

#1 LOGO,20
LOGO STRING LANGUAGE RJG+PMW 5/21/1970 (LOGO,20) - PASS 1

#2 LOGO,20
LOGO STRING LANGUAGE RJG+PMW 5/21/1970 (LOGO,20) - PASS 2

PNT 5727 SEG+2 SEG

PNT 1 7225 BEFORC+55 COMMANDS 1
PNT 1 7215 TURTH+4 COMMANDS 2
PNT 1 7353 LISTAB+2 LIST
PNT 1 7152 SVDRA+2 SAVE
PNT 1 7103 HOARDD+1 GET FILE IN
PNT 1 7351 GDBYEB+1 EDIT ERASE DEFINITION
PNT 1 7210 INTXTD+3 TT INPUT
PNT 1 7153 GTGETA+2 FILE INPUT
PNT 1 7341 LTALT2+2 PRINT AND REQUEST
PNT 1 6664 SUPDOG+34 SUPERDO
PNT 1 7164 DTEM+2 RANDOM FILE STUFF
PNT 1 6261 FINITB+3 Q-RANDOM FILE STUFF
PNT 1 7003 EGETX+1 LINE EDITOR
PNT 1 7122 ERTBL+757 ERRORS
PNT 1 7271 ETXTB2+2 SECOND ERRORS
USW 6076 EFIN3+2 CHARAC PDL
USW 6101 EFIN3+5 CHARAC CAP
PNT 1 6123 ETXTB3+2 THIRD ERRORS
PNT 1 6511 INCON1+1 INITIALIZATION
PNT 7656 FOO

#J

#B LOGO,20

#S LOGO,20

#A

CONSTANTS AREA, INCLUSIVE

FROM TO
7401 7656

#H

DRA IF DRUM: 275730
277304 COMMAND TABLE
277505 SYSTEM TABLE
301021 LIST TABLE
300015 COMMANDS 1
300746 COMMANDS 2
300145 LIST
300447 SAVE
300110 GET FILE IN
300152 EDIT ERASE DEFINITION
300742 TT INPUT
300543 FILE INPUT
301042 PRINT AND REQUEST
300236 SUPERDO
301677 RANDOM FILE STUFF
300512 Q-RANDOM FILE STUFF
300541 LINE EDITOR
301062 ERRORS
301122 SECOND ERRORS
301102 THIRD ERRORS
301041 INITIALIZATION
SEG TOC 301342
MAIN PROGRAM 301401

L O G O_{TM}

Copy write 1969

BBN_®

LOGO STRING LANGUAGE RJJ+PMW 7/29/1969 (LOGO,16)

RESTSU=73
IOPMAX=74
TISMAX=75
TTNO=76
TRAPPC=77
ERCODE=102
OWNWD=104
TTTSU=105
IOPTSU=106
FSA=107
STS=110
JMODE=111
ORG=123
TYIHNG=IOT 100
TYI=IOT 200
TYO=IOT 300
TIS=IOT 400
TOS=IOT 500
TTCKS=IOT 1000
SUPGO=IOT I 4100
TTMODE=IOT 1100
RSMC=IOT 1200
DELAY=IOT 1600
WPP=IOT 3200
GTD=IOT 3400
PEEK=IOT 3700
GRDR=IOT 4100
RPA=IOT 4200
RRDR=IOT 4300
GPUN=IOT 4400
PPA=IOT 4500
RPUN=IOT 4600
RCK=IOT 4700
RAI=IOT 6100
RAB=IOT 6140
EAI=IOT 6200
EAB=IOT 6240
WNIF=IOT 6300
WNIH=IOT 6320
WNBF=IOT 6340
WNBH=IOT 6360
SGI=IOT 5300
WAI=IOT 6400
WAB=IOT 6440
IVNR=IOT 6500
IVNW=IOT 6600
IVNRW=IOT 6640
IVNE=IOT 6660

EDIT=IOT 10100
RPB=IOT 10200
DNM=IOT 10600
SNM=IOT 11000
TDNUM=IOT 11200
STD=IOT 11300
DTM=IOT 11415
DDT=IOT 11515
HALT=IOT 12401

RAIS=RAI"U"2
RAIL=RAI"U"2
WAIP=WAI"U"22
RAIP=RAI"U"2
WNIP=WNIH"U"2
WNIL=WNIF"U"2
WAIL=WAI"U"2
SGIL=SGI"U"2
EAIL=EAI"U"2
RAIFL=RAI"U"2
WAIFL=WAI"U"2
SGIFL=SGI"U"2
WNIFL=WNIF"U"2
EAIFL=EAI"U"2
SENUM=276
PASNUM=300
NAMNUM=301

BCNT=20
BLNG=98.
PDLNG=20000.
&L

```
DEFINE SJSP A
    JSP .SJSP
    A
TERMINATE SJSP
```

```
DEFINE SJMP A
    JDA .SJMP
    A
TERMINATE SJMP
```

```
DEFINE LODE A
    LIO A
    LAC (JMP-1)
TERMINATE LODE
```

```
DEFINE STORE A,B
    LIO I A+1
    DIO B
    LAC A
    SUB A+5
    DAC B+1
TERMINATE STORE
```

```
DEFINE LOAD A
    LIO A
    LAC A+1
TERMINATE LOAD
```

```
DEFINE UNLOAD A
    DIO A
    DAC A+1
TERMINATE UNLOAD
```

```
REPEAT @IF P,EQUALS LDCOM,NULL
DEFINE REMLD A,B
EQUALS B, LDCOM
DEFINE LDCOM
EQUALS LDCOM,B
EXPUNGE B
LDCOM
TEXT !A#!
TERMINATE LDCOM
TERMINATE REMLD
```

```
DEFINE COLON A
    A=SEGNO"T"!+.
TERMINATE COLON
&L
```

```
DEFINE UNSTEP A
```

```
    LAC A
```

```
    IDC
```

```
    IDC
```

```
    SUB (1)
```

```
    DAC A
```

```
TERMINATE UNSTEP
```

```
DEFINE USED A
```

```
    LAC (010000)
```

```
    IOR I A+4
```

```
    DAC I A+4
```

```
TERMINATE USED
```

```
DEFINE UNREAD A
```

```
    LAC A+4
```

```
    JDA RUNFRZ
```

```
TERMINATE UNREAD
```

```
DEFINE NEWSEG COMMENT/C
```

```
    REPEAT 1IF VP .-CON,CON=.
```

```
    REPEAT 1IF P,PRINT !COMMENT!
```

```
    REPEAT 0IF P,REMID COMMENT,C
```

```
    SEGNO=SEGNO+1
```

```
    SEG/           CON=.
```

```
    0
```

```
TERMINATE NEWSEG
```

```
EQUALS HERE,NULL
```

```
DEFINE REMOTE A/B
```

```
EQUALS B,HERE
```

```
DEFINE HERE
```

```
EQUALS HERE,B
```

```
EXPUNGE R
```

```
HERE
```

```
A
```

```
TERMINATE HERE
```

```
TERMINATE REMOTE
```

```
DEFINE SYMBOL NAME,DATA/A,B
```

```
A,          0
```

```
    TEXT /NAME#/
```

```
    DATA
```

```
B,          A/           B-A
```

```
B/          EXPUNGE A,B
```

```
TERMINATE SYMBOL
```

```
SEGNO=0
```

```
REPEAT 0IF P,CON=0
```

```
/SYMBOLS TEMPORARILY DEFINED : TO BE CHANGED LATER
```

```
CNAME=000001
```

```
CTHING=000002
```

```
&L
```

100/ JMP LOADER
OWNWD/ TEXT .LOG.
ORG/ /LOADER FOR LOGO (PLAGERIZED FROM STRINGCOMP)
TOCBK, . 50./
DATABK, . 50./
TOCP, 0
DATAP, 0

/SUBROUTINES AND STORAGE FIRST SO CAN EASILY ZERO MOST OF LOADER
TGWORD, DAP TGWX /GET NEXT WORD FROM BINARY FILE
LAW DATABK 50. /ARE WE OFF TOP OF DATA BLOCK
SAS DATAP
JMP GWORD2 /NO
LAW TOCBK 50. /YES: ARE WE OFF TOP OF TOC
SAS TOCP
JMP GWORD1 /NO
LAW TOCBK /YES: GET NEXT TOC BLOCK
LIO TOCBK
RAB 2
LAW TOCBK 1 /RESET POINTERS
DAC TOCP
GWORD1, LIO I TOCP /GET NEXT DATA B
IDX TOCP
LAW DATABK
DAC DATAP
RAB 2
GWORD2, LIO I DATAP
IDX DATAP
TGWX, JMP .

T21, DAP T22 /TYPE OUT NUMBER
LAI
LIO TCC
SNM+43
CLA
TYO /TYPE 2 SPACES
TYO
LCH I TXTCOM
SAD TEOM
JMP .+3
TYO
JMP .-4
LAC TJMP
IOR TXTCOM
DAC TXTCOM
LAC TCD
TYO 1
TCD, 760000
T22, JMP .

```
TEOM,      CHARACTER L#
TJMP,      JMP
TXTCOM,    0
          TEXT /COMMAND TABLE#/
          TEXT /SYSTEM TABLE#/
          TEXT /LIST TABLE#/
          REPEAT 1IF P,LDCOM
          REPEAT 1IF P,[REPEAT 4,CHARACTER L#]
TXTCOM+200./
&L
```

TXT5, TEXT .SEG TOC #.
TXT6, TEXT .DRA IF DRUM: #.
TXT2, TEXT .CHECKSUM ERROR#.
TXT4, TEXT .MAIN PROGRAM #.
TCRPB, RPB
TCA, DZM CON
TCG, JSP TGWORD
T16, SEGNUM
TEXT .LOG.
Ø

T30, Ø
T36, Ø
T32P, Ø

T32, 98.
REPEAT 97.,Ø

T31, Ø
DZM T36
DAP T37
LAW T31B /OUTPUT COMTBL, SYSTBL, ETC'.
DAP T35X
T31B, LAW T32+3
DAC T32P
T31A, LAC I T31
DAC I T32P
SZA I
JMP T37 /END OF LIST
IDX T31
IDX T32P
SAD T39
JMP T35 /END OF BUFFER
JMP T31A

&L

T35, LAW T32
DZM T32+2
WNIL+1 /WRITE OUT A BUFFER OF TABLE
0
LAC T36
DIO T36
SZA I
JMP T38
LIA .
LAW T32
RAIL+1
0
LAC T36
DAC T32+2
LAW T32
WAIT+1
0
T35X, JMP T31B
T37, LAW . /RETURN ADR DAPPED INTO HERE
DAP T35X
JMP T35
T38, DIO I TV1
IDX TV1
JSP T21 /TYPE OUT ADR OF TABLE
JMP I T35X
T39, T32+98.
&L

```
DEFINE C NAME,DATA,BITS/A,B
A,
    0
    TEXT /NAME#/,
    DATA+700000
B,
    A/           BITS"T"10000+B-A
B/
    EXPUNGE A,B
TERMINATE C
```

```
/40-WHEEL ONLY COMMAND
/20-(SOME PARSING INFO, NOT USED NOW)
/10-LEGAL AS STORED COMMAND
/4-LEGAL AS DIRECT COMMAND
T33,
    C TO,TO,4
    C CALL,MAKE,14
    C RETURN,RETURN,10
    -C HOARD,HOARD,54
    -C SHARE,SHARE,54
    C TITLE,TITLE,14
    -C BURY,BURY,54
    C WAIT,WAIT,14
    -C DIGUP,DIGUP,54
    C IF,IF,14
    -C UNLOCK,UNLOCK,14
    -C LOCK,LOCK,14
    C EDIT,.EDIT,4 /EDIT ILLEGAL IN ANY FORM FROM FILE
    C END,END,14
    C TRACE,TRACE,14
    C ERASE,ERASE,14
    C LIST,LIST,14
    C GOODBYE,GOODBYE,14
    C PRINT,PRNT,14
    C TYPE,TYPE,14
    C OUTPUT,RETURN,10
    C MAKE,MAKE,14
    C STOP,STP,10
    C DO,SUPDO,14
    C LOCAL,LOCAL,10
    C SAVE,SAVE,14
    C GET,GET,14
    C GO,GO,10
    C DDTBBN,DDTA,54
    C RESET,RESET,14
    C ABBREVIATE,ABBT,14
    C TEST,TEST,14
    C PASSWORD,PSWORD,14
/"Q"COMMANDS ARE FOUND ONLY IN READING FROM FILES
    C "Q"TO,GTTO,4
    C "Q"BTO,GBTBTO,4          /HIDDEN PROCEDURE
    C "Q"END,GTEND,4
    C "Q",GTFINI,4
    0
```

&L

```
DEFINE S NAME,DATA
A,
    0
    TEXT /NAME#/
    600000 DATA
B,
    A/          B-A
B/
    EXPUNGE A,B
TERMINATE S
```

```
DEFINE S0 NAME,DATA
A,
    0
    TEXT /NAME#/
    500000 DATA
B,
    A/          B-A
B/
    EXPUNGE A,B
TERMINATE S0
```

```
T34,
S FIRST,FIRST
S EMPTYQ,EMPTQ
S ZEROQ,ZEROQ
S BEFOREP,BEFOREP
S EMPTYP,EMPTQ
S ZEROP,ZEROQ
S DATE-GOTTEN,DATEGT
S SIZE,SIZE
S INITIALS,FINIT
S OWNER,OWNER
S WORDP,WORDQ
S DATE-SAVED,DATESV
S SENTENCEP,SENTO
S NUMBERP,NUMQ
S GREATERP,GREATQ
S IS,IS
S ENTRIES,ENTRIES
S BUTFIRST,BUTF
S LAST,LAST
S BUTLAST,BUTL
S COUNT,COUNT
S THING,THING
S WORDQ,WORDQ
S SENTENCEQ,SENTO
S NUMBERQ,NUMQ
S WORD,WRD
S MAXIMUM,MAXIMUM
S SENTENCE,SENT
S SUM,SUM
S ASK,ASK
S MINIMUM,MINIMUM
S GREATERQ,GREATQ
S BOTH,BOTH
S EITHER,OR
```

S OR,OR /TEMPORARY
S DIFFERENCE,DIFF
SØ ABBREVIATIONS,ABBR'S
SØ ABBREVIATION,ABBR
SØ ALL,ALL
SØ AND,CAND
SØ COMMENT,COMMENT
SØ PROCEDURES,PRCD'S
SØ NAMES,NAMES
SØ ENTRY,ENTRY
SØ FILE,FILE
SØ FILES,FILES
SØ CONTENTS,CONTENTS
SØ REQUEST,REQUEST
SØ CLOCK,CLOCK
SØ TIME,TIME
SØ DATE,DATE
SØ RANDOM,RANDOM
SØ AS,AS
SØ TRACES,TRACES
SØ LINE,LINE
SØ OF,OF
SØ ON,ON
SØ TRUE,ATRUE
SØ FALSE,AFALSE
Ø

&L

```

DEFINE LC TYPE,NAME,ADDR/A,B,C
    C=0
IRPC[,,NAME]
    C=C+1
    REPEAT 1IF VZ C-3,C=0
ENDIRPC
    TYPE"T"100000 ADDR
A,
    0
    TEXT /NAME#/
B,          A/           B-A+1IF VP C-1/"T"200000+1IF VP C-2/"T"100000
B/          REPEAT 1IF P,EXPUNGE A,B,C
TERMINATE LC

```

```

T40,      LC 7,IF,IF      /COMMANDS TO BE LISTED (ALL COMMANDS)
LC 7,WAIT,WAIT
LC 7,OUTPUT,RETURN
LC 7,UNLOCK,UNLOCK
LC 7,LOCK,LOCK
LC 7,HOARD,HOARD
LC 7,SHARE,SHARE
LC 7,DDTBBN,DDTA
LC 7,TITLE,TITLE
LC 7,BURY,BURY
LC 7,DIGUP,DIGUP
LC 7,DO,SUPDO
LC 7,EDIT,.EDIT
LC 7,END,END
LC 7,TRACE,TRACE
LC 7,ERASE,ERASE
LC 7,LIST,LIST
LC 7,GOODBYE,GOODBYE
LC 7,MAKE,MAKE
LC 7,SAVE,SAVE
LC 7,GET,GET
LC 7,PRINT,PRNT
LC 7,RETURN,RETURN
LC 7,TYPE,TYPE
LC 7,TEST,TEST
LC 7,RESET,RESET
LC 7,ABBREVIATE,ABBT
LC 7,PASSWORD,PSWORD
LC 7,STOP,STP
LC 7,LOCAL,LOCAL
LC 7,TO,TO
LC 7,GO,GO
LC 6.IS,IS
LC 6,BOTH,BOTH
LC 6,ASK,ASK
LC 6,BEFOREP,BEFOREP

```

&L

LC 5,AND,CAND
LC 6,ENTRIES,ENTRIES
LC 5,TRACES,TRACES
LC 5,OF,OF
LC 5,TRUE,ATRUE
LC 5,FALSE,AFALSE
LC 6,FIRST,FIRST
LC 6,BUTFIRST,RUTF
LC 6,LAST, LAST
LC 6,INITIALS,FINIT
LC 5,LINE,LINE
LC 6,BUTLAST,BUTL
LC 6,COUNT,COUNT
LC 6,DATE-GOTTEN,DATEGT
LC 6,SIZE,SIZE
LC 6,OWNER,OWNER
LC 6,THING,THING
LC 6,WORDP,WORDQ
LC 6,SENCEP,SENTQ
LC 6,NUMBERP,NUMQ
LC 6,EMPTYP,EMPTQ
LC 6,ZEROP,ZEROQ
LC 6,WORD,WRD
LC 6,GREATERP,GREATQ
LC 6,DATE-SAVED,DATESV
LC 6,MAXIMUM,MAXIMUM
LC 6,EITHER,OR
LC 6,MINIMUM,MINIMUM
LC 6,SENCE,SENT
LC 6,SUM,SUM
LC 6,DIFFERENCE,DIFF
LC 5,ABBREVIATIONS,ABBR
LC 5,CONTENTS,CONTENTS
LC 5,NAMES,NAMES
LC 5,ENTRY,ENTRY
LC 5,FILE,FILE
LC 5,FILES,FILES
LC 5,ALL,ALL
LC 5,COMMENT,COMMENT
LC 5,PROCEDURES,PRCDS
LC 5,ABBREVIATION,ABBR
LC 5,REQUEST,REQUEST
LC 5,RANDOM,RANDOM
LC 5,CLOCK,CLOCK
LC 5,TIME,TIME
LC 5,DATE,DATE
LC 5,ON,ON
LC 5,AS,AS
0

&L

LOADER, CLF 7
LAW TXTCOM+1
DAC TXTCOM
LAW TXT7 /START OF LOADER
TOS
LAW TXT6
TOS /"DRA IF DRUM"
LAW TOCBK /TYPE INTO EXTRA SPACE
DAC FSA
TIS
LAW TOCBK
EDIT
JMP LOADER
DNM 16 /TYPE IN OCTAL NUMBER WITH NO SIGN
STF 3 /OR OTHERWISE ASSUME PAPER TAPE
LIA
LAC TCD
TYO
LAC TCG /CHOOSE INSTRUCTION FOR WHICH TYPE OF FILE
SZF 3
LAC TCRPB
DAC T1
SZF I 3 /IF PAPER TAPE GET READER
JMP .+3
GRDR 40
XX
DIO T30 /SAVE IO
LAW T33 /COMTBL
JDA T31
LAW T34 /SYSTBL
JDA T31
LAW T40 /LIST TABLE
JDA T31
LIO T30
LAW TOCBK /READ IN FIRST TOC BLOCK IF DRUM
SZF I 3
RAB 2
LAW TOCBK 2 /AND SET POINTERS
DAC TOCP
LAW DATABK 50. /AND SET SO DATA BLOCK WILL AUTOMATICALLY LOAD
DAC DATAP
STF 4 /IF FROM DRUM: SKIP TO AFTER FIRST JMP BLOCK
SZF 3
T2, CLF 4 /BEGINNING OF LOADER PROPER
LAW SEG /ZERO OUT SEGMENT AREA
DAP .+1
DZM .
IDX .-1
SAS TCA
JMP .-3
CLF 1 /SET TO BE LOADING SEGMENTS

T1, . /GET FIRST WORD
DIO T4 /FIRST ADDRESS
DIO T5 /CHECK SUM
SPI /JUMP BLOCK?
Ø /IF SO DISPATCH
T4, XCT T1 /READ ADDRESS OF LAST WORD+1
DIO T6
LAI
ADD T5 /RESET CHECKSUM TO INCLUDE IT
DAC T5
CLA
DIP T4 /SET SO USING ONLY 12 BIT ADDRESS
DIP T6
T7, XCT T1 /GET NEXT WORD
SZF I 4
DIO I T4 /STORE IF NOT SKIPPING
LAI
ADD T5 /AND UPDATE THE CHECKSUM
DAC T5
IDX T4 /SET FOR NEXT WORD
AND TC7777
SAS T6 /WAS THIS THE LAST WORD
JMP T7 /NO: LOOP
XCT T1 /YES: CHECK CHECKSUM

&L

LAI
SAD T5
JMP T1 /OK
LAW TXT2 /"CHECKSUM ERROR"
TOS 1
T6, Ø
RRDR /RELEASE READER AND QUIT
JMP T15

T11, STF 1 /SEGMENT LOADER : FLAG 1 SAYS MAIN SEGMENT
T8, LAW 10 /WAIT 10 SECONDS IF FROM TAPE
SZF 3
DELAY
LAW SEG
WNIL 1

T5, Ø /WRITE OUT SEGMENT
TV1, DIO COMTBL /AND SAVE DRA'S
DIO SEGDRA
IDX TV1
JSP T21 /TYPE OUT NUMBER ALSO
SZF I 1
JMP T2 /GO GET REST OF SEGMENTS
LAW TEME /DONE: WRITE OUT SEGMENT TOC
WNIL 1
TC7777, 7777
LAW T16
IVNRW+1
Ø
LAW TXT5 /TYPE OUT ADDRESS OF SEGMENT TOC
TOS
JSP T21
LAW 36 /WRITE OUT MAIN SEGMENT
WNIL 1

