Assignment 2 Answers:

1. What are the two values of the Boolean data type? How do you write them?
Ans:
The two types of Boolean are
1. True
2. False
Eg:
True> type(True)> bool
False> type(False)> bool
2. What are the three different types of Boolean operators?
Ans:
The Three different Types of Boolean Operators are
1. and
2. or
3. not
3. Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluate).
Ans:
Boolean operator's truth tables:
True and True = True
True and False = False
False and False = False
False and True = False

```
True or True = True
True or False = True
False or True = True
False or False = False
not(True) = False
not(False) = True
4. What are the values of the following expressions?
(5 > 4) and (3 == 5)
not (5 > 4)
(5 > 4) or (3 == 5)
not ((5 > 4) or (3 == 5))
(True and True) and (True == False)
(not False) or (not True)
Ans:
1. (5 > 4) and (3 == 5)
        True and False = False
2. not (5 > 4)
        not(True) = False
3. (5 > 4) or (3 == 5)
        True or False = True
4. not ((5 > 4) \text{ or } (3 == 5))
        not(True or False)=not(True) = False
5. (True and True) and (True == False)
        (True) and (False) = False
6. (not False) or (not True)
        (True) or (False) = True
```

5. What are the six comparison operators? Ans: The Six Comparison Operators are: 1. == 2.>= 3. <= 4. != 5. < 6. > 6. How do you tell the difference between the equal to and assignment operators? Describe a condition and when you would use one. Ans: The equal to (==) is used to compare two operands and result should be True or False Eg: 5==2 **False** The Assignment operator (=) is used to assign value to a variable Eg: a=5 Here the value 5 is assigned to a. 7. Identify the three blocks in this code:

spam = 0
if spam == 10:
print('eggs')
if spam > 5:
print('bacon')

```
print('ham')
print('spam')
```

Ans:

Here the program won't execute. Because it throws indentation error.

In first if statement, the print statement should inside the if block.

```
if spam == 10:
    print('eggs')
```

In second if statement, the print statement should inside the if block.

```
if spam > 5:
    print('bacon')
```

In else statement, the print statement should inside the else block

else:

print('ham')

Correction Code:

Result of the Code:

ham

spam

spam

8. Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam.

Ans:

```
spam =int(input('Enter the input: '))
if spam == 1:
   print("Hello")
elif spam == 2:
   print("Howdy")
else:
   print("Greetings !")
```

9.If your programme is stuck in an endless loop, what keys you'll press?

Ans:

We can use Ctrl+C

10. How can you tell the difference between break and continue?

Ans:

The break statement is used to terminate the loop when a certain condition is met. Whereas the continue statement is used to skip the remaining code inside a loop for the current iteration only.

11. In a for loop, what is the difference between range(10), range(0, 10), and range(0, 10, 1)?

Ans:

range(10) \rightarrow Here 10 is a stop index. The loop will start from 0 to 9

```
for i in range(10):
   print(i)
```

It will print 0 to 9

range $(0,10) \rightarrow$ Here 0 is a start index and 10 is a stop index. The loop will start from 0 to 9.

```
for i in range(0,10):
   print(i)
```

It will print 0 to 9

 $range(0,10,1) \rightarrow Here 0$ is a start index, 10 is a stop index and 1 is a step index.

```
for i in range(0,10,1):
  print(i)
```

It will also print 0 to 9

12. Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop.

Ans:

For Loop:

```
num=1
for num in range(1,11):
   print(num)
```

while Loop:

```
num=1
while num<=10:
   print(num)
   num+=1</pre>
```

13. If you had a function named bacon() inside a module named spam, how would you call it after importing spam?

Ans:

We can call **spam.bacon()** after importing spam