PLANNING AND TARGET

Continuously in progress   Date: 02.05.2020

Aschot

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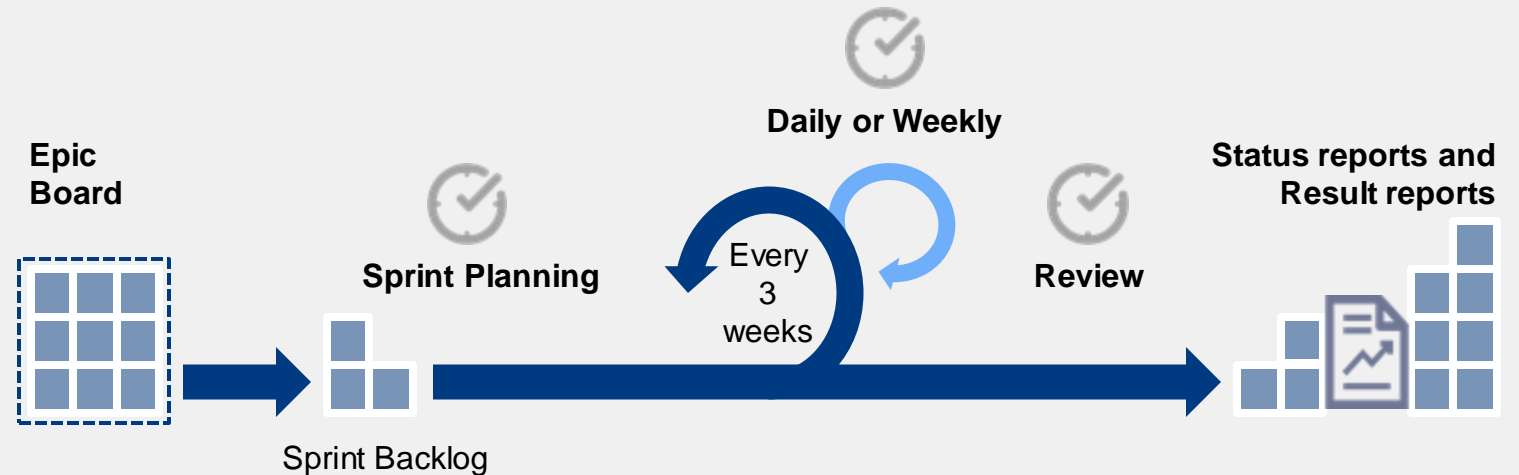
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Play Rules
Overview

- This document shows the **vision** and the **major work packages** and will be **continuously updated** and stored in Team Sharepoint

- **Usage of Teams** - Sub Team A.I./UnityConf

  - Files can be stored according to their own structure. The group role "Head of Support and Documentation" is responsible for the consistent structure

- **Epics**: Very large user stories, which are refined and then edited by the team. The presentation of results always takes place in connection with an epic

- **Template for PowerPoint** is stored in Team Sharepoint

Play Rules
Micro Process

Sprint Planning & Review (every 3 weeks)
- **Epic Board**
  - Discussion and selection of Epics from Product Backlog
- **Team Board**
  - Refinement of User Stories
  - Prioritization of User Stories
  - Allocation of User Stories
- **Epic Board**
  - Review & Retrospective: Presentation of results

Weekly (every week, 30 – 60 minutes)
- **Team Board**
  - Current progress and need for support
  - If necessary: Further refinement, derivation and assignment of user stories