T12, Ø
&L

DIO T14
LAW TXT4
TOS 1
TCC, 6
JSP T21
TCC+2, RRD^R
LAW TOCBK /ZERO OUT AREA OCCUPIED BY LOADER
DAP .+1
T13, DZM .
IDX .-1
SAS TCB /FEW WORDS STILL THERE
JMP T13
LAW 36
LIO T14
DIO 42
T15, WAIL /REWRITE MAIN SEGMENT WITH AC AND IO
LAW TXT7
TOS
DZM 66 /HALT IN DDT WITHOUT TYPEOUT
JMP 66

TCB, DZM T13
T14, 0
TXT7, 771477
157715
771577
157715
767674

WORD JMP T2
&L

71/ JMP GDBYEA JMP GDBYEA
100/ JMP LOGO JMP ERRS
RESTSU/ JMP MARKBK /DZM BRKCNT
TTTSU/ CAL BRKERR
IOPTSU/ CAL IOPERR
ORG/ BASE,
ORG+BLNG"T"BCNT/
/FIND BUFFER TO USE AND SET UP POINTERS (TRANSPARENT TO IO)
FBUF, DAP FITMX
DIO DRUMI
LAC (10000) /SET TO LARGER THAN POSSIBLE
DAC DRUMT
LAW BCHK
DAP FBUFA+1 /SEARCH COUNT TABLE FOR OLDEST REFERENCE
FBUFA, LAW 7777 /GET COUNT OF NEXT DRA
AND .
SUB DRUMT /ARE WE LESS THAN PREVIOUS
SMA
JMP FBUFB
LAC I FBUFA+1 /YES!-IS THIS LOCKED IN CORE
AND (76000)
SZA
JMP FBUFB /YES!-SO FORGET IT
LAW 7777 /NO!-GET ORIGINAL COUNT
AND I FBUFA+1
DAC DRUMT /RESET NEW LIMIT
LAW I BCHK_BTBL
ADD FBUFA+1 /RESET DRA WHICH WILL HAVE TO GO
DAP BDRA
FBUFB, IDX FBUFA+1 /LOOK AT NEXT COUNT
SAS (AND BCHK+BCNT)
JMP FBUFA /LOOK TA NEXT NUMBER
JMP FITMC /DONE-SO HAVE FOUND LEAST

&L

/FIND ITEM WHOSE DRA IS IN IO (TRANSPARENT TO IO)
/R1-NOT IN CORE, R2-IN CORE AND POINTERS SET
FITM, DAP FITMX
DIO DRUMI
LAW BTBL-1 /SEARCH TABLE FOR DRUM ADDRESSES
DAP BDRA
FITMA, IDX BDRA
SAD (SAS BTBL+BCNT) /OFF END OF TABLE
JMP FITMX-1 /YES!-GIVE R1 FOR DRA NOT FOUND
LAI
BDRA, SAS . /WILL POINT AT DRA AT END
JMP FITMA
IDX FITMX /HAVE FOUND DRA SO R2
FITMC, LAW BCHK-BTBL
ADD BDRA
DAP BCOUNT /SET POINTER TO COUNT TABLE
SUB (SAS BCHK) /CALCULATE ADDRESS OF BUFFER
MUL (BLNG)
SCL 9S
SCL 8S
ADD (BASE)
DAC BBPTR
ADD (2)
DAC BBPTR1 /TO FWD PTR
IDA
DAC BBPTR2 /TO FIRST WORD
LIO DRUMI
FITMX, JMP .
&L

```

/GET ITEM IN CORE (DRA IN IO) (C(IO)=0 MEANS FORCE ITEM OUT)
CLI           /JSP GITM=1 FORCES ITEM OUT OF BUFFER
GITM,        DAP GITMX
              DIO DRUMT
              LAC I BDRA      /IS THE BLOCK ALREADY THERE?
              SAD DRUMT
              JMP GITMB      /YES!-SKIP THE READING JAZZ
              LIA
              LAC I BCOUNT    /IS THE BLOCK CHANGED
              AND (10000)
              SZA I
              JMP GITMA      /NO!-SO DON'T WRITE OUT
              LAC BBPTR      /YES!-SO WRITE IT OUT
              SNI I
              WAIP
              DZM I BCOUNT
              DZM I BDRA
GITMA,        LIO DRUMT      /READ IN BLOCK WANTED
              LAC BBPTR
              SNI I
              RAIP
              DIO I BDRA
GITMB,        IDX BTIME      /UPDATE QUEING ALGORITHM
              DAP I BCOUNT    /AND SET FOR THIS WORD
              SAS (10000)    /DID WE OVERFLOW COUNT
              JMP .
              LAW BCHK      /YES!-SET ALL COUNTS TO 0
              DAP GITMC+1
GITMC,        CLA
              DAP .
              IDX .-1
              SAS (DAP BCHK+BCNT)
              JMP GITMC
              DZM BTIME
              JMP GITMX

/GET ITEM (0 MEANS GET NEW ITEM)
CLI
GETIT,        DAP GETITX
              JSP FITM      /IS ITEM IN CORE
              JSP FBUF      /NO!-GO FIND BUFFER
              JSP GITM      /READ IN IF NECESSARY
GETITA,        LAC BBPTR    /GET ADDRESS OF BEGINNING OF BUFFER
              SNI I
GETITX,        JMP .
              DZM I BBPTR1   /0 THE LINKING WORD
              DZM I BBPTR2   /0 FIRST WORD
              JDA WNPCNT   /WNIP AND COUNT ITEMS TO ASSURE < 4 QTRKS
              LAC BBPTR
              DIO I BDRA    /SET UP POINTER IN TABLE
              JMP GETITX

```

```
NEWITM,    DAP NEWITX      /GET NEW ITEM INTO SAME BUFFER
          JSP GETIT      /SET UP POINTERS (C(AC)=C(BPTR))
          JDA WNPCNT     /WRITE NEW ITEM AND COUNT SO ONLY 4 QTRKS
          DIO I BBPTR1     /SET FORWARD CHAIN WORD
          JSP MARK       /MARK OLD BLOCK AS CHANGED
          JSP GITM-1      /FORCE OLD ITEM OUT OF CORE
          LIO I BBPTR1     /FORCE NEW ITEM TO BE ONE IN CORE
          DIO I BDRA
          JSP MARK       /MARK IT CHANGED ALSO
          DZM I BBPTR1
          DZM I BBPTR2
NEWITX,    JMP .
  
RUNFRZ,    0             /POINTER IN AC : READ UNFREEZE
          DAP RUFRZX
RUNFRZ+2,   CLA
          SAD RUNFRZ
          JMP RUFRZX
          LAC (-400000)
          AND I RUNFRZ
          DAC I RUNFRZ
RUFRZX,    JMP .
  
/MARK PRESENT ITEM AS USED
MARK,      DAP .+4
          LAC (10000)
          IOR I BCOUNT
          DAC I BCOUNT
          JMP .
  
WNPCNT,    0             /ROUTINE TO WRITE ON HELD QTRKS AND
          DAP WNPCNX     /ASSURE THAT NO MORE THAN FOUR
          LAC WNPCNT     /QUARTER TRACKS ARE HELD
          WNIP
          IDX ITMCNT
          SAD (10000)
          CAL QTRERR     /YOU LOSE AND HALT
WNPCNX,    JMP .
&L
```

/ROUTINE TO SET UP BUFFER
/C(AC) IS RELATIVE CHARACTER POINTER INTO BLOCK
/C(IO) IS DRA OF THE BLOCK
/WORD FOLLOWING JDA IS ADDRESS OF SIX WORD BLOCK CONSISTING OF :
/TEXT POINTER, DRUM ADDRESS, BOTTOM OF BUFFER, TOP OF BUFFER, POINTER TO
/TABLE OF COUNTS, POINTER TO BEGINNING OF TEXT BUF.
SETUP, 0
 DAP SETUPX
 LAC I SETUPX /GET ADDRESS OF FIVE WORD BLOCK
 DAP SETUPA
 JSP GETIT /GET ITEM DESIRED INTO CORE
 LAC BBPTR2
 ADD SETUP /CALCULATE PHYSICAL TEXT POINTER
SETUPA, DAC . /AND SAVE IN TEXT POINTER
 IDX SETUPA
 LAC BDRA
 DAC I SETUPA
 IDX SETUPA
 LAC BBPTR1 /SET EXT POINTER TO BOTTOM OF BUFFER
 IOR (600000)
 DAC I SETUPA
 IDX SETUPA
 LAC BBPTR /SET POINTER TO TOP OF BUFFER
 ADD (JMP+BLNG-1)
 DAC I SETUPA
 IDX SETUPA
 LAC I BCOUNT
 IOR I SETUPX
 DIP I BCOUNT
 IDX SETUPX
 LAC BCOUNT /SAVE POINTER TO CHECK TABLE
 DAC I SETUPA
 IDX SETUPA
 LAC BBPTR2
 DAC I SETUPA
SETUPX, JMP .
MARKBK, DZM BRKCNT /MARK EXISTENCE OF BREAK
 RSMC+3 /AND DEBREAK
CHKBRK, DAP CHKBRX /HAS THERE BEEN A BREAK
 CLA
 SAD BRKCNT /0 IF BREAK
 CAL BRKERR
CHKBRX, JMP .
&L

```

GETPDL,    DAP GETPDX      /SET UP POINTERS FOR PUSH-DOWN
           JSP GETIT       /GET DESIRED ITEM INTO CORE
           DIO PDLDRA
           LAC (-40000)   /UNFREEZE PREVIOUS ITEM
           AND I PLCOUNT
           DAC I PLCOUNT
           LAC BCOUNT
           DAC PLCOUNT   /SET FREEZE PTR TO THIS ITEM
           LAC (40000)   /FREEZE THIS ONE
           IOR I PLCOUNT
           DAC I PLCOUNT
           LAC BBPTR1
           DAP PUSHF      /RESET FORWARD POINTER
           IDA
           DAP PUSHG      /RESET BACK POINTER
           IDA
           DAP PUSHP      /RESET POINTER TO PRESENT LOCATION
           ADD (BLNG-4)
           DAP PUSHT
           SUB (1)        /RETURN IN AC FOR PULL ROUTINE
GETPDX,    JMP .
          

PUSH,      0          /PUSH DOWN ROUTINE (TRANSPARENT TO AC)
           DAP PUSHX
           DIO PUSHI
PUSHA,    LAC I PUSHX
           DAP PUSHB
           AND (770000)
           SZA
           JMP PUSHC      /NOTHING TO PUSH
           LAC PUSHP      /ARE WE OFF TOP OF BUFFER?
           SAS PUSHT
           JMP PUSHD      /NO
           LIO .
           SNI I
           JMP PUSHD-1    /YES- IS THE FORWARD PTR 0
           JSP GETIT-1
           DIO I PUSHF
           LAC PDLDRA
           DAC I BBPTR2
           JSP GETPDL
           LAC (10000)
           IOR I PLCOUNT
           DAC I PLCOUNT
           IDX PDLCNT
           SAD (PDLNGL)
           CAL PDLERR
PUSHB,    LAC .
           DAC .
           IDX PUSHX
           IDX PUSHP
           JMP PUSHA
PUSHP,    LAC .
           DAC .
           IDX PUSHX
           IDX PUSHP
           JMP PUSHA

```

PUSHC, LAC PUSH
LIO PUSHI
PUSHX, JMP .

PUSHG, DAC . /PTR TO BACK PTR
&L

```

PULL,      0
          DAP PUSHX
          DIO PUSHI
PULLA,     LAC I PUSHX
          DAP PULLB      /GET ADDRESS OF WHERE TO PUT
          AND (770000)    /IS THERE ANYTHING MORE TO PUT
          SZA
          JMP PULLC      /NO
          LAW I 1        /YES-BACK UP COUNT 1
          ADD PDLCNT
          DAC PDLCNT
          LIO I PUSHG      /BACK PTR TO IO (USED IF OFF BOTTOM)
          LAW I 1        /BACK UP PDL PTR 1
          ADD PUSHP
          SAD PUSHG      /ARE WE OFF BEGINNING OF BUFFER
          JSP GETPDL    /YES-GO GET PREVIOUS BLOCK
          DAP PUSHP
          LAC I PUSHP
          DAC .
          IDX PUSHX
          JMP PULLA

PULLC,     LAC PULL
          JMP PUSHC+1

ACPUSH,    0
          JDA PUSH
          ACPUSH
          JMP PUSH+1

ACPULL,    DAP .+3
          JSP PULL+1
          PULL
          LAW .
          JMP PULL+1

PDLCLR,   DAP PDLCLX      /CLEAR PDL: CLEAR TO POSITION IN IO
          LAI
          SAD PDLCNT
PDLCLX,   JMP .
          JDA PULL
          TEMA
          JMP PDLCLX-1

SGET,      DAP SGETX      /ROUTINE TO GET CHARACTER FROM SYMBOL
          IDX SGETP      /STORED WITH FIRST 15. CHARACTERS IN
          SUB (LAC SYM+5) /SYM-SYM+5
          SMA
          JMP SGETA      /NOW LOOKING IN VIRTUAL MEMORY FOR CHARACTER
          DZM FWORDP+4    /MARK THAT STILL LOOKING IN CORE
SGETP,
SGETX,
&L
          LAC .
          JMP .

```

SGETA, SZA /IS THIS FIRST TIME TO LOOK AT DRUM
JMP SGETB /NO
LODE NDRA /YES. SET UP REGISTERS
JDA SFWORD
SGETB, JSP FWORD
JMP SGETX

GWORD, DAP GWORDX /GET A WORD FOR SEARCH ROUTINES
LAC GWORDP
SAD GWORDP+3
GWORDF, JSP GWORDA
IDX GWORDP
GWORDC, LAC I GWORDP
GWORDX, JMP .

NTHWD, Z
DAP GWORDX
LAC NTHWD /COMPARE TOP AND C(GWORDP)+N
AND (7777)
ADD GWORDP
SUB GWORDP+3
SPQ
JMP NTHWDA /REMAIN WITHIN THIS BLOCK
DAC NTHWD /RESET N AND GO TO NEXT BLOCK
LAW NTHWD+2
GWORDA, DAP GWORDB /GET NEXT BLOCK FOR GWORD
JSP UGWORD
LIO I GWORDP+2
SNI I
JMP GWORDE
LIO I GWORDP+1 /DRA
JSP NEWITM
GWORDE, LAC (JMP-1)
JDA SGWORD
GWORDD, NOP
GWORDB, JMP .

NTHWDA, ADD GWORDP+3
DAC GWORDP
JMP GWORDC

USEDG, DAP USEDGX /MARK GWORDP AS USED
LAC (010000)
IOR I GWORDP+4
DAC I GWORDP+4
USEDGX, JMP .
&L

GWORDS, Ø
DAP GWRDSX
JSP GWORD
JSP USEDG
LAC GWORDS
DAC I GWORDP
GWRDSX, JMP .

SGWORD, Ø /SET UP GWORDP
DAP SGWRDX
LAC SGWORD
JDA SETUP
400000 GWORDP
SGWRDX, JMP .

RGWORD, DAP RGWRDX /CALCULATE RELATIVE POINTER
LIO I GWORDP+1
LAC GWORDP
SUB GWORDP+5
RGWRDX, JMP .

UGWORD, DAP RUFRZX /FREE GWORDP
LAC GWORDP+4
DAC RUNFRZ
JMP RUNFRZ+2

FWORD, DAP FWORDX /ANOTHER READ ROUTINE
LAC FWORDP
SAD FWORDP+3
JSP FWORDA
FWORDB, IDX FWORDP
LAC I FWORDP
FWORDX, JMP .

FWORDA, DAP FWORDD
JSP UFWORD
LIO I FWORDP+2
SNI I
JMP FWORDE
LIO I FWORDP+1
JSP NEWITM
FWORDE, LAC (JMP-1)
JDA SFWORD
FWORDD, JMP .

```
SFWORD, 0           /SET FWORDP
    DAP SFWRDX
    LAC SFWORD
    JDA SETUP
    200000 FWORDP
SFWRDX, JMP .
UFWORD, DAP UFWRDX      /RELEASE FWORDP
    CLA
    SAD FWORDP+4
    JMP UFWRDX
    LAC (-200000)
    AND I FWORDP+4
    DAC I FWORDP+4
UFWRDX, JMP .
USEDFF, DAP USEDFFX     /MARK FWORDP AS USED
    LAC (010000)
    IOR I FWORDP+4
    DAC I FWORDP+4
USEDFFX, JMP .
FWORDS, 0           /AUXILLARY ROUTINE TO STORE THRU FWORDP
    DAP FWORDT
    JSP FWORD
    JSP USEDFF
    LAC FWORDS
    DAC I FWORDP
FWORDT, JMP .
&L
```

TLINE, DAP SLINEX
LIO CHARNO
SNI
JMP SLINEX
SLINE, DAP SLINEX
LAC (760000)
TYO
DZM CHARNO
SLINEX, JMP .
TWORD, DAP TWORDX /GET NEXT WORD FROM A COMMAND
LAW I 1 /DECREMENT COUNT LEFT
ADD NPTR
DAC NPTR
LAC TEXTP
SAD TEXTP+3
JSP TWORDA
IDX TEXTP
TWORDB, LAC I TEXTP
TWORDX, JMP .

GNS, DAP GNSX /GET NEXT SYMBOL: FORGET COMMENTS
JSP TWORD
AND (700000)
SAD (100000)
JMP GNSA /COMMENT
LAC I TEXTP /NOT COMMENT
GNSX,
GNSA, JSP EVALG
JMP GNS+1

GNST, Z
DAP GNSV /SKIP OVER N WORDS
LAC NPTR /UPDATE REGISTERS LEFT COUNTER
SUB GNST
DAC NPTR
GNSB, LAC TEXTP
SUB TEXTP+3
ADD GNST
SPO
JMP GNSC
DAC GNST
LAW GNSB
TWORDA, DAP TWORDC
JSP UTWORD
LIO I TEXTP+2
SNI I
JMP TWORDD
LIO I TEXTP+1
JSP NEWITM
TWORDD, LAC (JMP-1)
JDA STWORD
LAC TEXTP
TWORDC, JMP .
&L

GNSC, ADD TEXTP+3
DAC TEXTP
GNSV, JMP .

UTWORD, DAP UTWRDX /RELEASE TEXTP
LAC (-100000)
AND I TEXTP+4
DAC I TEXTP+4
UTWRDX, JMP .

STWORD, Z
DAP STWRDX
LAC STWORD
JDA SETUP
100000 TEXTP
STWRDX, JMP .
&L

/DRUM SEARCH ROUTINE

/R1 MEANS ENTRY IS NOT IN TABLE

/R2 MEANS ENTRY IS IN TABLE AND VARIABLES SET UP

DLOOK, DAP DLOOKX
LAC (JMP-1)
DLOOKF, JDA SGWORD
JMP DLOOKH

DLOOKB, LAI /GET NEXT RELATIVE COUNT

SUB (1)

JDA NTHWD

DLOOKH, JSP RGWORD

DIO SDRA

DAC SDRA+1

JSP GWORD

DIP POINT

/SAVE TOP BITS

AND (7777)

SZA I

/ARE WE DONE

JMP DLOOKG

/YES

LIA

/RELATIVE COUNT TO IO IN CASE FAIL

SUB (3)

/COMPARE WE WORD COUNT OF SYMBOL

SZF 6

/SET MEANS ONLY ONE INFO WORD

IDA

SAS WRDCNT

/NOT SAME LENGTH

DLOOKA, LAW SYM-1

/PREPARE TO COMPARE WORDS

DAP SGETP

DZM TEMA

/SET COUNTER OF WORDS

DLOOKC, JSP GWORD

/GET WORD FROM TABLE

DAC TEMB

JSP SGET

SAD TEMB

JMP DLOOKD

/SO FAR SO GOOD

DLOOKE, JSP UFWORD

/FREE VIRTUAL MEMORY-DIDN'T MAKE IT

LAC WRDCNT

/GO GET NEXT RELATIVE COUNT

SZF I 6

IDA

SUB TEMA

JMP DLOOKB+2

&L

```
DLOOKD,    IDX TEMA      /COUNT WORD THAT WON
           SAS WRDCNT   /ARE WE DONE WITH SYMBOL YET
           JMP DLOOKC
           JSP UFWORD
           JSP GWORD     /WON-SO GET INFO
           DAC POINT+1
           SZF I 6       /DON'T GET ANOTHER IF WORD IF THERE ISN'T ONE
           JSP GWORD
           DAC POINT+2
           IDX DLOOKX    /GIVE RETURN 2
           JSP UGWORD
           LAC (NOP)     /RESET SO SURE THAT GWORD IS RIGHT
           DAC GWORDD
           CLF 6         /RESET TO TWO WORDS OF INFO
           JMP .
DLOOKG,
DLOOKX,
DLOOKI,    DAP DLOOKX   /SEPARATE ENTRY FOR VARIABLE LOOK-UP
           LAC (IDX GWORDP)
           DAC GWORDD
           LOAD VDRA
           JMP DLOOKF
&L
```

```

/IN CORE LOOK-UP ROUTINE
/WORD FOLLOWING IS ADDRESS OF TABLE
/NEXT RETURN MEANS THAT IT WAS NOT FOUND
/OTHER RETURN MEANS FOUND
LOOK,      DAP LOOKX
          LAC I LOOKX    /ADDRESS OF TABLE
LOOKA,     DAP LOOKP
LOOKP,     LAC .      /GET RELATIVE POINTER
          DAC TEMA      /SAVE LEGAL BITS IN CASE COMMAND
          AND (7777)
          SZA I
          JMP LOOKB      /SYMBOL NOT FOUND
          SUB (2)        /CALCULATE WORD COUNT OF SYMBOL
          SAD WRDCNT    /IS IT SAME LENGTH
          JMP LOOKC
          ADD (2)        /NO-GO GET NEXT SYMBOL
LOOKF,     ADD LOOKP
          JMP LOOKA

LOOKC,     LAW SYM-1   /SAME LENGTH : COMPARE TEXT
          DAP SGETP
          DZM TEMA      /COUNT OF WORDS LOOKED AT IN SYMBOL
LOOKD,     IDX LOOKP
          JSP SGET
          SAD I LOOKP
          JMP LOOKE      /STILL SAME
          JSP UFWORD    /LOST: GO TO THE NEXT SYMBOL
          LAW 1
          ADD WRDCNT
          SUB TEMA
          JMP LOOKF

LOOKE,     IDX TEMA    /ARE WE DONE
          SAS WRDCNT
          JMP LOOKD      /NOT DONE YET
LOOKG,     JSP UFWORD
          IDX LOOKP
          IDX LOOKX
          LIO I LOOKP
          DIO POINT+1
          DZM POINT+2
LOOKB,     IDX LOOKX
LOOKX,     JMP .

CHWRD,    0           /GIVEN CHARACTER COUNT: GET WORD COUNT
          DAP CHWRDX
          LAW 7777
          AND CHWRD
          SCR 9S
          SCR 8S
          DIV (3)
TEM8,      0
          SNI I
          IDA
          DAC WRDCNT
CHWRDX,   JMP .
&L

