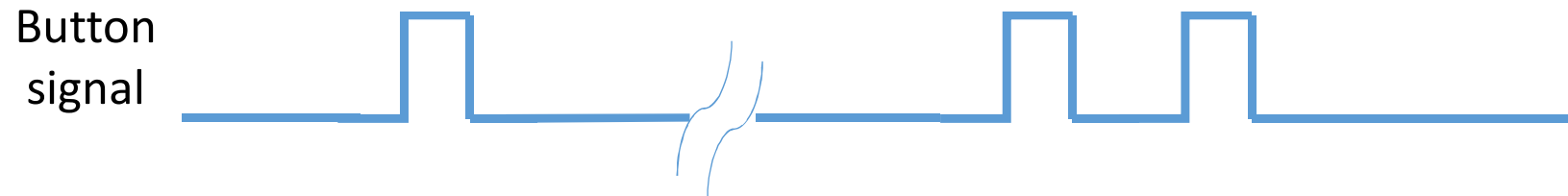


Lesson 4

Interrupt

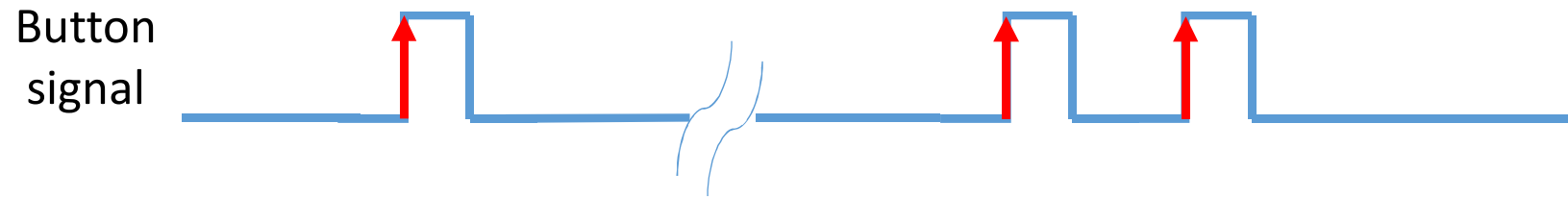
Lecturer: Harvard Tseng

When will user press button?



We don't want CPU polling,
wasting time to wait, these
unexpected signal.

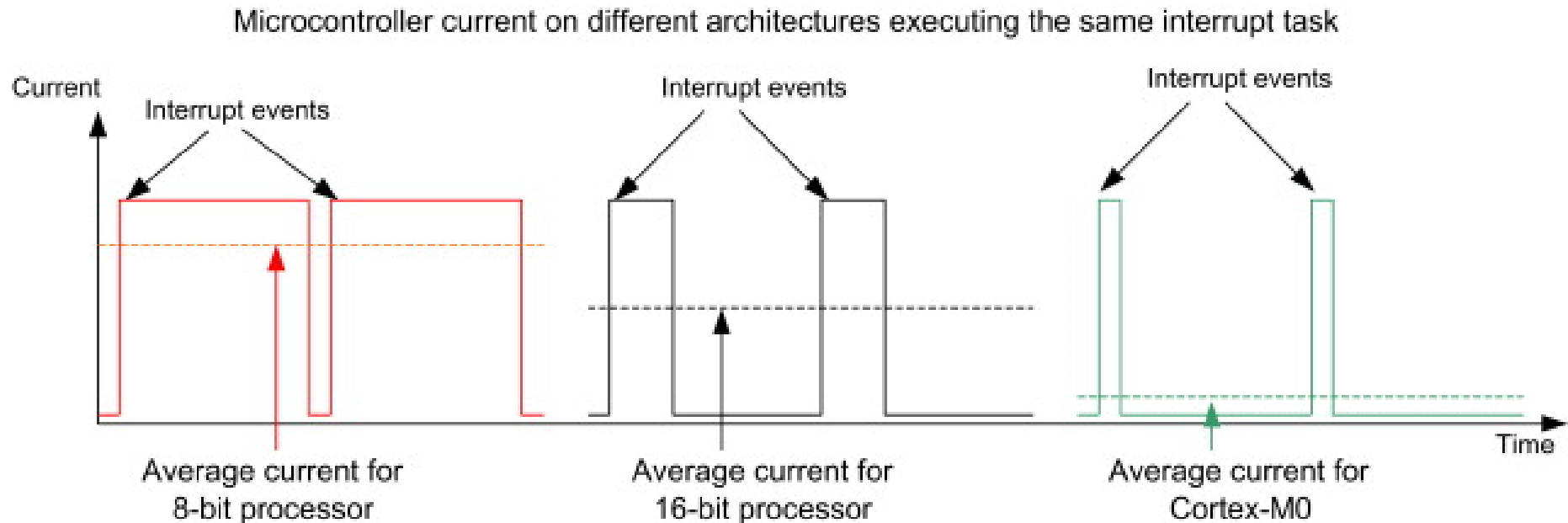
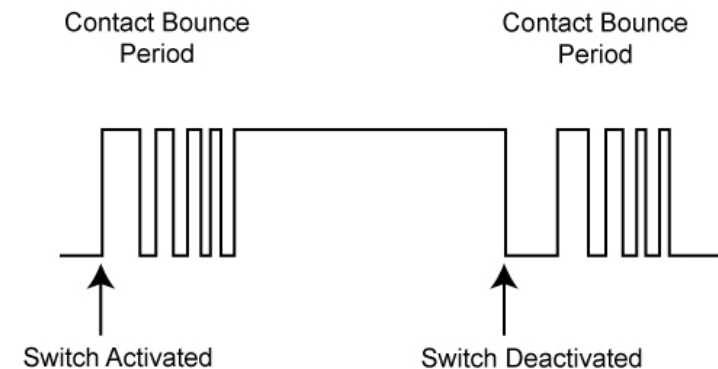
Do what?



