

## CMatrix

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# Chapter 1

## CMatrix: A Powerful C++ Matrix Library

CMatrix is a robust C++ matrix library designed to simplify matrix operations and provide extensive functionalities. This library is tailored for Data Science and Machine Learning projects, offering a versatile toolset for working with matrices.

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### 1.2 Installation

To install the library, follow these steps:

1. Clone the repository using the following command:

```
git clone https://github.com/B-Manitas/CMatrix.git
```

1. Include the `CMatrix.hpp` file in your project.
2. Compile your project with the following flags:

```
-std=c++11 -fopenmp
```

## 1.3 Exemple of Usage

Here's an example of how to use CMatrix:

```
#include "CMatrix.hpp"
int main()
{
    // Create a 2x3 matrix
    cmatrix<int> mat = {{1, 2, 3}, {4, 5, 6}};
    // Create a random 3x2 matrix
    cmatrix<int> rand = cmatrix<int>::randint(3, 2, 0, 10);
    rand.print();
    // Performs a calculation on the matrix
    mat += ((rand * 2) - 1);
    // Print the transpose of the result
    mat.transpose().print();
    return 0;
}
>> "[[18, 9], [5, 22], [20, 13]]"
```

## 1.4 Hierarchical Structure

CMatrix is structured as follows:

Class	Description
include	
<a href="#">CMatrix.hpp</a>	The main template class that can work with any data type.
src	
<a href="#">CMatrix.hpp</a>	General methods of the class.
<a href="#">CMatrixConstructors.hpp</a>	Implementation of class constructors.
<a href="#">CMatrixGetter.hpp</a>	Methods to retrieve information about the matrix and access its elements.
<a href="#">CMatrixSetter.hpp</a>	Methods to set data in the matrix.
<a href="#">CMatrixCheck.hpp</a>	Methods to verify matrix conditions and perform checks before operations to prevent errors.
<a href="#">CMatrixManipulation.hpp</a>	Methods to find elements in the matrix and transform it.
<a href="#">CMatrixOperator.hpp</a>	Implementation of various operators.
<a href="#">CMatrixStatic.hpp</a>	Implementation of static methods of the class.
<a href="#">CMatrixStatistics.hpp</a>	Methods to perform statistical operations on the matrix.
test	
<a href="#">CMatrixTest.hpp</a>	Contains the tests for the class.

## 1.5 Documentation

For detailed information on how to use CMatrix, consult the [documentation](#).

## 1.6 Libraries Used

- [OpenMP](#): An API for parallel programming. [\\_\(Required for compile CMatrix\)\\_](#)
- [GoogleTest](#): A C++ testing framework.
- [GoogleBenchmark](#): A C++ benchmarking framework.
- [Doxygen](#): A documentation generator.

## 1.7 See Also

- `CDataFrame`: A C++ DataFrame library for Data Science and Machine Learning projects.

## 1.8 License

This project is licensed under the MIT License, ensuring its free and open availability to the community.



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

`cmatrix< T >`

The main template class that can work with any data type. The cmatrix class is a matrix of any type except bool. To use the bool type, use the cbool class instead. (see CBool.hpp) . . . . ??





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

include/ <a href="#">CMatrix.hpp</a>	File containing the main template class of the 'cmatrix' library . . . . .	??
src/ <a href="#">CMatrix.hpp</a>	This file contains the implementation of general methods of the class . . . . .	??
src/ <a href="#">CMatrixCheck.hpp</a>	This file contains the implementation of methods to verify matrix conditions and perform checks before operations to prevent errors . . . . .	??
src/ <a href="#">CMatrixConstructor.hpp</a>	This file contains the implementation of constructors and destructors . . . . .	??
src/ <a href="#">CMatrixGetter.hpp</a>	This file contains the implementation of methods to retrieve information from the matrix and get its elements . . . . .	??
src/ <a href="#">CMatrixManipulation.hpp</a>	This file contains the implementation of methods to find elements and to perform manipulations on the matrix . . . . .	??
src/ <a href="#">CMatrixMath.hpp</a>	This file contains the implementation of mathematical functions . . . . .	??
src/ <a href="#">CMatrixOperator.hpp</a>	This file contains the implementation of operators . . . . .	??
src/ <a href="#">CMatrixSetter.hpp</a>	This file contains the implementation of methods to set values in the matrix . . . . .	??
src/ <a href="#">CMatrixStatic.hpp</a>	This file contains the implementation of static methods of the class . . . . .	??
src/ <a href="#">CMatrixStatistics.hpp</a>	This file contains the implementation of methods to perform statistical operations on the matrix	??



## Chapter 4

# Class Documentation

### 4.1 `cmatrix< T >` Class Template Reference

The main template class that can work with any data type. The `cmatrix` class is a matrix of any type except `bool`. To use the `bool` type, use the `cbool` class instead. (see `CBool.hpp`)

```
#include <CMatrix.hpp>
```

#### Public Member Functions

- `cmatrix` (const std::initializer\_list< std::initializer\_list< T >> &m)  
*Construct a new cmatrix object.*
- `cmatrix` (const std::vector< std::vector< T >> &m)  
*Construct a new cmatrix object.*
- `cmatrix` ()  
*Construct a new cmatrix object.*
- `cmatrix` (const size\_t &height, const size\_t &width)  
*Construct a new cmatrix object.*
- `cmatrix` (const size\_t &height, const size\_t &width, const T &val)  
*Construct a new cmatrix object.*
- template<class U >  
`cmatrix` (const `cmatrix`< U > &m)  
*Cast a matrix to another type.*
- `~cmatrix` ()  
*Destroy the cmatrix object.*
- `cmatrix`< T > `get` (const `cmatrix`< cbool > &m) const  
*Get a submatrix of the matrix.*
- std::vector< T > `rows_vec` (const size\_t &n) const  
*Get a row of the matrix.*
- std::vector< T > `columns_vec` (const size\_t &n) const  
*Get a column of the matrix as a flattened vector.*
- `cmatrix`< T > `rows` (const size\_t &ids) const  
*Get the rows of the matrix.*
- `cmatrix`< T > `rows` (const std::initializer\_list< size\_t > &ids) const  
*Get the rows of the matrix.*

- `cmatrix< T > rows` (const std::vector< size\_t > &ids) const  
*Get the rows of the matrix.*
- `cmatrix< T > columns` (const size\_t &ids) const  
*Get the columns of the matrix.*
- `cmatrix< T > columns` (const std::initializer\_list< size\_t > &ids) const  
*Get the columns of the matrix.*
- `cmatrix< T > columns` (const std::vector< size\_t > &ids) const  
*Get the columns of the matrix.*
- `cmatrix< T > cells` (const size\_t &row, const size\_t &col) const  
*Get the cells of the matrix.*
- `cmatrix< T > cells` (const std::initializer\_list< std::pair< size\_t, size\_t >> &ids) const  
*Get the cells of the matrix.*
- `cmatrix< T > cells` (const std::vector< std::pair< size\_t, size\_t >> &ids) const  
*Get the cells of the matrix.*
- `T & cell` (const size\_t &row, const size\_t &col)  
*Get the reference to a cell of the matrix.*
- `T cell` (const size\_t &row, const size\_t &col) const  
*Get a cell of the matrix.*
- `cmatrix< T > slice_rows` (const size\_t &start, const size\_t &end) const  
*Get the rows between two indexes.*
- `cmatrix< T > slice_columns` (const size\_t &start, const size\_t &end) const  
*Get the columns between two indexes.*
- `size_t width` () const  
*The number of columns of the matrix.*
- `size_t height` () const  
*The number of rows of the matrix.*
- `std::pair< size_t, size_t > size` () const  
*The dimensions of the matrix.*
- `template<class U >`  
`U width_t` () const  
*The number of columns of the matrix.*
- `template<class U >`  
`U height_t` () const  
*The number of rows of the matrix.*
- `cmatrix< T > transpose` () const  
*Get the transpose of the matrix.*
- `std::vector< T > diag` () const  
*Get the diagonal of the matrix.*
- `void set_row` (const size\_t &n, const std::vector< T > &val)  
*Set a row of the matrix.*
- `void set_column` (const size\_t &n, const std::vector< T > &val)  
*Set a column of the matrix.*
- `void set_cell` (const size\_t &row, const size\_t &col, const T &val)  
*Set a cell of the matrix.*
- `void set_diag` (const std::vector< T > &val)  
*Set the diagonal of the matrix.*
- `void insert_row` (const size\_t &pos, const std::vector< T > &val)  
*Insert a column in the matrix.*
- `void insert_column` (const size\_t &pos, const std::vector< T > &val)  
*Insert a row in the matrix.*
- `void push_row_front` (const std::vector< T > &val)

- Push a row in the front of the matrix.*
- void `push_row_back` (const std::vector< T > &val)
- Push a row in the back of the matrix.*
- void `push_col_front` (const std::vector< T > &val)
- Push a column in the front of the matrix.*
- void `push_col_back` (const std::vector< T > &val)
- Push a column in the back of the matrix.*
- int `find_row` (const std::function< bool(std::vector< T >)> &f) const
- Find the first row matching the condition.*
- int `find_row` (const std::vector< T > &val) const
- Find the first row matching the given row.*
- int `find_column` (const std::function< bool(std::vector< T >)> &f) const
- Find the first column matching the condition.*
- int `find_column` (const std::vector< T > &val) const
- Find the first column matching the given column.*
- std::pair< int, int > `find` (const std::function< bool(T)> &f) const
- Find the first cell matching the condition.*
- std::pair< int, int > `find` (const T &val) const
- Find the first cell matching the given cell.*
- std::vector< std::pair< size\_t, size\_t > > `find_all` (const T &val) const
- Find all cells matching the condition.*
- std::vector< std::pair< size\_t, size\_t > > `find_all` (const `cmatrix`< cbool > &m) const
- Find all cells matching the mask of another matrix.*
- std::vector< std::pair< size\_t, size\_t > > `find_all` (const std::function< bool(T)> &f) const
- Find all cells matching the condition.*
- `cmatrix`< cbool > `mask` (const std::function< bool(T)> &f) const
- Create a mask of the matrix matching the condition.*
- `cmatrix`< cbool > `mask` (const std::function< bool(T, T)> &f, const `cmatrix`< T > &m) const
- Create a mask of the matrix matching the mask of another matrix.*
- `cmatrix`< cbool > `not_` () const
- Negate the mask of the matrix.*
- `cmatrix`< cbool > `eq` (const `cmatrix`< T > &m) const
- Check if each cell of the matrix are equals to the cells of another matrix.*
- `cmatrix`< cbool > `eq` (const T &val) const
- Check if each cell of the matrix are equals to a value.*
- `cmatrix`< cbool > `neq` (const `cmatrix`< T > &m) const
- Check if each cell of the matrix are not equals to the cells of another matrix.*
- `cmatrix`< cbool > `neq` (const T &val) const
- Check if each cell of the matrix are not equals to a value.*
- `cmatrix`< cbool > `leq` (const `cmatrix`< T > &m) const
- Check if each cell of the matrix are less or equals to the cells of another matrix.*
- `cmatrix`< cbool > `leq` (const T &val) const
- Check if each cell of the matrix are less or equals to a value.*
- `cmatrix`< cbool > `geq` (const `cmatrix`< T > &m) const
- Check if each cell of the matrix are greater or equals to the cells of another matrix.*
- `cmatrix`< cbool > `geq` (const T &val) const
- Check if each cell of the matrix are greater or equals to a value.*
- `cmatrix`< cbool > `lt` (const `cmatrix`< T > &m) const
- Check if each cell of the matrix are less than the cells of another matrix.*
- `cmatrix`< cbool > `lt` (const T &val) const
- Check if each cell of the matrix are less than a value.*

- `cmatrix< cbool > gt` (const `cmatrix< T > &m`) const  
*Check if each cell of the matrix are greater than the cells of another matrix.*
- `cmatrix< cbool > gt` (const `T &val`) const  
*Check if each cell of the matrix are greater than a value.*
- void `remove_row` (const `size_t &n`)  
*Remove a row of the matrix.*
- void `remove_column` (const `size_t &n`)  
*Remove a column of the matrix.*
- void `concatenate` (const `cmatrix< T > &m`, const unsigned int `&axis=0`)  
*Concatenate a matrix to the matrix.*
- bool `is_empty` () const  
*Check if the matrix is empty.*
- bool `is_square` () const  
*Check if the matrix is a square matrix.*
- bool `is_diag` () const  
*Check if the matrix is a diagonal matrix.*
- bool `is_identity` () const  
*Check if the matrix is the identity matrix.*
- bool `is_symetric` () const  
*Check if the matrix is a symmetric matrix.*
- bool `is_triangular_up` () const  
*Check if the matrix is an upper triangular matrix.*
- bool `is_triangular_low` () const  
*Check if the matrix is a lower triangular matrix.*
- bool `all` (const `std::function< bool(T)> &f`) const  
*Check if all the cells of the matrix satisfy a condition.*
- bool `all` (const `T &val`) const  
*Check if all the cells of the matrix are equal to a value.*
- bool `any` (const `std::function< bool(T)> &f`) const  
*Check if at least one cell of the matrix satisfy a condition.*
- bool `any` (const `T &val`) const  
*Check if at least one cell of the matrix is equal to a value.*
- `cmatrix< T > min` (const unsigned int `&axis=0`) const  
*Get the minimum value for each row (axis: 0) or column (axis: 1) of the matrix.*
- `T min_all` () const  
*Get the minimum value of all the elements of the matrix.*
- `cmatrix< T > max` (const unsigned int `&axis=0`) const  
*Get the maximum value for each row (axis: 0) or column (axis: 1) of the matrix.*
- `T max_all` () const  
*Get the maximum value of all the elements of the matrix.*
- `cmatrix< T > sum` (const unsigned int `&axis=0`, const `T &zero=T()`) const  
*Get the sum of the matrix for each row (axis: 0) or column (axis: 1) of the matrix.*
- `T sum_all` (const `T &zero=T()`) const  
*Get the sum of all the elements of the matrix.*
- `cmatrix< float > mean` (const unsigned int `&axis=0`) const  
*Get the mean value for each row (axis: 0) or column (axis: 1) of the matrix.*
- `cmatrix< float > std` (const unsigned int `&axis=0`) const  
*Get the standard deviation value for each row (axis: 0) or column (axis: 1) of the matrix.*
- `cmatrix< T > median` (const unsigned int `&axis=0`) const  
*Get the median value for each row (axis: 0) or column (axis: 1) of the matrix.*
- bool `near` (const `cmatrix< T > &val`, const `T &tolerance=1e-5`) const

