

Modeling Interactions in Recommender Systems via Factorization Models

Presenter: Liang Hu



The \$1 Million Netflix Challenge

- In October 2006, Netflix announced “The Netflix Prize” to award \$1 million to improve the accuracy of its movie recommendation service.
- The Netflix Prize was an open competition for the best collaborative filtering algorithm to predict user ratings for films
- The mission: make the company's recommendation engine 10% more accurate

<https://www.technologyreview.com/2006/10/06/273459/the-1-million-netflix-challenge/>

Netflix Prize in 2009



- Matrix Factorization (which the community generally called SVD, Singular Value Decomposition) and Restricted Boltzmann Machines (RBM).
- MF by itself provided a 0.8914 RMSE, while RBM alone provided a competitive but slightly worse 0.8990 RMSE.

Outline

- Latent Factor Based Matrix Factorization
- Feature Based Matrix Factorization
- Tensor Factorization
- Factorization Machines

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User-item rating

- A full rating matrix $\mathbf{Y} \in \mathbb{R}^{N \times M}$

		5			4		2		
	5					5		1	
		4							

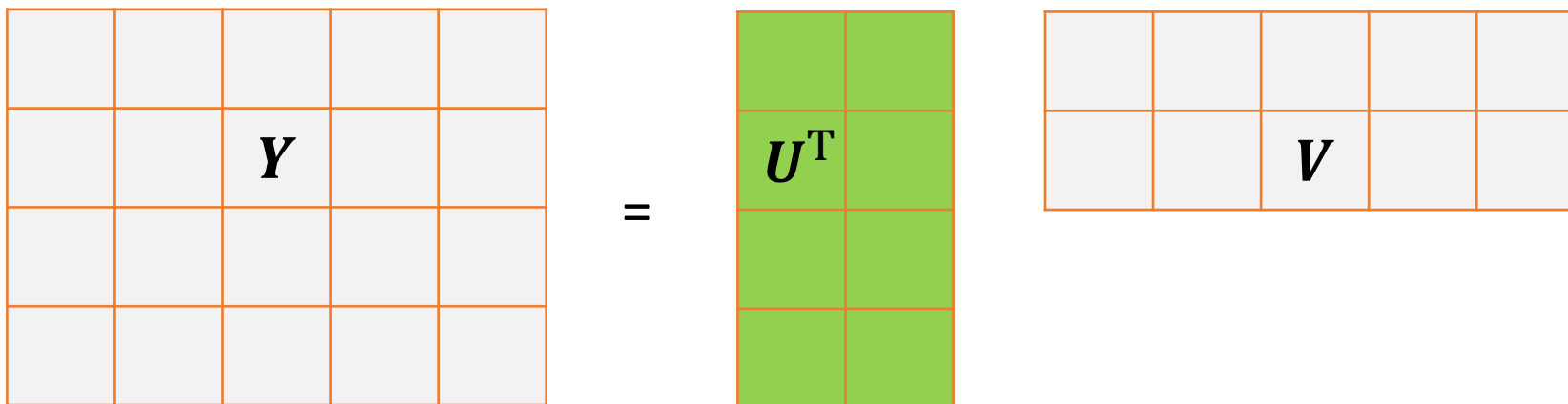
Is there other way to represent rating table?

		4							
	2					4			
		3							5

$O(NM)$, if $N=100,000$ users, $M=50,000$ items, each rating 4 bytes, then 20GB memory is needed.

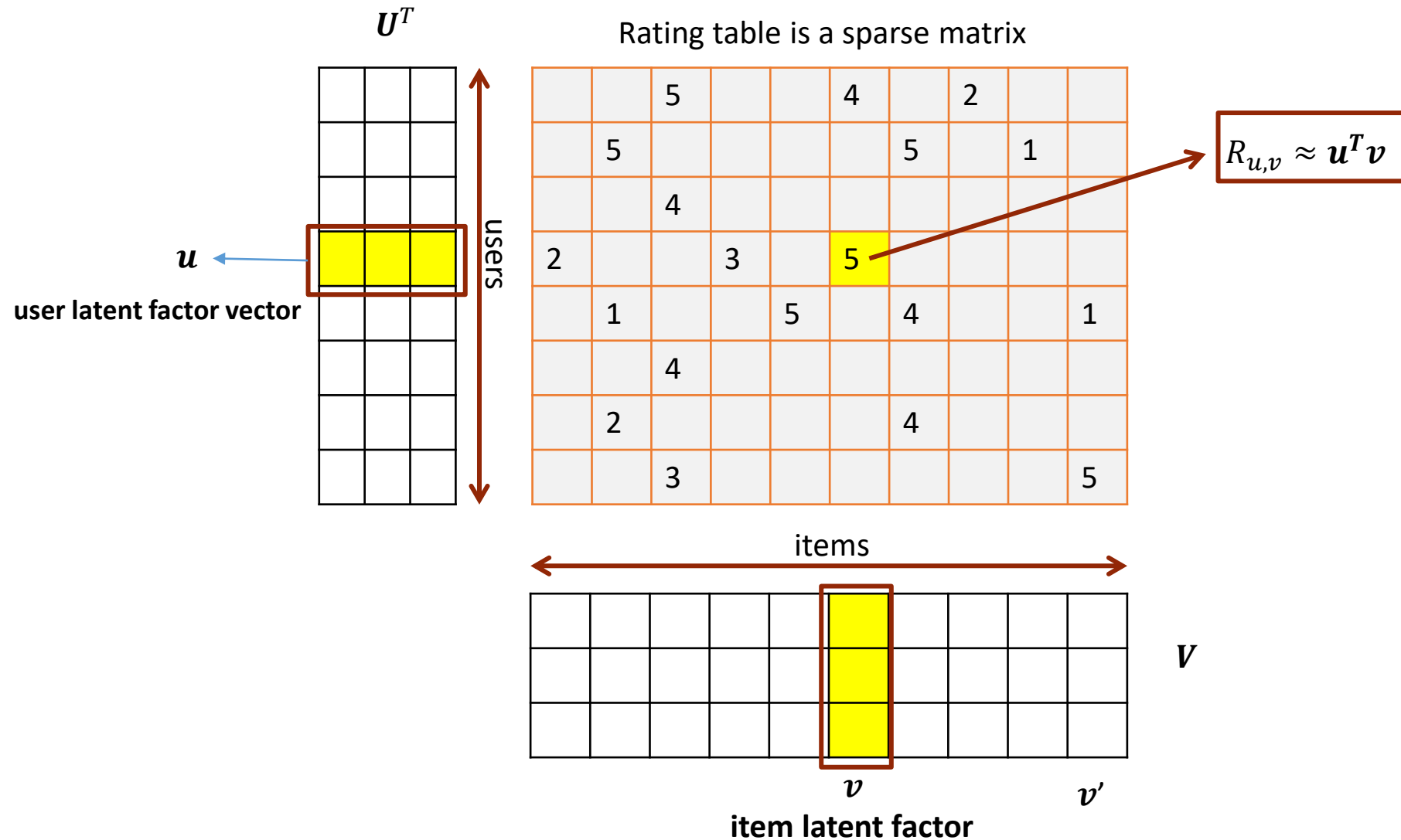
Matrix factorization: latent user/item factors

- Approximated by low-rank matrices
 - Given a matrix $Y \in \mathbb{R}^{N \times M}$, we have
 - $Y = U^T V$ where $U = [\mathbf{u}_1, \dots, \mathbf{u}_N]$, user latent factors (or user embedding in the terminology of deep learning), $V = [\mathbf{v}_1, \dots, \mathbf{v}_M]$ item latent factors
 - $U \in \mathbb{R}^{D \times N}$, $V \in \mathbb{R}^{D \times M}$ where D denotes the dimensionality (rank)



$O(ND + MD)$, if $N=100,000$ users, $M=50,000$ items, $D=100$, each factor 4 bytes, only 20.1 MB memory is needed.