```

```

/FIND STEP GIVEN IN SNUM
/C(IO) IS DRA OF PROCEDURE
/R1←FOUND
/R2←NOT FOUND

SNUM,      0
FSTEP,     DAP FSTEPX
           LAC (JMP-1)
           JDA SGWORD      /USE GWORD TO GET WORDS
           JSP GWORD
           SUB (1)
           JMP FSTEPA+2

FSTEPA,    LAW I 2
           ADD TEMA
FSTEPA+2,  JDA NTHWD
           JSP RGWORD      /GET RELATIVE POINTER
           DIO SDRA
           DAC SDRA+1
           JSP GWORD      /GET RELATIVE POINTER
           DAC TEMA
           SZA I
           JMP FSTEPC-1    /OFF END
           JSP GWORD
           SUB SNUM
           SPA
           JMP FSTEPA      /NOT FOUND YET
           SZA             /FIND IT?
           IDX FSTEPX      /NO
FSTEPC,    JSP UGWORD
           LOAD SDRA
FSTEPX,    JMP .

/DISPATCH ON COMMAND: ENTER WITH TEXTP SET
DISPATCH,  JDA ACPUSH
           JSP CHKBKRK     /HAS THERE BEEN A BREAK?
           JSP GNS
           SZA I
           JMP NILL        /CONSTANT
           AND (700000)    /IS IT A VERB
           SAS (700000)
           JMP DO          /NO: SO IMPLIED DO
           XOR I TEXTP
           DAC .+2
           SJMP .
COMRTN,   JSP CLINE
POP,NILL, JDA PULL
           .+2
POPX,     SJMP .

ERRS,     SUB (1)       /CALCULATE ERROR CODES
           DAP .+2
           LAW 7777
ERRSA,    AND .
           SJMP ERROR
&L

```

```

COLON DO LAW COMRTN      /IMPLIED DO: JUST EXECUTE EVAL
CALC,     JDA ACPUSH      /EVAL WITH FIRST SYMBOL GOTTEN
JMP EVALD

EVAL,      JDA ACPUSH      /EVALUATE FOLLOWING STRING
JSP GNS
EVALD,    LAC (200000)    /SET UP POSSIBLE REGISTERS
DAC POINT
STORE TEXTP,POINT+1
LAC I TEXTP
AND (700000)      /WHAT KIND OF SYMBOL
SZA I
CAL EVER1      /"THERE IS SOMETHING MISSING ON THIS LINE."
SAD (200000)
JMP EVALA      /CONSTANT
SAD (300000)
JMP EVALB      /VARIABLE NAME
SAD (400000)
JMP EVALC      /DEFINED PROCEDURE
SAD (500000)
JMP EVALQ      /NO ARGUMENT BUILT-IN
SAS (600000)
CAL EVER2      /"X" NEEDS A MEANING
XOR I TEXTP      /GET DISPATCH ADDRESS
JDA ACPUSH      /AND SAVE
JSP GNS        /IGNORE "OF" IF THERE
SAD (500000 OF)
JSP GNS
JSP CALC       /EVALUATE FIRST ARGUMENT
JSP VALUEQ      /MUST HAVE RETURNED A VALUE
EVALO,     LAW TSYM      /SET UP REGISTERS POSSIBLY NEEDED
DAC FWORDP
DZM FWORDP+4
LIO POINT
LAW POINT
JMP POP        /AND DISPATCH TO CODE

EVALQ,     XOR I TEXTP      /DISPATCH ON ZERO ARG PRCS
JDA ACPUSH
JMP EVALO

2ARG,      JDA ACPUSH      /ROUTINE TO GET SECOND ARGUMENT FOR MACHINE CODE
JSP PPUSH      /SAVE FIRST ARGUMENT
JSP GNS        /IGNORE "AND" IF THERE
SAD (500000 CAND)
JSP GNS
JSP CALC       /GET SECOND ARGUMENT
JSP VALUEQ      /MUST HAVE RETURNED A VALUE
JDA PULL
TPOINT+2
TPOINT+1
TPOINT
JMP EVALO

```

```

EVALA,    LIO I TEXTP      /SEE IF WORD OR SENTENCE
          RIL 3S
          LAW 7777      /ARE WE LESS THAN SIX CHARACTERS
          AND I TEXTP
          SUB (7)
          SPQ
          JMP EVALP      /SIX CHARACTER MODE
          LAC (600000)  /SENTENCE?
          SPI
          DAC POINT
          LAW EVALO
EVALG,    DAP EVALGX
          LAC I TEXTP
          JDA CHWRD
          JDA GNST
EVALGX,   JMP .
EVALP,    DAC TEMA      /SIX CHARACTER MODE CONSTANT: SAVE COUNT
          LAC (700000)  /SENTENCE?
          SPI I
          LAC (300000)
          DAC POINT
          JSP TWORD      /GET FIRST WORD OF CONSTANT
          DAC POINT+1
          LAW 3         /IS THERE ONLY ONE WORD IN CONSTANT
          ADD TEMA
          SPA
          JMP EVALO      /YES: SO DONE
          JSP TWORD      /NO: GET OTHER WORD
          DAC POINT+2
          CLA           /IS THERE ALT. MODE TO SKIP ALSO
          SAD TEMA
          JSP TWORD
          JMP EVALO

EVALB,    JSP EVALG      /MOVE ON TO NEXT SYMBOL
COLON THING
          JSP LOOK      /SET UP VARIABLE IN STANDARD FORM
          SVTBL
          JMP EVALH      /BUILT-IN NAME?
          JDA PUSH
          POINT+1
          JMP EVALO      /DISPATCH TO CODE FOR SYSTEM SYMBOLS

EVALH,    JSP DLOOKI
          JMP CEMPTY
          JMP EVALO      /LOOK UP IN NAMES TABLE
          /NOT THERE, TREAT AS EMPTY
          /FOUND IT SO ALL SET

&L

```

| | | |
|--------|-----------------------|---------------------------------------|
| EVALC, | JSP FPROD | /LOOK UP PROCEDURE |
| | DAC TEMA | /DRA OF PROCEDURE LOCATION |
| | SZA I | |
| | CAL EVER 3 | /*"X" NEEDS A MEANING |
| | SAD DDRA | |
| | CAL EVER4 | /*"X" HAS NOT BEEN COMPLETELY DEFINED |
| | JDA PUSH | |
| | TRCR | /TRACE FLAG |
| | JSP GWORD | |
| | DAC TEMB | /NUMBER OF ARGUMENTS |
| | DZM TEMC | /NUMBER OF ARGUMENTS PROCESSED SO FAR |
| | JSP UGWORD | /FINISHED WITH DIRECTORY |
| | CLA | |
| | SAD TEMB | /ANY ARGUMENTS |
| | JMP EVALJ | /NO: SO SET |
| | JSP GNS | /YES: IS THERE AN OF |
| | SAD (500000 OF) | |
| | JSP GNS | /IF "OF" IGNORE IT |
| EVALK, | JDA PUSH | |
| | TEMA | |
| | TEM B | |
| | TEM C | |
| | TEM D | |
| | TEM D+1 | |
| | TEME | |
| | JSP CALC | /EVALUATE NEXT ARGUMENT |
| | JDA PULL | |
| | TEME | |
| | TEM D+1 | |
| | TEM D | |
| | TEM C | |
| | TEM B | |
| | TEMA | |
| | IDX TEMC | /HAVE WE PROCESSED ALL ARGUMENTS |
| | SAD TEMB | |
| | JMP EVALJ | /YES |
| | JSP GNS | /NO: SEE IF "AND" BETWENN |
| | SAD (500000 CAND) | |
| | JSP GNS | |
| | LAW EVALK | |
| PPUSH, | JDA PUSH | /SAVE POINT ON PUSH DOWN LIST |
| | POINT | |
| | POINT+1 | |
| | POINT+2 | |
| | JMP I PUSH | |

&L

```

EVALJ,      DZM TRCR
            LAC TEME
            SPA
            IDX TRCR      /THIS PROCEDURE TRACED
            DZM TEMC      /DEFINE BOUND VARIABLES (BACKWARDS)
            JSP UTWORD    /RELEASE PRESENT STEP
            STORE TEXTP,TPOINT+1
            LODE TEMA      /GET NEW PROCEDURE IN CORE
            JDA STWORD
            LOAD VDRA      /GET VARIABLE DIRECTORY IN CORE
            JDA SGWORD
            LAC (600000)   /SET UP POINTER TO STOP
            IOR GWORDP+5
            DAC TEMF
            JSP TWORD      /NEGLECT RELATIVE COUNT
            CLA
            SAD TEMB
            JMP EVALL     /ANY BOUND VARIABLES
            /NO: GO ON AND EXECUTE
EVALM,      JSP TWORD
            DAC WRDCNT    /-NO. OF WORDS IN SYMBOL
            DAC TEME
            LAC POINT+2    /SET SECOND WORD OF VALUE
            JDA VSTORE
            LAC POINT+1
            JDA VSTORE
            JSP TWORD      /PUT NAME IN BACKWARDS
            JDA VSTORE
            ISP WRDCNT
            JMP .-3
            LAW 3
            SUB TEME
            IOR POINT      /BOTTOM 15 BITS Ø?
            JDA VSTORE     /SAVE RELATIVE POINTER
            IDX TEMC      /HAVE WE HANDLED ALL ARGUMENTS
            SAD TEMB
            JMP EVALL     /YES
            JDA PULL
            POINT+2
            POINT+1
            POINT
            JMP EVALM     /NO: GET NEXT ONE
&L

```

EVALL, JDA PUSH /SAVE QUANTITIES FROM THIS ROUTINE
XDRA
RNUM
VDRA
VDRA+1
TRUTH
PROD
PROD+1
TPOINT+1
TPOINT+2
LAC TEMA
DAC XDRA
LOAD TEMD /SAVE ADDRESS OF NAME
DIO PROD
DAC PROD+1
DZM TRUTH /RESET TRUTH VALUE
CLA
SAD TRCR /ARE WE TRACED
JMP .+3 /NO
SJMP TRACP /YES, PRINT ARGS
JSP UGWORD /RELEASE VARIABLE DIRECTORY
LOAD TEMD /RESET PROD
UNLOAD PROD
JSP RGWORD /ARE RESET START OF VARIABLE DIRECTORY
DIO VDRA
DAC VDRA+1
JSP TWORD /REL PTR FOR TO LINE
SUB (1)
JDA GNST /SKIP OVER TO LINE
JSP TWORD /SKIP RELATIVE POINTER FOR STEP
SZA I
JMP -STPA /DONE WITH PROCEDURE: NO "RETURN"
SUB (1)
DAC NPTR /SET WORDS LEFT IN LINE COUNT
JSP TWORD /GET STEP NUMBER
DAC RNUM
JSP DISPATCH /GO EXECUTE COMMAND
JMP EVALN

STP B - Ø

VSTORE, 0 /STORE WORD AT BEGINNING OF VARIABLE DIRECTORY
DAP VSTORX
LAC GWORDP /ARE WE AT BEGINNING OF BLOCK
SAS TEMF
JMP VSTORA /NO: GO STORE WORD
JSP UGWORD /YES: GO TO CHANGE BLOCKS
LIO I GWORDP+5 /IS THERE A PREVIOUS BLOCK
SNI I
JMP VSTORB /YES: GO READ IT
LAW I 3 /NO: MUST ADD A BLOCK
ADD GWORDP+5
JDA WNPCNT /WNIP AND COUNT (FOR QTRK ERROR)
DIO I GWORDP+5 /SET POINTER IN OLD BLOCK
JSP USEDG
JSP GETIT /GET THE NEW ITEM IN CORE
DZM I BBPTR2
LAC I GWORDP+1
DAC I BBPTR1
JSP USEDG

VSTORB, LAC (JMP BLNG-4) /GET PREVIOUS BLOCK
JDA SGWORD
LAC (600000)
IOR GWORDP+5
DAC TEMF
VSTORA, LAC VSTORE
DAC I GWORDP
LAW I 1
ADD GWORDP
DAC GWORDP
JSP USEDG
VSTORX, JMP .

FPROD, DAP FPRODX /FIND PROCEDURE
JSP TWORD /GET DRA OF NAME
DAC TEMD
JSP TWORD
DAC TEMD+1
LIO TEMD
JDA SGWORD
JSP GWORD /GET RELATIVE POINTER
DAC TEME /BIT 0←TRACED, 1←HIDDEN
SUB (2)
JDA NTHWD
FPRODX, JMP .

CEMPTY, LAW EMPTY /HANDLE VARIABLE NAME AS EMPTY
JDA SET
JMP EVALO

&L

COLON RETURN JSP ACPULL /RETURN-REMOVE DISPATCH RETURN
 RETB,
 JSP EVAL
 JSP VALUEQ /MAKE SURE SOMETHING RETURNED
 CLF 1 /FLG 1←STOP (USED IN TRACE PRINTOUT)
 JSP CLINE
 JSP UTWORD /RELEASE PRESENT CODE
 LOAD PROD /SAVE NAME OF RETURNING PROCEDURE
 UNLOAD EXPROD /IN CASE OF ERROR
 CLA
 SAD TRCR /TRACED?
 JMP .+3 /NO
 SJMP TRACR /YES PRINT "FOO RETURNS .."
 RETC,
 JSP ACPULL
 TEMD
 PROD+1
 PROD
 TRUTH
 VDRA+1
 VDRA
 PNUM
 XDRA
 TRCR
 LIO TEMD
 JDA STWORD /RESET CURRENT PROCEDURE
 JMP POP

COLON STP JSP ACPULL /STOP, RETURN /EMPTY/

~~STP~~,
 JSP CLINE
 CLC
 DAC POINT /MARK AS NOTHING RETURNED
 STF 1
 JMP RETB+1

STP, CLC, PROD
 DAC POINT+1
 JMP STPC

COLON TEST JSP EVAL /SET IF FLAG
 JSP VALUEQ
 JSP VGET
 JSP LOOK
 TFTABLE
 CAL TSTERR /NOT TRUE OR FALSE
 DIO TRUTH
 JMP COMRTN

TFTABLE,
 SYMBOL TRUE,
 SYMBOL FALSE,
 0

VALUEQ, DAP VALUEX /MAKE SURE SOMETHING WAS RETURNED
 CLC
 SAD POINT
 CAL EVER6 /NOTHING THERE

VALUEX,
 JMP .
 &L

```

COLON IF JSP GNS      /"TRUE" OR "FALSE"
        LIO IF      /NOT 0 OR -0
        SAD (500000 ATRUE)
        CLI
        SAD (500000 AFALSE)
        CLI"U"CMI
        LAI
        SAD IF
        CAL IFERR    /NOT "YES" OR "NO"
        SAD TRUTH
        JMP DISPATCH+1 /OK: EXECUTE WHAT FOLLOWS
IFA,
        LAC NPTR
        JDA GNST
        JMP POP

CLINE,   DAP CLINEX    /IS THERE ANYTHING ELSE ON LINE
        JSP GNS
        SZA
        CAL DISERR    /YES: ERROR
CLINEX,  JMP .

TSET,    S           /SET UP TEXT HANDLING ROUTINE
        DAP TSETX
        LIO I TSET
        IDX TSET
        RIL 2S
        SPI
        JMP TSETC    /6 CHARACTERS OR LESS
        LIO I TSET
        IDX TSET
        LAC I TSET
        JDA SGWORD
        LAW GWORDA
TSETB,   DAP TGETF
TSETX,   JMP .

TSETC,   DZM GWORDP+4 /11: 6 CHARACTERS OR LESS
        DZM GWORDP+5
        DAC GWORDP
        ADD (JMP 1)
        DAC GWORDP+3
        LAW (400000)
        DAC GWORDP+1 /MARK AS NOT FROM DRUM IF 6 CHAR MODE
        LAW TGETB
        JMP TSETB

```

&L

TGET, DAP TGETX /GET A CHARACTER FROM MEMORY
LAC GWORDP
SAD GWORDP+3 /AT END OF BLOCK?
TGETF, JSP . /YES. GWORDA IF STRING; TGETB IF 6 CHARACTER
LCH I GWORDP
TGETX, JMP .

TGETB, LAC (CHARACTER L#) /SIX CHARACTER MODE IMPLIED #
JMP TGETX
&L

TSTORE, 0 /GENERAL STORE CHARACTER IN VARIABLE MEM.
DAP TSTORX
LAC FWORDP /ARE WE DONE WITH 6 CHAR MODE
SAS (JMP TSYM+1)
JMP TSTORB
LIO TFREE
DIO TPLACE
LAC TFREE+1
DAC TPLACE+1
JDA SFWORD
LAC TSYM /AND PUT THE TWO WORDS IN IT
JDA FWORDS
LAC TSYM+1
JDA FWORDS
TSTORB, LAC FWORDP /ARE WE OFF END OF 6 WORD BLOCK
SAD FWORDP+3
JSP FWORDA
LAC TSTORE
DCH I FWORDP
TSTORX, JMP .

VGET, DAP VGETX /SET UP VARIABLE NAME IN STANDARD FORM
LAW POINT
JDA TSET
JSP FSET
JSP TGET
SAD (CHARACTER L#) /AN EMPTY NAME?
CAL NMERR5 /YES
JMP .+2
JSP TGET
JDA FSTORE
SAS (CHARACTER R#)
JMP .-3
JSP UFWORD
JSP UGWORD
VGETX, JMP .
&L

TDONE, DAP TDONX /FINISHED: TELL WHAT TYPE
LAC FWORDP /CHECK IF IMPLIED ALT. MODE
SAD (JMP TSYM+1)
JMP TDONC
LAC (CHARACTER L#) /OTHERWISE STORE AN ALT. MODE
JDA TSTORE

TDONC,
CL
SAS FWORDP+4 /6 CHARACTER MODE?
JMP TDONF /NO: STRUNG BLOCKS

TDOND,
LAC TSYM /YES
DAC POINT+1
LAC (300000)
LIO TSYM+1

TDONB,
DIO POINT+2
XOR POINT
AND (377777)
XOR POINT
DAC POINT
JMP .

TDONX,
LIO I FWORDP+1
DIO TFREE
LAC FWORDP
IOR (JMP)
SUB FWORDP+5
DAC TFREE+1
JSP UFWORD
CLA
LIO TPLACE /COPY DRA AND REL. PTR. INTO POINT
DIO POINT+1
LIO TPLACE+1
JMP TDONB

&L

```
SET,      0          /SUBROUTINE TO GIVE SET ANSWERS
        DAP SETX
        LAC I SET
        DAC POINT
        IDX SET
        LAC I SET
        DAC POINT+1
        IDX SET
        LAC I SET
        DAC POINT+2
SETX,    JMP .

TRUE,    3000000      TEXT .TRUE# .
FALSE,   3000000      TEXT .FALSE#.
EMPTY,   3000000      TEXT .#     .

EMPTYQ,  0          /IS VALUE EMPTY: R1 MEANS YES, R2 NO
        /TRANSPARENT TO IO
        DAP EMPTYX
        LAC (300000)
        AND I EMPTYQ
        SAS (300000)
        JMP EMPTYA
        IDX EMPTYQ
        LCH I EMPTYQ
        SAS (CHARACTER L#)
EMPTYA,  IDX EMPTYX
EMPTYX,  JMP .
&L
```

```
FSTORE,    0           /STORE CHARACTERS IN VIRTUAL MEMORY
  DAP FSTORX
  IDX CHCNT
  LAC FWORDP      /ARE WE AT END OF BUFFER
  SAS FWORDP+3
  JMP FSTORA
  SAS (JMP SYM+4)          /IS THIS THE FIRST TIME
  JMP FSTORB      /NO
  LODE NDRA
  DIO POINT+1
  DAC POINT+2
  JDA SFWORD
FSTORA,   LAC FWORDP
  AND (600000)
  SAS (600000)
  JMP FSTORC      /NOT AT BEGINNING OF WORD
  LAW 1
  ADD FWORDP
  DAP .+1
  DZM .
  IDX WRDCNT
FSTORC,   CLA
  SAS FWORDP+4
  JSP USED
  LAC FSTORE
  DCH I FWORDP
FSTORX,   JMP .
FSTORB,   JSP FWORDA
  JMP FSTORA

FSET,     DAP FSETX
  LAC (JMP SYM-1)
  DAC FWORDP
  ADD (5)          /INITIALIZE FSTORE
  DAC FWORDP+3
  DZM FWORDP+4
  DZM CHCNT
  DZM WRDCNT
FSETX,   JMP .
```

SVTBL, SYMBOL EMPTY,CEMPTY
SYMBOL CONTENTS,ACNTNT
SYMBOL LINE FEED,LFSCR
SYMBOL CARRIAGE RETURN,ACRSLF
SYMBOL FILES,LFILE
SYMBOL FORM FEED,FORMF
SYMBOL BLANK,BLANK
SYMBOL BELL,BELL
SYMBOL QUOTE,DQ
SYMBOL SKIP,CR
SYMBOL TTNO,TTLINE /SCANNER LINE CONNECTED TO
SYMBOL USER,USERA
0

