Command Pattern

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Introduction

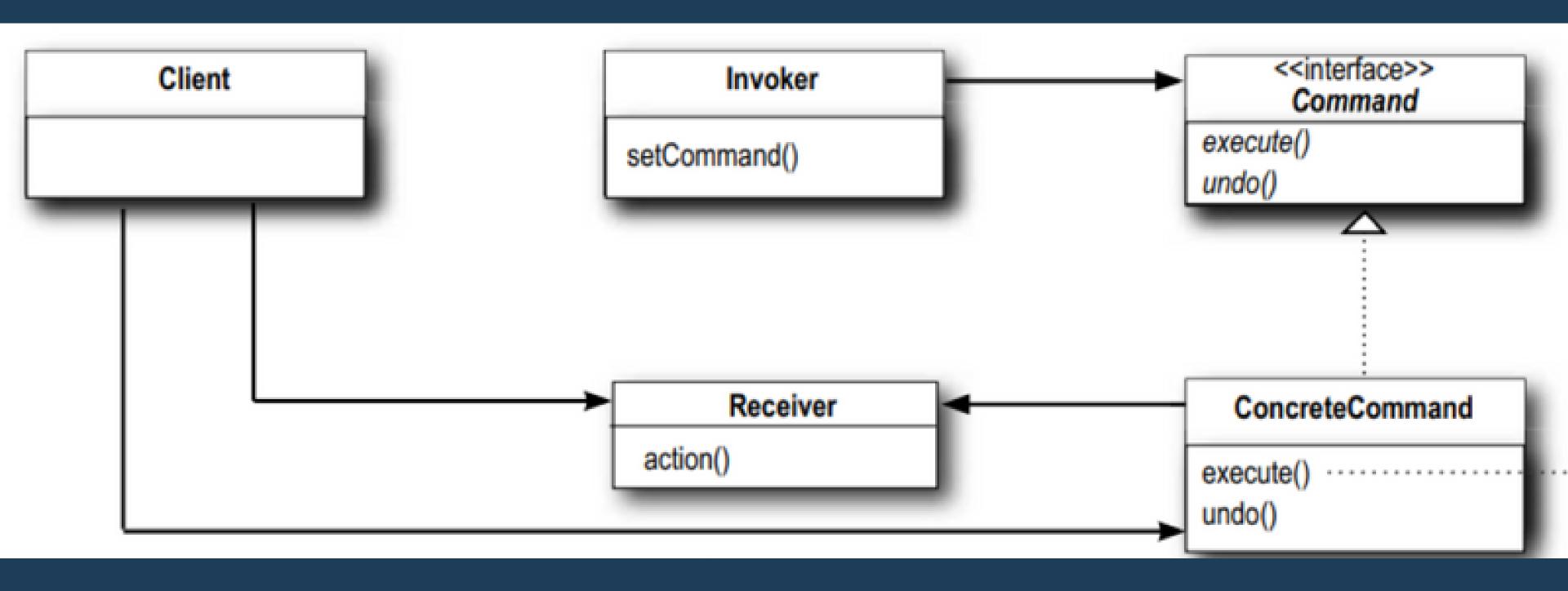
Definition

It is a behavioral design pattern that encapsulates a request as an object, thereby decoupling the sender of the request from the object that performs the action.

Example



Use Case



PARAMETERIZED
OBJECT WITH
COMMAND

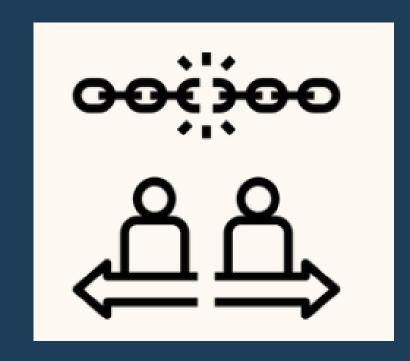
SUPPORT UNDO/REDO COMMAND

QUEUE COMMAND

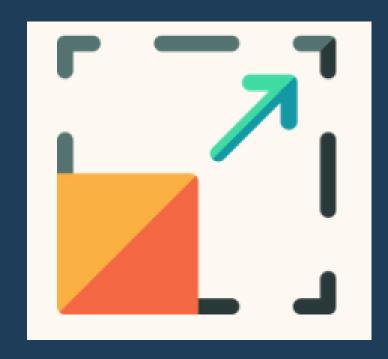
WHEN TO USE IT?

LOG COMMANDS
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PURPOSE

Advantage







Extensibility



Testing

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Thank you for your listening