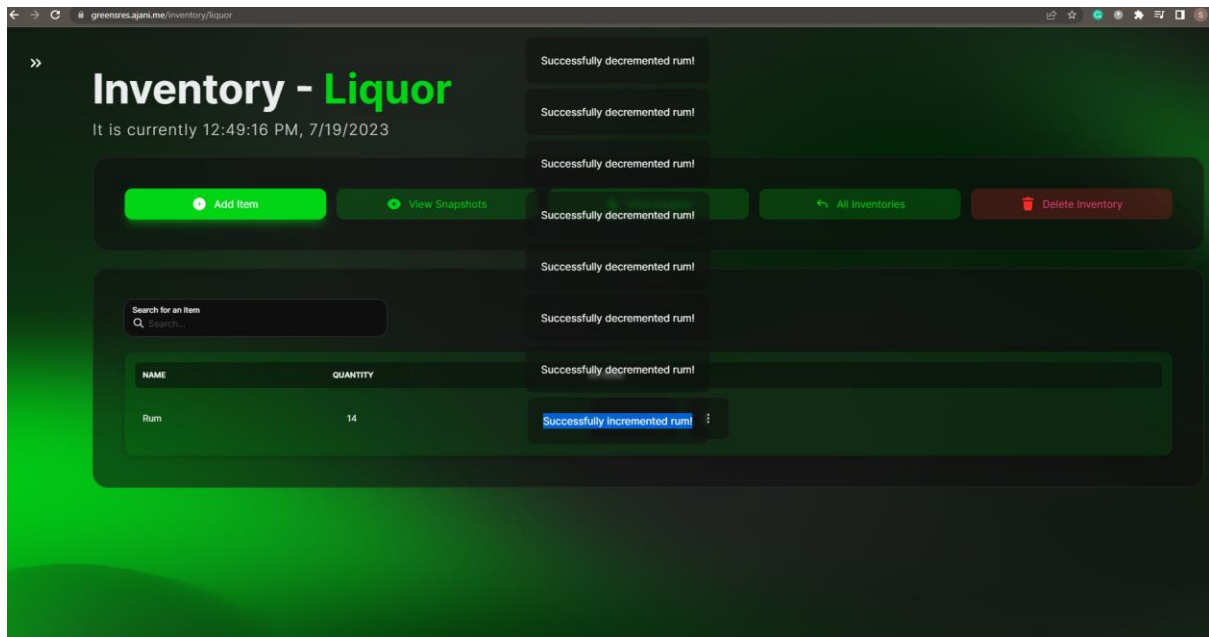


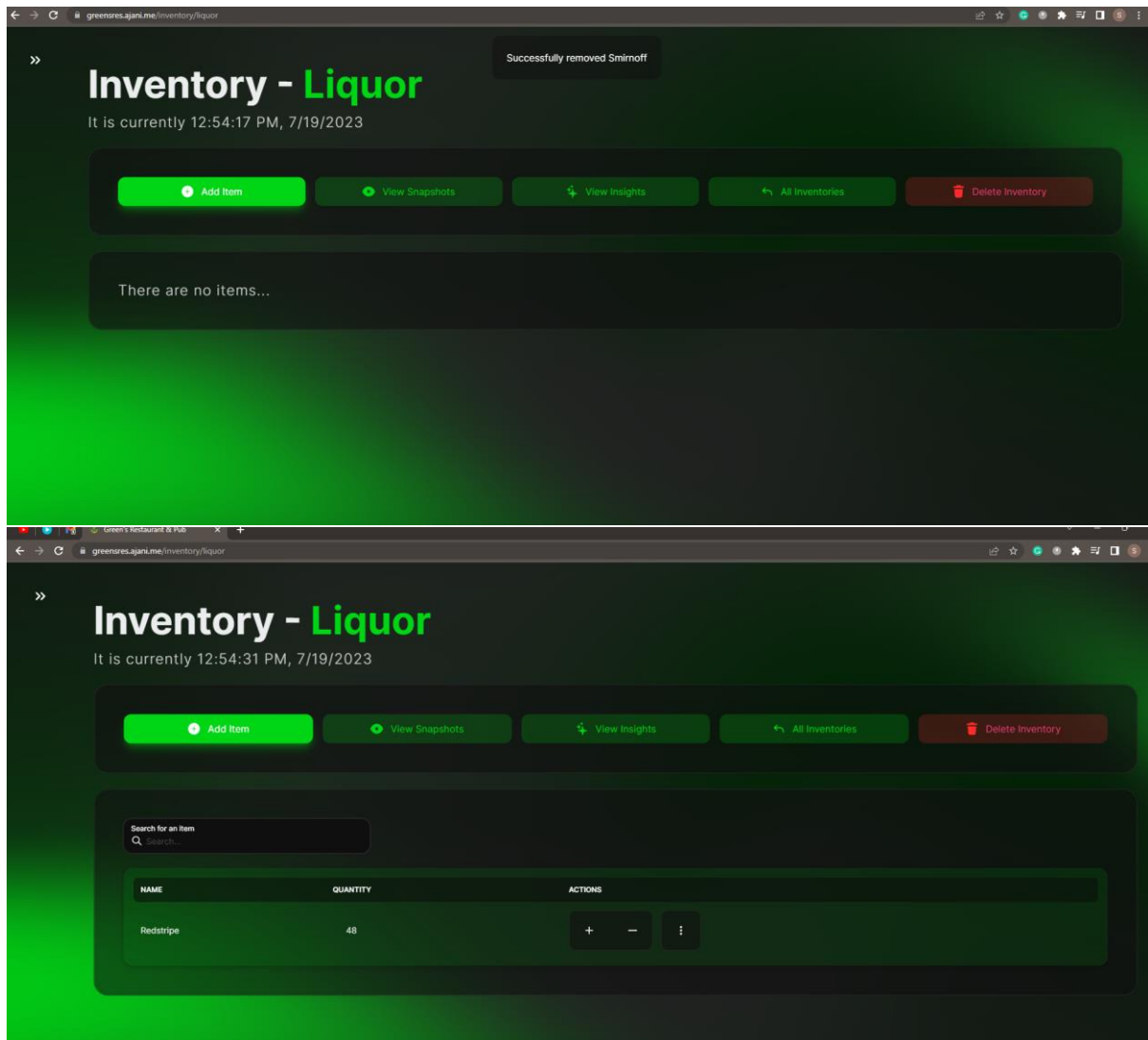
INVENTORY

increments dont match the number of times i click the button eg. I fast click the + button like 15 times and only 5 were added to the quantity. Thats just because I click it fast so its