

Advanced

PDF TRICKS

KURT PFEIFLE
ANGE ALBERTINI



ANGE ALBERTINI

reverse engineering

VISUAL DOCUMENTATIONS

[@angealbertini](mailto:ange@corkami.com)

ange@corkami.com

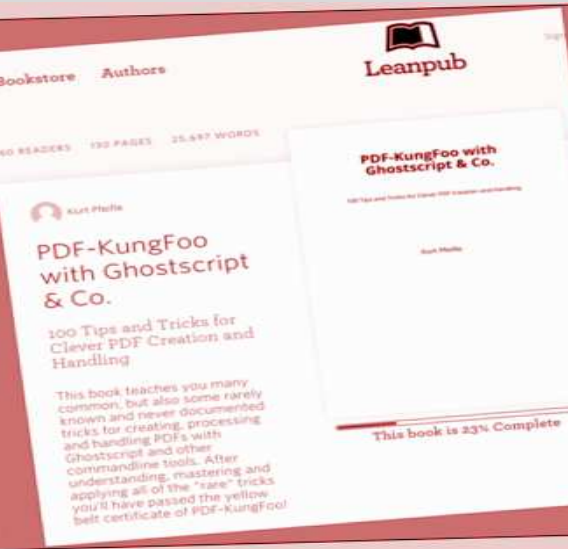
<http://www.corkami.com>



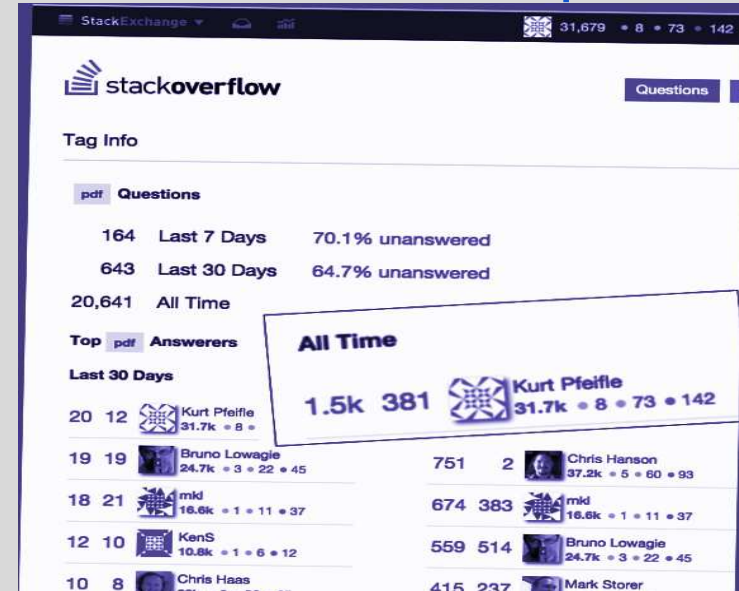
Kurt Pfeifle

@pdfkungfoo

<kurt.pfeifle@mykolab.com>



PDF-Answers: <https://stackoverflow.com/users/359307/kurt-pfeifle>



PDF-KungFoo with Ghostscript & Co.
100 Tips and Tricks for Clever PDF Creation and Handling

<https://leanpub.com/pdfkungfoo/>



how do I convert to |



how do i convert to **islam**

how do i convert to **judaism**

how do i convert to **pdf**

[I'm Feeling Lucky »](#)

how do i convert to **catholicism**

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Press Enter to search.

Recently, PDF officially became a religion...
... so here we are, Pope and Akuma ;)

Goal:

learn PDF *internals*

(
"just suck less about the format"
)

PDF 1.7 spec is 750+ pages, but...
additional "*normative*" references to more than other 80 specs (not all public), 10.000+ pages

Applications: watermarks censorship edits & tricks...

(
create PDFs which don't immediately jump out as amateurish because of their syntax errors
(nothing to do with malicious PDFs analysis or exploitation)
)

example: hand-written title

A real life example

UNCLASSIFIED

III. TRAFFIC CONTROL POINTS, BLOCKING POSITIONS, AND TRAINING

A. (U) Introduction

(U) This section examines TCPs, BPs, and training matters. It first discusses the difference between a TCP and a BP. Standing Operating Procedures (SOPs) for the various units involved regarding TCPs and BPs are assessed, and the Rhino Bus TTP is outlined. This is followed by a review of the training on TCPs, BPs, weapons, and Rules of Engagement (ROE) that the Soldiers manning BP 541 had received before 4 March 2005. The ROE that were in effect that night are explained. The section concludes with findings and recommendations.

B. (U) Traffic Control Points and Blocking Positions

(U) Task Force [REDACTED] had received missions to establish TCPs and blocking positions numerous times in the past. [REDACTED]

[REDACTED]

[REDACTED]

[REDACTED]

C. (U) Standing Operating Procedures in use on 4 March 2005

(U) SOPs are designed to serve as guidelines for specific operations and are not prescriptive in nature. They provide a baseline for acceptable operations from which commanders can derive principles and techniques and adapt them to their current mission. (Annexes 44C, 65C, 72C, 96C, 98C).

UNCLASSIFIED

But the 'redactor' guy
really botched that
job !



Seen in its metadata: *"EmailSubject (Another Redact Job For You)"*
<http://download.repubblica.it/pdf/rapportousacalipari.pdf>

Preamble

this presentation is supplemented by many more hands-on examples, that you can find at:

<http://pdf101.corkami.com>

PDF 101

basics of the PDF file format
Part I / II

HEADER

%PDF-1.1

```
%PDF-1.1
1 0 obj
<<
  /Pages 2 0 R
>>
endobj
2 0 obj
<<
  /Type /Pages
  /Count 1
  /Kids [3 0 R]
>>
endobj
3 0 obj
<<
  /Type /Page
  /Contents 4 0 R
  /Parent 2 0 R
  /Resources <<
    /Font <<
      /F1 <<
        /Type /Font
        /Subtype /Type1
        /BaseFont /Arial
      >>
    >>
  >>
endobj
```

FILE

```
<< /Length 47 >>
stream
BT
  /F1 110
  Tf
  10 400 Td
  (Hello World!)Tj
ET
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000010 00000 n
0000000047 00000 n
0000000111 00000 n
0000000313 00000 n
```

```
trailer
<<
  /Root 1 0 R
>>
```

```
startxref
416
%%EOF
```

BODY

```
010: 1 0 obj
<<
  /Pages 2 0 R
>>
endobj
047: 2 0 obj
<<
  /Type /Pages
  /Count 1
  /Kids [3 0 R]
>>
endobj
111: 3 0 obj
<<
  /Type /Page
  /Contents 4 0 R
  /Parent 2 0 R
  /Resources <<
    /Font <<
      /F1 <<
        /Type /Font
        /Subtype /Type1
        /BaseFont /Arial
      >>
    >>
  >>
endobj
313: 4 0 obj
<< /Length 47 >>
stream
BT
  /F1 110
  Tf
  10 400 Td
  (Hello World!)Tj
ET
endstream
endobj
```

BEGIN TEXT
FONT F1 (ARIAL) SET TO SIZE 110
SELECT THIS FONT
MOVE TO COORDINATE 10, 400
OUTPUT TEXT "HELLO WORLD!"
END TEXT

XREF TABLE

```
416: xref
0 5
0000000000 65535 f
0000000010 00000 n
0000000047 00000 n
0000000111 00000 n
0000000313 00000 n
```

CROSS REFERENCES
5 OBJECTS, STARTING AT INDEX 0
(STANDARD FIRST EMPTY OBJECT 0
OFFSET TO OBJECT 1, REV 0
TO OBJECT 2...
3_
4

```
trailer
<<
  /Root 1 0 R
>>
```

```
startxref
416
%%EOF
```

TRAILER

BASICS

PDF IS TEXT BASED, WITH BINARY STREAMS

TYPES

0. STRING
EX: (Hello World!)

1. NAME IDENTIFIERS
EX: /Count 1

2. DICTIONARY
EX: << /key1 value1 /key2 value2 >>

3. ARRAY
EX: [0 1 2 3 4]

OBJECT REFERENCES

CONTENT IS STORED IN OBJECT
MOST CONTENT CAN BE INLINED OR REFERENCED IN A SEPARATE OBJECT

/Key1 value IS EQUIVALENT TO /Key1 3 0 R
[...]
3 0 obj
value
endobj

BINARY STREAMS

BINARY STREAM ARE STORED IN SEPARATE OBJECTS LIKE THIS:

```
<object number> <object revision> obj
<< <STREAM METADATA> >>
stream
<STREAM CONTENT>
endstream
endobj
```

TRIVIA

THE PDF WAS FIRST SPECIFIED BY ADOBE SYSTEMS IN 1993

INITIAL VERSIONS OF ADOBE ADOBEAT WERE NOT FREE

FILE STRUCTURE

HEAD OF THE FILE

THE "PDF" SIGNATURE IDENTIFIES THE FORMAT AND REQUIRED VERSION

XREF

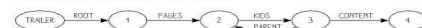
startxref
-STARTING OBJECT--OBJECT COUNT--
FOLLOWED BY XREF ENTRIES:
IF (OBJECT IN USE)
-OFFSET+10--GENERATION5- n
ELSE
-NEXT_FREE_OBJECT+10--GENERATION5- f

END OF THE FILE

startxref
-XREF OFFSET IN DECODED STREAM--
%%EOF

PARSING

THE HEADER %PDF-1.1 SIGNATURE IS CHECKED TO IDENTIFY THE FILE FORMAT
THE XREF IS LOCATED VIA THE startxref OFFSET
THE xref TABLE GIVES OFFSET OF EACH OBJECT
THE trailer IS PARSED
EACH OBJECT REFERENCE IS FOLLOWED, BUILDING THE DOCUMENT
PAGES ARE CREATED, TEXT IS RENDERED



PDF¹⁰¹ an Adobe document walk-through

My poster on the PDF format (free to print, reuse...) <http://pics.corkami.com>
to order a print: <http://prints.corkami.com>

A simple example

helloworld_bin.pdf

reminder: this is simplified, PDF is actually much more complex



```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š“““OLEž_”““¢“@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

text

binary

text

