# Botzer\_AI879\_HW\_Q2\_Week6

#### February 5, 2024

```
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# Date: 1/23/2024
# Class: Penn State - AI 879
```

Q2:

Implement an image blending algorithm for two images according to section 3.5.5 in Szeliski text-book. For this, please pick any two images of your choice.

Given the issues I was having with the haze covering the Laplacian Reconstruction from Q1, I've elected to use the classic apple and orange in an attempt to minimize confonding factors and get to the bottom of the hazing issue.

```
[]: # Imports for functions

# The scikit-image package provides a wide variety of filter applications
# which reduce the need to write out the corr / conv matricies

from PIL import Image

import skimage as ski
import numpy as np
import matplotlib.pyplot as plt
import cv2 as cv

cv.__version__, ski.__version__
```

```
[]: ('4.8.1', '0.22.0')
```

```
[]: # Read in the images and convert each to float 64 [0,1] scaling
im1 = ski.io.imread('apple.jpg')
im1 = ski.util.img_as_float64(im1)
im2 = ski.io.imread('orange.jpg')
im2 = ski.util.img_as_float64(im2)
```

```
[]: # Creating the binary mask (a split down the middle)

# Get the size of the image as ints
size = int(im1.shape[0])
```

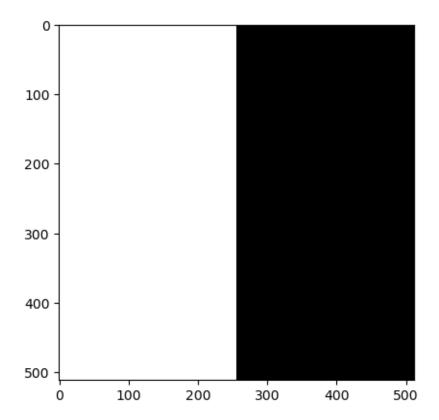
```
half_size = int(size/2)

# Create the mask and assign half of it to values of 1
mask = np.zeros((size, size, 3))
mask[:,0:half_size,:] = 1

# Invert the mask for the other image
inv_mask = ski.util.invert(mask)
```

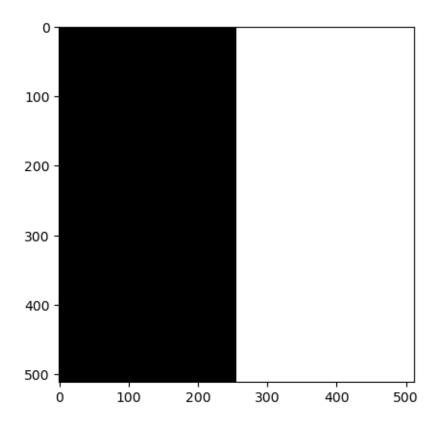
### []: plt.imshow(mask)

[]: <matplotlib.image.AxesImage at 0x1925ef63680>



```
[]: mask.shape
[]: (512, 512, 3)
[]: plt.imshow(inv_mask)
```

[]: <matplotlib.image.AxesImage at 0x192625b8f20>



```
[]: # Create Laplacian pyramids from the Gaussian pyramids for both image 1 and image 2

# I didn't actually have to compute the im1 and im2 Gaussians above as the pyramid_laplacian does this in smoothing

# layer = resize(prev_layer) - smooth(resize(prev_layer)) as per: https://
scikit-image.org/docs/stable/api/skimage.transform.html#skimage.transform.
pyramid_laplacian
```

```
⇔channel axis=-1))
     im2_lap = list(ski.transform.pyramid_laplacian(im2, downscale=2,__
      ⇔channel axis=-1))
[]: # Construct a blended Laplacian pyramid using each image Laplacian pyramid and
     weight by the corresponding Gaussian pyramid mask
     # When masking, make sure to mask on the correct sides. Mask and 1-Mask will _{\sqcup}
      \hookrightarrow do this for im1 and im2
     # Storage list for the blended Laplacian pyramid layers
     blend lap = []
     for 11, 12, m, inv in zip(im1 lap, im2 lap, mask gauss, inv mask gauss):
         print(11.shape, 12.shape, m.shape, inv.shape) # Check your shapes, was_
      ⇔having problems with this
         blend_lap.append(np.multiply(11, m) + np.multiply(12,inv)) # Use np.
      →multipy() to ensure elementwise multiplication
    (512, 512, 3) (512, 512, 3) (512, 512, 3) (512, 512, 3)
    (256, 256, 3) (256, 256, 3) (256, 256, 3) (256, 256, 3)
    (128, 128, 3) (128, 128, 3) (128, 128, 3) (128, 128, 3)
    (64, 64, 3) (64, 64, 3) (64, 64, 3) (64, 64, 3)
    (32, 32, 3) (32, 32, 3) (32, 32, 3) (32, 32, 3)
    (16, 16, 3) (16, 16, 3) (16, 16, 3) (16, 16, 3)
    (8, 8, 3) (8, 8, 3) (8, 8, 3) (8, 8, 3)
    (4, 4, 3) (4, 4, 3) (4, 4, 3) (4, 4, 3)
    (2, 2, 3) (2, 2, 3) (2, 2, 3) (2, 2, 3)
    (1, 1, 3) (1, 1, 3) (1, 1, 3) (1, 1, 3)
[]: def LaplacianReconstruction(lap_pyr):
         '''Reconstruct the Laplacian image back to the origional image.
         Code based on and modified from AI879 lesson 6.1.
             lap_pyr: The Laplacian pyramid used for reconstruction
         Returns:
             out_via_lap: The reconstructed image array
         # Start with the last image in the Laplacian pyramid for reconstruction
         out_via_lap = lap_pyr[-1]
         # Loop in reverse order all of the images in the Laplacian pyramid
```