- Test if the matrix is near another matrix.*

  - `bool near (const T &val, const T &tolerance=1e-5) const`
- Test if the matrix is near a value.*

  - `bool nearq (const cmatrix< T > &val, const T &tolerance=1e-5) const`
- Test if the matrix is not near another matrix.*

  - `bool nearq (const T &val, const T &tolerance=1e-5) const`
- Test if the matrix is not near a value.*

  - `cmatrix< T > matmul (const cmatrix< T > &m) const`
- Get the product with another matrix.*

  - `cmatrix< T > matpow (const unsigned int &n) const`
- Get the power of the matrix.*

  - `cmatrix< T > log () const`
- Get the natural logarithm of the matrix.*

  - `cmatrix< T > log2 () const`
- Get the log2 of the matrix.*

  - `cmatrix< T > log10 () const`
- Get the log10 of the matrix.*

  - `cmatrix< T > exp () const`
- Get the exponential of the matrix.*

  - `cmatrix< T > sqrt () const`
- Get the square root of the matrix.*

  - `cmatrix< T > abs () const`
- Get the absolute value of the matrix.*

  - `void print () const`
- Print the matrix in the standard output.*

  - `void clear ()`
- Clear the matrix.*

  - `cmatrix< T > copy () const`
- Copy the matrix.*

  - `void apply (const std::function< T(T, size_t, size_t)> &f)`
- Apply a function to each cell of the matrix.*

  - `void apply (const std::function< T(T)> &f)`
- Apply a function to each cell of the matrix.*

  - `cmatrix< T > map (const std::function< T(T, size_t, size_t)> &f) const`
- Apply a function to each cell of the matrix and return the result.*

  - `template<class U >`  
`cmatrix< U > map (const std::function< U(T, size_t, size_t)> &f) const`  
*Apply a function to each cell of the matrix and return the result.*
- Apply a function to each cell of the matrix and return the result.*

  - `cmatrix< T > map (const std::function< T(T)> &f) const`
- Apply a function to each cell of the matrix and return the result.*

  - `template<class U >`  
`cmatrix< U > map (const std::function< U(T)> &f) const`  
*Apply a function to each cell of the matrix and return the result.*
- Fill the matrix with a value.*

  - `void fill (const T &val)`
- Fill the matrix with a value.*

  - `std::vector< std::vector< T > > to_vector () const`
- Convert the matrix to a vector.*

  - `template<class U >`  
`cmatrix< U > cast () const`  
*Convert the matrix to a matrix of another type.*
- Convert the matrix to a matrix of another type.*

  - `cmatrix< int > to_int () const`

- Convert the matrix to a matrix of integers.*

  - `cmatrix< float > to_float () const`

*Convert the matrix to a matrix of floats.*

  - `cmatrix< std::string > to_string () const`

*Convert the matrix to a matrix of strings.*

  - `cmatrix< T > & operator= (const std::initializer_list< std::initializer_list< T >> &m)`

*The assignment operator.*

  - `cmatrix< T > & operator= (const cmatrix< T > &m)`

*The assignment operator.*

  - `bool operator== (const cmatrix< T > &m) const`

*The equality operator.*

  - `bool operator!= (const cmatrix< T > &m) const`

*The inequality operator.*

  - `cmatrix< cbool > operator== (const T &n) const`

*The equality operator comparing the matrix with a value.*

  - `cmatrix< cbool > operator!= (const T &n) const`

*The inequality operator comparing the matrix with a value.*

  - `cmatrix< cbool > operator< (const cmatrix< T > &m) const`

*The strictly less than operator comparing the matrix with another matrix.*

  - `cmatrix< cbool > operator< (const T &n) const`

*The strictly less than operator comparing the matrix with a value.*

  - `cmatrix< cbool > operator<= (const cmatrix< T > &m) const`

*The less than operator comparing the matrix with another matrix.*

  - `cmatrix< cbool > operator<= (const T &n) const`

*The less than operator comparing the matrix with a value.*

  - `cmatrix< cbool > operator> (const cmatrix< T > &m) const`

*The strictly greater than operator comparing the matrix with another matrix.*

  - `cmatrix< cbool > operator> (const T &n) const`

*The strictly greater than operator comparing the matrix with a value.*

  - `cmatrix< cbool > operator>= (const cmatrix< T > &m) const`

*The greater than operator comparing the matrix with another matrix.*

  - `cmatrix< cbool > operator>= (const T &n) const`

*The greater than operator comparing the matrix with a value.*

  - `cmatrix< T > operator! () const`

*The not operator.*

  - `cmatrix< T > operator+ (const cmatrix< T > &m) const`

*The addition operator.*

  - `cmatrix< T > operator+ (const T &n) const`

*The addition operator.*

  - `cmatrix< T > operator- (const cmatrix< T > &m) const`

*The subtraction operator.*

  - `cmatrix< T > operator- (const T &val) const`

*The subtraction operator.*

  - `cmatrix< T > operator* (const cmatrix< T > &m) const`

*The multiplication operator element-wise.*

  - `cmatrix< T > operator* (const T &n) const`

*The multiplication operator.*

  - `cmatrix< T > operator/ (const T &n) const`

*The division operator.*

  - `cmatrix< T > operator^ (const unsigned int &m) const`

*The power operator element-wise.*



- `cmatrix< T > & operator+=` (const `cmatrix< T > &m`)  
*The addition assignment operator.*
- `cmatrix< T > & operator+=` (const T &n)  
*The addition assignment operator.*
- `cmatrix< T > & operator-=` (const `cmatrix< T > &m`)  
*The subtraction assignment operator.*
- `cmatrix< T > & operator-=` (const T &n)  
*The subtraction assignment operator.*
- `cmatrix< T > & operator*=` (const `cmatrix< T > &m`)  
*The multiplication assignment operator.*
- `cmatrix< T > & operator*=` (const T &n)  
*The multiplication assignment operator.*
- `cmatrix< T > & operator/=` (const T &n)  
*The division assignment operator.*
- `cmatrix< T > & operator^=` (const unsigned int &m)  
*The power assignment operator.*
- `cmatrix< int > to_int` () const
- `cmatrix< float > to_float` () const
- `cmatrix< cbool > not_` () const
- `cmatrix< int > randint` (const size\_t &height, const size\_t &width, const int &min, const int &max, const int &seed)
- `cmatrix< float > randfloat` (const size\_t &height, const size\_t &width, const float &min, const float &max, const int &seed)
- `cmatrix< int > zeros` (const size\_t &width, const size\_t &height)
- `cmatrix< int > identity` (const size\_t &size)

## Static Public Member Functions

- static bool `is_matrix` (const std::vector< std::vector< T >> &m)  
*Check if a nested vector is a matrix. To be a matrix, all the rows and columns must have the same length.*
- static `cmatrix< int > randint` (const size\_t &height, const size\_t &width, const int &min=0, const int &max=100, const int &seed=time(nullptr))  
*Generate a random matrix of integers.*
- static `cmatrix< float > randfloat` (const size\_t &height, const size\_t &width, const float &min=0, const float &max=1, const int &seed=time(nullptr))  
*Generate a random matrix of floats.*
- static `cmatrix< int > zeros` (const size\_t &width, const size\_t &height)  
*Generate a matrix of zeros.*
- static `cmatrix< int > identity` (const size\_t &size)  
*Generate the identity matrix.*
- static `cmatrix< T > merge` (const `cmatrix< T > &m1`, const `cmatrix< T > &m2`, const unsigned int &axis=0)  
*Merge two matrices.*

## Private Member Functions

- void `__check_size` (const std::tuple< size\_t, size\_t > &size) const  
*Check if dimensions are equals to the dimensions of the matrix.*
- void `__check_size` (const `cmatrix< T > &m`) const  
*Check if dimensions are equals to the dimensions of the matrix.*
- void `__check_valid_row` (const std::vector< T > &row) const

- Check if the vector is a valid row of the matrix.*

  - void `__check_valid_col` (const std::vector< T > &col) const

*Check if the vector is a valid column of the matrix.*
- void `__check_valid_diag` (const std::vector< T > &diag) const

*Check if the diagonal is a valid diagonal of the matrix.*
- void `__check_valid_row_id` (const size\_t &n) const

*Check if the row is a valid row index of the matrix.*
- void `__check_valid_col_id` (const size\_t &n) const

*Check if the column is a valid column index of the matrix.*
- void `__check_expected_id` (const size\_t &n, const size\_t &expected) const

*Check if the index is expected.*
- void `__check_expected_id` (const size\_t &n, const size\_t &expectedBegin, const size\_t &expectedEnd) const

*Check if the index is expected.*
- void `__check_valid_type` () const

*Check if the type of the matrix is valid. List of types not supported: bool (use cbool instead).*
- `cmatrix< float > __mean` (const unsigned int &axis, std::true\_type true\_type) const

*Compute the mean value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is arithmetic.*
- `cmatrix< float > __mean` (const unsigned int &axis, std::false\_type false\_type) const

*Compute the mean value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is not arithmetic.*
- `cmatrix< float > __std` (const unsigned int &axis, std::true\_type true\_type) const

*Compute the std value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is arithmetic.*
- `cmatrix< float > __std` (const unsigned int &axis, std::false\_type false\_type) const

*Compute the std value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is not arithmetic.*
- `cmatrix< T > __map_op_arithmetic` (const std::function< T(T, T)> &f, const `cmatrix< T >` &m) const

*Apply a operator to each cell of the matrix.*
- `cmatrix< T > __map_op_arithmetic` (const std::function< T(T, T)> &f, const T &val) const

*Apply a operator to each cell of the matrix.*
- template<class U >  
`cmatrix< U > __cast` (std::true\_type true\_type) const

*Convert the matrix to a matrix of another type.*
- template<class U >  
`cmatrix< U > __cast` (std::false\_type false\_type) const

*Convert the matrix to a matrix of another type.*
- `cmatrix< std::string > __to_string` (std::true\_type true\_type) const

*Convert the matrix to a string matrix.*
- `cmatrix< std::string > __to_string` (std::false\_type false\_type) const

*Convert the matrix to a string matrix.*

## Private Attributes

- std::vector< std::vector< T > > `matrix` = std::vector<std::vector<T>>()

## Friends

- `template<class U >`  
`std::ostream & operator<< (std::ostream &out, const cmatrix< U > &m)`  
*The output operator.*
- `template<class U >`  
`cmatrix< U > operator+ (const U &n, const cmatrix< U > &m)`  
*The addition operator.*
- `template<class U >`  
`cmatrix< U > operator- (const U &n, const cmatrix< U > &m)`  
*The subtraction operator.*
- `template<class U >`  
`cmatrix< U > operator- (const cmatrix< U > &m)`  
*The negation operator.*
- `template<class U >`  
`cmatrix< U > operator* (const U &n, const cmatrix< U > &m)`  
*The multiplication operator.*

### 4.1.1 Detailed Description

```
template<class T>
class cmatrix< T >
```

The main template class that can work with any data type. The `cmatrix` class is a matrix of any type except `bool`. To use the `bool` type, use the `cbool` class instead. (see `CBool.hpp`)

#### Template Parameters

<code>T</code>	The type of elements in the <code>cmatrix</code> .
----------------	--

### 4.1.2 Constructor & Destructor Documentation

#### 4.1.2.1 `cmatrix()` [1/6]

```
template<class T >
cmatrix< T >::cmatrix (
    const std::initializer_list< std::initializer_list< T >> & m )
```

Construct a new `cmatrix` object.

#### Parameters

<code>m</code>	The matrix to copy.
----------------	---------------------

**Exceptions**

<code>std::invalid_argument</code>	If the initializer list is not a matrix.
<code>std::invalid_argument</code>	If the type is bool.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
> [[1, 2], [3, 4]]
```

**4.1.2.2 cmatrix() [2/6]**

```
template<class T >
cmatrix< T >::cmatrix (
    const std::vector< std::vector< T >> & m )
```

Construct a new cmatrix object.

**Parameters**

<i>m</i>	The vector matrix.
----------	--------------------

**Exceptions**

<code>std::invalid_argument</code>	If the vector is not a matrix.
<code>std::invalid_argument</code>	If the type is bool.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
> [[1, 2], [3, 4]]
```

**4.1.2.3 cmatrix() [3/6]**

```
template<class T >
cmatrix< T >::cmatrix
```

Construct a new cmatrix object.

**Exceptions**

<code>std::invalid_argument</code>	If the type is bool.
------------------------------------	----------------------

```
$ cmatrix<int> m;
> []
```

**4.1.2.4 cmatrix() [4/6]**

```
template<class T >
cmatrix< T >::cmatrix (
```

```
const size_t & height,
const size_t & width )
```

Construct a new `cmatrix` object.

#### Parameters

<i>height</i>	The number of rows.
<i>width</i>	The number of columns.

#### Exceptions

<code>std::invalid_argument</code>	If the type is <code>bool</code> .
------------------------------------	------------------------------------

```
$ cmatrix<int> m(2, 2);
> [[0, 0], [0, 0]]
```

#### 4.1.2.5 `cmatrix()` [5/6]

```
template<class T >
cmatrix< T >::cmatrix (
    const size_t & height,
    const size_t & width,
    const T & val )
```

Construct a new `cmatrix` object.

#### Parameters

<i>height</i>	The number of rows.
<i>width</i>	The number of columns.
<i>val</i>	The value to fill the matrix.

#### Exceptions

<code>std::invalid_argument</code>	If the type is <code>bool</code> .
------------------------------------	------------------------------------

```
$ cmatrix<int> m(2, 2, 1);
> [[1, 1], [1, 1]]
```

#### 4.1.2.6 `cmatrix()` [6/6]

```
template<class T >
template<class U >
cmatrix< T >::cmatrix (
    const cmatrix< U > & m )
```

Cast a matrix to another type.