Detect rising/falling edge,
then interrupt the CPU to
handle exception.

Can interrupt solve switch bouncing problem?

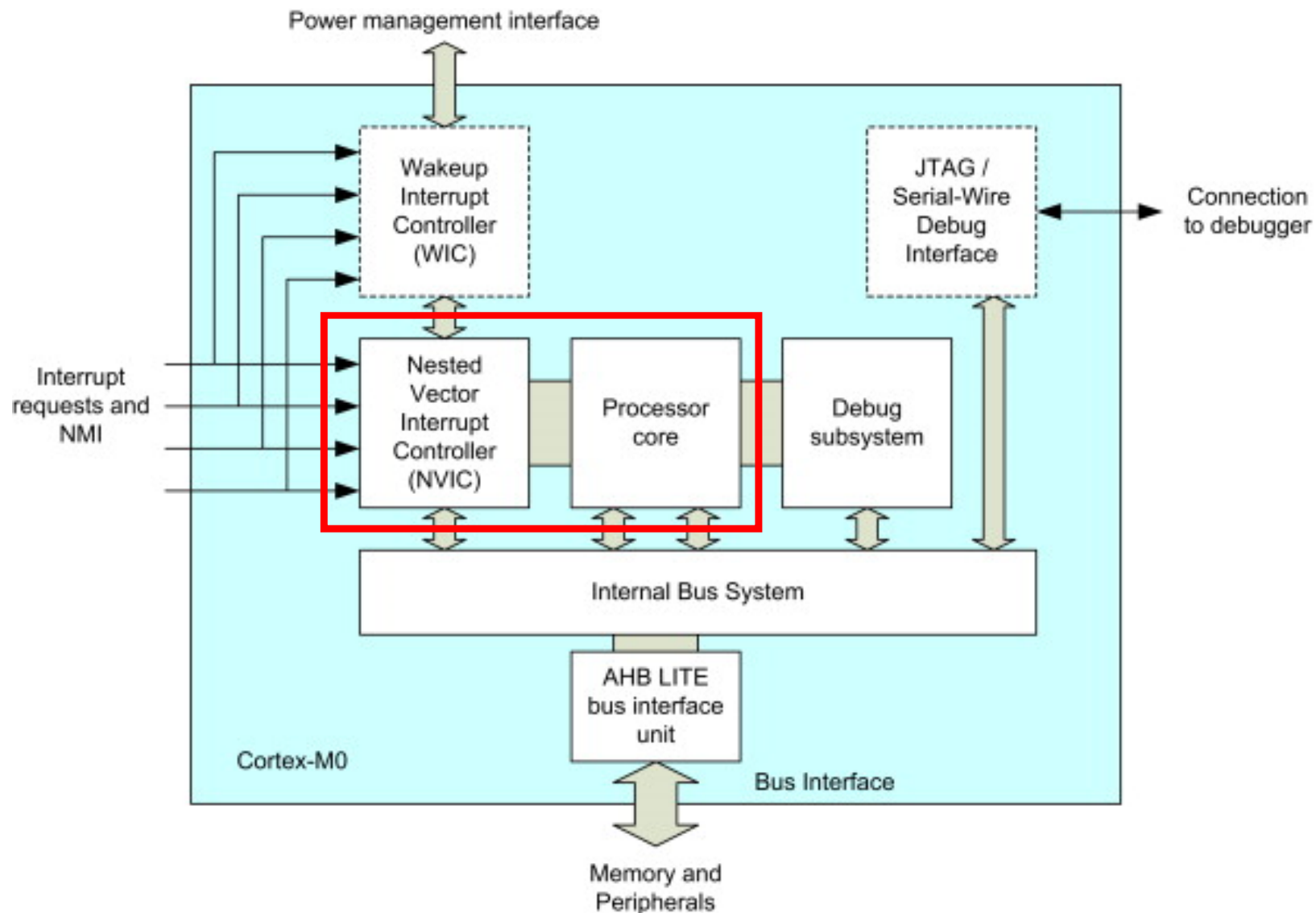
Maybe 8051 can,
but not Cortex-M.



