



Amirkabir University of Technology  
(Tehran Polytechnic)

# Machine Learning

Final Project - Vision Group

VGG16

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# Table of Contents

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## 1 Introduction

- A brief introduction of reviewed items in this phase.

## VGG Without B. N.

- 3 The process of Applying DDN100 Attack to VGG Without B. N. and recording the results.

## 5 Conclusion

Comparing the results.

## Normal VGG

- 2 The process of Applying DDN100 Attack to Normal VGG and recording the results.

## VGG Without M. P.

- 4 The process of Applying DDN100 Attack to VGG Without M. P. and recording the results.

## References

- 6 Introduce The References used in This Presentation.

# ML – Final Project

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## Chapter1: INTRODUCTION

A brief introduction of reviewed items in this phase.



# Introduction

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- VGG Net

- ✓ VGGNet was developed in 2014 by the **Visual Geometry Group** at Oxford University(hence the name VGG).
- ✓ The building components are **exactly** the same as those in **LeNet** and **AlexNet**, except that VGGNet is an **even deeper** network with more **convolutional**, **pooling**, and **dense layers**.
- ✓ VGGNet, also known as VGG16, consists of **16 weight layers**: **13 convolutional** layers and **3 fully connected** layers.





# Introduction

- CIFAR10 Dataset

- ✓ The CIFAR-10 dataset is a widely used **benchmark** dataset in the field of **computer vision** and **machine learning**. CIFAR-10 consists of **60,000 color images**, each measuring **32x32 pixels**, divided into **10 different classes**. Each class contains 6,000 images.

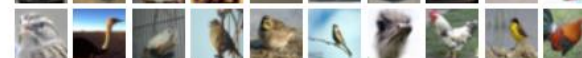
airplane



automobile



bird



cat



deer



dog



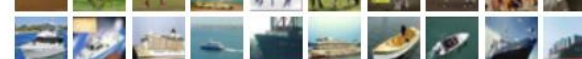
frog



horse



ship



truck





# Introduction

- Code Requirements

The screenshot shows a code editor with a file explorer on the left and a terminal on the right. In the file explorer, a folder named 'sample\_data' contains files 'Normal\_VGG.pth', 'VGG\_Without\_BN.pth', and 'VGG\_Without\_MP.pth'. Below it are 'test.py' and 'vgg.py'. Annotations include a red box around the .pth files with the text 'Train Models Characterized from Phase01' and a yellow box around 'test.py' and 'vgg.py' with the text 'Modified "test.py" and "vgg.py" from Phase01'. The terminal shows the command 'pip install --upgrade --no-cache-dir gdown' and a list of 'Important URLs from Phase01' for 'lgdown'. Below this, the terminal output shows the installation of 'gdown' and its dependencies.

```
!pip install --upgrade --no-cache-dir gdown

# lgdown 1Foy57BMvQe4G0cZr1g0lmdFXvmQ1lEVy
# l unzip /content/file.zip

lgdown 1ZJ63jCjVwyppH7gvQ7mI9JGJ4ctuVwHf
lgdown 1hvjWoeP55YDLZMVg8LL1GDQvOfT7-0GM
lgdown 1yEx6oREp6eHj1ASg4nTf1ynvEG7RUymf

lgdown 1WA5WUH9ueU1stupYueijju2ghquW2lpyW
lgdown 12QyKsJjmmwP5oHxh-4D-XZQjiQ6FLCDN4

Requirement already satisfied: gdown in /usr/local/lib/python3.10/dist-packages (4.6.6)
Collecting gdown
  Downloading gdown-4.7.1-py3-none-any.whl (15 kB)
Requirement already satisfied: filelock in /usr/local/lib/python3.10/dist-packages (from gdown) (3.12.2)
Requirement already satisfied: requests[socks] in /usr/local/lib/python3.10/dist-packages (from gdown) (2.27.1)
Requirement already satisfied: six in /usr/local/lib/python3.10/dist-packages (from gdown) (1.16.0)
Requirement already satisfied: tqdm in /usr/local/lib/python3.10/dist-packages (from gdown) (4.65.0)
Requirement already satisfied: beautifulsoup4 in /usr/local/lib/python3.10/dist-packages (from gdown) (4.11.2)
Requirement already satisfied: soupsieve>1.2 in /usr/local/lib/python3.10/dist-packages (from beautifulsoup4->gdown) (2.4.1)
Requirement already satisfied: urllib3<1.27,>=1.21.1 in /usr/local/lib/python3.10/dist-packages (from requests[socks]->gdown) (1.26.16)
Requirement already satisfied: certifi>=2017.4.17 in /usr/local/lib/python3.10/dist-packages (from requests[socks]->gdown) (2023.5.7)
Requirement already satisfied: charset-normalizer<=2.0.0 in /usr/local/lib/python3.10/dist-packages (from requests[socks]->gdown) (2.0.12)
Requirement already satisfied: idna<4,>=2.5 in /usr/local/lib/python3.10/dist-packages (from requests[socks]->gdown) (3.4)
Requirement already satisfied: PySocks!=1.5.7,>=1.5.6 in /usr/local/lib/python3.10/dist-packages (from requests[socks]->gdown) (1.7.1)
Installing collected packages: gdown
  Attempting uninstall: gdown
    Found existing installation: gdown 4.6.6
    Uninstalling gdown-4.6.6:
      Successfully uninstalled gdown-4.6.6
```



