

1)  $A = \begin{bmatrix} 1 & 2 & 3 & 0 \\ 2 & 4 & 3 & 2 \\ 3 & 2 & 1 & 3 \\ 6 & 8 & 7 & 5 \end{bmatrix}$   $\begin{matrix} R_2 \rightarrow R_2 - 2R_1 \\ R_3 \rightarrow R_3 - 3R_1 \\ R_4 \rightarrow R_4 - 6R_1 \end{matrix}$   $\begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & -3 & 2 \\ 0 & -4 & -8 & 3 \\ 0 & -4 & -11 & 5 \end{bmatrix}$

$\begin{matrix} R_3 \rightarrow R_3 - R_4 \\ R_2 \leftrightarrow R_4 \end{matrix}$   $\begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & -4 & -11 & 5 \\ 0 & 0 & 3 & -2 \\ 0 & 0 & -3 & 2 \end{bmatrix}$   $\begin{matrix} R_4 \rightarrow R_4 + R_3 \end{matrix}$   $\begin{bmatrix} 1 & 2 & 3 & 0 \\ 0 & -4 & -11 & 5 \\ 0 & 0 & 3 & -2 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

$\rho(A) = 3$  (no. of non-zero rows).

2) vector space of  $2 \times 2$  symmetric matrices  $\rightarrow \omega$   
 $T \begin{bmatrix} a & b \\ c & d \end{bmatrix} = (a-b) + (b-c)x + (c-a)x^2$

$\dim(\omega) = 3$

Rank of  $T = 3$

using rank-nullity theorem  $\rightarrow$  nullity  $= \dim(\omega) - \rho(T)$

nullity  $= 3 - 3 = 0$

3)  $A = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$ , char. eq<sup>n</sup>  $(A) = \begin{vmatrix} 2-\lambda & -1 \\ -1 & 2-\lambda \end{vmatrix}$

Eigen value of  $A = 1, 3$   
 $A^{-1} = 1, 1/3$   
 $A + 4I = 5, 7$

$\begin{aligned} (2-\lambda)^2 - 1 &= 0 \\ \lambda^2 + 4 - 4\lambda - 1 &= 0 \\ \lambda^2 - 4\lambda + 3 &= 0 \\ \lambda &= 1, 3 \end{aligned}$



now for  $\lambda=1 \rightarrow \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0$

for  $\lambda=3$ ,  $\begin{bmatrix} -1 & -1 \\ -1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0$   $\begin{matrix} x-y=0 \\ -x+y=0 \end{matrix} \rightarrow \begin{bmatrix} k \\ k \end{bmatrix}$

$\begin{matrix} -x-y=0 \\ -x-y=0 \end{matrix} \rightarrow \begin{bmatrix} k \\ -k \end{bmatrix}$

4) Given  $\rightarrow \begin{cases} 3x - 0.1y - 0.2z = 7.85 \\ 0.1x + 7y - 0.3z = -19.3 \\ 0.3x - 0.2y + 10z = 71.4 \end{cases}$

$y = \left( \frac{-19.3 - 0.1x + 0.3z}{7} \right)$   $z = \left( \frac{71.4 - 0.3x - 0.2y}{10} \right)$

$x = \left( \frac{7.85 + 0.1y + 0.2z}{3} \right)$

for first term,  $x = 2.6167, y = 19.5617$   
 $z = 6.67$

" second " ,  $x = 7.716, y = -2.36$   
 $z = 6.956$

" third " ,  $x = 3.002, y = -2.455$   
 $z = 7.099$

⑤ eq<sup>n</sup> with sol<sup>n</sup>  $\rightarrow$  consistent eq<sup>n</sup>  
" " no-sol<sup>n</sup>  $\rightarrow$  inconsistent eq<sup>n</sup>

$\begin{bmatrix} 1 & 3 & 2 & 0 \\ 2 & -1 & 3 & 0 \\ 3 & -5 & 4 & 0 \\ 1 & 17 & 4 & 0 \end{bmatrix}$   $\begin{matrix} R_2 \rightarrow R_2 - 2R_1 \\ R_3 \rightarrow R_3 - 3R_1 \\ R_4 \rightarrow R_4 - R_1 \end{matrix}$   $\begin{bmatrix} 1 & 3 & 2 & 0 \\ 0 & -7 & -1 & 0 \\ 0 & -19 & -2 & 0 \\ 0 & 14 & 2 & 0 \end{bmatrix}$



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$$\begin{array}{l} R_4 \rightarrow R_4 + R_3 \\ R_3 \rightarrow R_3 - 2R_2 \end{array} \rightarrow \begin{bmatrix} 1 & 3 & 2 & 0 \\ 0 & -7 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \rightarrow \rho(A) \neq \rho(A|B) \Rightarrow$$

inconsistent eq<sup>n</sup>

$$\begin{aligned} 3x - 6y + 2z &= 23, & -4x + y - z &= -15 \\ \swarrow \quad \searrow & & \swarrow \quad \searrow & \\ x - 3y + 7z &= 16 \end{aligned}$$

$$\begin{aligned} x &= \frac{23 + 6y - 2z}{3}, & y &= -15 + 4x + z \\ z &= (16 - x + 3y) / 7 \end{aligned}$$

itu<sup>n</sup> ①  $\rightarrow x = \frac{23+6}{3}, x = 0.67, y = -11.33$   
 $z = -6.22$

itu<sup>n</sup> ②  $\rightarrow x = -10.85, y = -64.62, z = -37.77$

itu<sup>n</sup> ③  $\rightarrow x = -289.18, y = -1209.49, z = -3323.29$

⑥  $T: \mathbb{R} \rightarrow \mathbb{R} \quad T: \mathbb{P}_2 \rightarrow \mathbb{P}_2$   
 $T(a+bu+cu^2) = (a+1) + (b+1)u + (c+1)u^2$

for additivity  $\rightarrow T(u+v) = T(u) + T(v)$

$$T(u) = (a+1) + (b+1)u + (c+1)u^2$$

$$T(v) = (\alpha+1) + (\beta+1)u + (\gamma+1)u^2$$

$$T(u+v) = (a+\alpha+2) + (b+\beta+2)u + (c+\gamma+2)u^2$$

satisfies additivity.

for homogeneity  $\rightarrow$

$$T(du) = T(da + dbx + dcu^2)$$

$$dT(u) = d(a+1) + d(b+1)u + d(c+1)u^2$$

satisfies homogeneity



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$F_m^{-1} T$  satisfies the required conditions,  
so it is a valid linear transform.

(9) To rotate an image, we would require some matrix transformations. Consider an angle of rotation ' $\theta$ ',  
so,  $R = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$

Now, to rotate an image represented by a matrix  $I$ , we need,  
 $I_{\text{rotate}} = R \cdot I$

(10) For rotation of an image, a linear transformation is applied to the original image matrix, this results in the changed values of each pixel, rendering a rotated image. By using linear transform, we preserve the data of the image while only rotating it.