



CHAITANYA BHARATHI INSTITUTE OF TECHNOLOGY

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Chaitanya Bharathi Post, Gandipet, Kokapet (Vill.), Hyderabad, Ranga Reddy - 500 075, Telangana

www.cbit.ac.in

DEPARTMENT OF Information Technology

INDEX

Exp.No	Name of the Experiment	Date of Experiment	Date of Submission	Page No.	Record Marks Grade	Signature of Faculty
1.	Understanding Blockchain Foundations: Elements of Distributed Computing, Cryptography, Digital Signature.	26.07.23	27.08.23	01		Af
2.	Etherium platform & Etherium virtual machine	02.08.23	27.08.23	04	Af	
3.	Solidity program structure, compilation and deployment environment.	09.08.23	27.08.23	08	Af	
4.	Compiling and deploying simple smart contract to store and get "Hello World".	16.08.23	27.08.23	11	Af	
5.	Smart contract to create a function setter and getter to set & get a value.	23.08.23	27.08.23	13	A	Abdullah

INDEX

Exp.No	Name of the Experiment	Date of Experiment	Date of Submission	Page No.	Record Marks Grade	Signature of Faculty
6.	Develop Solidity contracts to illustrate inheritance & polymorphism.	30.08.23	04.10.23	14	A*	
7.	Familiarize with the working of Remix Etherium Tool.	06.09.23	04.10.23	18	A	
8.	Smart Contract to print the array of integers and its length.	13.09.23	04.10.23	19	A*	
9.	Setup a Simple Etherium wallet and use it to send and receive Ethers.	04.10.23	01.11.23	20	A*	
10.	Hyperledger Fabric Demo	11.10.23	01.11.23	22	A*	Help course

Laboratory Record
of Fundamentals of Blockchain
Technology

Roll No.: 160120737157
Experiment No.: 01
Sheet No.: 01
Date: 26/10/2023

Aim: To understand Blockchain Foundations:

Elements of Distributed Computing

Elements of Cryptography

Digital Signature

Blockchain Definition:

Blockchain is peer-to-peer, distributed ledger, cryptographically secure, append and it is immutable via consensus.

Elements of Distributed Computing:

Distributed computing is a field of computer science that deals with designing and implementing systems that involve multiple interconnections of computers working together to achieve a common goal. There are several key components in distributed computing:

(i) Confidentiality:

Confidentiality is the assurance that the information is accessible only to the authorized. Confidentiality breaches may occur due to improper data handling or a hacking attempt.

(ii) Integrity:

Integrity is the trustworthiness of data or resources in the prevention of improper and unauthorized changes.

(iii) Authentication:

It refers to the characteristic of a communication, document or any data that ensures the quality of being genuine.

(iv) Non-repudiation:

It is the guarantee that the sender of a message cannot later deny having sent the message and that the recipient cannot deny having received the message.

Elements of Cryptography:

Cryptography is the process of hiding or coding information so that only the person a message was intended for can read it.

There are three types of cryptography. They are:

- ① Symmetric Encryption
- ② Asymmetric Encryption
- ③ Hashing

① Symmetric Encryption:

Symmetric encryption uses the same key for encryption as it does for decryption.

Ex:- Data Encryption Standard (DES), Advanced Encryption Standard (AES)

② Asymmetric Encryption:

Asymmetric Encryption uses different encryption keys for encryption and decryption. These keys are known as public and private keys. Ex:- Rivest Shamir Adleman (RSA), Diffie-Hellman

