DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

EXPERIMENT 1

1. Problem Statement: A Book Bank lends books and magazines to member, who is registered

in the system. Also it handles the purchase of new titles for the Book Bank. Popular titles are brought

into multiple copies. Old books and magazines are removed when they are out or date or poor in

condition. A member can reserve a book or magazine that is not currently available in the book bank,

so that when it is returned or purchased by the book bank, that person is notified. The book bank can

easily create, replace and delete information about the tiles, members, loans and reservations from the

system.

2. Preparation of Software Requirement Specification Document:

Users Characteristics:

Student: They are the people who desire to obtain the books and submit the information to the

database.

Librarian: He has the certain privileges to add the books and to approval of the reservation of books.

System Modules:

Log in: Secure registration of student and librarian by filling online registration form.

Book bank: Book bank contains all the books. New book added to the book bank with bookno, title

name, author, edition, publisher name details to the database. Any book is deleted if damaged. Update

of the book information also done.

Operations: student and administrator perform their operations like add book, delete book, update

information, view book details are implemented in log in WebPages.

Non-functional requirements:

Privacy: privacy maintained for each and every user by providing user credentials username and

password.

Portability: installation on multiple platforms and execution of software.

3. Preparation of Software Configuration Management

Software Requirements:

Operating sytem: windows 7/10

Front end : J2EE

Back end : My SQL Server

IDE used : Netbeans

Hardware Requirements:

Processor:i3 or higher

RAM: 4 GB

Hard Disk drive: 500 GB

1. Study and usage of any Design phase CASE tool

CASE Tool: STARUML

How to Install StarUML on Windows 10

Star UML is a UML (**Unified Modeling Language**) tool, introduce by MKLab. It is an open-source modeling tool that supports the UML framework for system and software modeling. StarUML is based on UML version 1.4, it provides 11 different types of diagram and it accepts UML 2.0 notation. Version 2.0 was released for beta testing under a property license.

StarUML is actively supporting the **MDA** (**Model Driven Architecture**). It approaches by supporting the UML profile concept and allowing it to generate code for multiple languages. It also provides a number of bug fixes and improved compatibility with the modern versions of the Windows Operating System.

StarUML is mostly used by the Agile and small development teams, professional persons and used by the educational institutes

Diagram Types in StarUML

1. Use Case Diagram

2.Class Diagram

- 3. Sequence Diagram
- 4. Collaboration Diagram
- 5.Statechart Diagram
- 6.Component Diagram
- 7.Deployment Diagram
- 8. Composite Structure Diagram

Features of StarUML

- 1. It supports multi-platform such as macOS, Windows, and Linux.
- 2. It involves UML 2.x.standard compliant.
- 3. Includes Entity-Relationship diagram (ERD), Data-flow diagram (DFD), and Flowchart diagram.
- 4. It creates multiple windows.
- 5. It has modern UX and dark and light themes.
- 6. Featured with retina (High-DPI) display support.
- 7. Includes model-driven development.
- 8. It has open APIs.
- 9. Supports various third-party extensions.
- 10. Asynchronous model validation.

11. It can export to HTML docs.

Steps to Download and Install StarUML

Step 1: Go on the browser, type in the URL "StarUML"

Step 2: Click on the very first search "Download-StarUML".

Step 3: There will be 3 Operating Systems (OS) options, click on the option as per the devise OS.

Step 4: Now, right-click on the downloaded file, select "Show in Folder" option.

Step 5: Click on the open file, a popup window opens, click on the "Yes" button.

Step 6: Installation gets start. After installation popup opens to ask to buy a license. If you want to click on the "Buy Now" button or else close that window. StarUML is ready to use.

2. Performing the Design by using any Design phase CASE tools

CASE Tool: StarUML

Use_Case Diagram:

The book bank use cases are:

- 1. book_issue
- 2. book_return
- 3. book_order
- 4. book_entry
- 5. search book_details

Actors Involved:

1. Student

2. Librarian

3. Vendor

Usecase Name: Search Book_Details

The librarian initiates this use case when any member returns or request the book and checking if the book is available.

Precondition: The librarian should enter all Book details.

Normal Flow: Build message for librarian who search the book.

Post Condition: Send message to respective member who reserved the book.

Usecase Name: Book Issue

Initiated by librarian when any member wants to borrow the desired book. If the book is available, the book is issued.

Precondition: Member should be valid member of library.

Normal Flow: Selected book will be issued to the member.

Alternative Flow: If book is not available then reserved book use case should be initiate. Post

Condition: Update the catalogue.