COLON FINIT SJMP FINITA
COLON DATESV SJMP DATSAV
COLON DATEGT SJMP DATGET
COLON SIZE SJMP SIZEA
COLON OWNER SJMP OWNERA
COLON PRNT LAC (PRNT1)
JMP .+2
COLON TYPE LAC (TYPE1)
SJMP EVAL
COLON SUPDO LAC (SUPDOF)
JMP TYPE+1
COLON DDTA CAL 7777
COLON REQUEST SJMP REQUE1
COLON ASK SJMP AASK
&L

| | | |
|----------|----------------------|---------------------------------------------------------------|
| ITMCNT, | 10 | /NUMBER OF ITEMS WRITTEN |
| SYM, | REPEAT 5,0 | /STORE FIRST 15 CHARACTERS OF SYMBOL HERE |
| WRDCNT, | 0 | /COUNT OF WORDS IN SYMBOL |
| REL PTR, | 0 | /RELATIVE POINTER FOR STEP |
| NPTR, | 0 | /COUNT LEFT IN LINE (SOMETIMES) |
| CHCNT, | 0 | /CHARACTER COUNT IN SYMBOL |
| CHARNO, | 0 | /TT CURSOR POSITION ON PAGE |
| TRUTH, | 0 | /IS FLAG FOR TRUTH AND FALSEHOOD |
| TCHAR, | 0 | /ACTUAL CHARACTER TO TERMINATE LAST COMMAND |
| TDRA, | 0 | /DRUM ADDRESS FOR VARIABLE LINKING |
| TFREE, | REPEAT 2,0 | /FREE LIST POINTER |
| TSYM, | REPEAT 2,0 | /BUFFER FOR SIX CHARACTER MODE |
| TPLACE, | REPEAT 2,0 | /DRA AND RELATIVE OF TEXT BEING STORED |
| GWORDP, | REPEAT 6,0 | /SET OF POINTERS FOR SEARCH |
| FWORDP, | REPEAT 6,0 | /SECOND SET OF POINTERS FOR SEARCH |
| TEXTP, | REPEAT 6,0 | /POINTERS FOR COMMAND SCAN |
| DNAME, | REPEAT 2,0 | /NAME OF PROCEDURE |
| DDRA, | 0 | /DRA OF PROCEDURE BEING DEFINED |
| IDRA, | 0 | /DRA OF INPUT STRING |
| GCDRA, | 0 | /DRA OF BEGINNING OF CDRA |
| CDRA, | REPEAT 2,0 | /DRA OF DIGESTER CODE AND DIRECT COMMANDS |
| DCDRA, | REPEAT 2,0 | /CDRA FOR DO COMMAND |
| PDRA, | 0 | /DRA OF PROCEDURE DIRECTORY |
| VDRA, | REPEAT 2,0 | /DRA OF VARIABLE DIRECTORY |
| GVDRA, | 0 | /GLOBAL VARIABLES DRUM ADDRESS |
| ADRA, | 0 | /DRA OF ABBREVIATION DIRECTORY |
| AVALUE, | REPEAT 2,0 | /DRA OF VALUE OF ABBREVIATIONS |
| NDRA, | 0 | /DRA FOR LONG NAMES |
| SDRA, | REPEAT 2,0 | /DRA OF LAST SYMBOL FOUND IN SEARCH |
| PROD, | REPEAT 2,0 | /PTR. TO NAME OF PROD BEING EXECUTED |
| EXPROD, | REPEAT 2,0 | /NAME OF PROCEDURE JUST RETURNED |
| XDRA, | 0 | /DRA OF RUNNING PROCEDURE |
| RNUM, | 0 | /STEP NUMBER BEING EXECUTED |
| SECOND, | 0 | /CLOCK REGISTER |
| PDL DRA, | 0 | /DRA OF PUSH DOWN LIST-THIS ITEM |
| OPDLDRA, | 0 | /DRA OF BEGINNING OF PDL |
| PLCOUNT, | 0 | /POINTER TO CHANGE WORD FOR THIS ITEM OF PDL |
| PDL CNT, | 0 | /PDL COUNT OF ENTRIES |
| PRCNT, | 0 | /PROCEED PDL DEPTH |
| PUSHT, | DAC . | /POINTER TO TOP OF PDL BUFFER |
| PUSHI, | 0 | /TEMP STORAGE FOR IO IN PUSH AND PULL |
| POINT, | REPEAT 3,0 740000 | /MAIN TEXT POINTER FOR STRINGS /ALT. MODE SOMETIMES USEFUL |
| TPOINT, | REPEAT 3,0 | /SECONDARY TEXT POINTER FOR STINGS |

| | | |
|---------------|---------------|-----------------------------------------|
| BTBL, | REPEAT BCNT,0 | /TABLE OF DRA'S FOR BUFFERS |
| BCHK, | REPEAT BCNT,0 | /TABLE OF CHANGE REGISTERS FOR BUFFERS |
| BBPTR, | 0 | /ADDRESS OF CURRENT BUFFER |
| BBPTR1, | 0 | /ADDRESS OF CURRENT BUFFER+1 |
| BBPTR2, | 0 | /ADDRESS OF CURRENT BUFFER+2 |
| DRUMT, | 0 | /TEMP. STORAGE FOR DRUM ROUTINES |
| DRUMI, | 0 | /TEMP STORAGE FOR DRA IN FITM,FBUF |
| BCOUNT, | 0 | /ADDRESS OF CHANGE REGISTER-THIS BUFFER |
| BTIME, | 0 | /NUMBER OF ITEMS REFERENCED SO FAR |
| FNUM, | 0 | |
| VERB, | 0 | |
| SSBASE, | REPEAT 6,0 | |
| TEMDF, | REPEAT 2,0 | /TEMP STORAGE FOR DRA'S |
| TEMF, | 0 | /STORAGE USED BY EVAL FOR VSTORE |
| FLPTR, | REPEAT 2,0 | /PTRS FOR LOADING FROM FILES |
| TRCR, | 0 | /0 IF PROD NOT TRACED |
| NTRCS, | 0 | /DEPTH OF TRACES |
| FLSFLG, | 0 | /FLG FOR SKIPPING PRCS IN GET |
| DDTSEG, | 0 | /DRUM ADDR OF DDT IF THERE IS ONE |
| PERMIN, | 0 | /PERMANENT DRA OF INPUT SEG |
| RANDA, | 0 | /FOR RANDOM NUMBERS |
| | FLEXO PMW | |
| HOARDB, | 0 | /HOARDING BIT |
| BRKCNT, | 1 | /ZERO IF A BREAK HEARD |
| USER, | 0 | /USER'S ID FOR FILES (BIT 0-WHEEL) |
| INITFL, | 0 | /DRA OF INITIALIZING FILE |
| FILDRA, | 0 | /DRA OF FILE DIRECTORY |
| OFREE, | 0 | /DRA OF BEGINING OF VARIABLE STORAGE |
| <u>&L</u> | | |

TT PTR, ¹⁰⁰⁰φ

— ITT P.D. PTR.R.S

/SEGMENT ROUTINES
/ADDRESS SEGMENT BY EXTENDED ADDRESS: SEG NUM IN TOP 6 BITS
/PHYSICAL CORE ADDRESS IN BOTTOM 12 BITS
/SEG NUMBER 0 MEANS DO NOT READ IN SEG

.SJSP, DAP SJMPX /JSP SIMULATOR
LAW I STBL-1
ADD SEG PTR
AND (37)
RAR 6S
XOR SJMPX
XOR (600000)
IDA
DAC .SJMP
JMP SJMPA

.SJMP, 0 /JMP SIMULATOR
DAP SJMPX
SJMPA, LAC I SJMPX
DAP SJMPX
RAL 6S
AND (37)
SZA I /IF 0 SEGMENT MEANS DON'T READ IN
JMP SJMPB
ADD (STBL-1)
DAP SEG PTR
SEG PTR, LAC .
SAD SEG DRA
JMP SJMPB
DIO DRUMI
LIA
LAW SEG
RAIS 1

TEMC, 0
DIO SEG DRA
LIO DRUMI

SJMPB, LAC .SJMP
SJMPX, JMP .

SEG DRA, .+1/
SEG, CON-.
0

REPEAT 1 IF P, PRINT !SEG!
SEGNO=1
&L

| | | |
|--------------|-----------------------------|------------------------------------------------|
| COLON FIRST | JDA EMPTYQ /FIRST OF | |
| JMP EVALO | | |
| LAW POINT | | |
| JDA TSET | | |
| LIO POINT | | |
| SPI | | |
| JMP FIRSTA | /SENTENCE | |
| JSP TGET | | |
| JDA TSTORE | | |
| SAS (77) | | |
| JMP .+3 | | |
| JSP TGET | | |
| FIRSTE, | JDA TSTORE | /WORD: STORE FIRST CHARACTER (ALSO LAST STORE) |
| FIRSTB, | DZM POINT | /FIRST IS ALWAYS A WORD |
| FIRSTC, | JSP UGWORD | |
| | JSP TDONE | |
| | JMP EVALO | |
| FIRSTA, | JSP TGET | /SENTENCE |
| | SAS (CHARACTER L#) | |
| | SZA I | |
| | JMP FIRSTB | |
| | JDA TSTORE | |
| | JMP FIRSTA | |
| COLON BUTF | JDA EMPTYQ /BUT FIRST | |
| JMP EVALO | | |
| LAW POINT | | |
| JDA TSET | | |
| LIO POINT | | |
| SPI | | |
| JMP BUTFA | | |
| JSP TGET | /WORD: PASS FIRST CHARACTER | |
| SAD (770000) | | |
| JSP TGET | | |
| BUTFB, | JSP TFIN | /DO RIGHT THINGS FOR POINTERS |
| | JSP UGWORD | |
| | JMP EVALO | |
| BUTFA, | JSP TGET | |
| | SZA I | |
| | JMP BUTFB | |
| | SAS (CHARACTER L#) | |
| | JMP BUTFA | |
| | JSP UGWORD | |
| | JMP CEMPTY | |

&L

TFIN, DAP TDONX
LAC (300000)
AND POINT
SAD (300000)
JMP TFINA
JSP RGWORD
DIO POINT+1
DAC POINT+2
LAW TSYM
DAC FWORDP
TCHKC, JSP TGET
LAC (JMP TSYM+1)
SAD FWORDP
JMP TCHKB /DON'T THINK MADE IT
LCH GWORDP
DCH I FWORDP
SAS (CHARACTER R#)
JMP TCHKC
TCHKD, JSP UGWORD
JMP TDOND /6 CHARACTER MODE: CHANGE POINTER
TCHKB, LCH GWORDP /FAILED: IS IT ALT MODE
SAD (CHARACTER L#)
JMP TCHKD
TCHKE, JSP UGWORD
JMP TDONX

JDA TSTORE
TFINA, JSP TGET
SAS (CHARACTER L#)
JMP TFINA-1
JSP UGWORD
JMP TDONE+1

```

WORDS,      0           /SUBROUTINE FOR SENTENC AND WORD
DAP WORDSX
LAC WORDS
JDA TSET
WORDSA,    JSP TGET
SAD (CHARACTER L#)
JMP WORDSB
JDA TSTORE
JMP WORDSA

WORDSB,    JSP UGWORD
WORDSX,    JMP .

WORDC,      0           /ANOTHER SUCH SUBROUTINE
DAP WORDCX
LAW TPOINT
JDA EMPTYQ
JMP WORDCA
LAW POINT
JDA EMPTYQ
JMP WORDCB
WORDCX,    JMP .

WORDCB,    LAW TPOINT
JDA SET
WORDCA,    LAW POINT
JDA EMPTYQ
JMP EVALO
LAC WORDC
IOR POINT
DAC POINT
JMP EVALO

COLON WRD SJSP 2ARG          /WORD: GET BOTH ARGUMENTS
LAC TPOINT
SMA
SPI
CAL WRDERR          /BOTH ARGUMENTS MUST BE WORDS
CLA
JDA WORDC
LAW TPOINT
JDA WORDS
LAW POINT
JDA WORDS
JMP FIRSTC

```

&L

COLON SENT SJSP 2ARG

```

LAC (400000)
JDA WORDC
LAW TPOINT
JDA WORDS
CLA
JDA TSTORE
LAW POINT
JDA WORDS
SENTO, LAC (400000)
DAC POINT
JMP FIRSTC

```

COLON WORDQ CMI /WORDQ

```

COLON SENTQ JDA EMPTYQ /SENTENCEQ
CLI "U" CMI /IF EMPTY AUTOMATICALLY TRUE
LAW TRUE
SPI I
SENTOA, LAW FALSE
JMP CEMPTY+1

```

COLON EMPTQ

```

LAW POINT
JDA EMPTYQ
JMP EMPTQA /TRUE
JMP SENTQA /FALSE

```

EMPTQA, LAW TRUE
JMP CEMPTY+1

COLON ZEROQ

```

LAW POINT
JDA TSET
JSP TGET
SAS (CHARACTER L+)
SAD (CHARACTER L-)
JSP TGET /SKIP THE SIGN
SAS (CHARACTER LØ)
JMP ZEROQA /FALSE
JSP TGET
SAD (CHARACTER LØ)
JMP .-2 /SKIP ANY NUMBER OF ZEROS
SAS (CHARACTER L#)
JMP ZEROQA
JSP UGWORD
JMP EMPTQA

```

ZEROQA, RAL 6S
XOR (20)
SUB (10.)
SMA
CAL ZERERR /NOT A NUMBER
JSP TGET
SAS (CHARACTER L#)
JMP ZEROQA
JMP SENTOA /RETURN FALSE

&L

| COLON NUMQ | SPI I | /NUMBERQ |
|--------------------|--------------------|-----------------------------------------|
| JDA EMPTYQ | | |
| JMP SENTQA | | /MUST BE NON-EMPTY WORD |
| LAW POINT | | |
| JDA TSET | | |
| JSP TGET | | /CHECK FOR SIGN |
| SAS (CHARACTER L-) | | |
| SAD (CHARACTER L+) | | |
| JMP NUMQC | | /SIGN EXISTS |
| JMP NUMQA+1 | | |
| NUMQA, | JSP TGET | |
| | SAD (CHARACTER L#) | |
| | JMP NUMQB | /MUST BE NUMBER SINCE HASN'T FAILED |
| NUMQA+3, | RAL 6S | |
| | XOR (20) | |
| | SUB (12) | |
| | SPA | |
| | JMP NUMQA | |
| NUMQD, | JSP UGWORD | /NOT A NUMBER |
| | JMP SENTQA | |
| NUMQC, | JSP TGET | /GOT SIGN: MAKE SURE FOLLOWED BY NUMBER |
| | SAD (CHARACTER L#) | |
| | JMP NUMQD | /NOT A NUMBER |
| | JMP NUMQA+3 | |
| NUMQB, | JSP UGWORD | |
| | LAW TRUE | |
| | JMP CEMPTY+1 | |
| NWORD, | DAP NWORDX | /GET NEXT (WORD OR CHARACTER) |
| | IDX TEME | |
| | JSP TGET | |
| | SAD (770000) | |
| | JSP TGET | |
| NWORDA, | LIO POINT | |
| | SPI I | |
| | JMP NWORDX | /WORD: SO RETURN EACH CHARACTER |
| | SAS (CHARACTER L#) | |
| | SZA I | |
| NWORDX, | JMP . | |
| | IDX TEME | |
| | JSP TGET | |
| | JMP NWORDA | |

&L

WAITA, CLA
DELAY /WAIT FOR END OF OUTPUT

COLON WAIT

CLA

PEEK

AND (40) /TYPEING OUT NOW

SZA

JMP WAITA /YES

SJSP EVAL

CLF 7

LAC POINT

AND (700000)

SAS (300000) /6 CHARACTER NUMBER?

CAL WAITER /TOO LARGE

LAW POINT+1

DAC FSA

DNM

CAL WAITER

SPO

CAL WAITER

DAC TEMB

SUB (60."T"60."T"24.)

SMA

CAL WAITER /TOO LONG A WAIT

LCH I FSA /NUMBER IS OK

SAS (CHARACTER L#)

CAL WAITER /BUT THERE'S SOMETHING ELSE

JSP SEC /CURRENT TIME

DAC TEMC

LAC TEMB

WAITB, DELAY

JSP CHKBRK

JSP SEC

SUB TEMC

SPA /INTO NEXT DAY?

ADD (60."T"60."T"24.) /YES

SUB TEMB

CMA

SPO

JMP COMRTN

JMP WAITB /WAIT SOME MORE

COLON COUNT JDA TSET /COUNT

DZM TEMB

COUNTB, JSP NWORD

SAD (CHARACTER L#)

JMP COUNTA

IDX TEMB

JMP COUNTB

LAC TTPTR -

+

COUNTA, SPI
 IDX TEMB
 LAC (300000) /WILL FIT IN 6 CHARACTER MODE
 DAC POINT
 JSP UGWORD
 LAW POINT+1
 DAC STS
 LAC TEMB /CHECK TO SEE THAT NUMBER NOT TOO LONG
 SUB C10E5 /100000.
 SMA
 CAL CNTERR
 LAC TEMB
 SNM"U"10
 JMP EVALO

C10E5, 100000.

| | |
|------------|-----------------------------------------|
| COLON LAST | JDA EMPTYO |
| | JMP EVALO |
| | LAW POINT |
| | JDA TSET |
| | LIO POINT |
| | SPI |
| | JMP LASTB |
| LASTC, | JSP TGET /A WORD SO FIND LAST CHARACTER |
| | SAD (CHARACTER L#) |
| | JMP LASTD |
| | SAS (770000) /IS WARNING? |
| | JMP LASTE /NO JUST SAVE CHARACTER |
| | JSP TGET /YES, GET SECOND HALF |
| | IOR (77) /MARK WARNING |
| LASTE, | DAC TEME /SAVE IT |
| | JMP LASTC |
| LASTD, | LAC TEME /STORE LAST CHARACTER |
| | RAR 6S |
| | SPA /WARNING? |
| | JMP .+3 /YES |
| | RAL 6S /NO UNROTATE |
| | JMP FIRSTE |
| | JDA TSTORE /YES, STORE BOTH HALVES |
| | JMP FIRSTE |

&L

LASTB, JSP RGWORD
DIO TPOINT+1
DAC TPOINT+2
JSP NWORD
SAS (CHARACTER L#)
JMP LASTB
LAC (377777)
AND POINT
DAC POINT /MUST BE A WORD
SAD (300000)
JMP LASTA /6 CHARACTER MODE
DAC TPOINT
LAW TPOINT
JDA TSET
JMP BUTFB

LASTA, LAC TPOINT+2
DAC GWORDP
JMP BUTFB

COLON BUTL JDA EMPTYQ
JMP EVALO
LAW POINT
JDA TSET
DZM TEME

BUTLA, LAC TEME
DAC TEMA
JSP NWORD
SAS (CHARACTER L#)
JMP BUTLA
JSP UGWORD
LAW I 1
ADD TEMA
SPO
JMP CEMPTY
CMA
DAC TEME
LAW POINT
JDA TSET

BUTLB, JSP TGET
JDA TSTORE
SAD (77)
JMP BUTLB
ISP TEME
JMP BUTLB
JMP FIRSTB+1

&L

CSET, 0 /SECOND SET OF TEXT HANDLING ROUTINES
DAP CSETX /JUST LIKE TSET AND TGET
LIO I CSET
IDX CSET
RIL 2S
SPI
JMP CSETC
LIO I CSET
IDX CSET
LAC I CSET
JDA SFWORD
LAW FWORDA
CSETB, DAP CGETF
CSETX, JMP .

CSETC, DZM FWORDP+4
DAC FWORDP
ADD (JMP 1)
DAC FWORDP+3
LAW CGETB
JMP CSETB

CGET, DAP CGETX /GET CHARACTER FROM TEXT
LAC FWORDP
CGETA, SAD FWORDP+3
CGETF, JSP .
CGETD, LCH I FWORDP
CGETX, JMP .

CGETB, LAC (CHARACTER L#)
JMP CGETX

&L

| | |
|--------------|--------------|
| COLON DQ | LAC DQUOTE |
| NFILLA, | DAC NFILL |
| | LAW NFILL-1 |
| | JMP CEMPTY+1 |
| COLON USERA | LAW NFILL |
| | DAC STS |
| | LAW 7777 |
| | AND USER |
| | SNM+10 |
| | JMP NFILLA+1 |
| COLON BELL | LAC DBELL |
| | JMP NFILLA |
| COLON BLANK | LAC DBLANK |
| | JMP NFILLA |
| COLON CR | LAC CRLF |
| | JMP NFILLA |
| COLON LFSCR | LAC DLFSCR |
| | JMP NFILLA |
| COLON ACRSLF | LAC DCRLSF |
| | JMP NFILLA |
| COLON FORMF | LAC DFORM |
| | JMP NFILLA |
| DQUOTE, | TEXT ."# . |
| DBELL, | 770774 |
| DBLANK, | 770274 |
| CRLF, | 767400 |
| DLFSCR, | 771274 |
| DCRLSF, | 771574 |
| DFORM, | 771474 |
| | 300000 |
| NFILLA, | 0 |
| | 0 |

```

SEC,      DAP SECX      /CALCULATE SECONDS IN DAY SO FAR
          GTD 1           /GET MINUTES
          CLA "U"SWP
          MUL (60.)
          SCR 1S
          DIO TEMA      /MINUTES IN SECONDS
          RCK 20          /GET MILLISECOND CLOCK
          SCL 1S
          DIV .+1
          1000.
          ADD TEMA
SECX,      JMP .

