de.bijan._20161024Aufgabe02dreieckEntwurf::Triangle

-a: Edge
-b: Edge
-c: Edge

+Triangle(): ctor
+Triangle(double a, double b, double c): ctor
+getA(): double
+getB(): double
+getC(): double
+setA(double a): void
+setB(double b): void
+setC(double c): void
+toString(): String
+equals(Object otherTriangle): boolean
+clone(): Triangle
+type(): String
-isIsosceles(): boolean
-isEquilateral(): boolean
+isPerpendicular(): boolean
+calcArea(): double
+calcPeriphery(): double

de.bijan._20161024Aufgabe02dreieckEntwurf::Edge

-x: double

+Edge(): ctor
+Edge(double x): ctor
+getX(): double
+setX(double x): void
+toString(): String
+equals(Object otherEdge): boolean
+clone(): Edge

0..1 ——◇ 3..3