BLAKE COLLINS
ENTRY-LEVEL PROGRAMMER/ INTERNSHIP

SUMMERVILLE, SC, 29487
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OBJECTIVE

Seeking an internship or junior-level programming position to gain experience and increase knowledge for future employment and to become more familiar with programming systems and applications through on-the-job training and activities.

SKILLS & ABILITIES

- Programming languages:
  - C++
  - HTML/PHP
  - Java
- Scripting Languages:
  - Perl
  - Shell
  - Python
- Software:
  - Visual Studio
  - Netbean
  - Access
  - Linux
  - Windows
  - GitHub

HONORS AND AWARDS

- Member of Upsilon Pi Epsilon, Computer Science Honor Society, Charleston Southern University

EDUCATION

CHARLESTON SOUTHERN UNIVERSITY

BACHELOR OF SCIENCE, COMPUTER SCIENCE

Anticipated Graduation December 2021

GPA 3.6

Relevant Coursework Completed: Data Structures, Computer Architecture, Object-Oriented Programming, Survey of Scripting Languages, Data Structure Analysis, Algorithms, Operating Systems, Applied Networking

TRIDENT TECHNICAL COLLEGE

ASSOCIATE OF ARTS, GENERAL EDUCATION

2018

Relevant Coursework: Computer Applications, Public Speaking

EXPERIENCE

DORCHESTER COUNTY GOVERNMENT

INFORMATION TECHNOLOGY DEPARTMENT INTERNSHIP

Summer 2018

- Assisted with administrative workspace refresh by disassembling and reassembling desks, desktop computers, and peripherals.
- Reformatted and reimaged desktops with updated operating systems and applications
- Shadowed Lead System Administrator during network and system troubleshooting
- Used Microsoft Access to manage inventory and custodianship of personnel devices using standard data points, such as service tag, personnel number, etc.
- Shadowed Lead System Administrator during server maintenance activities, including performance monitoring and system updates.
- Assisted with packaging and delivery of technical refresh products at various government facilities.

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COMMUNICATION AND LEADERSHIP

Relevant coursework: Public Speaking

- Performed community service during Effective Leadership by leading the activities required to make and serve a meal at the One80 Place.
- Participated in an after-school volunteer program assisting elementary school children with craft projects as part of this course as well.
- Successfully led a group of five students in completing the major course project for Object Oriented Programming, specifically designing a banking system using Java Script, making sure all members of the group were completing their portions of the project, as well as facilitating communication about the program or component and how it was supposed to function.
- Successfully led a team of three students in completing the Computer Architecture project, a Verilog application used to compare two 64-bit integers and detect and report any differences between the two.