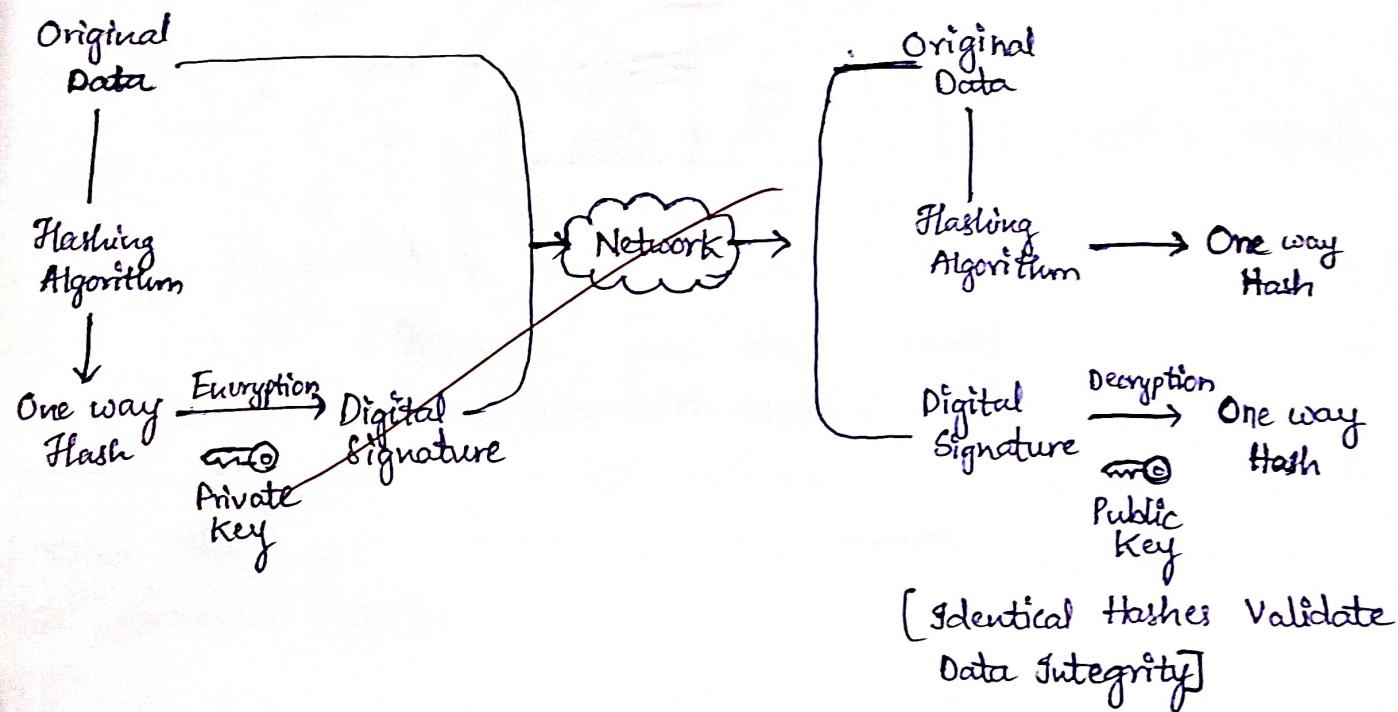
③ Hashing:

Hashing refers to the process of taking an input and applying a mathematical algorithm to generate a fixed size output, known as the hash value or hash code.

Digital Signatures

A digital signature is a cryptographic technique that verifies the authenticity and integrity of digital messages. It involves creating a unique "signature" using a private key to validate the sender's identity and ensure that the content hasn't been altered.

Others can verify the signature using the sender's public key, providing non-repudiation and tamper detection.



Aim: Getting familiar with the Ethereum platform and Ethereum virtual machine.

Description:

- Ethereum is a Blockchain network that introduced a built-in Turing-Complete programming language that can be used for creating various decentralized applications (also called Dapps). The Ethereum network is fueled by its own cryptocurrency called "ether".
- The Ethereum network is currently famous for allowing the implementation of smart contracts. Smart contracts can be thought as "cryptographic bank lockers" which contain certain values.
- These cryptographic lockers can only be unlocked when certain conditions are met. Unlike Bitcoin, Ethereum is a network that can be applied to various other sectors. Ethereum is often called Blockchain 2.0, since it proved the potential of blockchain technology beyond the financial sector.
- The consensus mechanism used in Ethereum is Proof-of-Stakes (POS), which is more energy efficient when compared to that used in the Bitcoin network, that is, Proof of Work (POW). POS depends on the amount of stake a node holds.

Features of Ethereum:-

(i) Smart contracts:

→ Ethereum allows the creation and deployment of smart contracts which are created mainly using a programming language called solidity. Solidity is OOP language that is comparatively easy to learn.

(ii) Ethereum Virtual Machine (EVM):

→ Designed to operate as a runtime environment for compiling and deploying Ethereum-based smart contracts.

(iii) Ether:

→ It is the cryptocurrency and the only acceptable form of payment for transaction fees on the Ethereum network.

(iv) Decentralized application (DApps):

→ DApp has its backend code running on a decentralized peer-to-peer network. It can have a frontend and user interface written in any language to make calls and query data from its backend. They operate on Ethereum and perform the same function irrespective of the environment in which they get executed.

(v) Decentralized autonomous organizations (DAOs):

→ It is a decentralized organization that works in a democratic and decentralized fashion. DAO relies on smart contracts for decision-making or decentralized voting systems within the organization.

Type of Ethereum Accounts:(i) Externally owned Account (EOA):

→ Controlled by private keys.

→ Each EOA has a public-private key pair, the users can send message by creating and signing transactions.

(ii) Contract Account:

→ controlled by contract codes, which gets activated everytime a transaction from an EOA or a message from another contract is received by it.

