Deep Learning and it's applications in Computer Vision and NLP Course Introduction

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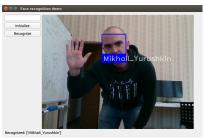


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Our projects: Accurate face recognition

- ▶ There are many open-source solutions, but..
- ► The aim is to develop highly accurate system (fraud detection, resolving of lighting issues, relatives distinction)

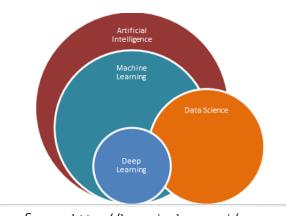




Intel's Depth Camera D415

Face recognition demo

Al vs ML vs DL



Source: http://becominghuman.ai/ultimate-guide-and-resources-for-data-science-2019-f663f9384fc7

The structure of course

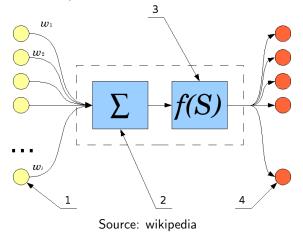
- Basics of Machine Learning
- Neural Networks fundamentals: learning via gradient descent, back-propagation, regularization methods, tensor mathematics, batchnorm/dropout
- Deep Learning in Natural Language Processing (NLP)
 - 1. Recurrent layers internals (RNN/GRU/LSTM)
 - Word Embeddings (word2vec'13), Named entity Recognition, Text classification
 - 3. seq2seq, attention mechanisms'14
 - 4. neural text translation, image captioning
 - 5. Google Transformer'17, BERT'18
- Deep Learning in Computer Vision
 - 1. Convolutions, poolings
 - 2. Image classification, Image segmentation, object detection
 - 3. Siamese networks, Autoencoders, Variational encoders, etc
- ► Basics of Deep Learning in Reinforcement Learning. Biting Atari games (frozen-lake, atari/kung fu master, Doom)

Course specifics

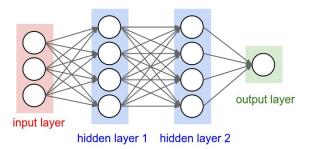
- Practical mostly
- python 3.6
- python notebooks
- Activity monitoring and solution checks via MLSage
- Discussion in telegram channel: DL-mmcs2019-spring
- used packages: sklearn, pandas, numpy, matplotlib
- deep learning packages: keras, tensorflow
- ▶ technical requirements: $RAM \ge 8GB$, $GPU \ge GTX1060$

McCullock-Pitts Linear Neuron Model

- Mathematical model of human neuron
- ▶ 1 weights of input signals
- 3 Activation function
- red circles outputs

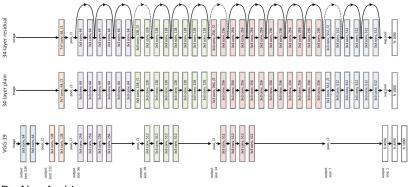


Neural network with small number of layers



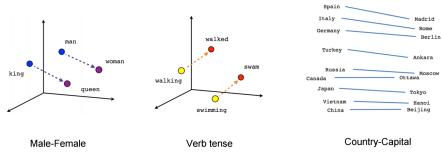
- ► Were used 30 years ago
- ▶ Don't have big generative power... :(

Neural network with big number of layers



Word Embeddings

- ► Word2Vec'13
- $\blacktriangleright \ \mathsf{King} \ \mathsf{-} \ \mathsf{Man} \ + \ \mathsf{Woman} \ = \ \mathsf{Queen}$
- ightharpoonup Paris France + Italy = Roma
- Actively used in NLP



Source: www.tensorflow.org/images/linear-relationships.png

Named Entity Recognition (NER)

- ▶ NER systems are widely used for raw text understanding.
- ▶ The aim is to extract words (or phrases) of particular type.
- Example listed below: there are 3 types of entities (style, date and person).

```
The Russian avant-garde ART-STYLE was a large, influential wave of modernist art that flourished in Russia COUNTRY from approximately

1890 DATE to 1930 DATE. The term covers many separate, but inextricably related art movements that occurred at the time, namely

neo-primitivism ART-STYLE, suprematism ART-STYLE,

constructivism ART-STYLE, rayonism ART-STYLE, and

Russian Futurism ART-STYLE. Notable artists from this era include

El Lissitzky Person, Kazimir Malevich Person, Wassily Kandinsky Person, and Marc Chagall Person.
```

Neural translation

Source sentence:

Source sentence: Ich denke, dass wir in der nachsten Zeit vor allem an der Entwicklung neuer Sensor typen arbeiten werden mussen, die es ermoglichen, Reaktionen von Personen genauer zu erfassen

Right example of translation: Translation produced by NN:

reaction.

