Embedded System Design Syllabus

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Lessons

No.	Lesson	Difficulty
1.	Introduction	****
2.	GPIO	$\star\star$
3.	Timer	***
4.	Interrupt	$\star\star\star\star$
5.	Standard Peripheral Library	***
6.	USART	****

Background

• 1. C/C++ programming ability

Environment

- STM32Fx development board
- Keil MDK Version 5 Development Kit

Reference

- The definitive guide to the ARM Cortex-M0/Joseph Yiu/
- Embedded System Programming Lesson (on YouTube)