



# CUDA Docs for Humans

[modal.com/gpu-glossary](https://modal.com/gpu-glossary)

What is this?

Where did it come from?

What does it say?

Where is it going?

# I started off at Cal, studying DNN optimization.

Finding Critical and Gradient-Flat Points of Deep Neural Network Loss Functions

by

Charles Gearhart Frye

A dissertation submitted in partial satisfaction of the  
requirements for the degree of

Doctor of Philosophy

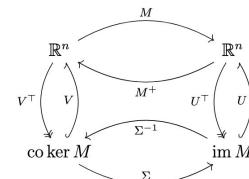
### Theorem 3.3: Kernel Equals Pseudo-Inverse Kernel for Symmetric $M$

Let  $M \in \mathbb{R}^{n \times n}$  be a symmetric matrix. Then

$$\ker M = \ker M^+ \quad (3.31)$$

*Proof of Theorem 3.3:*

We first repeat the commutative diagram relating the SVDs of a matrix and its pseudo-inverse, specialized to a square matrix.



<https://charlesfrye.github.io/pdfs/thesis.pdf>

# At W&B, started helping people operationalize research.

## Public Dissection of a PyTorch Training Step

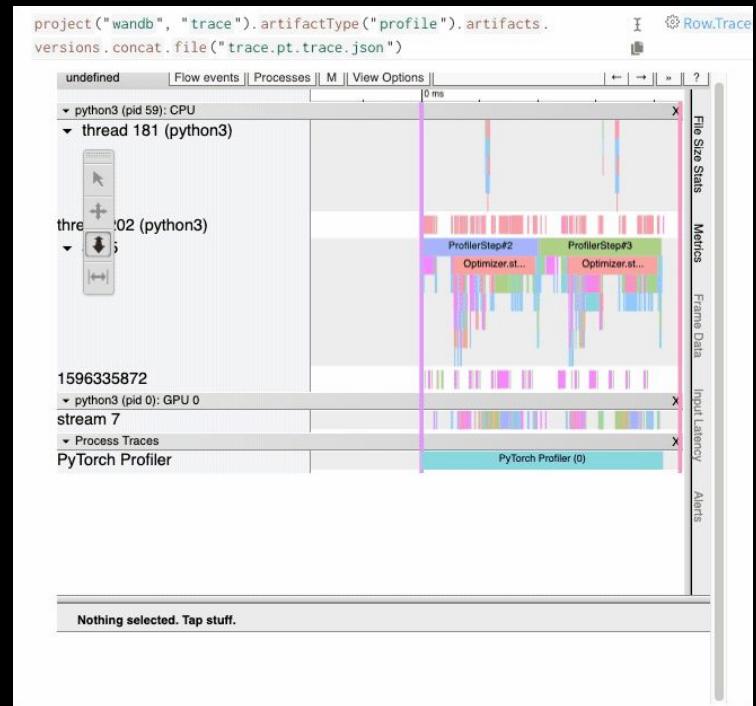
What really happens when you call .forward, .backward, and .step?

Charles Frye Share 9 comments 27 stars

Created on August 2 | Last edited on January 4



Rembrandt, 1632. *The Anatomy Lesson of Dr. Nicolaes Tulp*. wiki



# Now, at Modal, I'm helping people with deployment!

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### Featured Examples

Featured     Images, video & 3D     Fine-tuning     Language modeling     Batch processing     Audio  
 Sandboxed code execution     Computational biology

Deploy an OpenAI-compatible LLM service  
Run large language models with a drop-in replacement for the OpenAI API.

Custom pet art from Flux with Hugging Face and Gradio  
Fine-tune an image generation model on pictures of your pet.

Voice chat with LLMs  
Build an interactive voice chat app.

Fold proteins with Chai-1  
Predict molecular structures from sequences with SotA open source models.



August 5, 2024

## Beat GPT-4o at Python by searching with 100 dumb LLaMAs

Scale up smaller open models with search and evaluation to match frontier capabilities.

