15. operator precedence

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
char *input;
int i=0;
char \ lasthandle[6], stack[50], handles[][5] = {"}E(","E*E","E+E","i","E^E"\};
//(E) becomes )E( when pushed to stack
int top=0,l;
char prec[9][9]={
/*stack + - * / ^ i ( ) $ */
/* + */ '>', '>','<','<','<','<','<','>',
/* - */ '>', '>','<','<','<','<','>',
/* * */ '>', '>','>','>','<','<','<','>','>',
/* / */ '>', '>','>','>','<','<','<','>',
/* ^ */ '>', '>','>','>','<','<','<','>',
/* i */ '>', '>','>','>','e','e','e','>',
/* ( */ '<', '<','<','<','<','<','e',
/*) */'>','>','>','>','e','e','e','>',
/* $ */ '<', '<','<','<','<','<','<','>',
};
int getindex(char c)
{
switch(c)
{
case '+':return 0;
case '-':return 1;
case '*':return 2;
case '/':return 3;
case '^':return 4;
```

```
case 'i':return 5;
case '(':return 6;
case ')':return 7;
case '$':return 8;
}
}
int shift()
{
stack[++top]=*(input+i++);
stack[top+1]='\0';
}
int reduce()
{
int i,len,found,t;
for(i=0;i<5;i++)//selecting handles
{
len=strlen(handles[i]);
if(stack[top]==handles[i][0]\&\&top+1>=len)
{
found=1;
for(t=0;t<len;t++)
{
if(stack[top-t]!=handles[i][t])
{
found=0;
break;
}
}
if(found==1)
stack[top-t+1]='E';
```

```
top=top-t+1;
strcpy(lasthandle,handles[i]);
stack[top+1]='\0';
return 1;//successful reduction
}
}
}
return 0;
}
void dispstack()
{
int j;
for(j=0;j<=top;j++)
printf("%c",stack[j]);
}
void dispinput()
{
int j;
for(j=i;j<l;j++)
printf("%c",*(input+j));
}
int main()
{
int j;
input=(char*)malloc(50*sizeof(char));
printf("\nEnter the string\n");
scanf("%s",input);
input=strcat(input,"$");
l=strlen(input);
strcpy(stack,"$");
printf("\nSTACK\tINPUT\tACTION");
```

```
while(i<=I)
{
shift();
printf("\n");
dispstack();
printf("\t");
dispinput();
printf("\tShift");
if(prec[getindex(stack[top])][getindex(input[i])]=='>')
{
while(reduce())
{
printf("\n");
dispstack();
printf("\t");
dispinput();
printf("\tReduced: E->%s",lasthandle);
}
}
}
if(strcmp(stack,"$E$")==0)
printf("\nAccepted;");
else
printf("\nNot Accepted;");
return 0;
}
```

Output: