## Name – Bhakti Bapurao Patil Reg.no – 2020BIT064

Assignment N0 1 – Write a program to perform stack and queue

```
Stack
#include <bits/stdc++.h>
using namespace std;
#define MAX 1000
class Stack {
        int top;
public:
        int a[MAX];
        Stack() { top = -1; }
        bool push(int x);
        int pop();
        int peek();
        bool isEmpty();
};
bool Stack::push(int x)
```

```
{
        if (top >= (MAX - 1)) {
                 cout << "Stack Overflow";</pre>
                 return false;
        }
        else {
                 a[++top] = x;
                 cout << x << " pushed into stack\n";</pre>
                 return true;
        }
}
int Stack::pop()
{
        if (top < 0) {
                 cout << "Stack Underflow";</pre>
                 return 0;
        }
        else {
                 int x = a[top--];
                 return x;
        }
}
int Stack::peek()
{
```

```
if (top < 0) {
                 cout << "Stack is Empty";</pre>
                 return 0;
        }
         else {
                 int x = a[top];
                 return x;
         }
}
bool Stack::isEmpty()
{
         return (top < 0);
}
int main()
{
         class Stack s;
         s.push(10);
         s.push(20);
         s.push(30);
        cout << s.pop() << " Popped from stack\n;</pre>
        cout << "Top element is : " << s.peek() << endl;</pre>
        cout <<"Elements present in stack : ";</pre>
```

```
2) queue
#include <bits/stdc++.h>
using namespace std;
class Queue {
public:
    int front, rear, size;
```

```
unsigned capacity;
       int* array;
};
Queue* createQueue(unsigned capacity)
{
       Queue* queue = new Queue();
       queue->capacity = capacity;
       queue->front = queue->size = 0;
       queue->rear = capacity - 1;
       queue->array = new int[queue->capacity];
       return queue;
}
int isFull(Queue* queue)
{
       return (queue->size == queue->capacity);
}
int isEmpty(Queue* queue)
{
       return (queue->size == 0);
}
void enqueue(Queue* queue, int item)
{
       if (isFull(queue))
```

```
return;
       queue->rear = (queue->rear + 1)
                               % queue->capacity;
       queue->array[queue->rear] = item;
       queue->size = queue->size + 1;
       cout << item << " enqueued to queue\n";</pre>
}
int dequeue(Queue* queue)
{
       if (isEmpty(queue))
               return INT_MIN;
       int item = queue->array[queue->front];
       queue->front = (queue->front + 1)
                               % queue->capacity;
       queue->size = queue->size - 1;
       return item;
}
int front(Queue* queue)
{
       if (isEmpty(queue))
               return INT_MIN;
       return queue->array[queue->front];
}
int rear(Queue* queue)
{
```

```
if (isEmpty(queue))
               return INT_MIN;
       return queue->array[queue->rear];
}
int main()
{
       Queue* queue = createQueue(1000);
       enqueue(queue, 10);
       enqueue(queue, 20);
       enqueue(queue, 30);
       enqueue(queue, 40);
       cout << dequeue(queue)</pre>
               << " dequeued from queue\n";
       cout << "Front item is "
               << front(queue) << endl;
       cout << "Rear item is "
               << rear(queue) << endl;
       return 0;
```

}

