CHARACTER SHEET D&D 5E

CHARACTER

Player:	Name Race Sex
Campaign: Character Creation Date:	Alignment Class Level
Current XP: Next Level Goal:	Size Height Weight Speed Initiative
Ability Saving Throws STR	HIT POINTS Current Hit Points Death Saves Pass Fail Fail Hit Dice Available Hit Dice INSPIRATION PROFICIENCY BONUS PROFICIENCY BONUS PROFICIENCY BONUS Available Hit Dice Exhaustion Level Effect 1 DA on ability checks 2 Speed halved 3 DA on attacks and saves 4 HP maximum halved 5 Speed reduced to 0 6 Death
PROFICIENCY STR MAGIC TOTAL ATK BONUS	<u>PROFICIENCIES</u>
+ + + = DAMAGEd	SKILLS: SAVES: Acrobatics Dex Animal Handling Wis Arcana Int Athletics Or
MELEE WEAPON PROFICIENCY STR MAGIC TOTAL ATK BONUS + + + = = = = = = = = = = = = = = = =	Athletics Str Deception Cha History Int Insight Wis WEAPONS: Intimidation Cha Investigation Int Medicine Wis
MELEE WEAPON PROFICIENCY STR MAGIC TOTAL ATK BONUS +	Nature Int Perception Wis Performance Cha Persuasion Cha ARMOR: Religion Int Sleight of Hand Dex Stealth Dex OTHER:
RANGED WEAPON PROFICIENCY DEX MAGIC TOTAL ATK BONUS +	Survival Wis Notes:
RANGED WEAPON	
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ARMOR Category	Don	Doff	Arm Strength	or Class _	Weight		CTERISTICS						
Category	Don	Don	Strength	Jeanin	Weight	Age	Gender						
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					AC	Eyes	Hair						
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Frotectiv	ve items	•		Bonus	5	Physical Desc							
						<u> </u>							
						 		CHARACTER SKETCH					
Other Eq						Languages							
ITEM		WT.	ITEM		WT.	<u> </u>	Special l	Features					
						RACE and S							
						Ability Scor	e Increase based on rac	e					
						Proficiencie	s based on race						
						Traits based	d on race						
						Languages	based on race						
						BACKGROUND							
						Proficiencies based on background							
						Languages based on background							
						Equipment based on background							
						Person	ality Traits						
						Ideals							
						Bonds							
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Jewels & Ger	ms												
Magic Items													
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Other Items													

Spellcasting

Primary Ability:

8 + proficiency bonus + Primary Ab	ility modifier			proficiency bonus + Primary Ability modifier								
	Spell Slots and Castings											
Number of Cantrips Known	1st 2nd	3rd	4th	5th	6	h	7t	h	8th		9th	Ţ
	Spellbe	ook/	Knowi	Spell	S							
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