Time Bomb: Universal Root Is Coming!

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About us & CORE Team

- Tong Lin & Jun Yao
 - Security researcher and developer @CORE Team
 - Focus on kernel exploit discover
- CORE Team(cOreteam.org)
 - ➤ A security-focused group started in mid-2015, with a recent focus on the Android/Linux platform
 - Aim to hunt and exploit zero-day vulnerabilities
 - > 131 public CVEs for AOSP and Linux Kernel currently
 - Google Android Security Top Researcher Team

Agenda

- > Introduction of timerfd
- > Vulnerability analysis
- > Exploitation
- Conclusion

Introduction of timerfd

- ➤ A timer interface provided by Linux for the user program.
- ➤ Based on file descriptors which allow timer event to be used with standard POSIX poll(), select() and read().
- Three main system calls(timerfd_create(), timerfd_settime(),timerfd_gettime()) associated with it.

```
SYSCALL_DEFINE2 (timerfd create int, clockid, int, flags)

SYSCALL_DEFINE4 (timerfd settime int, ufd, int, flags, const struct itimerspec user *, utmr, struct itimerspec user *, otmr)

SYSCALL_DEFINE2 (timerfd_gettime, int, ufd, struct itimerspec user *, otmr)
```

——Timeline

- > CVE-2017-10661
- ➤ Discovered by CORE Team with syzkaller(https://github.com/google/syzkaller) in January 2017
- ➤ Reported to Google in March 2017
- ➤ Made public in Android Security Bulletin—August 2017

——Upstream Patch

- ➤ The handling of the might_cancel queueing is not properly protected, so parallel operations on the file descriptor can race with each other.
- Protect the context for these operations with a seperate lock.

```
Diffstat
-rw-r--r-- fs/timerfd.c17
1 files changed, 14 insertions, 3 deletions
diff -git a/fs/timerfd.c b/fs/timerfd.c
index c173cc1..384fa75 100644
 - a/fs/timerfd.c
+++ b/fs/timerfd.c
@@ -40,6 +40,7 @@ struct timerfd_ctx {
        short unsigned settime_flags; /* to show in fdinfo */
        struct rcu head rcu;
        struct list head clist;
        spinlock_t cancel_lock;
        bool might cancel;
@@ -112, 7 +113, 7 @@ void timerfd_clock_was_set(void)
        rcu read unlock();
-static void timerfd remove cancel(struct timerfd ctx *ctx)
+static void __timerfd_remove_cancel(struct timerfd_ctx *ctx)
        if (ctx->might_cancel) {
                ctx->might_cancel = false;
@ -122, 6 +123, 13 @@ static void timerfd_remove_cancel(struct timerfd_ctx *ctx)
+static void timerfd_remove_cancel(struct timerfd_ctx *ctx)
       spin_lock(&ctx->cancel_lock);
          timerfd remove cancel(ctx)
       spin unlock(&ctx->cancel_lock)
static bool timerfd canceled(struct timerfd ctx *ctx)
        if (!ctx->might_cancel || ctx->moffs != KTIME_MAX)
@@ -132,6 +140,7 @@ static bool timerfd_canceled(struct timerfd_ctx *ctx)
static void timerfd setup cancel (struct timerfd ctx *ctx, int flags)
       spin lock(&ctx->cancel lock);
        if ((ctx->clockid == CLOCK_REALTIME ||
             ctx->clockid == CLOCK_REALTIME_ALARM) &&
            (flags & TFD TIMER ABSTIME) && (flags & TFD TIMER CANCEL ON SET)) {
@ -141,9 +150,10 @@ static void timerfd_setup_cancel(struct timerfd_ctx *ctx, int flags)
                        list_add_rcu(&ctx->clist, &cancel_list);
                        spin_unlock(&cancel_lock);
        } else if (ctx->might_cancel) {
                timerfd_remove_cancel(ctx);
        } else {
                __timerfd_remove_cancel(ctx)
       spin_unlock(&ctx->cancel_lock);
static ktime_t timerfd_get_remaining(struct timerfd_ctx *ctx)
@@ -400,6 +410,7 @@ SYSCALL DEFINE2(timerfd create, int, clockid, int, flags)
                return -ENOMEM;
        init waitqueue head(&ctx->wqh);
        spin lock init(&ctx->cancel lock);
        ctx->clockid = clockid:
        if (isalarm(ctx))
```

——Details

➤ Syscall timerfd_settime() will perform list_add and list_del operations on the "struct list_head ctx->clist" through function timerfd_setup_cancel() and timerfd_remove_cancel().

——Details

➤ The protection of the might_cancel queueing is by setting "ctx->might_cancel" to true or false.

- ➤ However, this does not prevent the race condition.
- The parallel handle of the might_cancel queue which may race with each other.

```
static void timerfd_remove_cancel(struct timerfd_ctx ctx)

if (ctx->might_cancel) {
    ctx->might_cancel = false;
    spin_lock(&cancel_lock);
    list_del_rcu(&ctx->clist);
    spin_unlock(&cancel_lock);
}

}
```

——Result

- ➤ Assume that two threads run timerfd_settime() at the same time, what will happen?
- ➤ Here look at these two cases.