# Introduction

- Code Requirements

- ✓ At modified files called “vgg.py” and “test.py”, we will switch between three various Models from phase 01.

vgg.py X → @ Modified “vgg.py”

```
47 # Implementation details depend on how you have the pretrained weights stored
48 # Example: self.load_state_dict(torch.load('vgg_weights.pth'))
49 pass
50
51
52
53 def test():
54     net = VGG('VGG11')
55     x = torch.randn(2,3,32,32)
56     y = net(x)
57     print(y.size())
58
59 # test()
60
61 # #####
62 # ##### 02-VGG Without Batch Normalization #####
63 # #####
64 # import torch
65 # import torch.nn as nn
66
67
68 # cfg = {
69 #     'VGG11': [64, 'M', 128, 'M', 256, 256, 'M', 512, 512, 'M', 512, 512, 'M'],
70 #     'VGG13': [64, 64, 'M', 128, 128, 'M', 256, 256, 'M', 512, 512, 'M', 512, 512, 'M'],
71 #     'VGG16': [64, 64, 'M', 128, 128, 'M', 256, 256, 256, 'M', 512, 512, 512, 'M', 512, 512, 512, 'M'],
72 #     'VGG19': [64, 64, 'M', 128, 128, 'M', 256, 256, 256, 256, 'M', 512, 512, 512, 512, 'M', 512, 512, 512, 'M'],
73 # }
74
75
76 # class VGG(nn.Module):
77 #     def __init__(self, vgg_name, pretrained=False):
78 #         super(VGG, self).__init__()
79 #         self.features = self._make_layers(cfg[vgg_name])
80 #         self.classifier = nn.Linear(512, 10)
81
82 #         if pretrained:
```

To switch between Models from Phase01  
Just Comment / Uncomment Every Block  
you want