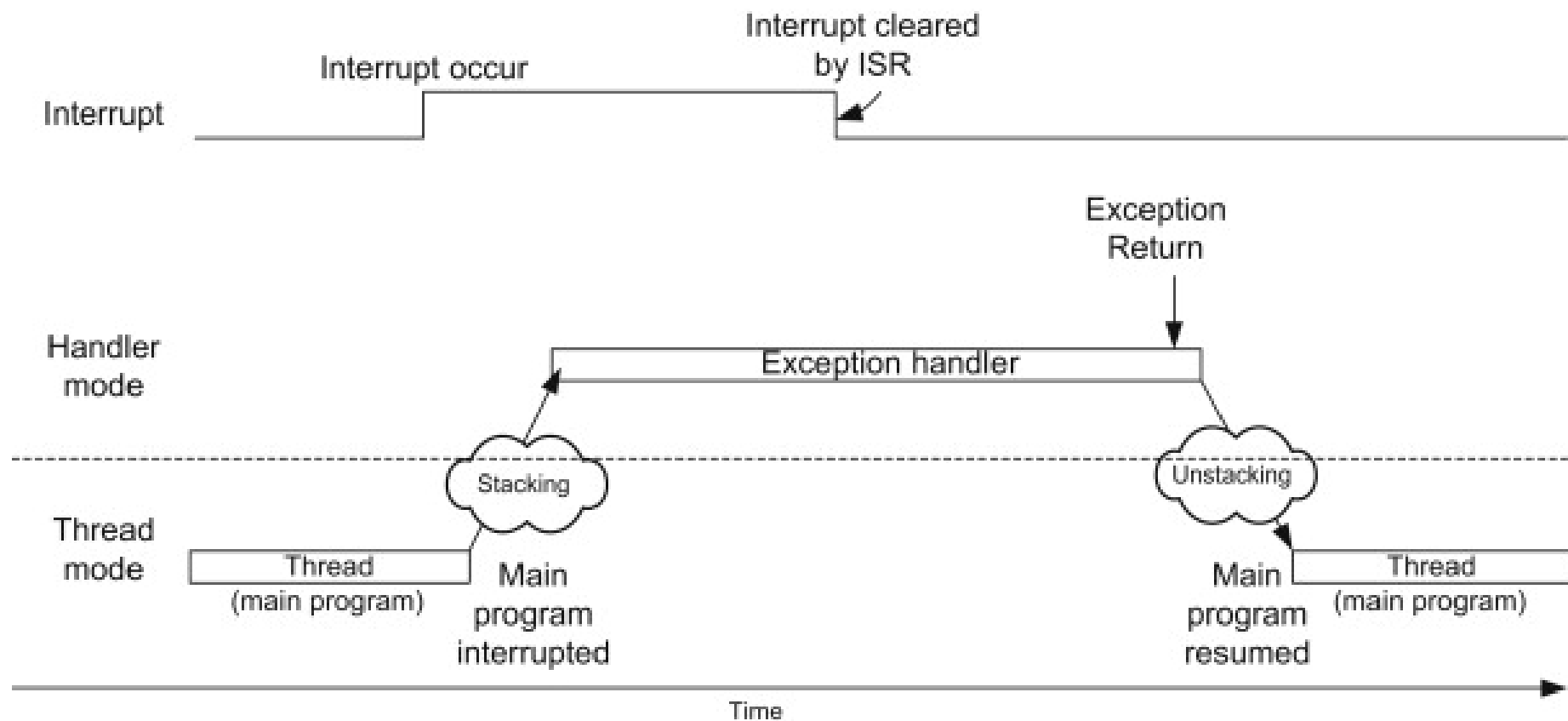
Background

Let's look inside the core.