```
%PDF-1.1
%âãÏÓ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj

3 0 obj
<<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š““““OLEž_”““¢“@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
414
%%EOF
```

A PDF file is

- text-based
 - white-space tolerant
- with binary streams

→ it can be edited with any decent text editor
(that keeps binary and EOLs intact)

Recommended environment

- Text editor
- Evince/Sumatra/MuPDF/Zathura
 - lightweight
 - updates on the fly
- Tool to decompress streams and unbundle object streams
 - (explanations later)
- Check for mistakes with
`qpdf --check` or `pdftinfo` or `Ghostscript`

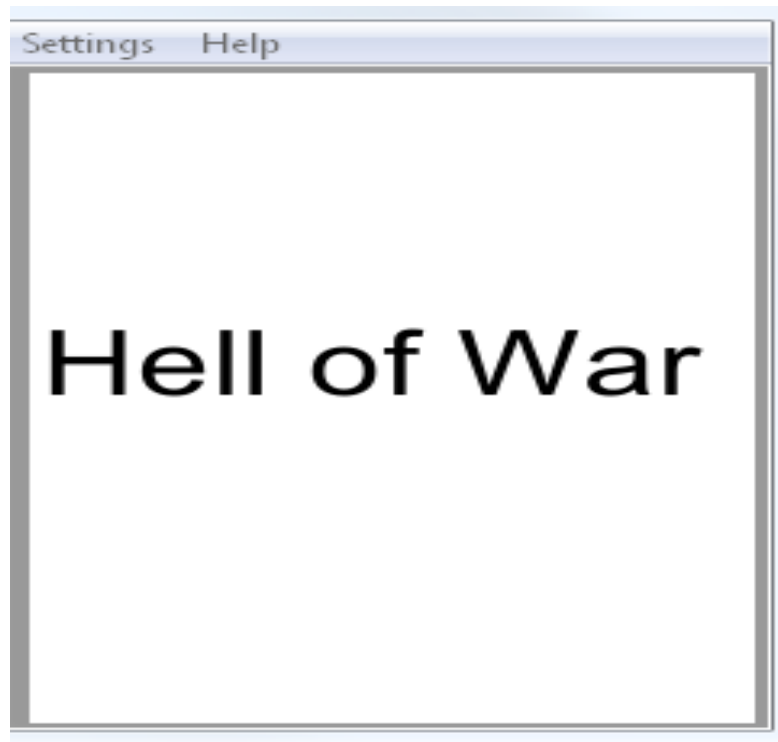
Exercise: manipulate content

whitespace doesn't change anything
(well, at least in most cases...)



```
4 0 obj
<< /Length 50 >>
stream
BT
    /F1 110 Tf
    10 400 Td
    (Hello World!) Tj
ET
endstream
endobj
```

Update content, save...



```
4 0 obj
<< /Length 50 >>
stream
BT
    /F1 110 Tf
    10 400 Td
    (Hell of War) Tj
ET
endstream
endobj
```

...and you see the result straight away.

Basic PDF structure

1. header
 - signature
2. body
 - made up of "*indirect* objects"
3. cross-reference table
4. trailer
 - cross-reference table
 - trailer dictionary
 - startxref pointer
 - end of file signature

Signature (2 lines)

1. PDF signature

- %PDF-1.0 ... %PDF-1.7

2. Charset identifier

- not required
- tells tools file is not ASCII
- 4 non-ASCII chars in a comment

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š“““OLEž_”““ç@OLE’ÂâSUBÂENONUL!0VT×
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
414
%%EOF
```

Body

made of objects

<number> <generation> **obj**
<content>
endobj

<generation> in most cases '0'.

<content> frequently composed of:

<<..dictionary..>> # (double angle brackets)

and optionally

stream # (start keyword)

<streamcontent> # (can be anything)

endstream # (end keyword)

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,,i,%BH
-á‘š““““OLEž_”““““@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Xref

- table
- byte offsets for each object

```
xref
0 5          5 objects, starting at 0
0000000000 65535 f    obj #0: always null (dummy obj)
0000000016 00000 n    obj #1: offset 16 from filestart
0000000051 00000 n    obj #2: offset 51
0000000111 00000 n    ...
0000000283 00000 n
```

- each line = 20 chars exactly!
 - EOL char = <CR> *or* <LF> *or* <CR><LF>
 - if EOL is single byte (<CR> or <LF>), then use extra 1 space before EOL!

```
%PDF-1.1
%âãÏÓ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,,i,%BH
-â‘š““““OLEž_”““““@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
414
%%EOF
```

Trailer 1/2

- structure
 - a. “*trailer*”
 - b. dictionary (like most objects)
 - c. “*startxref*” info
 - d. “*%%EOF*”
- dict points to “root” object
 - */Size* = #(xref elements)
 - */Root* (can be any number)

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xæs
áRPĐw3T044NUL²B0€,i,%BH
-â‘š““““OLEž_”“““@OLE’ÂâSUBÂENONUL!0VT×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Trailer 2/2

1. pointer to xref

- “startxref”
- offset to “xref”
 - (decimal)

2. End Of File marker

- “%%EOF”

Note: Some real world files after PDF-1.5 may use a ‘cross reference stream’ instead of an xref table. Compressed, not directly readable. Not discussed in this talk.

To turn them into a standard cross reference table, use:

```
qpdf --qdf --object-streams=disable \
in.pdf uncompressed.pdf
```

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š““““OLEž”““““@OLE’ÂâSUBÂENONUL!0VT×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```


Basic types

*boolean, numbers, strings, names,
arrays, dictionaries, streams, null...*

(Basic types often separated from each other by whitespace. Sometimes no whitespace *required* because of specific delimiters assigned to the respective basic types...)

Space, Whitespace & Delimiters

4.42

space character

text string character used to represent orthographic white space in text strings

NOTE 2 space characters include HORIZONTAL TAB (U+0009), LINE FEED (U+000A), VERTICAL TAB (U+000B), FORM FEED (U+000C), CARRIAGE RETURN (U+000D), SPACE (U+0020), NOBREAK SPACE (U+00A0), EN SPACE (U+2002), EM SPACE (U+2003), FIGURE SPACE (U+2007), PUNCTUATION SPACE (U+2008), THIN SPACE (U+2009), HAIR SPACE (U+200A), ZERO WIDTH SPACE (U+200B), and IDEOGRAPHIC SPACE (U+3000)

Table 1 – White-space characters

Decimal	Hexadecimal	Octal	Name
0	00	000	Null (NUL)
9	09	011	HORIZONTAL TAB (HT)
10	0A	012	LINE FEED (LF)
12	0C	014	FORM FEED (FF)
13	0D	015	CARRIAGE RETURN (CR)
32	20	040	SPACE (SP)

Table 2 – Delimiter characters

Glyph	Decimal	Hexadecimal	Octal	Name
(40	28	50	LEFT PARENTHESIS
)	41	29	51	RIGHT PARENTHESIS
<	60	3C	60	LESS-THAN SIGN
>	62	3E	62	GREATER-THAN SIGN
[91	5B	133	LEFT SQUARE BRACKET
]	93	5D	135	RIGHT SQUARE BRACKET
{	123	7B	173	LEFT CURLY BRACKET
}	125	7D	175	RIGHT CURLY BRACKET
/	47	2F	57	SOLIDUS
%	37	25	45	PERCENT SIGN

Strings/Literals

%comment until line return

- **(string)** \Leftarrow ASCII
- **(\163\164\162\151\156\147)** \Leftarrow octal
- **(str\151ng)** \Leftarrow mix of octal & ASCII
- **<686578>** \Leftarrow hex
- **<686 5 7 8>** \Leftarrow separated nibbles

(PDF is *quite* f*cked up)

```
%PDF-1.1
%âãÏÔ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 53 >>
stream
BT
/F1 110
Tf
10 400 Td
(Hello World!) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n
```

```
%PDF-1.1
%âãÏÔ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 75 >>
stream
BT
/F1 110
Tf
10 400 Td
<48 65 6C 6C 6F 20 57 6F 72 6C 64 21> Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n
```

example: same content, different encoding

1 0 R

an important fact to know when you read PDF

Object reference

the declaration

- <object> <generation> R
- refers to
- the actual contents of the object

some objects CAN'T be inlined

<generation> is *very rarely* non-zero

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids 3 0 R /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-á'š""OLEž_""¢@OLE'ÂâSUBÂENONUL!0VT×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Object reference - example

/Count **1** ...

/Count **5** **0** R ...

5 **0** obj

1

endobj

2 equivalent examples via object reference

Object references: syntax

It's odd, but critical to understand

- 3 0 1 \Rightarrow 3 elements (3 numbers):
 - a. 3
 - b. 0
 - c. 1
- 3 0 **R** \Rightarrow 1 element:
 - a. reference to “3 0”
 - object 3
 - generation 0

Other PDF syntax rules follow common-sense

Name objects

- “reserved keywords”
 - like symbols in Ruby
- starts with **/**
 - `"/Pages"`, `"/Kids"` ...
- case sensitive
 - CamelCase by default
 - undefined names are ignored

⇒ `/pages` != `/Pages`

but `/Pages` == `/P#61ges` 😊

(useful to disable or to obfuscate things...)

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-á‘š““““OLEž_”““““@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Exercise: identify basic types

*boolean, numbers, strings, names,
arrays, dictionaries, streams, null...*

Exercise:

add/edit names

bogus names ignored, case sensitivity
the reader may fall back to default values

Arrays

Syntax

- **[<values>*]**

Examples:

- **[3 0 R]** = 1 value
 - a. “3 0 R”
- **[0 0 612 792]** = 4 values
 - a. “0”
 - b. “0”
 - c. “612”
 - d. “792”

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š“““OLEž_”““ç“@OLE’ÂâSUBÂENONUL!0VT×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Dictionaries

Syntax:

- **<< [<key> <value>]* >>**

<keys> must be "names", must follow the rules for "names", which is why...

...<keys> always start with forward slashes:
/Name1, /Something, /Kids, /Type,...

Object 1 sets:

1. */Pages* to “2 0 R” # (to an obj reference)

Object 2 sets:

1. */Kids* to “[3 0 R]” # (to an array)
2. */Count* to “1” # (to an integer)
3. */Type* to “/Pages” # (to a name)

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœS
áRPĐw3T044NUL²B0€,i,%BH
-â‘š““““OLEž_”“““@OLE’ÂâSUBÂENONUL!0Vt×
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```

Object reference

```
/Pages 2 0 R  
is “equivalent” to  
/Pages <<  
  /Kids [3 0 R]  
  /Count 1  
  /Type /Pages  
>>
```

```
1 0 obj  
<< /Pages 2 0 R >>  
endobj  
  
2 0 obj  
<< /Kids [3 0 R] /Count 1 /Type /Pages >>  
endobj
```

and then “3 0 R” is a further reference...

Binary streams

parameters, filters...

Streams

(Streams are only places where in PDF binary chars can appear -- other than in comments...)