<https://modal.com/docs/examples>

<https://modal.com/blog/llama-human-eval>

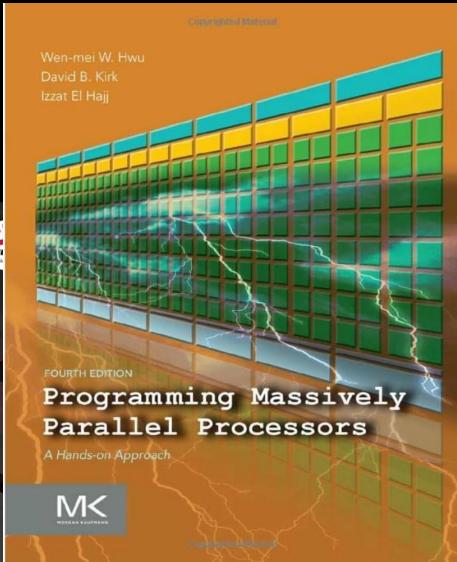
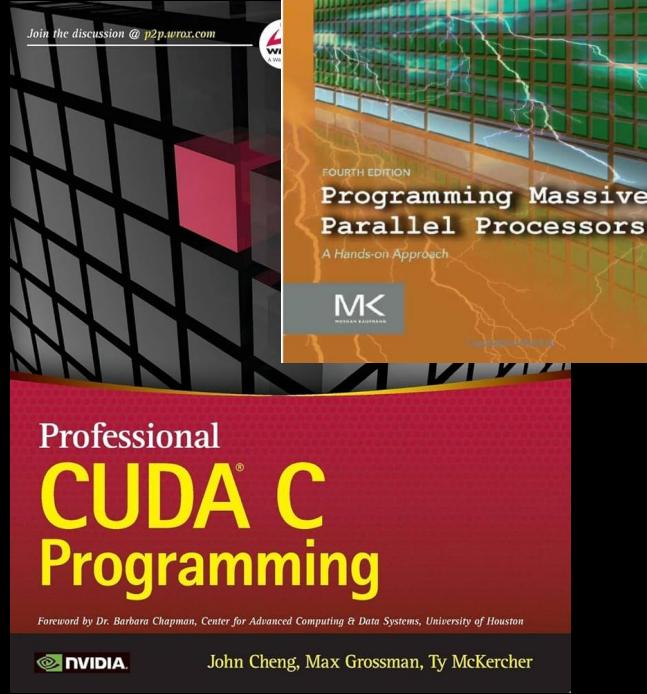
That involved a lot of environment debugging...

# I Am Fucking Done Not Understanding The CUDA Stack

“The CUDA development environment relies on **tight integration** with the host development environment, including the host compiler and C runtime libraries”  
— sauce, from the horse’s mouth

It is unfortunately not possible to develop bleeding-edge applications of GPUs without understanding more about the underlying stack than most would like.

So let’s dive in and understand what the layers of that stack are, step-by-step.



**CUDA C++ Programming Guide**  
*Release 12.6*



NVIDIA Corporation

**PTX ISA**  
*Release 8.5*



**NVIDIA CUDA Compiler Driver**  
*Release 12.6*

NVIDIA Corporation

**RTFM.**

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# There is not one “CUDA”.

/device-hardware

## Device Hardware

These terms and technologies are physical NVIDIA's lingo.

→ CUDA (Device Architecture)

/host-software

## Host Software

These terms and technologies are used on the CPU running GPU programs.

→ CUDA (Software Platform)

→ CUDA C++ (programming language)