→ When the contract code activates, it allows to read/write the message to the local storage, send messages and create contracts.

How does Ethereum Work?

Ethereum implements an execution environment called Ethereum Virtual Machine (EVM). When a transaction triggers a smart contract all the nodes of the network will execute every instruction.

All the nodes will run the EVM as part of the block verification where the nodes will go through the transactions listed in the block and run the code as triggered by the transaction in the EVM.

Every transaction must include:

→ Gas limit

→ Transaction fee that the sender is willing to pay for the transaction.

Real world applications of Ethereum:-

- * Voting
- * Agreements
- * Banking Systems
- * Shipping
- * Crowd funding
- * Domain names

Benefits of Ethereum:-

- * Availability
- * Privacy
- * Security
- * Less ambiguity
- * Rapid deployments
- * Network size
- * Data coordination

Drawbacks of Ethereum:-

- * Complicated programming language
- * Volatile cryptocurrency
- * Low transaction rate

Aim: Introduction to solidity Program structures, Compilation and Deployment.

Description:

Basic structure of a solidity Program, the compilation process and Deployment steps.

Solidity Program Structure:

A solidity Program is typically organized into the following Components:

Pragma Directive: Specifies the version of the solidity Compiler.

Import Statement: Used to import other solidity files or external dependencies.

Contract definition: Used to define state variables, functions, events, modifiers.

State variables: Store the persistent data of the contract such as of types uint, string, address or custom types.

Functions: Defines the behaviour of contract.

Events: Used to emit information from the contract that can be observed by external entities.

Modifiers: Used to modify the behaviour of functions.

Compilation Process:-

- Solidity compiler is used to compile a solidity programs which include solc (command-line compiler), Remix IDE, and solidity plugin for various integrated development environment (IDEs)
- The compilation process involves the following steps:
 - (i) Use the solidity compiler (solc) to compile your solidity program, specify the desired version using pragma directive.
 - (ii) Ensure that the solidity compiler version matches the pragma version specified in your code.
 - (iii) Check for any compilation errors or warnings. Resolve them before proceeding to the deployment step.
 - (iv) If the compilation is successful, you will obtain the compiled bytecode and Application Binary Interface (ABI) of the contract. These will be used for deployment.

Deployment steps:-

Deploying a solidity contract involves the following steps:

- (i) Select a blockchain network or Ethereum - compatible network to deploy your contract.
- (ii) Choose a deployment tool or platform such as Remix, IDE, Truffle, or Hardhat. These tools provide a convenient interface to interact with the network and deploy contracts.

- (iii) configure the deployment parameters, including the selected network, account credentials, gas limits and deployment costs.
- (iv) Use the deployment tool to deploy the compiled bytecode and ABI to the chosen network. This will create a new instance of your contract on the blockchain.
- (v) Once deployed, you will receive a contract address, which you can use to interact with your contract from other applications or smart contracts.
- (vi) It's important to note that deploying a contract to a live network incurs gas fees, which needs to be paid in cryptocurrency (such as Ether on the Ethereum network).

Versioned Annotations

1) `@DName` 2) `@HelloWorld`

// SDO-Annotations (Generated by JETT)

partial validity 0.8.18;

```
contract HelloWorld {
```

```
    string public message;
```

```
    function setMessage(string memory message) public; // Emission
```

```
    message = message_base;
```

```
    function getMessage() public view returns (string memory) { // Emission
```

```
        return message;
```

```
}
```

Annotations

1) `@DName`
2) `@HelloWorld`

Annotations

Aim: Creating & deploying the small contract and get "Hello World" on the blockchain network.

Steps:

Step 1 - Create a new solidity file.

Create a new file with '.sol' extension & open it in solidity deployment environment.

Step 2:- Write the smart contract code inside '.sol' file.
write the code for the smart contract.

Code:

```
pragma solidity ^0.8.0;
```

```
contract HelloWorld {
```

```
    string public message;
```

```
    function setMessage(string memory msg) public {  
        message = msg;
```

```
    }  
    function getMessage() public view returns (string memory)
```

```
{  
    return message;  
}
```

```
}
```

```
3
```

Output

`set Message = HelloWorld`

`get Message`

`O: string : HelloWorld`

`message`

~~`O:string:HelloWorld`~~

Laboratory Record
of FBCT

Roll No.: 16012073H57
Experiment No.: 04
Sheet No.: 12
Date: 09/08/2023

Step 3: Compile the smart-contract

use solidity compiler or development tool (such as Remix IDE) to compile the smart contract.

Step 4: Deploy the smart contract choose a block chain network or Ethereum - compatible network to deploy your smart contract.