Syntax:

1. usual **obj** declaration
2. stream params in dictionary
(must include **/Length** !)
(if encoded, includes **/Filter** !)
3. **stream** (keyword)
+ EOL character(s)
4. stream data
5. **endstream** (keyword)
+ EOL character(s)
6. usual **endobj**

stream data is not interpreted (at object level)

```
%PDF-1.1
%âãÏÓ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Count 1 /Type /Pages >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xœs
áRPðw3T044NUL²B0€,,i,%BH
-á‘š““““OLEž_”““““@OLE’ÅâSUBÂENONUL!0VITx
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000111 00000 n
0000000283 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
414
%%EOF
```


Example

- stream parameters:
 - /Filter = /FlateDecode
 - /Length = 57
- stream content (binary):

xæs

áRPĐw3T044NUL² B0€,,i,%BH

-á‘š“““~DLEž_”““¢“©DLE’ ÅåSUBÂENQNUL! 0VTx

```
4 0 obj
<< /Filter /FlateDecode /Length 57 >>
stream
xæs
áRPĐw3T044NUL2 B0€,,i,%BH
-á‘š“““~DLEž_”““¢“©DLE’ ÅåSUBÂENQNUL! 0VTx
endstream
endobj
```

Binary streams

- can be stored with different encodings or compression schemes
 - /Filter
 - encodings/compressions can be cascaded
- content is decoded
 - after each filter

only the final (de-coded) data matters

What's in a stream?

Typical contents of (filtered/encoded/binary) streams are:

- Embedded font files
- Images
- ICC profiles
- Page /Contents

PDF-1.5 and later: bundle "indirect objects" into streams: `"/Type /ObjStm"`

(Some stream contents may be "binary-as-original", without extra `/Filter` applied.
Example: font files.)

Streams don't enforce encodings

as long as the result is correct
once decoded by the filters

```
<< /Length 53 >>
```

```
stream
```

```
BT
```

```
/F1 110 Tf
```

```
10 400 Td
```

```
(Hello World!) Tj
```

```
ET
```

```
endstream
```

```
<< /Length 57
```

```
/Filter /FlateDecode
```

```
>>
```

```
stream
```

```
xœS
```

```
áRPĐw3T044 ²BÒ€,,i,%BH
```

```
-á‘š“““-ž_”“¢·‘@’ÅåÂ !0×
```

```
endstream
```

the 2 streams above are equivalent -- they just use a different encoding
(Flate = ZIP compression)
(/FlateDecode = Use ZIP uncompression to unpack the stream)

```
<< /Length 170
    /Filter [
        /ASCIIHexDecode
        /FlateDecode] >>
```

stream

```
78 9C 73 0A E1 52 50 D0 77 33 54 30 34
34 00 B2 42 D2 80 84 A1 81 82 89 81 81
42 48 0A 90 AD E1 91 9A 93 93 AF 10 9E
5F 94 93 A2 A8 A9 10 92 C5 E5 1A C2 05
00 21 30 0B D7
```

endstream

```
<< /Length 57
    /Filter /FlateDecode
>>
```

stream

xœs

áRPĐw3T044 ²BÒ€,,i,%oBH
-á‘š“““~ž_”“¢¨©’ÅåÂ !0x

endstream

/ASCIIHexDecode will decode ASCII Hex to binary,
then Deflating will decompress the result

Exercise: stream decoding

via mutool, pdftk, qpdf, podofouncompress,
peepdf, pdf-parser.py, ...

Main filters

- `<none>`: direct raw binary stream in the file
- `/FlateDecode` : ZIP's deflate (de)compression
→ smaller
- `/ASCIIHexDecode`: turns hex \Leftrightarrow binary
 - `41 0A \Rightarrow "A\n"`
 - easy text editing (but binary is very common)
mutool has a specific option for that
- `/ASCII85Decode`: hex \Leftrightarrow ASCII base 85

Other filters

Images

- `/DCTDecode` to store JPEG **files** directly
 - not just the data, even the header!
 - may work for any data, including JavaScript
- `/LZWDecode`, `/CCITTFaxDecode`,
`/JBIG2Decode`, `/JPXDecode`

Encryption

- `/Crypt`
 - RC4 or AES

Let's put it all together

how is the file actually parsed?

Parsing 1/7

1. Signature is checked

%PDF-1.1

%a1O

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Length 53 >>
stream
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
384
%%EOF
```

Parsing 2/7

2. %%EOF is located

```
%PDF-1.1
%āāĬŎ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 53 >>
stream
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
384
%%EOF
```

Parsing 3/7

3. xref is located via startxref

```
%PDF-1.1
%āāīŌ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 53 >>
stream
BT
/F1 110 Tf
10 400 Td
(Hello World!) Tj
ET
endstream
endobj

→ xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
384
%%EOF
```

Parsing 4/7

4. xref gives the byte offset addresses for each object

%PDF-1.1
%āāīŌ

→ 1 0 obj
<< /Pages 2 0 R >>
endobj

→ 2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

→ 3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

→ 4 0 obj
<< /Length 53 >>
stream
BT
/F1 110 Tf
10 400 Td
(Hello World!) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
384
%%EOF

Parsing 5/7

5. trailer is parsed
→ gives /Root object

```
%PDF-1.1
%āāĬŌ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 53 >>
stream
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n

trailer << /Root 1 0 R /Size 5 >>

startxref
384
%%EOF
```

Parsing 6/7

6. objects are parsed

- a. /Root object contains /Pages
- b. /Pages contains page array
 - /Kids
- c. each /Page has:
 - size: /MediaBox (*)
 - /Contents
 - as stream object
 - /Resources
 - defines the /Font dictionary

(*) If all /MediaBox sizes are identical, can also be set in /Pages obj and "inherited" in individual /Page objects without setting them there.

%PDF-1.1
%ãäÏ

```
1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Length 53 >>
stream
BT
/F1 110 Tf
10 400 Td
(Hello World!) Tj
ET
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n
```

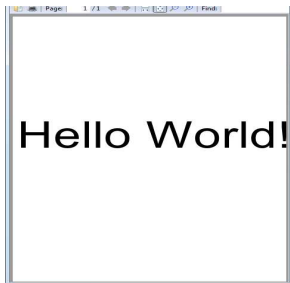
```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
384
%%EOF
```


Parsing 7/7

7. the page is rendered

- | | |
|---------------------|----------------|
| a. BT | BeginText |
| b. <name> <size> Tf | select font |
| c. <x> <y> Td | move cursor |
| d. <string> Tj | display string |
| e. ET | EndText |



```
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
```

```
%PDF-1.1
%āāīŌ
```

```
1 0 obj
<< /Pages 2 0 R >>
endobj
```

```
2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj
```

```
3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj
```

```
4 0 obj
<< /Length 53 >>
stream
```

```
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
```

```
endstream
endobj
```

```
xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000051 00000 n
0000000109 00000 n
0000000281 00000 n
```

```
trailer << /Root 1 0 R /Size 5 >>
```

```
startxref
384
%%EOF
```

Page contents

3 basic types

- Real Text
- Raster Images
- Vector Drawing Elements



Exercise:

Text representations

‘text’ / drawing / image

In practice

- that was the ‘strict’ minimum
- a typical PDF embeds more information
 - fonts
 - font encodings
 - metadata
 - raster images
 - ICC profiles
 - ...

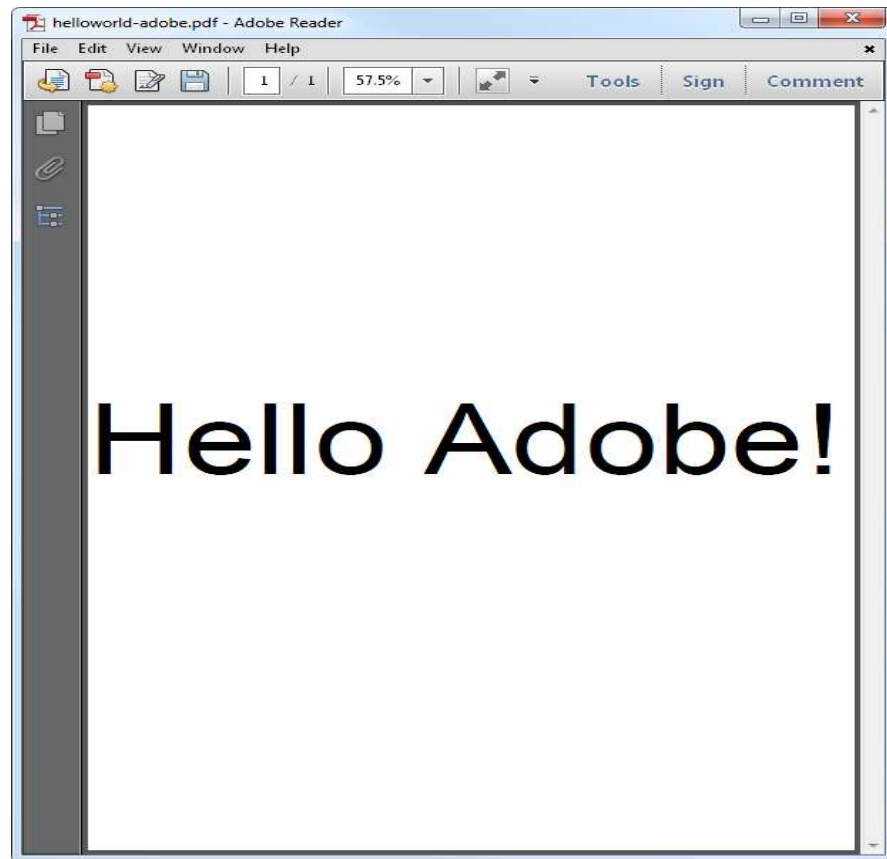
a generated *Hello World* typically weights >10 KB

In practice - in the malware world

- Most readers accept malformed files
 - many elements may be missing:
 - EOF, startxref, xref, /Length, endobj, endstream
 - /MediaBox /Font
- Each reader has its own weirdness
 - see my “Schizophrens” talks and PoCs
- ...so much for the so-called “standard”

%PDF-\0

```
1 0 obj<</Kids[<</Parent
1 0 R/Contents[2 0 R]>>]
/Resources<<>>  >>
2 0 obj<<>>
stream\n
BT/F1 105 Tf 0 400 Td
(Hello Adobe!)Tj ET
endstream\n
endobj\n
trailer<<
/Root<</Pages 1 0 R>>>>
```



A “Hello World” for Adobe, in 179 bytes

(demo with Adobe Reader XI [works] and Acrobat Pro [crashes] on Mac)

