



PieTabs | Browser Enhancer

PinePie

By

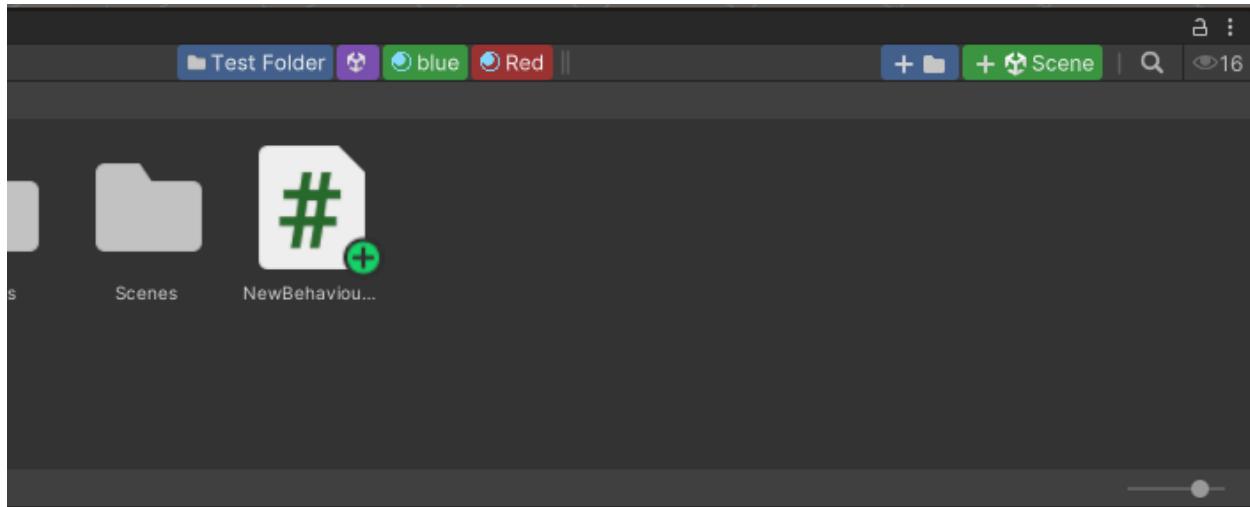
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PinePie



PieTabs:

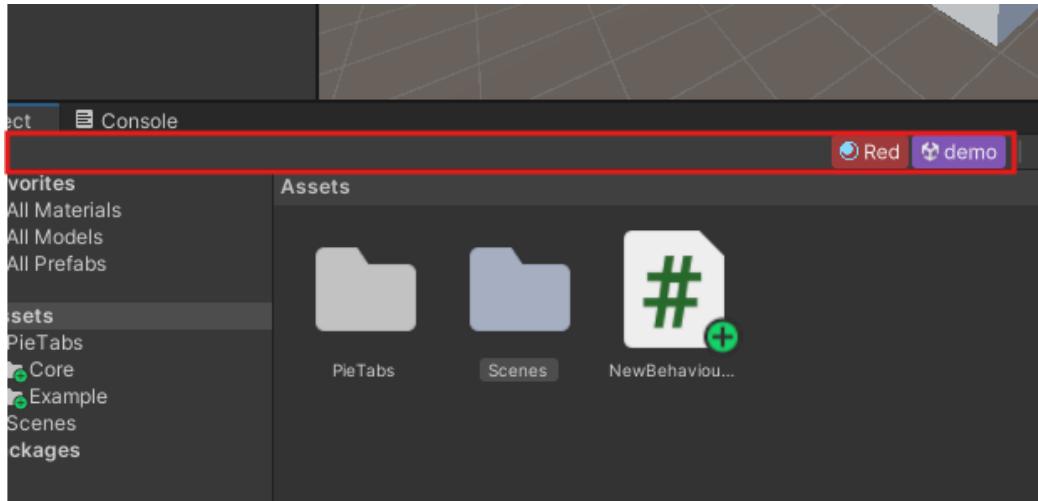


PieTabs upgrades Unity's Project Browser with a playful Tabs to boost Productivity. It introduces two resizable tab zones:

- **Navigator Tabs** let you bookmark folders and assets like Chrome bookmarks.
- **Creator Tabs** let you quickly create assets via one-click buttons.

With features like **drag-and-drop** buttons, **reorderable layout**, **custom colors**, minimal icon-only mode, and a smart address bar, it makes your workflow faster and more fun—without replacing the default Project Browser.

Navigator Buttons:



Drag n drop any item in the red section shown below to **create a new** navigator button.

Left Click any button here, it works like a **bookmark**.

Drag button to use it like a normal unity file item.

Ctrl + Left Click on button to **Open it Directly**.

Shift + Left Click to Hide Label.

Alt + Left Click to set color.

Right Click to remove the navigator button.