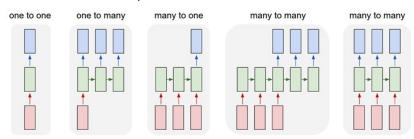


I think in the near future, we will I believe that, in the next time, mainly work on developing new we need to be able to work in the sensors that will enable more pre- next few years, so that it can be cise determination of a person's possible to remove the number of people.



Classification of popular recurrent architectures

- most of the problems can be classified in this way
- ▶ red blocks input tokens
- blue blocks output tokens

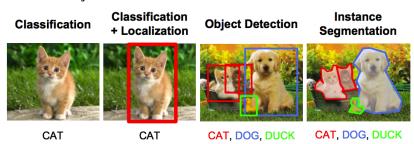


Issues with deep models training

- Resolving of issues with training of Se2Seq
- ▶ Invention of attention mechanism (Dzmitry Bahdanau'14)
- Comparison of LSTM and Convolutional Neural Networks
- Invention of Google Transformer

Computer Vision: Image Classification, Detection and Segmentation ...

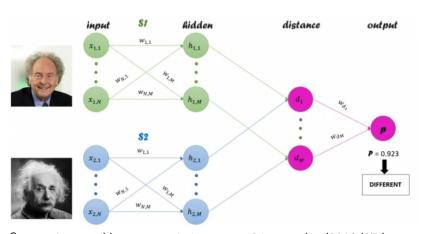
- ► The most popular tasks in Computer Vision
- ▶ Still subjects of active research



Source: http://cs224d.stanford.edu/index.html

Siamese networks

Widely used in ranking, processing of big number of queries



Source: https://computervision.tecnalia.com/en/2018/07/siamese-neural-networks/

Variational Autoencoders

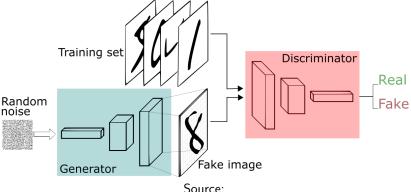
- Variational autoencoders embed images with extra properties.
- ▶ These properties define high level (semantic) features.
- You can change feature vector and generate new faces.



Source: github.com/davidsandberg/facenet/wiki/ Variational-autoencoder

Generative Adversarial Networks - GAN's (1/2)

- Game of two participants: Generator and Discriminator
- Generator learns to produce fake images
- Discriminator learns to distinct real and fake images



Source:

https://skymind.ai/wiki/generative-adversarial-network-gan

Generative Adversarial Networks - GAN's (2/2)

- Requires a lot of computation power
- ▶ Problems with convergence



Source: https://arxiv.org/abs/ 1710.10196

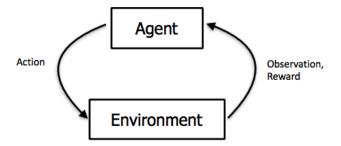




Source: https://github.com/junyanz/CycleGAN

Reinforcement Learning (1/3)

- Agent communicates with environment (via actions)
- Environment returns agent's new state and reward
- ► The aim is to maximize reward it can be extremely difficult



Reinforcement Learning - is very practical (2/3)



Source: www.retrogamer.net/top_10/top-ten-atari-2600-games/

Reinforcement Learning (3/3)

- AlphaGo'15, AlphaGo Zeo'17
- Dota (much more complex environment then 2D games have)
- Moving robots from Boston dynamics
- ▶ New kinds of weapon are coming...



Extra materials

- Vorontsov's lectures on Machine Learning: http://www.machinelearning.ru/
- ▶ DL course co-developed by HSE, YSDA and Skoltech https://github.com/yandexdataschool/Practical_DL