Step 5: Interact with the smart contract Once deployed, you can interact with the contract using its function.

DEPLOY & RUN TRANSACTIONS ✓

• ५ अक्टूबर १९७४

卷之三

Dedication

卷四

三

10

卷之三

Low-level interactions

list of all species

卷之三

Aim: Develop a smart contract to create a function setter and getter to set and get a value.

Description:

Getter:- Getter function is used to retrieve the variable value.

Setter:- Setter function is used to set the variable value.

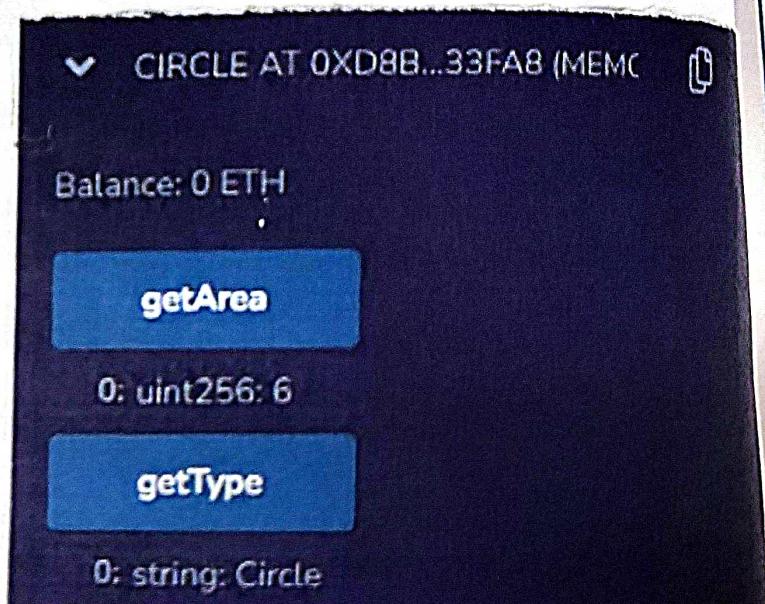
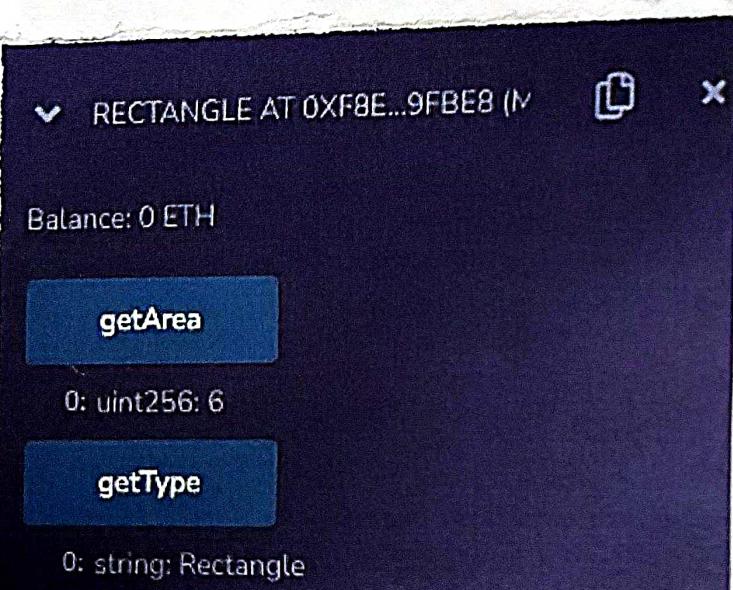
Program:-

```
pragma solidity ^0.8.0;  
contract ValueContract {  
    uint private value; // Private variable to store the value  
    // setter function to set the value  
    function setValue(uint newValue) public {  
        value = newValue;  
    }  
    // Getter function to retrieve the value  
    function getValue() public view returns (uint) {  
        return value;  
    }  
}
```

Output:

setValue=69

getValue=0:uint256:69



Aim Develop solidity contract to illustrate inheritance.

Description

Inheritance is a mechanism in which one object acquires all the properties and behaviours of a parent object.