Imp: Tabs which are actually linked to the folder, it opens directly using **ctrl+click**. But you can access its folder items using **single click** by **uncommenting these lines**. In this script file - **Assets/PinePie/PieTabs/editor/Scripts/Navigator.cs** - **OnShortcutButtonClicked()**

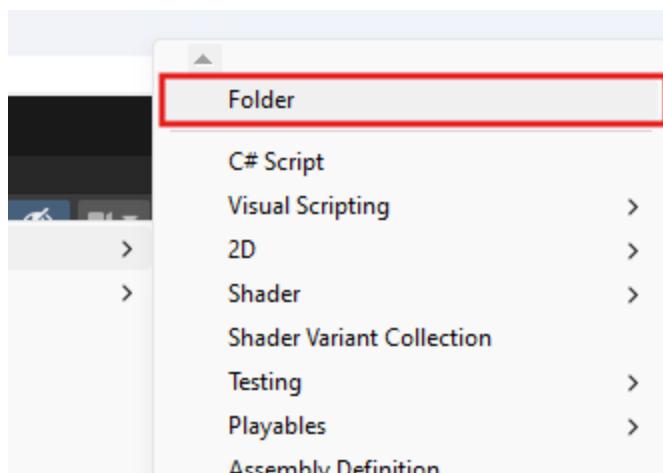
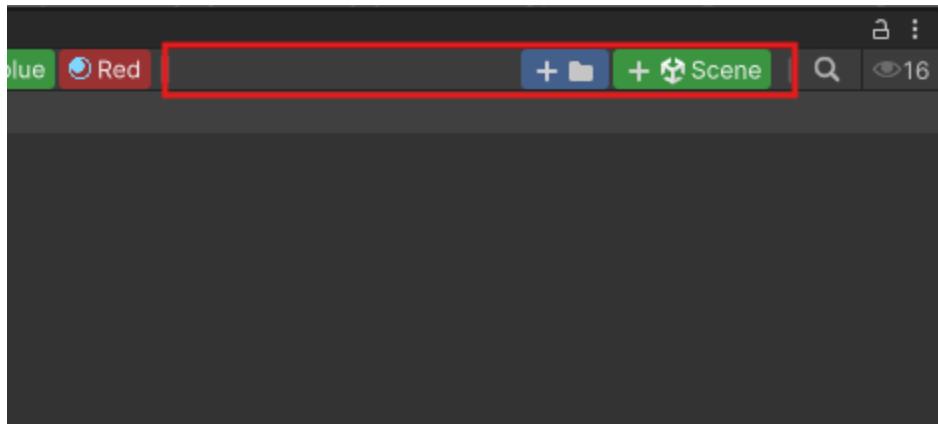
```

209
210
211     else
212     {
213         depSelection?.Invoke(UIbutton);
214
215         // uncomment line below to open folder even in single click
216
217         // if (AssetDatabase.IsValidFolder(buttonProp.Path))
218         //     OpenFolder(buttonProp.Path);
219         // else
220         FocusAsset(buttonProp.Path);
221
222         evt.stopPropagation();
223     }

```

Asset Creator Buttons:

Drag n drop any item in the red section shown above to **create a new** Creator button.



And fill the **menu entry name**, which should be exactly from the asset create popup menu.

For example, if the dragged item is a folder, then fill **Folder** in that field, which is written inside the red box in the image on the left.

Left Click any button here to **create a new asset** according to that menu entry.

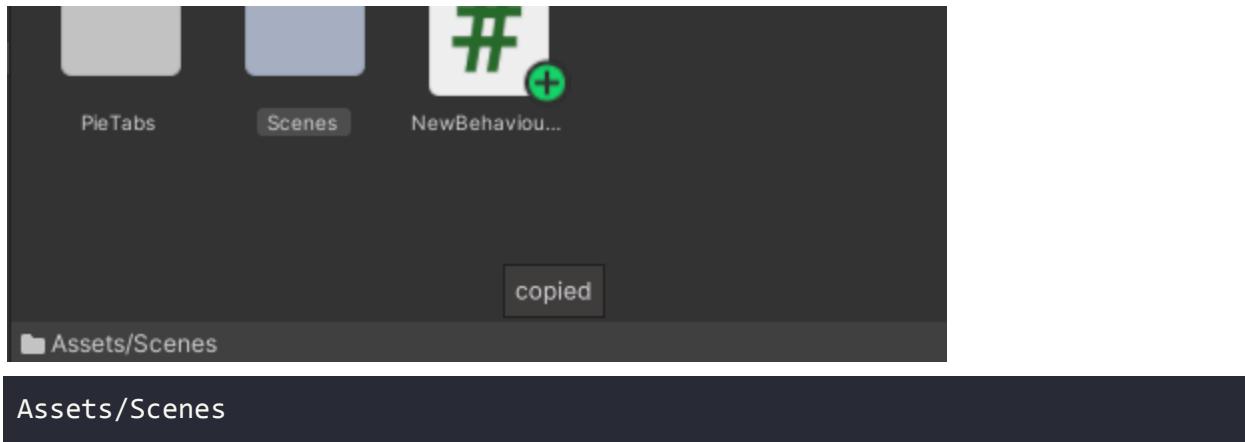
Ctrl + Left Click on button to **Edit entry name**.

Shift + Left Click to Hide Label.

Alt + Left Click to set color.

Right Click to remove the navigator button.

Smart Address Bar:



Left Click on Address bar to copy written address to clipboard.

If the address bar is empty then, the **folder address** will be copied.

And Right click on the address bar to copy the **File name** with the extension.

So it needs any item to be selected.

Feedback

Request a Feature for your game development and **Get free voucher when it is ready**, write your needs and mail it to sv92295351@gmail.com or give us feedback on [Pine Pie website](#).

If you have any **problem or suggestion** regarding this Asset you can kindly mail it to sv92295351@gmail.com



Thanks for downloading