Simplified Block Diagram

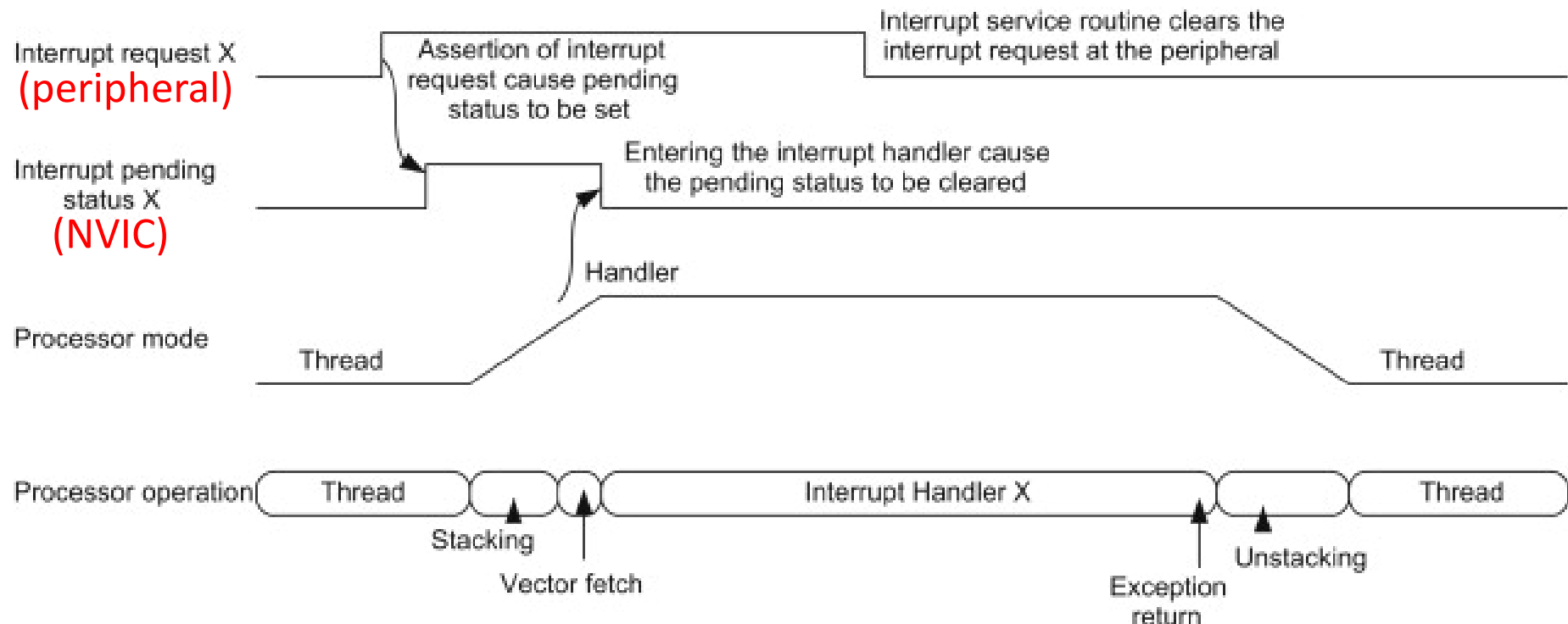


Simply view at exception entry & exit



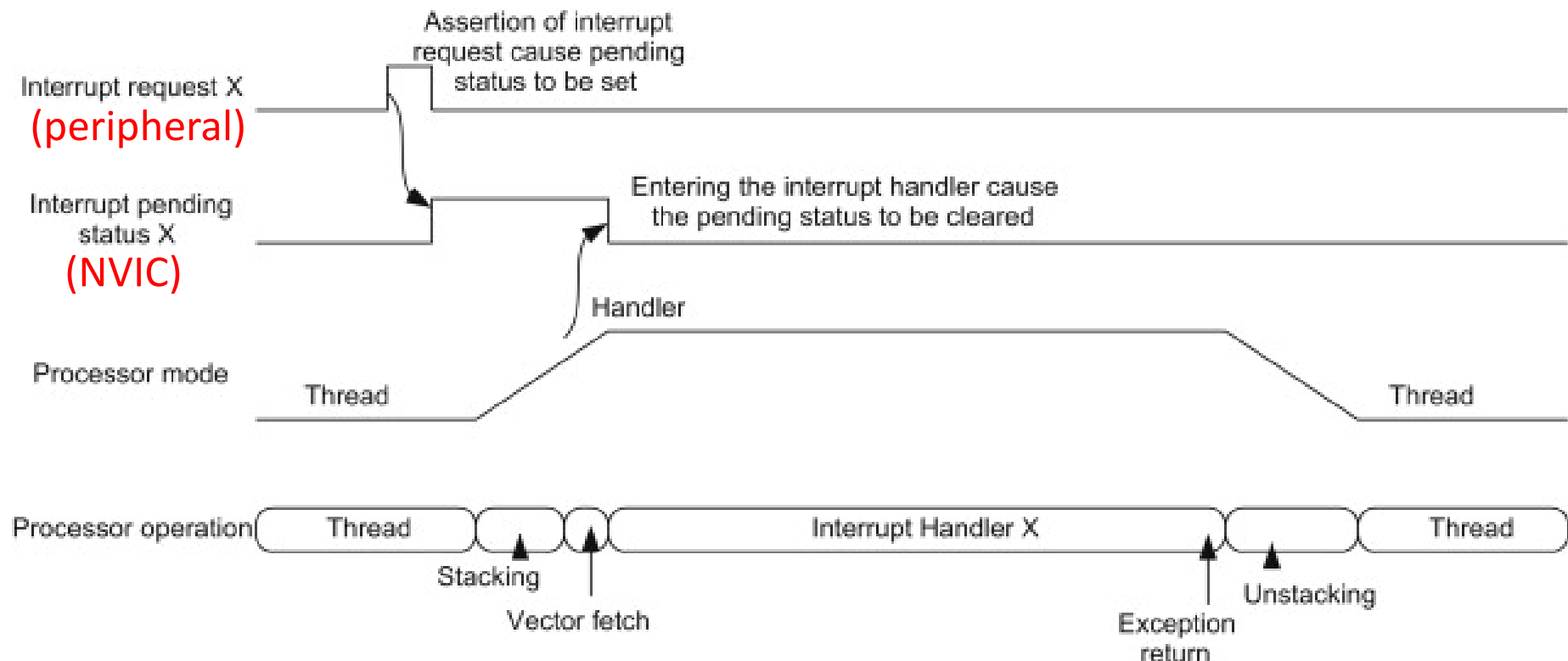
Level Trigger

- Peripheral interrupt request will store in status register(TIMx) or pending register(EXTI).



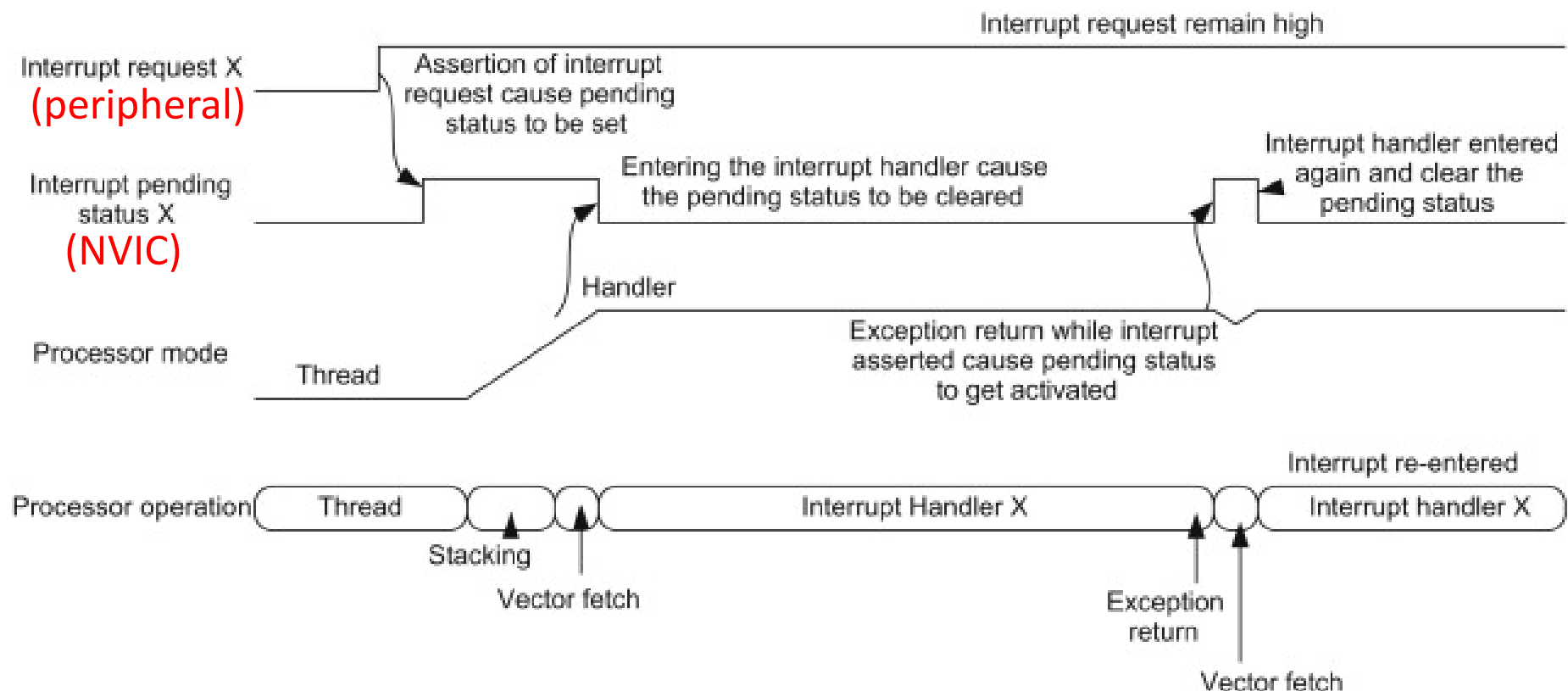
Pulse Trigger

- Pending status register will hold the request until the interrupt is being served.



If do not clear interrupt request

- Will re-enter interrupt handler again and again.



SYSCFG

System configuration controller

Main purposes

- Enabling/disabling I2C Fast Mode Plus on some IO ports
- Remapping some DMA trigger sources to different DMA channels
- Remapping the memory located at the beginning of the code area
- Managing the external interrupt line connection to the GPIOs
- ...

