

SQuIDS: A Tool to Solve Time Evolution in finite dimensional (open) Quantum Systems

An Application to Neutrino Oscillations

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Outline:

1. Introduction (Quantum Evolution with Density Matrices)
2. SQulDS (Overview and Exercises)
 - 2.1 The Const class (Overview + Exercise)
 - 2.2 The SU_vector class (Overview + Exercise)
 - 2.3 The SQulDS class (Overview + Exercise)

Motivation

Task: Solve time evolution of finite dimensional quantum (sub-)systems:

- ▶ Flavor oscillations
- ▶ Quantum computation
- ▶ Systems with finitely many energy levels
- ▶ Spins

Time evolution of closed quantum system: Schrödinger equation

$$i \frac{\partial}{\partial t} |\psi\rangle = \hat{H} |\psi\rangle \quad (\hbar = 1) \quad (1)$$

Density matrices instead of state vectors

Often: finite dimensional system S coupled to a complicated (but uninteresting) environment E

- Get rid of Environment (keyword: partial trace)
- Just consider degrees of freedom of interest

Consequence: Decoherence

- ▶ Subsystem cannot be described by pure state $|\psi\rangle$
- ▶ Mixed state: Described by density matrix $\varrho = \sum_i p_i |\psi_i\rangle\langle\psi_i|$

Example: Neutrino oscillations in matter

$S \simeq \mathbb{C}^3$	E
flavor degrees of freedom $ \psi\rangle = \sum_{\alpha=e}^{\tau} \psi_{\alpha} \nu_{\alpha}\rangle$	all remaining d.o.f (momenta, spins, ...) \rightarrow infinite dimensional

- ▶ We are not at all interested in E
- ▶ Only the ν flavor composition is interesting to us
- ▶ **But:** E significantly influences flavor d.o.f.

\Rightarrow Need effective description!

Time evolution of the density matrix

Master equation(s): (multiple density matrices possible)

$$\frac{d\rho_j}{dt} = -i[\hat{H}_j(t), \rho_j(t)] + \{\Gamma_j(t), \rho_j(t)\} + F_j[\{\rho_k\}_k, t]$$

- ▶ Why multiple ρ_j ? E.g.: One per energy bin!
- ▶ $\hat{H} = \hat{H}_0 + \hat{H}_1(t)$: Unitary evolution
- ▶ Γ : Decoherence
- ▶ F : Other non-linear effects (coupling between ρ_j)

Simple Example: ν Oscillations in Vacuum

Neutrino Experiment:

- ▶ Fixed baseline L
- ▶ N energy bins $\{E_j\}_j$
- ▶ $\hat{H}^j = \hat{H}_0^j = E_j \cdot \mathbb{I} + \frac{1}{2E_j} \mathbb{M}^2$
- ▶ $\Gamma \equiv 0$
- ▶ $F \equiv 0$
- ▶ $\varrho_j(t) = \sum_{\alpha=e}^{\tau} \phi_{\alpha}^j(t) |\nu_{\alpha}\rangle \langle \nu_{\alpha}|$

$$\begin{aligned} \mathbb{M} &= \sum_{j,k=1}^3 (\mathbb{M}_0)_{jk} |\nu_j\rangle \langle \nu_k| \\ &= \sum_{\alpha,\beta=e}^{\tau} (\mathbb{M}_1)_{\alpha\beta} |\nu_{\alpha}\rangle \langle \nu_{\beta}| \end{aligned}$$

$$\mathbb{M}_0 = \begin{pmatrix} m_1 & 0 & 0 \\ 0 & m_2 & 0 \\ 0 & 0 & m_3 \end{pmatrix}$$

$$\mathbb{M}_1 = U_{\text{PMNS}}^{\dagger} \mathbb{M}_0 U_{\text{PMNS}}$$

Some Important Considerations

The master equation simplifies to

$$\frac{d\varrho_j}{dt} = -i[\hat{H}_0^j, \varrho_j(t)]$$

Further simplifications

- ▶ Consider in mass basis: \hat{H}_0^j is diagonal
- ▶ Depends only on commutator!
 - ▶ $[A, \mathbb{I}] = 0 \Rightarrow [\hat{H}_0^j, \varrho_j(t)] = [\hat{H}_0^j - \epsilon_j \mathbb{I}, \varrho_j(t)]$
 - ▶ $\epsilon_j := E_j + m_1^2/2E_j$

$$\tilde{H}^j = \frac{1}{2E_j} \begin{pmatrix} 0 & 0 & 0 \\ 0 & \Delta m_{21}^2 & 0 \\ 0 & 0 & \Delta m_{31}^2 \end{pmatrix}$$

Some Important Considerations (ctd.)