```

COLON CLOCK LAW POINT+1

```

          DAC STS
          JSP SEC
          SUB SECOND
          SPA
          ADD (60."T"60."T"24.)
          SNM+10
          LAC (300000)
          DAC POINT
          JMP EVALO

```

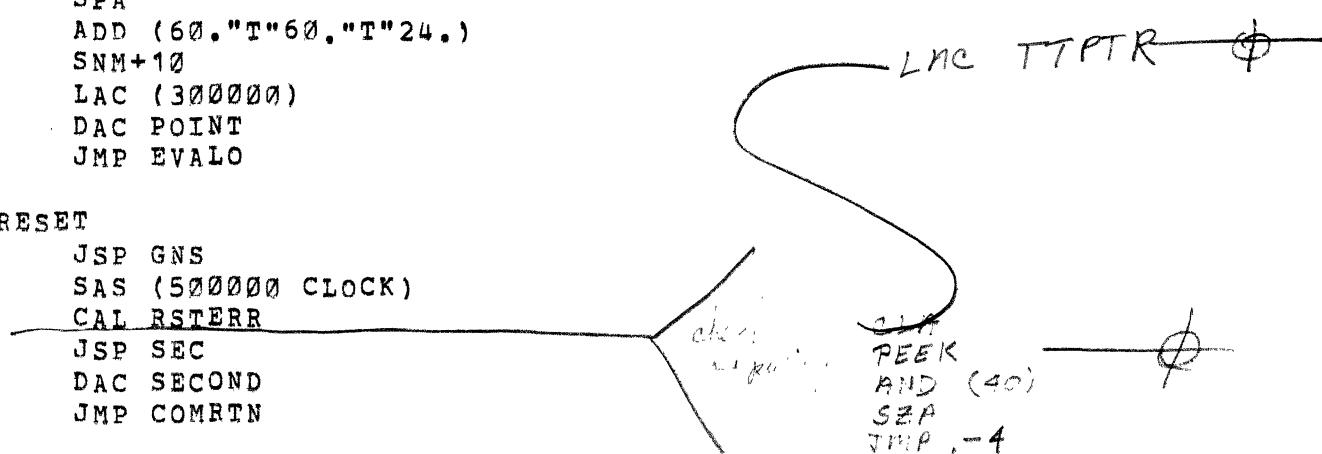
COLON RESET

```

          JSP GNS
          SAS (500000 CLOCK)
          CAL RSTERR
          JSP SEC
          DAC SECOND
          JMP COMRTN

```

&L



COLON IS SJSP 2ARG /COMPARE TWO STRINGS
LAW POINT
JDA TSET
LAW TPOINT
JDA CSET

ISA,
JSP TGET
DAC TEMB
SAD (CHARACTER L#)
JMP ISB
JSP CGET
SAD (CHARACTER L#)
JMP ISF
SAD TEMB
JMP ISA

ISF,
JSP UGWORD
JSP UFWORD
LAW FALSE
JMP CEMPTY+1

ISB,
JSP CGET
SAS (CHARACTER L#)
JMP ISF
JSP UGWORD
JSP UFWORD
LAW TRUE
JMP CEMPTY+1

&L

COLON MAKE

JSP GNS
SAS (CNAME) /WHICH VARIETY OF MAKE
JMP MAKEA /ONE LINE MAKE
SJSP EVAL /GET THE NAME
JSP VALUEQ /MAKE SURE SOMETHING RETURNED
JSP GNS
SAS (CTHING)
CAL NMERR2 /SOMETHING EXTRA IN THE NAME
MAKEC, JSP PPUSH /SAVE THE NAME
SJSP EVAL /GET THE THING
JSP VALUEQ
JSP GNS
SZA
CAL NMERR1 /SOMETHING EXTRA IN THE THING
LAC POINT
AND (300000)
SAS (200000) /IS THING IN A STEP
JMP MAKED /NO, SO OK
LAW POINT /YES, SO COPY IT INTO STORAGE
JDA TSET
MAKEH, JSP TGET
SAD (CHARACTER L#)
JMP MAKEG
JDA TSTORE
JMP MAKEH

MAKEG, JSP UGWORD
JSP TDONE
MAKED, LAC POINT
DAC TPOINT /EXCHANGE POINT AND TPOINT
LOAD POINT+1
UNLOAD TPOINT+1
JDA PULL
POINT+2
POINT+1
POINT
JSP VGET
JSP DLOOKI /LOOK UP IN TABLE
JMP MAKEB /NOT FOUND
CLF 1

MAKEF, LOAD SDRA /RESET (OR SET) VARIABLE NAME AND THING
JDA SGWORD
LAW 3
ADD WRDCNT
IOR TPOINT
JDA NGWORD /SAVE WORD COUNT
DZM TEMA
LAW SYM-1
DAP SGETP
MAKEE, JSP SGET
JDA NGWORD
IDX TEMA
SAS WRDCNT
JMP MAKEE
LAC TPOINT+1
JDA NGWORD /SAVE VALUE
LAC TPOINT+2
JDA NGWORD
CLA /PUT Ø AT END IF ON END OF TABLE
SZF 1
JDA NGWORD
JSP UFWORD
JSP UGWORD
JMP NILL /HAVE ALREADY CHECKED END

&L

MAKEA, SJSP CALC /ONE LINE MAKE
JSP VALUEQ /MAKE SURE A VALUE RETURNED
JMP MAKEC

MAKEB, STF 1 /NOT DEFINED YET
JSP LOOK /IS IT SYSTEM SYMBOL
SVTBL
JMP MAKEF /NO_SO GO DEFINE IT
CAL TOERR3 /CAN'T REDEFINE A BUILT-IN NAME

NGWORD, Ø /STORE THRU GWORDP
DAP NGWRDX
LAC GWORDP
SAS GWORDP+3
JMP NGWRDA
JSP UGWORD
LIO I GWORDP+2
SNI I
JMP NGWRDB
LIO I GWORDP+1
JSP NEWITM
LAC I GWORDP+1
DAC I BBPTR2
NGWRDB, LAC (JMP Ø)
JDA SGWORD

NGWRDA, JSP USEDG
IDX GWORDP
LAC NGWORD
DAC I GWORDP

NGWRDX, JMP .
&L

| | |
|--------------|--------------------------|
| COLON RANDOM | LAC RANDA |
| LIO RANDA+1 | /GENERATE A RANDOM DIGIT |
| RCR 7S | |
| XOR RANDA+1 | |
| LIO RANDA | |
| DAC RANDA | |
| DIO RANDA+1 | |
| SCR 9S | |
| SCR 8S | |
| DIV .+1 | |
| 10. | |
| SPI | |
| CMI | |
| LAI | |
| IOR (20) | |
| RAR 6S | |
| DIP RANDB+1 | |
| LAW RANDB | |
| JMP CEMPTY+1 | |

| | |
|--------------|----------------------------|
| COLON TIME | LAW TBLOCK //TIME/ |
| DAC STS | |
| DAC FSA | |
| GTD 1 | /GET PRESENT TIME AND DATE |
| STD 10 | /SET UP ONLY TIME |
| LAC (400000) | /TIME IS ALWAYS A SENTENCE |
| DAC POINT | |
| TDCOPY, | LCH I FSA |
| | SAD (CHARACTER L#) |
| | JMP TDCOPA |
| | JDA TSTORE |
| | JMP TDCOPY |

| | |
|------------|------------------------|
| COLON DATE | LAW TBLOCK //DATE/ |
| DAC STS | |
| DAC FSA | |
| GTD 1 | |
| STD 20 | |
| DZM POINT | /DATE IS ALWAYS A WORD |
| JMP TDCOPY | |

| | |
|---------|------------|
| TDCOPA, | JSP UGWORD |
| | JSP TDONE |
| | JMP EVALO |

| | | | |
|---------|------------|--------|--------|
| TBLOCK, | REPEAT 7,0 | | |
| RANDB, | 300000 | 007400 | 000000 |
| &L | | | |

COLON BEFOREP

| | |
|-------------|------------------------------|
| SJSP 2ARG | /COMPARE TWO TIME AND DATES |
| LAW POINT | |
| JDA TSET | |
| JSP BEFORB | /DECODE TIME AND DATE |
| UNLOAD TEMD | |
| LAW TPOINT | |
| JDA TSET | |
| JSP BEFORB | /DECODE FIRST TIME AND DATE |
| SUB TEMD+1 | /COMPARE DATES |
| SPA | |
| JMP EMPTQA | /TRUE |
| SZA | |
| JMP SENTQA | /FALSE |
| LAI | /DATES THE SAME, CHECK TIMES |
| SUB TEMD | |
| SPA | |
| JMP EMPTQA | |
| JMP SENTQA | |

BEFORB, DAP BEFORX

LAW TBLOCK

DAC FSA

DAC STS

BEFORA, LAC STS

SAD (JMP TBLOCK+7)

CAL BEFERR

JSP TGET

DCH I STS

SAS (CHARACTER R#)

JMP BEFORA

JSP UGWORD

DTM /DECODE TIME

JMP BEFORC /MAYBE JUST DATE

LIA

LCH I FSA

SAD (CHARACTER L#)

JMP BEFORF /JUST A TIME, SUPPLY TODAY'S DATE

SZA /SKIP THE SPACE

JMP BEFORC

DDT

JMP BEFORC

BEFORD, DAC TEMA

LCH I FSA

SAS (CHARACTER L#)

CAL BEFERR

LAC TEMA

BEFORX, JMP .

BEFORF, DIO TEMA
GTD+1
LIO TEMA
JMP BEFORX

BEFORC, CLI /MIDNIGHT
LAW TBLOCK
DAC FSA
DDT
CAL BEFERR
JMP BEFORD /JUST A DATE

&L

```
COLON GO JSP GNS      /GO TO LINE X
          SAS (700000 TO)
          CAL GOERR1
          JSP GNS
          SAS (500000 LINE)
          CAL GOERR1
          LAC PROD
          SZA I
          CAL GOERR2
          SJSP EVAL      /GET LINE NUMBER
          JSP VALUEQ
          LAW POINT
          JDA EMPTYQ      /MUST BE WORD NON-EMPTY
          CAL LSTER3
          LAC POINT      /MUST BE <= 6 CHARACTERS
          AND (700000)
          SAS (300000)
          CAL LSTER3
          LAW POINT+1
          DAC FSA
          DNM
          CAL LSTER3
          SPQ
          CAL LSTER3
          DAC SNUM
          LCH I FSA
          SAS (CHARACTER L#)
          CAL LSTER3
          LIO XDRA
          JSP FSTEP
          JMP .+2
          CAL ERERR2      /NO SUCH LINE
          JSP CLINE
          JSP UTWORD      /RELEASE PRESENT STEP
          LOAD SDRA
          JDA STWORD
          JMP NILL
```

WORD JMP T8
&L

NEWSEG COMMANDS 1

COLON DIFF SJSP 2ARG
LIO (600000 DIFF) /FOR ERROR
CLL"U"CML /TRICK SUM INTO SUBTRACTING
JMP DIFFA

COLON SUM SJSP 2ARG
CLL
LIO (600000 SUM)
DIFFA, LAW SUMD
SUMM, DAP SUMMX /SUBROUTINE FOR GREATER
DIO TEMC /SO ERR CAN TELL SUM, DIFF, OR GREATER
DZM TEME /COUNTS NEGATIVE ARGUMENTS
LAC PDLCNT
DAC SUM1 /TO CLEAR PDL ON RETURN
LAW POINT
JDA TSET
JSP SUMB /PUT SECOND ARG ON PDL
DAC SUM1+1 /SAVE PDLCNT
DAC SUM2
CLL"U"SZL"U"SCF
IDX TEME /SECOND ARG COMPLEMENTED
DIO SUM1+2 /PDL DRA
LAC PUSHP
DAC SUM1+3
LAC PLCOUNT
DAC SUM1+4
LAC SUM1+5 /FREEZE BUFFER IN CORE
IOR I SUM1+4
DAC I SUM1+4
LAW TPOINT
JDA TSET
JSP SUMB /PUT FIRST ARG ON PDL
DAC SUM2+1
DIO SUM2+2
LAC PUSHP
DAC SUM2+3
LAC PLCOUNT
DAC SUM2+4
LAC SUM2+5
IOR I SUM2+4
DAC I SUM2+4
JDA ACPUSH /PUSH A NEG NUMBER (400000)
ACPUSH /TWICE
CLL"U"SZL"U"SCF
IDX TEME /FIRST ARG COMPLEMENTED
STF 3

&L

SUMC, LAW SUM1
JDA SPULL
STF 2
DAC TEMB
LAW SUM2
JDA SPULL
STF 5
ADD TEMB
SZF 1
IDA "U"CLL"U"CML
CLF 1
SUB (10.)
SMA
STF 1
SPA
ADD (10.)
JDA ACPUSH
LAC ACPUSH
SZL
JMP SUMG
SZF 3
IDA
SUMG, CLF 3
CLL
SAD (10.)
CLA "U"STF 3
JDA ACPUSH
SZF 2
SZF I 5
JMP SUMC
JSP ACPULL
SZA
CLL "U"CML

&L

SUMH, ADD TEME
RAR 1S
SPA
JSP ACPULL
SUMMX, JMP . /SUM AND DIFF JUST CONTINUE

SUMD, JSP ACPULL
TEME
SPA
JMP SUMZ
SZL I
JMP .+3
CMA
ADD (9.)
SZA I
JMP SUMD
DAC TEMB
LAC (CHARACTER L=)
SZL
JDA TSTORE
LAC TEMB
IOR (20)
RAR 6S
JDA TSTORE
JSP ACPULL
TEME
SPA
JMP SUMF
SZL I
JMP SUME
CMA
ADD (9.)
JMP SUME

&L

SUMF, LAC SUM2+4
JDA RUNFRZ
LAC (-200000)
AND I SUM1+4
DAC I SUM1+4
LIO SUM1
JSP PDLCLR
DZM POINT
JSP TDONE
JMP EVALO

SUMB, DAP SUMBX
JSP TGET
SAD (CHARACTER L-)
CML /SET TO PUSH 9'S COMPLEMENT
SAS (CHARACTER L-)
SAD (CHARACTER L+)
JSP TGET /SKIP SIGN IF THERE
CLI"U"SWP
SZL
LAW 9.
JDA ACPUSH /PUSH 0 OR 9 FOR + OR -
LAI

SUMBA, RAL 6S
XOR (20)
SUB (10.)
SMA
CAL SUMERR /NOT A DIGIT
ADD (10.)
SZL I
JMP .+3
CMA
ADD (9.)
JDA ACPUSH /PUSH A DIGIT OR 9-DIGIT
JSP TGET
SAS (CHARACTER L#)
JMP SUMBA
JSP UGWORD
LAC PDLCNT
LIO PUSHG

SUMBX, JMP .

&L

SPULL, 0
DAP SPULLX
LAC SPULL
DAP SPULLA
IDX SPULL
DAP SPULLB
IDX SPULL
DAP SPULLC
IDX SPULL
DAP SPULLD
IDX SPULL
DAP SPULLE
IDA
DAP SPULLG
SPULLB, LAC . /PDL COUNT NOW AT
SPULLA, SAD . /PDL COUNT TO STOP AT
JMP SPULLH
SUB (1)
DAC I SPULLB
IDX SPULLX
LAW I 1
SPULLD, ADD . /CURRENT PTR INTO PDL
DAC I SPULLD
SPULLC, SAS . /PTR TO END OF BUFFER
JMP SPULLX-2
DAC TEMD
SPULLG, LAC . /FRZ BIT
CMA
SPULLE, AND I . /PTR INTO BCHK FOR FRZING
DAC I SPULLE
LIO I TEMD
JSP GETIT
LAC BCOUNT
DAC I SPULL
LAC I BCOUNT
IOR I SPULLG
DAC I BCOUNT
LAC BBPTR2
DAC I SPULLC
ADD (BLNG-4)
DAC I SPULLD
SPULLH, LAC I SPULLD
DAC SPULL
LAC I SPULL
SPULLX, JMP .
&L

```
SUMZ,      LAC (CHARACTER L0)          /RETURN +0
          JDA TSTORE
          JMP SUMF

SUM1,      0
          0
          0
          0
          0
          2000000

SUM2,      0
          0
          0
          0
          0
          4000000      /FREEZE BIT

&L
```

```

MAXA,      DAP MAXX
          CLL"U"CML
          JSP SUMM      /SUBTRACT THE TWO ARGS
          CLF 1
MAXD,      JSP ACPULL    /CHECK IF ANSWER IS ZERO
          TME
          SPA
          JMP MAXC      /ZERO
          SZL I
          JMP .+3
          CMA
          ADD (9.)
          SZA I
          JMP MAXD
MAXE,      LAC SUM2+4
          JDA RUNFRZ    /FREE THE STUFF HELD BY SUM
          LAC (-200000)
          AND I SUM1+4
          DAC I SUM1+4
          LIO SUM1
          JSP PDLCLR
MAXX,      JMP .
MAXC,      STF 1          /MEANS ZERO
          JMP MAXE

```

COLON MAXIMUM

```

          SJSP 2ARG
          LIO (600000 MAXIMUM)
          JSP MAXA
MAXB,      SZL           /LINK SAYS DIFF NEGATIVE
          JMP EVALO
          LAC TPOINT
          DAC POINT
          LAC TPOINT+1
          DAC POINT+1
          LAC TPOINT+2
          DAC POINT+2
          JMP EVALO

```

COLON MINIMUM

```

          SJSP 2ARG
          LIO (600000 MINIMUM)
          JSP MAXA
          CML
          JMP MAXB

```

COLON GREATQ

```

          SJSP 2ARG
          LIO (600000 GREATQ)
          JSP MAXA
          LAW TRUE
          SZF I 1
          SZL
          LAW FALSE
          JMP CEMPTY+1

```

&L

| | | |
|-------------------|-----|----------------------------------------|
| COLON LOCAL | CLA | /LOCAL COMMAND |
| JDA ACPUSH | | |
| LOCALC, JSP GNS | | |
| SZA I | | |
| CAL LOCERR | | /LOCAL WHAT? |
| SJSP CALC | | /EVALUATE NEXT ARGUMENT |
| JSP VALUEQ | | /MAKE SURE ARG RETURNED SOMETHING |
| JDA PULL | | /GET BACK COUNT |
| TEMD | | |
| JSP VGET | | /SET UP VARIABLE NAME IN STANDARD FORM |
| JSP LOOK | | /IS IT A BUILT-IN NAME |
| SVTBL | | |
| JMP .+2 | | |
| CAL TOERR3 | | /YES, ERROR |
| DZM TEMB | | /PREPARE TO PUT ON PUSH-DOWN LIST |
| LAW SYM-1 | | /BACKWARDS |
| DAP SGETP | | |
| LOCALA, JSP SGET | | |
| JDA ACPUSH | | |
| IDX TEMB | | |
| SAS WRDCNT | | |
| JMP LOCALA | | |
| JDA ACPUSH | | /SAVE WORD COUNT ON PUSH-DOWN ALSO |
| IDX TEMD | | /COUNT NUMBER OF VARIABLES |
| JDA ACPUSH | | |
| JSP GNS | | |
| SZA I | | |
| JMP LOCALB | | /ALL DONE |
| SAS (500000 CAND) | | |
| JMP LOCALC+1 | | |
| JMP LOCALC | | |
| LOCALB, JDA PULL | | /GET NUMBER OF VARIABLES |
| TEMA | | |
| LOAD VDRA | | /GET VARIABLE DIRECTORY |
| JDA SGWORD | | |
| LAC (600000) | | |
| IOR GWORDP+5 | | |
| DAC TEMF | | |
| DZM TEMB | | /COUNT NUMBER OF VARIABLES OFF LIST |
| LAC TEMB | | |

&L

LOCALD, SAD TEMA
JMP LOCALE
JSP ACPULL /GET WORD COUNT
DAC TEMA
CMA
DAC TEMC
LAC EMPTY+2 /PUT OUT EMPTY VALUE
JDA VSTORE
LAC EMPTY+1
JDA VSTORE
JSP ACPULL /PUT OUT NAME
JDA VSTORE
ISP TEMC
JMP .-3
LAW 3 /PUT OUT WORD COUNT
ADD TEMA
IOR EMPTY
JDA VSTORE
IDX TEMB
JMP LOCALD

LOCATE, JSP UGWORD
JSP RGWORD /RELEASE GWORD AND SET VDRA
DIO VDRA
DAC VDRA+1
JMP NILL

COLON BOTH
JSP GNS
SAD (500000 CAND)
JSP GNS
JSP BOOLE
JMP BOTHL /FIRST ARG FALSE SO RT FALSE
BOTH, SJSP CALC
JSP BOOLE
JMP BOTHL+2 /RETURN FALSE
LAW TRUE
JMP CEMPTY+1

COLON OR

JSP GNS
SAD (500000 CAND)
JSP GNS
JSP BOOLE
JMP BOTHA /FIRST ARG FALSE, RETURN SECOND ARG
SJSP CALC /FIRST ARG TRUE, RETURN TRUE
JSP BOOLE /JUST MAKE SURE ITS TRUE OR FALSE
NOP
LAW TRUE
JMP CEMPTY+1

BOTHL, SJSP CALC /JUST RETURN FALSE
LAW FALSE
JMP CEMPTY+1

BOOLE, DAP BOOLEX /RTN 1=TRUE, RTN 2=FALSE
JSP VGET
JSP LOOK
TFTABLE
CAL BOLERR /NEITHER TRUE OR FALSE
SPI I
IDX BOOLEX
BOOLEX, JMP *

&L

TRALL, JSP GNS /BURY, TRACE AND DIGUP ALL
SAS (500000 PRCDS)
CAL ERERR5 /ALL WHAT?
LODE PDRA
JDA SGWORD
TRALLA, JSP RGWORD /MAIN LOOP
UNLOAD TEMD
JSP GWORD
DAC TEME
SZA I
JMP TRALLC /ALL DONE
SUB (2)
JDA NTHWD
SZA
JMP TRALLB /A DEFINED PRCD, TRACE IT
JSP GWORD /CONTINUE TO NEXT
JMP TRALLA

TRALLB, LOAD TEMD /MARK AS TRACED
JDA SGWORD
LAC TEME
MAGIC, IOR BITZ /GETS CHANGED ACCORDING TO FUNCTION
JDA GWORDS
SUB (1)
JDA NTHWD
JMP TRALLA

TRALLC, JSP UGWORD
JSP RESETT
JMP COMRTN

BITZ, 400000
ANBITZ, AND BITZ
IBITZ, IOR BITZ

BURALL, LAC (200000) /FAKE TRALL INTO BURYING ALL
DAC BITZ
JMP TRALL

DIGALL, LAC (-200000)
DAC BITZ
LAC ANBITZ
DAC MAGIC
JMP TRALL

RESETT, DAP RESETX
LAC (400000)
DAC BITZ
LAC IBITZ
DAC MAGIC /VOILA!
RESETX, JMP .
8L

COLON BURY
ABURY, JSP GNS
SAD (500000 ALL)
JMP BURALL
SAS (400000)
CAL TOERR1 /WHAT PROCEDURE
JSP FPROD
SZA I
CAL EVER3 /UNDEFINED PROCEDURE
LOAD TEMD
JDA SGWORD
LAC (200000)
IOR TERE /SET BIT 1
JDA GWORDS
JSP UGWORD
JSP GNS
SZA I
JMP NILL
SAD (500000 CAND)
JMP ABURY
JMP ABURY+1