Register

10.1.2 SYSCFG external interrupt configuration register 1 (SYSCFG_EXTICR1)

Address offset: 0x08

Reset value: 0x0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
EXTI3[3:0]				EXTI2[3:0]				EXTI1[3:0]				EXTI0[3:0]			
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:16 Reserved, must be kept at reset value.

Bits 15:0 **EXTIx[3:0]**: EXTI x configuration bits (x = 0 to 3)

These bits are written by software to select the source input for the EXTIx external interrupt.

x000: PA[x] pin

x001: PB[x] pin

x010: PC[x] pin

x011: PD[x] pin

x100: PE[x] pin

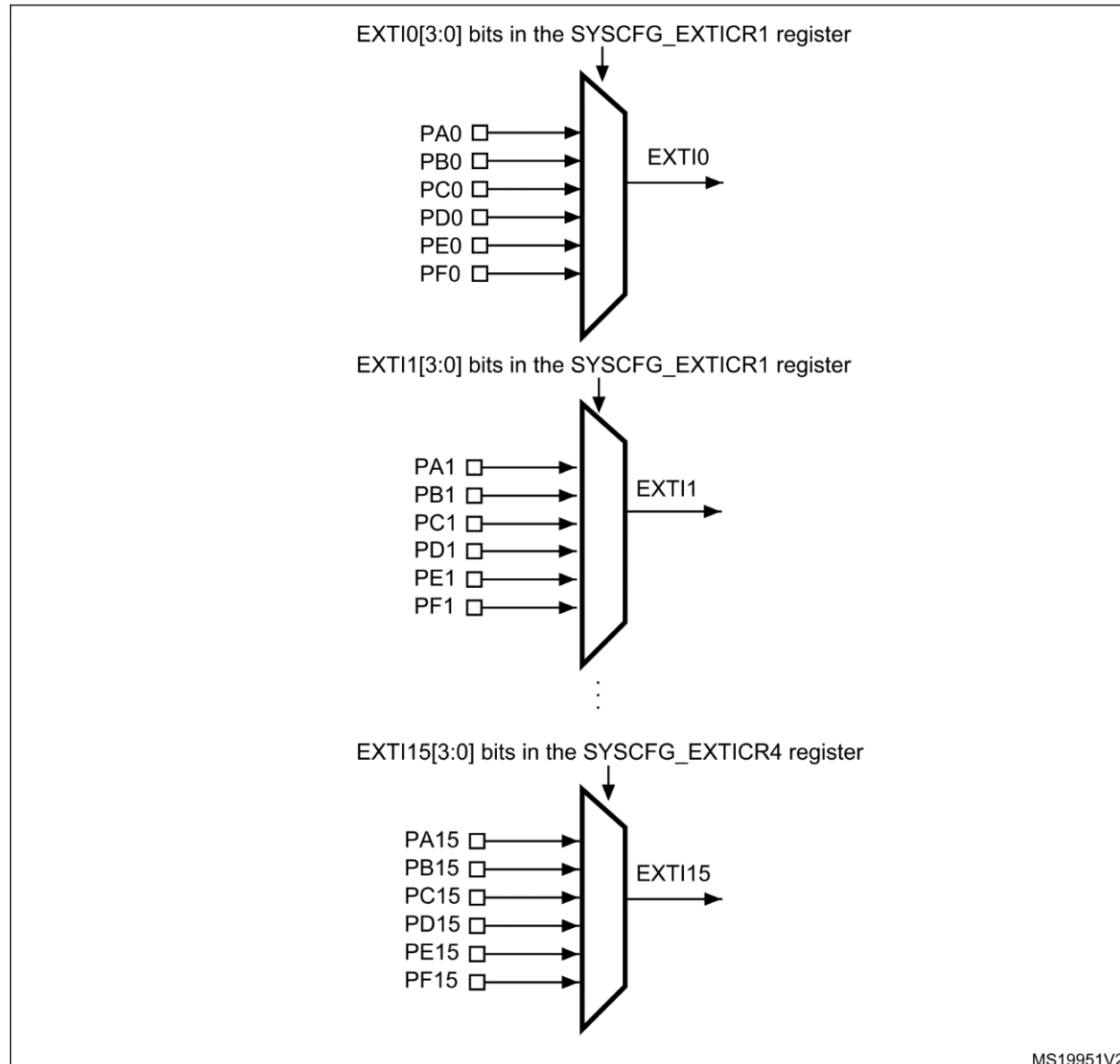
x101: PF[x] pin

other configurations: reserved

EXTI

Extended interrupts and events controller

External interrupt/event GPIO mapping



Register

- EXTI_IMR – Interrupt mask register – to mask interrupt request or not.
- EXTI_RTSR - Rising trigger selection register
- EXTI_FTSR - Falling trigger selection register
- EXTI_PR - Pending register - is set when the selected edge event arrives on the external interrupt line.