Usecase Name: Book Order

Initiated by librarian when the requested book is not available in the library at that moment. The book is reserved for the future and issued to the person when it is available.

Precondition: Initiated only when book is not available.

Normal Flow: It reserved the book if requested.

Post Condition: Mention the entry in catalogue for reservation.

Usecase Name: Book_Return

Invoked by the librarian when a member returns the book.

Precondition: Member should be valid member of library.

Normal Flow: Librarian enters bookid and system checks for return date of the book. Alternative

Flow: System checks for return date and if it returned late fine message will be displayed.

Post Condition: Check the status of reservation.

Usecase Name: Book_Entry

The purchase book use-case when new books invoke it or magazines are added to the library.

Precondition: Not available or more copies are required.

Normal Flow: Enter bookid, author information, publication information, purchased date, prize and number of copies.

Post Condition: Update the information in catalogue.

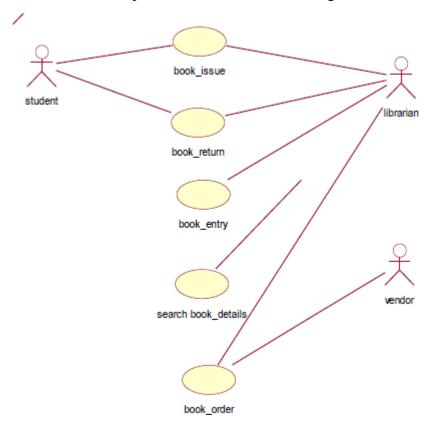


Figure 1. Usecase diagram for Book Bank System

Activity Diagram:

Activity diagrams are graphical representations of workflows of stepwise activities and actions with

support for choice, iteration and concurrency. In the Unified Modeling Language, activity diagrams can be used to describe the business and operational step-by-step workflows of components in a

system. An activity diagram shows the overall flow of control. An activity is shown as an rounded box containing the name of the operation.

This activity diagram describes the behaviour of the system.

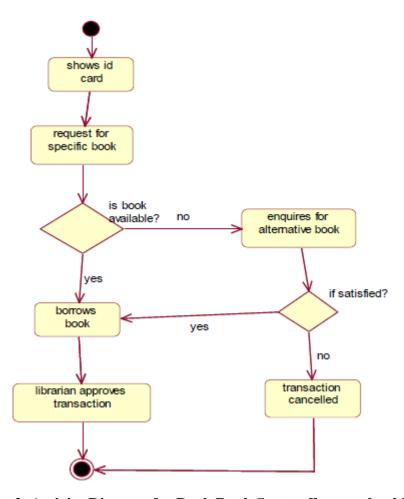


Figure 2. Activity Diagram for Book Bank System [borrow book]

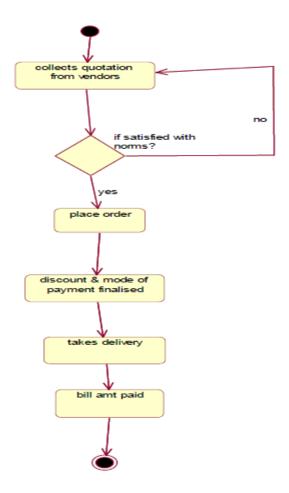


Figure 3. Activity Diagram for Book Bank System [order book]

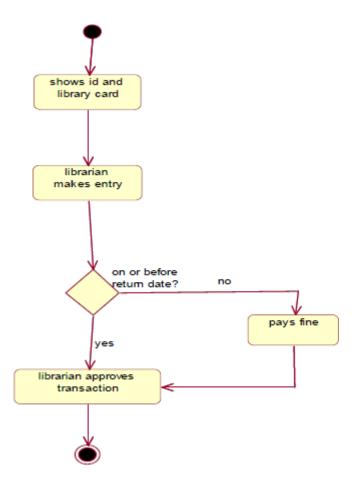


Figure 4. Activity Diagram for Book Bank System [Return book]

Sequence Diagram:

A sequence diagram represents the sequence and interactions of a given USE-CASE or scenario. Sequence diagrams can capture most of the information about the system. Most object to object interactions and operations are considered events and events include signals, inputs, decisions, interrupts, transitions and actions to or from users or external devices.

An event also is considered to be any action by an object that sends information. The event line represents a message sent from one object to another, in which the "form" object is requesting an operation be performed by the "to" object. The "to" object performs the operation using a method that the class contains.

It is also represented by the order in which things occur and how the objects in the system send message to one another.