MF(Matrix factorization) with missing values



MF Model

- $r_{i,j}$: The rating on item j given by user i
- $\mathbf{u}_i = \mathbf{U}_{:,i}$: Latent factor vector of user i
- $\mathbf{v}_j = \mathbf{V}_{:,j}$: Latent factor vector of item j
- $e_{i,j}$: The error term
- $f(\cdot)$: Identity function

$$r_{i,j} = f(\mathbf{u}_i, \mathbf{v}_j) + e_{i,j} = \mathbf{u}_i^T \mathbf{v}_j + e_{i,j} = \mathbf{v}_j^T \mathbf{u}_i + e_{i,j}$$

Alternative Least Square (ALS)

- Find the solution to **one parameter** with **fixing all other parameters**
 - E.g.
 - Find **\mathbf{v}_j** by fixing **\mathbf{u}_i** , reducing MF to linear regression model

$$\arg \max_{\mathbf{v}_j} (r_{i,j} - \mathbf{u}_i^T \mathbf{v}_j)^2$$

we easily find optimal $\hat{\mathbf{v}}_j$

- Find **\mathbf{u}_i** by fixing **$\hat{\mathbf{v}}_j$**

$$\arg \max_{\mathbf{u}_i} (r_{i,j} - \hat{\mathbf{v}}_j^T \mathbf{u}_i)^2$$

And we find the optimal $\hat{\mathbf{u}}_i$

ALS w.r.t. each user and each item

- Given user i and his/her rated item set \mathbf{O}_i , the loss function w.r.t. \mathbf{u}_i is:

$$Loss = \frac{1}{|\mathbf{O}_i|} \sum_{j \in \mathbf{O}_i} (r_{ij} - \mathbf{v}_j^T \mathbf{u}_i)^2 + \lambda_A \|\mathbf{u}_i\|^2 = \frac{1}{|\mathbf{O}_i|} (\mathbf{r}_i - \mathbf{V}_i^T \mathbf{u}_i)^T (\mathbf{r}_i - \mathbf{V}_i^T \mathbf{u}_i) + \lambda_A \mathbf{u}_i^T \mathbf{u}_i$$

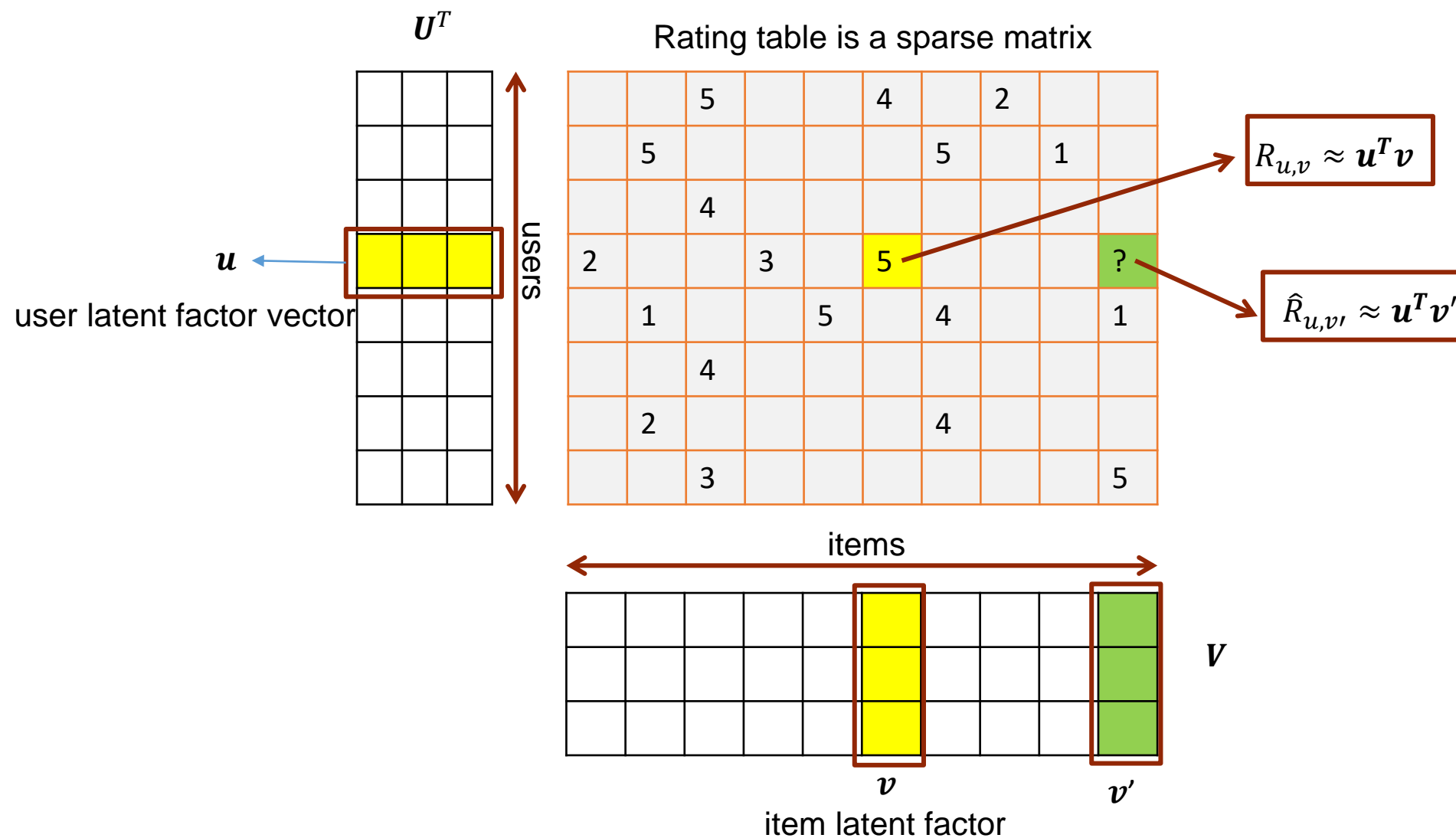
Where $\mathbf{r}_i = [r_{ij}]_{j \in \mathbf{O}_i}$, $\mathbf{V}_i = [\mathbf{v}_j]_{j \in \mathbf{O}_i}$

- Alternately, given item j and user set \mathbf{O}_j , the loss function w.r.t. \mathbf{v}_j is:

$$Loss = \frac{1}{|\mathbf{O}_j|} \sum_{i \in \mathbf{O}_j} (r_{ij} - \mathbf{u}_i^T \mathbf{v}_j)^2 + \lambda_B \|\mathbf{v}_j\|^2 = \frac{1}{|\mathbf{O}_j|} (\mathbf{r}_j - \mathbf{U}_j^T \mathbf{v}_j)^T (\mathbf{r}_j - \mathbf{U}_j^T \mathbf{v}_j) + \lambda_B \mathbf{v}_j^T \mathbf{v}_j$$