```
%PDF\n
1 0 obj<<
/W[[ ]1/]
/Root 1 0 R
/Pages
<</Kids[<</Contents<<>>
stream\n
BT{99 Tf
(Chrome WTF) '
endstream
>>]>>>>
stream\n
endobj
%startxref%1234567
```



“Chrome WTF”, in a funky tweet

Reminders on syntax

Basic ones

% comment until line end

<string in hex>
(standard string)

Equivalent examples:

(Hello Loop)

<48 65 6C 6C 6F 20 4C 6F 6F 70>

<4 86 56 C6C6 F20 4 C 6 F6F 7>

(Spec says: if odd
no. of characters,
'hex' string should
be padded with 0.)

Check your viewers now...

Dictionaries (key/value pairs)

```
<< [/name <value>]* >>      # << >> are dictionary delimiters  
                                # [ & ] not part of syntax -- here to denote "pair"  
  
<< /Size 637 >>                # sets /Size to 637
```

Ex:

```
<</Creator(Ange Albertini)>>  # No whitespace: Why? Optional!  
                                # (other delimiters already present)  
  
sets /Creator to "Ange Albertini"
```

(/name must comply to syntax rules for "Name tokens")
(<value> can be anything -- even another dictionary, or an array)
(order of key/value pairs is NOT significant!)

Arrays (ordered list of elements)

`[<element>*]`

`[]` are array delimiters!

Ex

`[0 0 612 792]`

array of 4 elements

(<element> can be anything -- even another array or dictionary!)
(in arrays the order of elements is significant!)

Binary streams

absolutely *anything* between
stream
endstream

inside a dedicated object

with stream encoding parameters
in the object's dictionary

Backward syntax

- Operators and operands in page contents
- Because PDF inherited some elements from PostScript

References

`1 0 R` : refers to object 1 generation 0
refers to what's between
 `1 0 obj`
 `endobj`

Example:

`[1 0 R]` is an array of one element
 element is reference to object "1 0"

Text in page contents

inside a (possibly encoded) stream

- `/F1 110 Tf` : use text font F1 with size 110
- `10 400 Td` : put current point to x=10, y=400
- `(Hello World) Tj` : print Hello World

Walkthrough


```

%PDF-1.1
%âãÿÓ

1 0 obj <<
  /Pages 2 0 R
>>
endobj

2 0 obj <<
  /Type /Pages
  /Count 1
  /Kids [3 0 R]
>>
endobj

3 0 obj <<
  /Type /Page
  /Parent 2 0 R
  /MediaBox [0 0 612 792]
  /Resources <<
    /Font <<
      /F1 <<
        /Type /Font
        /Subtype /Type1
        /BaseFont /Arial
      >>
    >>
  >>
  /Contents 4 0 R
>>
endobj

4 0 obj
<< /Length 51 >>
stream
BT
  /F1 110 Tf
  10 400 Td
  (Hello World!) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000053 00000 n
0000000117 00000 n
0000000345 00000 n

trailer <<
  /Root 1 0 R
  /Size 5
>>

startxref
446
%%EOF

```

/Page's /Resources

```
/Resources
```

```
<<
```

```
  /XObject <</Im0 5 0 R>>
```

```
  ..
```

```
>>
```

/Page's /Contents object stream:

```
q
```

```
<width> 0 0 <height> 0 0 cm
```

```
/Im0 Do
```

```
Q
```

Image object:

```
5 0 obj
```

```
<<
```

```
  /Type /XObject
```

```
  /Subtype /Image
```

```
  /Width <width>
```

```
  /Height <height>
```

```
  /BitsPerComponent 8
```

```
  /ColorSpace /DeviceRGB
```

```
  /Filter [
```

```
    /ASCIIHexDecode
```

```
    /DCTDecode % JPEG compression
```

```
  ]
```

```
>>
```

```
stream
```

```
<IMAGE DATA>
```

```
endstream
```

```
endobj
```

"<width> 0 0 <height> 0 0": defines the operand, a matrix.
 "cm": is the "concatenate matrix to current transformation matrix"-operator.
 "Do": is the operator that calls invokes the rendering of the XObject.
 "q" and "Q": are the operators which save and restore the graphics state.

Changing the zeros in the matrix to other numerical values can rotate, skew, scale, translate (and any combination of thereof) the image.

Embedding an image in a PDF

Images = independent objects

They can be dumped by trivial parsing
(<4Kb images can be inlined)

At this point...

We've covered the basics of:

- file structure
- objects relation
- file parsing
- page rendering

→ enough to start playing with PDF internals!

How to start using the PDF spec

Link to free/gratis version:

- <http://acroeng.adobe.com/PDFReference/ISO32000/PDF32000-Adobe.pdf>
([official specs](#) -- meanwhile belong to ISO ⇒ not free -- costs 198 CHF to buy)

Important starting chapters:

- **Understand `/Contents` stream:**
Annex A (Operator Summary); also names equivalent PostScript operators
- **Understand other "normative" specs:**
Chapter 3 (Normative References); lists ~80 more external documents about fonts, encryption, hashes, Unicode, images, compression schemes....
- **Understand text/font encodings:**
Annex D (Char sets and Encodings)

Hiding/revealing elements

Part II / II

text can (most of the times) be copied

images can be extracted

**the “Select All” trick often works,
but not always**

**even if “Select All” does *not* work,
secrets *may* still be recovered**

(incrementally updated PDFs!)

hiding/revealing parts of the PDF document

from this point on:
not hiding data in a PDF file (stego)
nothing reader-specific (schizo)

Isn't copy/paste enough?

- why not editing the file itself ?
and restoring the secrets perfectly?

want to hide something?

- create your own methods!

Easy PDF editing

1. decompress streams
 - Pdftk , qpdf
 - optional: use ASCIIHex to get an ASCII-only file
2. open in text editor
3. view results via Sumatra

overwrite, or comment (don't delete)

⇒ no offset to adjust

```
D:\> pdftk "GoogleDoc.pdf" output uncompressed.pdf uncompress
```

```
D:\> qpdf --qpdf --object-streams=disable "OpenOffice.pdf" uncompressed.pdf
```

```
D:\> mutool clean -d -i -f "GhostScript.pdf" uncompressed.pdf
```

Remove PDF "protections"

- PDF feature to prevent printing or copy/paste
- If you can view it, it means it **is** decrypted !
 - it just means that the **user** password is empty
- Permission for copy-paste/printing is just a flag
 - the **owner** password "prevents" to change it

⇒ remove it altogether:

```
D:\> qpdf --decrypt protected.pdf unprotected.pdf
```

Reminder

technically speaking, a PDF page is:

1. a stream object
2. as the /Contents of a /Type /Page object
3. in the /Kids array of a /Type /Pages object
4. as the value of /Pages in root object
5. as the value of /Root in the trailer

and text on the page are simple (*string*) *Tj*
or *<hexvalues> Tj* (or *TJ*)

Erasing a page with a tool

- tools such as PDFtk can operate on pages