Program:-

```
pragma solidity ^0.8.0;  
//parent contract  
contract Shape {
```

```
    string internal shapeType;
```

```
    constructor (string memory _type) {
```

```
        shapeType = _type;
```

```
}
```

```
function getType() public view returns (string memory) {
```

```
    return shapeType;
```

```
}
```

```
//child contract inheriting from Shape  
contract Rectangle is Shape {
```

```
    int private width;
```

```
    int private height;
```

```
    constructor (int _width, int _height) Shape ("Rectangle") {
```

```
        width = _width;
```

```
        height = _height;
```

```
}
```

Output:-

contract - circle - demo.sol

Rectangle - demo.sol

shape - demo.sol

① Circle - demo.sol

Deploy :- radius = 5

getArea :- 18

getType :- Circle

② Rectangle - demo.sol

Deploy :- width, height = 2,

getArea :- 6

getType :- Rectangle

③ Shape - demo.sol

Deploy & string - type = "demo"

getType :- "demo"

function getArea() public view returns (int) {
 return width * height;

}

contract Circle in Shape

int private radius;

constructor (int - radius) Shape ("circle")
{

radius = -radius;

function getArea() public view returns (int) {
 return calculateArea();

}

function calculateArea() private view returns (int) {

int pi = 3;

return (pi * radius * radius) / 4;

}

23/08/23

▼ SHAPEINTERACTION AT 0XF8E... ▲ ⌂ ✕

Balance: 0 ETH

calculateArea

address shape

Aim: Develop solidity contracts to illustrate a) inheritance.
b) Polymorphism

Description:

→ contract polymorphism means using multiple contract instances interchangably when they are related to each other by using inheritance. This helps in calling the child contract functions using the instance of the parent contract.

Code:

// SPDX-License-Identifier: MIT

pragma solidity ^0.8.0;

abstract contract Shape {

 string internal shapetype;

 constructor (string memory _type) {

 shapetype = _type;

}

 function getArea() public virtual view returns (uint);

}

contract Rectangle is Shape

 uint private width;

 uint private height;

 constructor (uint _width, uint _height) Shape ("Rectangle") {

 width = _width;

 height = _height;

}

```
function getArea() public view virtual override returns(uint)
{
    return width*height;
}
```

3
contract Circle is Shape

uint private radius;

uint private constant pi = 31415;

constructor (uint _radius) Shape ("circle") {
 radius = _radius;

}

```
function getArea() public view virtual override returns
    (uint)
```

{
 return (pi*radius*radius)/10000;

}

contract ShapeInteraction {

function calculateArea(Shape shape) public view returns(uint)

{
 return shape.getArea();

}

3

Contract Name: SolidityTest

Contract Identifier: 0x808080

```
contract SolidityTest{  
    uint a=10;  
    uint b=12;  
    uint sum=24;  
    function getResult() public view returns (uint){  
        require(sum>0);  
        return sum;  
    }  
}
```

1 2 3 4 5 6 7 8 9 10 11

RECENT TRANSACTIONS

Deployed Contracts
SolidityTest.sol
Owner: 0x808080
0x808080

Aim: To familiarize with the working of Remix Ethereum tool.

Description: Remix IDE is generally used to compile & run Solidity smart contracts. Below are the steps for the compilation, execution and debugging of the smart contract.

Step 1: Open Remix IDE on any of your browsers, select on New File and click on Solidity to choose the environment.

Step 2: Write the smart contract in the code section and click the Compile button under the Compiler window to compile the contract.

Step 3: To execute the code, click on the Deploy button under Deploy and Run Transactions window.

Step 4: After deploying the code click on the method calls under the drop-down of deployed contracts to run the program, and for output, check to click on the drop-down on the console.

Step 5: For debugging click on the Debug button corresponding to the method call in the console.

CONTRACT

ArrayPrinter - demo.sol

evm version: paris

Deploy

Publish to IPFS

At Address

Load contract from Address

Transactions recorded 4 i >

Deployed Contracts trash

▼ ARRAYPRINTER AT 0xD7A...F771 copy x

Balance: 0 ETH

getArray

0: uint256[]: 1,2,3,4,5

getArrayLength

0: uint256: 5

Laboratory Record
of Fundamentals of Blockchain
Technology

Roll No.: J60120737157

Experiment No.: 08

Sheet No.: 19

Date: 04/10/2023

Aim: Design a small contract on Remix Ethereum to print array.

Description:-

- Arrays are used to store lists or collections of data elements.
- Role of Array is generally Iteration, Token Management, Dynamic Sizing, etc

Code:-

```
pragma solidity ^0.8.0;
```

```
contract Arrd
```

```
    uint [] public integers;
```

```
constructor() {
```

```
    integers = [1,2,3,4];  
}
```

```
function getter() public view returns(uint[] memory){
```

```
    return integers;
```

```
y
```

```
function getArrLength() public view returns(uint){
```

```
    return integers.length;
```

