

## Problem Set 3

### Safe and Secure Software (WS 11/12)

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 Url: <http://www.uni-weimar.de/cms/medien/mediensicherheit>

#### Problem 1: Testgen

Read and understand the `testgen` implementation from here.

#### Problem 2: RGB Test Driver (2 Points)

Use `testgen` to find new bugs in the RGB implementation of your fellow students. Therefore, you have to write a test driver for the RGB package. Further Information including a documentation can be found at this link: <http://www.free-software-consulting.com/projects/tg/>.

**package** RGB **is**

```
  type Color is private;
  subtype Intensity is Integer range 0..255;
```

```
  function To_Color(Red   : Intensity;
                   Green  : Intensity;
                   Blue   : Intensity)
    return Color;
```

— *Saturation arithmetics*

```
  function "+"(Left : Color; Right : Color) return Color;
  function "-"(Left : Color; Right : Color) return Color;
  function "*" (Left : Color; Right : Color) return Color;
```

— *print the Intensity of each color as hex values.*

```
  procedure Put(Item : in Color);
```

**private**

```
  type RGB is (Red, Green, Blue);
  type Color is array (RGB) of Intensity;
```

**end** RGB;

#### Problem 3: Coffee Machine (2 Points)

Implement the following specification and write a test `testgen` driver for it.

**package** Coffee Machine **is**

```
  — Simulation of a coin-driven coffee machine
  — User: — One slot to insert coins (only, 10 or, 20 cents)
  —       — One button to press (''money back'')
  — Machine: one slot to drop coins, the coffee output
```

— *Given 30 cents or more, the coffee is produced immediately*  
 — *(Note that Overspending is Possible)*

```
type State is private;
type Action is (Ten_Cent, Twenty_Cent, Button);
type Reaction is (Nothing, Drop_All_Coins, Coffee);
```

```
procedure Initialize( X : out State);
procedure X(S      : in out State;
           Act    : in Action;
           React  : out Reaction);
```

```
private
  type State is range 0..2;
end Coffee_Machine;
```

**Mini-Project 4: Graph** (4 Points)  
 Implement the following specifications.

```
generic
  type Vertex_Type is private;
package Generic_Graph is
  type Graph_Type is tagged limited private;
  subtype Edge_Weight is Natural;
  type Vertex_Array is array (Positive range <>) of Vertex_Type;

  — turns the graph into an empty graph without vertices and edges
  procedure Clear (Graph : in out Graph_Type);

  — inserts new Vertex; raises Constraint_Error if Vertex is already there
  — the new Vertex is unmarked
  procedure Add_Vertex (Graph : in out Graph_Type; Vertex : in Vertex_Type);

  — inserts an Edge into the graph, raises Constraint error if Head or
  — Tail aren't already in the graph; overwrites an Edge if it already
  — exists (i.e., changes the weight)
  procedure Add_Edge (Graph: in out Graph_Type;
                    Head, Tail: in Vertex_Type;
                    Weight: in Edge_Weight);

  — returns the weight of an edge; Natural'Last if the Edge doesn't exist
  function Weight_Of (Graph: Graph_Type;
                    Head, Tail: Vertex_Type) return Edge_Weight;
```

```

— all nodes K with an edge from Vertex to K
function Successors (Graph  : Graph_Type;
                    Vertex : Vertex_Type) return Vertex_Array;

— all nodes K with an edge from K to Vertex
function Predecessors (Graph  : Graph_Type;
                    Vertex : Vertex_Type) return Vertex_Array;

— return all vertices in the Graph
function All_Vertices(Graph : Graph_Type) return Vertex_Array;

private
  — implementation dependent ...
end Generic_Graph;

with Generic_Graph;

generic
  type Vertex_Type is private;
  type Vertex_Mark is (<>);
package Mark_Graph is

  package Graphs is new Generic_Graph(Vertex_Type);

  type Graph_Type is new Graphs.Graph_Type with private;

  procedure Set_Mark(Graph  : in out Graph_Type;
                   Vertex : in      Vertex_Type;
                   To      : in      Vertex_Mark);

  function Get_Mark (Graph  : Graph_Type;
                   Vertex : Vertex_Type) return Vertex_Mark;

private
  — implementation dependent ..
end Mark_Graph;

```

**Mini-Project 5: Graph Test Driver** (4 Points)  
 Write `testgen` test drivers for the above mini-project.