Can solve H_0 evolution analytically!

- ▶ Pass to interaction picture:

$$\tilde{\varrho}(t) := \exp(iH_0 t) \varrho \exp(-iH_0 t)$$

$$\Rightarrow \dot{\tilde{\varrho}} = -i[H_0, \rho] + \exp(-iH_0 t) \dot{\tilde{\varrho}} \exp(iH_0 t)$$

- ▶ Can subtract $-i[H_0, \varrho]$ on both sides of master equation
- ▶ Must transform all terms to interaction picture (SQuIDS does that automatically and efficiently)

Some Important Considerations (ctd.)

All matrices in our system are hermitian: $A^\dagger = A$

- ▶ Hermitian $n \times n$ matrices form $N = n^2$ dimensional real vector space
- ▶ Convenient basis: $SU(n)$ generators σ_i (e.g. $n = 2$: Pauli matrices + identity)
- ▶ Decompose: $\varrho = \sum_{i=0}^{n^2-1} \rho_i \cdot \sigma_i$
- ▶ Components ρ_i form n^2 dimensional vector called `SU_vector` in the following

Summary

What did we learn so far (in general):

1. We passed to density matrix formulation (allows for mixed states)
2. Formulated master equation
3. Can subtract $\epsilon_0 \cdot \mathbb{I}$ from \hat{H} (only energy diff. important)
4. Can solve \hat{H}_0 exactly (interaction picture) $\varrho \rightarrow e^{i\hat{H}_0 t} \varrho e^{-i\hat{H}_0 t}$
5. Can represent ϱ, H, \dots as n^2 dimensional, real vector (SU_vector)!
 → Efficient and preserves hermiticity automatically!

SQuIDS

Clone the Repo!

Git Repository includes all needed files (slides, code templates)

Instructions

```
cd to the location where you want to place the repo  
git clone https://github.com/B0bsen/sm_to_bsm_neutrino.git  
cd sm_to_bsm_neutrino
```

Overview

SQulDS mainly consists out of 3 interconnected classes:

1. `squids::Const`

- ▶ Implements all sorts of constants of nature
- ▶ Conversion between natural units and other unit systems
- ▶ Stores system parameters (mixing angles, energy differences, ...)

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- ▶ Implements all sorts of operations on them (Unitary transformations, trace, commutator, ...)

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3. `squids::SQuIDS`

- ▶ Abstract base class, uses `squids::Const` and `squids::SU_vector`
- ▶ Implements time evolution of the system of density matrices
- ▶ Includes methods for taking expectation values etc

SQuIDS - The Const Class

Const - Construction of objects

Can only be default constructed:

```
squids::Const units;
```

- ▶ Constructs `squids::Const` object called `units`
- ▶ This object contains
 - ▶ Different physical constants (G_F , N_A , G , m_p , ...)
 - ▶ Values of km, s, J, kg, etc. in natural units
 - ▶ Yet unspecified values for:
 - ▶ basis change from B_0 to B_1 (e.g. mass and flavor basis)
 - ▶ energy differences which can be used for the hamiltonian \hat{H}_0

Const - Unit conversion

Easily convert between SI and natural units:

```
squids::Const units;
double L = 10 * units.cm; \\ 506773 eV^{-1}
double T = 1 * units.year; \\ 4.79116e+22 eV^{-1}
double GF = units.GF * (units.GeV * units.GeV); \\
1.16638e-05 GeV^{-2}
```

