

Project Overview

The project is a **Hotel Management System** that provides functionalities for managing hotel rooms and customer reservations where users can:

- Add new rooms to the hotel system.
- Book rooms for customers.
- Process room reservations in the order they were received.
- Display all available or booked rooms with details.
- View the status of processed and pending reservations.
 This system integrates fundamental data structures and algorithms to efficiently manage the room inventory and reservation queue, ensuring an organized and user-friendly experience.

Data Structures and Algorithms Used in the Project

Data Structures

- 1. List (rooms)
 - Purpose: Stores all room details (ID, type, price, and status) as dictionaries.
 - Usage:
 - Add rooms.
 - Search for rooms to book or remove.
 - Display the details of all rooms.

Example:

```
rooms.append({"id": room_id, "type": room_type, "price": room_price,
"status": "available"})
```

- 2. Queue (reservations using deque)
 - Purpose: Manages reservations using a First-In, First-Out (FIFO) mechanism.
 - Usage:
 - Add new reservations to the queue.
 - Process reservations in the order they were received.

Example:

```
reservations.append({"name": name, "room_id": room_id})
reservation = reservations.popleft()
```

- 3. Dictionary (within rooms and reservations)
 - Purpose: Organizes data for rooms and reservations with attributes like ID, type, price, status, and customer name.
 - Usage:
 - Represents each room and reservation for easy access and modification.

Algorithms

- 1. Linear Search
 - Ourpose:
 - To locate rooms by their ID for booking or removal.
 - Implementation: Iterates through the list of rooms to find a matching room ID.
 - o Complexity: O(n), where n is the number of rooms.

Example:

2. FIFO Queue Operations

- Purpose: Ensures reservations are processed in the same order they were made.
- o **Implementation**: Using popleft() from the deque library.

Example:

```
reservation = reservations.popleft()
```

Features Implemented in the Project

1. Room Management

- Add Room: Add a new room with attributes like ID, type, price, and availability status.
- Remove Room: Remove a room if it is not booked.
- Display Rooms: View all room details, including ID, type, price, and booking status.

2. Room Booking

 Book an available room for a customer by updating the room's status and adding the reservation to the queue.

3. Reservation Processing

 Process the next reservation in the queue using FIFO order and display the processed customer's details.

4. Reservation Status

 Track and display the number of processed and pending reservations, along with the pending reservation details.

5. Interactive Menu

 A user-friendly menu system allows users to navigate through functionalities like adding/removing rooms, booking rooms, and processing/viewing reservations.

The python code for the project:

from collections import deque

```
# Data
rooms = []
```

```
reservations = deque()
processed_count = 0
def add_room():
  """Add a new room to the hotel."""
  room_id = input("Enter room ID (e.g., 101): ")
  room_type = input("Enter room type (e.g., Single, Double): ")
  try:
     room_price = float(input("Enter room price per night: "))
     rooms.append({"id": room id, "type": room type, "price": room price, "status": "available"})
     print(f"Room {room_id} added successfully!")
  except ValueError:
     print("Invalid price. Please enter a numeric value.")
def display_rooms():
  """Show all rooms and their details."""
  if not rooms:
     print("No rooms available!")
     return
  print("\nRooms:")
  for room in rooms:
     print(f"Room {room['id']}: {room['type']} | ${room['price']} | {room['status']}")
def remove room():
  """Remove a room from the system."""
  room id = input("Enter the room ID to remove: ")
  for room in rooms:
     if room["id"] == room id:
       if room["status"] == "available":
          rooms.remove(room)
          print(f"Room {room_id} has been removed successfully.")
          return
          print(f"Cannot remove Room {room_id} because it is currently booked.")
          return
  print("Room not found. Please check the room ID and try again.")
def book room():
  """Book an available room."""
  room_id = input("Enter the room ID to book: ")
  for room in rooms:
     if room["id"] == room_id:
       if room["status"] == "available":
          room["status"] = "booked"
```

```
name = input("Enter your name: ")
          reservations.append({"name": name, "room_id": room_id})
          print(f"Room {room id} booked successfully for {name}!")
          return
       else:
          print(f"Room {room id} is already booked.")
  print("Room not found. Please check the room ID and try again.")
def process reservation():
  """Process the next reservation."""
  global processed count
  if reservations:
    reservation = reservations.popleft()
     processed count += 1
     print(f"Processing reservation for {reservation['name']} in Room {reservation['room_id']}.")
  else:
     print("No reservations to process.")
def view reservations():
  """View processed and pending reservations."""
  print(f"\nReservations Processed_count}")
  print(f"Reservations Pending: {len(reservations)}")
  if reservations:
     print("Pending Reservations:")
    for reservation in reservations:
       print(f"Name: {reservation['name']}, Room ID: {reservation['room_id']}")
def main():
  """Main menu for the Hotel Management System."""
  while True:
     print("\n--- Hotel Management System ---")
     print("1. Add Room")
     print("2. Display Rooms")
     print("3. Remove Room")
     print("4. Book Room")
     print("5. Process Reservation")
     print("6. View Reservations")
     print("7. Exit")
     choice = input("Enter your choice: ")
     if choice == "1":
       add_room()
```

```
elif choice == "2":
       display_rooms()
     elif choice == "3":
       remove_room()
     elif choice == "4":
       book_room()
     elif choice == "5":
       process_reservation()
     elif choice == "6":
       view_reservations()
     elif choice == "7":
       print("Goodbye!")
       break
     else:
       print("Invalid choice! Try again.")
# Corrected entry point
if _name_ == "_main_":
  main()
```