Epic Board

Daily or Weekly

Sprint Planning

Every 3 weeks

Review

Status reports and Result reports
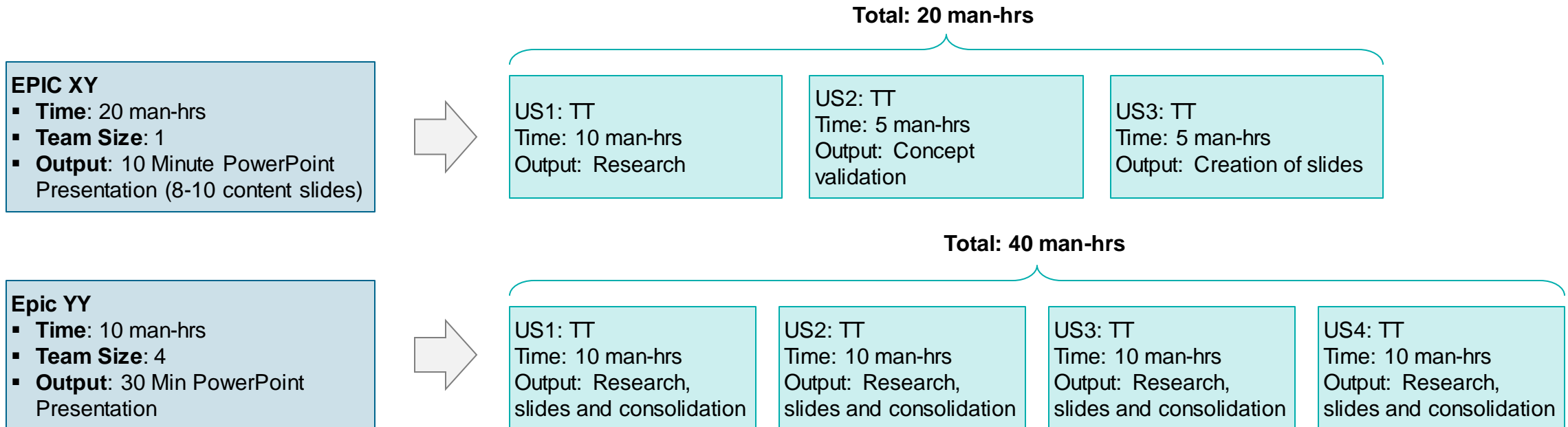
Sprint Backlog

! The Weekly should ideally be carried out at the beginning of the team working day. Further events can be decided and introduced independently by the team. For example, two additional synchronizations during the week.

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Play Rules
Processing and refinement of Epics to User Stories

1. **Discussion of Epic**

2. **Refinement in User Stories** (at the beginning with the help of Aschot, later by yourself and other supervisors)

   1. Specification of User Storie with the goal and estimation of required working hours

3. **Allocation** of User Stories to team members (If finished earlier, new allocation in weekly round)

4. **Consolidated presentation & review** of results in the context of the linked Epic

Total: 20 man-hrs

EPIC XY
- **Time**: 20 man-hrs
- **Team Size**: 1
- **Output**: 10 Minute PowerPoint Presentation (8-10 content slides)

US1: TT
Time: 10 man-hrs
Output: Research

US2: TT
Time: 5 man-hrs
Output: Concept validation

US3: TT
Time: 5 man-hrs
Output: Creation of slides

Total: 40 man-hrs

Epic YY
- **Time**: 10 man-hrs
- **Team Size**: 4
- **Output**: 30 Min PowerPoint Presentation

