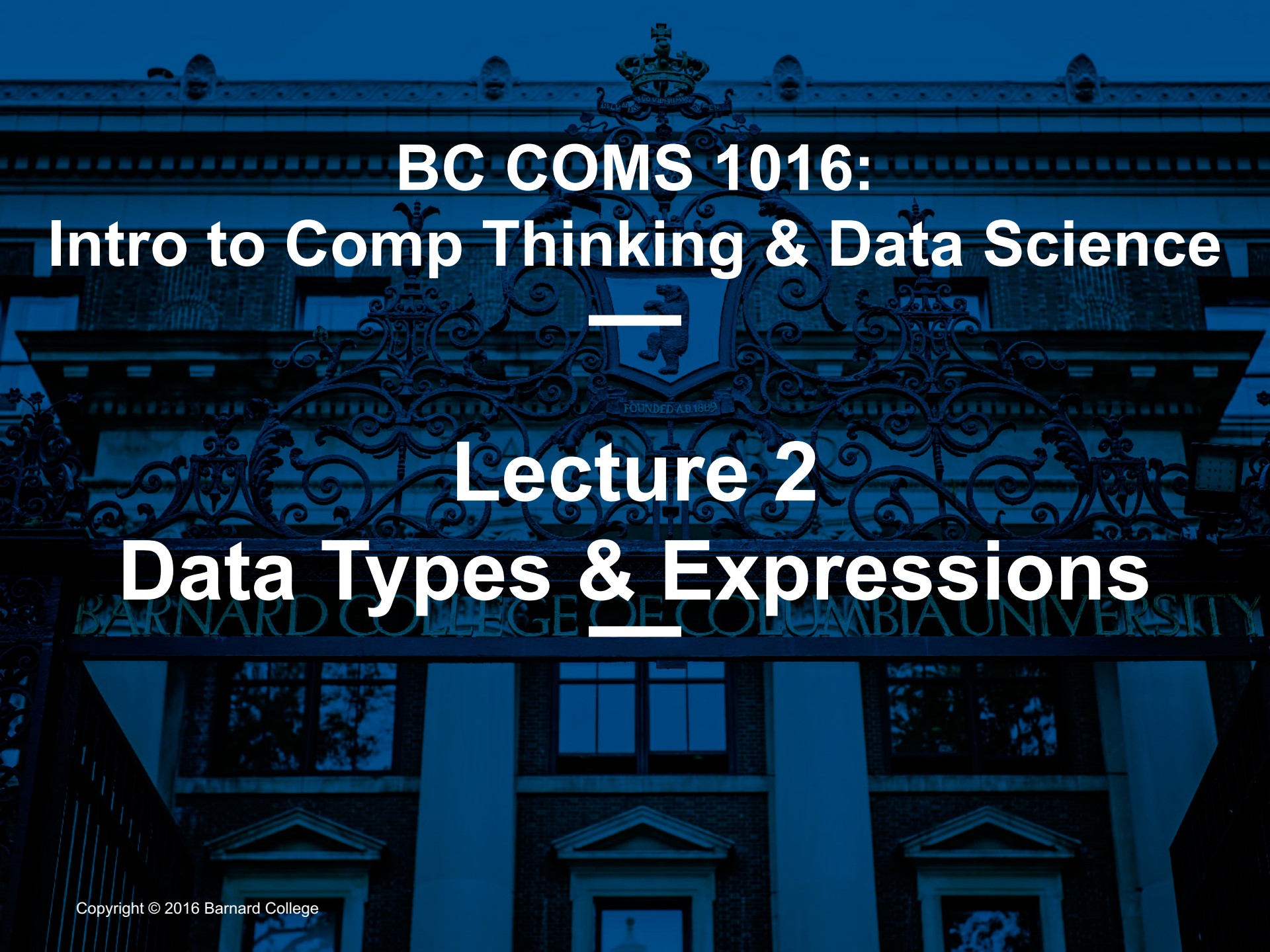

BC COMS 1016:
Intro to Comp Thinking & Data Science

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Lecture 2
Data Types & Expressions

Announcements

- HW 00
  - Due Thursday (11/29)
  - Individual assignment
- Lab 00
  - Due Wednesday (11/28)

Labs

- Labs help solidify the concepts
- Completing labs will help you master the course material
- Grade for labs will be based on Gradescope
- How’d lab00 go?