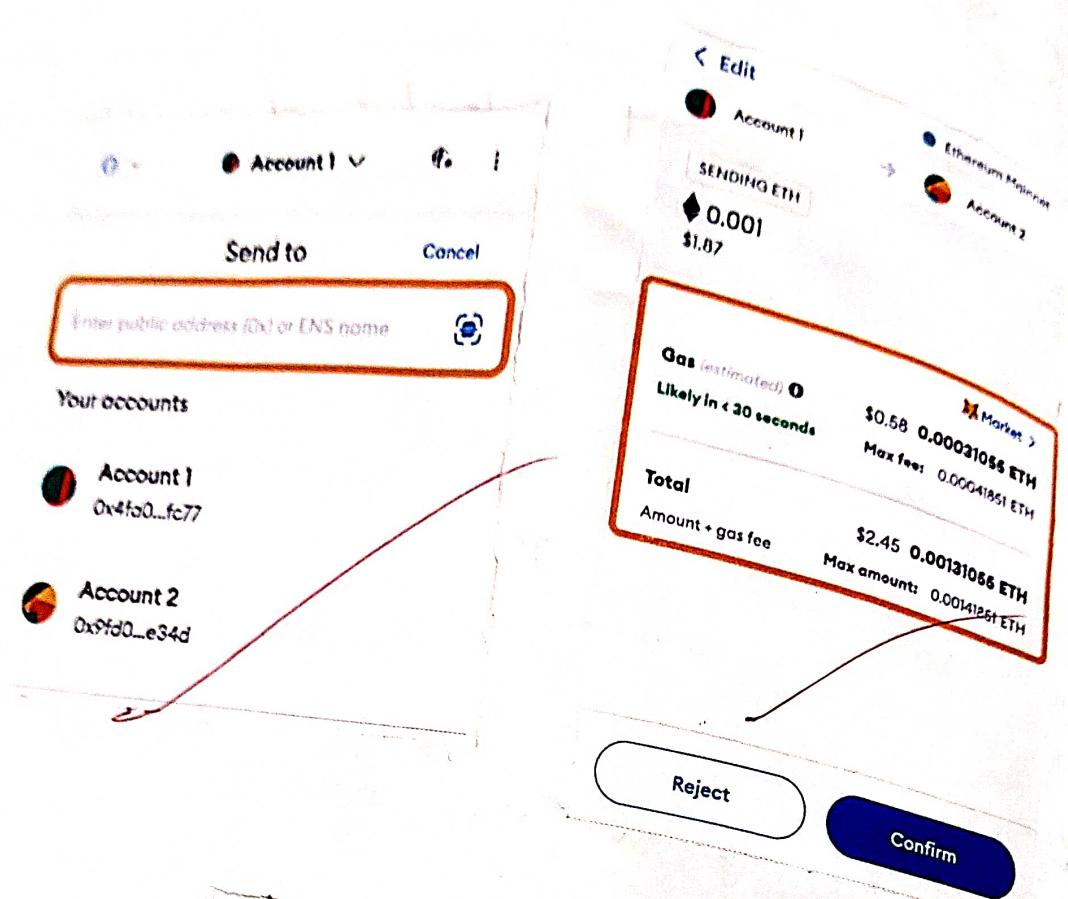
```
y
```

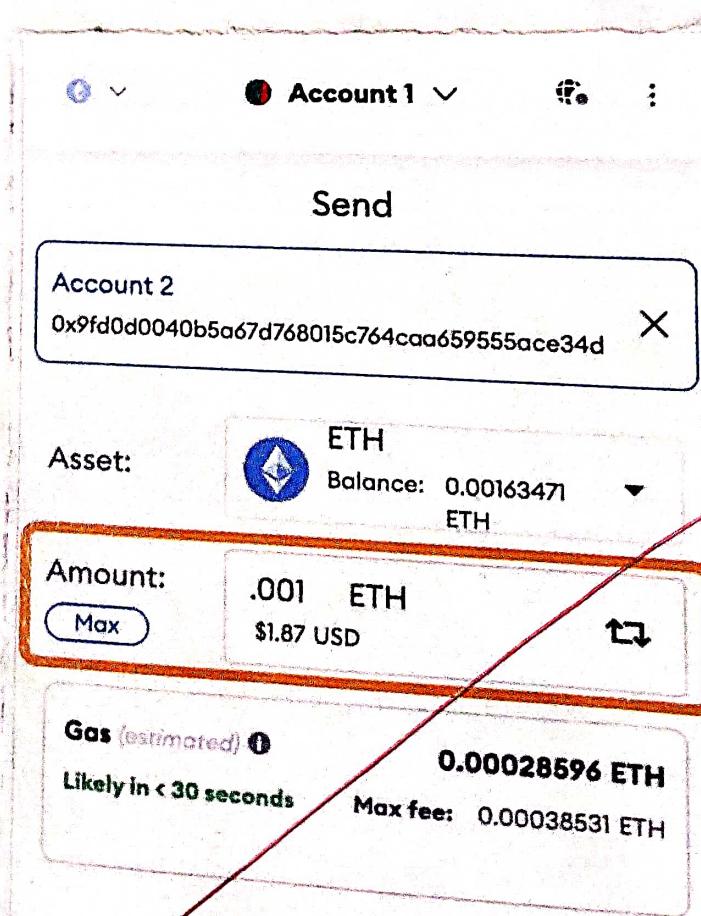
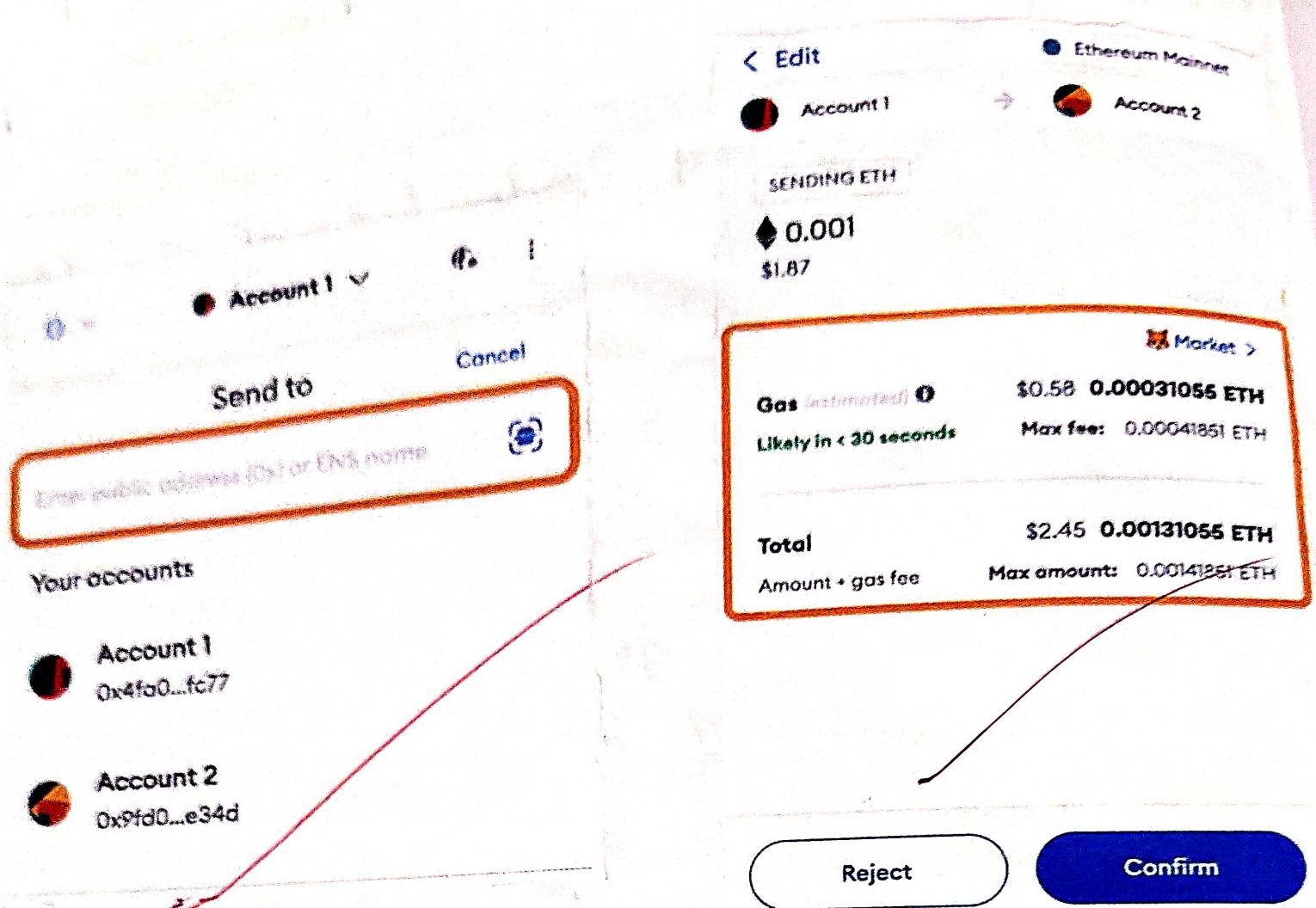
Output:-

getter : 1,2,3,4

getArrLength(): 4

Qutt
04/10/23





Aims: Set up a simple Ethereum wallet and use it to send and receive Ethers.

