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Written description

My partner and I will be choosing our adventure story. We will start by choosing one of our stories and making it into an interactive story. We will make an interactive story by having three types of endings. The Endings we will be planning on doing is a bad and good ending, as well as a mid good mid bad ending. We will have a Flowchart representing the branching flow of story choices on lucidchart. We will have a flowchart later representing program logic.

Our story will begin with three possible starts that we have created using one from the actual story, and the two other beginnings that we would make up on the spot. Our story has three beginning branches and then ends up in the 12 steps of a hero's journey. These will not be in linear steps to the beginning.

When we do written descriptions we will start by branching a flowchart. We will be using google keep, lucidchart. While making our flow chart we will then write notes of what we have to do. Then we complete out off task lists and journals.