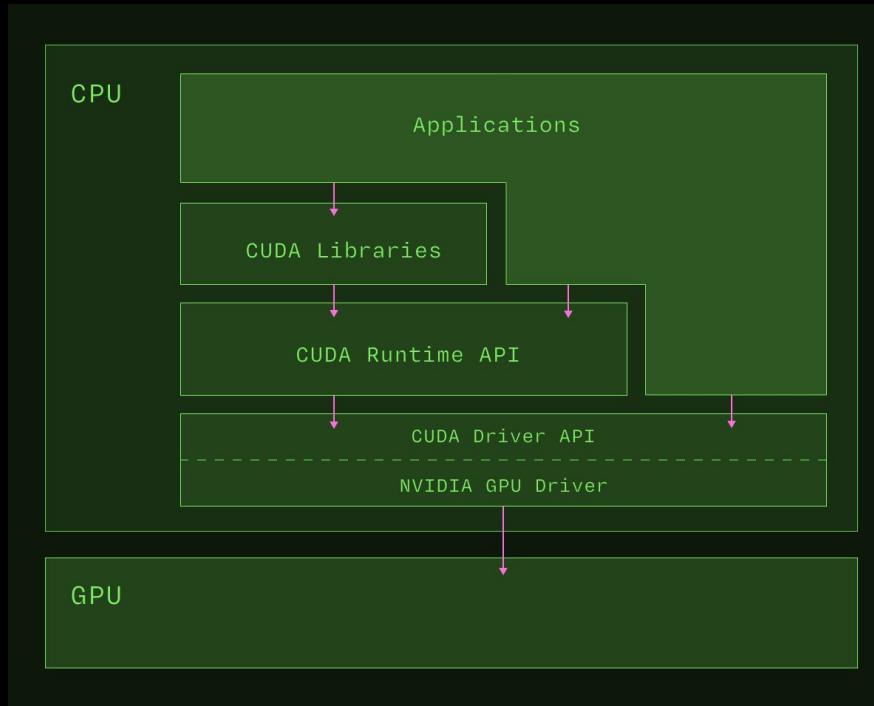
/device-software

## Device Software

These terms and technologies are used NVIDIA's lingo.

→ CUDA (Programming Model)

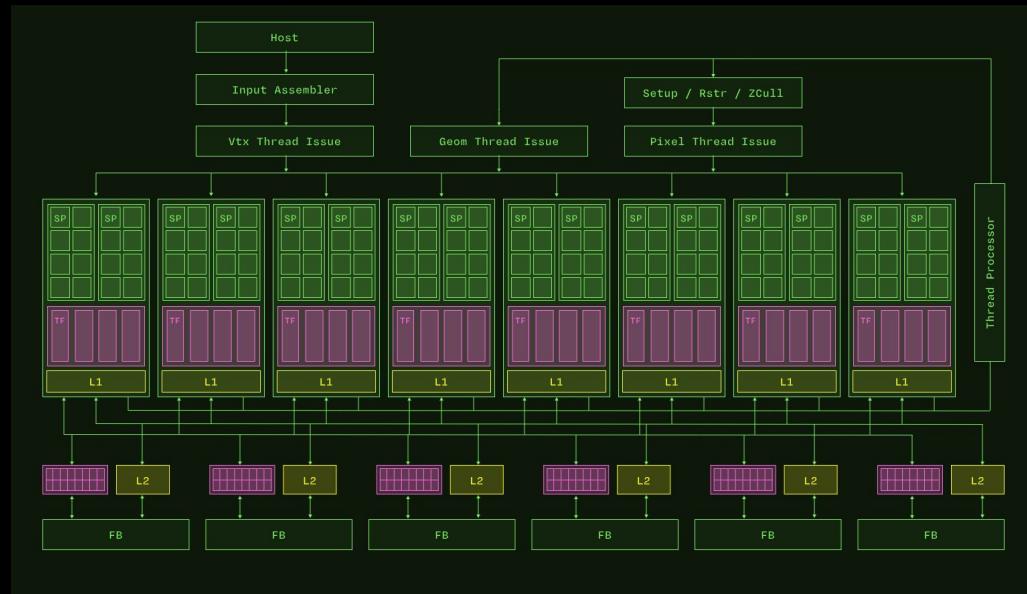
# CUDA is a software platform.