im1\_lap = list(ski.transform.pyramid\_laplacian(im1, downscale=2,\_\_

```
for lpy in reversed(lap_pyr):

# Upscale through pyramid expansion to current smallest level of the_
pyramid

out_via_lap = ski.transform.pyramid_expand(out_via_lap, upscale=2,_
order=1, channel_axis=-1) # order of 1 corresponds to 'bilinear' per: https:/
//scikit-image.org/docs/stable/api/skimage.transform.html#skimage.transform.

warp

M, N, ch = lpy.shape

out_via_lap = out_via_lap[:M, :N, :] + lpy

return out_via_lap
```

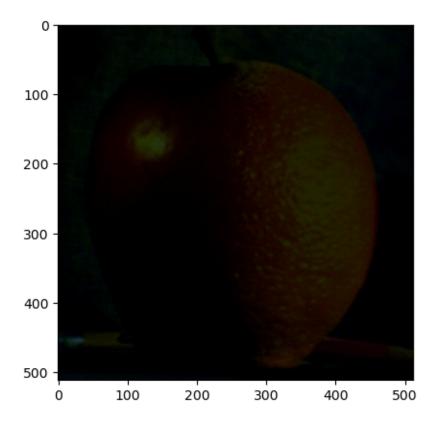
[]: # Reconstruct the blended Laplacian

im\_blended = LaplacianReconstruction(blend\_lap)

[]: # Show the blended result plt.imshow(im\_blended)

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

[]: <matplotlib.image.AxesImage at 0x192625fd160>



The Laplacian pyramids are showing up very, very dark on display. I don't know why my images are turning out so dark. It is more of the hazing issues from the Laplacian Reconstruction that plauged Q1.

I think it is either becasue I am using the full pyramids instead of a 32x32 that the multiresolutionPyramid (mrp) code provided uses or it is something within skimage Laplacian pyramid function.

```
[]: def pyramid_plotter(pyr_list):
    # Plot the output in a clever way to show the pyramid:
    # From skimage example: https://scikit-image.org/docs/stable/
    auto_examples/transform/plot_pyramid.
    html#sphx-glr-auto-examples-transform-plot-pyramid-py

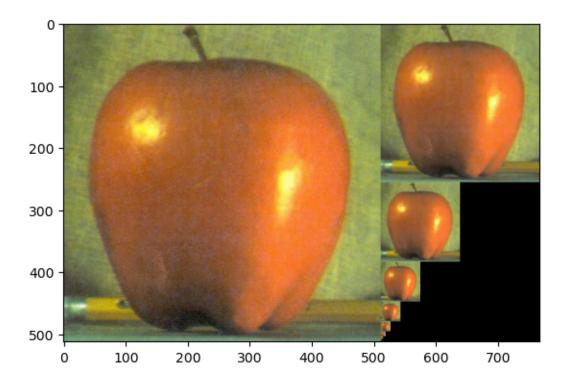
rows, cols, ch = pyr_list[0].shape

# determine the total number of rows and columns for the composite
    # Find the total number of rows of either the original image or the_
pyramid rows summed
    composite_rows = max(rows, sum(p.shape[0] for p in pyr_list[1:]))
    # Find the total number of columns by adding the original and the first_
pyramid layer together
```

```
all subsequent pyramid images will exist within this
composite_cols = cols + pyr_list[1].shape[1]
# Set the large grid to contain all of the images
composite_image = np.zeros((composite_rows, composite_cols, 3),
                        dtype=np.double)
# Store the original image to the left of the composite image
composite_image[:rows, :cols, :] = pyr_list[0]
# stack all downsampled images in a column to the right of the original
i_row = 0 # Start the row count from the zero row (the top)
# Loop for each layer in the pyramid
for p in pyr_list[1:]:
    # Get the number of rows and columns for the current pyramid layer
   n_rows, n_cols = p.shape[:2]
    # From the last row position, add the current pyramid layer image
   composite_image[i_row:i_row + n_rows, cols:cols + n_cols] = p
    # move the row count down for the next image
    i_row += n_rows
# Plot the composite image
fig, ax = plt.subplots()
ax.imshow(composite_image)
plt.show()
```