US1: TT
Time: 10 man-hrs
Output: Research, slides and consolidation

US2: TT
Time: 10 man-hrs
Output: Research, slides and consolidation

US3: TT
Time: 10 man-hrs
Output: Research, slides and consolidation

US4: TT
Time: 10 man-hrs
Output: Research, slides and consolidation

! **Only one person may be allocated to a User Story**

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Play Rules
Group Roles

Project Manager

- Plan Project, Schedule weekly meetings, Organize presentations, Monitor progress, manage issues
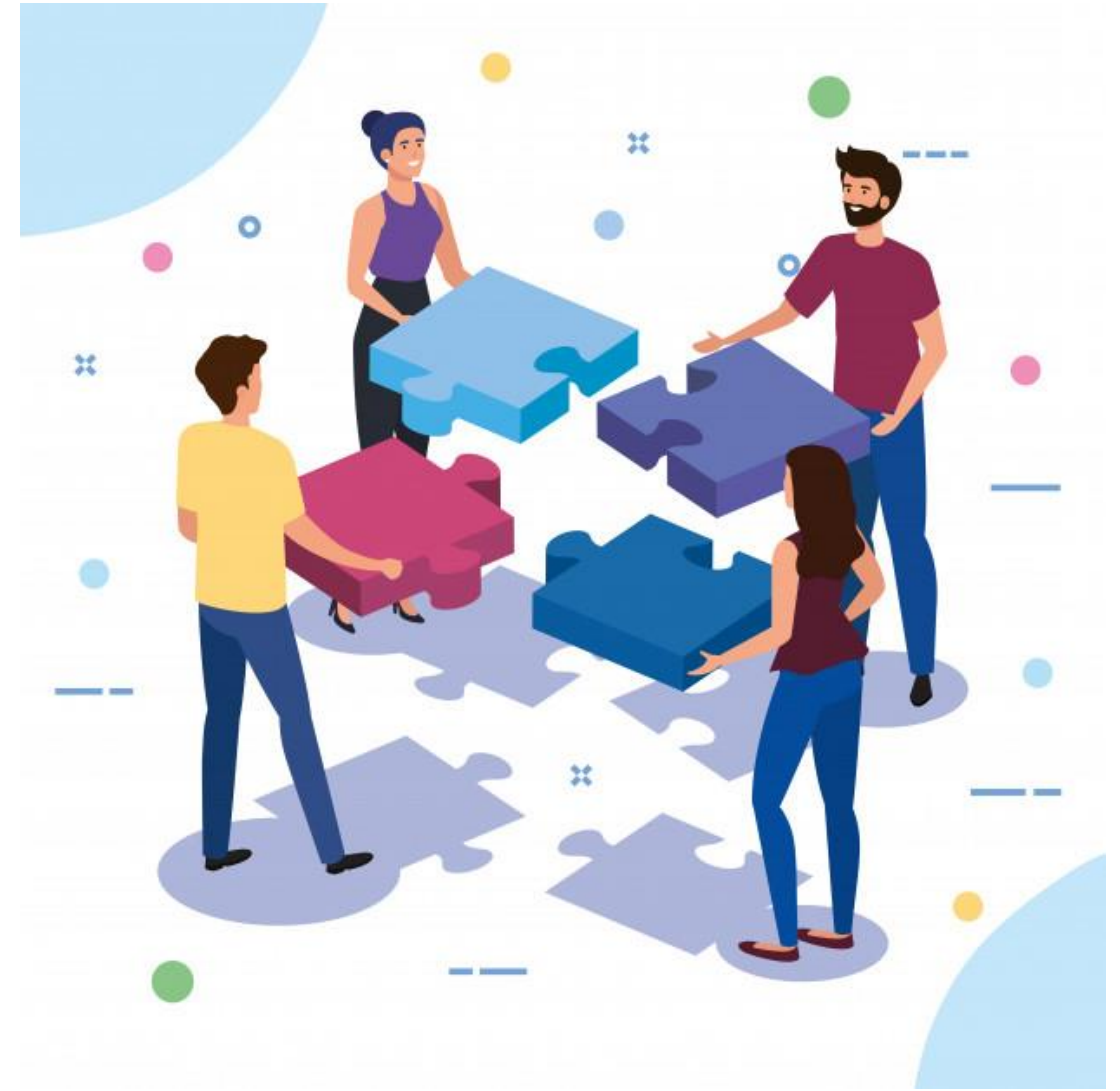
Scrum Master

- Ensure agile development, View, clean up and support the definition of user stories

Head of Support and Documentation

- Ensure quality of any documentation/presentation, provide guideline and template for presentation and documentation, organize Teams share Point
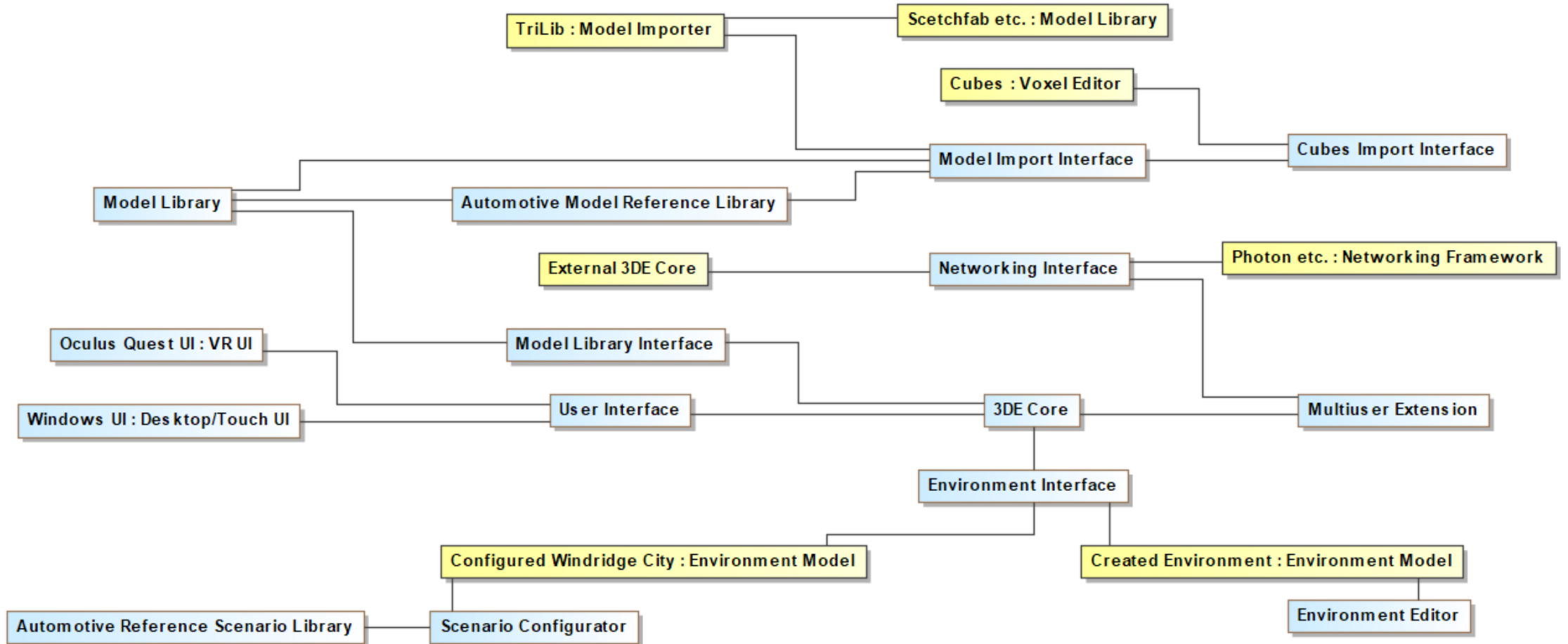
Head of Software Development

