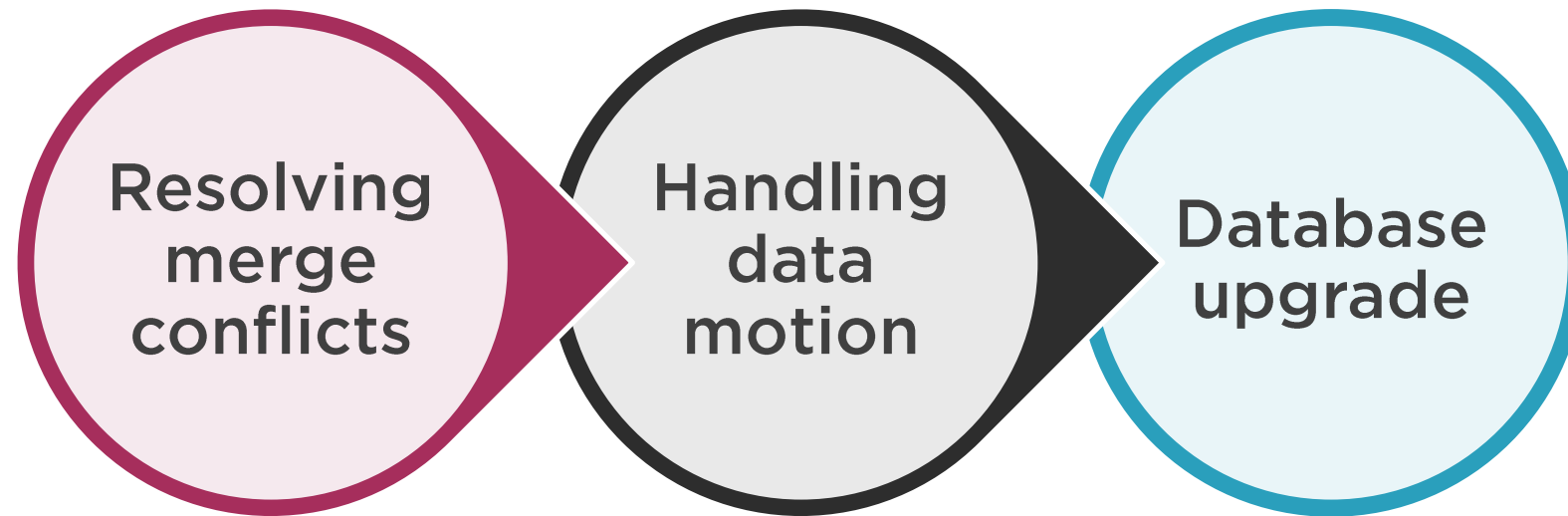
**Migration-based  
approach**



**Makes transitions explicit**



# State-based vs. Migration-based Database Delivery



# State-based vs. Migration-based Database Delivery

## State-based



Easy to handle merge conflicts



No easy way to implement data motion

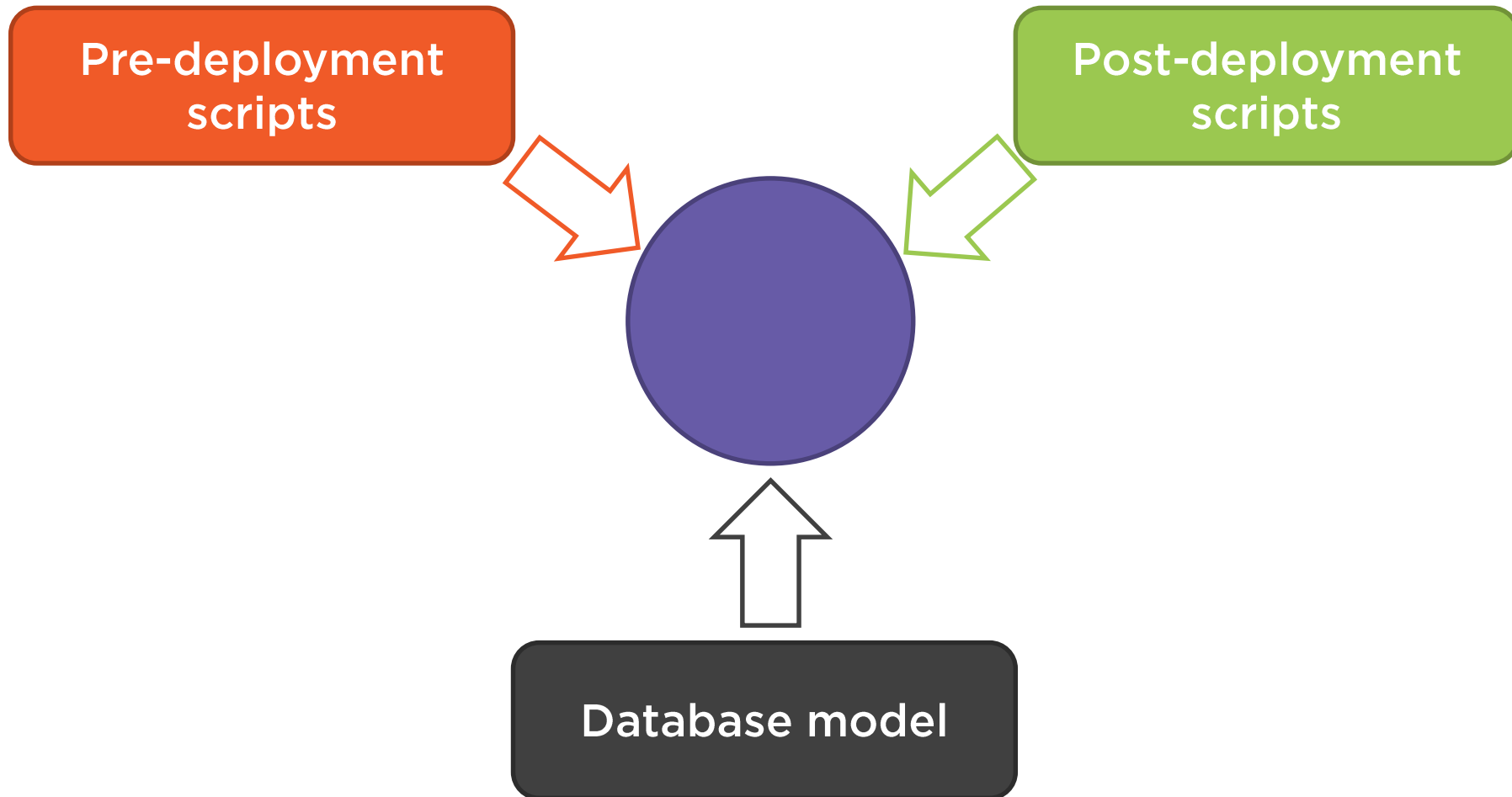
## Migration-based



Hard to handle merge conflicts



# Data Motion with the State-based Approach



# State-based vs. Migration-based Database Delivery

## State-based

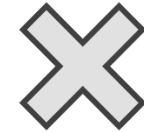


Easy to handle merge conflicts



No easy way to implement data motion

## Migration-based



Hard to handle merge conflicts



Data motion is coherent with schema changes



# Upgrading the Target Database

**State-based**



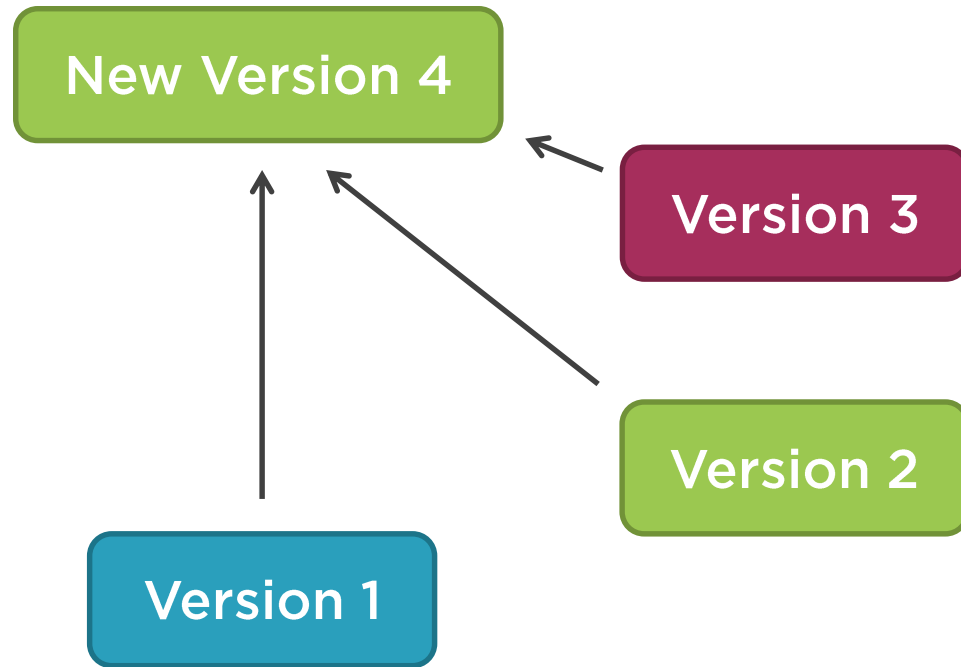
**Migration-based**





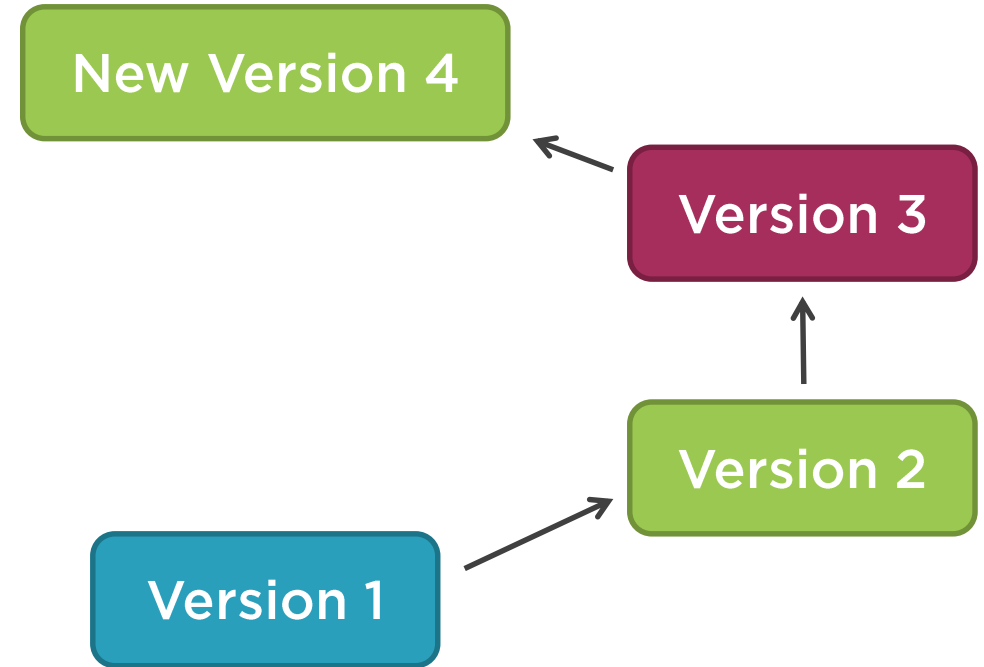
# Upgrading the Target Database

## State-based



Number of transitions to test: 3

## Migration-based



Number of transitions to test: 1



# Upgrading the Target Database

**State-based**



**2-step approach for  
complex refactorings**

**Migration-based**



**No restrictions on  
complexity of refactorings**



# State-based vs. Migration-based Database Delivery

## State-based

- ✓ Easy to handle merge conflicts
- ✗ No easy way to implement data motion
- ✗ Hard to deal with multiple production databases
