Awesome-ML-SYS-Tutorial

English version | 简体中文

My learning notes/codes for ML SYS. English version is under development and only available for some texts.

RLHF System Development Notes

• Intro to HybridFlow/veRL

[English TODO] | [中文版]: SGLang's hybrid RLHF engine design and implementation.

• Extending OpenRLHF's Inference Engine

[English TODO] \mid [中文版]:Notes on integrating SGLang with OpenRLHF, an exhausting process with frequent NCCL hang bugs.

- SWE-Bench: How to Construct a Great Benchmark for the LLM Era [中文版]
- Intro to Workflow in OpenRLHF-like Post-Training Systems [中文版]
- The Illustrated PPO: Theory and Source Code Explanation

[中文版]

Also see RLHF 的计算流.

Latency Optimization for Weight Updates

[English TODO] | [中文版]: An experience of debugging loading efficiency.

• Intro to Alignment Algorithms and NeMo-Aligner Framework

[中文版]

SGLang Learning Notes

• Concepts and Optimization of Constraint Decoding

[English TODO] | [中文版]

• SGLang Code Walkthrough

[English version]: The lifecycle of a request in the SGLang Engine, a good start for SGLang beginners.

• Walk Through SGLang / VLLM Worker

[English version]: Demystifying the SGLang worker (model executor).

• Reward / Embed Model Server Engine

[English TODO] | [中文版]

PROFESSEUR: M.DA ROS

• SGLang Backend Analysis

[English TODO] | [中文版]

• Using vLLM to Serve New Embedding Models

[English TODO] | [中文版]

Using SGL to Serve Embedding Models

[English TODO] | [中文版]

• From vLLM to SGLang: A User's Perspective

[English TODO] | [中文版]

Scheduling and Routing

• Mooncake: Maximizing PD Disaggregation

[中文版]: Taking prefill and decode separation to the extreme.

Should Prefill and Decode Be Separated onto Different Cards?

[中文版]: A discussion on separating prefill and decode tasks.

• Understanding Prefill and Decode Computational Characteristics Based on Chunked Prefill

[中文版]: Analyzing computational characteristics using chunked prefill.

ModelServer: A Frontend Distribution System Based on SGLang

[中文版]: A frontend distribution system built on SGLang.

ML System Fundamentals

NCCL and NVIDIA TOPO

English | [中文版]: An introduction to NCCL and NVIDIA topology.

PyTorch Distributed

[English TODO] | [中文版]: Practical communication in torch.distributed.

• Give Me BF16 or Give Me Death: A Comprehensive Evaluation of Current Quantization

Methods

[中文版]: A detailed evaluation of current quantization methods.

• AWQ: Model Quantization Should Focus on Activation Values

[中文版]: Why activation values should be the focus of model quantization.

Deep Dive into PyTorch DDP Series Part 1: Beginner's Tutorial

[中文版]:A beginner's guide to PyTorch Distributed Data Parallel (DDP).

• Detailed Explanation of nvidia-smi Command and Some Advanced Techniques

[中文版]: Advanced techniques for using nvidia-smi.

Other

PROFESSEUR: M.DA ROS

- Setting Up a Clean Development Environment
 [English TODO] | [中文版]: How to set up a clean and efficient development environment.
- Understanding Special Tokens and Chat Templates
 [English TODO] | [中文版]:A guide to understanding special tokens and chat templates.
- Compiling Jupyter Notebooks on CI and Deploying as Documentation
 [中文版]:A guide on compiling Jupyter notebooks in CI and deploying them as documentation.