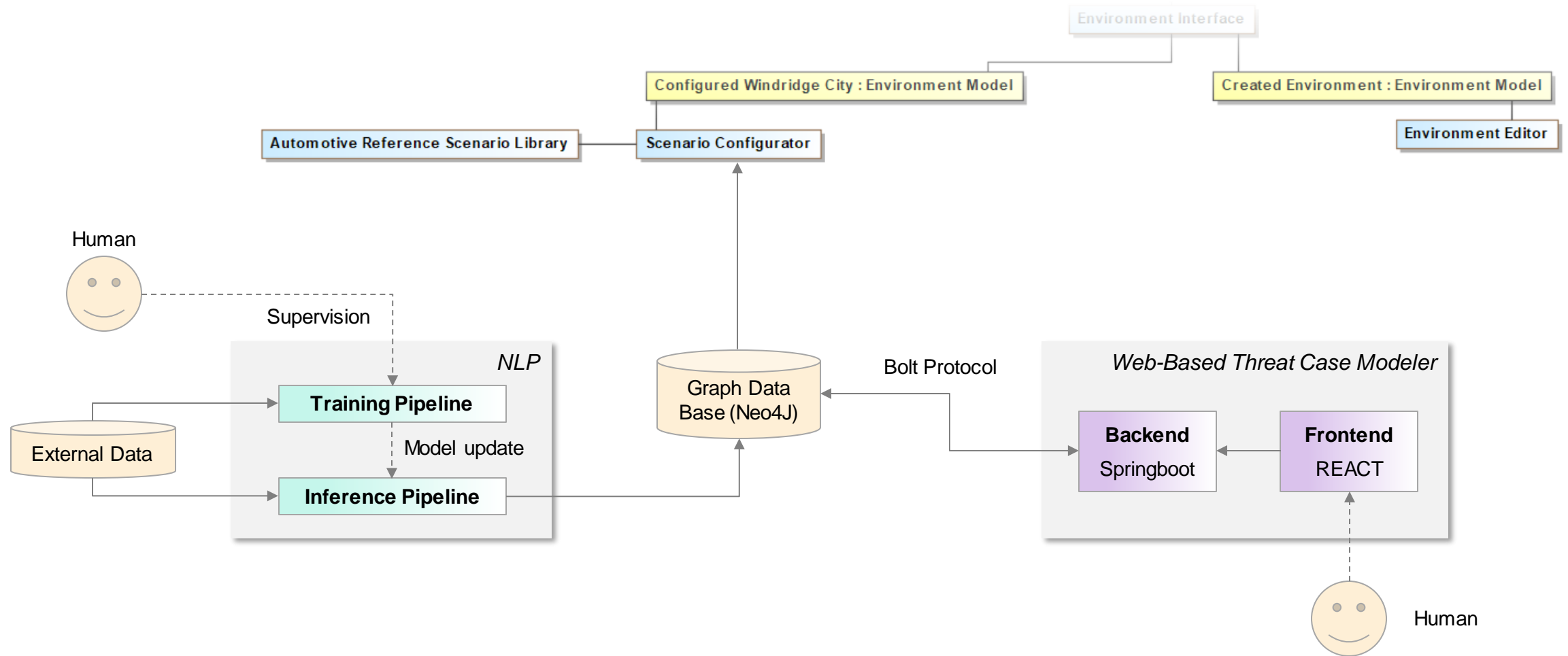- Provide guidelines for coding standards, coaching to get familiar with git

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Architecture
Stage: 03.05.2020

Architecture
Stage: 03.05.2020

Architecture
Stage: 03.05.2020

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