Thread A

Thread B

if (ctx->might_cancel)
ctx->might_cancel = false

list_del_rcu(&ctx->clist)

if (ctx->might_cancel)
ctx->might_cancel = false

list_del_rcu(&ctx->clist)
 (list corruption!!!)

if (!ctx->might_cancel)
ctx->might_cancel = true



Thread A

Thread B

if (!ctx->might_cancel)
ctx->might_cancel = true

if (!ctx->might_cancel)
ctx->might_cancel = true

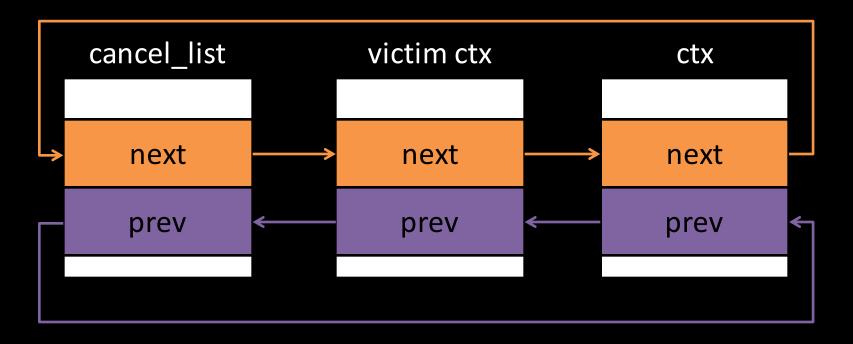
if (ctx->might_cancel)
ctx->might_cancel = false

list_del_rcu(&ctx->clist)
 (dangling pointer!!!)

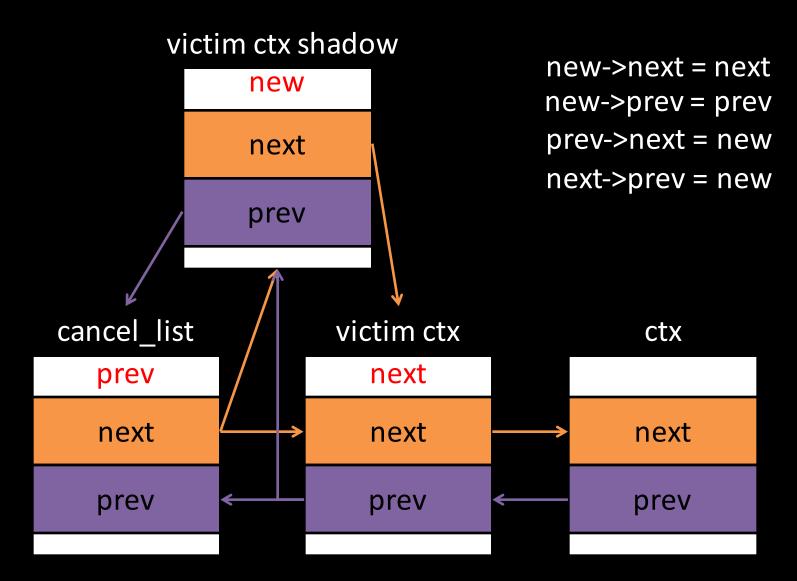
- > The exploit chain probably can be divided into six steps.
 - Step 1 : Call timerfd_create() to creat a timerfd and alloc a ctx.
 - Step 2 : Race timerfd_settime() to list_add "ctx->clist" twice.
 - > Step 3 : Close(fd) to kfree ctx.
 - > Step 4: Fill in the victim SLAB (Heap spray).
 - Step 5 : Trigger function pointer to control "PC".
 - Step 6: Using gadget for JOP to modify address_limit and defeat PXN.

——Details of step 2

```
timerfd_settime() --> do_timerfd_settime()
--> timerfd_setup_cancel()
```

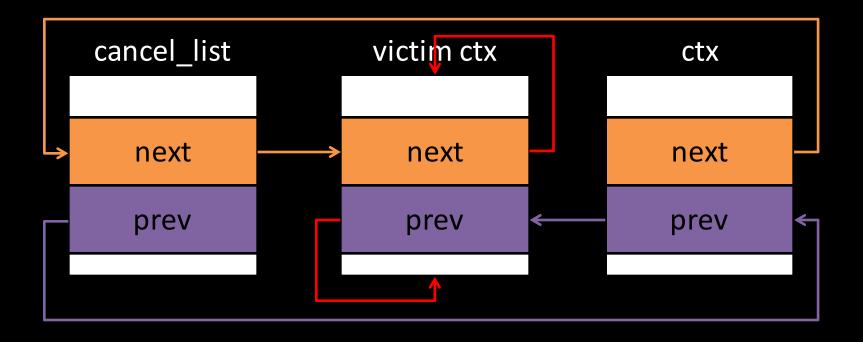


list_add_rcu "ctx->clist"