COLON TRACE ATRACE, JSP GNS
SAD (500000 ALL)
JMP TRALL
SAS (400000)
CAL TRCER1 /ONLY TRACE PROCEDURES
JSP FPROD
SZA I
CAL EVER3 /X NEEDS A MEANING
LOAD TEMD
JDA SGWORD
LAC TERE
LIO PROD
SNI I /IF COMMAND STORED DON'T MAKE ERROR
JMP .+3
SPA
CAL TRCER3 /ALREADY TRACED
IOR (400000)
JDA GWORDS
JSP UGWORD
JSP GNS
SZA I
JMP NILL
SAD (500000 CAND)
JMP ATRACE
JMP ATRACE+1

&L

COLON DIGUP
ADIGUP, JSP GNS
SAD (500000 ALL)
JMP DIGALL
SAS (400000)
CAL TOERR1
JSP FPROD
SZA I
CAL EVER3
LAC TEME
RAL 1S
SMA
CAL DIGER1
LOAD TEMD
JDA SGWORD
LAC TEME
AND (-200000)
JDA GWORDS /CLEAR BIT 1
JSP UGWORD
JSP GNS
SZA I
JMP NILL
SAD (500000 CAND)
JMP ADIGUP
JMP ADIGUP+1

&L

| COLON TTLINE | LAW TTLINA+1 | /SCANNER LINE NUMBER |
|----------------------|------------------------------|----------------------|
| DAC STS | | |
| LAC 76 | | |
| SNM+2 | | |
| LAW TTLINA | | |
| JMP CEMPTY+1 | | |
| TTLINA, 300000 | 000000 | 000000 |
| COLON PSWORD | SJSP PSWRDG | |
| COLON LFILE | | |
| LFILK, LIO FILDRA | /GET SENTENCE OF FILE NAMES | |
| LAC (JMP) | | |
| JDA SGWORD | | |
| JSP GWORD | | |
| SZA | | |
| JMP LFILKX | /COMPACTER RUNNING | |
| LFILJ, CLF 7 | | |
| LAW GWORDA | | |
| DAP TGETF | | |
| JSP GWORD | | |
| LFILL, SZA I | /NONE AT ALL? | |
| JMP LFILF | /YES. RETURN /EMPTY/ | |
| SZF 2 | /ENTRIES? | |
| JDA ENTRB | /YES. CHECK ERASED OR LOCKED | |
| LFILA, JSP TGET | | |
| - SAD (CHARACTER L#) | | |
| JMP LFILB | | |
| LFILH, JDA TSTORE | | |
| JMP LFILA | | |
| LFILB, STF 3 | /NOT EMPTY | |
| LAC (JMP) | | |
| IOR GWORDP | | |
| DAC GWORDP | | |
| SZF I 2 | | |
| JSP GWORD | /SKIP USER NUMBER | |
| JSP GWORD | /SKIP DRA | |
| JSP GWORD | | |
| LFILN, SZA I | | |
| JMP LFILG | /ALL DONE | |
| SZF 2 | /ENTRIES? | |
| JDA ENTRB | /YES, CHECK THINGS | |
| LFILM, CLA | | |
| JMP LFILH | | |

LFILE, LAC (400000)
DAC POINT /MARK AS SENTENCE
JSP TDONE
JSP UGWORD
JMP EVALO

LFILKX, JDA CHKBRK
LAW 2
DELAY
JMP LFILK

&L

LFILF, JSP UGWORD
JMP CEMPTY
COLON ENTRIES /ENTRIES OF ..
CLF 7
JSP VGET /SET UP FILE NAME
LAW ENTRA
DAP DLOOKX
ENTRF, LIO FILDRA
LAC (JMP)
JDA SGWORD
JSP GWORD
SZA /COMPACTER
JMP ENTRE /YES
JMP DLOOKH
ENTRA, JMP CEMPTY /NO SUCH FILE
LIO USER
LAW 7777
AND USER
SPI I
SAD POINT+1
STF 1 /OK FOR PRIVATES
STF 2 /SAY TO CHECK ERASED AND PRIVATES
LODE POINT+2
JDA SGWORD
LAW TSYM
DAC FWORDP
DZM FWORDP+4
JMP LFILJ+1

ENTRE, LAW 2
DELAY
JSP CHKBRK
JMP ENTRF

ENTRB, Ø
DAP ENTRD
LAC ENTRB
SPA
JMP ENTRC /ERASED
RAL 1S
SZF I 1
SMA
ENTRD, JMP . /OK, RETURN IT
RAR 1S
ENTRC, JDA NTHWD /SKIP IT
SZF I 3
JMP LFILL
JMP LFILN

&L

COLON ACNTNT

| | | |
|---------|--------------------|---------------------------|
| | LODE PDRA | //CONTENTS/ |
| | JDA SGWORD | |
| | LAW GWORDA | |
| | DAP TGETF | |
| | CLF 7 | |
| ACNTNA, | JSP RGWORD | |
| | UNLOAD SDRA | |
| | JSP GWORD | /WRDCNT |
| | SZA I | |
| | JMP ACNTNG | /ALL DONE |
| | RAL 1S | |
| | SPA | |
| | JMP ACNTNB | /HIDDEN, SO SKIP IT |
| | RAR 1S | |
| | SUB (2) | |
| | JDA NTHWD | |
| | SZA | /DEFINED? |
| | JMP ACNTNC | /YES, ADD IT TO LIST |
| ACNTNF, | JSP GWORD | /NO, SKIP # OF ARGS |
| | JMP ACNTNA | /GET NEXT ONE |
| ACNTNC, | JSP UGWORD | /A REAL ONE |
| | LOAD SDRA | |
| | JDA SGWORD | |
| | JSP GWORD | /SKIP WRDCNT |
| | CLA | |
| | SZF 1 | /FIRST WORD? |
| | JDA TSTORE | /NO, STORE A SPACE |
| | STF 1 | /MARK AS SOMETHING STORED |
| ACNTND, | JSP TGET | |
| | SAD (CHARACTER L#) | |
| | JMP ACNTNE | |
| | JDA TSTORE | |
| | JMP ACNTND | |
| ACNTNB, | RAR 1S | /HIDDEN, SO SKIP |
| | SUB (1) | |
| | JDA NTHWD | |
| | JMP ACNTNA | |
| ACNTNE, | LAC (JMP) | /DONE WITH THIS NAME |
| | IOR GWORDP | |
| | DAC GWORDP | |
| | JSP GWORD | |
| | JMP ACNTNF | |
| ACNTNG, | JSP UGWORD | /ALL DONE |
| | SZF T 1 | /WERE THERE ANY? |
| | JMP CEMPTY | /NO |
| | LAC (400000) | /MARK AS SENTENCE |
| | DAC POINT | |
| | JSP TDONE | |
| | JMP EVALO | |

COLON HORN SJSP EVAL

LAW TURTH
 DAP TURTD
 JMP TURTE

COLON LEFT SJSP EVAL

LAW 2677
 JMP .+4

COLON RIGHT SJSP EVAL

LAW 1077
 DAP TURN
 LAW TURN
 DAP TURTD

TURTE, ~~SJSP EVAL~~

LAC POINT /GET NUMBER
 AND (700000)
 SAS (300000) /6 CHARACTERS?
 CAL TURTER /NO. TOO LONG
 LAW POINT+1
 DAC FSA
 DNM
 CAL TURTER
 SPA
 CAL TURTER
 IDA
 CMA
 DAC TURNMA
 LCH I FSA /ANYTHING ELSE?
 SAS (CHARACTER L#)
 CAL TURTER

TURTA, ISP TURNMA

~~JMP .+1~~
 JMP COMRTN

TURTD, LAW . /TEXT
 TOS

JMP TURTA

COLON FRONT SJSP EVAL

LAW 0177
 JMP .+4

COLON BACK SJSP EVAL

LAW 1677
 DAP TURTB
 LAW TURTB
 DAP TURTD
 JMP TURTE

TURNMA, 0 /--# OF TIMES TO TURN

TURN, TURTB, 770000 757775

777577 757775 777574

TURTH, 773577 757775 773577 757400

WORD JMP T8 NEWSEG COMMANDS 2

| COLON LIST | JSP GNS | /LIST WHAT? |
|---------------------------------------------|---------|-------------|
| CLF 7 | | |
| SAD (500000 ALL) | | |
| JMP LTALL | | |
| SAD (500000 CONTENTS) | | |
| JMP LTCNT | | |
| SAD (500000 FILE) | | |
| JMP LSTF /LIST FILE | | |
| SAD (500000 LINE) | | |
| JMP LISTA /LIST LINE | | |
| SAD (500000 ENTRY) | | |
| JMP LSTENT | | |
| SAD (700000 TITLE) /LIST TITLE | | |
| JMP LSTTTL | | |
| SAD (500000 PRCDS) /LIST PROCEDURES ON FILE | | |
| JMP LISTPR | | |
| SAD (500000 NAMES) /LIST NAMES ON FILE | | |
| JMP LISTNM | | |
| SAD (500000 ABBRS) /LIST ABBRS ON FILE | | |
| JMP LISTAB | | |
| SAD (500000 COMMENT) | | |
| JMP LISTCM | | |
| AND (700000) | | |
| SAS (600000) | | |
| SAD (500000) | | |
| JMP LISTB /LIST MACHINE PROCEDURE | | |
| SAS (400000) | | |
| CAL TOERR1 /LIST WHAT | | |
| JSP FPROD | | |
| LIO TEME /IS THIS PROCEDURE HIDDEN | | |
| RIL 1S | | |
| SPI | | |
| STF 2 /YES, SO ONLY PRINT FIRST LINE | | |
| SZA I | | |
| CAL EVER3 | | |
| JSP CLINE /IS IT END OF LINE | | |
| JSP SLINE | | |
| JSP PPROD /PRINT IT | | |
| JSP SLINE | | |
| LISTE, JMP NILL /LEAVE | | |

&L

LISTA, SJSP EVAL /EVALUATE NUMBER
 JSP GNS
 SZA I
 JMP .+4 /JUST THAT LINE
 SAS (500000 ON)
 CAL LSTER9 /ONLY ON AFTER LIST
 STF 5 /LIST FROM N ON
 LAC (700000)
 AND POINT
 SAS (300000)
 CAL LSTER4
 LAW POINT+1 /NOW KNOW THAT WORD SUFFICIENTLY SHORT
 DAC FSA
 DNM
 CAL LSTER3
 SPQ
 CAL LSTER3
 DAC SNUM
 LCH I FSA
 SAS (CHARACTER L#)
 CAL LSTER3
LSTTA, LIO DDRA /MUST BE DEFINING A PROCEDURE
 SNI
 CAL LSTER2
 JSP FSTEP /GO SEARCH FOR STEP
 JMP .+2 /FOUND
 JMP LSTAB /NO SUCH LINE FOUND
LISTAC, JDA SGWORD
 SZF I 5
 STF 1 /NO, JUST ONE LINE
 LAW NILL
 DAP PPRODX
 JMP PPRODF /LIST
LSTAB, SZF I 5
 CAL ERERR2 /NO, NO SUCH STEP
 JMP LISTAC /YES, SO CONTINUE ON
LSTTL, LIO DDRA /LIST TITLE
 SNI
 CAL LSTER2 /AREN'T DEFINING A PROCEDURE
 LOAD DNAME /LOOK UP TO SEE IF TRACED
 JDA SGWORD
 JSP GWORD
 DAC TENE /NEG MEANS TRACED
 JSP UGWORD
 DZM SNUM
 JMP LSTTA /NOW LIST LINE 0

```
LISTB,    LAW FTBL      /MACHINE PROCEDURE
          DAP LISTC     /SEARCH TABLE FOR IT
LISTC,    LAC .
SZA I
CAL EVER2   /"- ISN'T A PROCEDURE."
SAD I TEXTP
JMP LISTD   /FOUND IT
IDX LISTC   /NO FIND
IDX LISTC
JMP LISTC

&L
```

```
LISTD,      JSP SLINE      /FOUND PROCEDURE
            LAW LTTXTA
            TOS           /TYPE "TO"
            IDX LISTC
            LAW 7777
            AND I LISTC
            TOS           /TYPE NAME
            LIO I LISTC   /FOR 1 OR 2 ARGS?
            SPI
            JMP LISTDA   /NO ARGS
            RIL 1S
            LAW LTTXTB   /TYPE "/INPUT/"
            SPI
            LAW LTTXTD   /TYPE "/FIRST INPUT/"
            TOS
            LAW LTTXTC
            SPI
            TOS           /TYPE "AND /SECOND INPUT/"
LISTDA,     JSP SLINE
            JSP SLINE
            JMP COMRTN

LTTXTA,     TEXT .TO #.
LTTXTB,     TEXT . /INPUT/#.
LTTXTC,     TEXT . AND /SECOND INPUT/#.
LTTXTD,     TEXT . /FIRST INPUT/#.

DEFINE FF NAME,ARG,ADDR/A
REMOTE [A,          TEXT /NAME#/           REPEAT 1IF P,EXPUNGE A]
        6000000 ADDR
        REPEAT 1IF VZ ARG-1,A
        REPEAT 1IF VZ ARG-2,200000 A
TERMINATE FF

DEFINE FG NAME,ADDR/A
REMOTE [A,          TEXT /NAME#/           REPEAT 1IF P,EXPUNGE A]
        5000000 ADDR
        4000000 A
TERMINATE FG
```

FTBL, FF BOTH,2,BOTH
FF INITIALS,1,FINIT
FF DATE-GOTTEN,1,DATEGT
FF SIZE,1,SIZE
FF OWNER,1,OWNER
FF DATE-SAVED,1,DATESV
FF ASK,1,ASK
FF BEFOREP,2,BEFOREP
FF BUTFIRST,1,BUTF
FF BUTLAST,1,BUTL
FF COUNT,1,COUNT
FF DIFFERENCE,2,DIFF
FF ENTRIES,1,ENTRIES
FF FIRST,1,FIRST
FF IS,2,IS
FF LAST,1,LAST
FF MAXIMUM,2,MAXIMUM
FF MINIMUM,2,MINIMUM
FF EITHER,2,OR
FF SENTENCE,2,SENT
FF SUM,2,SUM
FF THING,1,THING
FF WORD,2,WRD
FF WORDP,1,WORDQ
FF SENTENCEP,1,SENTO
FF ZEROP,1,ZEROQ
FF EMPTYP,1,EMPTQ
FF NUMBERP,1,NUMQ
FF GREATERP,2,GREATQ
FG RANDOM,RANDOM
FG CLOCK,CLOCK
FG TIME,TIME
FG DATE,DATE
FG REQUEST,REQUEST
0 HERE

&L

PLINE, DAP PLINEX /PRINT A LINE:ASSUME GWORD IS SET
DZM TEMC
JSP GWORD /SKIP RELATIVE COUNT
SZA I
JMP PLINEX
IDX PLINEX
JSP TLINE /MAKE SURE WE ARE A LEFT OF PAGE
LAW PBUFF /TYPE OUT LINE NUMBER
DAC STS
DAC TEMA
JSP GWORD
SZA I
JMP PLINET /FOR "TO" LINE
SNM+10 /SET UP LINE NUMBER IN PBUFF
PLINEK, LCH I TEMA
SAD (CHARACTER L#)
JMP PLINEJ
TYO
IDX CHARNO
JMP PLINEK

&L

```

PLINET, LAC TEMA
SMA /IS IT TRACED?
JMP PLINEU /NO
LAW PPTXTB
TOS /"(TRACED)"
LAW 10
DAC CHARNO

PLINEU, LAW 3
JMP PLINEA-1

PLINEJ, CLA
TYO
IDX CHARNO
DAC TEMA /SAVE POSITION FOR CONTINUATION
JSP GWORD /GET NEXT SYMBOL
SZA I
JMP PLINEB /DONE WITH LINE
SAD (CTHING)
JMP PLINEC /THING FOR CALL
SAD (CNAME)
JMP PLINED /NAME FOR CALL
AND (700000)
RAL 3S
ADD .+1
DAP .+1
JMP .
JMP PLINEE /1: COMMENT
JMP PLINEF /2: CONSTANT
JMP PLINEG /3: VARIABLE
JMP PLINEH /4: PROCEDURE NAME
NOP /5: MACHINGE PROCEDURE
NOP /6: MACHINE PROCEDURE
LODE LTBL /7: VERB
JDA SFWORD /LOOK UP IN TABLE

PLINEI, JSP FWORD
SAD I GWORDP
JMP PLINEL /FOUND IT
JSP FWORD /COUNT PAST IT
AND (7777)
SUB (1)

PLINEV, ADD FWORDP
DAC FWORDP
SUB FWORDP+3
SPO
JMP PLINEI
DAC TEMD
JSP FWORDA
LAC TEMD
JMP PLINEV

```

&L

PLINEL, JSP FWORD /WORD COUNT
LIA
AND (7777)
SAL 1S
ADD I FWORDP
RIL 1S
SPI
IDA
RIL 1S
SPI
IDA
AND (7777)
ADD CHARNO
SUB (75.)
SMA
JSP PLINEM
JMP PLINER

PLINEM, DAP PLINMX /CONTINUATION SUBROUTINE
JSP SLINE
DZM TEMC

PLINMA, CLA
TYO
IDX CHARNO
IDX TEMC
SAS TEMA
JMP PLINMA

PLINMX, JMP .

PLINES, JSP UFWORD
PLINEN, CLA /TYPE SPACE AFTER EACH SYMBOL
TYO
IDX CHARNO
SAD (72.)
JSP PLINEM
JMP PLINEA

&L

PLINEH, JSP GWORD
DAC TEMD
JSP GWORD
LIO TEMD
JDA SFWORD
JSP FWORD
AND (7777)
DAC TEMD
SAL 1S
ADD TEMD
ADD CHARNO
SUB (81.) /72. PLUS 3 WORDS OF OVER TIMES 3
SMA
PLINER, JSP PLINEM /CONTINUE TO NEXT LINE
JSP FWORD /TYPE OUT NAME
LIA
PLINEP, CLA
SCL 6S
RAR 6S
SZA I
JMP PLINER
SAD (CHARACTER L#)
JMP PLINES
TYO
SAS (770000)
IDX CHARNO
JMP PLINEP

PLINEB, JSP TLINE /DONE
PLINEX, JMP .

PLINEC, LAW I 10 /SET CONTINUATION
ADD TEMA /FOR TYPING THING
DAC TEMA
JSP PLINEM
LAW 11 /CHANGE CONTINUATION
ADD CHARNO
DAC TEMA
LAW PLTHING
TOS
LAW 7
JMP PLINEQ

PLTHING, TEXT . THING: #.
PLNAME, TEXT . NAME: #.
&L

PLINED, JSP PLINEM /NAME:
LAW 10
ADD CHARNO
DAC TEMA
DAC CHARNO
LAW PLNAME
TOS
LAW 10
PLINEQ, ADD CHARNO
DAC CHARNO
JMP PLINEN

PLINEG, LAC (FLEXO //) /VARIABLE NAME
JDA PTEXT
JMP PLINEN

PLINEF, LAC (FLEXO "")
JMP PLINEG+1

PLINEE, LAC (FLEXO ())
JMP PLINEG+1

&L

PTEXT, 0 /TOP SIX BITS FIRST CHAR, NEXT 6 END CHAR
DAP PTEXTX
LAC (200000)
DAC POINT
STORE GWORDP,POINT+1
LAW POINT
JDA TSET
LAW PBUFF
DAC FSA
LAW I 7777
AND PTEXT
SZA
DCH I FSA
LAC CHARNO
DAC TEMB
JMP PTEXT-1
PTEXTA, LAC FSA /MAIN LOOP
SAS (LAC PBUFF+26.)
SAD (JMP PBUFF+25.)
JMP PTEXTF
JSP TGET
SAD (CHARACTER L#)
JMP PTEXTB
SZA I
JMP PTEXTC
SAD (770000)
JMP PTEXTD
DCH I FSA
IDX CHARNO
PTEXTE, SAS (72.)
JMP PTEXTA
PTEXTE+2, JSP PLINEM
LAC TEMB
SAS TEMA
JMP PTEXTI
PTEXTF, CLC /WORD TOO LONG
DAC TEMC
PTEXTC, LAC (CHARACTER L#)
DCH I FSA
PTEXTH, LAW PBUFF
DAC FSA
TOS
CLA
LIO TEMC
SPI
JMP PTEXTA
TYO
IDX CHARNO
PTEXTN, DAC TEMB
JMP PTEXTE

&L

PTEXTI, LAW 72.
SUB TEMB
ADD CHARNO
DAC CHARNO
LAC TEMA
DAC TEMB
JMP PTEXTA

PTEXTB, LCH (ADD PTEXT)
SZA
DCH I FSA
LAC (CHARACTER L#)
DCH I FSA
LAW PBUFF
TOS
IDX CHARNO
SAD (72.)
JSP PLINEM
LAC (600000)
IOR GWORDP /RESET GWORDP FOR OTHER ROUTINES
DAC GWORDP
PTEXTX, JMP .

PTEXTD, DCH I FSA /WARNING CHARACTERS
JSP TGFT
SAD (020000)
JMP PTEXTG
SAD (110000) /TAB
JMP PTEXTJ
DCH I FSA
SAS (46)
SAD (47)
JMP PTEXTE-1
JMP PTEXTA

PTEXTG, LAC (CHARACTER L#)
DCH FSA
JMP PTEXTH

&L

```
PTEXTJ,    LAC (CHARACTER L#)          /TAB
          DCH FSA
          LAW PBUFF
          DAC FSA
          TOS
          LAW LTABS-1
          DAP PTEXTK      /SEARCH FOR NEXT TAB STOP
PTEXTL,    IDX PTEXTK
          SAD (LAC ELTABS+1)
          JMP PTEXTE+2  /OFF END OF LINE, IMPOSSIBLE TO GET HERE
PTEXTK,    LAC .
          SUB CHARNO
          SPO
          JMP PTEXTL
PTEXTM,    CLA
          TYO
          IDX CHARNO
          SAS I PTEXTK
          JMP PTEXTM
          JMP PTEXTN

LTABS,    9.
          18.
          27.
          36.
          45.
          54.
          63.
ELTABS,   72.

PBUFF,    REPEAT 27.,0
&L
```

PPROD, DAP PPRODX /TYPE PROCEDURE
LIO I GWORDP
DIO PPDRA /FOR LATER COMPARISON
JSP UGWORD
LODE PPDRA
JDA SGWORD
JSP GWORD /ARGLIST REL COUNT
SUB (1)
JDA NTHWD /SKIP OVER ARGLIST
PPRODF, JSP PLINE /TYPE OUT A LINE
JMP PPRODA
SZF 1
JMP PPRODX-1 /IF JUST LISTING FIRST LINES
SZF 2
JMP PPRODX-2 /HIDDEN SO JUST FIRST LINE
JMP PPRODF

PPRODA, LAC DDRA
SAD PPDRA
JMP PPRODX-1 /IF DEFINING PROCEDURE LEAVE OFF END
LAW PPTXTA
TOS
JSP SLINE
PPRODX-1, JSP UGWORD
PPRODX, JMP .