Where $\mathbf{r}_j = [r_{ij}]_{i \in \mathbf{O}_j}$, $\mathbf{U}_j = [\mathbf{u}_i]_{i \in \mathbf{O}_j}$

Rating prediction



Modeling user and item biases

- Some users may tend to give higher ratings, and some other users may tend to give lower ratings.
- We can add these biases into MF model:

$$r_{i,j} = \mathbf{u}_i^T \mathbf{v}_j + b_i + b_j + e_{i,j}$$

where b_i models the bias of user i and b_j models the bias of item j

Probabilistic MF (PMF)

- Distribution of parameters:

$$\mathbf{u}_i \sim N(\mathbf{0}, \sigma_u^2 \mathbf{I}), \quad \mathbf{v}_j \sim N(\mathbf{0}, \sigma_v^2 \mathbf{I})$$

- Distribution of ratings :

$$r_{i,j} = \mathbf{u}_i^T \mathbf{v}_j + e_{i,j}$$

$$e_{i,j} \sim N(0, \sigma_e^2) \Leftrightarrow r_{i,j} - \mathbf{u}_i^T \mathbf{v}_j \sim N(0, \sigma_e^2) \Leftrightarrow r_{i,j} \sim N(\mathbf{u}_i^T \mathbf{v}_j, \sigma_e^2)$$

- The posterior of parameters and user-item interaction \mathbf{O}

$$\begin{aligned} P(\{\mathbf{u}_i\}, \{\mathbf{v}_j\} | \mathbf{O}) &\propto P(\mathbf{O} | \{\mathbf{u}_i\}, \{\mathbf{v}_j\}) P(\{\mathbf{u}_i\}) P(\{\mathbf{v}_j\}) \\ &= \prod_{u,i \in \mathbf{O}} N(r_{i,j} | \mathbf{u}_i^T \mathbf{v}_j, \sigma_e^2) \prod_i N(\mathbf{u}_i | \mathbf{0}, \sigma_u^2 \mathbf{I}) \prod_j N(\mathbf{v}_j | \mathbf{0}, \sigma_v^2 \mathbf{I}) \end{aligned}$$

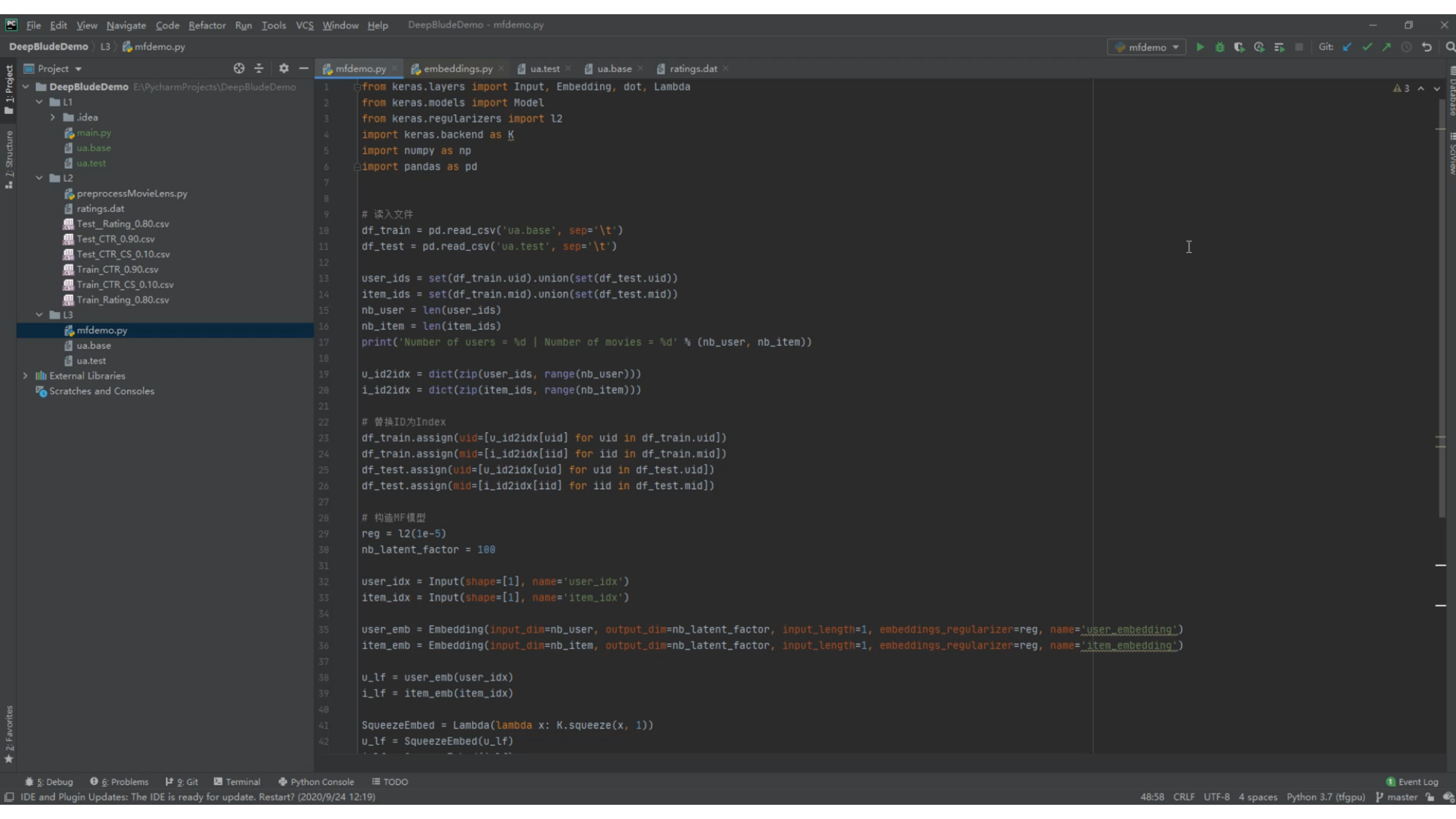
Parameter Learning for PMF

- Log-posterior function

$$\begin{aligned}\log P(\{\mathbf{u}_i\}, \{\mathbf{v}_j\} | \mathbf{O}) &\propto \log \prod_{u,i \in \mathbf{O}} N(r_{i,j} | \mathbf{u}_i^T \mathbf{v}_j, \sigma_e^2) \prod_i N(\mathbf{u}_i | \mathbf{0}, \sigma_u^2 \mathbf{I}) \prod_j N(\mathbf{v}_j | \mathbf{0}, \sigma_v^2 \mathbf{I}) \\ &= -\frac{1}{2\sigma_e^2} \left[\sum_{u,i \in \mathbf{O}} (y_{u,i} - \mathbf{u}_i^T \mathbf{v}_j)^2 + \lambda_u \sum_i \|\mathbf{u}_i\|^2 + \lambda_v \sum_j \|\mathbf{v}_j\|^2 \right]\end{aligned}$$

$$\text{Where } \lambda_u = \frac{1}{2\sigma_u^2}, \lambda_v = \frac{1}{2\sigma_v^2}$$

- So, this is equivalent to solving a **L2-norm regularized least square** problem.