Description:

- MetaMask is a free software cryptocurrency wallet that allows users to interact with the Ethereum blockchain. It is available as a browser extension or mobile app.
- It allows users to store tokens, interact with Dapps, Trade Ethereum, Buy/sell and swap coins.

Procedures:

- From the landing page of your wallet, make sure you're in the account from which you want to transact, and hit the "Send" button in the middle of the screen.
- Now you need to input the public address of the recipient. If you already have addresses saved in your address book, they will appear now.
- Enter the amount of tokens you want to send and click next.
- Now you're presented with the estimated gas fees of your transaction, which you can also adjust. Double-checking the recipient address before clicking "Confirm" to proceeding with the transaction is generally a good idea.
- You will then be redirected to the homepage, where you can see a list of your recent transactions on the "Activity" tab.

Buyer Organization
ORG2

Seller Organization
ORG1

car contract:

```

query(car):
    get(car);
    return car;

application:
    seller = ORG1;
    buyer = ORG2;
    transfer(CAR1, seller, buyer);

transfer(car, buyer, seller):
    get(car);
    car.owner = buyer;
    put(car);
    return car;

update(car, properties):
    get(car);
    car.colour = properties.colour;
    put(car);
    return car;

```

application:

```

seller = ORG2;
buyer = ORG1;
transfer(CAR2, seller, buyer);

```

```

user@user-VirtualBox:~/fabric-samples/test-network$ sudo docker exec peer0.org1.example.com peer
r channel list
2020-07-20 04:24:02.803 UTC [channel] INFO 000 - Channels initialized
Channels peers has joined:
user@user-VirtualBox:~/fabric-samples/test-networks

```

CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS
42b0cc70d413	hyperledger/fabric-peer:latest	"peer node start"	53 seconds ago	Up 47 seconds
7051->7051/tcp	hyperledger/fabric-peer:latest	"peer node start"	53 seconds ago	Up 47 seconds
0bb343dd98	peer0.org1.example.com	"peer node start"	53 seconds ago	Up 47 seconds
bb282a07ca	peer0.org2.example.com	"peer node start"	53 seconds ago	Up 47 seconds
7050->7050/tcp	hyperledger/fabric-orderer:latest	"orderer"	53 seconds ago	Up 48 seconds
	orderer.example.com			0.0.0.0:7050

Aim: Implementation of Hyperledger Fabric Demo.

Description:

- Hyperledger Fabric platform is a private blockchain framework that's used to develop blockchain-based applications, networks, and more. It is an open source platform that's designed for use in enterprise contexts.
- Fabric networks are permissioned, meaning all participating member's identities are known and authenticated

Prerequisites for Hyperledger Fabric Setup & Commands

* Curl Installation

```
$ sudo apt-get install curl
```

* NodeJS Installation

```
$ curl -sL https://deb.nodesource.com/setup-10.x | sudo -E  
bash -
```

```
$ sudo apt-get install nodejs
```

* Git Installation

```
$ sudo apt-get install git
```

* Python Installation

```
$ sudo apt-get install python
```

* Lib Tools Installation

```
$ sudo apt-get install libltdl-dev
```

* Docker CE (Community Edition) & Docker Compose Installation

```
$ wget https://download.docker.com/linux/ubuntu/docker-ce.deb  
$ sudo dpkg -i docker-ce.deb
```

\$ Docker sudo apt install docker

\$ sudo pip install docker-compose (through python)

\$ sudo apt install docker-compose (without python)

* Hyperledger Installation

Run the below command to download and setup Fabric.

\$ curl -SSL http://bit.ly/2ysbOFE | bash -s

Note: If you get "permission denied" error then fix this using the below command

\$ sudo chmod 666 /var/run/docker.sock

Steps for Procedure

Step 1: Go to the fabric-samples folder by using command
\$ cd fabric-samples

Step 2: Go to the test-network
\$ cd test-network

Step 3: Start your test-network
\$ sudo ./network.sh up

(After: To check docker containers: sudo docker ps
This shows you three docker containers
(i) One for org1 peer node
(ii) One for org2 peer node
(iii) One for orderer)



- * When you start the network, you will also not get any channel by default. You can check the channel by using below command.
`$ sudo docker exec peer0.org1.example.com peer channel list`
- * The command will show that, we don't have any channel created.

Step 4: Create new channel by using below command

~~\$ sudo ./network.sh createChannel -c testchannel~~

* This will create a new channel with the name "testchannel".

* To verify this channel, run below command on both the peers.

`$ sudo docker exec peer0.org1.example.com peer channel list`

`$ sudo docker exec peer0.org2.example.com peer channel list`

Step 5: To Stop the Network, you need to run the below command.

`$ sudo ./network.sh down`

Abhishek
Copywritter