QuickSort Algorithm, Annotated

This version does NOT swap elements that are equal to the pivot, making it more efficient. This is version we'll use.

```
public void guickSort(int array[])
// pre: array is full, all elements are non-null integers
// post: the array is sorted in ascending order
 quickSort(array, 0, array.length - 1); // quicksort all the elements in the array
public void quickSort(int array[], int start, int end)
                            // index of left-to-right scan
  int bot = start;
  int top = end;
                                    // index of right-to-left scan
  if (end - start >= 1) //OR: if (end > start) // checks that there are at least two elements to sort
     while (bot < top) {</pre>
                                    // while the scan indices from left and right have not met,
       while (bot < top && array[bot] <= pivot) // from the left, look for the 1st value greater than the pivot
         bot++;
       while (bot <= top && array[top] >= pivot) // from the right, look for the 1st value less than the pivot
         top--;
       swap(array, bot, top); // the right index, swap the corresponding elements
     swap (array, start, top); // after the indices have crossed, swap the last element in
                                // the left partition with the pivot
    quickSort(array, start, top - 1); // quicksort the left partition
    quickSort(array, top + 1, end); // quicksort the right partition
public void swap(int array[], int index1, int index2)
// pre: array is full and index1, index2 < array.length</pre>
// post: the values at indices 1 and 2 have been swapped
     // copy the value of the temp into the second
      array[index2] = temp;
```

Slight variation on the above that does swap elements that are equal to the pivot. Therefore it's less efficient.

```
public void quickSort(int array[])
// pre: array is full, all elements are non-null integers
// post: the array is sorted in ascending order
 quickSort(array, 0, array.length - 1); // quicksort all the elements in the array
public void quickSort(int array[], int start, int end)
                                         // index of left-to-right scan
  int bot = start;
                                         // index of right-to-left scan
  int top = end;
                                         // check that there are at least two elements to sort
  if (end - start >= 1)
                                         // could've been written as if (end > start)
     int pivot = array[start];
                                         // set the pivot as the first element in the partition
                                         // advance past the pivot.
     bot++;
                                         // while the scan indices from left and right have not met,
     while (bot < top) {</pre>
        while (bot < top && array[bot] < pivot) // from the left, look for the 1st value not smaller than
           bot++;
                                                                                                  the pivot
        while (bot < top && array[top] > pivot) // from the right, look for the first 1st value not greater than
           top--;
                                                                                                  the pivot
                                             // if the left seek index is still smaller than
        if (bot < top)</pre>
           swap(array, bot, top);
                                             // the right index, swap the corresponding elements
                               // after the indices have crossed, swap the last element in
     swap(array, start, top);
                                    // the left partition with the pivot
     quickSort(array, start, top - 1); // quicksort the left partition
     quickSort(array, top + 1, end); // quicksort the right partition
public void swap(int array[], int index1, int index2)
// pre: array is full and index1, index2 < array.length</pre>
// post: the values at indices 1 and 2 have been swapped
      array[index1] = array[index2];  // copy the value of the second into the first
      array[index2] = temp;
                                      // copy the value of the temp into the second
}
```