- ✓ Easier to work with multiple branches

## Migration-based

- ✗ Hard to handle merge conflicts
- ✓ Data motion is coherent with schema changes
- ✓ No additional effort with multiple production DBs
- ✓ Easier to bring a database to some particular state



# State-based vs. Migration-based Database Delivery

**The elephant in the room: Continuous  
Delivery for Databases**

<https://vimeo.com/131637362>



# What Approach to Choose?

## State-based if:

A lot of  
logic in the  
database

Large  
distributed  
team

## Migration-based if:

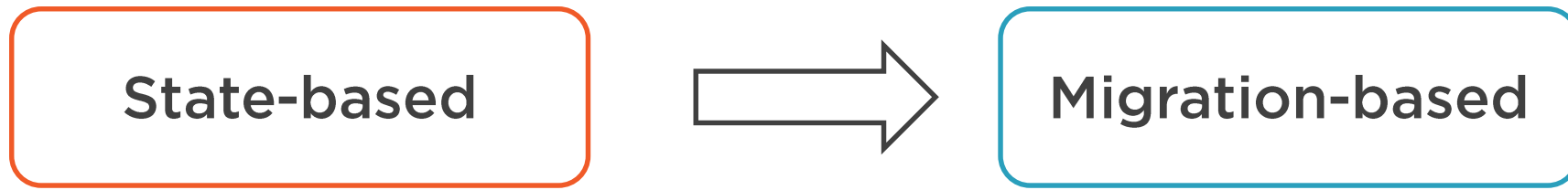
Not much  
logic in the  
database

Multiple  
production  
databases

Small local  
team



# Transitioning from One Approach to the Other



Create a base line script



# Transitioning from One Approach to the Other



## **State-based approach on early stages**

No need to create migrations if no data is in production yet



## **Migration-based approach when in production**

Allows for handling data motion and refactorings



# Combining the Two Approaches



**Is it possible to  
combine them**





# Combining the Two Approaches

**Conflicts in tables**



Spotted when re-creating the DB

**Conflicts in stored procedures**



Spotted by the source control



# Moving SQL Code to the Application Layer

**Forgo using stored procedures**



**No logic in the database**



# Moving SQL Code to the Application Layer

```
public class UserRepository
{
    public IReadOnlyList<UserDto> GetAll()
    {
        string text = @"
            SELECT u.UserID, u.FirstName, u.LastName, u.Email, s.Name [Status]
            FROM dbo.[User] u
            INNER JOIN dbo.UserStatus s ON u.StatusID = s.UserStatusID";

        /* Transform the results of the query to DTOs */
    }
}
```



Not applicable to database functions



## Summary



### The migration-based approach to database delivery

- Makes transitions explicit
- Try to keep migrations immutable

### Refactoring using Fluent Migrator

#### Dealing with database drifts

- Always compare the production DB with the development DB
- Make migrations idempotent

### Prefer numbers over timestamps for versions

### When too many migrations, rebase them



## Summary



### Pros and cons of the state-based and migration-based approaches

- State is better for dealing with merge conflicts
- Migrations are better for data motion and multiple production databases

#### Choose the state-based approach if:

- You have a large distributed team
- The database contains a lot of logic

#### Choose the migration-based approach if:

- The database structure changes often
- You have a small local team
- Have multiple production databases

### How to combine them together



In the Next Module

**Building your own database versioning tool**

