babygame01

Description

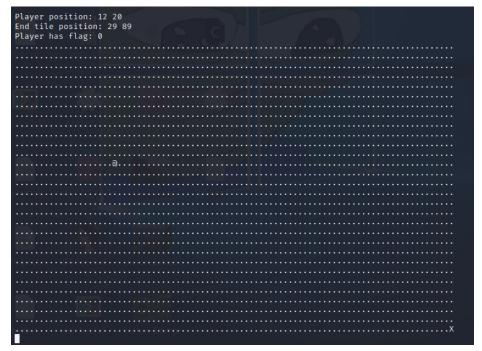
Get the flag and reach the exit.

Additional details will be available after launching your challenge instance.

I ran the instance and it indeed was a game.

The '@' was the player.

I found out you could spam aswd's to get multiple inputs in.



If you got to X it simply displayed a "You won" message.

I played around for a while, tried to find any glitches or stuff i could exploit.

I found out that you could go off the map from the top and bottom, going too far right or left just puts you in the next line or the previous.

I thought maybe going off the map somewhere I would find something.

A few minutes of aswd'ing later, I saw a change in the Player Has flag variable:

```
End tile position: 29 89
Player has flag: 64
```

I moved around a bit more and it changed to 46

Then when I reached the X:

```
You win!
flage
picoCTF{gamer_m0d3_enabled_f3416ca2}
```

ez

picoCTF{gamer_m0d3_enabled_f3416ca2}