-

```
D:\>pdftk "Doc.pdf" cat 1-3 5-end output no4.pdf
```

but:

- they don't erase pages!
 - they extract the other pages and write a new file
- the whole code for page is lost...

...but its image contents (as objects) may still be present + extractable!! (Bug or feature of pdftk ?!)

Erase overlapping element?

- remove paint/text operators from binary stream

Hints:

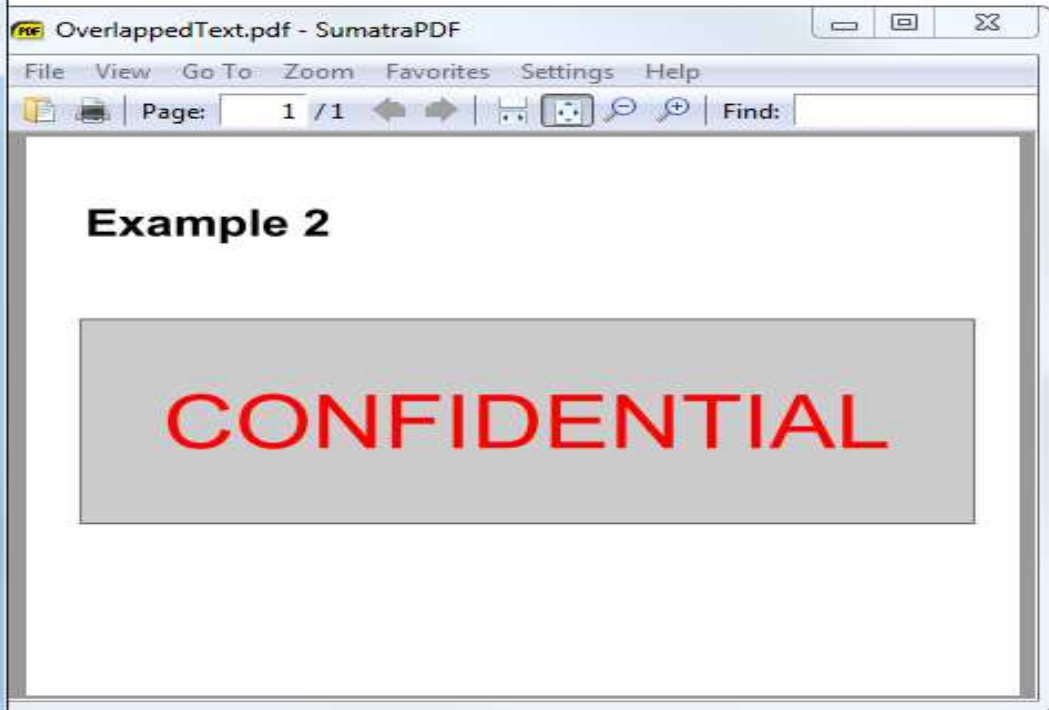
Content drawing stream operators operate in their order of appearance inside the stream.

Overlapping elements more likely at the end of the stream, as they were likely added last.

**Example:
manually remove
overlapping elements**

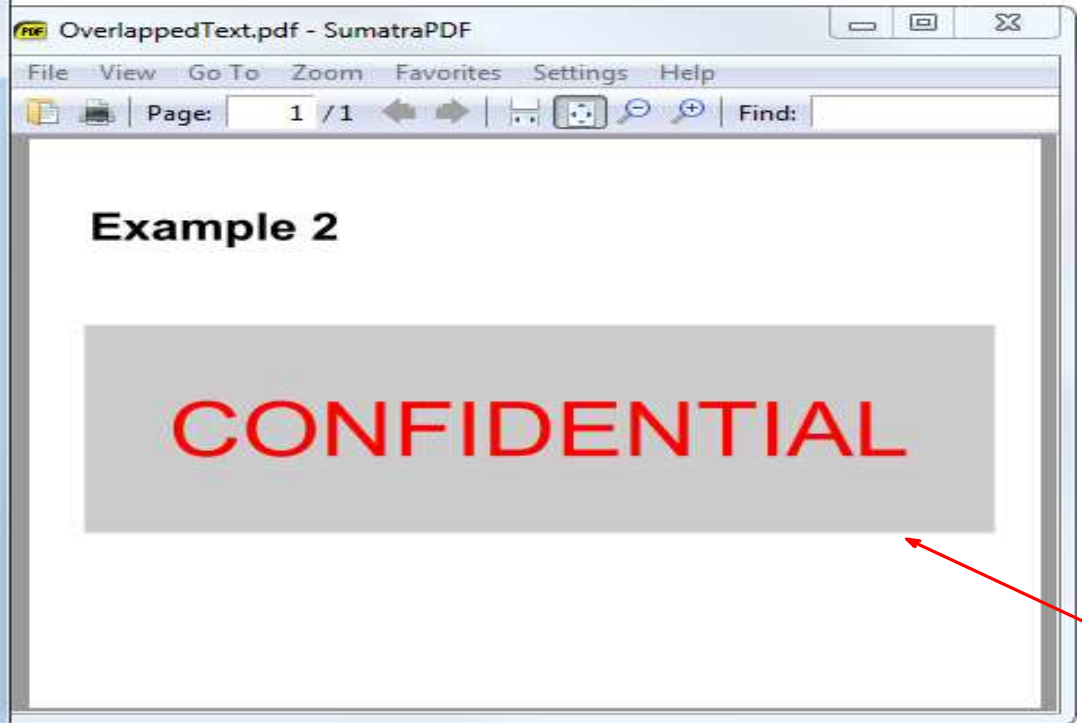
```
RG
19931.0
89692.0
m
349115.0
89692.0
1
349115.0
189868.0
1
19931.0
189868.0
1
h
S
Q
q
381.0
0
0
381.0
0
0
cm
q
1.0
0
0
```

Ln : 375 UNIX ANSI OVR



take the uncompressed PDF
locate the /Contents stream object
locate the S (Stroke path)
(you can search for \nS\n)

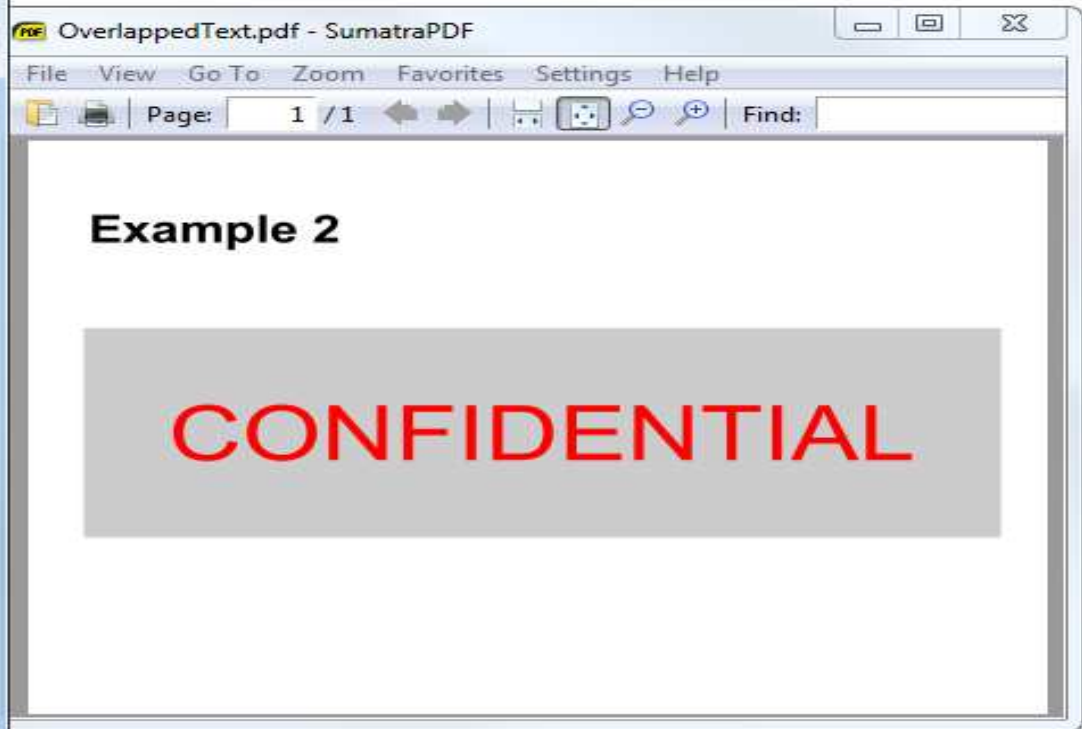
```
RG
19931.0
89692.0
m
349115.0
89692.0
l
349115.0
189868.0
l
19931.0
189868.0
l
h
-
Q
q
381.0
0
0
381.0
0
0
cm
q
1.0
0
Ln : 375  UNIX      ANSI      OVR
```



overwrite the S with a space
⇒ no more black border

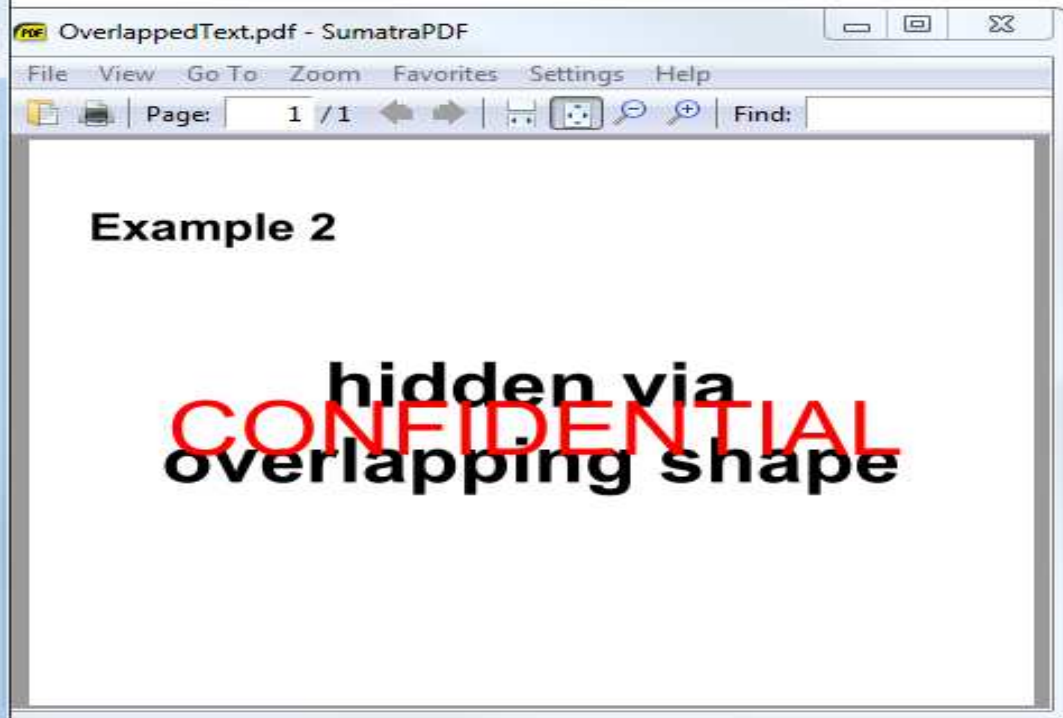
```
19931.0
89692.0
m
349115.0
89692.0
l
349115.0
189868.0
l
19931.0
189868.0
l
h
f
q
/Alpha0
gs
762.0
w
0
J
1
j
14.3355875
M
[]0
d
```

Ln: 344 UNIX ANSI OVR



locate the f (path **F**illing)
overwrite with space too...

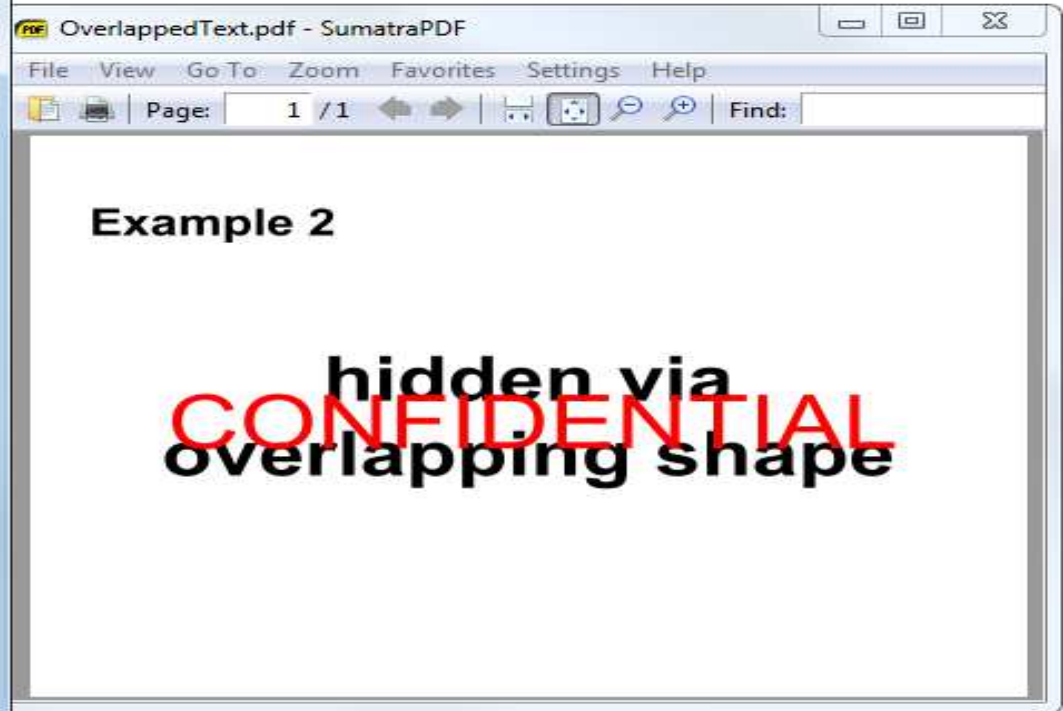
```
19931.0
89692.0
m
349115.0
89692.0
1
349115.0
189868.0
1
19931.0
189868.0
1
h
Q
/Alpha0
gs
762.0
w
0
J
1
j
14.3355875
M
[]0
d
Ln : 344  UNIX  ANSI  OVR
```



⇒ no more gray surface