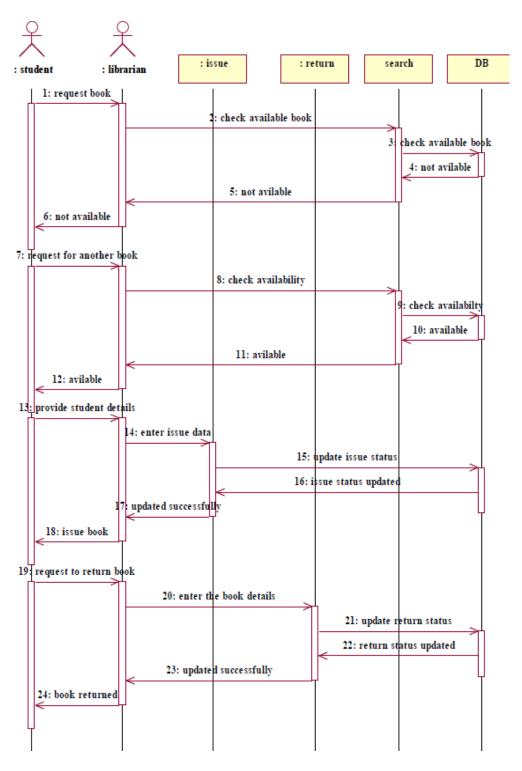


Figure 5. Sequence Diagram For Book Issue & Return

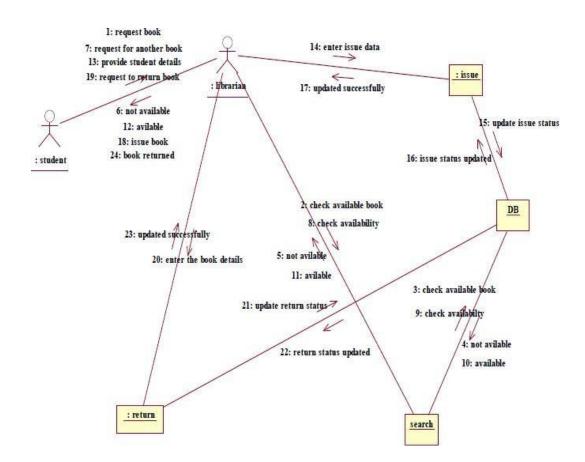


Figure 6. Collaboration Diagram For Book Issue & Return

Class Diagram:

The class diagram, also referred to as object modeling is the main static analysis diagram. The main task of object modeling is to graphically show what each object will do in the problem domain. The problem domain describes the structure and the relationships among objects.

The ATM system class diagram consists of four classes:

- 1. Student
- 2. Book
- 3. Issue
- 4. Return
- 5. Vendor
- 6. Details

1) Student:

It consists of twelve attributes and three operations. The attributes are enrollno, name, DOB, fathername, address, dept name, batch and book limits. The operations of this class are addStInfo(), deleteStInfo(), modifyStInfo().

2) Book:

It consists of ten attributes and four operations. This class is used to keep book information such as author, title, vendor, price, etc

3) Issue:

It consists of eight attributes and two operations to maintain issue details such as, issue date, accno of issued book, name of the student who borrowed book.

4) Return:

It consists of eight attributes and two operations to maintain issue details such as, issue date, according issued book, name of the student who borrowed book.

5) Students:

The attributes of this class are name, dept ,year ,bcode no The operation is display students().

6) Detail:

The attributes of this class are book name, author, bcode no The operations are delete details().

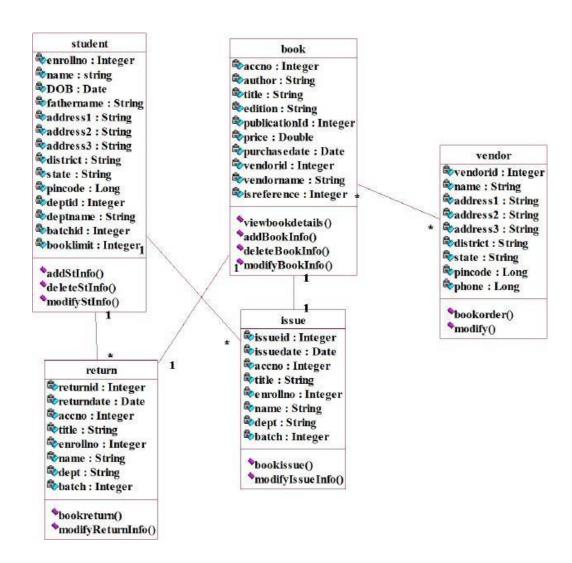


Figure 7. Class Diagram For Book Bank System

State Chart Diagram

It consists of state, events and activities. State diagrams are a familiar technique to describe the behavior of a system. They describe all of the possible states that a particular object can get into and how the object's state changes as a result of events that reach the object.