Outline

- Latent Factor Based Matrix Factorization
- **Feature Based Matrix Factorization**
- Tensor Factorization
- Factorization Machines

2D feature interaction

- Movie features:

- Length: 120 Min, Type: Action, Country: U.S.

a

Len	Type				Country				
0.8	0	1	0	0	0	0	1	0	0

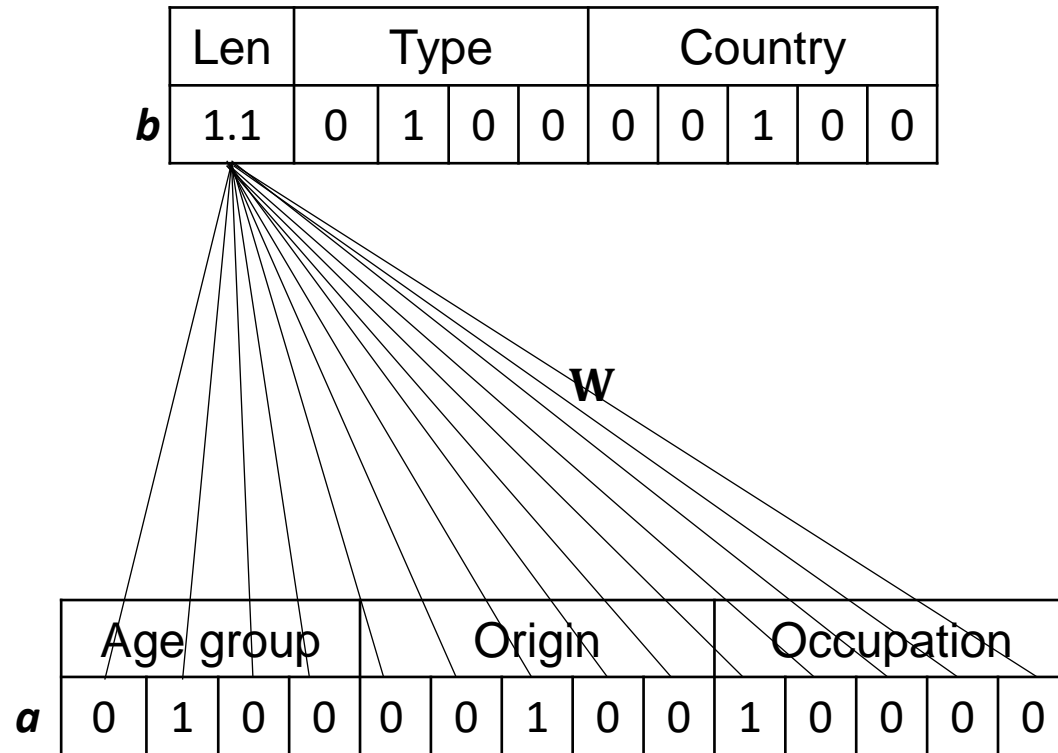
- User features:

- Age group: 20-30, Origin: China, Occupation: IT Engineer

b

Age group				Origin					Occupation				
0	1	0	0	0	0	1	0	0	1	0	0	0	0

2D feature interaction



- The sum of all pairs of feature interaction

$$y = \sum_{i,j} a_i b_j w_{ij}$$

- Matrix form

$$y = \mathbf{a}^T \mathbf{W} \mathbf{b}$$

- What's the problem?

- If $|\mathbf{a}|$ and $|\mathbf{b}|$ is large, the parameter matrix \mathbf{W} have the size $|\mathbf{a}| \times |\mathbf{b}|$.
- TOO MANY parameters!

Feature-based matrix factorization

- Since the matrix \mathbf{W} can be approximated by two low-rank matrices, i.e. $\mathbf{W} = \mathbf{U}^T \mathbf{V}$, we have

$$y = \mathbf{a}^T \mathbf{W} \mathbf{b} = \mathbf{a}^T \mathbf{U}^T \mathbf{V} \mathbf{b}$$

where $\mathbf{U} \in \mathbb{R}^{L \times |\mathbf{a}|}$, $\mathbf{V} \in \mathbb{R}^{L \times |\mathbf{b}|}$

- Let $\mathbf{m}^T = \mathbf{a}^T \mathbf{U}^T$, $\mathbf{n} = \mathbf{V} \mathbf{b}$, we have

$$y = (\mathbf{a}^T \mathbf{U}^T)(\mathbf{V} \mathbf{b}) = \mathbf{m}^T \mathbf{n}$$

- Normally, we often append the linear terms

$$y = \mathbf{m}^T \mathbf{n} + \mathbf{a}^T \boldsymbol{\beta}^u + \mathbf{b}^T \boldsymbol{\beta}^v$$

Connect Feature-based MF to Latent factor based MF

- We represent users' IDs and items' IDs with one-hot encoding

	User 3								
\mathbf{a}_3	0	0	1	0	0	0	0	0	0

	Item 4								
\mathbf{b}_4	0	0	0	1	0	0	0	0	0

- Since $\mathbf{a}_3^T \mathbf{U}^T = \mathbf{U}_{:,3}^T$, $\mathbf{V} \mathbf{b}_4 = \mathbf{V}_{:,4}$, $\mathbf{a}_3^T \boldsymbol{\beta}^u = \beta_3^u$, $\mathbf{b}_4^T \boldsymbol{\beta}^v = \beta_4^v$
- we have

$$y = \mathbf{a}_3^T \mathbf{U}^T \mathbf{V} \mathbf{b}_4 + \mathbf{a}_3^T \boldsymbol{\beta}^u + \mathbf{b}_4^T \boldsymbol{\beta}^v = \mathbf{u}_3^T \mathbf{v}_4 + \beta_3^u + \beta_4^v$$

Jointly modeling explicit features and latent factors

- Given users' IDs and users' features, items' IDs and items' features

u_i	User i												
	0	0	1	0	0	0	0	0	0	0			
a_i	Age group				Origin				Occupation				
	0	1	0	0	0	0	1	0	0	1	0	0	0

v_j	Item j									
	0	0	0	1	0	0	0	0	0	0
b_j	Len	Type				Country				
	1.1	0	1	0	0	0	0	1	0	0

- We have

$$y_{ij} = \mathbf{u}_i^T \mathbf{v}_j + \mathbf{a}_i^T \mathbf{P}^T \mathbf{Q} \mathbf{b}_j + \mathbf{a}_i^T \boldsymbol{\beta}^u + \mathbf{b}_j^T \boldsymbol{\beta}^v + b_i + b_j$$

Bilinear model

- A function of two variables is bilinear if it is linear with respect to each of its variables

- For example:

$$y_{ij} = f(\mathbf{u}, \mathbf{v}) = \mathbf{u}^T \mathbf{v} + \mathbf{u} + \mathbf{v}$$