waiting to increment before it registers the other clicks (it skips some until the actual incrementation happens)

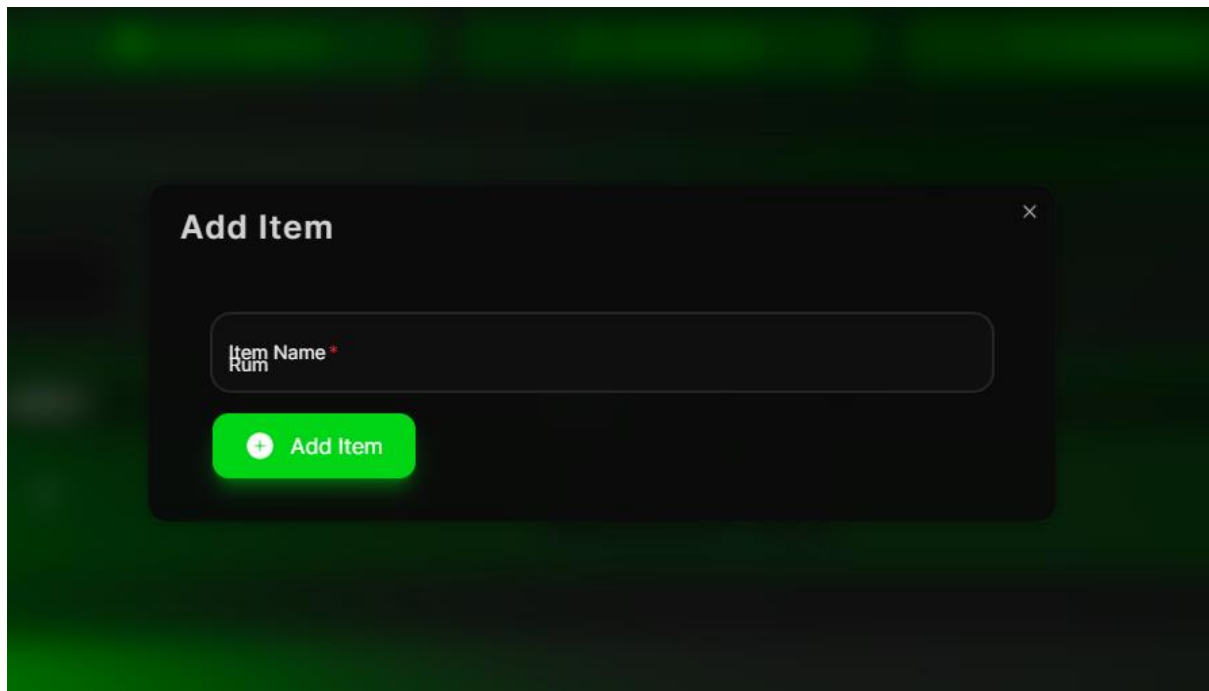
the message to say successfully incremented or decremented blocks the button sometimes if you click fast again similarly to above



