

Comparative Analysis of Security Capabilities and Vulnerability Management Mechanisms in Golang, TypeScript, and Java

Altanshagai Erdenechimeg
Software program student
Department of Information and
Computer Science

Advisor Munkhtsetseg
Namsraidorj
Department of Information and
Computer Science

Abstract—This paper conducts a comparative analysis of the security features and vulnerability management strategies in Golang, TypeScript, and Java. By examining each language's design principles, standard libraries, and community practices, we identify their strengths and weaknesses in mitigating security risks. Our findings aim to guide developers and organizations in selecting appropriate technologies and implementing effective security practices for secure software development.

Keywords—Golang, TypeScript, Java, security capabilities, vulnerability management, secure coding, empirical analysis, static type checking, software security, programming languages.

I. INTRODUCTION

Modern software systems rely on various programming languages, each with unique security capabilities and vulnerability management mechanisms. Golang, TypeScript and Java are widely used in different application domains, but each has its own strengths and challenges in terms of secure design and vulnerability mitigation. This paper examines the following research questions:

- What are the inherent security features of Golang, TypeScript and Java?
- How do communicate practices and established methodologies address vulnerabilities in these languages?
- What lessons can be learned from empirical research and recent professional texts to improve vulnerability management?

II. LITERATURE REVIEW

Recent research has shed light on the security paradigms of modern programming languages. For instance, Smith and Brown (2022) conducted an empirical study focusing on vulnerabilities in the Go ecosystem, highlighting Golang's minimalist design and explicit error handling as key contributors to reducing coding errors [1]. Johnson and Lee (2023) examined TypeScript applications, noting that static type checking enhances early error detection and reduces potential runtime vulnerabilities [2]. Wang and Garcia (2022) provided a comprehensive analysis of secure coding practices in Java, emphasizing the challenges posed by legacy systems and the importance of continuous security updates [3].

The OWASP Foundation (2023) has updated its guidelines on web application security risks, which serve as a benchmark for understanding common vulnerabilities across platforms [4].

Additionally, authoritative texts such as *Black Hat Go* by Steele et al. (2022), *Java Security* by Oaks (2023), and *Programming TypeScript* by Cherny (2023) offer practical insights into secure coding practices and vulnerability mitigation for their respective languages [5][6][7].

III. METHODOLOGY

A. Research design

This study employs a mixed-methods approach, combining both quantitative and qualitative analyses to assess the security capabilities and vulnerability management mechanisms in Golang, TypeScript, and Java. The research evaluates the inherent security features and tools available for vulnerability management in each language.

B. Data collection

- **Quantitative Data:** Vulnerabilities reported for Golang, TypeScript, and Java were extracted from public vulnerability databases such as CVE (Common Vulnerabilities and Exposures) and GitHub issues. Trends in vulnerability frequency, severity, and remediation times are analyzed over the past 5 years.
- **Qualitative Data:** A comprehensive review of industry reports, academic papers, and professional books focused on each language's security practices. In-depth analyses from IEEE and ACM conference papers are utilized to highlight real-world case studies and security tool effectiveness.

C. Evaluation Criteria

The comparative framework is based on the following:

- **Security Features:** Evaluation of language-specific design choices, built-in libraries, and error handling mechanisms.
- **Vulnerability Management Tools:** Assessment of community-supported tools and vulnerability remediation practices across each language ecosystem.

IV. RESULTS

A. Golang

- **Security Features:** Golang's design is focused on simplicity and performance, which inherently reduces security risks. Features such as explicit error handling and garbage collection contribute to its security by minimizing common programming errors (Smith & Brown, 2022) [1]. The minimalist nature of the

language ensures a smaller attack surface for vulnerabilities.

- **Vulnerability Management:** Golang has a growing set of static analysis tools (e.g., GoSec) but lacks the maturity seen in Java and TypeScript ecosystems. Recent improvements in its vulnerability management tools are promising, but it remains under development (Steele et al., 2022) [5].

B. TypeScript

- **Security Features:** t's static type checking helps catch errors during compile time, significantly reducing runtime errors. This feature is particularly beneficial in preventing common JavaScript vulnerabilities such as null pointer exceptions or improper type casting (Johnson & Lee, 2023) [2].
- **Vulnerability Management:** TypeScript inherits its core security challenges from JavaScript, especially around dependency management. However, newer practices such as using TypeScript with Node.js security modules (e.g., npm audit) have led to improved security practices (Cherny, 2023) [7].

C. Java

- **Security Features:** Java offers extensive security libraries and frameworks such as the Java Security Manager, robust cryptography libraries, and a well-defined sandbox model that adds layers of protection to runtime environments (Wang & Garcia, 2022) [3]. Additionally, Java's mature ecosystem ensures continued security patching.
- **Vulnerability Management:** Java has the advantage of a mature ecosystem with multiple well-established security tools. While legacy code remains a challenge, Java's focus on backward compatibility and regular security updates helps mitigate vulnerabilities (Oaks, 2023) [6].

V. DISCUSSION

A. Key Findings

- **Golang:** Due to its simplicity and built-in security features, Golang reduces certain classes of vulnerabilities, such as null pointer dereferencing and race conditions. However, its ecosystem is still developing, and security tooling is not as mature as Java's.
- **TypeScript:** The inclusion of static typing significantly reduces runtime vulnerabilities, making TypeScript a safer alternative to JavaScript. However, its security heavily depends on third-party dependencies, which introduces supply chain risks.
- **Java:** With decades of development, Java provides one of the most robust security models, including sandboxing, extensive security libraries, and built-in memory safety mechanisms. However, managing security in legacy Java applications remains a persistent challenge.

| Language | Security Approach | Recommended Practices |
|------------|--|--|
| Golang | Static analysis and code reviews | Use GoSec for vulnerability detection, conduct regular code reviews , and follow secure coding guidelines. |
| TypeScript | Dependency management and secure modules | Enforce strict dependency versioning , use npm audit and Snyk to detect vulnerabilities, and prefer security-focused npm modules. |
| Java | Security frameworks and legacy updates | Leverage Spring Security, update legacy applications regularly, and use OWASP Dependency-Check to monitor security risks. |

a. Security Best Practices for Golang, TypeScript, and Java

Further research is needed in monitoring evolving vulnerability trends for newer languages like Golang and refining tools for static analysis. Additionally, comparative studies on how different industries implement security in these languages would be beneficial.

VI. CONCLUSION

This paper presented a comparative study of the security capabilities and vulnerability management mechanisms in Golang, TypeScript, and Java. While each language exhibits unique advantages, the effectiveness of vulnerability management is determined by both inherent language features and community-supported tools and practices. Future research should focus on longitudinal studies to monitor evolving vulnerability trends and on the development of more advanced security tools, especially for emerging languages like Golang.

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