

## Program - 7

WAP Implement Single Link List with the following operations:-

- 1) Sort the linked list
- 2) Reverse the linked list
- 3) concatenation of two linked list.

```
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>
#include <process.h>
struct node
{
    int info;
    struct node *link;
};
typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x = (NODE) malloc(sizeof(struct node));
    if (x == NULL)
    {
        printf("Memory full\n");
        exit(0);
    }
    return x;
}
```

```
void freenode (NODE x)
```

```
{  
    free (x);  
}
```

```
NODE insert-front (NODE first, int item)
```

```
{  
    NODE temp;  
    temp = getnode ();  
    temp->info = item;  
    temp->link = NULL;  
    if (first == NULL)  
        return temp;  
    temp->link = first;  
    first = temp;  
    return first;  
}
```

```
NODE delete-front (NODE first)
```

```
{  
    NODE temp;  
    if (first == NULL)  
        printf ("list is empty cannot delete\n");  
    return first;  
    temp = first;  
    temp = temp->link;  
    printf ("item deleted at front - end is = %d\n",  
            first->info);  
}
```

```
NODE reverse (NODE first)
```

```
{  
    NODE cur, temp;  
    cur = NULL;  
    while (first != NULL)  
    {  
        temp = first;  
        first = first->link;  
        temp->link = cur;  
        cur = temp;  
    }  
    return cur;  
}
```

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```

first = first -> link;
temp -> link = cur;
cur = temp;
}

```

```

return cur;
}

```

NODE concat (NODE first, NODE second)

```

{ NODE cur;
  if (first == NULL)
    return second;
  if (second == NULL)
    return first;

```

```

  cur = first;

```

```

  while (cur -> link != NULL)

```

```

  { cur = cur -> link;

```

```

  } cur -> link = second;

```

```

  return first;
}

```

void display (NODE first)

```

{ NODE temp;

```

```

  if (first == NULL)

```

```

    printf ("list empty cannot display items\n");

```

```

    for (temp = first; temp != NULL; temp = temp -> link)

```

```

      printf ("%d\n", temp -> info);
}

```

NODE \* sortList (NODE first)

```

{ NODE current = first, index = NULL;
  int temp;

```

```

  if (first == NULL)

```

```

    { printf ("list is empty");

```

```

      return current;
}

```

```

  else while (current != NULL)

```

```

    { index = current -> link;

```



```

while (index != NULL) {
    if (current->info == index->info) {
        temp = current->info;
        current->info = index->info;
        index->info = temp;
    }
    index = index->link;
    current = current->link;
}
return current;
}

void main() {
    int item, choice, pos, n;
    Node* first = NULL, *q, *b;
    for(;;) {
        printf("\n: Insert 1: Delete front 2: reverse list  

        3: concat 4: sort 5: display 6: exit\n");
        printf("\n: Enter choice: ");
        scanf("%d", &choice);
        switch (choice) {
            case 1: printf("Enter the item at front end: ");
                    scanf("%d", &n);
                    if (first == NULL)
                        first = insert_front(first, item);
                    break;
            case 2: first = delete_front(first);
                    break;
            case 3: first = delete_front(first); reverse(first); display(first);
                    break;
            case 4:
                if (first == NULL) {
                    printf("Enter the no of nodes in 1: ");
                    scanf("%d", &n);
                }

```

a = Null;

for (i = 0; i < n; i++)

{ printf("enter the item: ");

scanf("%d", &item);

a = insert-front(a, item);

}

a = first;

printf("enter the no of nodes in list: ");

scanf("%d", &n);

b = NULL;

for (i = 0; i < n; i++)

{ printf("enter the item: ");

scanf("%d", &item);

b = insert-front(b, item);

}

a = concat(a, b);

display(a);

break;

Case 5: sort list (first);

display(first);

break;

Case 6: display(first);

break;

default: ~~for~~; first = NULL;

}

}

first);