# Introduction

- Code Requirements

✓ At modified files called “vgg.py” and “test.py”, we will switch between three various Models from phase 01.

```
test.py x → @ Modified "test.py"
40 test_loader = torch.utils.data.DataLoader(test_dataset, batch_size=batch_size, shuffle=shuffle)
41
42
43 return test_loader
44
45 def cifar10_test(device, model_name: str = 'ResNet18', batch_size = batch_size, n_examples = n_examples, checkpoint_type: str = 'p
46 batch_size = batch_size
47 os.makedirs(os.path.join('data', 'torchvision'), exist_ok=True)
48 os.makedirs(os.path.join('results', 'cifar10'), exist_ok=True)
49
50 n_examples = n_examples
51 images, labels = load_cifar10(n_examples=n_examples, data_dir='data/torchvision')
52 test_dataset = torch.utils.data.TensorDataset(images, labels)
53 test_loader = torch.utils.data.DataLoader(test_dataset, batch_size=batch_size, shuffle=False)
54
55 if checkpoint_type == 'pth':
56     if model_name == 'vgg':
57         model = VGG(vgg_name='VGG16', pretrained=True)
58         model = nn.DataParallel(model)
59         checkpoint = torch.load(r"/content/ML_Graduate_Project_TA/Phase_1/models/state_dict/Normal_VGG.pth") #01
60         # checkpoint = torch.load(r"/content/ML_Graduate_Project_TA/Phase_1/models/state_dict/VGG_Without_BN.pth") #02
61         # checkpoint = torch.load(r"/content/ML_Graduate_Project_TA/Phase_1/models/state_dict/VGG_Without_MP.pth") #03
62
63         model.load_state_dict(checkpoint['net'])
64         model = normalize_model(model, mean = (.4914, 0.4822, 0.4465), std = (0.2023, 0.1994, 0.2010))
65     elif model_name == 'vgg':
66         model = VGG(vgg_name='VGG16', pretrained=True)
67         model = normalize_model(model, mean = (.4914, 0.4822, 0.4465), std = (0.2471, 0.2435, 0.2616))
68
69     else:
70         raise ValueError(f"Model {model_name} not found")
71
72 elif checkpoint_type == 'pt':
73     if model_name == 'ResNet18':
74         model = ResNet18()
75         model = nn.DataParallel(model) # note that please check the repo, if it uses the Dataprallel use this line!
76         model.load_state_dict(torch.load(r"ckpth.pt"))
77         model = normalize_model(model, mean = (.4914, 0.4822, 0.4465), std = (0.2023, 0.1994, 0.2010))
78     elif model_name == 'vgg':
79         model = VGG(vgg_name='VGG16', pretrained=True)
80         model = nn.DataParallel(model) # note that please check the repo, if it uses the Dataprallel use this line!
81         model.load_state_dict(torch.load(r"ckpth.pt"))
82         model = normalize_model(model, mean = (.4914, 0.4822, 0.4465), std = (0.2471, 0.2435, 0.2616))
83
```





# Introduction

- Code Requirements

✓ Installing DDN Repository Packages:

```
✓ 17s pip install git+https://github.com/jeromerony/fast_adversarial

Collecting git+https://github.com/jeromerony/fast_adversarial
  Cloning https://github.com/jeromerony/fast_adversarial to /tmp/pip-req-build-17_rbkht
  Running command git clone --filter=blob:none --quiet https://github.com/jeromerony/fast_adversarial /tmp/pip-req-build-17_rbkht
  Resolved https://github.com/jeromerony/fast_adversarial to commit 45210b7c79e2deaeac9845d6c901dc2580d6e316
  Preparing metadata (setup.py) ... done
Requirement already satisfied: torch>=0.4.1 in /usr/local/lib/python3.10/dist-packages (from fast-adversarial==0.1) (2.0.1+cu118)
Requirement already satisfied: torchvision>=0.2.1 in /usr/local/lib/python3.10/dist-packages (from fast-adversarial==0.1) (0.15.2+cu118)
Requirement already satisfied: tqdm>=4.23.4 in /usr/local/lib/python3.10/dist-packages (from fast-adversarial==0.1) (4.65.0)
Collecting visdom>=0.1.8 (from fast-adversarial==0.1)
  Downloading visdom-0.2.4.tar.gz (1.4 MB)
  ━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━ 1.4/1.4 MB 38.2 MB/s eta 0:00:00
  Preparing metadata (setup.py) ... done
Collecting foolbox>=1.7.0 (from fast-adversarial==0.1)
  Downloading foolbox-3.3.3-py3-none-any.whl (1.7 MB)
  ━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━━ 1.7/1.7 MB 70.4 MB/s eta 0:00:00
```

By this part of code, the required packages will be installed



# Introduction

- Code Requirements

```
import argparse
import torch
import time
from torch.utils import data
from torchvision import datasets, transforms
from torchvision.utils import save_image, make_grid
import warnings
warnings.filterwarnings('ignore')
from ygg import VGG
from fast_adv.attacks import DDN, CarliniWagnerL2
from fast_adv.utils import requires_grad_, l2_norm
import matplotlib.pyplot as plt
import os
%matplotlib inline

torch.manual_seed(42)
# device = torch.device('cuda:0' if torch.cuda.is_available() else 'cpu')
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
data_path = 'data/cifar10' # Change this if you already downloaded CIFAR-10 elsewhere
model_path = '/content/VGG_Without_MP.pth' # Specify the path to your model file

# Loading the data
dataset = datasets.CIFAR10(data_path, train=False,
                           transform=transforms.ToTensor(),
                           download=True)

loader = data.DataLoader(dataset, shuffle=False, batch_size=16)

x, y = next(iter(loader))
x = x.to(device)
y = y.to(device)

x_cpu = x.cpu()
grid_image = make_grid(x_cpu, nrow=16).permute(1, 2, 0)
plt.imshow(grid_image)
plt.axis('off')
plt.show()
```