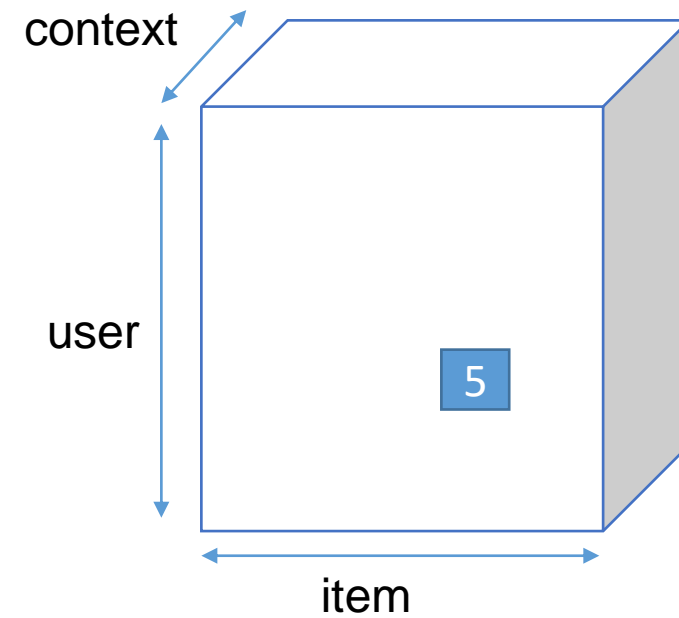
where $\mathbf{u} \in \mathbb{R}^{n \times 1}$, $\mathbf{v} \in \mathbb{R}^{n \times 1}$ are independently linear in both those variables

Outline

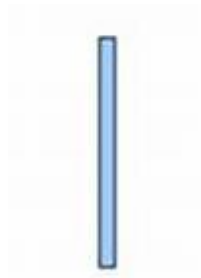
- Latent Factor Based Matrix Factorization
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Higher order interaction

- Rating mapping without context
 - $User \times Item \rightarrow R$
- Rating mapping with context
 - $User \times Item \times Context \rightarrow R$



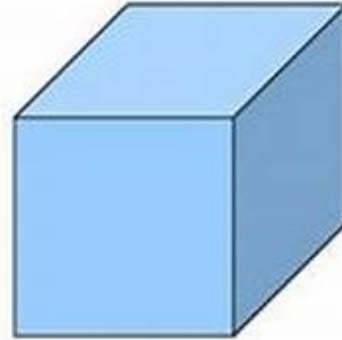
Tensors



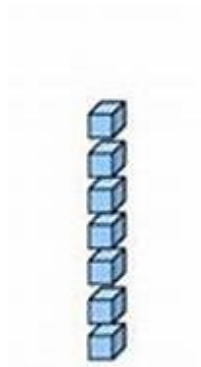
1d-tensor



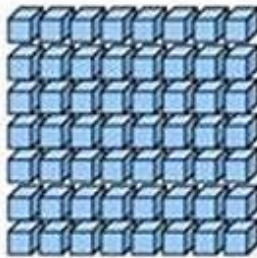
2d-tensor



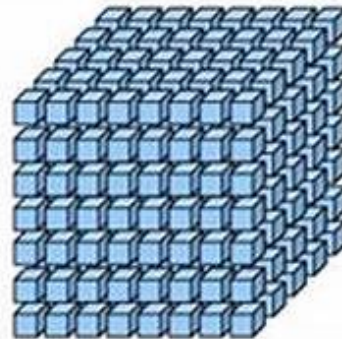
3d-tensor



4d-tensor



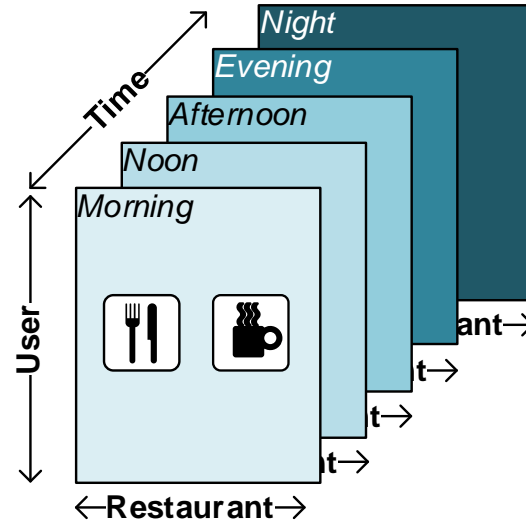
5d-tensor



6d-tensor

Example: Restaurant recommendation

- The recommendation varies with the time, so we have the triplet $\langle user, restaurant, time \rangle$.



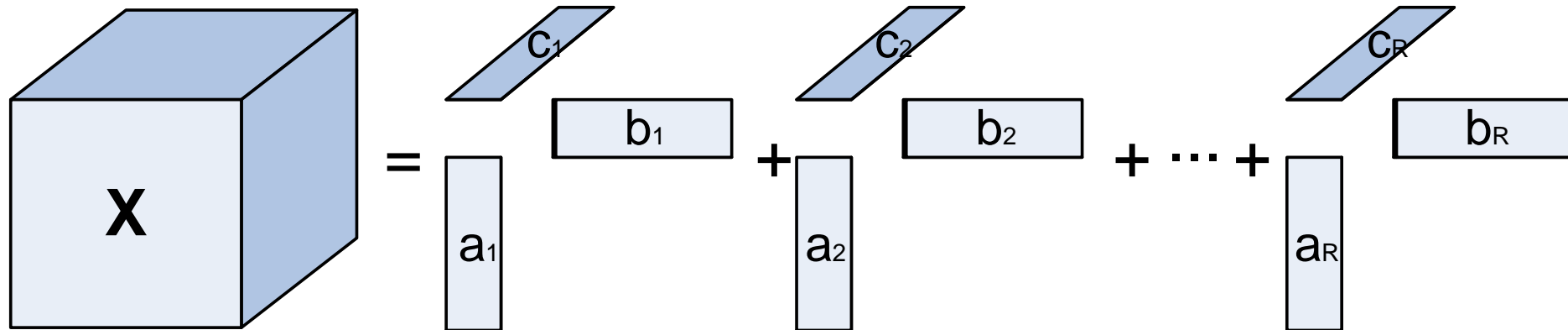
- Recommendation problem:

Which restaurant should be recommended to a user in the afternoon?

Tensor Factorization over Triadic Relation

- **CP (CANDECOMP/PARAFAC) Model:** decompose a tensor into a sum of rank-one components

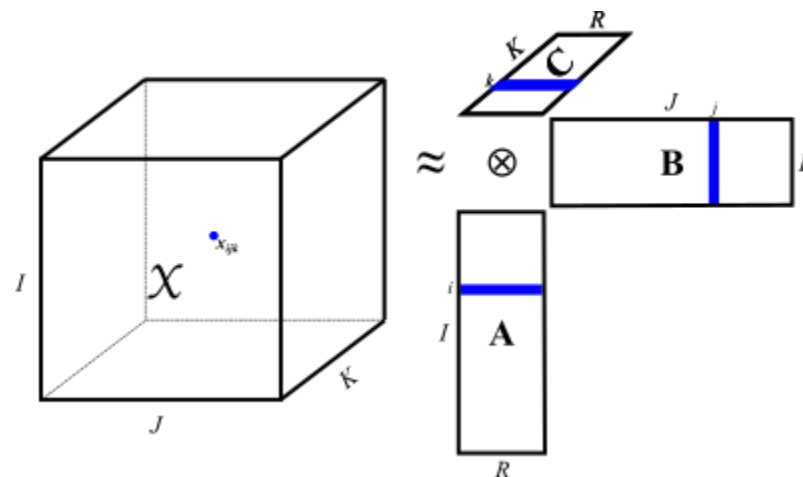
$$\mathcal{X} = \llbracket \mathbf{A}, \mathbf{B}, \mathbf{C} \rrbracket = \sum_{r=1}^R \mathbf{A}_{r,:} \circ \mathbf{B}_{r,:} \circ \mathbf{C}_{r,:}, \quad i.e., x_{i,j,k}^r = \mathbf{A}_{r,i} \mathbf{B}_{r,j} \mathbf{C}_{r,k}$$