The units are to be read as $[\text{unit we want}] / [\text{eV}^\alpha]$, e.g.:

$$\text{km} / [\text{eV}^{-1}]: [\text{Value in eV}^{-1}] = [\text{Value in km}] \cdot \text{km} / [\text{eV}^{-1}]$$

$$[\text{Value in km}] = L / \text{km}$$

Const - Setting / Getting Mixing Angles

Furthermore you can store system parameters:

```

squids::Const params;
\\ Sets  $\theta_{12} = 24^\circ$ 
params.SetMixingAngle(0, 1, 24 * params.degree);
\\ Sets  $\delta_{13} = 2^\circ$ 
params.SetPhase(0, 2, 2 * params.degree);
\\ Sets  $\Delta E_{10} = 7\text{eV}$ 
params.SetEnergyDifference(1, 7 * params.eV);
    
```

- ▶ Substitute Set for Get: returns corresponding value
- ▶ Energy differences: Only convenience parameters simplifying definition of \hat{H}_0

SQuIDS - The Const Class: Exercise

Const class exercise

1. Declare a default constructed const class object
2. Answer the following questions:
 - 2.1 How many eV^{-1} correspond to 300 km
 - 2.2 How many radians correspond to 25°
 - 2.3 If you are 24 years old, how many eV^{-1} are you old?
3. Set the mixing parameters for three neutrino generations to:
 - ▶ $\theta_{12} = 33.48^\circ$
 - ▶ $\theta_{13} = 8.55^\circ$
 - ▶ $\theta_{23} = 42.3^\circ$
4. Set the energy differences to:
 - ▶ $\Delta m_{21}^2 = 7.5 \cdot 10^{-5} \text{ eV}^2$
 - ▶ $\Delta m_{31}^2 = 2.45 \cdot 10^{-3} \text{ eV}^2$

SQuIDS - The SU_vector Class

SU Vector

SQuIDS - The SU_vector Class: Exercises

SU vector exercise

1. Declare an empty SU vector corresponding to a 3D Hilbert space
2. Initialize an array of projectors for the three mass eigenstates (B_0)
3. Rotate them to the flavor basis (B_1)
4. Initialize a SU vector corresponding to the matrix (B_0)

$$\Delta \mathbb{M}^2 := \begin{pmatrix} 0 & 0 & 0 \\ 0 & \Delta m_{21}^2 & 0 \\ 0 & 0 & m_{31}^2 \end{pmatrix} \quad (2)$$

SQ_uIDS - The SQ_uIDS Class

SQuIDS

SQuIDS - The SQuIDS Class: Exercises

SQuIDS application: Neutrino oscillations in vacuum

BACK UP

Installation

What do we need for this tutorial?

- ▶ A unix-like (sub-)system
 - ▶ Linux
 - ▶ Mac (+ Xcode developer tools!)
 - ▶ On Windows: WSL
- ▶ A C++ compiler
- ▶ Make, wget, Git

Use scripts `install_gsl.sh` and `install_SQuIDS.sh` from the repo!

Installation (GSL)

```
cd $HOME
mkdir -p smToBsmLibs/gsl
wget ftp://ftp.gnu.org/gnu/gsl/gsl-latest.tar.gz
tar -zxvf gsl-latest.tar.gz
rm gsl-latest.tar.gz
cd $(find gsl-* | head -n 1)
./configure --prefix=$HOME/smToBsmLibs/gsl
make
make check
make install
LD_LIBRARY_PATH=$HOME/smToBsmLibs/gsl/lib:$LD_LIBRARY_PATH
export LD_LIBRARY_PATH
cd $HOME
rm -rf $(find gsl-* | head -n 1)
```

Installation (SQuIDS)

```
cd $HOME
mkdir -p smToBsmLibs/SQuIDS
git clone https://github.com/jsalvado/SQuIDS.git
cd $(find SQuIDS* | head -n 1)
./configure --with-gsl-incdir=$HOME/smToBsmLibs/gsl/include \
--with-gsl-libdir=$HOME/smToBsmLibs/gsl/lib \
--prefix=$HOME/smToBsmLibs/SQuIDS
make
make test
make install
LD_LIBRARY_PATH=$HOME/smToBsmLibs/SQuIDS/lib:$LD_LIBRARY_PATH # linux only
export LD_LIBRARY_PATH # linux only
cd $HOME
rm -rf $(find SQuIDS* | head -n 1)
```