1. Adding required libraries  
2. Definig Model path

Loading CIFAR10

Downloading <https://www.cs.toronto.edu/~kriz/cifar-10-python.tar.gz> to data/cifar10/cifar-10-python.tar.gz  
100%|██████████| 170498071/170498071 [00:13<00:00, 12625167.17it/s]  
Extracting data/cifar10/cifar-10-python.tar.gz to data/cifar10



# Introduction

- Code Requirements

✓ Applying DDN 100 Attack to the model.

```
import torch
import torch.nn as nn

print('Loading model')

if not os.path.exists(model_path):
    import urllib
    print('Downloading model')
    urllib.request.urlretrieve(model_url, model_path)

model = VGG(vgg_name='VGG16', pretrained=True)
model = nn.DataParallel(model)
checkpoint = torch.load(r"/content/VGG_Without_MP.pth")
# model.load_state_dict(torch.load(model_path))
model.load_state_dict(checkpoint['net'])
model.eval().to(device)
requires_grad_(model, False)
```

Loading model

```
[6] print('Running DDN 100 attack')
attacker = DDN(steps=100, device=device)
start = time.time()
ddn_atk = attacker.attack(model, x, labels=y, targeted=False)
ddn_time = time.time() - start
print('Completed in {:.2f}s'.format(ddn_time))

plt.imshow(make_grid(ddn_atk.cpu(), nrow=16).permute(1, 2, 0))
plt.axis('off');
```

Running DDN 100 attack  
Completed in 13.90s

Elapsed Time



# Introduction

- Code Requirements

✓ Applying C&W 4x25 Attack to the model.

```
print('Running C&W 4 x 25 attack (limited to 100 iterations)')
cwattacker100 = CarliniWagnerL2(device=device,
                                image_constraints=(0, 1),
                                num_classes=10,
                                search_steps=4,
                                max_iterations=25,
                                learning_rate=0.5,
                                initial_const=1.0)

start = time.time()
cw100_atk = cwattacker100.attack(model, x, labels=y, targeted=False)
cw100_time = time.time() - start
print('Completed in {:.2f}s'.format(cw100_time))

plt.imshow(make_grid(cw100_atk.cpu(), nrow=16).permute(1,2,0))
plt.axis('off');
```

Running C&W 4x25 Attack

Running C&W 4 x 25 attack (limited to 100 iterations)  
Completed in 0.90s

Elapsed Time







# Introduction

- Code Requirements

✓ Applying C&W 9x10000 Attack to the model.

```
print('Running C&W 9 x 10000 attack')
cwattacker = CarliniWagnerL2(device=device,
                             image_constraints=(0, 1),
                             num_classes=10)

start = time.time()
cw_atk = cwattacker.attack(model, x, labels=y, targeted=False)
cw_time = time.time() - start
print('Completed in {:.2f}s'.format(cw_time))

plt.imshow(make_grid(cw_atk.cpu(), nrow=16).permute(1,2,0))
plt.axis('off');
```

Running C&W 9x10000 Attack

Running C&W 9 x 10000 attack  
Completed in 1780.00s Elapsed Time

# ML – Final Project

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## Chapter2: Normal VGG

The process of Applying DDN100 Attack to Normal VGG and recording the results.



