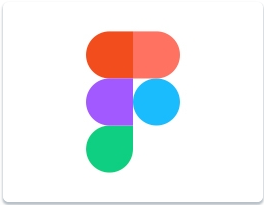


# Vim cheatsheet



Redesign the way you jam with FigJam AI.

ads via Carbon

## Introduction

Vim is a very efficient text editor. This reference was made for Vim 8.0.

For shortcut notation, see `:help key-notation`.

## Exiting

<code>:q</code>	Close file
<code>:qa</code>	Close all files
<code>:w</code>	Save
<code>:wq</code> / <code>:x</code>	Save and close file
<code>ZZ</code>	Save and quit
<code>:q!</code> / <code>ZQ</code>	Quit without checking changes

## Exiting insert mode

<code>Esc</code> / <code>&lt;C-[]</code>	Exit insert mode
<code>&lt;C-C&gt;</code>	Exit insert mode, and abort current command

## Editing

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## Editing

a	Append
A	Append from end of line
i	Insert
o	Next line
O	Previous line
s	Delete char and insert
S	Delete line and insert
C	Delete until end of line and insert
r	Replace one character
R	Enter Replace mode
u	Undo changes
<C-R>	Redo changes

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## Clipboard

x	Delete character
dd	Delete line (Cut)
yy	Yank line (Copy)
p	Paste
P	Paste before
"*p / "+p	Paste from system clipboard
"*y / "+y	Paste to system clipboard

## Visual mode

v	Enter visual mode
V	Enter visual line mode
<C-V>	Enter visual block mode
In visual mode	
d / x	Delete selection
s	Replace selection
y	Yank selection (Copy)
See <a href="#">Operators</a> for other things you can do.	

## Find & Replace

:%s/foo/bar/g	Replace foo with bar in whole document
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# Navigating

## Directions

h j k l	Arrow keys
<C-U> / <C-D>	Half-page up/down
<C-B> / <C-F>	Page up/down

## Words

b / w	Previous/next word
ge / e	Previous/next end of word

## Line

0 (zero)	Start of line
^	Start of line (after whitespace)
\$	End of line

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## Character

f c	Go forward to character c
F c	Go backward to character c

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## Document

gg	First line
G	Last line
: {number}	Go to line {number}
{number}G	Go to line {number}
{number}j	Go down {number} lines
{number}k	Go up {number} lines

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## Window

zz	Center this line
zt	Top this line
zb	Bottom this line
H	Move to top of screen
M	Move to middle of screen
L	Move to bottom of screen

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## Search

n	Next matching search pattern
N	Previous match
*	Next whole word under cursor
#	Previous whole word under cursor

# Operators

## Usage

Operators let you operate in a range of text (defined by motion). These are performed in normal mode.	
d	W
Operator	Motion

## Operators list

d	Delete
y	Yank (copy)
c	Change (delete then insert)
>	Indent right
<	Indent left
=	Autoindent
g~	Swap case
gU	Uppercase
gu	Lowercase
!	Filter through external program
See :help operator	

## Examples

Combine operators with motions to use them.	
dd	(repeat the letter) Delete current line
dw	Delete to next word
db	Delete to beginning of word
2dd	Delete 2 lines
dip	Delete a text object (inside paragraph)
(in visual mode) d	Delete selection
See: :help motion.txt	

# Text objects

## Usage

Text objects let you operate (with an operator) in or around text blocks (objects).		
v	i	p
Operator	[i]nside or [a]round	Text object

## Text objects

p	Paragraph
w	Word
s	Sentence
[ ( { <	A [], (), or {} block
' " `	A quoted string
b	A block [(
B	A block in [{
t	A XML tag block

## Examples

vip	Select paragraph
vipipipip	Select more
yip	Yank inner paragraph
yap	Yank paragraph (including newline)
dip	Delete inner paragraph
cip	Change inner paragraph
See <a href="#">Operators</a> for other things you can do.	