```
96.0
Tf
1.0
0
0
-1.0
79.96875
166.12457
Tm
0
0
Td
(RUB&RUB2RUB1RUB\ )RUB, RUB' RUB\ (RUB1RUB
Tj
ET
1.0
0
0
rg
BT
0
Tr
/Font3
96.0
Tf
1.0
0
```

Ln: 414 UNIX ANSI OVR



and the “obvious” Tj after the string (...)

Note: the chars in this PDF are different to letters in rendered text, due to the font mapping:

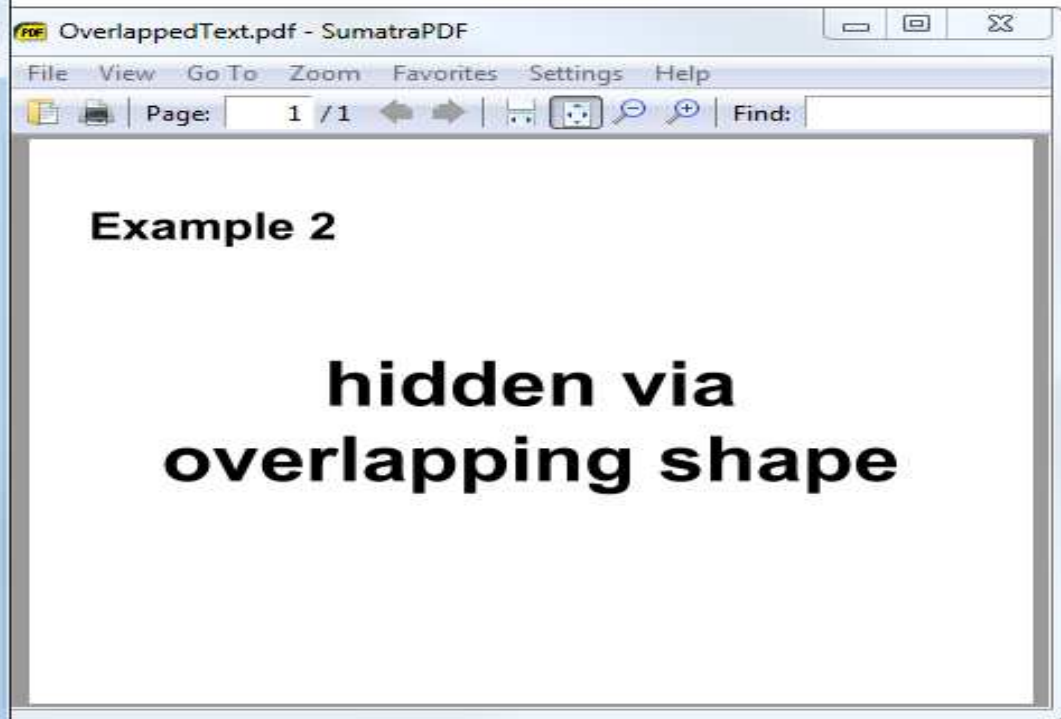
&→C, 2→O, 1→N...

```
96.0
Tf
1.0
0
0
-1.0
79.96875
166.12457
Tm
0
0
Td
( NUL&NUL2(NUL1 NUL\ ) NUL, NUL' NUL\ (NUL1 N
ET
1.0
0
0
rg
BT
0
Tr
/Font3
96.0
Tf
1.0
0
```

Ln : 414 UNIX

ANSI

OVR

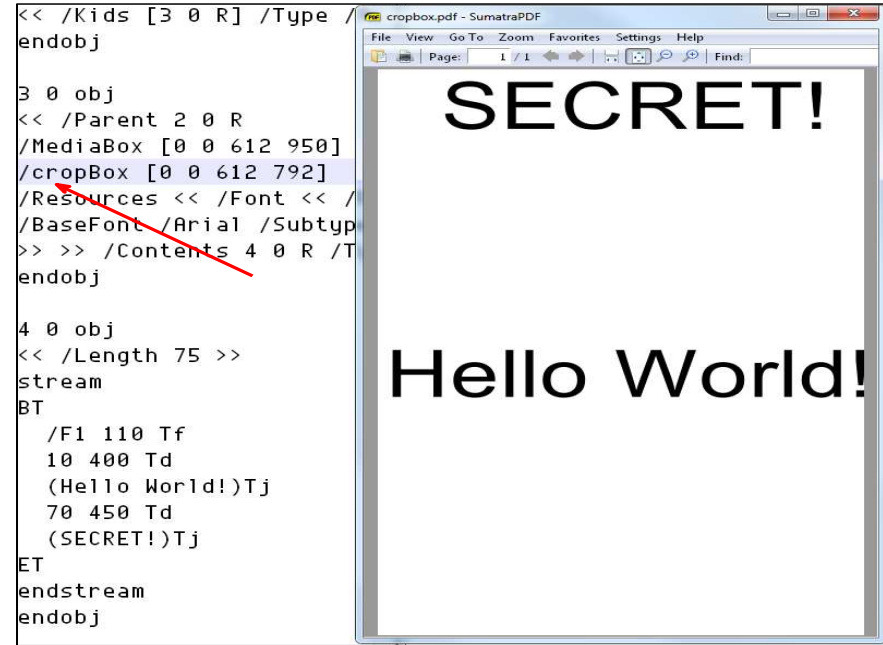
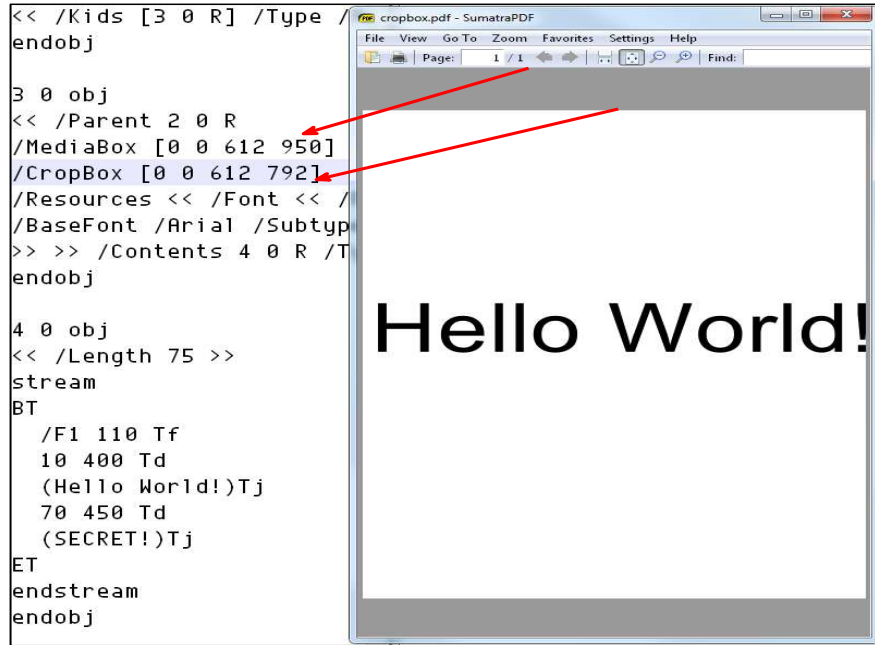


→ no more hidden elements!

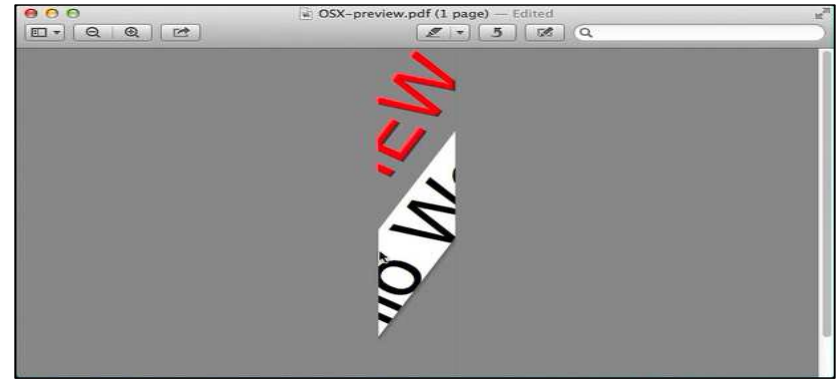
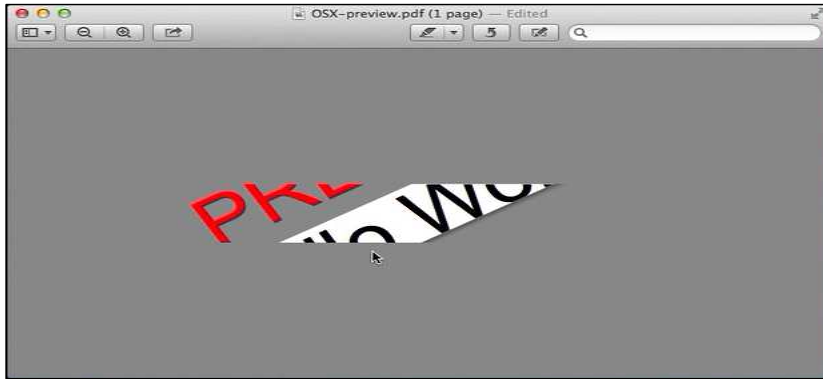
bonus: the operation can be easily automated!
(on all pages, etc...)

Page size (MediaBox/CropBox) effects

- a page isn't just a /MediaBox :(
 - PDF is not so simple!
 - CropBox/BleedBox/TrimBox/ArtBox/...
 - What you see is /CropBox
 - Copy/Paste and (some) pdftotext respect that
- ⇒ what is in MediaBox (but not CropBox) is not extracted by tools or copy/paste (most times -- some tools/versions do it)



"mis"-spell and disable /CropBox to see the full contents

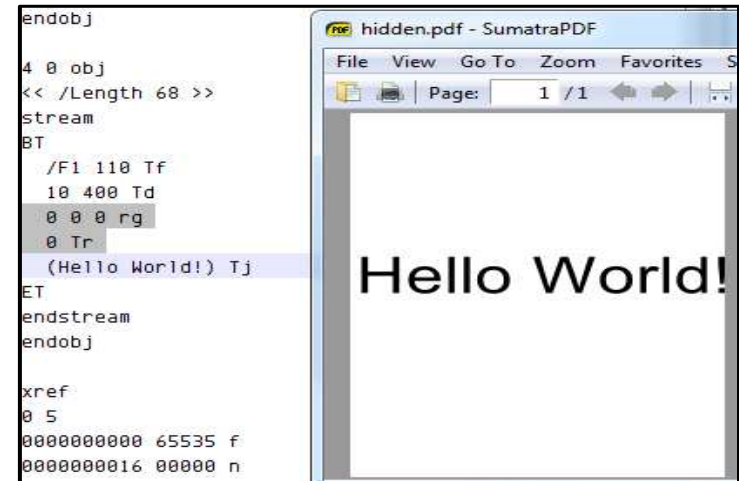
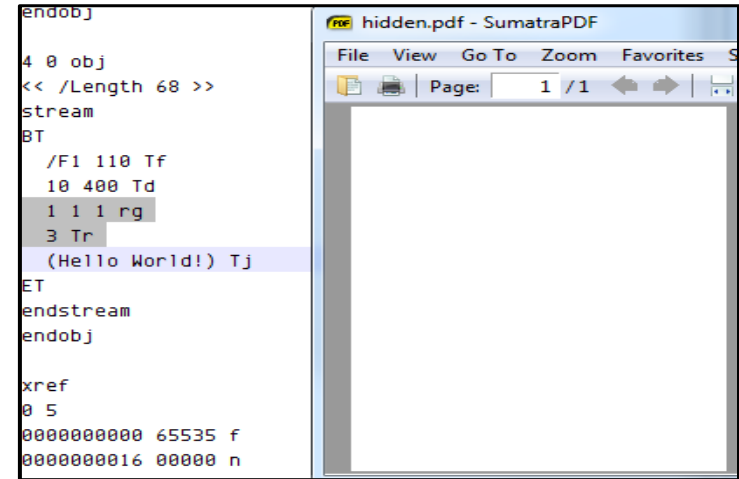


OS-X actually does use a /CropBox when you copy/paste out of a PDF, but full page content is still there. You can see full original content by rotating the page. Or just mis-spell "/cropBox" once more to expose the secret again...

Hidden text

- White color
 - 1 1 1 rg (filling's color)
- Text rendering mode ('Tr')
 - 3 Tr = invisible
 - OCRs use it to store text, overlayed over scanned image...

(Both of the above work independently from each other. Both allow to still copy'n'paste text...)



A more 'deniable' hiding?

Altering /Kids or the page's /Contents works.

But there is another elegant solution:

"incremental updates"

PDF incremental updates

- Not commonly used *on purpose*
 - ...but required for signing
- Supported by readers
- Acrobat incrementally updates after (_{most}) changes when clicking "*Save*" (to avoid this, use "*Save As...*" !)

The concept:

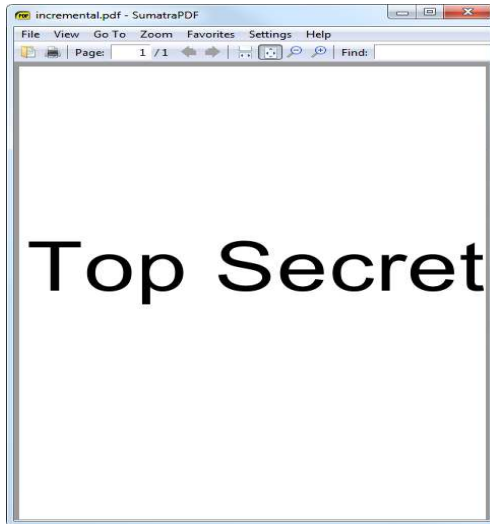
...add another set of objects, xref, trailer, ...

...to update the objects' hierarchy

...while leaving all previous objects in place.

Example

a confidential object
with a secret stream object 4
to be hidden