PPTXTA, TEXT .END#.
PPTXTB, TEXT .(TRACED)#.
PPDRA, 0 /DRA OF PROCEDURE BEING LISTED

LTALL, JSP GNS /LIST ALL
SZA I
JMP LTALLA
SAD (500000 FILES)
JMP LTALF
SAD (500000 PRCDS)
JMP LTALP
SAD (500000 NAMES)
JMP LTNAMJ-1
SAS (500000 ABBRS)
CAL ERERR5 /ALL WHAT?
JSP CLINE

&L

| | |
|--------------------|---------------------------------|
| COLON LTALB6 | JSP SLINE |
| LODE ADRA | |
| DIO SDRA | |
| DAC SDRA+1 | |
| LTALA, | JDA SGWORD |
| LAW GWORDA | |
| DAP TGETF | |
| LAW 10 | |
| DAC TEMA | |
| DZM TEMC | |
| JSP GWORD | /REL PTR |
| SZA I | |
| JMP LTALAD | /ALL DONE |
| RAL 2S | |
| SPA | |
| JMP LTALAB | /HOARDED SO DON'T TYPE |
| JSP GWORD | |
| SZA I | |
| JMP LTALAB | /THIS ONE ERASED |
| LAW I 1 | |
| ADD GWORDP | |
| DAC GWORDP | |
| LAC (CHARACTER M:) | |
| JDA PTEXT | |
| LAC (JMP) | |
| IOR GWORDP | |
| DAC GWORDP | |
| JSP LTALAC | /SPACE AFTER COLON |
| JSP GWORD | |
| DAC POINT+1 | |
| JSP GWORD | |
| IDC | |
| IDC | |
| SUB (1) | |
| DAC POINT+2 | /THE POINTER NEEDS BACKING UP 1 |
| LAC (200000) | |
| DAC POINT | |
| JSP RGWORD | |
| DIO SDRA | |
| DAC SDRA+1 | |
| JSP UGWORD | |
| LAW POINT | |
| JDA TSET | |
| CLA | |
| JDA PTEXT | |
| JSP UGWORD | |
| JSP TLINE | |
| LOAD SDRA | |
| JMP LTALA | |

LTALAB, LOAD SDRA
JDA SGWORD
JSP GWORD
SUB (1)
JDA NTHWD
JSP RGWORD
DIO SDRA
DAC SDRA+1
JMP LTALA+1

LTALP, JSP CLINE /LIST ALL PROCEDURES
LODE PDRA
JDA SGWORD

LTALPA, JSP RGWORD
DIO SDRA
DAC SDRA+1
JSP GWORD
CLF 2
DAC TEME /FOR HIDE AND TRACE
AND (7777)
SZA I
JMP LTALPC /ALL DONE
SUB (2)
JDA NTHWD
SZA
JMP LTALPB

LTALPD, JSP GWORD /GO TO NEXT
JMP LTALPA

LTALPB, LAC TEME
RAL 1S
SPA
JMP LTALPD /SKIP IT, HIDDEN
SZF I 1
JSP SLINE
JSP PPROD
LOAD SDRA
JDA SGWORD
JSP GWORD
AND (7777)
SUB (1)
JDA NTHWD
JMP LTALPA

LTALPC, JSP SLINE
JSP UGWORD
JMP NILL

&L

LTALAC, DAP LALACX
CLA
TYO
IDX CHARNO
SUB TEMA
SPA
JMP LTALAC+1
SAD (64.)
JSP PLINEM
LALACX, JMP .

LTCNT, STF 1 /LIST CONTENTS, FLG=ONLY FIRST LINES PRINTED
JSP GNS /FILE NAME?
SZA I
JMP LTCNTA
SJMP GTCNT /YES, SO FIND THE FILE

LTCNTA, JSP SLINE
JMP LTALP+1 /LIST ALL PROCEDURES, 1ST LINE ONLY

LTALAD, JSP UGWORD
JMP LISTE

LTALLA, JDA PUSH
(LTALR6)
(LTNAMS)
JMP LTALP+1

LSTENT, SJMP LISFLE /LIST ENTRY . . .
LTALF, SJMP GLISTA /LIST ALL FILES
LSTF, SJMP GLISTF /LIST FILE

LTNAMJ-1, JSP CLINE
LTNAMJ, SJMP LTNAMS
LISTPR, SJMP LISPRO
LISTNM, SJMP LISNAM
LISTCM, SJMP LISCOM
LISTAB, SJMP LISABB /LIST FILE STUFF

WORD JMP T8 NEWSEG LIST
&L

/FLG 1=COMMAND FILE; FLG 2=NO COMMENT

COLON SAVE

| | |
|-------------------|---------------------------------------|
| JSP GNS | /MAKE SURE FILE AND ENTRY NAMES LEGAL |
| SAS (400000) | |
| CAL SAVER1 | |
| JSP TWORD | |
| DAC TEMD | |
| JSP TWORD | |
| DAC TEMD+1 | |
| JSP GNS | |
| SAS (400000) | |
| CAL SAVER1 | |
| JSP TWORD | |
| JDA ACPUSH | |
| JSP TWORD | |
| JDA ACPUSH | |
| TEMID | /SAVE THE POINTER FOR LATER |
| TEMID+1 | |
| LOAD TEMD | /NO. IS THIS HIS FILE |
| JDA SGWORD | /SET UP FILENAME |
| LAW .+3 | |
| DAP SAVGTX | |
| JMP SAVGTA | |
| SAVEP, JSP FLPUTD | /GET FILE DIRECTORY |
| SZA | /IS COMPACTER RUNNING HERE? |
| JMP SAVWAT | /YES, WAIT A BIT |
| LAW .+3 | |
| DAP DLOOKX | |
| JMP DLOOKH | /FIND FILE |
| JMP SAVEJ | /DOESN'T EXIST SO OK TO SAVE |
| LAC POINT+1 | /EXISTS. GET OWNER'S # |
| SZA I | /IS THERE AN OWNER? |
| JMP SAVEJ | /NO. SO OK TO SAVE |
| LAC USER | |
| SPA | |
| JMP SAVEJ | |
| AND (7777) | |
| SAS POINT+1 | /USER'S FILE? |
| CAL USRERR | /NO |

&L

```

SAVEJ,      STORE TEXTP,TEMD          /WILL WE HAVE TO EVAL?
           JSP GNS      /ANYTHING THERE?
           SZA
           JMP SAVTA    /YES, EVAL AND SAVE
           JSP UTWORD   /NO, SAVE EVERYTHING
           LOAD TEMD    /RESET TWORD
           JDA STWORD
           CLF 7
SAVTB,      JSP TWORD
           AND (700000)
           SZA I
           STF 2        /NO COMMENT
           SZA
           SAD (100000) /SOMETHING, BETTER BE COMMENT
           JMP .+2
           CAL DISERR
           LAC I TEXTP
           JDA CHWRD   /GET WRDCNT OF COMMENT
           LAW 1
           DAC SVSIZE   /SIZE OF ENTRY
           LAW FLSGT
           SGIFL+10     /WRITE EMPTY ITEM FOR ENTRY
           DIO FLORG   /DRA OF ENTRY
           LAC (JMP-1)
           JDA SETUP
           400000 SSBASE
           DZM I BBPTR1
           LAW SAVFXA   /EXPUNGE ITEMS ON IOPERR
           DAP SAVFXX
           LAW 10       /NUMBER OF OVERHEAD WORDS
           JDA FLWDS
           GTD+1       /SAVE TIME AND DATE OF LAST GET
           JDA FLWDS
           SWP
           JDA FLWDS
           SWP        /AND OF SAVE
           JDA FLWDS
           SWP
           JDA FLWDS
           LAW 14       /GET INITIALS
           PEEK
           JDA FLWDS   /INITIALS
           LAW 7777
           AND USER
           JDA FLWDS
           CLA         /SAVE ROOM FOR SIZE
           JDA FLWDS
           DZM TEME
           SZF I 2
           JMP SAVFE   /STORE COMMENT
           JMP SAVFNA

```

SAVTA, SJSP CALC /EVALUATE
CLF 7
STF 1 /SAVING TEXT, NOT EVERYTHING
JMP SAVTB /GO BACK AND DO COMMENT

SAVTC, CLA /NO NAMES
JDA FLWDS
JSP FLWDS+1 /AND NO ABBRS
JSP FLWDS+1 /IDX FLWDP
LAW POINT
JDA TSET /TEXT FOR SAVING

SAVTD, JSP TGET
SAD (CHARACTER L#)
JMP SAVTE /ALL SAVED
SAD (760000) /CRLF SERVES AS EOM
LAC (CHARACTER L#) /CONVERT IT
JDA DCHFLE
JMP SAVTD

SAVTE, JDA DCHFLE /SAVE THE EOM
JSP UGWORD
JMP SAVEU /TERMINATE FILE

SAVFE, JSP TWORD /SAVE COMMENT
JDA FLWDS

SAVFN, IDX TEME
SAS WRDCNT
JMP SAVFE
LAW I 1
ADD SSBASE
DAC SSBASE
LCH I SSBASE
SAS (CHARACTER L#) /FIND THE ALT MODE
JMP .-2
CLA /GET RID OF IT
DCH SSBASE

&L

SAVFNA, LAW GWORDP /USE THAT AND BEGINNING OF FWORDP AS
DAC STS /...7 WORD BUFFER FOR TIME AND DATE
GTD+1
STD
LAW GWORDP
DAC STS
LCH I STS
JDA DCHFLE
SAS (CHARACTER R#)
JMP .-3
JSP FLWDM /IOR (JMP) AND SSBASE
SZF 1
JMP SAVTC /SAVE TEXT INSTEAD OF EVERYTHING
LAC (IDX GWORDP)
DAC GWORDD /SET UP GWORD TO GET VARIABLE NAMES
LIO GVDRA
LAC (JMP BLNG-20) /GLOBAL NAMES
JDA SGWORD
SAVFF, JSP RGWORD
DAC SDRA+1
DIO SDRA
SAVEC, JSP GWORD
DIP POINT
AND (7777)
SZA I
JMP SAVED
SUB (2)
JDA NTHWD
DAC POINT+1
JSP GWORD
DAC POINT+2
LAW POINT
JDA EMPTYQ
JMP SAVFF
LAC (NOP)
DAC GWORDD
LAW POINT
JDA TSET

L.F.C POINT
AND (40000)
SZA
JMP SAVFF

&L

SAVEB, JSP TGET
JDA DCHFLE
SAS (CHARACTER R#)
JMP SAVEB
JSP UGWORD
JSP FLWDM /IOR (JMP) AND SSBASE
LAC (IDX GWORDP)
DAC GWORDD
LOAD SDRA
JDA SGWORD
JSP GWORD
AND (7777)
SUB (2)
LIO I GWORDP
SPI
IOR (400000) /MARK SENTENCES (OTHERWISE CANT RECOG. 1 WORD S.
JDA FLWDS
JDA SAVEA
JSP GWORD
JSP GWORD
JMP SAVFF
SAVED, JDA FLWDS
JSP UGWORD /NOW SAVE THE ABBRS
LAC (NOP)
DAC GWORDD
LAC (JMP-1)
LIO ADRA
JDA SGWORD
SAVEF, JSP GWORD
&L

SAVEF+1, DIP TEME /BIT 2=1 MEANS DON'T SAVE
AND (7777)
DAC TEMD
SZA I /ANY MORE?
JMP SAVEG /NOPE
JSP GWORD
SZA I
JMP SAVFH
LAC TEME
RAL 2S /BIT 2 = FROTZ
SPA
JMP SAVFH /PRETENT ERASED AND DON'T SAVE
LAW I 2
ADD TEMD
JDA FLWDS
SUB (1)
LIA
LAC I GWORDP
JDA FLWDS
LAI
JDA SAVEA
JSP GWORD
DAC POINT+1
JSP GWORD
DAC POINT+2
LAC (200000)
DAC POINT
JSP RGWORD
UNLOAD SDRA
JSP UGWORD
LAW POINT
JDA TSET
LCH GWORDP
JMP .+2
SAVEE, JSP TGET
JDA DCHFLE /NOW SAVING THE VALUE OF THE ABBR
SAS (CHARACTER R#)
JMP SAVEE
JSP UGWORD
JSP FLWDM
LOAD SDRA
JMP SAVEF-1

SAVFH, LAC TEMD
SUB (1)
JDA NTHWD
JMP SAVEF+1

&L

SAVEG, JDA FLWDS
JSP UGWORD /NOW FOR THE PROCEDURES
LIO PDRA
LAC (JMP-1)
SAVEH-1, JDA SGWORD
SAVEH, JSP GWORD
DAC TEMC /TO CHECK FOR HIDDEN
AND (7777) /IN CASE TRACE
SZA I
JMP SAVEU /ALL DONE WITH PROCEDURES NOW
SUB (3)
JDA NTHWD
JSP GWORD
SZA /IS PROCEDURE DEFINED
JMP SAVEI /YES, FILE IT
SAVEZ, JSP GWORD /NO, SKIP NUMBER OF ARGUMENTS
JMP SAVEH /AND GO TO NEXT

SAVEI, DAC TEMA
LAC TEMC /CHECK IF HOARDED
RAL 2S
SPA
JMP SAVEZ /HOARDED SO SKIP IT
JSP GWORD
JSP RGWORD
UNLOAD SVDRA
JSP UGWORD
LODE TEMA
JDA SGWORD
JSP GWORD
JDA NTHWD
JSP GWORD /0 STEP
JSP GWORD /TO
LAW SAVES
DAP FLINEX
LAC (772100)
JDA DCHFLE /SPECIAL TO FOR INPUT
JDA DCHFLE
LAC (CHARACTER LB) /TO GO IN IF HIDDEN
LIO TEMC
RIL 1S
SPI
JDA DCHFLE /HIDDEN SO FILE "S"BT0
LAC (FLEXO TO#)
JDA DCHFLE /IF NOT HIDDEN "S"TO
JDA DCHFLE
JMP FLINEJ

&L

```

FLINE,      DAP FLINEX      /FILE A LINE
            JSP GWORD       /SKIP RELATIVE COUNT
            SZA I
FLINEX,     JMP .
            IDX FLINEX
            LAW POINT+1    /TWO WORD BUFFER
            DAC STS
            DAC TEMA
            JSP GWORD      /FOR STEP NUMBER
            SNM+10
FLINEK,     LCH I TEMA
            SAD (CHARACTER L#)
            JMP FLINEJ
            JDA DCHFLE
            JMP FLINEK

FLINES,     JSP UFWORD
FLINEJ,     CLA
            JDA DCHFLE
            JSP GWORD      /GET NEXT ON LINE
            SZA I
            JMP FLINEX      /NO MORE
            SAD (CTHING)    /HANDLE THREE LINE CALL PROPERLY
            JMP FLINET
            SAD (CNAME)
            JMP FLINEQ
            AND (700000)
            RAL 3S          /WHAT TYPE OF THING IS IT
            ADD .+1
            DAP .+1
            JMP .
            JMP FLINEE      /1: COMMENT
            JMP FLINEF      /2: CONSTANT
            JMP FLINEG      /3: VARIABLE
            JMP FLINEH      /4: PROCEDURE NAME
            NOP             /5: MACHINE PROCEDURE
            NOP             /6: MACHINE PROCEDURE
            LODE LTBL
            JDA SFWORD      /GET LIST TABLE
FLINEI,     JSP FWORD
            SAD I GWORDP
            JMP FLINEL      /FOUND IT
            JSP FWORD
            AND (7777)
            SUB (1)
FLINEV,     ADD FWORDP
            DAC FWORDP
            SUB FWORDP+3
            SPQ
            JMP FLINEI
            DAC TEMD
            JSP FWORDA
            LAC TEMD
            JMP FLINEV

```

```
FLINEQ,    LAC (FLEXO # "Y")
            JMP .+2
FLINET,    LAC (FLEXO # "Z")
            JDA DCHFLE
            JDA DCHFLE
            JMP FLINEJ+1

FLINEL,    JSP FWORD      /WORD COUNT
            JMP FLINER      /AND WRITE IT OUT
&L
```

FLINEH, JSP GWORD /PROCEDURE NAME
DAC TEMD
JSP GWORD
LIO TEMD
JDA SFWORD
JSP FWORD /IGNORE RELATIVE COUNT
FLINER, JSP FWORD
LIA
FLINEP, CLA
SCL 6S
RAR 6S
SZA I
JMP FLINER
SAD (CHARACTER L#)
JMP FLINE
JDA DCHFLE
JMP FLINEP
FLINED, LAC (CHARACTER L#)
JMP FLINEJ+1

FLINEG, LAC (FLEXO //)
JDA FTEXT
JMP FLINEJ

FLINEF, LAC (FLEXO "")
JMP FLINEG+1

FLINEE, LAC (FLEXO ())
JMP FLINEG+1

FTEXT, Ø
DAP FTEXTX
LAC (200000)
DAC POINT
STORE GWORDP,POINT+1
LAW POINT
JDA TSET
LAC FTEXT
JDA DCHFLE
DAC FTEXT
FTEXTA, JSP TGET
SAD (CHARACTER L#)
JMP FTEXTB
JDA DCHFLE
JMP FTEXTA

FTEXTB, LAC FTEXT
JDA DCHFLE
LAC (600000)
IOR GWORDP
DAC GWORDP
FTEXTX, JMP *.
&L

```

SAVET,    LAC (772100) /SPECIAL END FOR INPUT
          JDA DCHFLE
          JDA DCHFLE
          LAC (FLEXO END)
          JDA DCHFLE
          JDA DCHFLE
          JDA DCHFLE
          LAC (CHARACTER L#)
          JDA DCHFLE
          JSP UGWORD
          LOAD SVDRA
          JMP SAVEH-1
SAVEU,    LAC (772174) /DONE SIGNAL
          JDA DCHFLE
          JDA DCHFLE
          JDA DCHFLE
          JSP FLPUTB /WRITE OUT ITEM REFERENCED BY FLWD
          JSP UGWORD
          LIO FLORG
          JSP GETIT /GET FIRST ITEM OF ENTRY
          LAW 7
          ADD BBPTR2
          DAP .+2 /POINT TO SIZE WORD
          LAC SVSIZE
          DAC .
          LIO FLORG
          LAC BBPTR
          WAI+2

```

/NOW REWRITE THE DIRECTORIES. REWRITE ERRORS GENERALLY MEAN
 /RETURN INTO HERE TO TRY AGAIN.

```

          JSP SAVGET /LIKE VGET
          LAW SAVEY
          DAP SAVFXX /SET UP TO RESTART HERE
SAVEY,    JSP FLPUTD /GET THE DIRECTORY
          SZA /THIS DIRECTORY COMPACTING?
          JMP SAVEW /YES, WAIT THEN START AGAIN AT SAVEY
          LAW SAVFY
          DAP DLOOKX
          JMP DLOOKH /FIND THIS FILE
SAVFY,    JMP FLPUT /NO SUCH FILE, CREATE IT
SAVFY+1,  LIO POINT+2 /DRA OF ENTRY DIR FOR THIS FILE
          DIO TEMA
          JSP SAVGET /SET UP ENTRY NAME
          LAW SAVFW
          DAP SAVFXX /SET NEW RESTART ADDR

```

8L

SAFW, LIO TEMA
STF 6 /ONLY ONE INFO WORD IN ENTRY DIR
JSP DLOOK
JMP ENPUT /NO SUCH ENTRY. CREATE IT
LOAD SDRA /FOUND IT
JDA SGWORD /GET RELPTR
JSP GWORD
IOR (400000) /TO MARK IT ERASED
DAC I GWORDP
LAW I 3 /AND REWRITE ITEM
ADD GWORDP+5
LIO I GWORDP+1
WAIFL+1
JMP SAVFX
LAW I 1
ADD DLOOKX /RESET DLOOK RETURN
DAP DLOOKX
LAC (400000)
IOR I GWORDP+4 /REFREEZE BUFFER
DAC I GWORDP+4
LAC I GWORDP
STF 6
JMP DLOOKB+1 /CONTINUE TO END OF DIRECTORY

/PUT IN NEW ENTRY
ENPUT, JSP FLPUTC /SET UP FLWDS
LAW 2
ADD WRDCNT
SZF 1 /COMMAND FILE?
IOR (400000) /YES
JDA FLWDS /SAVE WRDCNT
JSP FLPUTA /SAVE WRDCNT NUMBER OF WORDS
LAC FLORG /SAVE DRA OF NEW ENTRY
JDA FLWDS
CLA
JDA FLWDS /MARKS END OF DIRECTORY
JSP FLPUTB /WRITE OUT ITEM
SZF I 2
JMP COMRTN
JMP NILL

/ADD A NEW FILE TO THE DIRECTORY
/AND WRITE AN EMPTY ENTRY DIRECTORY
FLPUT, JSP FLPUTC /AIM FLWDS INTO END OF DIRECTORY
LAW 3
ADD WRDCNT
JDA FLWDS /SAVE WRDCNT
JSP FLPUTA /SAVE WRDCNT NUMBER OF WORDS
LAW 7777
AND USER
JDA FLWDS /SAVE USER'S NO
LAW FLSGT
SGIFL+10 /WRITE A ZERO ITEM FOR ENTRY DIRECTORY
DIO POINT+2 /WHERE DLOOK WOULD HAVE PUT IT
LAI
JDA FLWDS
CLA
JDA FLWDS /MARK END
JSP FLPUTB /WRITE IT OUT
JMP SAVFY+1

&L

```
FLPUTA,    DAP FLPUTX      /SAVE WRDCNT NUMBER OF WORDS
           DZM TEMB
           JSP SGFT
           JDA FLWDS
           IDX TEMB
           SAS WRDCNT
           JMP FLPUTA+2
FLPUTX,    JMP .

SAVGET,   DAP SAVGTX     /LIKE VGET EXCEPT IT WORKS
           JSP ACPULL
           TEMB
           LIO TEMB
           JDA SGWORD
SAVGTA,   LAW GWORDA
           DAP TGETF
           JSP FSET
           JSP GWORD      /SKIP REL PTR
           JSP TGET
           JDA FSTORE
           SAS (CHARACTER R#)
           JMP .-3
           JSP UFWORD
           JSP UGWORD
SAVGTX,   JMP .

FLPUTB,   DAP FLPUTY     /WRITE ITEM ADDR BY FLWD
           LAW I 3
           ADD SSBASE+5
           LIO I SSBASE+1
           WAIFL+1
           JMP SAVFX
           DZM I SSBASE+1
           DZM I SSBASE+4
FLPUTY,   JMP .

FLPUTC,   DAP FLPUTZ     /SETUP TO FIND ENTRY OR FILE IN DIRECTORY
           LOAD SDRA
           JDA SETUP
           400000 SSBASE
           LAW SYM-1
           DAP SGETP
FLPUTZ,   JMP .
```

FLPUTD, DAP FLPUTW
LIO FILDRA
LAC (JMP)
JDA SGWORD
JSP GWORD
FLPUTW, JMP .