# Normal VGG

## • Results

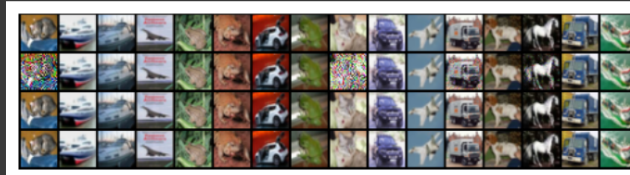
✓ After applying the attacks to normal VGG:

```
all_imgs = torch.cat((x, cw100_atk, cw_atk, ddn_atk))
img_grid = make_grid(all_imgs, nrow=16, pad_value=0)
plt.imshow(img_grid.cpu().permute(1, 2, 0))
plt.axis('off')

# Print metrics
pred_orig = model(x).argmax(dim=1).cpu()
pred_cw = model(cw_atk).argmax(dim=1).cpu()
pred_cw100 = model(cw100_atk).argmax(dim=1).cpu()
pred_ddn = model(ddn_atk).argmax(dim=1).cpu()
print('C&W 4 x 25 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw100_time,
    (pred_cw100 != y.cpu()).float().mean().item() * 100,
    l2_norm(cw100_atk - x).mean().item(),
    l2_norm(cw100_atk - x).median().item()
))
print('C&W 9 x 10000 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw_time,
    (pred_cw != y.cpu()).float().mean().item() * 100,
    l2_norm(cw_atk - x).mean().item(),
    l2_norm(cw_atk - x).median().item()
))
print('DDN 100 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    ddn_time,
    (pred_ddn != y.cpu()).float().mean().item() * 100,
    l2_norm(ddn_atk - x).mean().item(),
    l2_norm(ddn_atk - x).median().item()
))
print()
print('Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk')
```

C&W 4 x 25 done in 0.2s: Success: 100.00%, Mean L2: 8.8299, Median L2: 3.7398.  
C&W 9 x 10000 done in 228.7s: Success: 100.00%, Mean L2: 0.2423, Median L2: 0.2277.  
DDN 100 done in 7.3s: Success: 100.00%, Mean L2: 0.2384, Median L2: 0.2368.

Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk

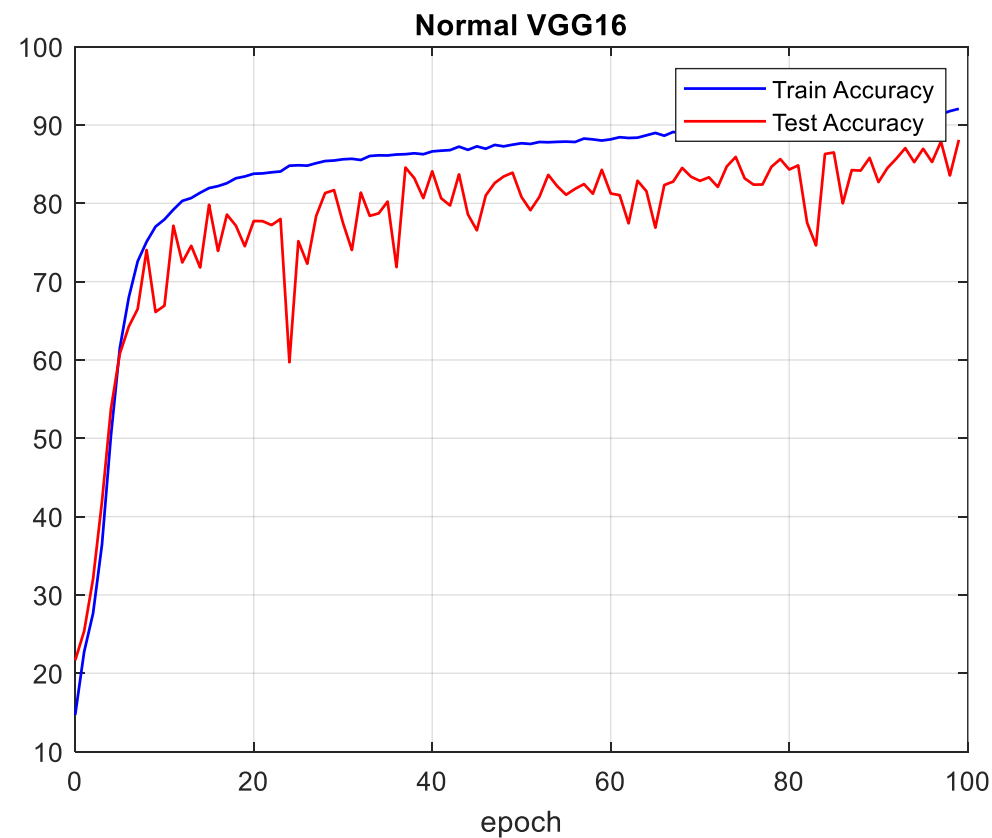




# Normal VGG

- Results

✓ From Phase 01:







## Normal VGG

---

- Results

✓ Overall:

Model Name	Clean Acc. (Train)	Clean Acc. (Test)	$L_2$ Mean	$L_2$ Median
Normal VGG	<b>92%</b>	<b>88%</b>	<b>0.2384</b>	<b>0.2368</b>

# ML – Final Project

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## Chapter3: VGG Without B. N.

The process of Applying DDN100 Attack to VGG Without B. N. and recording the results.



# VGG Without B. N.

- Results

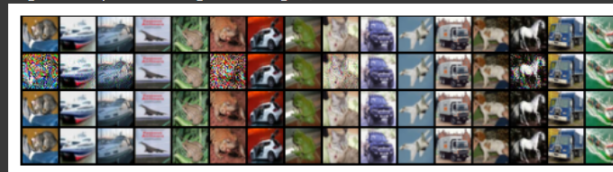
✓ After applying the attacks to VGG Without B. N.:

```
all_imgs = torch.cat((x, cw100_atk, cw_atk, ddn_atk))
img_grid = make_grid(all_imgs, nrow=16, pad_value=0)
plt.imshow(img_grid.cpu().permute(1, 2, 0))
plt.axis('off')

# Print metrics
pred_orig = model(x).argmax(dim=1).cpu()
pred_cw = model(cw_atk).argmax(dim=1).cpu()
pred_cw100 = model(cw100_atk).argmax(dim=1).cpu()
pred_ddn = model(ddn_atk).argmax(dim=1).cpu()
print('C&W 4 x 25 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw100_time,
    (pred_cw100 != y.cpu()).float().mean().item() * 100,
    l2_norm(cw100_atk - x).mean().item(),
    l2_norm(cw100_atk - x).median().item()
))
print('C&W 9 x 10000 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw_time,
    (pred_cw != y.cpu()).float().mean().item() * 100,
    l2_norm(cw_atk - x).mean().item(),
    l2_norm(cw_atk - x).median().item()
))
print('DDN 100 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    ddn_time,
    (pred_ddn != y.cpu()).float().mean().item() * 100,
    l2_norm(ddn_atk - x).mean().item(),
    l2_norm(ddn_atk - x).median().item()
))
print()
print('Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk')
```

```
C&W 4 x 25 done in 0.2s: Success: 100.00%, Mean L2: 3.2841, Median L2: 0.0000.
C&W 9 x 10000 done in 262.8s: Success: 100.00%, Mean L2: 0.0756, Median L2: 0.0000.
DDN 100 done in 7.7s: Success: 100.00%, Mean L2: 0.0675, Median L2: 0.0319.
```

Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk

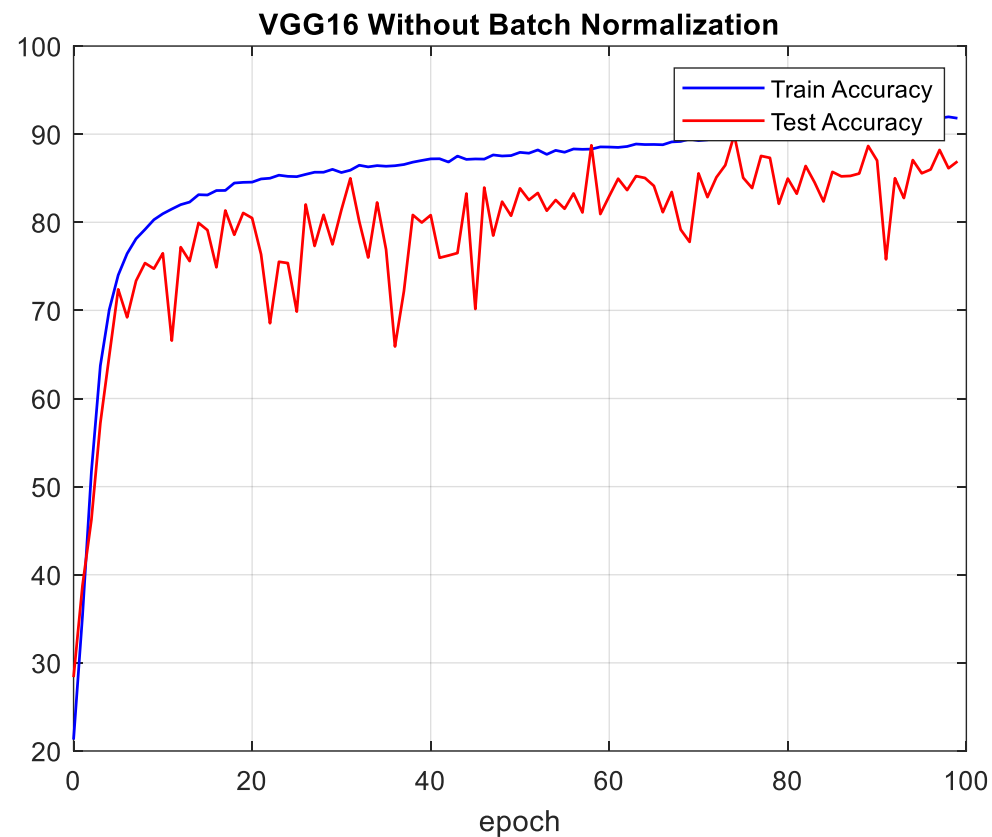




# VGG Without B. N.

- Results

✓ From Phase01:







## VGG Without B. N.

---

- Results

✓ Overall:

Model Name	Clean Acc. (Train)	Clean Acc. (Test)	$L_2$ Mean	$L_2$ Median
VGG Without Batch Normalization	<b>91%</b>	<b>88%</b>	<b>0.0675</b>	<b>0.0319</b>

# ML – Final Project

---



## Chapter4: VGG Without M. P.

The process of Applying DDN100 Attack to VGG Without M. P. and recording the results.



# Normal VGG

- Results

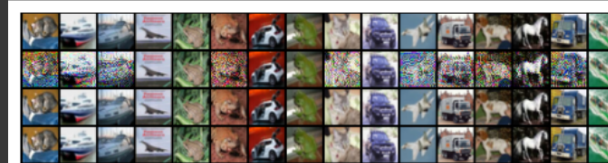
✓ After applying the attacks to VGG Without M. P.:

```
all_imgs = torch.cat((x, cw100_atk, cw_atk, ddn_atk))
img_grid = make_grid(all_imgs, nrow=16, pad_value=0)
plt.imshow(img_grid.cpu().permute(1, 2, 0))
plt.axis('off')

# Print metrics
pred_orig = model(x).argmax(dim=1).cpu()
pred_cw = model(cw_atk).argmax(dim=1).cpu()
pred_cw100 = model(cw100_atk).argmax(dim=1).cpu()
pred_ddn = model(ddn_atk).argmax(dim=1).cpu()
print('C&W 4 x 25 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw100_time,
    (pred_cw100 != y.cpu()).float().mean().item() * 100,
    l2_norm(cw100_atk - x).mean().item(),
    l2_norm(cw100_atk - x).median().item()
))
print('C&W 9 x 10000 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    cw_time,
    (pred_cw != y.cpu()).float().mean().item() * 100,
    l2_norm(cw_atk - x).mean().item(),
    l2_norm(cw_atk - x).median().item()
))
print('DDN 100 done in {:.1f}s: Success: {:.2f}%, Mean L2: {:.4f}, Median L2: {:.4f}'.format(
    ddn_time,
    (pred_ddn != y.cpu()).float().mean().item() * 100,
    l2_norm(ddn_atk - x).mean().item(),
    l2_norm(ddn_atk - x).median().item()
))
print()
print('Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk')
```

```
C&W 4 x 25 done in 0.9s: Success: 100.00%, Mean L2: 6.6092, Median L2: 8.8581.
C&W 9 x 10000 done in 1780.0s: Success: 100.00%, Mean L2: 0.0928, Median L2: 0.0440.
DDN 100 done in 14.1s: Success: 100.00%, Mean L2: 0.0784, Median L2: 0.0479.
```