**Parameters**

<i>m</i>	The matrix to copy.
----------	---------------------

**Template Parameters**

<i>U</i>	The type of the matrix to copy.
----------	---------------------------------

**Exceptions**

<code>std::invalid_argument</code>	If the type is bool.
------------------------------------	----------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<float> n(m);
> n = [[1.0, 2.0], [3.0, 4.0]]
```

**4.1.2.7 ~cmatrix()**

```
template<class T >
cmatrix< T >::~~cmatrix
```

Destroy the cmatrix object.

**4.1.3 Member Function Documentation****4.1.3.1 \_\_cast() [1/2]**

```
template<class T >
template<class U >
cmatrix< U > cmatrix< T >::__cast (
    std::false_type false_type ) const [private]
```

Convert the matrix to a matrix of another type.

**Template Parameters**

<i>U</i>	The type of the matrix to convert.
----------	------------------------------------

**Parameters**

<i>false_type</i>	The type of the matrix is not convertible.
-------------------	--

## Exceptions

<code>std::invalid_argument</code>	The type of the matrix is not convertible.
------------------------------------	--

4.1.3.2 `__cast()` [2/2]

```
template<class T >
template<class U >
cmatrix< U > cmatrix< T >::__cast (
    std::true_type true_type ) const [private]
```

Convert the matrix to a matrix of another type.

## Template Parameters

<code>U</code>	The type of the matrix to convert.
----------------	------------------------------------

## Parameters

<code>true_type</code>	The type of the matrix is convertible.
------------------------	--

## Returns

`cmatrix` The converted matrix.

4.1.3.3 `__check_expected_id()` [1/2]

```
template<class T >
void cmatrix< T >::__check_expected_id (
    const size_t & n,
    const size_t & expected ) const [private]
```

Check if the index is expected.

## Parameters

<code>n</code>	The index to check.
<code>expected</code>	The expected index.

## Exceptions

<code>std::invalid_argument</code>	If the index is not the expected index.
------------------------------------	---

#### 4.1.3.4 `__check_expected_id()` [2/2]

```
template<class T >
void cmatrix< T >::__check_expected_id (
    const size_t & n,
    const size_t & expectedBegin,
    const size_t & expectedEnd ) const [private]
```

Check if the index is expected.

##### Parameters

<i>n</i>	The index to check.
<i>expectedBegin</i>	The expected begin index inclusive.
<i>expectedEnd</i>	The expected end index inclusive.

##### Exceptions

<i>std::invalid_argument</i>	If the index is not the expected index.
------------------------------	---

#### 4.1.3.5 `__check_size()` [1/2]

```
template<class T >
void cmatrix< T >::__check_size (
    const cmatrix< T > & m ) const [private]
```

Check if dimensions are equals to the dimensions of the matrix.

##### Parameters

<i>m</i>	The matrix.
----------	-------------

##### Exceptions

<i>std::invalid_argument</i>	If the dimensions are not equals to the dimensions of the matrix.
------------------------------	---

#### 4.1.3.6 `__check_size()` [2/2]

```
template<class T >
void cmatrix< T >::__check_size (
    const std::tuple< size_t, size_t > & size ) const [private]
```

Check if dimensions are equals to the dimensions of the matrix.



## Parameters

<code>size</code>	The vertical and horizontal dimensions.
-------------------	---

## Exceptions

<code>std::invalid_argument</code>	If the dimensions are not equals to the dimensions of the matrix.
------------------------------------	---

4.1.3.7 `__check_valid_col()`

```
template<class T >
void cmatrix< T >::__check_valid_col (
    const std::vector< T > & col ) const [private]
```

Check if the vector is a valid column of the matrix.

## Parameters

<code>col</code>	The column to check.
------------------	----------------------

## Exceptions

<code>std::invalid_argument</code>	If the vector is not a valid column of the matrix.
------------------------------------	--

## Note

The column must be a vector of the same type of the matrix.

4.1.3.8 `__check_valid_col_id()`

```
template<class T >
void cmatrix< T >::__check_valid_col_id (
    const size_t & n ) const [private]
```

Check if the column is a valid column index of the matrix.

## Parameters

<code>n</code>	The column index to check.
----------------	----------------------------

## Exceptions

<code>std::invalid_argument</code>	If the column is not a valid column index of the matrix.
------------------------------------	--

#### 4.1.3.9 `__check_valid_diag()`

```
template<class T >
void cmatrix< T >::__check_valid_diag (
    const std::vector< T > & diag ) const [private]
```

Check if the diagonal is a valid diagonal of the matrix.

##### Parameters

<i>diag</i>	The diagonal to check.
-------------	------------------------

##### Exceptions

<i>std::invalid_argument</i>	If the vector is not a valid diagonal of the matrix.
------------------------------	--

#### 4.1.3.10 `__check_valid_row()`

```
template<class T >
void cmatrix< T >::__check_valid_row (
    const std::vector< T > & row ) const [private]
```

Check if the vector is a valid row of the matrix.

##### Parameters

<i>row</i>	The row to check.
------------	-------------------

##### Exceptions

<i>std::invalid_argument</i>	If the vector is not a valid row of the matrix.
------------------------------	---

##### Note

The row must be a vector of the same type of the matrix.

#### 4.1.3.11 `__check_valid_row_id()`

```
template<class T >
void cmatrix< T >::__check_valid_row_id (
    const size_t & n ) const [private]
```

Check if the row is a valid row index of the matrix.

## Parameters

<code>n</code>	The row index to check.
----------------	-------------------------

## Exceptions

<code>std::invalid_argument</code>	If the row is not a valid row index of the matrix.
------------------------------------	--

4.1.3.12 `__check_valid_type()`

```
template<class T >
void cmatrix< T >::__check_valid_type [private]
```

Check if the type of the matrix is valid. List of types not supported: bool (use cbool instead).

## Exceptions

<code>std::invalid_argument</code>	If the type is invalid.
------------------------------------	-------------------------

4.1.3.13 `__map_op_arithmetic()` [1/2]

```
template<class T >
cmatrix< T > cmatrix< T >::__map_op_arithmetic (
    const std::function< T(T, T)> & f,
    const cmatrix< T > & m ) const [private]
```

Apply a operator to each cell of the matrix.

## Parameters

<code>f</code>	The operator to apply. <code>f(T value, T value) -&gt; T</code>
<code>m</code>	The matrix to apply.

## Returns

`cmatrix<T>` The result of the operator.

## Note

PARALLELIZED METHOD with OpenMP.

**4.1.3.14** `__map_op_arithmetic()` [2/2]

```
template<class T >
cmatrix< T > cmatrix< T >::__map_op_arithmetic (
    const std::function< T(T, T)> & f,
    const T & val ) const [private]
```

Apply a operator to each cell of the matrix.

**Parameters**

<i>f</i>	The operator to apply. f(T value, T value) -> T
<i>val</i>	The value to apply.

**Returns**

cmatrix<T> The result of the operator.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.15** `__mean()` [1/2]

```
template<typename T >
cmatrix< float > cmatrix< T >::__mean (
    const unsigned int & axis,
    std::false_type false_type ) const [private]
```

Compute the mean value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is not arithmetic.

**Parameters**

<i>axis</i>	The axis to get the mean value. 0 for the rows, 1 for the columns. (default: 0)
<i>false_type</i>	The type of the matrix is not arithmetic.

**Exceptions**

<i>std::invalid_argument</i>	If the matrix is not arithmetic.
------------------------------	----------------------------------

**4.1.3.16** `__mean()` [2/2]

```
template<typename T >
cmatrix< float > cmatrix< T >::__mean (
```

```
const unsigned int & axis,
std::true_type true_type ) const [private]
```

Compute the mean value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is arithmetic.

#### Parameters

<i>axis</i>	The axis to get the mean value. 0 for the rows, 1 for the columns. (default: 0)
<i>true_type</i>	The type of the matrix is arithmetic.

#### Returns

`cmatrix<float>` The mean value for each row or column of the matrix.

#### Exceptions

<code>std::invalid_argument</code>	If the axis is not 0 or 1.
------------------------------------	----------------------------

#### 4.1.3.17 `__std()` [1/2]

```
template<class T >
cmatrix< float > cmatrix< T >::__std (
    const unsigned int & axis,
    std::false_type false_type ) const [private]
```

Compute the std value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is not arithmetic.

#### Parameters

<i>axis</i>	The axis to get the std value. 0 for the rows, 1 for the columns. (default: 0)
<i>false_type</i>	The type of the matrix is not arithmetic.

#### Exceptions

<code>std::invalid_argument</code>	If the matrix is not arithmetic.
------------------------------------	----------------------------------

#### 4.1.3.18 `__std()` [2/2]

```
template<class T >
cmatrix< float > cmatrix< T >::__std (
    const unsigned int & axis,
    std::true_type true_type ) const [private]
```

Compute the std value for each row (axis: 0) or column (axis: 1) of the matrix. This method is used when the type of the matrix is arithmetic.

## Parameters

<i>axis</i>	The axis to get the std value. 0 for the rows, 1 for the columns. (default: 0)
<i>true_type</i>	The type of the matrix is arithmetic.

## Returns

`cmatrix<float>` The std value for each row or column of the matrix.

## Exceptions

<i>std::invalid_argument</i>	If the axis is not 0 or 1.
------------------------------	----------------------------

## Note

PARALLELIZED METHOD with OpenMP.

4.1.3.19 `__to_string()` [1/2]

```
template<class T >
cmatrix< std::string > cmatrix< T >::__to_string (
    std::false_type false_type ) const [private]
```

Convert the matrix to a string matrix.

## Parameters

<i>false_type</i>	The type of the matrix is not convertible.
-------------------	--

## Exceptions

<i>std::invalid_argument</i>	The type of the matrix is not convertible.
------------------------------	--

4.1.3.20 `__to_string()` [2/2]

```
template<class T >
cmatrix< std::string > cmatrix< T >::__to_string (
    std::true_type true_type ) const [private]
```

Convert the matrix to a string matrix.

**Parameters**

<code>true_type</code>	The type of the matrix is convertible.
------------------------	--

**Returns**

`cmatrix<std::string>` The converted matrix.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.21 abs()**

```
template<class T >
cmatrix< T > cmatrix< T >::abs
```

Get the absolute value of the matrix.

**Returns**

`cmatrix<T>` The result of the absolute value.

```
$ cmatrix<int> m = {{1, -2}, {-3, 4}};
$ m.abs();
> [[1, 2], [3, 4]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.22 all() [1/2]**

```
template<class T >
bool cmatrix< T >::all (
    const std::function< bool(T)> & f ) const
```

Check if all the cells of the matrix satisfy a condition.

**Parameters**

<code>f</code>	The condition to satisfy. f(T value) -> bool
----------------	--



**Returns**

`true` If all the cells satisfy the condition.

`false` If at least one cell does not satisfy the condition.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.all([](int value) { return value == 1; });
> false
```

**Note**

The empty matrix always return true.

**4.1.3.23 `all()` [2/2]**

```
template<class T >
bool cmatrix< T >::all (
    const T & val ) const
```

Check if all the cells of the matrix are equal to a value.

**Parameters**

<i>val</i>	The value to check.
------------	---------------------

**Returns**

`true` If all the cells are equal to the value.

`false` If at least one cell is not equal to the value.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.all(1);
> false
```

**Note**

The empty matrix always return true.

**4.1.3.24 `any()` [1/2]**

```
template<class T >
bool cmatrix< T >::any (
    const std::function< bool(T)> & f ) const
```

Check if at least one cell of the matrix satisfy a condition.

**Parameters**

<i>f</i>	The condition to satisfy. <code>f(T value) -&gt; bool</code>
----------	--

**Returns**

true If at least one cell satisfy the condition.

false If all the cells does not satisfy the condition.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.any([](int value) { return value == 1; });
> true
```

**Note**

The empty matrix always return false.

**4.1.3.25 any() [2/2]**

```
template<class T >
bool cmatrix< T >::any (
    const T & val ) const
```

Check if at least one cell of the matrix is equal to a value.

**Parameters**

<i>val</i>	The value to check.
------------	---------------------

**Returns**

true If at least one cell is equal to the value.

false If all the cells are not equal to the value.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.any(1);
> true
```

**Note**

The empty matrix always return false.

**4.1.3.26 apply() [1/2]**

```
template<class T >
void cmatrix< T >::apply (
    const std::function< T(T)> & f )
```

Apply a function to each cell of the matrix.

**Parameters**

<i>f</i>	The function to apply. f(T value) -> T
----------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.apply([](int value) { return value + 1; });
> [[2, 3], [4, 5]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.27 `apply()` [2/2]**

```
template<class T >
void cmatrix< T >::apply (
    const std::function< T(T, size_t, size_t)> & f )
```

Apply a function to each cell of the matrix.

**Parameters**

<i>f</i>	The function to apply. <code>f(T value, size_t id_row, size_t id_col) -&gt; T</code>
----------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.apply([](int value, size_t row, size_t col) { return value + 1; });
> [[2, 3], [4, 5]]
```

**4.1.3.28 `cast()`**

```
template<class T >
template<class U >
cmatrix< U > cmatrix< T >::cast
```

Convert the matrix to a matrix of another type.

**Template Parameters**

<i>U</i>	The type of the matrix.
----------	-------------------------

**Returns**

`cmatrix` The matrix of another type.

**Exceptions**

<code>std::invalid_argument</code>	If the type <code>T</code> is not convertible to the type <code>U</code> .
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cast<float>();
> [[1.0, 2.0], [3.0, 4.0]]
```

**4.1.3.29 cell()** [1/2]

```
template<class T >
T & cmatrix< T >::cell (
    const size_t & row,
    const size_t & col )
```

Get the reference to a cell of the matrix.

**Parameters**

<i>row</i>	The row of the cell to get.
<i>col</i>	The column of the cell to get.

**Returns**

T The cell.