EXTI interrupt selection

- Eg. PC13 as interrupt source.
- `RCC_APB2ENR |= RCC_APB2ENR_SYSCFGEN; // Enable SYSCFG clock`
- `SYSCFG_EXTICR4 |= SYSCFG_EXTICR4_EXTI13 &
SYSCFG_EXTICR4_EXTI13_PC; // Select the source input for EXTI13`
- `EXTI_IMR |= EXTI_IMR_MR13; // Set mask bit(EXTI_Line13)`
- `EXTI_RTISR |= EXTI_RTISR_TR13; // Active when rising edge occur`
- `NVIC_EnableIRQ(EXTI15_10_IRQn); // Enable NVIC IRQ channel`

Peripheral Interrupt Handler

- Every interrupt handler's name is already well defined in `startup_<device>.s` .
- Implement handler function under `main()` or in independent source file.

```
int main(void){  
    ...  
}  
void EXTI15_10_IRQHandler(void){  
    if((EXTI->PR & EXTI_PR_PR13) != 0){  
        ...  
        EXTI->PR = EXTI_PR_PR13;  
    }  
}
```

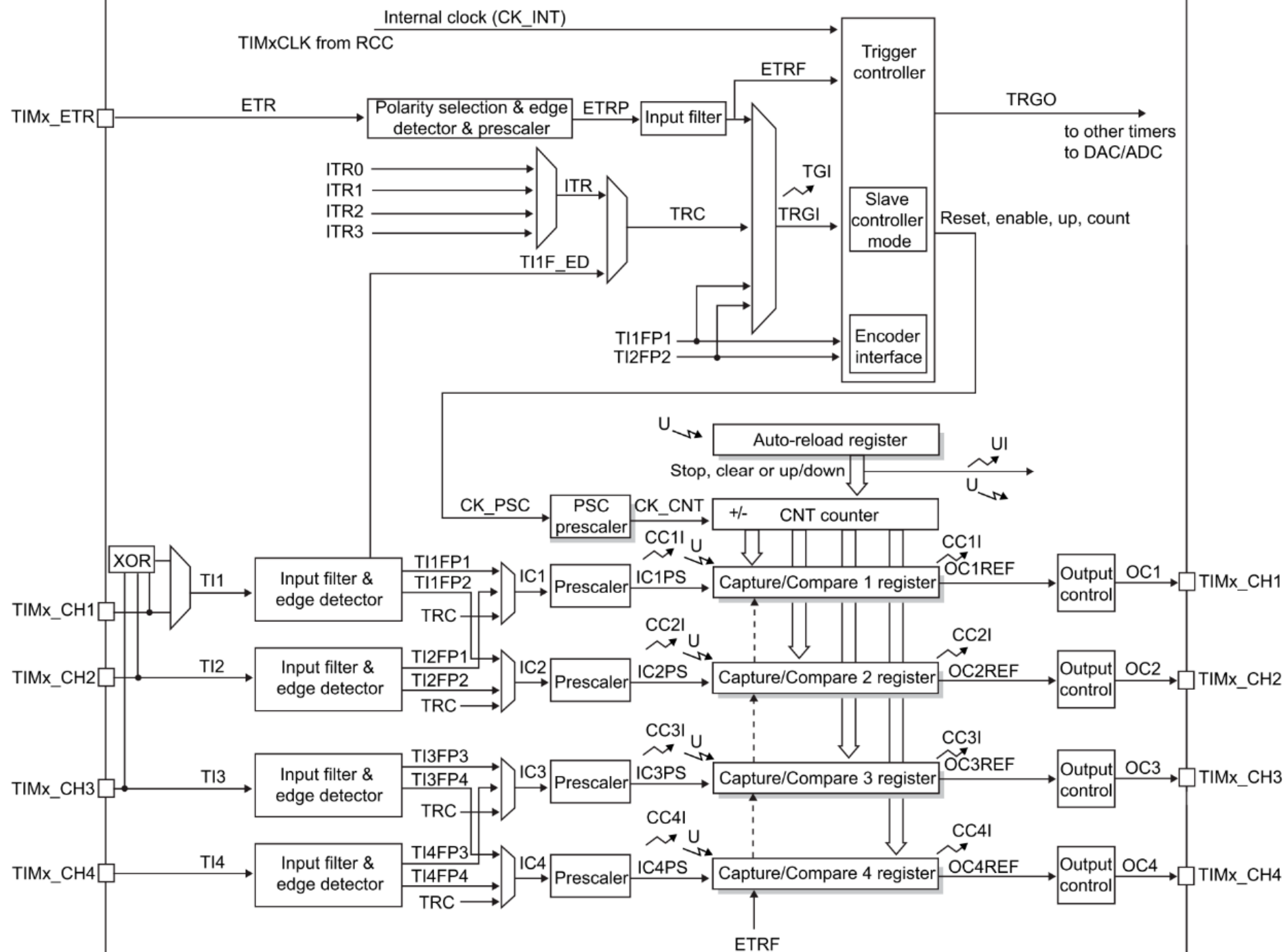
Exercise 1

- If button pressed, increase frequency by 1. When frequency is bigger than 10, set to 1.
- Using ISR to handle actions when **button pressed**.
- Using the code from last lesson to generate periodic blink(**polling**).