Labs & Late day policies

- **15** late days
- **Can be used for labs**
- Only 2 late days per assignment

Email instructions

- Subject: “BC1016: <few words summary>”
- Intro boiler plate
  - ~~“Dear Prof Poliak,~~
    ~~I hope you are doing ….”~~
- Send screenshot of issue

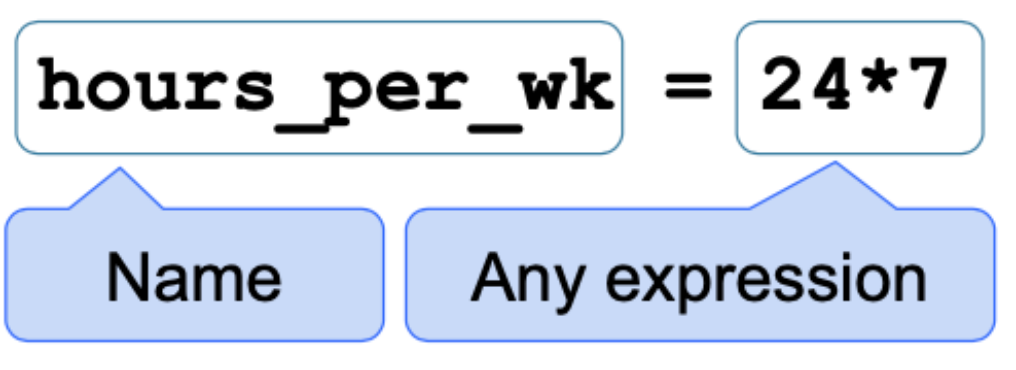
Python

Python

- Popular for data science & software development
- Focus on mastering language fundamentals
- Learn through practice and doing
- Follow along in the demos

