Digital Image Processing Assignment 1 - Histogram Equalization

1. Code

- Language: python
- Libraries:
 - matplotlib: read pictures, display pictures and histograms
 - numpy: data processing
 - math: computation support
- Implementation:
 - Global histogram equalization
 - Local histogram equalization (with 27*27 windows)

HistogramEqualization.py

```
import matplotlib.pyplot as plt # plt is used to display pictures and histograms
import matplotlib.image as mpimg # mpimg is used to load pictures
import numpy as np
import math
def globalHE(img): # implement global histogram equalization
    # adjust the img to 1D array
   imgRavel = img.ravel()
   # build a pixel table
   pTable = []
   for i in range(0, 256):
       pTable.append(0)
   # count the probability distribution
   for i in imgRavel:
   pTable[i] = pTable[i] + 1
for i in range(0, 256):
pTable[i] = pTable[i] / img.size
   for i in range(0, 255):
pTable[i+1] = pTable[i] + pTable[i+1]
   for i in range(0, 256):
       pTable[i] = round(pTable[i] * 255)
   # construct new image
   newImg = img
   row, col = newImg.shape
   # set every pixel to new value
   for i in range(0, row):
       for j in range(0, col):
```

```
newImg[i][j] = pTable[newImg[i][j]]
   return newlmg
def localHE(img, winSize): # implement local histogram equalization
   newlmg = img
   row, col = img.shape
   for i in range(0, row):
       for j in range(0, col):
           # build a pixel table
           hist = []
           for k in range(0, 256):
              hist.append(0)
           # for every pixel in the window, add it to the probability distribution
           for x in range(i-math.floor((winSize-1)/2), i+math.floor((winSize-1)/2)):
              for y in range(j-math.floor((winSize-1)/2), j+math.floor((winSize-1)/2)):
                  if x < 0 or x >= row or y < 0 or y >= col: # check if the position is in the window
                  hist[img[x][y]] = hist[img[x][y]] + 1
           cum = 0
           for k in range(0, img[i][j]):
              cum = cum + hist[k]
           cum = cum*255/(winSize*winSize)
           # set the new image to new value
           newImg[i][j] = round(cum)
   return newlmg
# read source image
img = np.array(mpimg.imread(picName[picNumber]))
# construct a canvas to display the results
plt.figure(figsize=(12, 6))
# set new pictures and histograms
plt.subplot(3, 2, 1)
plt.title("Image(origin)")
plt.axis('off')
plt.imshow(img, cmap='gray', vmin=0, vmax=255)
plt.subplot(3, 2, 2)
plt.title("Histogram(origin)")
plt.hist(img.ravel(), bins=256, range=(0, 255), color='b')
transformedImg = globalHE(img)
plt.subplot(3, 2, 3)
plt.title("Image(globally histogram equalized)") plt.axis('off')
plt.imshow(transformedImg, cmap='gray', vmin=0, vmax=255)
plt.subplot(3, 2, 4)
plt.title("Histogram(globally histogram equalized)")
plt.hist(transformedImg.ravel(), bins=256, range=(0, 255), color='m')
transformedImg2 = localHE(img, 27)
plt.subplot(3, 2, 5)
plt.title("Image(locally histogram equalized, with 27*27 windows)")
plt.axis('off')
plt.imshow(transformedImg2, cmap='gray', vmin=0, vmax=255)
plt.subplot(3, 2, 6)
```

2. Result