**Exceptions**

<i>std::out_of_range</i>	If the index is out of range.
--------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cell(0, 0) = 5;
> [[5, 2], [3, 4]]
```

**4.1.3.30 cell()** [2/2]

```
template<class T >
T cmatrix< T >::cell (
    const size_t & row,
    const size_t & col ) const
```

Get a cell of the matrix.

**Parameters**

<i>row</i>	The row of the cell to get.
<i>col</i>	The column of the cell to get.

**Returns**

T The cell.

**Exceptions**

<i>std::out_of_range</i>	If the index is out of range.
--------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cell(0, 0);
```

> 1

#### 4.1.3.31 `cells()` [1/3]

```
template<class T >
cmatrix< T > cmatrix< T >::cells (
    const size_t & row,
    const size_t & col ) const
```

Get the cells of the matrix.

##### Parameters

<i>row</i>	The row of the cell to get.
<i>col</i>	The column of the cell to get.

##### Returns

`cmatrix<T>` The cells of the matrix.

##### Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cells(0, 0);
> [[1]]
```

#### 4.1.3.32 `cells()` [2/3]

```
template<class T >
cmatrix< T > cmatrix< T >::cells (
    const std::initializer_list< std::pair< size_t, size_t >> & ids ) const
```

Get the cells of the matrix.

##### Parameters

<i>ids</i>	The indexes of the cells to get. (row, column)
------------	--

##### Returns

`cmatrix<T>` The cells of the matrix.

##### Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cells({{0, 0}, {1, 1}});
> [[1, 4]]
```

#### 4.1.3.33 cells() [3/3]

```
template<class T >
cmatrix< T > cmatrix< T >::cells (
    const std::vector< std::pair< size_t, size_t >> & ids ) const
```

Get the cells of the matrix.

##### Parameters

<i>ids</i>	The indexes of the cells to get. (row, column)
------------	--

##### Returns

cmatrix<T> The cells of the matrix.

##### Exceptions

<i>std::out_of_range</i>	If the index is out of range.
--------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.cells({{0, 0}, {1, 1}});
> [[1, 4]]
```

#### 4.1.3.34 clear()

```
template<class T >
void cmatrix< T >::clear
```

Clear the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.clear();
> []
```

#### 4.1.3.35 columns() [1/3]

```
template<class T >
cmatrix< T > cmatrix< T >::columns (
    const size_t & ids ) const
```

Get the columns of the matrix.

## Parameters

<code>ids</code>	The indexes of the columns to get.
------------------	------------------------------------

## Returns

`cmatrix<T>` The columns of the matrix.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.columns(1);
> [[2], [4]]
```

4.1.3.36 `columns()` [2/3]

```
template<class T >
cmatrix< T > cmatrix< T >::columns (
    const std::initializer_list< size_t > & ids ) const
```

Get the columns of the matrix.

## Parameters

<code>ids</code>	The indexes of the columns to get.
------------------	------------------------------------

## Returns

`cmatrix<T>` The columns of the matrix.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.columns({0, 1});
> [[1, 2], [3, 4]]
```

4.1.3.37 `columns()` [3/3]

```
template<class T >
cmatrix< T > cmatrix< T >::columns (
    const std::vector< size_t > & ids ) const
```

Get the columns of the matrix.

**Parameters**

<i>ids</i>	The indexes of the columns to get.
------------	------------------------------------

**Returns**

`cmatrix<T>` The columns of the matrix.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.columns({0, 1});
> [[1, 2], [3, 4]]
```

**4.1.3.38 columns\_vec()**

```
template<class T >
std::vector< T > cmatrix< T >::columns_vec (
    const size_t & n ) const
```

Get a column of the matrix as a flattened vector.

**Parameters**

<i>n</i>	The index of the column to get.
----------	---------------------------------

**Returns**

`std::vector<T>` The column as a flattened vector.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.columns_vec(0);
> [1, 3]
```

**4.1.3.39 concatenate()**

```
template<class T >
void cmatrix< T >::concatenate (
    const cmatrix< T > & m,
    const unsigned int & axis = 0 )
```

Concatenate a matrix to the matrix.



## Parameters

<i>m</i>	The matrix to concatenate.
<i>axis</i>	The axis to concatenate. 0 for the rows, 1 for the columns. (default: 0)

## Exceptions

<code>std::invalid_argument</code>	If the axis is not 0 or 1.
<code>std::invalid_argument</code>	If the dimensions of matrices are not equals.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.concatenate{{5, 6}, {7, 8}};
> [[1, 2], [3, 4], [5, 6], [7, 8]]
```

4.1.3.40 `copy()`

```
template<class T >
cmatrix< T > cmatrix< T >::copy
```

Copy the matrix.

## Returns

`cmatrix<T>` The copied matrix.

```
$ cmatrix<int> m1 = {{1, 2}, {3, 4}};
$ cmatrix<int> m2 = m1.copy();
$ m2[0][0] = 0;
> m1 = [[1, 2], [3, 4]]
> m2 = [[0, 2], [3, 4]]
```

4.1.3.41 `diag()`

```
template<class T >
std::vector< T > cmatrix< T >::diag
```

Get the diagonal of the matrix.

## Returns

`std::vector<T>` The diagonal of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.diag();
> [1, 4]
```

4.1.3.42 `eq()` [1/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::eq (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are equals to the cells of another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

**Exceptions**

<code>std::invalid_argument</code>	If the dimensions of the matrices are not equals.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.eq({{1, 2}, {2, 4}});
> [[true, true], [false, true]]
```

**4.1.3.43 eq() [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::eq (
    const T & val ) const
```

Check if each cell of the matrix are equals to a value.

**Parameters**

<i>val</i>	The value to compare.
------------	-----------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.eq(1);
> [[true, false], [false, false]]
```

**4.1.3.44 exp()**

```
template<class T >
cmatrix< T > cmatrix< T >::exp
```

Get the exponential of the matrix.

**Returns**

`cmatrix<T>` The result of the exponential.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.exp();
> [[2.71828, 7.38906], [20.0855, 54.5982]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.45** `fill()`

```
template<class T >
void cmatrix< T >::fill (
    const T & val )
```

Fill the matrix with a value.

**Parameters**

<code>val</code>	The value to fill the matrix.
------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.fill(0);
> [[0, 0], [0, 0]]
```

**4.1.3.46** `find()` [1/2]

```
template<class T >
std::pair< int, int > cmatrix< T >::find (
    const std::function< bool(T)> & f ) const
```

Find the first cell matching the condition.

**Parameters**

<code>f</code>	The condition to satisfy. <code>f(T value) -&gt; bool</code>
----------------	--

**Returns**

`std::pair<int, int>` The first index (row, column) of the cell. (-1, -1) if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find([](int value) { return value == 1; });
> (0, 0)
```

**Note**

The empty matrix always return (-1, -1).

**4.1.3.47** `find()` [2/2]

```
template<class T >
std::pair< int, int > cmatrix< T >::find (
    const T & val ) const
```

Find the first cell matching the given cell.

## Parameters

<i>val</i>	The cell to find.
------------	-------------------

## Returns

`std::pair<int, int>` The first index (row, column) of the cell. (-1, -1) if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find(1);
> (0, 0)
```

## Note

The cell must be of the same type of the matrix.

## 4.1.3.48 find\_all() [1/3]

```
template<class T >
std::vector< std::pair< size_t, size_t > > cmatrix< T >::find_all (
    const cmatrix< cbool > & m ) const
```

Find all cells matching the mask of another matrix.

## Parameters

<i>m</i>	<p>The mask of the matrix. The dimensions of the mask must be:</p> <ul style="list-style-type: none"> <li>• The same size of the matrix. Then, get the cells ids where the mask is true.</li> <li>• The same WIDTH of the matrix. Then, get the cells ids where the mask is true for each ROW.</li> <li>• The same HEIGHT of the matrix. Then, get the cells ids where the mask is true for each COLUMN.</li> </ul>
----------	---

## Returns

`std::vector<std::pair<size_t, size_t>>` The indexes (row, column) of the cells.

## Exceptions

<code>std::invalid_argument</code>	If the dimensions of the matrices are invalid.
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true, false}, {false, true}};
$ m.find_all(mask);
> [(0, 0), (1, 1)]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true, false}};
$ m.find_all(mask);
> [(0, 0), (0, 1)]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true}, {false}};
$ m.find_all(mask);
> [(0, 0), (1, 0)]
```

**4.1.3.49** `find_all()` [2/3]

```
template<class T >
std::vector< std::pair< size_t, size_t > > cmatrix< T >::find_all (
    const std::function< bool(T)> & f ) const
```

Find all cells matching the condition.

**Parameters**

<code>f</code>	The condition to satisfy. <code>f(T value) -&gt; bool</code>
----------------	--

**Returns**

`std::vector<std::pair<size_t, size_t>>` The indexes (row, column) of the cells.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_all([](int value) { return value == 1; });
> [(0, 0)]
```

**Note**

The empty matrix always return an empty vector.

**4.1.3.50** `find_all()` [3/3]

```
template<class T >
std::vector< std::pair< size_t, size_t > > cmatrix< T >::find_all (
    const T & val ) const
```

Find all cells matching the condition.

**Parameters**

<code>val</code>	The value to find.
------------------	--------------------

**Returns**

`std::vector<std::pair<size_t, size_t>>` The indexes (row, column) of the cells.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_all(1);
> [(0, 0)]
```

**Note**

The empty matrix always return an empty vector.

**4.1.3.51 find\_column()** [1/2]

```
template<class T >
int cmatrix< T >::find_column (
    const std::function< bool(std::vector< T >)> & f ) const
```

Find the first column matching the condition.

**Parameters**

<i>f</i>	The condition to satisfy. <code>f(std::vector&lt;T&gt; col) -&gt; bool</code>
----------	---

**Returns**

int The first index of the column. -1 if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_column([](std::vector<int> col) { return col[0] == 1; });
> 0
```

**Note**

The empty matrix always return -1.

**4.1.3.52 find\_column()** [2/2]

```
template<class T >
int cmatrix< T >::find_column (
    const std::vector< T > & val ) const
```

Find the first column matching the given column.

**Parameters**

<i>val</i>	The column to find.
------------	---------------------

**Returns**

int The first index of the row. -1 if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_column({1, 2});
> 0
```

**Note**

The column must be a vector of the same type of the matrix.

**4.1.3.53** `find_row()` [1/2]

```
template<class T >
int cmatrix< T >::find_row (
    const std::function< bool(std::vector< T >)> & f ) const
```

Find the first row matching the condition.

**Parameters**

<i>f</i>	The condition to satisfy. <code>f(std::vector&lt;T&gt; row) -&gt; bool</code>
----------	---

**Returns**

`int` The first index of the row. -1 if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_row([](std::vector<int> row) { return row[0] == 1; });
> 0
```

**Note**

The empty matrix always return -1.

**4.1.3.54** `find_row()` [2/2]

```
template<class T >
int cmatrix< T >::find_row (
    const std::vector< T > & val ) const
```

Find the first row matching the given row.

**Parameters**

<i>val</i>	The row to find.
------------	------------------

**Returns**

`int` The first index of the row. -1 if not found.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.find_row({1, 2});
> 0
```

**Note**

The row must be a vector of the same type of the matrix.

**4.1.3.55 geq()** [1/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::geq (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are greater or equals to the cells of another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

cmatrix<cbool> The mask of the matrix.

**Exceptions**

<i>std::invalid_argument</i>	If the dimensions of the matrices are not equals.
------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.geq({{1, 2}, {2, 4}});
> [[true, true], [true, true]]
```

**4.1.3.56 geq()** [2/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::geq (
    const T & val ) const
```

Check if each cell of the matrix are greater or equals to a value.

**Parameters**

<i>val</i>	The value to compare.
------------	-----------------------

**Returns**

cmatrix<cbool> The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.geq(1);
> [[true, true], [true, true]]
```

**4.1.3.57 get()**

```
template<class T >
cmatrix< T > cmatrix< T >::get (
    const cmatrix< cbool > & m ) const
```

Get a submatrix of the matrix.



## Parameters

<i>m</i>	<p>The mask of the matrix. The dimensions of the mask must be:</p> <ul style="list-style-type: none"> <li>• The same size of the matrix. Then, get the cells where the mask is true. (return a row matrix)</li> <li>• The same WIDTH of the matrix. Then, get the whole rows where the mask is true.</li> <li>• The same HEIGHT of the matrix. Then, get the whole columns where the mask is true.</li> </ul>
----------	---

## Returns

`cmatrix<T>` The submatrix of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true, false}, {false, true}};
> m.get(mask);
> [[1, 0], [0, 4]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true, false}}
$ m.get(mask);
> [[1], [3]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<bool> mask = {{true}, {false}}
$ m.get(mask);
> [[1, 2]]
```

4.1.3.58 `gt()` [1/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::gt (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are greater than the cells of another matrix.

## Parameters

<i>m</i>	The matrix to compare.
----------	------------------------

## Returns

`cmatrix<cbool>` The mask of the matrix.

## Exceptions

<code>std::invalid_argument</code>	If the dimensions of the matrices are not equals.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.gt({{1, 2}, {2, 4}});
> [[false, false], [true, false]]
```

4.1.3.59 `gt()` [2/2]

```
template<class T >
```

```
cmatrix< cbool > cmatrix< T >::gt (
    const T & val ) const
```

Check if each cell of the matrix are greater than a value.

#### Parameters

<i>val</i>	The value to compare.
------------	-----------------------

#### Returns

cmatrix<cbool> The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.gt(1);
> [[false, true], [true, true]]
```

#### 4.1.3.60 height()

```
template<class T >
size_t cmatrix< T >::height
```

The number of rows of the matrix.

#### Returns

size\_t The number of rows.

```
$ cmatrix<int> m = {{1}, {2}};
$ m.height();
> 2
```

#### 4.1.3.61 height\_t()

```
template<class T >
template<class U >
U cmatrix< T >::height_t
```

The number of rows of the matrix.

#### Template Parameters

<i>U</i>	The type of the number.
----------	-------------------------

#### Returns

size\_t The number of rows.

```
$ cmatrix<int> m = {{1}, {2}};
$ m.height_t<float>();
> 1.0f
```

**4.1.3.62** `identity()` [1/2]

```
cmatrix< int > cmatrix< int >::identity (
    const size_t & size ) [inline]
```

**4.1.3.63** `identity()` [2/2]

```
template<class T >
static cmatrix<int> cmatrix< T >::identity (
    const size_t & size ) [static]
```

Generate the identity matrix.

**Parameters**

<i>size</i>	The number of rows and columns.
-------------	---------------------------------

**Returns**

`cmatrix<int>` The identity matrix.