```
%PDF-1.1
%âãÏÓ

1 0 obj
<< /Pages 2 0 R >>
endobj

2 0 obj
<< /Kids [3 0 R] /Type /Pages /Count 1 >>
endobj

3 0 obj
<< /Parent 2 0 R /MediaBox [0 0 612 792]
/Resources << /Font << /F1 <<
/BaseFont /Arial /Subtype /Type1 /Type /Font>>
>> >> /Contents 4 0 R /Type /Page >>
endobj

4 0 obj
<< /Length 50 >>
stream
BT
/F1 120 Tf
10 400 Td
(Top Secret) Tj
ET
endstream
endobj

xref
0 5
0000000000 65535 f
0000000016 00000 n
0000000052 00000 n
0000000110 00000 n
0000000282 00000 n

trailer << /Size 5 /Root 1 0 R >>

startxref
385
%%EOF
```

New /Contents

append a new object 4

```
4 0 obj
<< /Length 52 >>
stream
BT
    /F1 110 Tf
    10 400 Td
    (Hello World!) Tj
ET
endstream
endobj
```

Extra xref

append a new xref
that references it

```
xref
0 1
0000000000 65535 f
4 1
0000000551 00000 n
```


Extra trailer 1/2

- same /Size & /Root
- gives byte offset to previous **xref** via /Prev (not to previous trailer)

```
trailer <<  
  /Size 5  
  /Root 1 0 R  
  /Prev 385  
>>
```

Extra trailer 2/2

points to the new **xref**

```
startxref  
654  
%%EOF
```

Result

⇒ different content !

restore content by deleting everything after the first %%EOF:



Incremental update to hide page

use the same trick
to override /Type /Pages

```
...  
%%EOF  
  
1 0 obj  
<<  
  /Type /Pages  
  /Kids [ 6 0 R 21 0 R ]  
  /Count 2  
>>  
endobj  
  