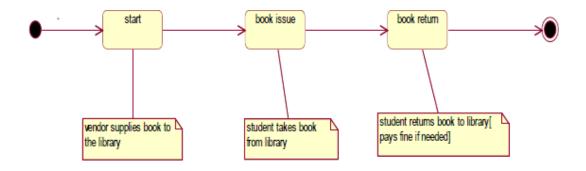


Figure 8. State Chart Diagram for BookBank System

Deployment Diagram and Component Diagram

Deployment diagrams are used to visualize the topology of the physical components of a system where the software components are deployed.

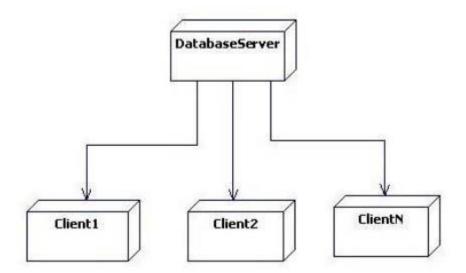


Figure 9: Deployment Diagram for Book Bank System

- 3. Develop test cases for unit testing and integration testing
- 4. Develop test cases for various white box and black box testing techniques.

LOGIN FORM:

SL.No	Test Case	Excepted Result	Test
			Result
	Enter valid name and password & click on login button	Software should display main window	Successful
2	Enter invalid	Software should not display main window	successful

BOOK ENTRY FORM:

SL.No	Test Case	Excepted Result	Test Result
1	On the click of ADD button	At first user have to fill all fields with proper data, if any Error like entering text data instead of number or entering number instead of textis found then it gives proper message otherwise Adds Record To the Database	successful
2.	On the Click of DELETE Button	This deletes the details of book by using Accession no.	Successful
3.	On the Click of UPDATE Button	Modified records are Updated in database by clicking UPDATE button.	Successful
	On the Click of SEARCH Button	Displays the Details of book for entered Accession no. Otherwise gives proper Error message.	Successful
	On the Click of CLEAR Button	Clears all fields	Successful
	On the Click of EXIT button	Exit the current book details form	successful
	On the Click of NEXT button	Display the next form	successful

USER ACCOUNT FORM:

SL.No	Test Case	Excepted Result	Test Result
1	On the click of ADD button	At first user have to fill all fields with proper data, if any Error like entering text data instead of number or entering number instead of textis found then it gives proper message otherwise Adds Record To the Database	successful
2.	On the Click of DELETE Button	This deletes the details of student by using Register no.	Successful
3.	On the Click of UPDATE Button	Modified records are Updated in database by clicking UPDATE button.	Successful

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4.	On the	Displays the Details of book for entered Register no. Otherwise gives	Successful
	Click of	proper Error message.	
	SEARCH		
	Button		
5.	On the	Clears all fields	Successful
	Click of		
	CLEAR		
	Button		
6.	On the	Exit the current book details form	successful
	Click of		
	EXIT		
	button		
7.	On the	Display the next form	successful
	Click of		
	NEXT		
	button		

BOOK ISSUE FORM:

SL.No	Test Case	Excepted Result	Test Result
1	On the click of ADD button	At first user have to fill all fields with proper data ,if the accession number book is already issued then it will giving proper msg.	successful
2.	On the Click of DELETE Button	This deletes the details of book by using Register no.	Successful
3.	On the Click of UPDATE Button	Modified records are Updated in database by clicking UPDATE button.	Successful
4.	On the Click of SEARCH Button	Displays the Details of issued bookOtherwise gives proper Error message.	Successful
5.	On the Click of CLEAR Button	Clears all fields	Successful
6.	On the Click of EXIT button	Exit the current book details form	successful
7.	On the Click of NEXT button	Display the next form	successful

BOOK RETURN FORM:

SL.No	Test Case	Excepted Result	Test Result
1	On the click of ADD button	At first user have to fill all fields with proper data, if any Error like entering text data instead of number or entering number instead of textis found then it gives proper message otherwise Adds Record To the Database	successful
2.	On the Click of DELETE Button	Which deletes the details of book by using Register no.	Successful
3.	On the Click of UPDATE Button	Modified records are Updated in database by clicking UPDATE button.	Successful

4.	On the Click of SEARCH Button	Displays the Details of returned book Otherwise gives proper Error message.	Successful
5.	On the Click of CLEAR Button	Clears all fields	Successful
6.	On the Click of EXIT button	Exit the current book details form	successfu
7.	On the Click of NEXT button	Display the next form	successfu