```
$ cmatrix<int>::identity(3);
> [[1, 0, 0], [0, 1, 0], [0, 0, 1]]
```

**4.1.3.64** `insert_column()`

```
template<class T >
void cmatrix< T >::insert_column (
    const size_t & pos,
    const std::vector< T > & val )
```

Insert a row in the matrix.

**Parameters**

<i>pos</i>	The index of the row to insert.
<i>val</i>	The value to insert.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of columns of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.insert_row(0, {5, 6});
> [[5, 6], [1, 2], [3, 4]]
```

**Note**

The row must be a vector of the same type of the matrix.  
 PARALLELIZED METHOD with OpenMP.

**4.1.3.65 insert\_row()**

```
template<class T >
void cmatrix< T >::insert_row (
    const size_t & pos,
    const std::vector< T > & val )
```

Insert a column in the matrix.

**Parameters**

<i>pos</i>	The index of the column to insert.
<i>val</i>	The value to insert.

**Exceptions**

<i>std::out_of_range</i>	If the index is out of range.
<i>std::invalid_argument</i>	If the size of the vector <i>val</i> is not equal to the number of rows of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.insert_column(0, {5, 6});
> [[5, 1, 2], [6, 3, 4]]
```

**Note**

The column must be a vector of the same type of the matrix.

**4.1.3.66 is\_diag()**

```
template<class T >
bool cmatrix< T >::is_diag
```

Check if the matrix is a diagonal matrix.

**Returns**

true If the matrix is a diagonal matrix.  
 false If the matrix is not a diagonal matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_diag();
> false
$ cmatrix<int> m = {{1, 0}, {0, 4}};
$ m.is_diag();
> true
```

**4.1.3.67 `is_empty()`**

```
template<class T >
bool cmatrix< T >::is_empty
```

Check if the matrix is empty.

**Returns**

true If the matrix is empty.

false If the matrix is not empty.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_empty();
> false
```

**4.1.3.68 `is_identity()`**

```
template<class T >
bool cmatrix< T >::is_identity
```

Check if the matrix is the identity matrix.

**Returns**

true If the matrix is the identity matrix.

false If the matrix is not the identity matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_identity();
> false
$ cmatrix<int> m = {{1, 0}, {0, 1}};
$ m.is_identity();
> true
```

**4.1.3.69 `is_matrix()`**

```
template<class T >
bool cmatrix< T >::is_matrix (
    const std::vector< std::vector< T >> & m ) [static]
```

Check if a nested vector is a matrix. To be a matrix, all the rows and columns must have the same length.

**Parameters**

<i>m</i>	The nested vector to check.
----------	-----------------------------

**Returns**

true If the nested vector is a matrix.

false If the nested vector is not a matrix.

```
$ std::vector<std::vector<int>> m = {{1, 2}, {3, 4}};
$ cmatrix<int>::is_matrix(m);
> true
$ std::vector<std::vector<int>> m = {{1, 2}, {3, 4, 5}};
$ cmatrix<int>::is_matrix(m);
> false
```

#### 4.1.3.70 is\_square()

```
template<class T >
bool cmatrix< T >::is_square
```

Check if the matrix is a square matrix.

##### Returns

true If the matrix is a square matrix.

false If the matrix is not a square matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_square();
> true
$ cmatrix<int> m = {{1, 2}, {3, 4}, {5, 6}};
$ m.is_square();
> false
```

#### 4.1.3.71 is\_symetric()

```
template<class T >
bool cmatrix< T >::is_symetric
```

Check if the matrix is a symmetric matrix.

##### Returns

true If the matrix is a symmetric matrix.

false If the matrix is not a symmetric matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_symetric();
> false
$ cmatrix<int> m = {{1, 2}, {2, 4}};
$ m.is_symetric();
> true
```

#### 4.1.3.72 is\_triangular\_low()

```
template<class T >
bool cmatrix< T >::is_triangular_low
```

Check if the matrix is a lower triangular matrix.

##### Returns

true If the matrix is a lower triangular matrix.

false If the matrix is not a lower triangular matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_triangular_low();
> false
$ cmatrix<int> m = {{1, 0}, {3, 4}};
$ m.is_triangular_low();
> true
```

**4.1.3.73 `is_triangular_up()`**

```
template<class T >
bool cmatrix< T >::is_triangular_up
```

Check if the matrix is an upper triangular matrix.

**Returns**

`true` If the matrix is an upper triangular matrix.

`false` If the matrix is not an upper triangular matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.is_triangular_up();
> false
$ cmatrix<int> m = {{1, 2}, {0, 4}};
$ m.is_triangular_up();
> true
```

**4.1.3.74 `leq()` [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::leq (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are less or equals to the cells of another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

**Exceptions**

<code>std::invalid_argument</code>	If the dimensions of the matrices are not equals.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.leq({{1, 2}, {2, 4}});
> [[true, true], [true, true]]
```

**4.1.3.75 `leq()` [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::leq (
    const T & val ) const
```

Check if each cell of the matrix are less or equals to a value.

**Parameters**

<i>val</i>	The value to compare.
------------	-----------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.leq(1);
> [[true, false], [false, false]]
```

**4.1.3.76 log()**

```
template<class T >
cmatrix< T > cmatrix< T >::log
```

Get the natural logarithm of the matrix.

**Returns**

`cmatrix<T>` The result of the log.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.log();
> [[0, 0.693147], [1.09861, 1.38629]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.77 log10()**

```
template<class T >
cmatrix< T > cmatrix< T >::log10
```

Get the log10 of the matrix.

**Returns**

`cmatrix<T>` The result of the log.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.log10();
> [[0, 0.30103], [0.477121, 0.60206]]
```

**Note**

PARALLELIZED METHOD with OpenMP.



**4.1.3.78** `log2()`

```
template<class T >
cmatrix< T > cmatrix< T >::log2
```

Get the log2 of the matrix.

**Returns**

`cmatrix<T>` The result of the log.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.log2();
> [[0, 1], [1.58496, 2]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.79** `lt()` [1/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::lt (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are less than the cells of another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

**Exceptions**

<code>std::invalid_argument</code>	If the dimensions of the matrices are not equals.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.lt({{1, 2}, {2, 4}});
> [[false, false], [false, false]]
```

**4.1.3.80** `lt()` [2/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::lt (
    const T & val ) const
```

Check if each cell of the matrix are less than a value.

**Parameters**

<i>val</i>	The value to compare.
------------	-----------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.lt(1);
> [[false, false], [false, false]]
```

**4.1.3.81 map() [1/4]**

```
template<class T >
cmatrix< T > cmatrix< T >::map (
    const std::function< T(T)> & f ) const
```

Apply a function to each cell of the matrix and return the result.

**Parameters**

<i>f</i>	The function to apply. <code>f(T value) -&gt; T</code>
----------	--

**Returns**

`cmatrix<T>` The result of the function.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.map<float>([](int value) { return value + 0.5; });
> [[1.5, 2.5], [3.5, 4.5]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.82 map() [2/4]**

```
template<class T >
cmatrix< T > cmatrix< T >::map (
    const std::function< T(T, size_t, size_t)> & f ) const
```

Apply a function to each cell of the matrix and return the result.

**Parameters**

<i>f</i>	The function to apply. <code>f(T value, size_t id_row, size_t id_col) -&gt; T</code>
----------	--

**Returns**

`cmatrix<T>` The result of the function.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.map([](int value, size_t row, size_t col) { return value + 1; });
> [[2, 3], [4, 5]]
```

**4.1.3.83 map() [3/4]**

```
template<class T >
template<class U >
cmatrix< U > cmatrix< T >::map (
    const std::function< U(T)> & f ) const
```

Apply a function to each cell of the matrix and return the result.

**Template Parameters**

<i>U</i>	The type of the matrix.
----------	-------------------------

**Parameters**

<i>f</i>	The function to apply. <code>f(T value) -&gt; U</code>
----------	--

**Returns**

`cmatrix` The result of the function.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.map<float>([](int value) { return value + 0.5; });
> [[1.5, 2.5], [3.5, 4.5]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.84 map() [4/4]**

```
template<class T >
template<class U >
cmatrix< U > cmatrix< T >::map (
    const std::function< U(T, size_t, size_t)> & f ) const
```

Apply a function to each cell of the matrix and return the result.

**Template Parameters**

<i>U</i>	The type of the matrix.
----------	-------------------------

**Parameters**

<i>f</i>	The function to apply. $f(T \text{ value}, \text{size\_t id\_row}, \text{size\_t id\_col}) \rightarrow U$
----------	---

**Returns**

**cmatrix** The result of the function.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.map<float>([](int value, size_t row, size_t col) { return value + 0.5; });
> [[1.5, 2.5], [3.5, 4.5]]
```

**4.1.3.85 mask() [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::mask (
    const std::function< bool(T)> & f ) const
```

Create a mask of the matrix matching the condition.

**Parameters**

<i>f</i>	The condition to satisfy. $f(T \text{ value}) \rightarrow \text{bool}$
----------	--

**Returns**

**cmatrix**<cbool> The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.mask([](int value) { return value == 1; });
> [[true, false], [false, false]]
```

**4.1.3.86 mask() [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::mask (
    const std::function< bool(T, T)> & f,
    const cmatrix< T > & m ) const
```

Create a mask of the matrix matching the mask of another matrix.

**Parameters**

<i>f</i>	The condition to satisfy. $f(T \text{ value}, T \text{ value}) \rightarrow \text{bool}$
<i>m</i>	The mask of the matrix.

**Returns**

`cmatrix<cbool>` The mask of the matrix.

**Exceptions**

<code>std::invalid_argument</code>	If the dimensions of the matrices are not equals.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ cmatrix<int> mask = {{1, 0}, {0, 1}};
$ m.mask([](int a, int b) { return a == b; }, mask);
> [[true, false], [false, true]]
```

**4.1.3.87 matmul()**

```
template<class T >
cmatrix< T > cmatrix< T >::matmul (
    const cmatrix< T > & m ) const
```

Get the product with another matrix.

**Parameters**

<i>m</i>	The matrix to multiply.
----------	-------------------------

**Returns**

`cmatrix<T>` The result of the product.

**Exceptions**

<code>std::invalid_argument</code>	If the number of columns of the matrix is not equal to the number of rows of the matrix <i>m</i> .
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.matmul({{5, 6}, {7, 8}});
> [[19, 22], [43, 50]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.88 matpow()**

```
template<class T >
cmatrix< T > cmatrix< T >::matpow (
    const unsigned int & n ) const
```

Get the power of the matrix.

**Parameters**

<i>n</i>	The power.
----------	------------

**Returns**

`cmatrix<T>` The result of the power.

**Exceptions**

<i>std::invalid_argument</i>	If the matrix is not a square matrix.
------------------------------	---------------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.matpow(2);
> [[7, 10], [15, 22]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.89 max()**

```
template<class T >
cmatrix< T > cmatrix< T >::max (
    const unsigned int & axis = 0 ) const
```

Get the maximum value for each row (axis: 0) or column (axis: 1) of the matrix.

**Parameters**

<i>axis</i>	The axis to get the maximum value. 0 for the rows, 1 for the columns. (default: 0)
-------------	--

**Returns**

`cmatrix<T>` The maximum value for each row or column of the matrix.

**Exceptions**

<i>std::invalid_argument</i>	If the axis is not 0 or 1.
------------------------------	----------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.max(0);
> [[3], [4]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.max(1);
> [[2, 4]]
```

**Note**

The type of the matrix must implement the operator `>`.

PARALLELIZED METHOD with OpenMP.

#### 4.1.3.90 `max_all()`

```
template<class T >
T cmatrix< T >::max_all
```

Get the maximum value of all the elements of the matrix.

##### Returns

T The maximum value of all the elements of the matrix.

##### Exceptions

<code>std::invalid_argument</code>	If the matrix is empty.
------------------------------------	-------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.max_all();
> 4
```

##### Note

The type of the matrix must implement the operator `>`.

#### 4.1.3.91 `mean()`

```
template<typename T >
cmatrix< float > cmatrix< T >::mean (
    const unsigned int & axis = 0 ) const
```

Get the mean value for each row (axis: 0) or column (axis: 1) of the matrix.

##### Parameters

<code>axis</code>	The axis to get the mean value. 0 for the rows, 1 for the columns. (default: 0)
-------------------	---

##### Returns

`cmatrix<float>` The mean value for each row or column of the matrix.

##### Exceptions

<code>std::invalid_argument</code>	If the axis is not 0 or 1.
<code>std::invalid_argument</code>	If the matrix is not arithmetic.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.mean(0);
> [[1.5], [3.5]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
```

```
$ m.mean(1);
> [[2, 3]]
```

#### Note

The matrix must be of arithmetic type.

#### 4.1.3.92 median()

```
template<class T >
cmatrix< T > cmatrix< T >::median (
    const unsigned int & axis = 0 ) const
```

Get the median value for each row (axis: 0) or column (axis: 1) of the matrix.

#### Parameters

<i>axis</i>	The axis to get the median value. 0 for the rows, 1 for the columns. (default: 0)
-------------	---

#### Returns

cmatrix<T> The median value of the matrix for each row or column of the matrix.

#### Exceptions

<i>std::invalid_argument</i>	If the axis is not 0 or 1.
------------------------------	----------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.median(0);
> [[1], [4]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.median(1);
> [[3, 4]]
```

#### Note

The matrix must implement the operator <.

If the number of elements is even, the median is the smallest value of the two middle values.

PARALLELIZED METHOD with OpenMP.

#### 4.1.3.93 merge()

```
template<class T >
cmatrix< T > cmatrix< T >::merge (
    const cmatrix< T > & m1,
    const cmatrix< T > & m2,
    const unsigned int & axis = 0 ) [static]
```

Merge two matrices.



## Parameters

<i>m1</i>	The first matrix.
<i>m2</i>	The second matrix.
<i>axis</i>	The axis to merge. 0 for the rows, 1 for the columns. (default: 0)

## Returns

`cmatrix<T>` The merged matrix.