SAVFX, LAW 2000 /IOPERR. WAS IT REWRITE NUMBER?
SAS ERCODE
JMP SAVFXA /NO. ERASE ENTRY, THEN QUIT
SAVFXX, JMP . /YES. DISPATCH TO PROPER RESTART

SAVFXA, LIO FLORG /EXPUNGE STUFF JUST WRITTEN
JSP GETIT
LAC BBPTR
SAVFXB, RAIFL
EAIFL
LIO I BBPTR1
SNI I
JMP SAVFXB
DZM I BCOUNT
DZM I BDRA
CAL IOPERR

&L

SAVEA, 0
DAP SAVEAX /FILE SAVEA-1 WORDS
LAW 7777
AND SAVEA
DAC SAVEA
DZM TEMD
SAVEAB, IDX TEMD
SAD SAVEA
SAVEAX, JMP .
JSP GWORD
JDA FLWDS
JMP SAVEAB

FLWD, DAP FLwdx /GET A WORD FROM FILE, LIKE GWORD
LAC SSBASE
SAD SSBASE+3
JSP FLWDA
IDX SSBASE
LAC I SSBASE
FLwdx, JMP .

FLWDA, DAP FLWDB
DIO DRUMI /SAVE THE IO
LIO I SSBASE+2
SNI I
JMP FLWDF
IDX SVSIZE /SIZE OF ENTRY
LAW FLSGT
SGIFL+10 /WRITE A ZERO ITEM
LAW I 3
ADD SSBASE+5
DIO I SSBASE+2
LIO I SSBASE+1
WAIFL+1
JMP SAVFX
LIO I SSBASE+2
DZM I SSBASE+2
IDA
DAP .+1
DZM . /RESET REWRITE NUMBER TO 0
FLWDG, DIO I SSBASE+1
LAC (JMP-1)
ADD SSBASE+5
DAC SSBASE
LIO DRUMI
FLWDB, JMP .

FLWDF, LAW I 3
ADD SSBASE+5
RAIFL
JMP FLWDG

FLWDS, Z
DAP FLWDSX
JSP FLWD
LAC FLWDS
DAC I SSBASE
FLWDSX, JMP .
&L

DCHFLE, 0
DAP DCHFLX
LAC SSBASE
SAD SSBASE+3
JSP FLWDA
LAC DCHFLE
DCH I SSBASE
DCHFLX, JMP .

FLWDM, DAP FLWDMX
LAC (JMP)
IOR SSBASE
DAC SSBASE
FLWDMX, JMP .

FLSGT, 040000+BASE /SGTBL FOR WRITING EMPTY FILE ITEMS
1
050000
97.
-0

SAVES, LAC (CHARACTER L#)
JDA DCHFLE
JSP FLINE
JMP SAVET
JMP SAVES

&L

SAVEW, LAW 2 /DELAY 2 SECONDS FOR FILE COMPACTING
DELAY
JMP SAVEX /TRY AGAIN

SAVWAT, LAW 2 /WAIT A BIT
DELAY
JSP CHKBRK
JMP SAVEP

FLORG, Ø /DRA OF WRITTEN FILE
SVSIZE, # /SIZE OF ENTRY
SVDRA, REPEAT 2,Ø /TEM STORAGE

WORD JMP T8 NEWSEG SAVE
&L

/FLG 1-HOARD OR SHARE, NOT REAL GET
 /FLG 2-GETTING THE INITIALIZING FILE
 /FLG 3-GETTING A HOARDED FILE
 /FLG 4-OK TO GET EVEN IF LOCKED

| | | |
|-----------------|-------------|--------------------------------------------|
| COLON GET CLF 7 | | |
| AGET, | JSP GTFND | /SET UP FILE NAME |
| | LIO FILDRA | |
| | LAC (JMP) | /SKIP ADDR OF INITIAL FILE |
| | JDA SGWORD | |
| | JSP GWORD | |
| | SZA | /NONZERO=COMPACTER RUNNING |
| | JMP GETO | |
| | LAW GETA | |
| | DAP DLOOKX | |
| | JMP DLOOKH | /FIND THE FILE |
| GETO, | LAW 2 | |
| | DELAY | |
| | JSP CHKBRK | |
| | JMP AGET+1 | |
| GETA, | CAL GETER1 | /NO SUCH FILE |
| | LIO POINT+2 | |
| | DIO TEMA | /SAVE DRA OF ENTRY DIRECTORY |
| | LAW 7777 | /CHECK OWNERSHIP AND WHETHER LOCKED |
| | AND USER | |
| | LIO USER | |
| | SPI | |
| GETC, | JMP GETC+1 | /WHEEL USER. ANYTHING OK |
| | SAD POINT+1 | /IS THIS THE OWNER |
| | STF 4 | /YES, OK IF PRIVATE |
| | SZF I 4 | |
| | SZF I 1 | |
| | JMP .+2 | |
| | CAL USRERR | /HOARD,SHARE,LOCK,UNLOCK ON ANOTHER'S FILE |
| | LAC POINT+1 | |
| | SZA I | |
| | SZF I 1 | |
| | JMP .+2 | |
| | CAL USRER2 | /HOARD,SHARE,LOCK,UNLOCK A PUBLIC FILE |
| | JSP GTFND | /SETUP ENTRY NAME |
| GETRST, | LIO TEMA | /RETURN TO HERE IF REWRITE TROUBLE IN H-S |
| | STF 6 | |
| | JSP DLOOK | /LOOK UP ENTRY |
| | CAL GETER3 | /NO SUCH ENTRY |
| | LAC POINT | |
| | SMA | /ERASED? |
| | JMP GETJ | /NO, FOUND IT |
| | LAW I 1 | /YES, LOOK FOR ANOTHER |
| | ADD DLOOKX | |
| | DAP DLOOKX | |
| | STF 6 | |
| | JMP DLOOKH | |

GETJ, RAL 1S
SZF I 4 /OK TO GET LOCKED FILES?
SMA /NO. SKIP IF LOCKED
JMP GETB /GET THE FILE
CAL GETER3 /PRIVATE. SAY IT ISN'T THERE

GETB, RAL 1S
SPA
STF 3 /HOARDED
SZF 1
JMP HOARDA /NOT REALLY GETTING
LIO POINT+1
GETN, LAC (JMP-1)
JDA SETUP
400000 SSBASE
JSP GTWD /COUNT OF OVERHEAD
DAC TEMA /SAVE IT
IDX SSBASE
GTD+1
DAC I SSBASE /UP DATE INFO
IDX SSBASE
DIO I SSBASE
LAW I 3
ADD SSBASE+5
LIO I SSBASE+1
SZF I 2 /DON'T REWRITE INITIAL FILE
WAIFL+1 /WRITE IT BACK OUT
NOP /SO SOMEONE ELSE IS READING IT TOO
LAW I 3 /SKIP OVERHEAD
ADD TEMA
ADD SSBASE
DAC SSBASE
LAW 3
DAC TEMA /SET CONTINUATION
LAC FLPTR
LIO PROD
SZA I
SNI I
JMP GETDB /SKIP TYPING COMMENT IF NOT A DIRECT GET
SZF 2
JMP GETDB /SKIP COMMENT IF INITIALIZATION
JSP GTEXT /AND TYPE IT

GETD, JSP TLINE
JDA PUSH
VDRA /MAKE SURE NEW NAMES ARE GLOBAL
VDRA+1
LAC GVDRA /RESET VDRA TO GLOBALS
DAC VDRA
LAC (JMP BLNG-20)
DAC VDRA+1
GETDA, CLF 1
LAW TSYM /NOW LOAD VARIABLES
DAC FWORDP
DZM POINT /REMOVE SENTENCE MARK
DZM FWORDP+4
GETH, JSP GTWD
SZA I
JMP GETFA /NO MORE VARIABLES
JSP CHKBRK
LAW I 1
ADD SSBASE
DAC SSBASE /BACK TO BEGINNING OF THING
GETE, JSP LCHFLE
SZA I
STF 1
SAD (CHARACTER L#)
JMP .+3
JDA TSTORE
JMP GETE
JSP TDONE
LAC POINT+1
DAC TPOINT+1
LAC POINT+2
DAC TPOINT+2
JSP GTWDM /IOR (JMP) AND SSBASE
JSP FSET
JSP GTWD
LIA
LAC POINT
SZF I 1 /SENTENCE?
SPI
IOR (400000) /YES
DAC TPOINT
CLF 1

&L

```

GETF,      JSP LCHFLE      /STORE THE NAME
          JDA FSTORE
          SAS (CHARACTER R#)
          JMP GETF
          JSP GTWDM
          LOAD POINT+1 /GUARD FROM DESTRUCTION BY DLOOK
          UNLOAD TEMD
          JSP DLOOKI
          STF 1           /WILL SAY DON'T PUT A Ø AFTER IT
GETG,      LOAD TEMD
          UNLOAD POINT+1
          LOAD SDRA
          JDA SGWORD
          LAW 3
          ADD WRDCNT
          IOR TPOINT
          JDA GTNGWD
          DZM TEMA
          LAW SYM-1
          DAP SGETP
GETGA,     JSP SGET
          JDA GTNGWD
          IDX TEMA
          SAS WRDCNT
          JMP GETGA
          LAC TPOINT+1
          JDA GTNGWD
          LAC TPOINT+2
          JDA GTNGWD
          CLA
          SZF 1
          JDA GTNGWD      /MARKS THE END OF THE TABLE
          JSP UFWORD
          JSP UGWORD
          JMP GETDA
GETFA,     JDA PULL      /SET VDRA BACK UP NOW
          VDRA+1
          VDRA
GETFB,     JSP FSET      /NOW GET THE ABBREVIATIONS
          JSP GTWD
          SZA I
          JMP GETM
          JSP CHKBRK
GETK,      JSP LCHFLE
          JDA FSTORE
          SAS (CHARACTER R#)
          JMP GETK
          JSP GTWDM
          JSP UFWORD
          LIO ADRA
          JSP DLOOK
          JMP GETKA

```

ho, ded! ✓

&L

```
GETKB,      LOAD AVALUE
            JDA SFWORD
            DZM CHCNT
            DZM WRDCNT
GETKD,      JSP LCHFLE
            JDA FSTORE
            SAS (CHARACTER R#)
            JMP GETKD
            JSP GTWDM
            JSP UGWORD
            LOAD SDRA
            JDA SGWORD
            JSP GWORD
            AND (-100000) /REMOVE HOARD BIT IF THERE
            SZF 3
            IOR (100000) /AND SET IT IF NECESSARY
            DAC I GWORDP
            JSP USEDG
            LAC I GWORDP
            SUB (3)
            JDA NTHWD
            LAC AVALUE+1
            SAS (JMP BLNG-4)
            JMP GETL
            LIO AVALUE
            JSP GETIT
            LAC I BBPTR1
            DAC AVALUE
            CLA
GETL,       IDC
            DAC AVALUE+1
            LAC AVALUE
            JDA GWORDS
            LAC AVALUE+1
            JDA GWORDS
            JSP UGWORD
            STORE FWORDP,AVALUE
            JSP UFWORD
            JMP GETFB      /NEXT ABBR
&L
```

GETKA, LAW SYM-1
DAP SGETP
LOAD SDRA
JDA SGWORD
LAW 3
ADD WRDCNT
JDA GWORDS
DZM TEMA
GETKC, JSP SGET
JDA GWORDS
IDX TEMA
SAS WRDCNT
JMP GETKC
CLA
JDA GWORDS
JSP GWORDS+1
JSP GWORDS+1
JSP UGWORD
JMP GETKB

GETM, LAC FLPTR
SZA I
JMP GETMD /NOT IN A FILE NOW
LAC I FLPTR /GET DRA OF PRESENT FILE
DAC TEMA
LAW I BTBL /CALC REL TEXT PTR FROM PHYSICAL
ADD FLPTR
MUL (BLNG)
SCL 9S
SCL 8S
ADD (BASE) /NOW HAVE BEG OF BUFFER
CMA
ADD FLPTR+1
DAC TEMB /REL TXT PTR
LAW BCHK-BTBL
ADD FLPTR
JDA RUNFRZ /RELEASE CORE BUFFER

&L

GETME, JSP UTWORD /RELEASE COMMAND
STORE TEXTP,TEM_D /SAVE COMMAND PTR
JDA PUSH /AND PUSH EVERYTHING
HOARDB
PROD
PROD+1
XDRA
RNUM
TEM_D /COMMEND
TEM_D+1
CDRA /DIRECT COMMAND
CDRA+1
TEMA /DRA OF FILE IF ANY
TEM_B /OLD REL PTR TO FILE IF ANY
LOAD DCDRA /RESET CDRA
UNLOAD CDRA
LAC (100000)
IOR HOARDB
SZF 3 /HOARDED FILE?
DAC HOARDB /YES. SET BIT
LAC SSBASE
DAC FLPTR+1
LAW 7777
AND SSBASE+1
DAC FLPTR
SJMP SINPUT /AND READ FILE

GETMD, DZM TEMA /NOT FROM FILE NOW
DZM TEM_B /SO WILL PUSH ZEROS
LAC STBL+GETSEG-1 /RESET STBL
DAC STBL+INSEG-1
JMP GETME

&L

GETDB, JSP LCHFLE /SKIP TYPING COMMENT SINCE COMMANDS FROM FILE
SAS (CHARACTER L#)
JMP GETDB /SKIP THROUGH IT
JSP GTWDM
JMP GETD+1

GTWD, DAP GTWDX /GET A WORD FROM FILE, LIKE GWORD
DIO DRUMI
LAC SSBASE
SAD SSBASE+3
JSP GTWDA
IDX SSBASE
LAC I SSBASE
LIO DRUMI
JMP .

GTWDX, DAP GTWDB
LIO I SSBASE+2
LAW I 3
ADD SSBASE+5
RAIFL
DIO I SSBASE+1
LAC (JMP-1)
ADD SSBASE+5
DAC SSBASE

GTWDB, JMP .

LCHFLE, DAP LCHFLX
LAC SSBASE
SAD SSBASE+3
JSP GTWDA
LCH I SSBASE

LCHFLX, JMP .

GTWDM, DAP GTWDMX
LAC (JMP)
IOR SSBASE
DAC SSBASE

GTWDMX, JMP .

&L

GTNGWD, Ø /COPIED NGWORD
DAP GTNGX
LAC GWORDP
SAS GWORDP+3
JMP GTNGA
JSP UGWORD
LIO I GWORDP+2
SNI I
JMP GTNGB
LIO I GWORDP+1
JSP NEWITM
LAC I GWORDP+1
DAC I BBPTR2
GTNGB, LAC (JMP Ø)
JDA SGWORD
GTNGA, JSP USEDG
IDX GWORDP
LAC GTNGWD
DAC I GWORDP
GTNGX, JMP .

GTFND, DAP GTFNDX /SETUP FILE OR ENTRY NAME FOR LOOKUP
JSP GNS
SAS (400000)
CAL SAVER1
JSP TWORD
DAC TEMB
JSP TWORD
LIO TEMB /THIS SETS UP NAME LIKE VGET
JDA SGWORD
LAW GWORDA
DAP TGETF
JSP FSET
JSP GWORD /SKIP WRDCNT
JSP TGET
JDA FSTORE
SAS (CHARACTER R#)
JMP .-3
JSP UFWORD
JSP UGWORD
GTFNDX, JMP .
&L

GTEXT, DAP GTEXTX /TYPE OUT COMMENT
DZM TEMC
LAW GBUFF
DAC FSA
LAC CHARNO
SZF 3 /HOARDED?
JMP GTEXTI /YES
GTEXTK, LAC POINT
RAL 1S
SPA
JMP GTEXTL /LOCKED
GTEXTJ, DAC TEMB
SZF 1 /COMMENT OR CONTENTS?
JMP GTEXTA /CONTENTS
LAC (CHARACTER L()) /COMMENT
DCH I FSA
JMP GTEXTE-1
GTEXTA, LAC FSA
SAS (LAC GBUFF+26.)
SAD (JMP GBUFF+25.)
JMP GTEXTF
JSP LCHFLE
SAD (CHARACTER L#)
JMP GTEXTB
SZA I
JMP GTEXTC
SAD (770000)
JMP GTEXTD
DCH I FSA
IDX CHARNO
GTEXTE, SAS (72.)
JMP GTEXTA
JSP GLINEM
LAC TEMB
SAS TEMA
JMP GTEXTM
GTEXTF, CLC
DAC TEMC
GTEXTC, LAC (CHARACTER L#)
DCH I FSA
GTEXTH, LAW GBUFF
DAC FSA
TOS
CLA
LIO TEMC
SPI
JMP GTEXTA
TYO
IDX CHARNO
DAC TEMB
JMP GTEXTE

&L

GTEXTB, LAC (CHARACTER L))
SZF I 1 /COMMENT OR CONTENTS
DCH I FSA
LAC (CHARACTER L#)
DCH I FSA
LAW GBUFF
TOS
SZF 1
JMP GTEXTX /DON'T GO BACK IF IN CONTENTS
JSP GTWDM
GTEXTX, JMP .

GTEXTI, LAC CHARNO /HOARDED
SUB (63.)
SMA /ROOM FOR "(HOARDED)"?
JSP GLINEM /NO
LAW GTXTK
TOS
LAW 11
ADD CHARNO
DAC CHARNO
JMP GTEXTK

GTEXTL, LAW I 50.
ADD CHARNO
SMA
JSP GLINEM
LAW GTXTA
TOS
LAW 10
ADD CHARNO
DAC CHARNO
JMP GTEXTJ

GTXTA, TEXT /(LOCKED)#/

GTXTK, TEXT /(HOARDED)#/

GTEXTD, DCH I FSA
JSP LCHFLE
SAD (020000)
JMP GTEXTG
DCH I FSA
SAS (46)
SAD (47)
JMP GTEXTE-1
JMP GTXTA

GLINEM, DAP GLINMX
JSP SLINE
DZM TEMC
GLINMA, CLA
TYO
IDX CHARNO
IDX TEMC
SAS TEMA
JMP GLINMA
GLINMX, JMP .

GTEXTG, LAC (CHARACTER L#)
DCH FSA
JMP GTEXTH

GTEXTM, LAW 72.
SUB TEMB
ADD CHARNO
DAC CHARNO
LAC TEMA
DAC TEMB
JMP GTEXTA

GBUFF, REPEAT 27.,0

COLON GTFINI JSP UTWORD /RELEASE COMMAND AND LEAVE FILE
LAW BCHK-BTBL
ADD FLPTR
JDA RUNFRZ /RELEASE BUFFER
JSP ACPULL /REMOVE 2 RETURNS
TEMB /THROW AWAY THIS ONE TOO
TEMB
TEMA /DRA IF ANY
CDRA+1
CDRA
TEMDD+1
TEMDD
RNUM
XDRA
PROD+1
PROD
HOARDDB
LOAD TEMDD
JDA STWORD /GET BACK COMMAND
LIO TEMA
SNI /FROM A FILE?
JMP GTFINC /NO.
JSP FITM /YES, GET IT BACK IN
JMP GTFINA /NOT IN CORE, GO GET IT
JSP GITM
GTFINB, LAC (4000000)
DIP I BCOUNT /FREEZE IT
LAC BDRA
DAP FLPTR
LAC BBPTR
ADD TEMB
DAC FLPTR+1
GTFIND, JMP COMRTN

GTFINA, CLI
JSP FITM
JSP FBUF
JSP GITM
LAC BBPTR
LIO TEMA
RAIFL
DIO I BDRA
JMP GTFINB

GTFINC, LAC PERMIN /PUT BACK TT INPUT
DAC STBL+INSEG-1
DZM FL PTR
DZM FL PTR+1
JMP GT FIND

&L

COLON REINIT LIO INITFL /INITIALIZING FILE
SNI
JMP POP /NO INIT FILE
CLF 7
STF 2 /SO NO COMMENT TYPED
STF 3 /SO ACTS HOARDED
JMP GETN

COLON UNLOCK
LAC (600000)
JMP HOARDE

COLON LOCK
LAC (200000)
JMP HOARDE

COLON SHARE
LAC (500000) /SIGN BIT MEANS REMOVE OTHER BIT
JMP .+2

COLON HOARD
LAC (100000)

HOARDE, DAC HOARDD
CLF 7
STF 1
JMP AGET

HOARDA, LOAD SDRA
JDA SGWORD
JSP GWORD
LIO HOARDD
CMI
NAI /REMOVE THE BIT (AND SIGN BIT BUT THAT'S NOT THE %%%)
CMI
SPI I
IAI
DAC I GWORDP
LIO I BDRA
LAC BBPTR
WAIFL+1 /REWRITE DIRECTORY
JMP HOARD C /TRY AGAIN
DZM I BDRA
DZM I BCOUNT
JMP COMRTN

HOARD C, LAW 2000
SAS ERCCODE
CAL IOPERR /REAL ERROR
DZM I BDRA
DZM I BCOUNT
JMP GETRST

HOARDD, 0

WORD JMP T8 NEWSEG GET FILE IN
&L