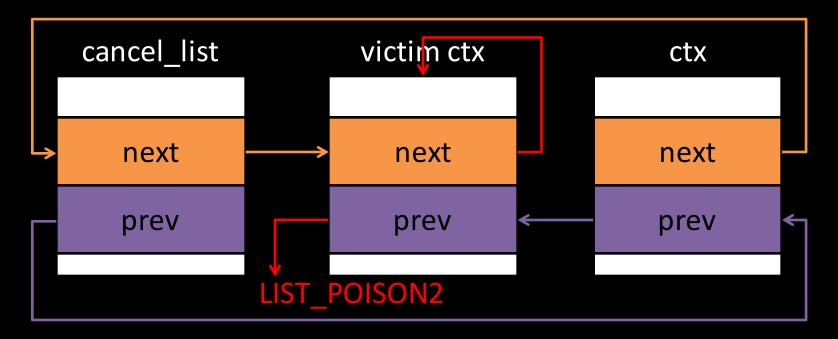


list_add_rcu "ctx->clist" twice

——Details of step 2

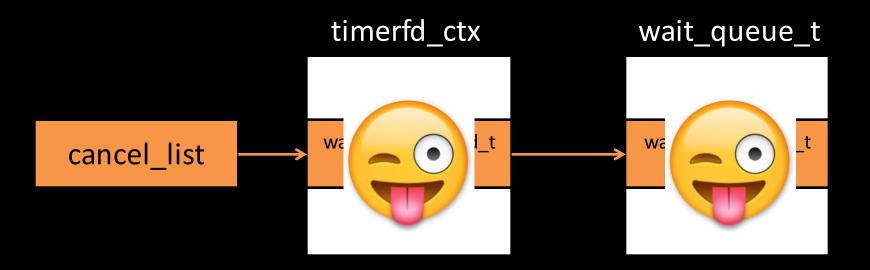


list_add_rcu "ctx->clist" twice thrice ...



list_del_rcu "ctx->clist"

——Details of step 4



timerfd_clock_was_set() --> wake_up_locked()
--> __wake_up_common(ctx)

——Details of step 5

- Trigger "curr->func" function pointer to control "PC"
- ➤ This process can be achieved by combining other AOSP vulnerability

Conclusion

- In recent years, Google has been committed to improving the security of the Android ecosystem.
- A number of mechanisms within Android was enabled, including memory protection, attack surface reduction, selinux enhancement and so on.
- ➤ As a result, to find a universal root solution for Android is becoming more and more challenging.
- So development of new vulnerability digging tools and accumulation of stable vulnerability exploit techniques are very necessary.

CVE-2017-0326, CVE-2017-0709, CVE-2017-0739, CVE-2017-0737, CVE-2017-0731, CVE-2017-10661, CVE-2017-8264, CVE-2017-0684, CVE-2017-0666, CVE-2017-0681, CVE-2017-0665, CVE-2017-0651, CVE-2017-7368, CVE-2017-0564,CVE-2017-0483,CVE-2017-0526,CVE-2017-0527,CVE-2017-0333,CVE-2017-0479,CVE-2017-0480, CVE-2017-0450, CVE-2017-0448, CVE-2017-0436, CVE-2017-0444, CVE-2017-0435, CVE-2017-0429, CVE-2017-0428, CVE-2017-0425,CVE-2017-0418,CVE-2017-0417,CVE-2017-0402,CVE-2017-0401,CVE-2017-0400,CVE-2017-0398, CVE-2017-0385,CVE-2017-0384,CVE-2017-0383,CVE-2016-10291,CVE-2016-8481,CVE-2016-8480,CVE-2016-8449, CVE-2016-8391, CVE-2016-6791, CVE-2016-6790, CVE-2016-6789, CVE-2016-6786, CVE-2016-6780, CVE-2016-6777, CVE-2016-6775,CVE-2016-6765,CVE-2016-6761, VE-2 16-260,CVA 2016-6759,CVE-2016-6758,CVE-2016-6746, CVE-2016-6736,CVE-2016-6735,CVE-2016-6734, VA 2016-6732,CVE-2016-6731,CVE-2016-6730, CVE-2016-6720, CVE-2016-3933, CVE-2016-3932, CVE-2016-3909, CVE-2016-5342, CVE-2016-3895, CVE-2016-3872, CVE-2016-3823, CVE-2016-3774, CVE-2016-3773, CVE-2016-3772, CVE-2016-3771, CVE-2016-3770, CVE-2016-3765, CVE-2016-3747,CVE-2016-3746,CVE-2016-2486,CVE-2016-2485,CVE-2016-2484,CVE-2016-2483,CVE-2016-2482, CVE-2016-2481 CVE-2016-2480 CVE-2016-2479 CVE-2016-2478 CVE-2016-2477 CVE-2016-2452 CVE-2016-2451 CVE-2016-2450, CVE-2016-2449, CVE-2016-2448, CVE-2016-2442, CVE-2016-2441, CVE-2016-2437, SVE-2016-5393, CVE-2015-1805, CVE-2016-0826, CVE-2016-0804, CVE-2015-8681, CVE-2015-8318, CVE-2015-8307, CVE-2015-5524, CVE-2015-8089,CVE-2015-3869,CVE-2015-3868,CVE-2015-3865,CVE-2015-3862,CVE-2015-0573,CVE-2015-0568