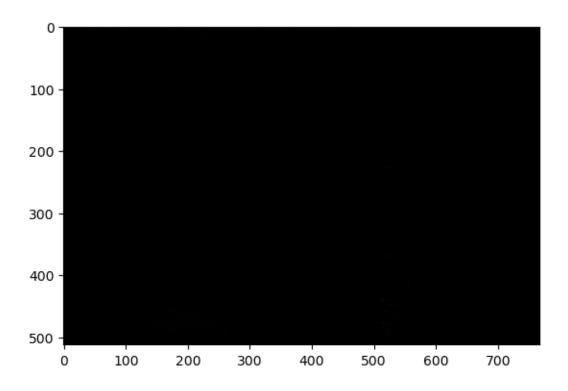
## 1 A showcase of all of the Guassian and Laplacian pyramids

```
[]: pyramid_plotter(im1_gauss)
```

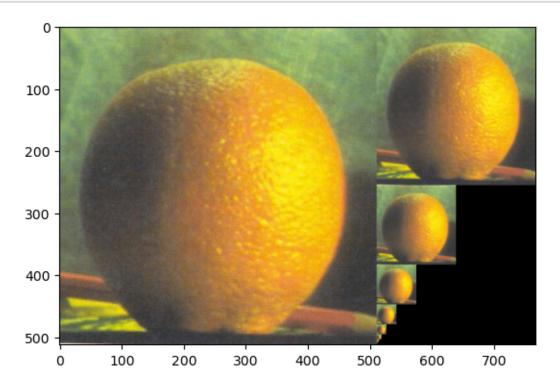


[]: pyramid\_plotter(im1\_lap) # Should these Laplacians be this dark?

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

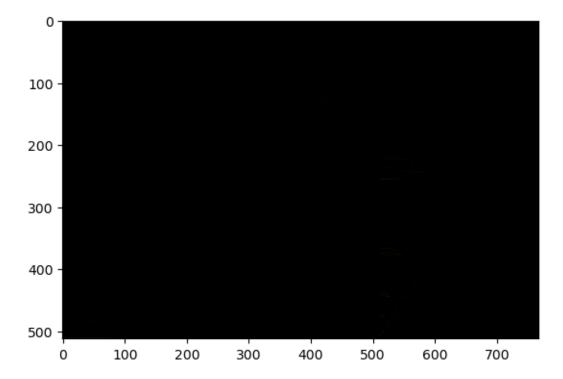


# []: pyramid\_plotter(im2\_gauss)

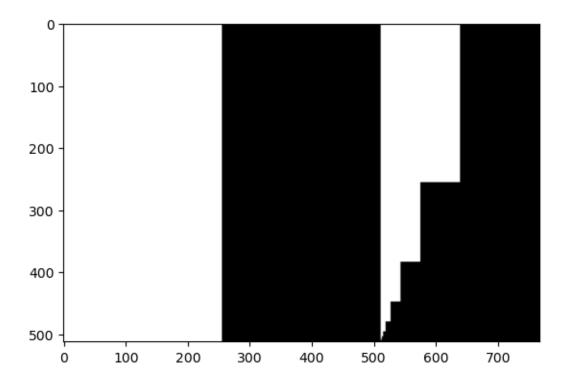


### []: pyramid\_plotter(im2\_lap) # Should these Laplacians be this dark?

Clipping input data to the valid range for imshow with RGB data ([0..1] for floats or [0..255] for integers).

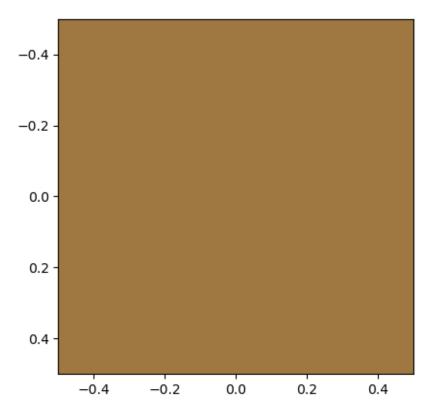


[]: # The masks being used to ensure that I'm not messing something up there\_
causing the darkness haze
pyramid\_plotter(mask\_gauss)



```
[]: # Last layer of the gaussian pyramid plt.imshow(im1_gauss[-1]) # Lowest Level
```

[]: <matplotlib.image.AxesImage at 0x19262f7e2d0>



```
[]: # Last layer of the gaussian pyramid plt.imshow(im2_gauss[-1])
```

[]: <matplotlib.image.AxesImage at 0x192631eebd0>