## Diff

gvimdiff file1 file2 [file3]	See differences between files, in HMI
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# Misc

## Tab pages

<code>:tabedit [file]</code>	Edit file in a new tab
<code>:tabfind [file]</code>	Open file if exists in new tab
<code>:tabclose</code>	Close current tab
<code>:tabs</code>	List all tabs
<code>:tabfirst</code>	Go to first tab
<code>:tablast</code>	Go to last tab
<code>:tabn</code>	Go to next tab
<code>:tabp</code>	Go to previous tab

## Folds

<code>zo / zO</code>	Open
<code>zc / zC</code>	Close
<code>za / zA</code>	Toggle
<code>zv</code>	Open folds for this line
<code>zM</code>	Close all
<code>zR</code>	Open all
<code>zm</code>	Fold more (foldlevel += 1)
<code>zr</code>	Fold less (foldlevel -= 1)
<code>zx</code>	Update folds
Uppercase ones are recursive (eg, zO is open recursively).	

## Navigation

%	Nearest/matching {[(())]}
[(    [{    [<	Previous ( or { or <
] )	Next
[m	Previous method start
[M	Previous method end

## Jumping

<C-0>	Go back to previous location
<C-I>	Go forward
gf	Go to file in cursor

## Counters

<C-A>	Increment number
<C-X>	Decrement

## Windows

z{height}<Cr>	Resize pane to {height} lines tall
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## Tags

:tag Classname	Jump to first definition of Classname
<C-]>	Jump to definition
g]	See all definitions
<C-T>	Go back to last tag
<C-0> <C-I>	Back/forward
:tselect Classname	Find definitions of Classname
:tjump Classname	Find definitions of Classname (auto-select 1st)



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## Case

~	Toggle case (Case => cASE)
gU	Uppercase
gu	Lowercase
gUU	Uppercase current line (also gUgU)
guu	Lowercase current line (also gugu)
Do these in visual or normal mode.	

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## Marks

<code>`^</code>	Last position of cursor in insert mode
<code>`.</code>	Last change in current buffer
<code>`"</code>	Last exited current buffer
<code>`0</code>	In last file edited
<code>''</code>	Back to line in current buffer where jumped from
<code>``</code>	Back to position in current buffer where jumped from
<code>`[</code>	To beginning of previously changed or yanked text
<code>`]</code>	To end of previously changed or yanked text
<code>`&lt;</code>	To beginning of last visual selection
<code>`&gt;</code>	To end of last visual selection
<code>ma</code>	Mark this cursor position as a
<code>`a</code>	Jump to the cursor position a
<code>'a</code>	Jump to the beginning of the line with position a
<code>d'a</code>	Delete from current line to line of mark a
<code>d`a</code>	Delete from current position to position of mark a
<code>c'a</code>	Change text from current line to line of a
<code>y`a</code>	Yank text from current position to position of a
<code>:marks</code>	List all current marks
<code>:delm a</code>	Delete mark a
<code>:delm a-d</code>	Delete marks a, b, c, d
<code>:delm abc</code>	Delete marks a, b, c

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## Misc

<code>.</code>	Repeat last command
<code>]p</code>	Paste under the current indentation level
<code>:set ff=unix</code>	Convert Windows line endings to Unix line endings

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## Command line

<code>&lt;C-R&gt;&lt;C-W&gt;</code>	Insert current word into the command line
<code>&lt;C-R&gt;"</code>	Paste from " register
<code>&lt;C-X&gt;&lt;C-F&gt;</code>	Auto-completion of path in insert mode

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## Text alignment

<code>:center [width]</code> <code>:right [width]</code> <code>:left</code>
See <code>:help formatting</code>

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## Calculator

<code>&lt;C-R&gt;=128/2</code>	Shows the result of the division : '64'
Do this in insert mode.	

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## Exiting with an error

<code>:cq</code> <code>:cquit</code>
Works like <code>:qa</code> , but throws an error. Great for aborting Git commands.

## Spell checking

<code>:set spell spelllang=en_us</code>	Turn on US English spell checking
<code>]s</code>	Move to next misspelled word after the cursor
<code>[s</code>	Move to previous misspelled word before the cursor
<code>z=</code>	Suggest spellings for the word under/after the cursor
<code>zg</code>	Add word to spell list
<code>zw</code>	Mark word as bad/misspelling
<code>zu</code> / <code>C-X</code> (Insert Mode)	Suggest words for bad word under cursor from spellfile
See <code>:help spell</code>	

## Also see

<a href="#">Vim cheatsheet</a> (vim.rotrr.com)
<a href="#">Vim documentation</a> (vimdoc.sourceforge.net)
<a href="#">Interactive Vim tutorial</a> (openvim.com)

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