```
$ cmatrix<int> m1 = {{1, 2}, {3, 4}};
$ cmatrix<int> m2 = {{5, 6}, {7, 8}};
$ cmatrix<int>::merge(m1, m2, 0);
> [[1, 2], [3, 4], [5, 6], [7, 8]]
$ cmatrix<int> m1 = {{1, 2}, {3, 4}};
$ cmatrix<int> m2 = {{5, 6}, {7, 8}};
$ cmatrix<int>::merge(m1, m2, 1);
> [[1, 2, 5, 6], [3, 4, 7, 8]]
```

4.1.3.94 `min()`

```
template<class T >
cmatrix< T > cmatrix< T >::min (
    const unsigned int & axis = 0 ) const
```

Get the minimum value for each row (axis: 0) or column (axis: 1) of the matrix.

## Parameters

<i>axis</i>	The axis to get the minimum value. 0 for the rows, 1 for the columns. (default: 0)
-------------	--

## Returns

`cmatrix<T>` The minimum value for each row or column of the matrix.

## Exceptions

<code>std::invalid_argument</code>	If the axis is not 0 or 1.
------------------------------------	----------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.min(0);
> [[1], [3]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.min(1);
> [[1, 2]]
```

## Note

The type of the matrix must implement the operator `<`.

PARALLELIZED METHOD with OpenMP.

**4.1.3.95 min\_all()**

```
template<class T >
T cmatrix< T >::min_all
```

Get the minimum value of all the elements of the matrix.

**Returns**

T The minimum value of all the elements of the matrix.

**Exceptions**

<code>std::invalid_argument</code>	If the matrix is empty.
------------------------------------	-------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.min_all();
> 1
```

**Note**

The type of the matrix must implement the operator <.

**4.1.3.96 near() [1/2]**

```
template<class T >
bool cmatrix< T >::near (
    const cmatrix< T > & val,
    const T & tolerance = 1e-5 ) const
```

Test if the matrix is near another matrix.

**Parameters**

<i>val</i>	The matrix to test.
<i>tolerance</i>	The tolerance of the test. (default: 1e-5)

**Returns**

true If the matrix is near the matrix *val*.

false If the matrix is not near the matrix *val*.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.near({{1, 2}, {2, 4}});
> [[true, true], [false, true]]
```

**4.1.3.97 near() [2/2]**

```
template<class T >
bool cmatrix< T >::near (
```

```
const T & val,
const T & tolerance = 1e-5 ) const
```

Test if the matrix is near a value.

#### Parameters

<i>val</i>	The value to test.
<i>tolerance</i>	The tolerance of the test. (default: 1e-5)

#### Returns

true If the matrix is near the value `val`.

false If the matrix is not near the value `val`.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.near(1);
> [[true, false], [false, false]]
```

#### 4.1.3.98 `nearq()` [1/2]

```
template<class T >
bool cmatrix< T >::nearq (
    const cmatrix< T > & val,
    const T & tolerance = 1e-5 ) const
```

Test if the matrix is not near another matrix.

#### Parameters

<i>val</i>	The matrix to test.
<i>tolerance</i>	The tolerance of the test. (default: 1e-5)

#### Returns

true If the matrix is not near the matrix `val`.

false If the matrix is near the matrix `val`.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.nearq({{1, 2}, {2, 4}});
> [[true, false], [false, true]]
```

#### 4.1.3.99 `nearq()` [2/2]

```
template<class T >
bool cmatrix< T >::nearq (
    const T & val,
    const T & tolerance = 1e-5 ) const
```

Test if the matrix is not near a value.

**Parameters**

<i>val</i>	The value to test.
<i>tolerance</i>	The tolerance of the test. (default: 1e-5)

**Returns**

true If the matrix is not near the value *val*.

false If the matrix is near the value *val*.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.nearq(1);
> [[false, true], [true, true]]
```

**4.1.3.100 neq() [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::neq (
    const cmatrix< T > & m ) const
```

Check if each cell of the matrix are not equals to the cells of another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

cmatrix<cbool> The mask of the matrix.

**Exceptions**

<i>std::invalid_argument</i>	If the dimensions of the matrices are not equals.
------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.neq({{1, 2}, {2, 4}});
> [[false, false], [true, false]]
```

**4.1.3.101 neq() [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::neq (
    const T & val ) const
```

Check if each cell of the matrix are not equals to a value.

**Parameters**

<i>val</i>	The value to compare.
------------	-----------------------

**Returns**

`cmatrix<cbool>` The mask of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.neg(1);
> [[false, true], [true, true]]
```

**4.1.3.102 `not_()` [1/2]**

```
cmatrix< cbool > cmatrix< cbool >::not_ ( ) const [inline]
```

**4.1.3.103 `not_()` [2/2]**

```
template<class T >
cmatrix<cbool> cmatrix< T >::not_ ( ) const
```

Negate the mask of the matrix.

**Returns**

`cmatrix<cbool>` The negated mask of the matrix.

```
$ cmatrix<int> mask = {{true, false}, {false, true}};
$ mask.not_();
> [[false, true], [true, false]]
```

**Note**

The type of the matrix must be `cbool`.

**4.1.3.104 `operator"!"()`**

```
template<class T >
cmatrix< T > cmatrix< T >::operator!
```

The not operator.

**Returns**

`cmatrix<cbool>` The negated matrix.

**4.1.3.105 `operator"!="()` [1/2]**

```
template<class T >
bool cmatrix< T >::operator!= (
    const cmatrix< T > & m ) const
```

The inequality operator.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

true If the matrices are not equal.

false If the matrices are equal.

**Note**

The matrix must be of the same type of the matrix.

**4.1.3.106 operator"!=()" [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator!= (
    const T & n ) const
```

The inequality operator comparing the matrix with a value.

**Parameters**

<i>n</i>	The value to compare.
----------	-----------------------

**Returns**

cmatrix<cbool> The matrix of booleans.

**4.1.3.107 operator\*() [1/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator* (
    const cmatrix< T > & m ) const
```

The multiplication operator element-wise.

**Parameters**

<i>m</i>	The matrix to multiply.
----------	-------------------------

**Returns**

`cmatrix<T>` The product of the matrices.

**Note**

The matrix must be of the same type of the matrix.

PARALLELIZED METHOD with OpenMP.

**4.1.3.108 `operator*()` [2/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator* (
    const T & n ) const
```

The multiplication operator.

**Parameters**

<i>n</i>	The value to multiply.
----------	------------------------

**Returns**

`cmatrix<T>` The product of the matrices.

**4.1.3.109 `operator*=( )` [1/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator*= (
    const cmatrix< T > & m )
```

The multiplication assignment operator.

**Parameters**

<i>m</i>	The matrix to multiply.
----------	-------------------------

**Returns**

`cmatrix<T>&` The product of the matrices.

**Note**

The matrix must be of the same type of the matrix.

PARALLELIZED METHOD with OpenMP.

**4.1.3.110 operator\*=( ) [2/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator*= (
    const T & n )
```

The multiplication assignment operator.

**Parameters**

<i>n</i>	The value to multiply.
----------	------------------------

**Returns**

cmatrix<T>& The product of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.111 operator+( ) [1/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator+ (
    const cmatrix< T > & m ) const
```

The addition operator.

**Parameters**

<i>m</i>	The matrix to add.
----------	--------------------

**Returns**

cmatrix<T> The sum of the matrices.

**Note**

The matrix must be of the same type of the matrix.

PARALLELIZED METHOD with OpenMP.

**4.1.3.112 operator+( ) [2/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator+ (
    const T & n ) const
```

The addition operator.



## Parameters

<code>n</code>	The value to add.
----------------	-------------------

## Returns

`cmatrix<T>` The sum of the matrices.

## Note

PARALLELIZED METHOD with OpenMP.

**4.1.3.113 `operator+=()` [1/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator+= (
    const cmatrix< T > & m )
```

The addition assignment operator.

## Parameters

<code>m</code>	The matrix to add.
----------------	--------------------

## Returns

`cmatrix<T>&` The sum of the matrices.

## Note

The matrix must be of the same type of the matrix.

PARALLELIZED METHOD with OpenMP.

**4.1.3.114 `operator+=()` [2/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator+= (
    const T & n )
```

The addition assignment operator.

## Parameters

<code>n</code>	The value to add.
----------------	-------------------

**Returns**

`cmatrix<T>&` The sum of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.115 operator-() [1/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator- (
    const cmatrix< T > & m ) const
```

The subtraction operator.

**Parameters**

<i>m</i>	The matrix to subtract.
----------	-------------------------

**Returns**

`cmatrix<T>` The difference of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

The matrix must be of the same type of the matrix.

**4.1.3.116 operator-() [2/2]**

```
template<class T >
cmatrix< T > cmatrix< T >::operator- (
    const T & val ) const
```

The subtraction operator.

**Parameters**

<i>val</i>	The value to subtract.
------------	------------------------

**Returns**

`cmatrix<T>` The difference of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.117 `operator-=()` [1/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator-= (
    const cmatrix< T > & m )
```

The subtraction assignment operator.

**Parameters**

<i>m</i>	The matrix to subtract.
----------	-------------------------

**Returns**

`cmatrix<T>&` The difference of the matrices.

**Note**

The matrix must be of the same type of the matrix.

PARALLELIZED METHOD with OpenMP.

**4.1.3.118 `operator-=()` [2/2]**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator-= (
    const T & n )
```

The subtraction assignment operator.

**Parameters**

<i>n</i>	The value to subtract.
----------	------------------------

**Returns**

`cmatrix<T>&` The difference of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.119 operator/()**

```
template<class T >
cmatrix< T > cmatrix< T >::operator/ (
    const T & n ) const
```

The division operator.

**Parameters**

<i>n</i>	The value to divide.
----------	----------------------

**Returns**

cmatrix<T> The quotient of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.120 operator/=( )**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator/= (
    const T & n )
```

The division assignment operator.

**Parameters**

<i>n</i>	The value to divide.
----------	----------------------

**Returns**

cmatrix<T>& The quotient of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.121 operator<() [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator< (
    const cmatrix< T > & m ) const
```

The strictly less than operator comparing the matrix with another matrix.

## Parameters

<i>m</i>	The matrix to compare.
----------	------------------------

## Returns

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.122 `operator<()`** [2/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator< (
    const T & n ) const
```

The strictly less than operator comparing the matrix with a value.

## Parameters

<i>n</i>	The value to compare.
----------	-----------------------

## Returns

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.123 `operator<=()`** [1/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator<= (
    const cmatrix< T > & m ) const
```

The less than operator comparing the matrix with another matrix.

## Parameters

<i>m</i>	The matrix to compare.
----------	------------------------

## Returns

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.124 operator<=()** [2/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator<= (
    const T & n ) const
```

The less than operator comparing the matrix with a value.

**Parameters**

<i>n</i>	The value to compare.
----------	-----------------------

**Returns**

cmatrix<cbool> The matrix of booleans.

**4.1.3.125 operator=()** [1/2]

```
template<class T >
cmatrix< T > & cmatrix< T >::operator= (
    const cmatrix< T > & m )
```

The assignment operator.

**Parameters**

<i>m</i>	The matrix to copy.
----------	---------------------

**Returns**

cmatrix<T>& The copied matrix.

**Note**

The matrix must be of the same type of the matrix.

**4.1.3.126 operator=()** [2/2]

```
template<class T >
cmatrix< T > & cmatrix< T >::operator= (
    const std::initializer_list< std::initializer_list< T >> & m )
```

The assignment operator.

## Parameters

<i>m</i>	The matrix to copy.
----------	---------------------

## Returns

`cmatrix<T>&` The copied matrix.

## Note

The matrix must be of the same type of the matrix.

**4.1.3.127 `operator==()` [1/2]**

```
template<class T >
bool cmatrix< T >::operator== (
    const cmatrix< T > & m ) const
```

The equality operator.

## Parameters

<i>m</i>	The matrix to compare.
----------	------------------------

## Returns

true If the matrices are equal.

false If the matrices are not equal.

## Note

The matrix must be of the same type of the matrix.

**4.1.3.128 `operator==()` [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator== (
    const T & n ) const
```

The equality operator comparing the matrix with a value.

## Parameters

<i>n</i>	The value to compare.
----------	-----------------------

**Returns**

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.129 operator>() [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator> (
    const cmatrix< T > & m ) const
```

The strictly greater than operator comparing the matrix with another matrix.

**Parameters**

<i>m</i>	The matrix to compare.
----------	------------------------

**Returns**

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.130 operator>() [2/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator> (
    const T & n ) const
```

The strictly greater than operator comparing the matrix with a value.

**Parameters**

<i>n</i>	The value to compare.
----------	-----------------------

**Returns**

`cmatrix<cbool>` The matrix of booleans.

**4.1.3.131 operator>=() [1/2]**

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator>= (
    const cmatrix< T > & m ) const
```

The greater than operator comparing the matrix with another matrix.



## Parameters

<code>m</code>	The matrix to compare.
----------------	------------------------

## Returns

`cmatrix<cbool>` The matrix of booleans.

4.1.3.132 `operator>=()` [2/2]

```
template<class T >
cmatrix< cbool > cmatrix< T >::operator>= (
    const T & n ) const
```

The greater than operator comparing the matrix with a value.

## Parameters

<code>n</code>	The value to compare.
----------------	-----------------------

## Returns

`cmatrix<cbool>` The matrix of booleans.

4.1.3.133 `operator^()`

```
template<class T >
cmatrix< T > cmatrix< T >::operator^ (
    const unsigned int & m ) const
```

The power operator element-wise.

## Parameters

<code>m</code>	The power. Must be a positive integer.
----------------	--

## Returns

`cmatrix<T>` The powered matrix.

## Exceptions

<code>std::invalid_argument</code>	If the matrix is not a square matrix.
------------------------------------	---------------------------------------

**4.1.3.134 operator^=()**

```
template<class T >
cmatrix< T > & cmatrix< T >::operator^= (
    const unsigned int & m )
```

The power assignment operator.

**Parameters**

<i>m</i>	The power. Must be a positive integer.
----------	--

**Returns**

cmatrix<T>& The powered matrix.