Tensor Factorization:

Latent factor representation for high-order relation

- **CP Model:** $x_{i,j,k} = \sum_{r=1}^R \mathbf{A}_{r,i} \mathbf{B}_{r,j} \mathbf{C}_{r,k} = \langle \mathbf{A}_{:,i}, \mathbf{B}_{:,j}, \mathbf{C}_{:,k} \rangle$

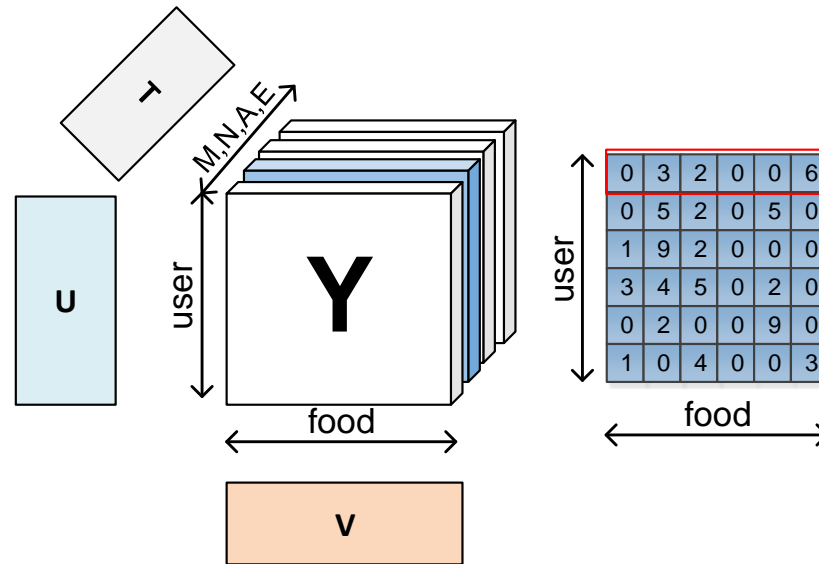


Full Storage: $O(\prod_i N_i)$, if $N_i=100,000$, each entry 4 bytes, 4PB (4×10^{15} bytes) memory is needed

Low-rank Storage: $O(D \sum_i N_i)$, if $D=100$, each factor 4 bytes, only 120MB memory is needed

TF for Recommendation

- **U**: user factor matrix, **V**: food factor matrix, **T**: time factor matrix



- **Approximate the 3D tensor: $\mathcal{Y} \approx [\mathbf{U}, \mathbf{V}, \mathbf{T}]$**

Objective setup for triadic interaction

- r_{ijt} : The rating on item j given by user i at time t
- \mathbf{u}_i : Latent factor vector of user i
- \mathbf{v}_j : Latent factor vector of item j
- \mathbf{z}_t : Latent factor vector of time t
- $e_{i,j,t}$: The error term

$$r_{ijt} = \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle + e_{i,j,t}$$

- Objective:

$$\arg \min_{\mathbf{u}_i, \mathbf{v}_j, \mathbf{z}_t} \left(r_{ijt} - \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle \right)^2$$

ALS

- Given user i and his/her rated item set \mathbf{O}_i

$$Loss = \frac{1}{|\mathbf{O}_i|} \sum_{j,t \in \mathbf{O}_i} (r_{ijt} - \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle)^2 + \lambda_A \|\mathbf{u}_i\|^2 + \lambda_B \|\mathbf{v}_j\|^2 + \lambda_C \|\mathbf{z}_t\|^2$$

- The loss function w.r.t. \mathbf{u}_i is:

$$Loss = \frac{1}{|\mathbf{O}_i|} \sum_{j,t \in \mathbf{O}_i} (r_{ijt} - \mathbf{u}_i^T \mathbf{w}_{j,t})^2 + \lambda_A \|\mathbf{u}_i\|^2$$

Where $\mathbf{w}_{j,t} = \mathbf{v}_j * \mathbf{z}_t$, the element-wise product

Probabilistic TF (PTF)

- Distribution of parameters:

$$\mathbf{u}_i \sim N(\mathbf{0}, \sigma_u^2 \mathbf{I}), \quad \mathbf{v}_j \sim N(\mathbf{0}, \sigma_v^2 \mathbf{I}), \quad \mathbf{z}_t \sim N(\mathbf{0}, \sigma_z^2 \mathbf{I})$$

- Distribution of ratings :

$$r_{i,j,t} = \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle + e_{i,j,t}$$
$$e_{i,j,t} \sim N(0, \sigma_e^2) \Leftrightarrow r_{i,j,t} - \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle \sim N(0, \sigma_e^2) \Leftrightarrow r_{i,j,t} \sim N(\langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle, \sigma_e^2)$$

- The joint log-likelihood of parameters and user-item-time interaction \mathcal{O}

$$L = \log \prod_{u,i,t \in \mathcal{O}} N(r_{i,j,t} | \langle \mathbf{u}_i * \mathbf{v}_j * \mathbf{z}_t \rangle, \sigma_e^2) \prod_i N(\mathbf{u}_i | \mathbf{0}, \sigma_u^2 \mathbf{I}) \prod_j N(\mathbf{v}_j | \mathbf{0}, \sigma_v^2 \mathbf{I}) \prod_t N(\mathbf{z}_t | \mathbf{0}, \sigma_z^2 \mathbf{I})$$

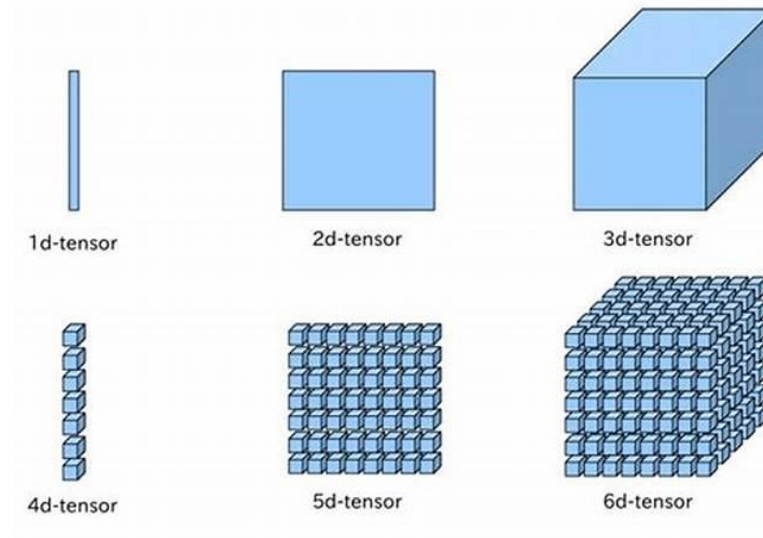
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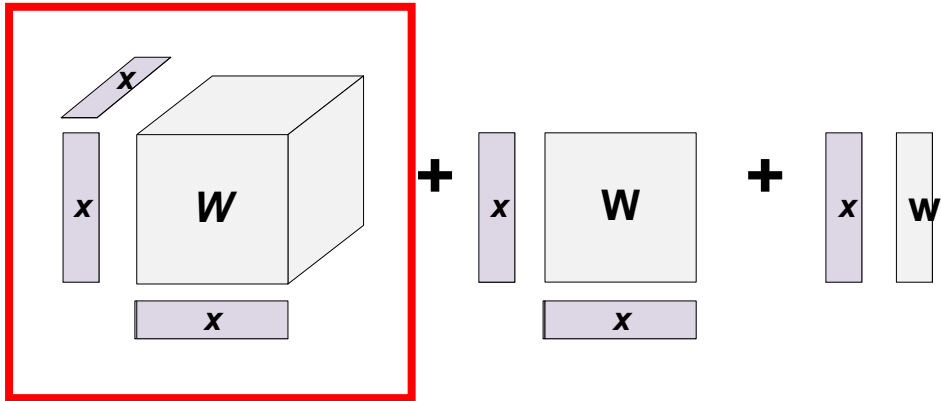
We need a framework to unify MF, FBMF, TF

- Factorization machines

- The idea behind FMs is to model interactions between features using **factorized parameters**. The FM model has the ability to **estimate all interactions** between features even with extreme sparse data.