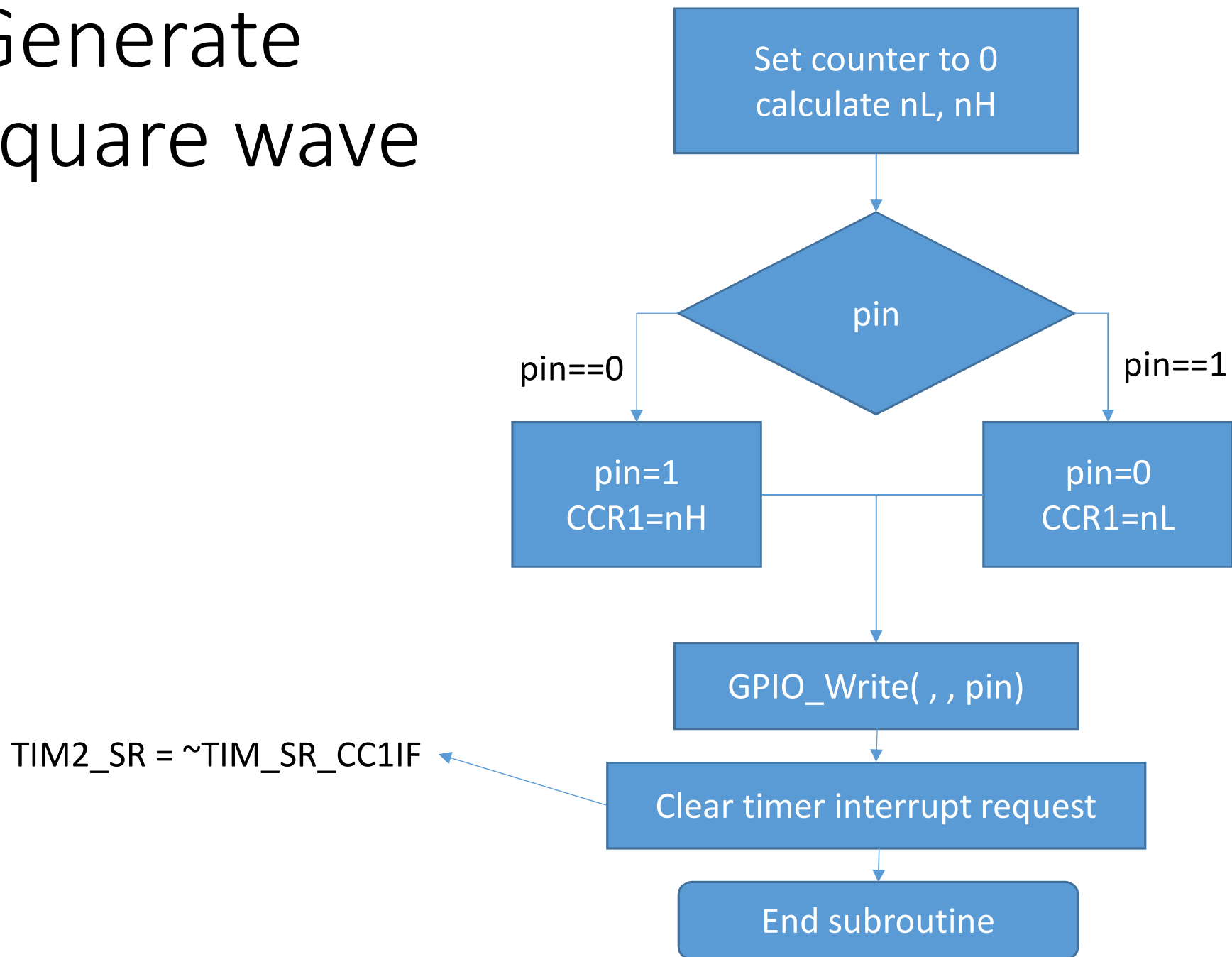
Timer Interrupt

Register

- TIMx_CCRy - capture/compare register – if counter matches CCR value, will generate interrupt.
- TIMx_SR – status register – record CCR interrupt information.
- TIMx_DIER - DMA/Interrupt enable register – enable DMA/Interrupt request.



Generate square wave



Timer CCR interrupt configuration

- `TIM2_DIER |= TIM_DIER_CC1IE; // Capture/Compare 1 interrupt enable`
- `TIM2_CCR1 = 100; // Give a match value to compare`
- `NVIC_EnableIRQ(TIM2_IRQn); // Enable NVIC IRQ channel`

Exercise 2

- Following from Exercise 1. No more polling!
- Using ISR to handle actions when button pressed and **counter matches compare value**.
- Your main function should run nothing!