



# Code-Switching as a Cross-Lingual Training Signal: an Example with Unsupervised Bilingual Embedding

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- (+) Support for cross-lingual generalization abilities in monolingual embeddings
- (−) No context sharing because no token/sentence pairs

# CS in monolingual corpora

**Exemple 1 :** 1999年歐洲歌唱大賽(eurovision song contest 1999) 為歐洲歌唱大賽之第44屆比賽

**Exemple 2 :** as a result , ” li ” ( 禮 ) , meaning ” ritual ” or ” etiquette , ” governed the conduct of the nobles , whilst ” xing ” ( 刑 ) , the rules of punishment

**Exemple 3 :** 是一款由鬼游(ghost town games) 公司, team 17 行的烹模游. 玩家通多人合作或多角控制, 控制多游角色挑各种房里的机

Figure 1: Examples of code-switching

# Cross-lingual embeddings

Trade-off required ressources / alignment robustness:

- Supervised methods: BDI requires parallel corpora [Mikolov et al., 2013]
- Fully unsupervised embedding alignment [Conneau et al., 2017] often lacks of robustness [Søgaard et al., 2018]
- A weak supervision signal brings more stability [Søgaard et al., 2018]



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→ CS would act as a weak supervision signal bilingual embedding learning.

# CS-enhanced cross-lingual embedding learning

CS-powered cross-lingual mappings: **tokens randomly replaced by their translation.**

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Ours:

- (1) Identifies CS situations in monolingual corpora
- (2) Uses **natural CS** to learn a bilingual embedding using orthogonal mapping across languages

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- Scope reduction: languages written in different scripts (en-zh, en-ru, en-ar)
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Code-switching pair: pair of words from different scripts found **in the same context window**.

# Training procedure

Based on monolingual skip-gram loss [Mikolov et al., 2013]:

$$L = -\frac{1}{|C|} \sum_{w_i \in C} \sum_{w_j \in \mathcal{N}(w_i)} \log P(w_j | w_i) \quad (1)$$

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Replace the original negative sampling:

$$\log P(w_j | w_i) = \log \sigma(\tilde{x}_j^\top x_i) + \sum_{w_k \sim P_V}^n \log \sigma(-\tilde{x}_k^\top x_i) \quad (2)$$



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By computation on projected tokens in a CS pair ( $w_i^{\text{src}}, w_j^{\text{tgt}}$ ):

$$\log P(w_j^{\text{tgt}} | w_i^{\text{src}}) = \log \sigma(\tilde{x}_j^{\text{tgt}^\top} W \mathbf{x}_i^{\text{src}}) + \sum_{w_k^{\text{tgt}} \sim \mathcal{U}_{V_{\text{tgt}}}}^n \log \sigma(-\tilde{x}_k^{\text{tgt}^\top} W \mathbf{x}_i^{\text{src}}) \quad (3)$$

# Experimental setup

CS pairs extraction:

- Data is tokenized Wikipedia dumps
- FastText [Bojanowski et al., 2016] monolingual embeddings for 200,000 most frequent words
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Training pipeline:

- Modified skip-gram loss for **model initialisation**
- Add **orthogonalization steps** so  $W$  preserves distances
- **Refinement step** using VecMap self-learning procedure [Artetxe et al., 2018]

# Code-switching in monolingual corpora

- Check for script-switching with a dictionary
- Differentiate CS and token contamination

pair	number
en-ar	7,848,024
en-ru	50,182,802
en-zh	23,097,625

Figure: Counts of CS pairs

lang	tokens	token contamination			code-switching		
		coverage (%)	count	count digits	coverage (%)	count	count digits
ar	229M	44.9	1,043,396	6,511,347	38.0	486,764	6,360,450
ru	685M	55.1	5,237,773	26,063,394	50.7	4,158,232	25,637,900
zh	319M	47.6	1,720,247	3,220,332	39.4	1,174,912	3,117,309

Figure: Presence of English words in non-English monolingual corpora. An example is considered code-switched if it is in the vicinity of a non-English word.

# Results of CoSwitchMap

method	en-ar	en-ru	en-zh
<i>Methods with other self-learning procedures</i>			
WP	$10.7_{\pm 9.9}$	$36.9_{\pm 1.4}$	$0.6_{\pm 0.8}$
MUSE	$30.9_{\pm 3.3}$	$41.7_{\pm 2.9}$	$0.0_{\pm 3.3}$
<i>Different initializations for the same self-learning</i>			
VecMap	$36.4_{\pm 1.8}$	<b><math>49.1_{\pm 0.4}</math></b>	$0.0_{\pm 0.0}$
w/ MUSE init.	$37.4_{\pm 2.6}$	$48.3_{\pm 0.4}$	$0.0_{\pm 0.1}$
w/ WP init.	$38.6_{\pm 0.7}$	$45.8_{\pm 2.8}$	$0.1_{\pm 0.0}$
w/ identical init.	<u><math>39.8_{\pm 0.3}</math></u>	<u><math>48.9_{\pm 0.2}</math></u>	$36.8_{\pm 0.8}$
CoSwitchMap (ours)	<b><math>39.9_{\pm 0.1}</math></b>	<u><math>49.0_{\pm 0.3}</math></u>	<b><math>37.9_{\pm 0.9}</math></b>
supervised	<i>43.0</i>	<i>52.7</i>	<i>43.3</i>

**Figure:** Comparison of CoSwitchMap with other unsupervised mapping-based methods. Top-1 accuracy of a nearest neighbour search with CSLS criterion for BLI.

# Conclusion

## Contributions:

- CoSwitchMap outperforms existing unsupervised mapping-based methods
- Natural CS constitutes a cross-lingual training signal for multilingual static embeddings
- Leverage naturally-occurring code-switching

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## Limitations:



- Only works with languages written in different scripts.
- Most of the CS situations are literal translations of words in the vicinity.
- Demonstrates the utility of code-switching but still need for a more generalized method.

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