

# **GRADES 1-5**

Embark on the ultimate Roblox adventure: build and conquer 55 stages of a thrilling obstacle course!



# **Roblox Camp: Create Your First Obby Game**



Introduction to **Roblox Studio** and 3D Modeling

Create unique avatars, and build foundational game development skills for creative exploration in the Roblox environment.

#### Key skills & concepts your child will learn:

- Creativity
- 3D Modelling
- Problem Solving
- Self Expression



My First 3D World



**Terrain** Manipulating Shape and refine game environments with terrain editing tools for a personalized virtual landscape.

# Key skills & concepts your child will learn:

- Spatial Awareness
- > Creativity Thinking
- > Attention to Detail
- Aesthetics and **Design Principles**



**Obby Terrain** 



Obby: **Game Design**  Enhance spatial awareness, creativity, and visual appeal by designing Obby courses with geometric shapes.

#### Key skills & concepts your child will learn:

- Design Thinking
- Geometry
- Problem Solving
- > Computational Thinking



**Obby Level-1** 



**Lua Programming** 

Master script fundamentals, creating and differentiating script types, utilizing variables for interactive object manipulation.

# Key skills & concepts your child will learn:

- Variable Event
- Function Loops



**Obby Level-2** 



Obby: **Game Mechanics** 

Master game control, fine-tune speed, adjust jump height, and enhance visuals.

## Key skills & concepts your child will learn:

- Game Dynamics
- > STEM: Motion
- > STEM: Light > STEM: Gravity



**Obby Level-3** 



Obby: **Game Logic** 

Master player interaction, score systems, timed challenges, and visual enhancements for engaging game experiences.

# Key skills & concepts your child will learn:

- Conditionals
- Game Logic
- Operations
- > Events & Triggers



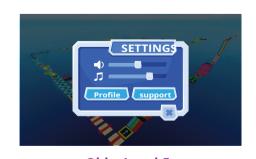
**Obby Level-4** 



Obby: **GUI Interface**  Master fundamentals of GUI, blend images seamlessly, and elevate visual appeal for engaging interfaces.

## Key skills & concepts your child will learn:

- > UI/UX
- > Image Blending
- Panels
- Creativity



**Obby Level-5** 



Obby: **Game Publishing**  Master online game publishing with a compelling title, description, thumbnail, and distinctive game icon.

## Key skills & concepts your child will learn:

- Creative Writing Iconography
- Digital Literacy Digital Marketing



**Obby Final Game**