When deleting an item from inventory, it says there is nothing in stock even though there are other items in that specific inventory, you have to refresh the page for it to show the items in it after it was deleted.



when adding an item to inventory, after the first addition it still had 'rum' in the naming bar so i had to clear it before i added anything else, but it was fine for items 2 and 3. Even then, I had to refresh the page after adding each item for them to show up in the inventory list.



the insight, custom increase and decrease of quantity work as they're supposed to

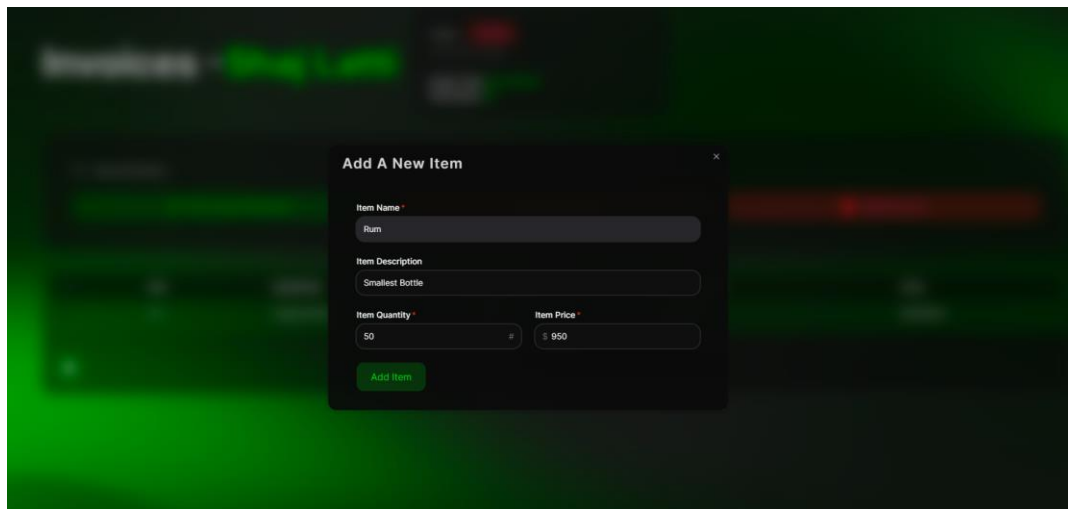
EMPLOYEES

i checked to see if i could create another account with the same email and it didn't allow me so that works well too.

INVOICES

at first i tried creating a customer using my other email but without the @ sign to check if it accepts it without the correct format, but it tells me what it's supposed to be about @ sign. After that though i put it in correctly, and it tells me invalid email, then i just click create customer again without changing anything and it was successfully created. (maybe it still gave the error message for the missed @ sign even though it was corrected)

added one item to invoice and when i went to add another the details from the previous addition were still there, similarly to when i was adding to inventory.



everything else works fine including the exporting, editing, deleting and to show that the invoice was paid

MANAGEMENT

it says management page doesn't exist

changed password and it works