xref  
0 1  
0000000000 65535 f  
1 1  
0000118783 00000 n  
  
trailer << /Size 41 /Root 4  
0 R /Prev 117882 >>  
  
startxref  
118849  
%%EOF
```

Actual accidental leaks in the wild ?

Of course!

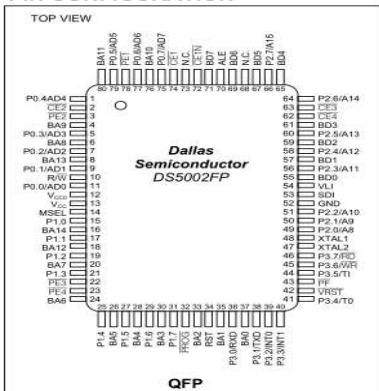
In any PDF with /Prev in the trailer:

- restore each intermediate version...
- ...by truncating after each %%EOF, one by one

GENERAL DESCRIPTION

The DS5002FP secure microprocessor chip is a secure version of the DS5001FP 128k soft microprocessor chip. In addition to the memory and I/O enhancements of the DS5001FP, the secure microprocessor chip incorporates the most sophisticated security features available in any microprocessor. The security of the DS5002FP include an array of mechanisms that are designed to resist all levels of threat, including observation, analysis, and physical attack. As a result, a massive effort is required to obtain any information about memory contents. Furthermore, the "soft" nature of the DS5002FP allows frequent modification of the microprocessor, thereby minimizing the massive effort to obtain information obtained by such a massive effort.

PIN CONFIGURATION



Note: Some revisions of this device may incorporate deviations from published specifications known as errata. Multiple revisions of any device may be simultaneously available through various sales channels. For information about device errata, click here: www.maxim-ic.com/errata.

FEATURES

- **8051-Compatible Microprocessor for Secure/Sensitive Applications**
Access 32kB, 64kB, or 128kB of NV SRAM for Program and/or Data Storage
In-System Programming Through On-Chip Serial
- Can Modify its Own Program or Data Memory in the End System
- **Firmware Security Features**
Memory Stored in Encrypted Form
Encryption Using On-Chip 64-Bit Key
Automatic True Random Key Generator
Self Destruct Input (SDI)
Optional Top Coding Prevents Microprobe (DS5002FPM)
Improved Security Over Previous Generations
Protects Memory Contents from Piracy
- **Crash-Proof Operation**
Maintains All Nonvolatile Resources for Over 10 Years in the Absence of Power
Power-Fail Reset
Early Warning Power-Fail Interrupt
Watchdog Timer

ORDERING INFORMATION

PART	TEMP RANGE	INTERNAL MICRO PROBE SHIELD	PIN- PACKAGE
DS5002FPM-16	0°C to +70°C	Yes	80 QFP
DS5002FPM-16+	0°C to +70°C	Yes	80 QFP
DS5002FMM-16	-40°C to +85°C	Yes	80 QFP
DS5002FMM-16+	-40°C to +85°C	Yes	80 QFP

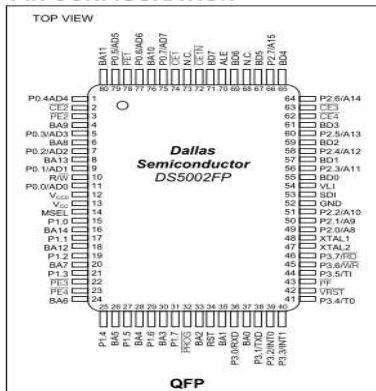
+ Denotes a Pb-free/RoHS-compliant device.

Selector Guide appears at end of data sheet.

GENERAL DESCRIPTION

The DS5002FP secure microprocessor chip is a secure version of the DS5001FP 128k soft microprocessor chip. In addition to the memory and I/O enhancements of the DS5001FP, the secure microprocessor chip incorporates the most sophisticated security features available in any microprocessor. The security features of the DS5002FP include an array of mechanisms that are designed to resist all levels of threat, including observation, analysis, and physical attack. As a result, a massive effort is required to obtain any information about memory contents. Furthermore, the "soft" nature of the DS5002FP allows frequent modification of the security information thereby minimizing the impact of any secure information obtained by such a massive effort.

PIN CONFIGURATION



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- **Firmware Security Features**
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Protects Memory Contents from Piracy
- **Crash-Proof Operation**
Maintains All Nonvolatile Resources for Over 10 Years in the Absence of Power
Power-Fail Reset
Early Warning Power-Fail Interrupt
Watchdog Timer

ORDERING INFORMATION

PART	TEMP RANGE	INTERNAL MICRO PROBE SHIELD	PIN-PACKAGE
DS5002FP-16	0°C to +70°C	No	80 QFP
DS5002FP+16	0°C to +70°C	No	80 QFP
DS5002FPM-16	0°C to +70°C	Yes	80 QFP
DS5002FPM+16	0°C to +70°C	Yes	80 QFP
DS5002FP-16N	-40°C to +85°C	No	80 QFP
DS5002FP+16N	-40°C to +85°C	No	80 QFP
DS5002FMM-16	-40°C to +85°C	Yes	80 QFP
DS5002FMM+16	-40°C to +85°C	Yes	80 QFP

+ Denotes a Pb-free/RoHS-compliant device.

Selector Guide appears at end of data sheet.

REVISION HISTORY

REVISION	DESCRIPTION
112795	Original release.
073096	Change V_{CC02} specification from $V_{L1} - 0.5$ to $V_{L1} - 0.65$ (PCN F62501). Update mechanical specifications.
111996	Change V_{CC01} from $V_{CC} - 0.3$ to $V_{CC} - 0.35$.
061297	PF signal moved from V_{OL2} test specification to V_{OL1} . PCN No. (D72502). AC characteristics for battery-backed SDI pulse specification added.
051499	Reduced absolute maximum voltage to $V_{CC} + 0.5V$. Added note clarifying storage temperature specification is for nonbattery-backed state. Deleted I_{BAT} specification (Duplicate of I_{L1} specification). Changed RRE min (industrial temp range) from $40k\Omega$ to $30k\Omega$. Changed V_{FFW} max (industrial temp range) from 4.5V to 4.6V. Added industrial specification for I_{L1} . Reduced t_{CE1H0V} and t_{CEH0V} from 10ns to 0ns.
052599	Minor revisions and approval.
062102	Update V_{CC0} and I_{CC01} specifications to reflect 0.45V internal voltage drop instead of 0.35V.
100102	Ordering information updated.
030403	Reset Trip Point in Stop Mode (DC Characteristics) with BAT = 3.0V was changed to 3.3V (original issue was 3.3V).
070605	Added Pb-free part numbers to Ordering Information and Selector Guide. Added Operating Voltage specification. (This is not a new specification because operating voltage is implied in the testing limits, but rather a clarification.) Updated Absolute Maximum soldering temperature to reference JEDEC standard.
090805	In the AC Characteristics—SDI Pin table, changed t_{SPR} MAX (in active mode) from 2 μ s to 1.3 μ s. This change is only to correct a documentation error, and does not reflect a change in device operation or any change in testing.
072806	Removed products from Ordering Information table that do not contain internal micro probe shields.

REVISION HISTORY

REVISION	DESCRIPTION
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real examples
(of info leaks because of f*ck-up)

US Military in Iraq

1. decompress streams
2. locate page
3. locate content
4. locate **re** operators
5. disable **re** operators

UNCLASSIFIED

III. TRAFFIC CONTROL POINTS, BLOCKING POSITIONS, AND TRAINING

A. (U) Introduction

(U) This section examines TCPs, BPs, and training matters. It first discusses the difference between a TCP and a BP. Standing Operating Procedures (SOPs) for the various units involved regarding TCPs and BPs are assessed, and the Rhino Bus TTP is outlined. This is followed by a review of the training on TCPs, BPs, weapons, and Rules of Engagement (ROE) that the Soldiers manning BP 541 had received before 4 March 2005. The ROE that were in effect that night are explained. The section concludes with findings and recommendations.

B. (U) Traffic Control Points and Blocking Positions

(U) Task Force [REDACTED] had received missions to establish TCPs and blocking positions numerous times in the past. [REDACTED]

[REDACTED]

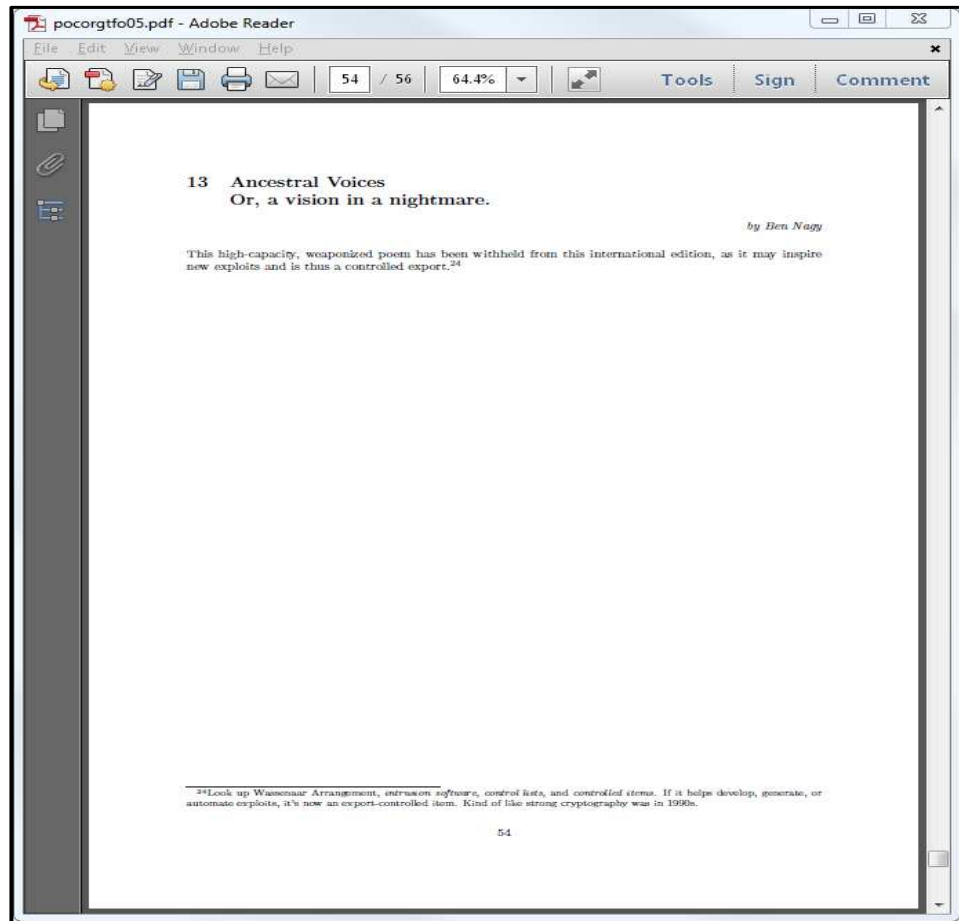
C. (U) Standing Operating Procedures in use on 4 March 2005

(U) SOPs are designed to serve as guidelines for specific operations and are not prescriptive in nature. They provide a baseline for acceptable operations from which commanders can derive principles and techniques and adapt them to their current mission. (Annexes 44C, 65C, 72C, 96C, 98C).

UNCLASSIFIED

PoC||GTFO 0x05

1. restore structure
2. decompress
3. locate *
4. modify operator



Conclusion

Conclusion

- the PDF file format is awkward & complex
 - different logics together
 - a format still evolving
 - 2.0 is in final draft at ISO, due in 2016
- accidental leaks of information can be easy
- text can still be modified
 - adding/removing watermarks and other contents

This was just an overview - have fun!

ACK

@Daeinar @veorq @_Quack1 @MunrekFR
@dominicgs @mwegamera @kevinallix @munin
@kristamonster @ClaudioAlbertin @push_pnx
@JHeguia @doegox @gynvael @nst021
@iamreddave @chrisnklein

Bonus

Prepare a PDF for the text editor

(check out these tools + make your pick)

```
qpdf --qdf --object-streams=disable in.pdf out.pdf
pdftk in.pdf cat output out.pdf uncompress
mutool clean -d in.pdf out.pdf
podofo uncompress in.pdf out.pdf
```

Check for errors after editing

```
qpdf --check edited.pdf
qpdf --show-xref edited.pdf
gs -o /dev/null -sDEVICE=pdfwrite edited.pdf
pdfinfo -box -f 1 -l 1000 edited.pdf
pdfimages -list -f 1 -l 1000 edited.pdf
pdffonts -f 1 -l 1000 edited.pdf
```

Prepare a PDF for the text editor

- Be sure to check with *different* PDF viewers: Ghostscript/gv, MuPDF, SumatraPDF, FoxitReader, Adobe Reader, Adobe Acrobat, Chrome's builtin PDF viewer, PDF.js in Firefox, Evince, Preview.app (on OSX), Zathura...
- Scroll through all PDF pages (some errors only materialize when page must be rendered)
- If Acrobat/Adobe Reader open PDF with no warning or error, but upon closing ask if you want to "*save the changes*"... it's not ***your*** changes it wants to save, but some errors it found!

Fixing errors after editing

```
qpdf edited.pdf fixed.pdf  
gs -o fixed.pdf -sDEVICE=pdfwrite edited.pdf  
mutool clean edited.pdf fixed.pdf
```


Remove a page ?

easy hiding

1. remove reference from /Kids (commenting out is sufficient)
2. write it back later

```
obj
15776
endobj
1
0
obj
<<
/Type
/Pages
/Kids
[
6
0
R
14
0
R
21
0
R
]
/Count
3
>>
endobj
xref
0 41
0000000002 65535 f
0000117809 00000 n
0000000003 00000 f
0000000000 00000 f
0000000016 00000 n
0000000160 00000 n
0000000207 00000 n
0000000373 00000 n
0000003202 00000 n
0000000730 00000 n
0000000740 00000 n
```

my public prez0

this slide should deniably removed

private text

and private image:



public slide

public text

locate the /Kids array

```
obj
15776
endobj
1
0
obj
<<
/Type
/Pages
/Kids
[
6
0
R
21
0
R
]
/Count
3
>>
endobj
xref
0 41
0000000002 65535 f
0000117809 00000 n
0000000003 00000 f
0000000000 00000 f
0000000016 00000 n
0000000160 00000 n
0000000207 00000 n
0000000373 00000 n
0000083202 00000 n
0000000730 00000 n
0000000748 00000 n
```

my public prez0

public slide

public text

Edit out your page's reference

```
obj
15776
endobj
1
0
obj
<<
/Type
/Pages
/Kids
[
6
0
R
]
/Count
2_
>>
endobj
xref
0 41
0000000002 65535 f
0000117809 00000 n
0000000003 00000 f
0000000000 00000 f
0000000016 00000 n
0000000160 00000 n
0000000207 00000 n
0000000373 00000 n
0000003202 00000 n
0000000730 00000 n
0000000740 00000 n
```

my public prez0

public slide

public text

and don't forget to update the pages' /Count ☺
(may lead to funny results)

this slide intentionally left blank

PDF + PostScript: Myths and Facts

- PDF is ***not*** an "extension of PostScript" (PS is a Turing-complete programming language -- PDF is not!)
- Yes, PDF inherited its basic *graphics model* from PS (and extended it with many new features)
- But PDF got everything removed what made PS a programming language: conditions, loops, arithmetics,... *precisely because it did more bad than good for PS as: (1) a universal "electronic document format"; (2) a "reliable print job format"* (however, its retrofitted JavaScript support since PDF-1.3 makes up for this ;-)

PDF + PostScript: Guesses and Facts

- Which format does typically requires smaller file sizes for identical screen or page content? *PDF or PS?* (Make an un-educated guess, if you dare. Then look at the *fractals-sierpinski-*.ps* files. Open them in a text editor. Convert them to PDF with Ghostscript -- a working command is in the PS comments. Check their respective file sizes.)
- Which graphics type does typically produce smaller files for the same screen or page content? *Raster images or vector drawings?* (Again, make an un-educated guess, if you dare. Then look at the same files as above. Open them in a text editor. Convert them to PDF with Ghostscript -- a working command is in the PS comments. Open them, one after another in your favorite PDF viewer and watch them render... Would the PS version render faster?)

(Warning! Beware of the files with depth 8 or higher!)

@angealbertini
@pdfkunfoo