Figure: top row: original images; 2nd: C&W 4x25 atk; 3rd: C&W 9x10000 atk; 4th: DDN 100 atk

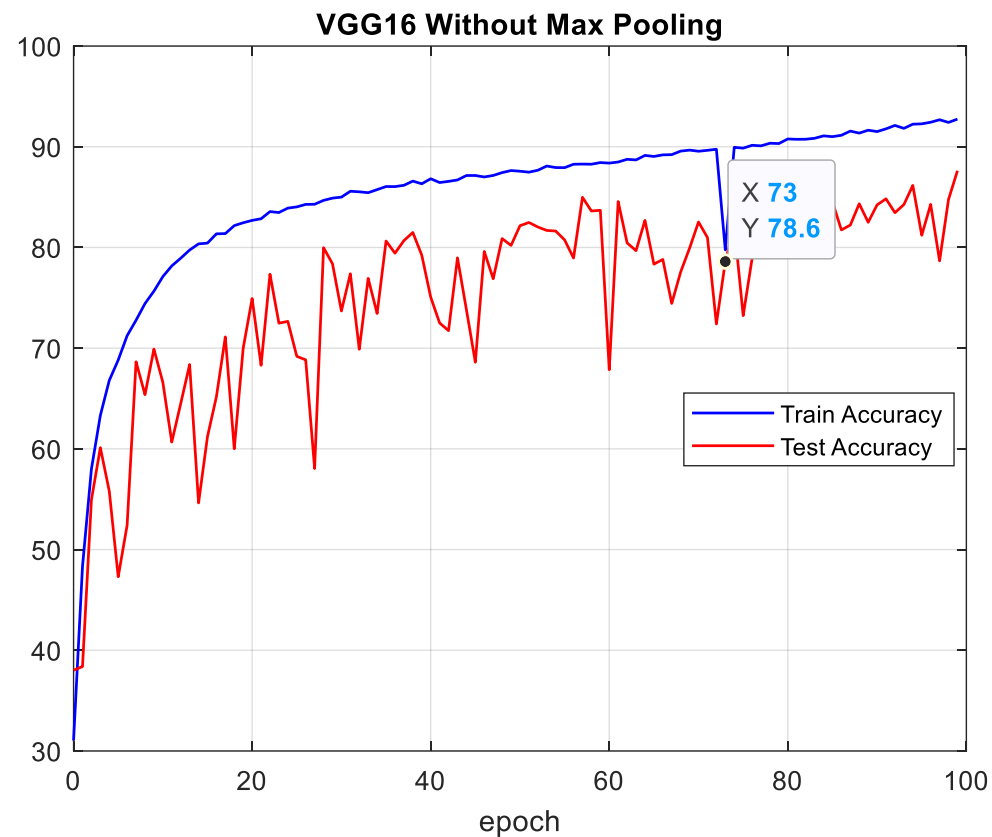




# VGG Without M. P.

- Results

✓ From Phase01:







## VGG Without M. P.

- Results

✓ Overall:

Model Name	Clean Acc. (Train)	Clean Acc. (Test)	$L_2$ Mean	$L_2$ Median
VGG Without Batch Normalization	<b>92%</b>	<b>87%</b>	<b>0.0784</b>	<b>0.0479</b>

# ML – Final Project

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## Chapter5: Conclusion

Comparing the results.



## Conclusion

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- Ambiguities

- ✓ It can be seen that after removing all the pooling layers, the accuracy of the model being trained is always upward and reaches 100% in the final epochs, which can indicate overfitting.
- ✓ Also, the lack of validation data and evaluation of the model by it also makes it difficult to judge the relationship of the model's conditions.

# ML – Final Project

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## Chapter6: References

Introduce The References used in This Presentation.



## References

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- [2] R. O. Duda, P. E. Hart, and D. G. Stork, *Pattern Classification*, 2nd ed. Nashville, TN: John Wiley & Sons, 2000.
- [3] M. Elgendy, *Deep learning for vision systems*. New York, NY: Manning Publications, 2021.



Thanks for Your Attention