**Exceptions**

<i>std::invalid_argument</i>	If the matrix is not a square matrix.
------------------------------	---------------------------------------

**4.1.3.135 print()**

```
template<class T >
void cmatrix< T >::print
```

Print the matrix in the standard output.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.print();
> [[1, 2], [3, 4]]
```

**4.1.3.136 push\_col\_back()**

```
template<class T >
void cmatrix< T >::push_col_back (
    const std::vector< T > & val )
```

Push a column in the back of the matrix.

**Parameters**

<i>val</i>	The column to push.
------------	---------------------

**Exceptions**

<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of rows of the matrix.
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.push_col_back({5, 6});
> [[1, 2, 5], [3, 4, 6]]
```

**Note**

The column must be a vector of the same type of the matrix.

**4.1.3.137 `push_col_front()`**

```
template<class T >
void cmatrix< T >::push_col_front (
    const std::vector< T > & val )
```

Push a column in the front of the matrix.

**Parameters**

<code>val</code>	The column to push.
------------------	---------------------

**Exceptions**

<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of rows of the matrix.
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.push_col_front({5, 6});
> [[5, 1, 2], [6, 3, 4]]
```

**Note**

The column must be a vector of the same type of the matrix.

**4.1.3.138 `push_row_back()`**

```
template<class T >
void cmatrix< T >::push_row_back (
    const std::vector< T > & val )
```

Push a row in the back of the matrix.

**Parameters**

<code>val</code>	The row to push.
------------------	------------------

**Exceptions**

<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of columns of the matrix.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.push_row_back({5, 6});
> [[1, 2], [3, 4], [5, 6]]
```

**Note**

The row must be a vector of the same type of the matrix.

**4.1.3.139 push\_row\_front()**

```
template<class T >
void cmatrix< T >::push_row_front (
    const std::vector< T > & val )
```

Push a row in the front of the matrix.

**Parameters**

<code>val</code>	The row to push.
------------------	------------------

**Exceptions**

<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of columns of the matrix.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.push_row_front({5, 6});
> [[5, 6], [1, 2], [3, 4]]
```

**Note**

The row must be a vector of the same type of the matrix.

**4.1.3.140 randfloat() [1/2]**

```
cmatrix< float > cmatrix< float >::randfloat (
    const size_t & height,
    const size_t & width,
    const float & min,
    const float & max,
    const int & seed ) [inline]
```

**4.1.3.141 randfloat()** [2/2]

```
template<class T >
static cmatrix<float> cmatrix< T >::randfloat (
    const size_t & height,
    const size_t & width,
    const float & min = 0,
    const float & max = 1,
    const int & seed = time(nullptr) ) [static]
```

Generate a random matrix of floats.

**Parameters**

<i>height</i>	The number of rows.
<i>width</i>	The number of columns.
<i>min</i>	The minimum value of the matrix (included). (default: 0)
<i>max</i>	The maximum value of the matrix (included). (default: 1)
<i>seed</i>	The seed of the random generator. (default: <code>time(nullptr)</code> )

**Returns**

`cmatrix<float>` The random matrix of floats.

```
$ cmatrix<float>::randfloat(2, 3);
> [[0.1, 0.2], [0.3, 0.4], [0.5, 0.6]]
```

**4.1.3.142 randint()** [1/2]

```
cmatrix< int > cmatrix< int >::randint (
    const size_t & height,
    const size_t & width,
    const int & min,
    const int & max,
    const int & seed ) [inline]
```

**4.1.3.143 randint()** [2/2]

```
template<class T >
static cmatrix<int> cmatrix< T >::randint (
    const size_t & height,
    const size_t & width,
    const int & min = 0,
    const int & max = 100,
    const int & seed = time(nullptr) ) [static]
```

Generate a random matrix of integers.

## Parameters

<i>height</i>	The number of height.
<i>width</i>	The number of columns.
<i>min</i>	The minimum value of the matrix (included). (default: 0)
<i>max</i>	The maximum value of the matrix (included). (default: 100)
<i>seed</i>	The seed of the random generator. (default: time(nullptr))

## Returns

`cmatrix<int>` The random matrix of integers.

```
$ cmatrix<int>::randint(2, 3);
> [[1, 2], [3, 4], [5, 6]]
```

4.1.3.144 `remove_column()`

```
template<class T >
void cmatrix< T >::remove_column (
    const size_t & n )
```

Remove a column of the matrix.

## Parameters

<i>n</i>	The index of the column to remove.
----------	------------------------------------

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the matrix is empty.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.remove_column(0);
> [[2], [4]]
```

4.1.3.145 `remove_row()`

```
template<class T >
void cmatrix< T >::remove_row (
    const size_t & n )
```

Remove a row of the matrix.

## Parameters

<i>n</i>	The index of the row to remove.
----------	---------------------------------

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the matrix is empty.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.remove_row(0);
> [[3, 4]]
```

4.1.3.146 `rows()` [1/3]

```
template<class T >
cmatrix< T > cmatrix< T >::rows (
    const size_t & ids ) const
```

Get the rows of the matrix.

## Parameters

<i>ids</i>	The indexes of the rows to get.
------------	---------------------------------

## Returns

`cmatrix<T>` The rows of the matrix.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.rows(1);
> [[3, 4]]
```

4.1.3.147 `rows()` [2/3]

```
template<class T >
cmatrix< T > cmatrix< T >::rows (
    const std::initializer_list< size_t > & ids ) const
```

Get the rows of the matrix.

## Parameters

<i>ids</i>	The indexes of the rows to get.
------------	---------------------------------

## Returns

`cmatrix<T>` The rows of the matrix.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.rows({0, 1});
> [[1, 2], [3, 4]]
```

**4.1.3.148 rows() [3/3]**

```
template<class T >
cmatrix< T > cmatrix< T >::rows (
    const std::vector< size_t > & ids ) const
```

Get the rows of the matrix.

**Parameters**

<code>ids</code>	The indexes of the rows to get.
------------------	---------------------------------

**Returns**

`cmatrix<T>` The rows of the matrix.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.rows({0, 1});
> [[1, 2], [3, 4]]
```

**4.1.3.149 rows\_vec()**

```
template<class T >
std::vector< T > cmatrix< T >::rows_vec (
    const size_t & n ) const
```

Get a row of the matrix.

**Parameters**

<code>n</code>	The index of the row to get.
----------------	------------------------------

**Returns**

`std::vector<T>` The row.



## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.rows_vec(0);
> [1, 2]
```

4.1.3.150 `set_cell()`

```
template<class T >
void cmatrix< T >::set_cell (
    const size_t & row,
    const size_t & col,
    const T & val )
```

Set a cell of the matrix.

## Parameters

<i>row</i>	The row of the cell to set.
<i>col</i>	The column of the cell to set.
<i>val</i>	The value to set.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
--------------------------------	-------------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.set_cell(0, 0, 5);
> [[5, 2], [3, 4]]
```

## Note

The cell must be of the same type of the matrix.

4.1.3.151 `set_column()`

```
template<class T >
void cmatrix< T >::set_column (
    const size_t & n,
    const std::vector< T > & val )
```

Set a column of the matrix.

## Parameters

<i>n</i>	The index of the column to set.
<i>val</i>	The value to set.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of rows of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.set_column(0, {5, 6});
> [[5, 2], [6, 4]]
```

## Note

The column must be a vector of the same type of the matrix.

4.1.3.152 `set_diag()`

```
template<class T >
void cmatrix< T >::set_diag (
    const std::vector< T > & val )
```

Set the diagonal of the matrix.

## Parameters

<code>val</code>	The diagonal to set.
------------------	----------------------

## Exceptions

<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the minimum of the number of rows and columns of the matrix.
------------------------------------	---

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.set_diag({5, 6});
> [[5, 2], [3, 6]]
```

## Note

The diagonal must be a vector of the same type of the matrix.

4.1.3.153 `set_row()`

```
template<class T >
void cmatrix< T >::set_row (
    const size_t & n,
    const std::vector< T > & val )
```

Set a row of the matrix.

## Parameters

<i>n</i>	The index of the row to set.
<i>val</i>	The value to set.

## Exceptions

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the size of the vector <code>val</code> is not equal to the number of columns of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.set_row(0, {5, 6});
> [[5, 6], [3, 4]]
```

## Note

The row must be a vector of the same type of the matrix.

4.1.3.154 `size()`

```
template<class T >
std::pair< size_t, size_t > cmatrix< T >::size
```

The dimensions of the matrix.

## Returns

`std::pair<size_t, size_t>` The number of rows and columns.

```
$ cmatrix<int> m = {{1}, {2}};
$ m.size();
> (2, 1)
```

4.1.3.155 `slice_columns()`

```
template<class T >
cmatrix< T > cmatrix< T >::slice_columns (
    const size_t & start,
    const size_t & end ) const
```

Get the columns between two indexes.

## Parameters

<i>start</i>	The start index inclusive.
<i>end</i>	The end index inclusive.

**Returns**

`cmatrix<T>` The columns between two indexes.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the start index is greater than the end index.

```
$ cmatrix<int> m = {{1, 2, 3}, {4, 5, 6}};
$ m.slice_columns(0, 1);
> [[1, 2], [4, 5]]
```

**4.1.3.156 slice\_rows()**

```
template<class T >
cmatrix< T > cmatrix< T >::slice_rows (
    const size_t & start,
    const size_t & end ) const
```

Get the rows between two indexes.

**Parameters**

<code>start</code>	The start index inclusive.
<code>end</code>	The end index inclusive.

**Returns**

`cmatrix<T>` The rows between two indexes.

**Exceptions**

<code>std::out_of_range</code>	If the index is out of range.
<code>std::invalid_argument</code>	If the start index is greater than the end index.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}, {5, 6}};
$ m.slice_rows(0, 1);
> [[1, 2], [3, 4]]
```

**4.1.3.157 sqrt()**

```
template<class T >
cmatrix< T > cmatrix< T >::sqrt
```

Get the square root of the matrix.

**Returns**

`cmatrix<T>` The result of the square root.

```
$ cmatrix<int> m = {{1, 4}, {9, 16}};
$ m.sqrt();
> [[1, 2], [3, 4]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.158 std()**

```
template<class T >
cmatrix< float > cmatrix< T >::std (
    const unsigned int & axis = 0 ) const
```

Get the standard deviation value for each row (axis: 0) or column (axis: 1) of the matrix.

**Parameters**

<i>axis</i>	The axis to get the standard deviation. 0 for the rows, 1 for the columns. (default: 0)
-------------	---

**Returns**

`cmatrix<float>` The standard deviation for each row or column of the matrix.

**Exceptions**

<i>std::invalid_argument</i>	If the axis is not 0 or 1.
<i>std::invalid_argument</i>	If the matrix is not arithmetic.
<i>std::invalid_argument</i>	If the number of elements is less than 2 for the axis.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.std(0);
> [[0.5], [0.5]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.std(1);
> [[1, 1]]
```

**Note**

The matrix must be of arithmetic type.

PARALLELIZED METHOD with OpenMP.

**4.1.3.159 sum()**

```
template<class T >
cmatrix< T > cmatrix< T >::sum (
```

```
const unsigned int & axis = 0,  
const T & zero = T() ) const
```

Get the sum of the matrix for each row (axis: 0) or column (axis: 1) of the matrix.

## Parameters

<i>axis</i>	The axis to get the sum. 0 for the rows, 1 for the columns. (default: 0)
<i>zero</i>	The zero value of the sum. (default: the value of the default constructor of the type T)

## Returns

`cmatrix<T>` The sum of the matrix.

## Exceptions

<i>std::invalid_argument</i>	If the axis is not 0 or 1.
------------------------------	----------------------------

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.sum(0);
> [[4], [6]]
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.sum(1);
> [[3, 7]]
```

## Note

PARALLELIZED METHOD with OpenMP.

4.1.3.160 `sum_all()`

```
template<class T >
T cmatrix< T >::sum_all (
    const T & zero = T() ) const
```

Get the sum of all the elements of the matrix.

## Parameters

<i>zero</i>	The zero value of the sum. (default: the value of the default constructor of the type T)
-------------	--

## Returns

T The sum of all the elements of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.sum_all();
> 10
```

4.1.3.161 `to_float()` [1/2]

```
cmatrix< float > cmatrix< std::string >::to_float ( ) const [inline]
```

**4.1.3.162 to\_float()** [2/2]

```
template<class T >
cmatrix< float > cmatrix< T >::to_float
```

Convert the matrix to a matrix of floats.

**Returns**

cmatrix<float> The matrix of floats.

**Exceptions**

<i>std::invalid_argument</i>	If the type T is not convertible to the type float.
<i>std::runtime_error</i>	If the value is out of range of the type float.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.to_float();
> [[1.0, 2.0], [3.0, 4.0]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.163 to\_int()** [1/2]

```
cmatrix< int > cmatrix< std::string >::to_int ( ) const [inline]
```

**4.1.3.164 to\_int()** [2/2]

```
template<class T >
cmatrix< int > cmatrix< T >::to_int
```

Convert the matrix to a matrix of integers.

**Returns**

cmatrix<int> The matrix of integers.

**Exceptions**

<i>std::invalid_argument</i>	If the type T is not convertible to the type int.
<i>std::runtime_error</i>	If the value is out of range of the type int.

```
$ cmatrix<float> m = {{1.0, 2.0}, {3.0, 4.0}};
$ m.to_int();
> [[1, 2], [3, 4]]
```



**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.165 `to_string()`**

```
template<class T >
cmatrix< std::string > cmatrix< T >::to_string
```

Convert the matrix to a matrix of strings.

**Returns**

`cmatrix<std::string>` The matrix of strings.

**Exceptions**

<code>std::invalid_argument</code>	If the type T is not a primitive type.
------------------------------------	--

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.to_string();
> [{"1", "2"}, {"3", "4"}]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.166 `to_vector()`**

```
template<class T >
std::vector< std::vector< T > > cmatrix< T >::to_vector
```

Convert the matrix to a vector.

**Returns**

`std::vector<T>` The vector.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.to_vector();
> [1, 2, 3, 4]
```

**4.1.3.167 transpose()**

```
template<class T >
cmatrix< T > cmatrix< T >::transpose
```

Get the transpose of the matrix.

**Returns**

cmatrix<T> The transpose of the matrix.

