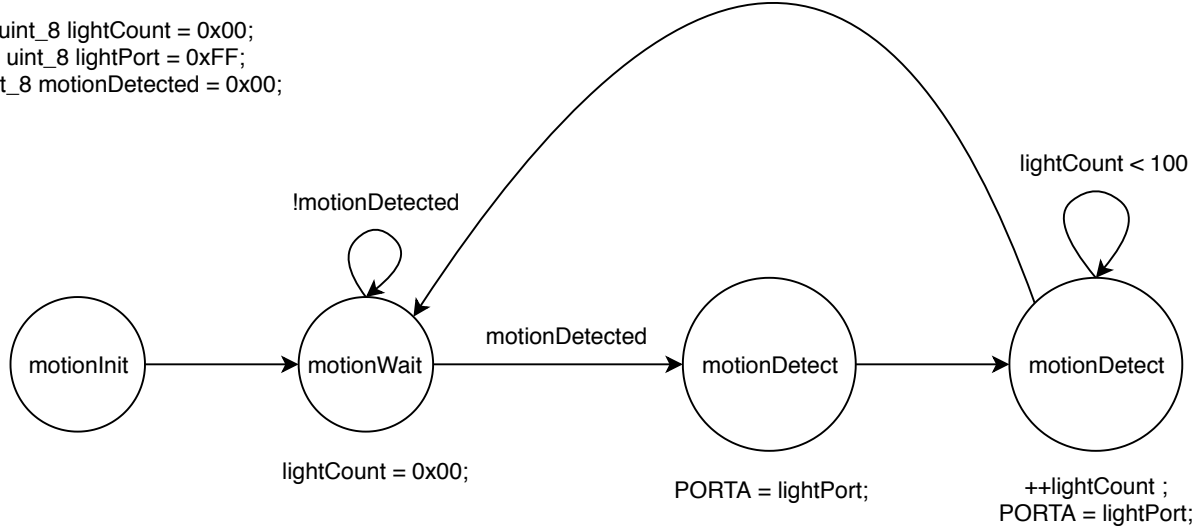


```
uint_8 lightCount = 0x00;  
uint_8 lightPort = 0xFF;  
uint_8 motionDetected = 0x00;
```



sensor_Tick