3D feature interaction

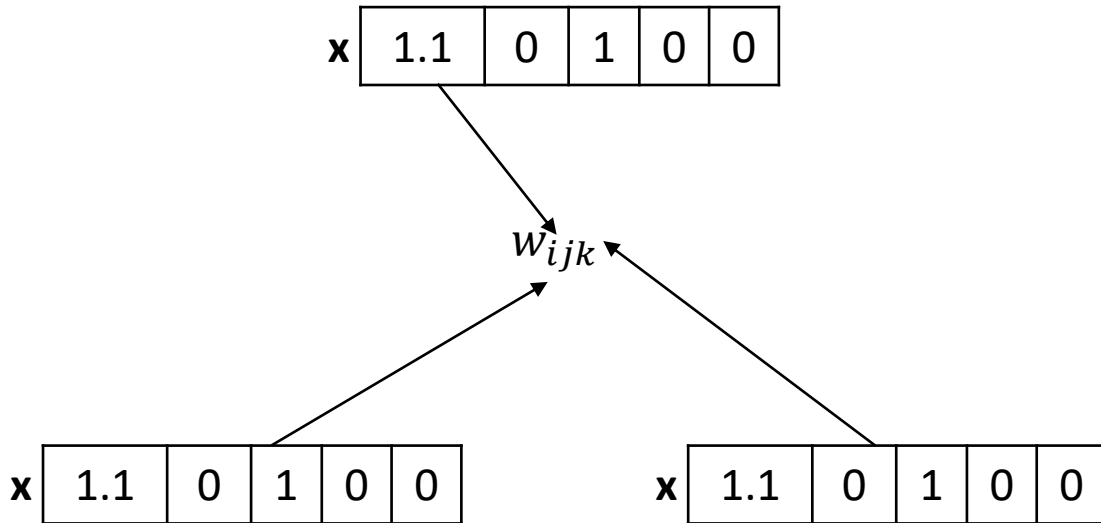


- The sum of all triadic feature interaction

$$y = \sum_{i,j,k} x_i x_j x_k w_{ijk}$$

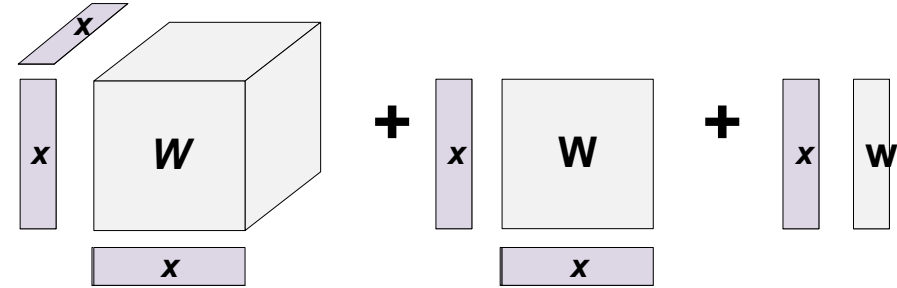
- Tensor form

$$y = \boldsymbol{w} \times \boldsymbol{x}^T \times \boldsymbol{x}^T \times \boldsymbol{x}^T$$



Model 3rd interactions

- \mathbf{x} : A feature vector with the length L
- y : The response
- The 3rd order interaction is:



$$y = \sum_{x_i, x_j, x_k \in \mathbf{x}} w_{i,j,k} x_i x_j x_k + \sum_{x_i, x_j \in \mathbf{x}} w_{i,j} x_i x_j + \sum_{x_i \in \mathbf{x}} w_i x_i + b + e_{i,j,k}$$

$$y = \mathbf{w} \times \mathbf{x}^T \times \mathbf{x}^T \times \mathbf{x}^T + \mathbf{x}^T \mathbf{W} \mathbf{x} + \mathbf{x}^T \mathbf{w} + b + e_{i,j,k}$$

Where $\mathbf{w} \in \mathbb{R}^{L \times L \times L}$, $\mathbf{W} \in \mathbb{R}^{L \times L}$, $\mathbf{w} \in \mathbb{R}^L$

- What's the problem?
 - The number of parameters exponentially increases with the order.

Solution: factorization

- Factorize parameter tensors

$$\mathcal{W} = \llbracket \mathbf{U}, \mathbf{U}, \mathbf{U} \rrbracket, \quad \mathbf{W} = \mathbf{V}^T \mathbf{V}$$

- Replace parameter tensors \mathcal{W} and \mathbf{W} with the factorization form

$$y = \sum_{x_i, x_j, x_k \in \mathcal{X}} \langle \mathbf{u}_i, \mathbf{u}_j, \mathbf{u}_k \rangle x_i x_j x_k + \sum_{x_i, x_j \in \mathcal{X}} \langle \mathbf{v}_i, \mathbf{v}_j \rangle x_i x_j + \sum_{x_i \in \mathcal{X}} w_i x_i + b + e_{i,j,k}$$

$$\Rightarrow y = \langle \mathbf{x}^T \mathbf{U}, \mathbf{x}^T \mathbf{U}, \mathbf{x}^T \mathbf{U} \rangle + \langle \mathbf{x}^T \mathbf{V}, \mathbf{x}^T \mathbf{V} \rangle + \mathbf{x}^T \mathbf{w} + b + e_{i,j,k}$$

- Regularized Loss function

$$\arg \min_{\mathbf{U}, \mathbf{V}, \mathbf{w}} \left[(\langle \mathbf{a}, \mathbf{a}, \mathbf{a} \rangle + \langle \mathbf{b}, \mathbf{b} \rangle + \mathbf{x}^T \mathbf{w} + b) - y \right]^2 + \lambda_U \|\mathbf{U}\|^2 + \lambda_V \|\mathbf{V}\|^2 + \lambda_w \|\mathbf{w}\|^2$$

$$\text{where } \mathbf{a} = \mathbf{x}^T \mathbf{U}, \mathbf{b} = \mathbf{x}^T \mathbf{V}$$