Names

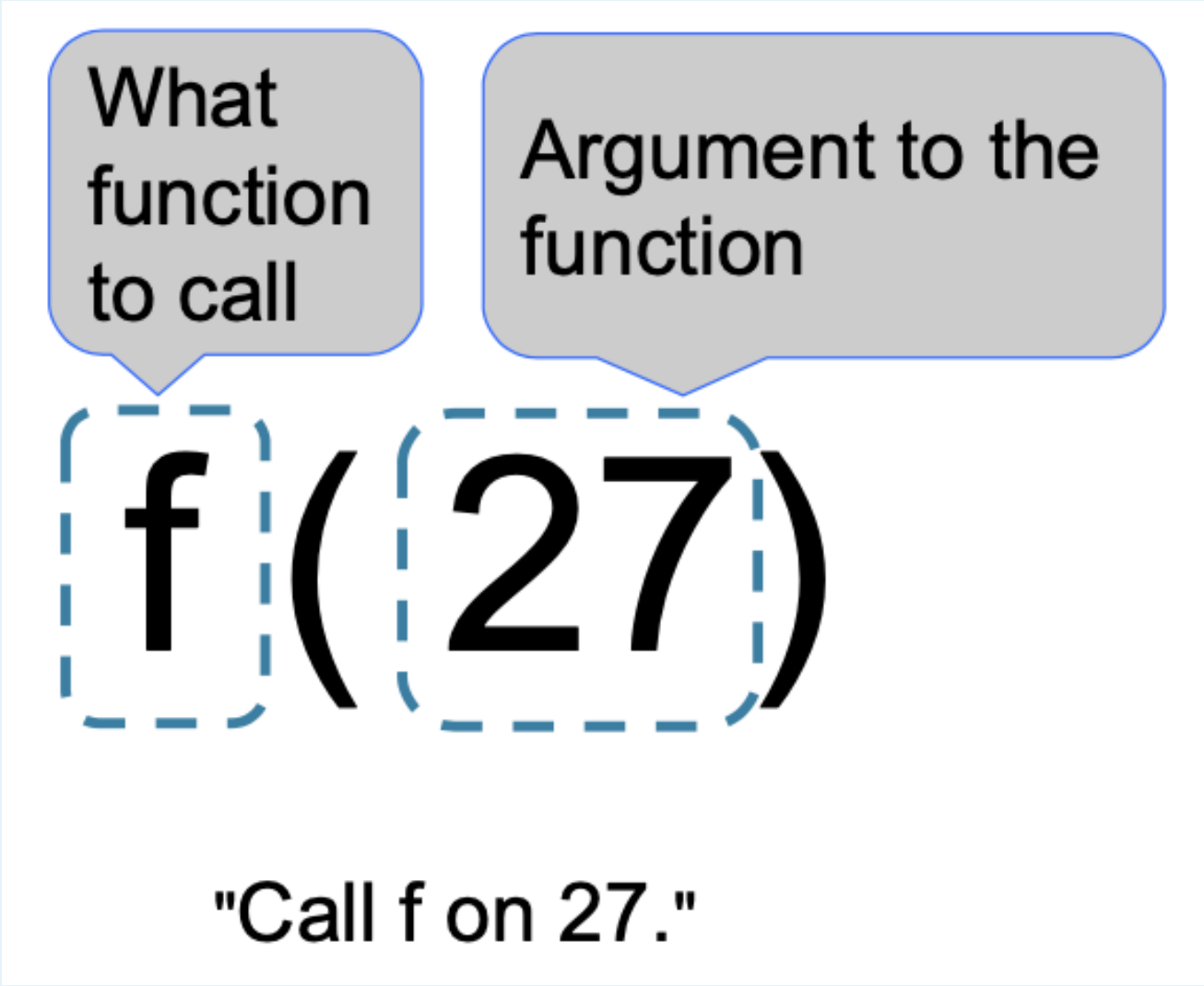
Assignment Statements



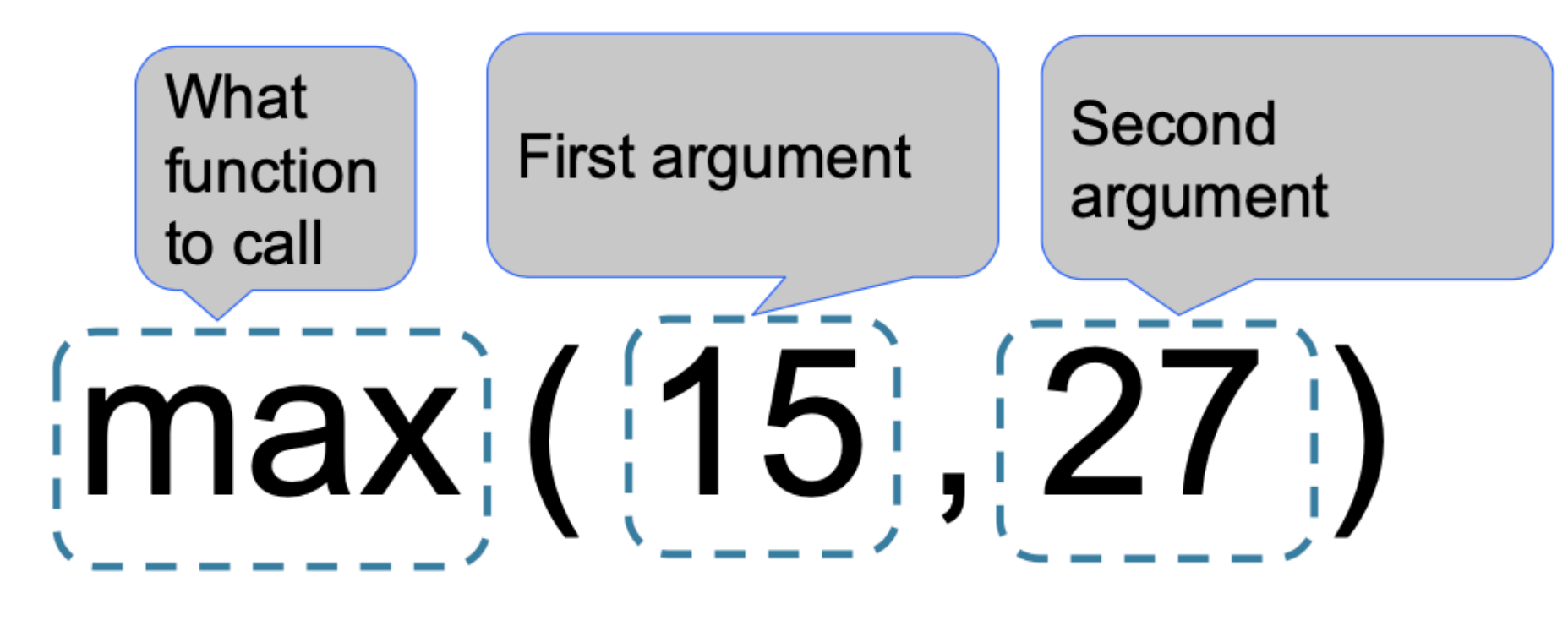
- Statements perform an action
  - don't have a value
- Assignment statement changes the meaning of the name to the left of the = symbol
- The name is bound to a value

