

Breanna Henriquez

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Objective

Seeking a game design, web developer, or software developer Co-op using programming skills in C#, C++, JavaScript, HTML, CSS and more. Available starting January 2022.

Education

Rochester Institute of Technology, Rochester NY

Bachelor of Science in Game Design and Development

Graduation Expected in May 2022

Dean's List: 2018 - 2021

GPA: 3.80

Skills

Tools: Adobe Cloud, Visual Studio, Visual Studio Code, Unity, Maya, Github

Programming languages: C#, C++, HTML, CSS, JavaScript

Projects

Budget Expense Tracker App (March 2021 - May 2021)

- Created a budget expense tracker app using MongoDB, React, and JavaScript.
- Implement features such as individual profiles with passwords, saving budgets and expenses to a database, and retrieving those items back from the database.

Protein Protectors (January 2020)

- Created a 2D top down action co-op game in a group of six using unity and C# for the Global Game Jam.
- Created multiple enemies as well as different UI elements such as health bars.

Work Experience

Changeling

Remote

Web Developer (2021 - Present)

- Design and implement outward facing production site for promotion and process documentation purpose using CSS, HTML, and JavaScript
- Create engaging experiences for each character in Changeling using Unity and C#.

RIT Commons

Rochester, NY

Student Manager (2019-Present)

- Train Employees, including deaf and non-native English speaking employees.
- Ensure that all employees follow HACCP and OSHA safety guidelines to maintain an accident free environment.
- Resolve any customer issues or complaints in a prompt, courteous, and professional manner.

Clubs

RIT Anime Club (2018 - Present)

RIT Esports (2018 - Present)

- Production Manager (2021 - Present)