CHARACTER SHEET D&D 5E

CHARACTER

Player:	Name Race Sex
Campaign: Character Creation Date:	Alignment Class Level
Current XP: Next Level Goal:	Size Height Weight Speed Initiative
Ability Saving Throws STR	HIT POINTS Current Hit Points Death Saves Pass Fail Fail Hit Dice Available Hit Dice INSPIRATION PROFICIENCY BONUS PROFICIENCY BONUS PROFICIENCY BONUS Available Hit Dice Exhaustion Level Effect 1 DA on ability checks 2 Speed halved 3 DA on attacks and saves 4 HP maximum halved 5 Speed reduced to 0 6 Death
PROFICIENCY STR MAGIC TOTAL ATK BONUS	<u>PROFICIENCIES</u>
+ + + = DAMAGEd	SKILLS: SAVES: Acrobatics Dex Animal Handling Wis Arcana Int Athletics Or
MELEE WEAPON PROFICIENCY STR MAGIC TOTAL ATK BONUS + + + = = = = = = = = = = = = = = = =	Athletics Str Deception Cha History Int Insight Wis WEAPONS: Intimidation Cha Investigation Int Medicine Wis
MELEE WEAPON PROFICIENCY STR MAGIC TOTAL ATK BONUS +	Nature Int Perception Wis Performance Cha Persuasion Cha ARMOR: Religion Int Sleight of Hand Dex Stealth Dex OTHER:
RANGED WEAPON PROFICIENCY DEX MAGIC TOTAL ATK BONUS +	Survival Wis Notes:
RANGED WEAPON	
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								CHARACTER SKETCH								
Other Eq						Languages										
ITEM		WT.	ITEM		WT.	<u> </u>	Special l	Features								
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						Proficiencies based on race										
						Traits based	d on race									
						Languages	based on race									
						BACKGROU	ND									
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				Languages based on background												
						Equipment	based on background									
						Person	ality Traits									
						Ideals										
						Bonds										
						Flaws										
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Jewels & Ger	ms															
Magic Items																
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Spellcasting

Primary Ability:

Spell save DC 8 + proficiency bonus + Primary Ability modifier									Spell attack modifier proficiency bonus + Primary Ability modifier															
										Spe	e 11 S	Slot	s ar	ıd C	ast	ing	S							
Number of Cantrips Known 1st 2nd										4th		5th		6th		7th		8tl	h		9t	h		
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