```
$ cmatrix<int> m = {{1, 2}, {3, 4}};
$ m.transpose();
> [[1, 3], [2, 4]]
```

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.3.168 width()**

```
template<class T >
size_t cmatrix< T >::width
```

The number of columns of the matrix.

**Returns**

size\_t The number of columns.

```
$ cmatrix<int> m = {{1}, {2}};
$ m.width();
> 1
```

**4.1.3.169 width\_t()**

```
template<class T >
template<class U >
U cmatrix< T >::width_t
```

The number of columns of the matrix.

**Template Parameters**

<i>U</i>	The type of the number.
----------	-------------------------

**Returns**

size\_t The number of columns.

```
$ cmatrix<int> m = {{1}, {2}};
$ m.width_t<float>();
> 1.0f
```

#### 4.1.3.170 `zeros()` [1/2]

```
cmatrix< int > cmatrix< int >::zeros (
    const size_t & width,
    const size_t & height ) [inline]
```

#### 4.1.3.171 `zeros()` [2/2]

```
template<class T >
static cmatrix<int> cmatrix< T >::zeros (
    const size_t & width,
    const size_t & height ) [static]
```

Generate a matrix of zeros.

##### Parameters

<i>width</i>	The number of columns.
<i>height</i>	The number of rows.

##### Returns

`cmatrix<int>` The matrix of zeros.

```
$ cmatrix<int>::zeros(2, 3);
> [[0, 0], [0, 0], [0, 0]]
```

## 4.1.4 Friends And Related Function Documentation

### 4.1.4.1 `operator*`

```
template<class T >
template<class U >
cmatrix<U> operator* (
    const U & n,
    const cmatrix< U > & m ) [friend]
```

The multiplication operator.

**Parameters**

$n$	The value to multiply.
$m$	The matrix to multiply.

**Returns**

`cmatrix<T>` The product of the matrices.

**4.1.4.2 operator+**

```
template<class T >
template<class U >
cmatrix<U> operator+ (
    const U &  $n$ ,
    const cmatrix< U > &  $m$  ) [friend]
```

The addition operator.

**Parameters**

$n$	The value to add.
$m$	The matrix to add.

**Returns**

`cmatrix<T>` The sum of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.4.3 operator- [1/2]**

```
template<class T >
template<class U >
cmatrix<U> operator- (
    const cmatrix< U > &  $m$  ) [friend]
```

The negation operator.

**Parameters**

$m$	The matrix to negate.
-----	-----------------------

**Returns**

`cmatrix<T>` The negated matrix.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.4.4 operator- [2/2]**

```
template<class T >
template<class U >
cmatrix<U> operator- (
    const U & n,
    const cmatrix< U > & m ) [friend]
```

The subtraction operator.

**Parameters**

<i>n</i>	The value to subtract.
<i>m</i>	The matrix to subtract.

**Returns**

`cmatrix<T>` The difference of the matrices.

**Note**

PARALLELIZED METHOD with OpenMP.

**4.1.4.5 operator<<**

```
template<class T >
template<class U >
std::ostream& operator<< (
    std::ostream & out,
    const cmatrix< U > & m ) [friend]
```

The output operator.

**Parameters**

<i>out</i>	The output stream.
<i>m</i>	The matrix to print.

**Returns**

std::ostream& The output stream.

## 4.1.5 Member Data Documentation

### 4.1.5.1 matrix

```
template<class T >
std::vector<std::vector<T> > cmatrix< T >::matrix = std::vector<std::vector<T>>() [private]
```

The documentation for this class was generated from the following files:

- [include/CMatrix.hpp](#)
- [src/CMatrix.hpp](#)
- [src/CMatrixCheck.hpp](#)
- [src/CMatrixConstructor.hpp](#)
- [src/CMatrixGetter.hpp](#)
- [src/CMatrixManipulation.hpp](#)
- [src/CMatrixMath.hpp](#)
- [src/CMatrixOperator.hpp](#)
- [src/CMatrixSetter.hpp](#)
- [src/CMatrixStatic.hpp](#)
- [src/CMatrixStatistics.hpp](#)

## Chapter 5

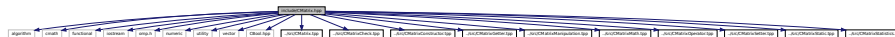
# File Documentation

### 5.1 include/CMatrix.hpp File Reference

File containing the main template class of the 'cmatrix' library.

```
#include <algorithm>
#include <cmath>
#include <functional>
#include <iostream>
#include <omp.h>
#include <numeric>
#include <utility>
#include <vector>
#include "CBool.hpp"
#include "../src/CMatrix.hpp"
#include "../src/CMatrixCheck.hpp"
#include "../src/CMatrixConstructor.hpp"
#include "../src/CMatrixGetter.hpp"
#include "../src/CMatrixManipulation.hpp"
#include "../src/CMatrixMath.hpp"
#include "../src/CMatrixOperator.hpp"
#include "../src/CMatrixSetter.hpp"
#include "../src/CMatrixStatic.hpp"
#include "../src/CMatrixStatistics.hpp"
```

Include dependency graph for CMatrix.hpp:



### Classes

- class `cmatrix< T >`

*The main template class that can work with any data type. The cmatrix class is a matrix of any type except bool. To use the bool type, use the cbool class instead. (see CBool.hpp)*

### 5.1.1 Detailed Description

File containing the main template class of the 'cmatrix' library.

#### Author

Manitas Bahri <https://github.com/b-manitas>

#### Date

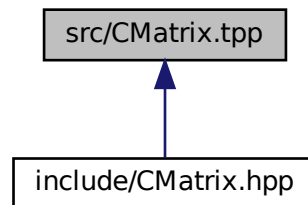
2023 @license MIT License

## 5.2 readme.md File Reference

## 5.3 src/CMatrix.hpp File Reference

This file contains the implementation of general methods of the class.

This graph shows which files directly or indirectly include this file:



### Macros

- #define [CMATRIX\\_TPP](#)

### 5.3.1 Detailed Description

This file contains the implementation of general methods of the class.

general

#### See also

[cmatrix](#)



## 5.3.2 Macro Definition Documentation

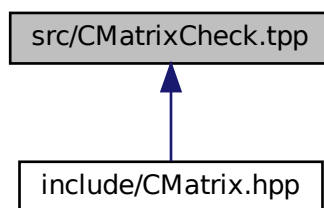
### 5.3.2.1 CMATRIX\_HPP

```
#define CMATRIX_HPP
```

## 5.4 src/CMatrixCheck.hpp File Reference

This file contains the implementation of methods to verify matrix conditions and perform checks before operations to prevent errors.

This graph shows which files directly or indirectly include this file:



## Macros

- `#define CMATRIX_CHECK_HPP`

### 5.4.1 Detailed Description

This file contains the implementation of methods to verify matrix conditions and perform checks before operations to prevent errors.

check

See also

[cmatrix](#)

### 5.4.2 Macro Definition Documentation

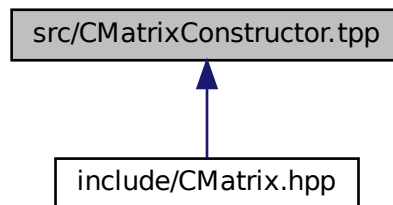
#### 5.4.2.1 CMATRIX\_CHECK\_TPP

```
#define CMATRIX_CHECK_TPP
```

## 5.5 src/CMatrixConstructor.hpp File Reference

This file contains the implementation of constructors and destructors.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_CONSTRUCTOR_TPP`

#### 5.5.1 Detailed Description

This file contains the implementation of constructors and destructors.

See also

[cmatrix](#)

#### 5.5.2 Macro Definition Documentation

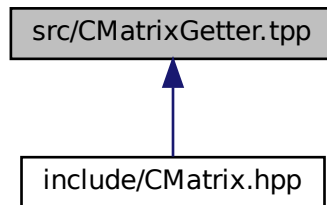
##### 5.5.2.1 CMATRIX\_CONSTRUCTOR\_TPP

```
#define CMATRIX_CONSTRUCTOR_TPP
```

## 5.6 src/CMatrixGetter.hpp File Reference

This file contains the implementation of methods to retrieve information from the matrix and get its elements.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_GETTER_TPP`

#### 5.6.1 Detailed Description

This file contains the implementation of methods to retrieve information from the matrix and get its elements.

getter

See also

[cmatrix](#)

#### 5.6.2 Macro Definition Documentation

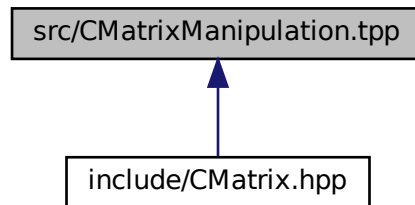
##### 5.6.2.1 CMATRIX\_GETTER\_TPP

```
#define CMATRIX_GETTER_TPP
```

## 5.7 src/CMatrixManipulation.hpp File Reference

This file contains the implementation of methods to find elements and to perform manipulations on the matrix.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_MANIPULATION_TPP`

#### 5.7.1 Detailed Description

This file contains the implementation of methods to find elements and to perform manipulations on the matrix.

manipulation

See also

[cmatrix](#)

#### 5.7.2 Macro Definition Documentation

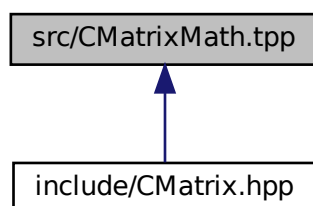
##### 5.7.2.1 CMATRIX\_MANIPULATION\_TPP

```
#define CMATRIX_MANIPULATION_TPP
```

## 5.8 src/CMatrixMath.hpp File Reference

This file contains the implementation of mathematical functions.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_MATH_TPP`

### 5.8.1 Detailed Description

This file contains the implementation of mathematical functions.

math

See also

[cmatrix](#)

### 5.8.2 Macro Definition Documentation

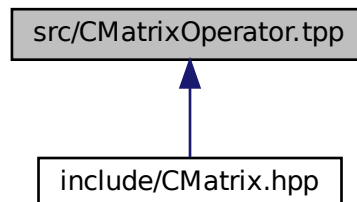
#### 5.8.2.1 CMATRIX\_MATH\_TPP

```
#define CMATRIX_MATH_TPP
```

## 5.9 src/CMatrixOperator.tpp File Reference

This file contains the implementation of operators.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define` [CMATRIX\\_OPERATOR\\_TPP](#)

### Functions

- `template<class T >`  
`cmatrix< T > operator+ (const T &n, const cmatrix< T > &m)`
- `template<class T >`  
`cmatrix< T > operator- (const T &n, const cmatrix< T > &m)`
- `template<class T >`  
`cmatrix< T > operator- (const cmatrix< T > &m)`
- `template<class T >`  
`cmatrix< T > operator\* (const T &n, const cmatrix< T > &m)`
- `template<class T >`  
`std::ostream & operator<< (std::ostream &out, const cmatrix< T > &m)`

### 5.9.1 Detailed Description

This file contains the implementation of operators.

operator

See also

[cmatrix](#)

### 5.9.2 Macro Definition Documentation

### 5.9.2.1 CMATRIX\_OPERATOR\_TPP

```
#define CMATRIX_OPERATOR_TPP
```

## 5.9.3 Function Documentation

### 5.9.3.1 operator\*()

```
template<class T >
cmatrix<T> operator* (
    const T & n,
    const cmatrix< T > & m )
```

### 5.9.3.2 operator+()

```
template<class T >
cmatrix<T> operator+ (
    const T & n,
    const cmatrix< T > & m )
```

### 5.9.3.3 operator-() [1/2]

```
template<class T >
cmatrix<T> operator- (
    const cmatrix< T > & m )
```

### 5.9.3.4 operator-() [2/2]

```
template<class T >
cmatrix<T> operator- (
    const T & n,
    const cmatrix< T > & m )
```

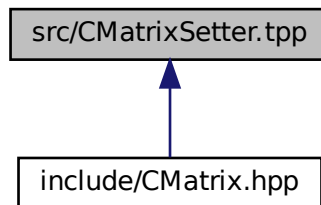
### 5.9.3.5 operator<<()

```
template<class T >
std::ostream& operator<< (
    std::ostream & out,
    const cmatrix< T > & m )
```

## 5.10 src/CMatrixSetter.hpp File Reference

This file contains the implementation of methods to set values in the matrix.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_SETTER_TPP`

#### 5.10.1 Detailed Description

This file contains the implementation of methods to set values in the matrix.

setter

See also

[cmatrix](#)

#### 5.10.2 Macro Definition Documentation

##### 5.10.2.1 CMATRIX\_SETTER\_TPP

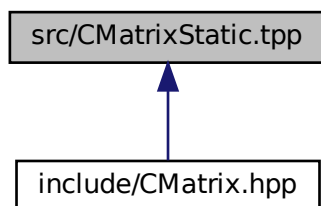
```
#define CMATRIX_SETTER_TPP
```



## 5.11 src/CMatrixStatic.hpp File Reference

This file contains the implementation of static methods of the class.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_STATIC_TPP`

#### 5.11.1 Detailed Description

This file contains the implementation of static methods of the class.

static

See also

[cmatrix](#)

#### 5.11.2 Macro Definition Documentation

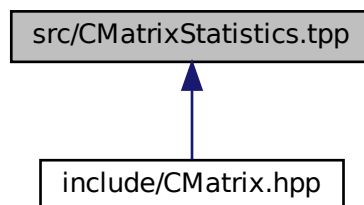
##### 5.11.2.1 CMATRIX\_STATIC\_TPP

```
#define CMATRIX_STATIC_TPP
```

## 5.12 src/CMatrixStatistics.hpp File Reference

This file contains the implementation of methods to perform statistical operations on the matrix.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CMATRIX_STATISTICS_TPP`

#### 5.12.1 Detailed Description

This file contains the implementation of methods to perform statistical operations on the matrix.

statistic

See also

[cmatrix](#)

#### 5.12.2 Macro Definition Documentation

##### 5.12.2.1 CMATRIX\_STATISTICS\_TPP

```
#define CMATRIX_STATISTICS_TPP
```