

# Proposed ideas

## Idea 1:

Essentially the name of the game is to possitively influence your community.

You take command solo and your words can

- [ ] Attack
- [ ] Heal
- [ ] Inspire
- [ ] Send away to assist with community

Have quests around map to increase people who follow you.

Save them from fire or drowning  
Gather townsfolk to build bridges  
Assign people to watch kids, teach, etc.

But you have to balance this cause it can either earn more townsfolk within a timestraint or leave you shorthanded when you need to beat a boss.

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## Idea 2: More like a concept, so could be used inside of a different idea:

Idea that people should see their choices affect others.

You have various townsfolk and they ask you various tasks or opinions about something they wanna decide on. Eventually after time passes or like a boss fight or something, you end up having to be on the other end of the choices you made.

Like if someone asks you to give them 3 eggs. You do

Then after the boss fight the lady sees you laying there and she feeds you the eggs you gave her, etc.

Or have some sort of freaky friday thing where you switch bodies and you have some random stranger come up to you and do the choices you did

for the first part

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Idea 3:

Balloon. You as a balloon float thru series of choices, like go left or right at a fork. Almost like a maze you dont see fully where you will ultimately end up.

Some choices you can see another balloon float next to you going through same maze. Choice to follow the balloon or to do opposite.

In response to whichever direction you choose, more balloons are there to make you debate whether to go with the majority crowd or minority of the balloons (either in color, shape, or amount).

Ultimately, the game is there for the player to quickly choose who to follow or maybe forge own path without any of the balloons.

- [ ] Have balloons vary in shapes, number and colors
- [ ] You end up filing into area with your balloons
- [ ] Possible maze goals or challenges are that you need a certain shape or color to complete an unscripted task. Thus diversifying number and shape is a strength. Choosing to stay alone, filing too much with the crowd, or with balloons all like you won't guarantee you success.

[ ] Maybe as a decider of if you go left or right, show a photo of a shape needed (the balloon chosen at start of game), be the last fitting puzzle to other balloons ( is your exact shape or color)

[ ] Or have series of questions and you can join balloons look like you or you make own Choice

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Idea 4:

i was thinking about something to do with the gender wage gap and an endless runner or platformer, where the gender determines the difficulty and how long the levels are....and you have to play through both to get your final score.

- [ ] Maybe instead of directly saying for people to choose male, female, etc. Have them choose a name (Patrick, Jessica, or Sam)

- [] Papers please, but with resumes
- [] then we could also throw in degree inflation as a social problem with even GETTING a good job
- [] Social credit simulator
- [] Lol just thought of something fuct up and would hit too many nerves. (Shaniqua, Carlos, Mohammad, John) and start one with a wall that is unpassable
- [] Battle arena where your starting hp is based entirely on your name
- [] bonus easter egg potential: if you use "Rasputin" you don't die at 0 hp

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### Idea 5:

- What about gerrymandering the game. surpreme court just ruled against correcting republican gerrymanders too close to an election because it would "taint the election process". "You've activated Bribe modee"
- [] With the use of the name "Chad Chaddington" you can activate 1 super pac bribe per turn
  - [] Have it be like a game of snake. Close off territories for your team. You too can gerrymander like the best!

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### Idea 6:

- "You Can Sell" The Game
- Can we turn canceling into a game
- [] On that cancel culture idea..
  - a strategy game! You play the victim of a canceller . Bosses/scenarios could be like:
- 1) playground bully
  - 2) regina george high school mean girl with virl tiktok
  - 3) college instagram influencer
  - 4) overly sensitive HR karen
  - 5) malevolent news conglomerate with an agenda
  - 6) caustic facebook Boomer
  - 7) snide postmortem retropective of your life
- This concept spans the lifetime of various ways you could get canceled, could easily have a feminist leaning if desired, and could layer over different game scenarios as you dodge notes/op eds/work rumors/fb

blocking/unfollows etc/fight or evade the minions/gather power ups to boost your social capital, gain support and try to defend against the cancelling.

If you accumulate too much reputation damage or you make some mistakes, you get CANCELLED aka dead lol

No kind of person, age, sex, creed is safe from cancelling. Shit, maybe it should be a survival horror lol artwork could be really fun and im sure youd have a field day writing, Matt

[] As you earn points, your "evasion" bar fills up and you burst thru the wall to avoid being cancelled (i.e. on facebook) in that scenario only to emerge in another room/stage where you need to avoid a new scenario

[] And maybe there's rewards for like wholesome counter maneuvers! Like regina george situation, if you dont run away or punch her, then you can say the right things, but you have disadvantage if your reputation bar and/or self esteem bar is low. You might not have it in you to take the higher ground or you might be feeling too vulnerable and weaken and withdraw.

[] The more national the scale of the attack on your character, the more difficult obviously. And when you get to final boss, your death. Whats written about your legacy will be totally dependent on your good karma and how highly your supporters speak of you after your demise. Since you cant defend yourself

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Idea 7:

a climate change 'platformer' where your jump from planet to planet, stealing the resource which causes them to corrode and explode. eventually you run out of planet

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Idea 8:

spore world where you evolve using plastic found in ocean.

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Idea 9:

Dave says maybe something with farmasuedickalls being flushed to

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Idea 10:

Contra style game against terrorist group called Nestlée

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Idea 11:

"Keytar" world cup building sim with death count, and funding decisions where you decide to take money out of essential infrastructure.. almost like frostpunk

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Idea 12:

The idea of risk but instead of countries, its corporations is interesting

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Idea 13:

telecom vs spy! you are either the telecom trying to keep NGOs from reading all the traffic on your network, or an NGO trying to bribe people at telecoms to let you tap their traffic

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Idea 14:

Game called "Displacement". Have a meter above each npc's head describing how stable their family is. Name of the game is to pick them up and relocate them to a different area/country.The more family members you displace, the higher the score. Even bigger score employing them in

factories, child labor and other nefarious employments

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Idea 15:

Chinese Tennis Pro: each round of gameplay, you play ping pong against the AI. but between rounds you need to navigate conversation trees and avoid triggering a sex assault by a party official.



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Idea 16:

West Side Taiwan Story: it's a rhythm game where you attempt to keep your protestor group on the beat which causes the party forces to retreat and have their tear gas cannons jam, so you can make it to a square with a western embassy in it to get exposure for your democratic movement.

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Idea 17:

Alright. Picture Gyruss: But you are Earth  or some type of earthling. You have to dodge trash and plastic or it hurts you or cause you to go slower. Power ups are . Bosses are like global warming, or bills that promote oil drilling. Etc

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Idea 18:

Anti corporation beat em up.. where you next to 0 damage to enemy corporations unless you watch ads

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Idea 19:

Cyborg enhanced cat from 2306 sent back in time to change the timeline

by sitting where she fits

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Concept:

I'm over here thinking whatever idea we have, there should be some option that instead of the "watch an ad" for bonus whatever, put in "send a text to your grandma" or "send an anonymous (valentine, thank you card, etc cause it would be random) to nursing home A" and you get tons of coins for it