CS4900/CS4910 Senior Design Class Meeting Minutes

Project Title: Project 2

Project Members (with email):  
 - Austin Miller, [austin.j07.miller@wmich.edu](mailto:austin.j07.miller@wmich.edu) - Bjarne Wilken, [Bjarne.wilken@wmich.edu](mailto:Bjarne.wilken@wmich.edu) - Christian Fuentes, [cdd9168@wmich.edu](mailto:cdd9168@wmich.edu) - Matthew Phillips, [matthew.a.phillips@wmich.edu](mailto:matthew.a.phillips@wmich.edu) - Mike Henke, [mgs8776@wmich.edu](mailto:mgs8776@wmich.edu)

**Week 3**

(The following is the weekly meeting minutes)

Date

* + - 01/24/2023

Attendance

* + - Austin Miller
    - Bjarne Wilken
    - Christian Fuentes
  + Matthew Philips
  + Mike Henke

Who miss(es) the meeting?

* No-one

General meeting info: start time; end time; meeting length in minutes, location etc.

* Study area F – Floyd Hall
* 9:00 – 10:00 am
* Programming Languages (General Idea for now):
  + HTML, CSS, PHP, JavaScript, Python

What has been discussed (what artifacts have been produced in the past week)

* Started working on Software Requirements

Next week Plan

* Work further on the Software Requirements document
* Starting first attempts on Website Designs
* Look at open Street maps API
  + Trying to figure out how to connect to the OpenStreetMap API

Name/location of the artifacts produced.

* Software Requirements Document

**Week 2**

(The following is the weekly meeting minutes)

Date

* + - 01/20/2023

Attendance

* + - Bjarne Wilken
    - Christian Fuentes
    - Matthew Philips

Who miss(es) the meeting?

* Mike Henke, Austin Miller.

General meeting info: start time; end time; meeting length in minutes, location etc.

* Waldo Library Group Room 3
* [Introduction\_Dustin\_20\_01\_2023.docx](https://1drv.ms/w/s!AhKEzf-ETZjigbCJbNpV3aAbcdV29T0?e=oLDSaU)

What has been discussed (what artifacts have been produced in the past week)

* + - General idea and first talk with Dustin ( Client ).

Next week Plan

* Get Base plan , check for ways to implement data ….

Name/location of the artifacts produced.

* Meeting Notes with Dustin, introduced each other.

**Week 2**

(The following is the weekly meeting minutes)

Date

* + - 01/17/2023

Attendance

* + - Austin Miller
    - Bjarne Wilken
    - Christian Fuentes
    - Matthew Philips

Who miss(es) the meeting?

* + - Mike Henke, but he notified us that he couldn’t come in advance.

General meeting info: start time; end time; meeting length in minutes, location etc.

* + - Study Area D
    - 09:00 – 10:00 am, an hour and ten minutes
    - general meeting, go over questions to ask our client for the project, and which model we should use for the project.

What has been discussed (what artifacts have been produced in the past week)

* + - None, general topic proposal, go over questions to ask our client for the project, and which model we should use for the project.

Next week Plan

* + - Talk to client about the project.

Name/location of the artifacts produced.

* + - Title: “Route Planner”
    - The location for our code for project will be at GitHub at: <https://github.com/gaming-B-DUB/RoutePlanner>

**Week 1**

(The following is the weekly meeting minutes)

Date

* + - 01/12/2023

Attendance

* + - Everyone

Who miss(es) the meeting?

* + - No one

General meeting info: start time; end time; meeting length in minutes, location etc.

* + - Classroom
    - 0830 – 0945 am, an hour and forty-five minutes
    - general meeting

What has been discussed (what artifacts have been produced in the past week)

* + - None, general topic proposal

Next week Plan

* + - Wait for approval of teacher.

Name/location of the artifacts produced.

* + - None