Functions

Anatomy of a Call Expression



Anatomy of a Call Expression



Numbers

Numbers – Integers and Floats

Two real number types in Python

- int: an integer of any size
- float: a number with an optional fractional part

An int never has a decimal point; a float does

A float might be printed using scientific notation

Limitations on float values

- Floats have limited size (the limit is huge)
- Floats have limited precision of 15-16 decimal places
- After arithmetic, the final few decimal places can be wrong

Strings

Strings

A string value is a snippet of text of any length

- ‘a’
- ‘word’
- “there can be 2 sentences. Here’s the second!”

Strings consisting of numbers can be converted to numbers

- int(‘12’), float (‘1.2’)

Any value can be converted to a string

- str(5) becomes “5”

Discussion Question

Assume you have run the following statements:

```
x = 3
y = '4'
z = '5.6'
```

What is the source of the error in each example?

A. `x + y`
B. `x + int(y + z)`
C. `str(x) + int(y)`
D. `y + float(z)`

Types – Every value has a type

We've seen 5 types so far:

- int: 2
- float: 2.2
- str: 'Red fish, blue fish'
- builtin_function_or_method: abs, max, min

Types – Every value has a type

The type function tells you the type of a value

- type(2)
- type(2+2)

An expression's "type" is based on its value

- x = 2
- type(x) = ???

Conversions

Strings that contain numbers can be converted to numbers

- int("12")
- float("1.2")
- ~~float("one point two")~~ # Not a good idea

Conversions

Any value can be converted to a string

- str(6)

Numbers can be converted to other numeric types

- float(1)
- int(2.3). # DANGER: why is this a bad idea

Tables

Table Structure

- A Table is a sequence of labeled columns
- Row: represents one individual
- Column: represents one attribute of the individuals

Name	Code	Area (m2)
California	CA	163696
Nevada	NV	110567

Creating a Table

- Table.read_table(filename) – reads a table from a spreadsheet

- Table() – an empty table

Table methods

- Creating and extending tables:
  - Table().with_column and Table.read_table
- Finding the size:
  - num_rows , num_columns
- Referring to columns: labels, relabeling and indices
  - labels and relabeled; column indices start at 0

Some Table Operations

- t.select(label) – constructs a new table with just the specified columns
- t.drop(label) – constructs a new table in which the specified columns are omitted
- t.sort(label) – constructs a new table with rows sorted by the specified column
- t.where(label, condiction) – constructs a new table with just the rows that match the condition

- These operations create a new table

Table methods

- Accessing data in a column
  - Column takes a label or index and returns an array
- Using array methods to work with data in columns
  - item, sum, min, max, and so on
- Creating new tables containing some of the original columns
  - select, drop