Connect FM to latent factor MF

- Given user 2 and item 3, and the rating y

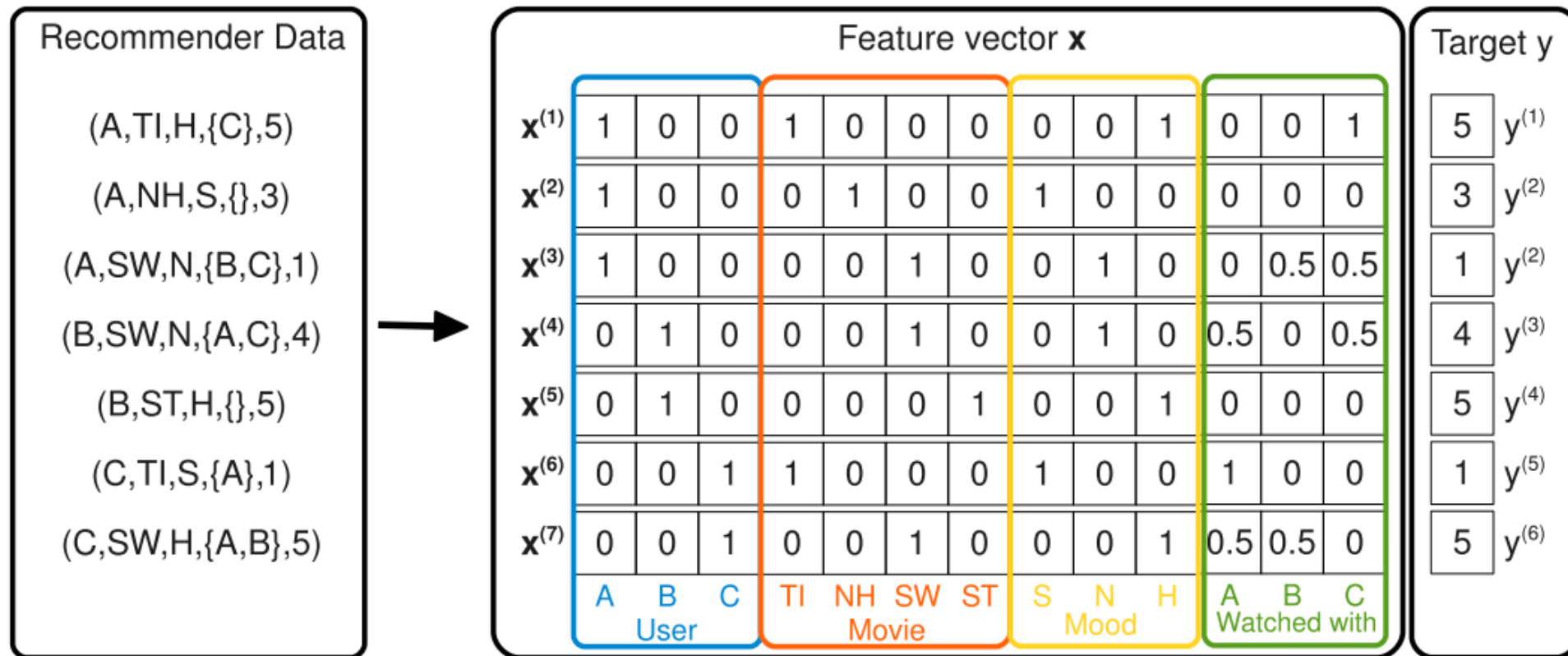
	user				item				
x	0	1	0	0	0	0	1	0	0

$$y = \sum_{x_i, x_j \in x} \langle \mathbf{v}_i, \mathbf{v}_j \rangle x_i x_j + \sum_{x_i \in x} w_i x_i$$

$$= \langle \mathbf{v}_2, \mathbf{v}_7 \rangle + \langle \mathbf{v}_2, \mathbf{v}_2 \rangle + \langle \mathbf{v}_7, \mathbf{v}_7 \rangle + w_2 + w_7$$

$$= \mathbf{v}_2^T \mathbf{v}_7 + \mathbf{v}_2^T \mathbf{v}_2 + \mathbf{v}_7^T \mathbf{v}_7 + w_2 + w_7$$

More examples



Four variables: *User*, *Movie*, *Mood* and *Watched with*

Trade-off between efficiency and efficacy

- Modeling high-order interaction is not always necessary
 - 4th order interaction: $\langle User, Movie, Mood, Watched\ with \rangle$
 - 3rd order interactions: $\langle User, Movie, Mood \rangle$, $\langle User, Movie, Watched\ with \rangle$, $\langle Mood, Watched\ with \rangle$
 - 2nd order interactions: $\langle User, Movie \rangle$, $\langle User, Mood \rangle$, $\langle User, Watched\ with \rangle$, $\langle Movie, Mood \rangle$, $\langle Movie, Watched\ with \rangle$, $\langle Mood, Watched\ with \rangle$
- Normally, FM only models 2nd-order interactions, including nested ones (1st-order)

$$y = \sum_{x_i, x_j \in \mathcal{X}} \langle \mathbf{v}_i, \mathbf{v}_j \rangle x_i x_j + \sum_{x_i \in \mathcal{X}} w_i x_i$$

Deal with different types of outputs using FM

$$\begin{aligned}\hat{y} &= \sum_{x_i, x_j, x_k \in x} \langle \mathbf{u}_i, \mathbf{u}_j, \mathbf{u}_k \rangle x_i x_j x_k \\ &+ \sum_{x_i, x_j \in x} \langle \mathbf{v}_i, \mathbf{v}_j \rangle x_i x_j + \sum_{x_i \in x} w_i x_i\end{aligned}$$

- For continuous data (e.g. rating)
 - MSE: $L = (\hat{y} - y)^2$
- For binary data (e.g. like/dislike)
 - Binary cross entropy: $L = y \log p + (1 - y) \log(1 - p)$
 - Where $p = \text{sigmoid}(\hat{y})$
- For unitary data (e.g. click)
 - Binary cross entropy: $L = y \log p + (1 - y) \log(1 - p)$
 - Where $y = \delta(m > n), p = \text{sigmoid}(U(\hat{y}_m) - U(\hat{y}_n))$
- For categorical data (e.g. multiple choice)
 - Multinomial cross entropy: $L = \sum y_k \text{softmax}(\hat{y})$

Summary

- To model 2nd order interaction, we study the latent factor based matrix factorization (LFMF) for rating prediction.
- Feature-based matrix factorization extends LFMF to allow modeling the dyadic interaction between two feature vectors.
- To model higher order interactions, we introduce the tensor factorization in terms of CP model.
- In the last section, we introduce a general factorization framework, namely factorization machines.

Assignment I

MovieLens 1M dataset contains 1,000,209 anonymous ratings of approximately 3,900 movies made by 6,040 users.

Experimental dataset: <https://grouplens.org/datasets/movielens/1m/>

Task 1: Using ALS MF to predict movie ratings.

- Evaluation metrics: MAE, RMSE

Task 2: Using feature based MF or FM to predict movie ratings in terms of user and item attributes.

- Evaluation metrics: MAE, RMSE

Assignment II

Restaurant & consumer data for context-aware recommendation.

The tasks were to generate a top-n list of venue according to the consumer preferences at the given time.

Experimental dataset: <https://www.kaggle.com/chetanism/foursquare-nyc-and-tokyo-checkin-dataset>

Task 1: Using FM to model the user-item interaction $\langle User\ ID, Venue\ ID \rangle$.

- Evaluation metrics: Recall, MAP@5, MAP@10, nDCG@5, nDCG@10

Task 2: Using FM to model context-aware user-item interactions $\langle User\ ID, Venue\ ID, Venue\ Category, Checkin\ Time \rangle$.

- Evaluation metrics: Recall, MAP@5, MAP@10, nDCG@5, nDCG@10
- Note: the features are suggested to be encoded using sparse matrix