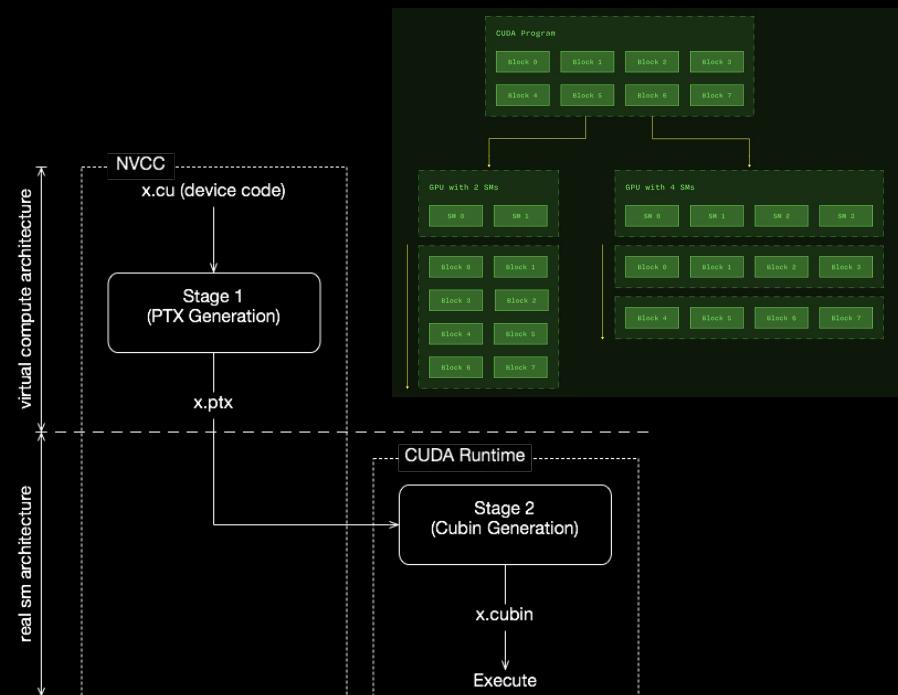
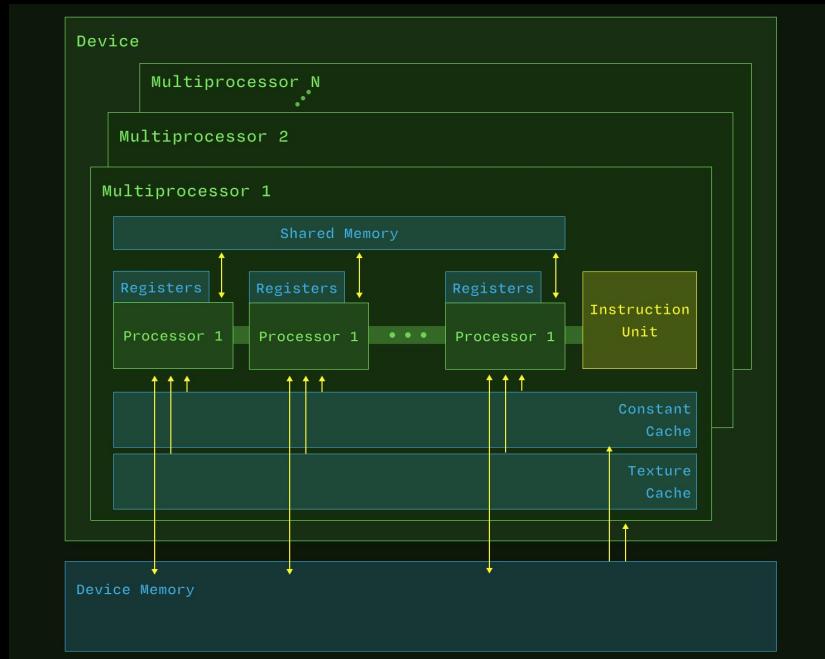
# CUDA is a programming model.



# CUDA is a computer architecture principle.



# The most important part of the CUDA stack isn't called CUDA.



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# Short-term goals. Watch this space!

- ChatGPU
  - How do we make this as easy and extensible as possible? `llms.txt`?
- Interactive code snippets
  - Inspired by Rust By Example et al.
  - Will require a Modal acc't, but will fit in our free tier.
- Interactive diagrams
- Better content on synchronization
  - Atomics vs barriers
- Better content on warpgroups/thread block clusters

# Mid-term goals. Looking for collaborators. We have the GPUs.

- Performance debugging
  - New terms: bank conflict, occupancy, coarsening
- GPU fleet mgmt
  - New terms: dcgm, thermal design power
- Multi-GPU hardware & programming
  - New terms: PCIe, SXM, NVLink, NCCL

# Speculative goals. Can/should we do this?

- Multi-node hardware & programming
  - New terms: NVLink Switch, NIC, Ethernet, TCP, IP, Infiniband
- Triton?
  - We have even less experience here than in CUDA C++
- Open up the material on GitHub?
  - Open source succeeds when it deduplicates non-differentiating labor
- Online course? Partner with a university?



# Modal

**we're hiring btw :)**

email [charles@modal.com](mailto:charles@modal.com)

if you want to go CUDA MODE